## Four-Line Intercom Speakerphone 964



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- Check to be sure your box contains

1 Telephone
1 Handset
1 Handset cord
1 Mounting base
2 Seven-foot line cords
1 Eight-inch line cord
1 Power adapter
1 Warranty insert
19 V battery
1 User's Manual

- You must have a modular telephone jack and an electrical outlet not controlled by a wall switch near where you're installing the phone.
- The total length of telephone wiring used in this system is important. If the total length of telephone wiring is more than 600 feet, you may need to use a special filter device. You can call 1800 222-3111 for information about this filter. You'll need to contact a professional to install this filter.
- Identify the number of phone lines you'll use.
- Plan the layout of your phone system and decide which phone(s) will be the Auto-Attendant(s).
- All connected phones must have the same Line 1 phone number for the Intercom and Page features to work.
- Assign a different Intercom Extension Number (11 through 22) to each 964 telephone. You'll need to do this individually at each telephone.
- Decide if you want a private line. A private line does not appear on all connected phones.
- You must subscribe to combined Caller ID with Call Waiting as a single service to see Caller ID information for Call Waiting calls. Check with your local telephone company for availability.
- Choose your setting for each system feature. You will need to program the features during installation (see "Features List").


## Glossary

Auto-Attendant: This is a phone (within your 964 multi-phone system) that you designate to pick up a ringing line automatically after a selected number of rings. The Auto-Attendant plays the selected outgoing message, and redirects the call if the caller dials an extension number. You can designate up to 12 Auto-Attendants in your system.

CID: This stands for Caller Identification, which is a subscriber service, available from most local telephone companies for a fee. When you subscribe to Caller Identification, you can see who's calling before you answer the phone if you and the caller are both in areas offering Caller ID service with compatible equipment.

Caller ID with Call Waiting: This is a single combined subscriber service which may be available from your local telephone company. If you subscribe to this service you can use your 964 telephone system to see who's calling even while you are on another call (as long as your caller is in an area with Caller ID service and both telephone companies use compatible equipment).

Centrex Service: A special subscriber service which may be available from your local telephone company for a fee. The 964 telephone system can be used with Centrex Service.

COVM: Central Office Voice Mail is a subscriber voice message service which may be available from your local telephone company. This service may be called by another name in your area (e.g., Call Answering).

DND: When activated the Do Not Disturb feature prevents interruptions during a call.

D-TAD: Digital Telephone Answering Device is the sophisticated tapeless answering system built into the 964 telephone system.

Home Area Code: This is the area code for your telephone number. Most users simply dial the seven digits of a phone number to make a call within their own area code and 11 digits outside of their area code. If this applies to you, you should enter your own area code into the unit as the Home Area Code. After programming, if you receive a call from within your Home Area Code, the screen will display the seven digits of the phone number. When you use Display Dial, the unit will know to ignore the Home Area Code, and dial only the seven digits of the phone number.

You may, however, live in a region where for calls within your own area code, you must dial 10 digits (that is, the three-digit area code and phone number). If this applies to you, enter " 000 " for the Home Area Code and enter your area code as a Local Area Code. After programming, if you receive a call from within your area code, the screen displays the 10 digits of the phone number. When you use Display Dial, the unit will know to dial your area code along with the seven digits of the telephone number (and " 1 " if appropriate).
Be sure to follow the directions on page 20 for programming the Home Area Code.

Local Area Code: Most users dial 11 digits to make calls outside their Home Area Code. These users do not need to program any Local Area Codes.

However, if you dial only 10 digits to make calls to some areas outside your Home Area Code (without dialing "1"), then program these Local Area Codes into the unit (up to five Local Area Codes can be programmed). See page 20 for directions.
After programming, if you receive a call from one of these Local Area Codes, the screen displays the 10 digits of the phone number. When you use Display Dial, the unit will dial the 10 digits, without inserting a " 1 " before the area code.

Line Group: A group of 964 phones sharing some lines within a multi-phone system.

Navigation buttons: These are the buttons used when programming your 964 system and for scrolling through feature options ( $\Delta, \nabla, \square, ~ \boxtimes$, END, SAVE).

Prime Line: This is the line on your phone you designate to be selected automatically when you lift the handset, press SPEAKER or HEADSET.

## Features List

NOTE: An * indicates the default setting for each system feature.
NOTE: One ring is equal to about six seconds, two rings equals twelve seconds, and so on.

| Feature | Function | Setting Option(s) |
| :---: | :---: | :---: |
| LANGUAGE | Select language for screen displays | English* or Spanish |
| TIME/DATE | Manually set time and date | 01:00AM 01/01 Sunday* |
| EXTENSION NO | Assign extension number for this phone | 11-22* |
| COVM ON/OFF | Turn COVM (message/voice mail) indicators on or off for each line | On or Off* |
| COVM RESET | Clear COVM indicators when they are lit but no new messages are waiting | NA |
| RINGER ON/OFF | Turn ringer on or off for each line | On* or Off |
| RINGER TYPE | Select ring pattern for this phone | Type $1^{*}, 2,3,4$ |
| DELAY RING | Select desired time to delay Central Office ring | Off ${ }^{*}$, 2, 4, 6, .. 30 seconds |
| LINE USAGE | Turn line usage on or off for each line | On* or Off |
| PRIME LINE | Assign a line on this phone to be selected automatically when you lift the handset, press SPEAKER, or press HEADSET | Line $1^{*}, 2,3,4$ |
| LINE GROUP | Assign your phone to a Line Group | Line Group $4^{*}$ - 15 or PRV (private) |
| AUTO-MUTE | Turn Auto-Mute on or off (sounds at this extension will be heard automatically when paged) | On* or Off |
| TONE/PULSE | Set dial mode for touch-tone or dial pulse (rotary) dialing | Tone* or Pulse |
| FLASH TIME | Set length of signal sent when you press FLASH | 0.3 seconds -0.9 seconds 0.7 seconds* |
| HOLD REMINDER | Turn audible reminder that a call at this extension is on hold on or off | On* or Off |
| AREA CODEs | Program one Home and up to five Local Area Codes for use with Caller ID features | 1-3 digits, Empty* |
| SINGLE PHONE | Specify whether your phone is single (On) or part of a multi-phone system (Off) | On or Off* |


| Feature | Function | Setting Option(s) |
| :--- | :--- | :--- |
| DAY/NIGHT TIME | Specify times to be considered Day <br> or Night for Auto-Attendant features | Day: 9:00AM* <br> Night: 6:00PM* |
| RING TIME | Set length of time the phone will <br> ring before the answering machine <br> picks up the call | $10-60$ seconds <br> 15 seconds* |
| MESS. LENGTH | Set maximum length of messages to <br> be recorded | Greeting Only, 1 minute, <br> or unlimited* |
| MESS. ALERT | Turn Audible Message Alert on or off | On or Off* |
| MONITOR | Choose whether messages can be <br> heard over the speaker as they are <br> recorded | On* or Off |
| D-TAD <br> INTERCEPT | Turn D-TAD Intercept on (messages <br> can be intercepted by other 964 <br> phones during recording) or off | On or Off* |
| AUTO-ATT. <br> PICKUP | Specify how many seconds an <br> Auto-Attendant will wait before <br> picking up incoming calls | $6^{*}$-30 seconds |
| PASSWORD | Program password needed for <br> remote access to some features <br> of your phone | 3-digits, 111* |
| CONSOLE | Specify whether your phone is <br> the Centrex Console phone for <br> your system | On or Off* |
| CSL DELAY RING | Set time to delay ring for Centrex <br> Console phone | Off*, 2, 4,6, ... 30 seconds |
| TOLL SAVER | Turn Toll Saver on (answers after <br> two rings if there are new messages) <br> or off (answers per ring time) | On or Off** |
| RESET ALL!!! | Return all settings to default settings | (Defaults) |

## Audible Signals

| When you bear: | It means: |
| :--- | :--- |
| A rapid double-ring pattern, <br> repeating | You have an incoming intercom call. |
| Long single ring, repeating | You have an incoming transferred call. |
| Short single ring, repeating | The extension number you just programmed has <br> already been assigned. Choose another number for <br> this extension. |
| Short single tone, repeating | The extension you are calling is in DND mode. |
| Long single tone, repeating | The extension you are calling is busy. |

NOTE: If you are installing multiple phones in your 964 system, you must install and program one set at a time. If more than one extension is assigned the same extension number, a repeating short ring (error ring) will sound at all extensions. Reassign extension numbers, being sure that each extension has a different number from 11 to 22 (see "Assign an Extension Number to Your Phone" in SET UP SYSTEM FEATURES).

## Table/Desk Installation

1 Install one 9V battery.

- Press in on the tabs and remove the telephone base.
- Use a small Phillips head screwdriver to remove the screw and open the battery door.
- Insert the 9 V battery (included), and replace the screw to close the battery door.
- Replace the telephone base.

NOTE: The battery retains telephone memory in the event of a power failure. If power fails, only Line 1 will work to dial and answer incoming calls. No other features will work until power is restored.


2 Connect the telephone line cords to the telephone.

- Four One-Line Jacks (To use this installation option, you'll need to purchase two two-line adapters. Adapters are available at retail stores or by calling 1800 222-3111.)

- Two Two-Line Jacks


3 Connect the handset cord.
Plug one end of the coiled handset cord into the jack on the left side of the phone. Plug the other end into the handset, and hang up.
4 Connect the power adapter.
Use only the power adapter provided with this product. To obtain a replacement, call 1800 222-3111.
5 Check for dial tone.
Lift the handset and listen for a dial tone. If you cannot hear a dial tone, turn to IN CASE OF DIFFICULTY in this manual.
Plug one end of the power adapter into the jack labeled ADAPTER on the back of the phone. Plug the other end into a standard electrical outlet not controlled by a wall switch.
6 Initialization.
As soon as you connect the power cord, the system runs a quick self-test and the screen displays Initiglizing for about 15 seconds. When the test is complete, the system enters an initial setup mode (this happens the first time you plug in the unit only) and the screen displays press prot to setup your phone. See SET UP SYSTEM FEATURES beginning on page 15.

## Wall Installation

1 Reverse the handset tab.
Hold down the switchhook, then pull the tab out and rotate it 180 degrees. Push the tab down into the grooves so it settles into position.


## 2 Install one 9V battery.

- Press in on the tabs and remove the telephone base.
- Use a small Phillips head screwdriver to remove the screw and open the battery door.
- Insert the 9 V battery (included), and replace the screw to close the battery door.
- Replace the telephone base.

NOTE: The battery retains telephone memory in the event of a power failure. If power fails, only Line 1 will work to dial and answer incoming calls. No other features will work until power is restored.


3 Connect the telephone line cords to the telephone.
Please refer to line cord connection instructions in Step 2 of "Table/Desk Installation" on page 9.
4 Turn the base, as shown, and attach it to the bottom of the phone.


5 Connect the handset cord.
Plug one end of the coiled handset cord into the jack on the bottom of the phone. Plug the other end into the handset, and hang up.

6 Connect the power adapter to the telephone.
Use only the power adapter provided with this product. To obtain a replacement, call 1800 222-3111.
Plug one end of the power adapter into the jack labeled ADAPTER on the back of the phone.
7 Check for dial tone.
Lift the handset and listen for a dial tone. If you cannot hear a dial tone, turn to IN CASE OF DIFFICULTY in this manual.
8 Mount the phone on the wall.

- Four One-Line Jacks

- Two Two-Line Jacks


9 Plug the power adapter into a standard electrical outlet not controlled by a wall switch.

## 10 Initialization.

As soon as you connect the power cord, the system runs a quick self-test and the screen displays Initiglizing for about 15 seconds. When the test is complete, the system enters an initial setup mode (this happens the first time you plug in the unit only) and the screen displays press PROG to setup your phone. See SET UP SYSTEM FEATURES beginning on page 15.

## Convenience Ports

If you want to connect another device (such as a modem or fax machine) to the wall jack, you can use the jacks on the phone labeled AUX. These convenience ports use Lines 3 and 4; a call picked up on Line 3 or 4 at another extension may interrupt a fax, modem, or message transmission.

- Four One-Line Jacks

- Two Two-Line Jacks


Use the Navigation buttons to program or change the system features setup.


- Press PROGRAM to enter the Programming mode. The screen displays:

```
PROEmm
Ta selegt
```

NOTE: If you do not press a key to continue programming within 20 seconds, the system automatically exits the Programming mode.

- Press $\nabla$ or $\Delta$ repeatedly to move through the list of options.
- Press $\square$ to choose the option currently displayed.
- Press SAVE to store your selections and return to the 'home screen' for the feature currently displayed.


You can set up one feature at a time or you can set up a feature and then move on to set up another feature. After you change one feature, press $\Delta$ or $\nabla$ to select another feature. When you are finished with features setup, press END to exit Programming mode.
NOTE: After a feature is successfully programmed, the system beeps once. If the system beeps twice, repeat the steps to set up the feature.

## SET UP SYSTEM FEATURES

## SET UP SYSTEM FEATURES

## Change Display Language

1 Press PROGRAM.

3 Press $\nabla$ or $\Delta$ until the screen displays your language selection.
4 Press SAVE to store your selection.

## Set the Time/Date

NOTE: The time and date are automatically set with incoming call information. Follow the steps below to set manually

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays TTMETATE.
3 Press until screen displays HOUR.
4 Press $\nabla$ or $\Delta$ to select the correct hour setting.
5 Press SAVE to store the hour setting. The screen displays MIHUTES.
6 Press $\nabla$ or $\Delta$ to select the correct minutes setting.
7 Press SAVE to store the minutes setting. The screen displays Fmp Pm.
8 Press $\nabla$ or $\Delta$ to select Fl or Fl .
9 Press SAVE to store the setting. The screen displays IUHTH.
10 Press $\nabla$ or to select the correct month.
11 Press SAVE to store the setting. The screen displays DRTE.
12 Press $\nabla$ or $\Delta$ to select the correct day of the month.
3 Press SAVE to store the setting. The screen displays DHY DF WEEK.
4 Press $\nabla$ or $\Delta$ to select the correct day of the week.
15 Press SAVE to store the setting.

## Assign an Extension Number to Your Phone

Press PROGRAM.
2 Press $\nabla$ until the screen displays EKTENTOH NO, then press $D$.
3 Press $\nabla$ or $\Delta$ to select the desired extension number (from 11 to 22 ).
Press SAVE to store your selection.
NOTE: If you duplicate an extension number, you will bear a repeating sbort ring at all extensions. Repeat Steps 1-4 and assign a different number (from 11 to 22).

## Turn COVM Indicator On or Off for Each Line

If you subscribe to Voice Mail service with your local telephone service provider, turn the COVM indicator on to have the screen display the appropriate line numbers when there are messages waiting. You can turn the COVM indicator on or off for each line individually or for all lines at once. If you do not subscribe to Voice Mail service, turn the COVM indicator off for each line.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays COUM OHOFF, then press $\square$.
3 Press $\nabla$ or $\Delta$ until the screen displays the desired line number, then press $\square$.
4 Press $\nabla$ or $\triangle$ to select the desired setting.
5 Press SAVE to store your selection.
6 Repeat Steps 1-5 to change the indicator setting for additional lines.

## Turn the Ringer On or Off for Each Line

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays RTHEER OHADF, then press $D$.
3 Press $\nabla$ or $\Delta$ until the screen displays the desired line number, then press $\square$.
4 Press $\nabla$ or $\triangle$ to select the desired setting.
5 Press SAVE to store your selection.
6 Repeat Steps 1-5 to change the Ringer setting for additional lines.

## Select the Ringer Type

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays RTHEER TYPE, then press $D$.
3 Press $\nabla$ or $\Delta$ to select the desired setting. You will hear a sample of each Ringer Type as you move through the settings.
4 Press SAVE to store your selection.

## SET UP SYSTEM FEATURES

## SET UP SYSTEM FEATURES

## Set Delay Ring

NOTE: This feature is for use with Centrex systems only.
NOTE: If you choose to set a delayed ring on a phone with COVM
service, the phone may not ring at all before COVM picks up the call.
1 Press PROGRAM.
2 Press $\nabla$ until the screen displays DELRY RING, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select the desired setting. (One ring is about six seconds.)
4 Press SAVE to store your selection.

## Turn Line Usage On or Off for Each Line

If you are not using all four phone lines, you need to turn off Line Usage for the unused lines. If you expand to a third or fourth line, turn Line Usage back on.
You may also restrict the use of certain lines on this phone to intercom and paging only by turning off Line Usage for each line to be restricted. When Line Usage is turned off, that line cannot be used to answer incoming calls or to make outgoing or transfer calls.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays $\angle I H E$ USHGE, then press $\square$.
3 Press $\nabla$ or $\Delta$ until the screen displays the desired line number, then press $\square$.
4 Press $\nabla$ or to select the desired setting.
5 Press SAVE to store your selection.
6 Repeat Steps 1-5 to change the Line Usage status for additional lines.

## Assign the Prime Line (Line Preference)

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays FRTME LIHE, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select the desired setting.
4 Press SAVE to store your selection.

## Assign the Line Group for this Phone

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays LINE GROUF, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select the desired setting.
4 Press SAVE to store your selection.

## Turn Auto-Mute On or Off

Choose whether sounds at this extension will be heard automatically in response to a page (Auto-Mute Off) or only when IMUTE is pressed. Auto-Mute Off permits hands-free conversation and room monitoring; Auto-Mute On protects privacy.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays FUTO MUTE, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select the desired setting.
4 Press SAVE to store your selection.

## Set the Dial Mode

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays TOHEFPULEE, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select the desired setting.
4 Press SAVE to store your selection.

## Set the Flash Time

NOTE: If you are using this phone within the United States, there is no reason to change the Flash Time from the default setting ( 0.7 seconds).

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays FLAEH TIME, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select the desired setting.
4 Press SAVE to store your selection.

## SET UP SYSTEM FEATURES

## SET UP SYSTEM FEATURES

## Turn Hold Reminder On or Off

1 Press PROGRAM
2 Press $\nabla$ until the screen displays HOLD REMINDER, then press $D$.
3 Press $\nabla$ or $\Delta$ to select the desired setting.
4 Press SAVE to store your selection.

## Program Home and Local Area Codes

One Home and up to five Local Area Codes can be programmed into the unit. The Home Area Code must be programmed in order for you to dial numbers stored in the directory and the Caller ID Call List and so that you can transfer numbers from the Call List to the directory. By programming these specific area codes, the unit will be able to distinguish a local call from a long distance call, and will thereby dial the appropriate number of digits.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays $\operatorname{FREA}$ CODEs, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select type of area code you wish to set.
4 Press $\square$ to confirm your choice, then use the keypad to enter the digits of the area code.
5 Press SAVE to store the setting.
6 Repeat Steps 1-5 to program additional area codes.
NOTE: If you must dial the area code to place calls within your own area code, enter "000" for the Home Area Code and enter your area code as a Local Area Code.

## Set Your Phone for Single Phone Operation

This feature allows the answering system to operate properly when only one phone is connected. If you are using this phone as part of a multi-phone system, leave Single Phone set to the default setting (Off).

Press PROGRAM.
2 Press $\nabla$ until the screen displays STHGLE FHOHE, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select a setting.
4 Press SAVE to store the setting.

## Program the Day and Night Times for Auto-Attendant

NOTE: The Auto-Attendant feature only works with two or more 964 phones.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays DRY/NIGHT TIME, then press $\square$.
3 Press $\nabla$ or $\triangle$ to select DAY THE or NIGHT TINE, then press $\square$.
4 Press $\nabla$ or $\Delta$ to select the correct hour.
5 Press SAVE to store the hour setting and move on to setting the minutes.
6 Press $\nabla$ or $\Delta$ to select the correct minutes.
7 Press SAVE to store the minutes setting and move on to select FH or FH .
8 Press $\nabla$ or $\triangle$ to select Pl or FH .
9 Press SAVE to store the setting.
10 Repeat Steps 1-9 to program the opposite Day or Night Time setting.

NOTE: The Auto-Attendant Day Outgoing Message will play beginning with the time you program as Day Time until the time you program as Night Time.

## Program Ring Time

Select the length of time the phone will ring before the answering system picks up a call. One ring is about six seconds.

[^0]
## SET UP SYSTEM FEATURES

## SET UP SYSTEM FEATURES

## Program Message Length

Select the maximum length for the messages callers can record when the answering function is on. If you choose UHLIMITTED, the caller can record a message of any length, up to the amount of time remaining for all messages, memos and announcements. If you choose EREETING OHLY, the caller will hear the selected outgoing announcement but will not be able to record a message. If you choose 1 min , the caller can record a message up to one minute long.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays MESS. $\angle E H G T H$, then press $D$.
3 Press $\boldsymbol{\nabla}$ or $\triangle$ to select UHLIMITED, GREETIHG OHLY, or 1 min.
4 Press SAVE to store the setting.

## Turn Message Alert On or Off

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays MES: RLERT, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select the desired setting.
4 Press SAVE to store the setting.

## Turn the Monitor On or Off

If you wish to hear incoming messages as they are recorded, turn the Monitor on.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays MOUITOR, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select a setting.
4 Press SAVE to confirm your selection.

## Turn D-TAD Intercept On or Off

If you want other extensions in the Line Group to be able to pick up a call while the caller is leaving a message with the answering system, turn D-TAD Intercept On. This feature applies only to 964 phones; non-system phones will not be able to intercept D-TAD messages.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays DTRD INTERCEFT, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select a setting.
4 Press SAVE to confirm your selection.

## Set Auto-Attendant Pickup Delay

1 Press PROGRAM at the Auto-Attendant phone.
2 Press $\nabla$ until the screen displays AUTO ATT PICKUP, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select the desired number of seconds (from 6 to 30). NOTE: Six seconds equals about one ring, twelve seconds is about two rings, and so on.
4 Press SAVE to store the selection.

## Program Remote Password

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays FASSUORD, then press $\square$.
3 Use the keypad to enter the three digits of your new password.
4 Press SAVE to store the new password.
You will need to program the following two features if this phone is the designated Console Phone for your Centrex system:

## Set Your Phone to be the Centrex Console Phone

NOTE: This feature is for use with Centrex systems only.
1 Press PROGRAM.
2 Press $\nabla$ until the screen displays COHGOLE, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select a setting.
4 Press SAVE to confirm your selection.

## Program the Centrex Console Delayed Ring Time

NOTE: This feature is for use with Centrex systems only.
Set the length of time the phone will ring before the Centrex Console phone picks up calls to your phone. One ring is about six seconds.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays CSL DELFY RIHE, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select a setting.
4 Press SAVE to confirm your selection.

## SET UP SYSTEM FEATURES

## Turn Toll Saver On or Off

If you would like the answering system to pick up calls after only two rings when there are new messages, turn Toll Saver on. When Toll Saver is off, the answering system will pick up after the length of time you programmed for Ring Time.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays TOLL SAUER, then press $\square$.
3 Press $\nabla$ or $\Delta$ to select a setting.
4 Press SAVE to store the setting.

## Erase All Settings and Return the Phone to Default

 Settings1 Press PROGRAM.
2 Press $\boldsymbol{\nabla}$ until the screen displays RESET ALL.?.
3 Press $\square$. The screen displays:
REGET ALL?
PEHOUE

4 Press REMOVE within three seconds to confirm the RESET ALL command. The screen displays:



## TELEPHONE OPERATION

NOTE: When you make a call, the phone selects the Prime Line you programmed. When you answer a call, the phone automatically selects the ringing line. If you have a private line, the phone automatically selects that line.

## Making or Answering a Call

Handset
To make a call, lift the handset. You can dial your call manually or dial a number from the directory (see DIRECTORY OPERATION).
To answer a call, lift the handset. Replace the handset to end the call.
To override automatic line selection, lift the handset, then press and release a LINE button

- OR -

Press the LINE button for the line you wish to select, then lift the handset.

## Speakerphone

To make a call, press and release the desired LINE button or SPEAKER.
The SPEAKER light goes on. Wait for a dial tone, then dial the call manually or by dialing a number from the Directory (see DIRECTORY OPERATION).
NOTE: If the most recent call was handled with the headset, you must press SPEAKER to activate the speakerphone.
To answer a call, press SPEAKER. Press SPEAKER again to end the call.

## Headset

You can use this phone hands-free when you install a 2.5 mm headset. Headsets are available for purchase in retail stores (comcode \#108041732) or by calling 1800 222-3111.

Make sure the headset is plugged into the headset jack located to the left of the handset jack on the left side of the telephone base.
To make a call, press and release HEADSET or press the desired LINE button and then press HEADSET. The HEADSET light goes on. Wait for a dial tone, then dial the call manually or by dialing a number from the Directory (see DIRECTORY OPERATION).
To answer a call, press HEADSET. Press HEADSET again to end the call. NOTE: An error tone will sound if you press HEADSET and the beadset is not plugged in.
To switch from handset to headset or speakerphone, press HEADSET or SPEAKER, then replace the handset (for headset, headset must be plugged in).

To switch from speakerphone to handset, lift the handset.
To switch from headset to speakerphone (when handset is in the cradle), press SPEAKER.
To switch from headset to speakerphone (when handset is off-hook), press SPEAKER and replace the handset.

To switch from speakerphone to headset, insert the headset plug into the jack, and press HEADSET.
To override automatic line selection, press and release a LINE button (this activates the speakerphone or headset).

## Timer

When you make or answer a call, the timer automatically starts. The screen displays the elapsed time in minutes and seconds for the first hour (up to $59: 59$ ) and then begins again. The timer stops automatically when you hang up and the recorded time is displayed for about 10 seconds.

The timer also stops when you place a call on hold and resets when you release hold.

## Call Privacy

To ensure call privacy, the phone allows only one set at a time to use a line.

## Canceling Call Privacy

During the call, press the LINE button for the call. You'll hear a short beep. Others can now join the call.

## Restoring Call Privacy

Press the LINE button again during the call. You'll hear a double-beep. The other phones will be dropped from the call.

NOTE: Call privacy is automatically restored when you end the call.
NOTE: When a non-system phone answers a call, any other system phone can pick up the call by pressing the LINE button. Once a system phone picks up the call, Call Privacy is activated and no other system phones can listen to the call, unless Call Privacy is canceled, but non-system phones which share that line can still join the call. If this extension is programmed with D-TAD Intercept On (see "Turn D-TAD Intercept On or Off" in SET UP SYSTEM FEATURES), other 964 extensions can pick up on any call routed to this extension's answering system (D-TAD).

## TELEPHONE OPERATION

## Do Not Disturb

When your phone is off-hook (i.e., you are on a call) you will hear a low volume ring when you receive an intercom call. In order to prevent even this audible signal, activate the Do Not Disturb feature. When you activate this feature you will not hear paging tones, voice paging, or incoming call rings. Instead, the LINE light flashes and the INTERCOM light goes on to signal an incoming call or page. If you receive an intercom call, the INTERCOM light flashes, and the intercom number calling you appears on the display. Caller ID information will be displayed for incoming calls from outside

1 Press DND to prevent interruptions. The DND light goes on and the screen display includes 마․
2 Press $\operatorname{DND}$ again to resume normal call alerts. The DND light goes off and the screen no longer shows 망.
When this feature is activated, callers from within your 964 system will hear a short repeating tone (like a fast busy signal).

## Line-in-Use Lights

Whenever a line is in use, the Line light will be on. Use the following chart to determine the exact status of a line.

| A Line light shows: | To show that: |
| :--- | :--- |
| On steadily | The line is in use at another extension |
| Slow, even blinks | You have an incoming direct call |
| Rapid, even blinks | You have an incoming transfer call |
| Flashing pattern brief off, <br> long on | You are talking on the line |

## Volume

## Handset/Speakerphone/Headset Volume Control

When you are on a call, press Volume $\Delta$ to increase call volume. Press Volume $\nabla$ to decrease volume. You will hear a beep when you reach the minimum or maximum level.

## Ringer Volume

You can adjust the ringer volume while the phone is ringing. While the line is ringing, press Volume $\Delta$ or Volume $\nabla$ to reach the desired level.

This phone has four ringer volume levels. Each time you adjust the ringer, you will hear a sample indicating the volume level.

## Turning Ringer Off

You may turn the ringer for each line on or off. See "Turn the Ringer On/Off for Each Line" in the SET UP SYSTEM FEATURES section of this manual.

## Redial

The last number dialed on this phone (up to 32 digits) is stored in redial memory until you dial another number.

## Handset

To dial the same number again, lift the handset, listen for the dial tone, then press (AUTO) REDIALL.

## Speakerphone or Headset

To dial the same number again, press (AUTO) REDIAL. The phone automatically selects an available line and dials the last number.

NOTE: You will experience a delay before the call is dialed when using the Redial feature. This is normal.

## Auto Redial

Press $(A U T O)$ REDIAL twice and the phone automatically selects an available line - OR -

Press a line button to select a line, then press [(AUTO) REDIAL twice.
The phone redials the number you just called, and continues up to 10 times, or until the other line rings, or until you cancel Auto Redial.
When you hear the line ringing or the other party answers, lift the handset or press SPEAKER or HEADSET to complete the call and speak with the other party. If you don't complete the call, the phone disconnects after 30 seconds.
To cancel Auto Redial, press any button (except Volume $\Delta$ or $\nabla$ ).

## TELEPHONE OPERATION

## Hold

Press and release $H O L D$. The light of the line on hold flashes, and a double-beep sounds every 30 seconds to remind you the call is on hold. (To turn off the reminder beep, see "Turn Hold Reminder On or Off" in SET UP SYSTEM FEATURES.) You can replace the handset in the cradle without disconnecting the call. The speakerphone is automatically turned off.
To release Hold, press and release the LINE button of the call on hold.
NOTE: The system automatically disconnects a call on bold after three minutes. To keep a call on hold longer than three minutes, release Hold before three minutes and then place the call on bold again.
NOTE: You cannot put an intercom call on bold
NOTE: If a line is in use, pressing INTERCOM or PAGE will place the line on hold and activate the intercom.

## Switch Between Lines

1 Press and release $H O L D$ to keep a call on the first line.
2 Press and release the LINE button of another line to make or answer another call.

NOTE: If you switch lines without pressing HOLD first, you will drop the call.

## Mute

This feature lets you mute the telephone so that you can hear the other party, but the other party can't hear you.
To activate this feature, press and release MUTE. The MUTE light goes on. To return to the conversation, press and release MUTE again.

NOTE: Switching from bandset to speakerphone or headset, or from speakerphone or headset to handset, changing lines, and putting a call on hold also cancel Mute.

## Flash

Use FLASH instead of the switchhook to activate telephone company subscriber services such as Call Waiting or Three-Way Calling.
To adjust the length of the Flash signal, see "Set the Flash Time" in SET UP SYSTEM FEATURES

## Temporary Tone Dialing

If you have dial pulse (rotary) service, you can change from dial pulse to touch tone dialing during a call by pressing *TONE. This is useful if you need to send touch tone signals for access to telephone banking or longdistance services.

1 Dial the number.
2 Press and release *TONE. Buttons pressed after this send touch tone signals.
3 After you hang up, the phone automatically returns to rotary service.

## Conference Calls

This feature lets you set up a three-party call by using two lines at the same time. You can also join an intercom call with a call on an outside line.

1 Make or answer a call.
2 Press and release HOLD.
3 Call someone on another line.
4 When this call is answered, press CONFERENCE. The three-party conference begins immediately.
5 To end a conference call, hang up. All parties will disconnect.

## To talk privately with one party:

1 Press HOLD to place both lines on hold.
2 Press a LINE button to talk privately with the person on that line.
3 Press CONFERENCE to resume the conference call.

## To drop one line:

Press the LINE button of the party you want to keep. The other line will be dropped.

NOTE: Occasionally, the far-end parties on a conference call might not bear one another.

## TELEPHONE OPERATION

## Transfer a Call

You can transfer a call you answer to any other 964 phone. Once you transfer a call, it can be picked up at any other 964 phone, not just at the extension you called.

1 Press TRANSFER.
2 Enter the extension number where you're transferring the call.
3 Hang up.
Your phone reminds you with a double-beep every 30 seconds when a transferred call has not been answered.

To answer a transferred call, pick up the handset or press the LINE button of the call to use the speakerphone or headset. You will know an incoming call is a transferred call by the distinctive long rings.

NOTE: If a transferred call is not picked up within three minutes, the system will automatically disconnect the call.


This phone can store up to 200 names and phone numbers in the directory. Names can be up to 16 characters long and numbers can be 32 digits long. Because directory entries are stored in alphabetical order, you may wish to enter names with the last name first in order to maintain consistency with the information stored automatically through the Caller ID function of this system.
Enter Directory mode by pressing DIRECTORY. The screen displays GIRECTORy. If the directory is full, the screen displays DIRECTOR' FULI!.

## Storing Names and Numbers in the Directory

1 Enter Directory mode.
2 Press SAVE. The screen displays:

```
*(Emter mbte)
```

ERUE

3 Use the dial pad keys to enter the letters, digits or symbols you wish to store. Press the key repeatedly until your desired character is displayed. For example, press 2 once for "A," twice for "B," three times for " C ," and four times for " 2 ." Press $\square$ to move to the next character or $\triangle$ to backspace. Press $\square$ twice to insert a space.

| PRESS: | ONCE | TWICE | 3 TIMES | 4 TIMES | 5 TIMES | 6 TIMES | 7 TIMES | 8 TIMES |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | , | - | ' | \& | . | $($ | ) | I |
| 2) | A | B | c | 2 |  |  |  |  |
| 3 | D | E | F | 3 |  |  |  |  |
| 4 | G | H | 1 | 4 |  |  |  |  |
| 5 | J | K | L | 5 |  |  |  |  |
| 6 | M | N | 0 | 6 |  |  |  |  |
| 7 | P | Q | R | 5 | 7 |  |  |  |
| 8 | T | U | V | 8 |  |  |  |  |
| 9 | w | X | Y | z | 9 |  |  |  |
| * | * |  |  |  |  |  |  |  |
| 0 | 0 |  |  |  |  |  |  |  |
| \# | \# |  |  |  |  |  |  |  |

NOTE: To store a number without storing a name, press SAVE and go on to Step 5.

4 Press SAVE to store the name and move on to enter the phone number. The screen displays:

```
T
```



```
GRE?
```

5 Use the dial pad keys to enter the phone number you wish to store.
6 Press SAVE to store the name and number in the directory. The screen displays:

```
JM
660123
Seved!
```


## Storing a Pause in a Directory Number

To store a dialing pause in a directory number, press and release PAUSE where you want the dialing pause to occur. Each time you press PAUSE you enter a three-second pause in the dialing sequence.

## Storing a Temporary Tone Signal in a Directory Number

To store a tone signal, press and release *TONE where you want tone dialing to begin. All digits entered after this will send tone signals.

## Storing a Flash in a Directory Number

You can store the switchhook flash needed to access some custom-calling services in a directory number. Press and release FLASH where you want the switchhook flash to occur in the dialing sequence.

## Reviewing Information Stored in the Directory

1 Enter the Directory mode.
2 Press $\Delta$ or $\nabla$ to scroll through the directory entries — OR —
Repeatedly press the dial pad key that has the first character of the entries you wish to review until the character you are looking for is displayed. Then press $\Delta$ or $\nabla$ to move through the entries beginning with this character.
For example, to find the entry you stored for Jim in a directory beginning with an entry for "Aaron," press $\boldsymbol{\nabla}$. The screen displays:

```
ABOL
MgE50127
*:EOTT
```

Then press the button for " J ;" the screen displays:

```
TH
g5012s
# EETT
```

NOTE: If there is no entry with the first letter "〕" the screen will display Wo Entries for "p"

## Changing Directory Entries

1 Find the directory entry you wish to change by following the directions under "Reviewing Information Stored in the Directory."
2 Press $*$ TONE, then use $\triangle, \square$ and the dial keypad to edit the name.
3 Press SAVE to save the name and move on to edit the phone number.
4 Use $\triangle, \square$ and the dial keypad to edit the number.
5 Press SAVE to store the name and number in the directory. The screen displays your new entry and Seved!.

```
T1:4
56012%
```

Gaved

## Dialing a Number from the Directory

1 Enter Directory mode and use the dial pad or Navigation buttons to find the entry for the number you wish to call (see "Reviewing Information Stored in the Directory").
2 When the desired directory entry is displayed on the screen, press $\triangle D A L$ to place the call (the line is selected automatically)
— OR -
Press the LINE button for the line you wish to select, then press $\triangle D I A L$ to place the call.

## Removing a Name and Number from the Directory

1 Enter Directory mode and use the dial pad or Navigation buttons to find the entry for the number you wish to remove from the directory (see "Reviewing Information Stored in the Directory").
2 Press REMOVE. The screen prompts REMOUE?
3 Press REMOVE again within three seconds to remove the entry. The screen displays:

```
(m&ta)
```

Renoued!

## Removing All Entries from the Directory

1 Enter Directory mode.
2 Press REMOVE. The screen prompts DIRECTORY EEHOUE: all?.
3 Press REMOVE again within three seconds to remove all entries. The screen displays:

```
ienftul
```

Fil Femoved!


Ring another 964 phone connected to Line 1

This intercom features both a single-phone page and a system-wide page. A single-phone page alerts only one phone; a system-wide page alerts all phones. Any phone with the Do Not Disturb (DND) feature activated will not receive a page.
An intercom call or single-phone page automatically activates the speakerphone on the receiving phone. You can deactivate the speakerphone by lifting the handset.

## Basic Intercom Operations

INTERCOM
PAGE

PAGE *
Any two stations connected to Line 1 can ring each other. Lets you "announce" over the speaker of the phone you're calling. The person you've called can respond just by talking. Lets you "announce" to all 964 phones in the system at the same time (All Page).
CONFERENCE Lets you connect another intercom call with an outside line.

## Making an Intercom Call with the Handset

1 Press INTERCOM and lift the handset. The screen displays:


2 Dial the extension number of the party you wish to reach. If that extension is idle, you will hear long beeps. If that extension is busy, you will hear a busy signal. If that extension is set to Do Not Disturb, you will hear short beeps.
NOTE: The intercom call is automatically cancelled if you do not dial an extension within 10 seconds.
NOTE: When you direct an intercom call to one extension, any extension in the system can answer the call.

## INTERCOM OPERATION

## INTERCOM OPERATION

## Making an Intercom Call with the Speakerphone or Headset

1 Press INTERCOM.
2 Refer to the screen display and follow Step 2 under "Making an Intercom Call with the Handset."

## Answering an Intercom Call

When you receive an intercom call you will hear a repeating double-ring pattern and your screen displays ICH with the extension number of the caller. Answer the intercom call by lifting the handset, or by pressing IITERCOM, SPEAKER or HEADSET to take the call hands-free.

## Making a Single-phone Page

1 Press PAGE. The screen displays:

```
FHOE E
C0101/198 COH
OTAD=1E/21 1 P4
```

2 Dial the extension number of the party you wish to reach.

## Answering a Single-phone Page

## Auto-Mute Off

When your extension receives a page, the phone beeps and the speakerphone is automatically activated. Answer the call by simply speaking.
If you are on the headset, you can answer the page by simply speaking through the headset.

## Auto-Mute On

The MUTE light will be on. Lift the handset or press (MUTE to temporarily deactivate Auto-Mute and answer the page.

## Switching Between an Intercom Call and a Single-phone Page

When making an intercom call, press PAGE to switch the call to a singlephone page.
When making a single-phone page, press IINTERCOM to switch the call to the intercom.

## Ending an Intercom or Page Call

Hang up or press SPEEAKRR or HEADSET again.

## Paging All Phones

1 Press $P A G E * T O N E$. The screen displays:

```
PHES HL
C0w10140 Coyt
```

2 Speak toward the telephone or into the headset microphone.
3 Press and release SPEAKER or HEADSET to disconnect.

## Answering an All Page

NOTE: Only one extension can answer an All Page.
When you receive an All Page, your phone beeps and the screen shows the paging extension:

```
PHEE FLL BY \%
60:101/198 004
DTAD15%1 W. 
```


## Press PAGE to answer.

To end, press and release SPEAKER or HEADSET.

## INTERCOM OPERATION

## Making an Intercom Conference Call

1 Make or answer a call.
2 Press and release IINTERCOM and enter the extension number of the third party. The line is automatically put on hold.
3 After the third party answers, press and release CONFERENCE.
4 To end an intercom conference call, hang up.
NOTE: You cannot put an intercom conference call on hold.

## Room Monitor

You can activate the speaker of another phone to monitor sounds in that room.

1 Press and release PAGE.
2 Enter the extension number of the telephone to be monitored.
3 Press and release MUTE if you don't want sounds on your end to be heard.
4 To end monitoring, press and release SPEAKER.
The party at the extension being monitored will hear a beep as with any page, signaling that the speakerphone has been activated.

NOTE: An extension cannot be monitored when Auto-Mute is turned On at that extension.


This telephone has a Caller ID feature that works with Caller Identification service provided by your local telephone company; there is a fee for this service, and it may not be available in all areas. This phone can provide information only if both you and the caller are in areas offering Caller Identification service, and if both telephone companies use compatible equipment.
When you use this phone with Caller ID service, you can see who's calling before you answer the phone. If you subscribe to Caller ID with Call Waiting a combined service available through many local telephone companies, you can see who's trying to reach you even when you're on another call. This service may be called by different names (such as Caller ID with Visual Call Waiting) by different local telephone companies and may not be available in all areas.
NOTE: You must subscribe to combined Caller ID with Call Waiting as a single service to see Caller ID information for a Call Waiting call. Check with your local telephone company for availability.
This phone assigns each incoming call a number from 1 to 200. The most recent call will have the highest number. (For example, if two calls have been received, call number 002 is the most recent.) When the call history is full, the oldest call information is automatically deleted to make room for the new incoming call information.

## Call Waiting

If you subscribe to Caller ID with Call Waiting service and you receive a Call Waiting call, the screen will display call information for the call.

```
L2 ímenimatimaj
Gojtio Tohioi
G5|
```

1 Press $\boxed{F L A S H}$ to access the Call Waiting call.
2 To switch back to the original call, press FLASH again.

## Calls Received on Two or More Lines Simultaneously

Your screen can display the Caller ID information for only one call at a time, but you can switch between the information for two or more ringing lines by pressing CALLER.
For example, if Line 3 of the phone is ringing, the screen displays the Caller ID information for Line 3:


If the phone begins to ring on Line 1 , the screen will display the new caller's information after it is received:

```
12,06# 12%6
L
Eroun, itmu
Em|%
```

Press CALLER to review the Caller ID information for the first call and the screen displays:

```
###PM IF
B
Eyth: Toliti
5010128
```

Pressing CALLER repeatedly will allow you to go back and forth between the general screen display

|  |  |
| :---: | :---: |
|  |  |
|  |  |
|  |  |

and the Caller ID screens for each of the ringing lines.

## CALLER ID OPERATION

## Message Waiting and NEW CALLS Light

This light stays on steadily when you have received call information but have not yet reviewed it. If you subscribe to a voice mail service, this light flashes when you have unretrieved messages waiting. The screen also displays information about the number of new calls, answering system (D-TAD) messages, and voice mail messages waiting.

|  |  |
| :---: | :---: |
|  |  |
|  |  |
|  |  |


| CIL=100/198 | 100 new Caller ID messages, and 198 total Caller ID messages |
| :---: | :---: |
| DTAD=11/21 | 11 new voice messages, and 21 total voice messages |
| $\begin{aligned} & \text { CoUn } \\ & 134 \end{aligned}$ | Voice mail "message-waiting" information on Lines 1,3, and 4 |

## Call List

## View Call List Summary

1 Press CIDLIST. The screen displays the numbers of total calls and new calls in call history.

```
CID LTET
190 cals
115 New
```

2 Press $\Delta$ to view the latest or $\nabla$ to view the earliest caller's information. Then, use $\Delta$ or $\nabla$ to scroll through call history. See "Review Call List" for a description of the information provided on the call history screen.

## Review Call List

Press $\triangle$ to view the previous caller's information

- OR -

Press $\nabla$ to view the next caller's information.
The screen displays the caller information:


10:27Mm 11/12 The time and date call was received
CHOC1 This call is the first call (\#001) in call history
HEU
L 3
Smith, John
555128 This is new, previously unreviewed call information The call came in on Line 3
Caller's name
Caller's phone number

## Display Messages

Privete Hame The other party is blocking name information.
Privete Number The other party is blocking telephone number information.
Unknown Hame Your phone company is unable to receive information about this caller's name.
Unknoun Humber. Your phone company is unable to receive information about this caller's number.

Out of Hres The call comes from a remote area.
Error $\quad$ The Caller ID information received from the phone company was not recognizable.

## CALLER ID OPERATION

## Removing Calls from Call List <br> Removing a Specific Call Record from Call List

1 Locate the record you wish to delete in call history.
2 Press REMOVE. The screen prompts REMOUE?.
3 Press REMOVE again within three seconds to confirm your decision. The screen displays

```
Clwbe
```

Revoued!
for two seconds and then displays the next call record in call history.

## Removing All Calls from Call List

1 Press CIDLIST. The screen displays the numbers of total calls and new calls in the call history.
2 Press REMOVE. The screen prompts REETOUE: $\quad$ :11?.
3 Press REMOVE again within three seconds to confirm your decision. The screen displays for two seconds:

## (emita)

A1 Retived
and then displays:

```
GIOT
94 Cels
vi6ivNEM
```


## Dialing a Number from Call List

As you review calls in history, you can dial a displayed phone number. If the call information came from your Home Area Code (the one you programmed during features set up), the screen displays only the seven-digit number you are calling (without an area code). If the call information came from one of your Local Area Codes (the ones you programmed during features set up), the screen displays 10 digits (area code plus the seven-digit phone number). If the call information did not come from any of the area codes you programmed, 1) phone numbers with 10 or more digits will automatically have a" 1 " inserted and displayed before the number and, 2) phone numbers with fewer than 10 digits will be displayed and dialed with without a "1."

1 Locate the number you wish to call in call history.
2 Press and release $\triangle I A L$. The phone will automatically choose an available line and dial the call
— OR -
Press the LINE button for the line you wish to use, then press DIAL to place the call.

## Saving a Number from Call List to the Directory

1 Locate the number you wish to store in call history.
2 Press DIRECTORY. The screen displays ITRECTORY.
3 Press SAVE. The screen prompts Enter namel.
4 Press $C I D L I S T$ to copy the name and phone number from the call history to the screen.
5 Edit the name (See "Changing Directory Entries" in the DIRECTORY OPERATION section of this manual.)

## - OR -

Press SAVE to store the name and move on to edit the number.
6 When the name and number appear as you would like to store them, press SAVE to store the information in the directory. The screen displays Sxued!.

## CALLER ID OPERATION

ANSWERING SYSTEM

## Time/Date

If you subscribe to Caller ID service, this phone automatically resets the time and date each time new information is received. You can set the time and date yourself if you wish. (See "Set the Time/Date" in the SET UP SYSTEM FEATURES section of this manual.)

## Reset COVM Indicator

This feature is useful in case you get a false COVM signal from the Central Office. If a COVM indicator lights when there are no messages on that line, clear the indicators.

1 Press PROGRAM.
2 Press $\nabla$ until the screen displays COUH RESET, then press $\square$.
3 Press $\nabla$ or $\Delta$ until the screen displays the desired line number, then press $\square$. The screen displays:

```
LS WUTI REET
PETIDE
```

4 Press REMOVE to reset. The screen displays RESET!.
5 Repeat Steps 1-4 to reset the COVM for additional lines.


## ANSWERING SYSTEM

## (D-TAD) Operation

The answering system can store approximately 25 minutes of messages, memos, and announcements, for a total of up to 99 messages.

## Turning the Answering System On/Off

Press ANSWER to switch the answering function on or off. The ANSWER light is lit when the answering function is turned on. D-TAD features only work when the answering system is turned on.
NOTE: If you are using this phone as part of a multi-phone system, be sure Auto-Attendant is turned on as well. If you are using this phone as a single phone, leave the Auto-Attendant Off and set your phone for Single Phone Operation (see SET UP SYSTEM FEATURES).

## Entering D-TAD Mode

You may access answering system features whether the answering function is turned on or off by entering D-TAD mode.
Press DTAD. The D-TAD light goes on to indicate that the phone is in D-TAD mode. The screen displays:

## OTRO

21 Mesese
or, if D-TAD memory is full and the system cannot store additional messages, the screen displays:

```
ITHLI FILL!
2 meseass
```

If there are new messages waiting, the D-TAD light flashes.

## Reviewing the Outgoing Announcement

1 Enter D-TAD mode.
2 Press DIAL 7 . The system plays the previously recorded announcement.
3 To stop playback, press STOP $\boldsymbol{\nabla}$.

## Recording an Outgoing Announcement

1 Enter D-TAD mode.
2 Press DIAL 7, RECORD.
3 Wait for the beep. Then speak toward the phone in a normal tone of voice, without any background noise.
4 To stop recording, press STOP $\mathrm{\nabla}$.
5 If you choose not to record an outgoing message, the system plays a pre-recorded announcement for callers: "Please leave your message after the tone."

## Erasing the Outgoing Announcement

NOTE: When you erase your announcement, the system returns to the factory programmed announcement until you record a new one.

1 Enter D-TAD mode.
2 Press DIAL 7.
3 When the current announcement starts to play, press REMOVE twice to erase the announcement.

## Monitoring Incoming Calls

Whenever an incoming message is being recorded, you can hear it through the speaker if you have programmed the Monitor to on (see SET UP SYSTEM FEATURES). If you would like to take the call, pick up the line at any 964 extension connected to the same incoming line and the D-TAD stops recording. Non-system phones can pick up the line but cannot intercept a D-TAD message being recorded.

## Listening to Your Messages

The screen displays the numbers of total and new voice messages. For example the display DTRO: $11 / 21$ indicates that you have 11 new and a total of 21 voice messages stored.
Enter D-TAD mode and follow the directions below to hear your messages.

## Play all messages

Press PLAY *TONE to begin message playback. The system plays messages in the order they were received and the screen displays the number of each message as it plays. The system announces the time and date each message was received.

# ANSWERING SYSTEM 

## Play new messages

Press $\overline{P L A Y \triangle}$ to begin message playback. The system plays new messages only in the order they were received and the screen displays the number of each message as it plays.

```
UTHL
MEseme #12
Figming
```


## Repeat a message

Press BACKWARD 4 to hear the previous message.

## Skip to next message

Press FORWARD to hear the next message.

## Stop message playback

Press STOP $\mathbf{V}$.

## Saving messages

The system automatically saves your messages until you delete them and can store approximately 25 minutes of messages, memos, and announcements, for a total of up to 99 messages. If D-TAD memory is full and the system cannot store additional messages, the screen displays:

```
DTGLi Filli!
21 Meseges
```

[^1]
## Removing Messages

Removing all messages
1 Enter D-TAD mode.
2 Press REMOVE. The screen displays:

## UTPD

EEMOUE: all?

3 Press REMOVE again within three seconds to delete the messages.

## Removing selected messages

1 Enter D-TAD mode and listen to a message.
2 Press REMOVE while the message you want to delete is playing. The screen displays:

```
OTHD
Meseme #12
Playme
REvove
```

3 Press REMOVE again within three seconds to delete the message.

## Recording a Memo

You can record a memo to be played back later with the incoming messages.

1 Enter D-TAD mode.
2 Press MEMO. After the beep, record your memo.
3 To stop recording, press STOP $\nabla$.

# ANSWERING SYSTEM 

## Two-Way Recording

While using the handset or headset, you can record a phone conversation and listen to it later as you do other messages.

1 While on call using the handset or headset, press RECORD to begin recording the conversation.
2 Press STOP $\mathbf{V}$ to stop recording.
NOTE: This unit does not sound warning beeps to let the other party know that the call is being recorded. To ensure that you are in compliance with any state and federal regulations that concern recording a telephone call, you should start the recording process and then inform the caller that you are recording the call.

## Audible Message Alert

Program the Message Alert to on if you want the system to beep every 30 seconds to notify you that you have new messages. (See "Turn Message Alert On or Off" in SET UP SYSTEM FEATURES.)

## Toll Saver

When Toll Saver is turned on (see "Turn Toll Saver On or Off" in SET UP SYSTEM FEATURES) the system answers after two rings if you have any new messages. If there are no new messages, the system will answer according to the Ring Time you programmed (see "Program Ring Time" in SET UP SYSTEM FEATURES).


Select Auto-Attendant
Day Outgoing Message

## Auto-Attendant Operation

You can set this phone to function as the Auto-Attendant for a multi-phone system. A phone designated as an Auto-Attendant will pick up and redirect incoming calls to other extensions in the system.
Each Auto-Attendant can pick up only one line at a time, so you may wish to have more than one Auto-Attendant within your 964 system. You can designate up to 12 Auto-Attendants in your system. (See "Using Multiple Auto-Attendants" for further information.)
When you designate a phone to be an Auto-Attendant, you will need to program the Day and Night Times (see "Program the Day and Night Times for Auto-Attendant" in SET UP SYSTEM FEATURES). The Auto-Attendant will use the times you program to determine which Outgoing Message to play.
There are three different Auto-Attendant outgoing messages (see "Recording an Auto-Attendant Outgoing Message").

Press 44 to select the Auto-Attendant Day Outgoing Message, which is played during the Day Time you program. The pre-recorded announcement is: "Thank you for calling our company. If you know your party's extension, you may dial it at any time. For a directory, please dial zero."
Press 5 to select the Auto-Attendant Night Outgoing Message, which is played during the Night Time you program. The pre-recorded announcement is: "Thank you for calling. We are currently closed. If you would like to leave a message and you know your party's extension, you may dial it now. For a directory, please dial zero."
Press 6 to select the Auto-Attendant Auxiliary Outgoing Message, which is played when an outside caller presses 0 after hearing the Day or Night Message. The pre-recorded announcement is: "Please enter the extension number."
NOTE: If you will be retaining the pre-recorded Auto-Attendant Day and Night Outgoing Messages, you MUST record your directory of extension assignments as the Auto-Attendant Auxiliary Outgoing Message. (See "Recording an Auto-Attendant Outgoing Message" for instructions.) If you do not record your directory of extension assignments, callers who do not know the extension of the party they wish to reach will be transferred to all extensions and then dropped if their call is not picked up within three minutes. (See "Auto-Attendant Sequence for Callers" for more details.)

## Auto-Attendant Operation

## Turn Auto-Attendant Function On/Off

NOTE: If you are using this phone as a single phone instead of as part of a multi-phone system, leave the Auto-Attendant Off and see "Set Your Phone for Single Phone Operation" in SET UP SYSTEM FEATURES.
Press AUTOATTENDANT to switch the Auto-Attendant function on or off (the default setting is off). The ANSWER light will flash if Auto-Attendant is turned on.

## Auto-Attendant Sequence for Callers

When Auto-Attendant is on, this phone automatically picks up a ringing line after the pickup time you programmed (see "Set Auto-Attendant Pickup Delay" in SET UP SYSTEM FEATURES), and plays the appropriate Auto-Attendant outgoing message.
When a caller enters an extension number after hearing the message, the Auto-Attendant transfers the call to that extension.
The Auto-Attendant continues to monitor the call after it is transferred. If the requested extension doesn't pick up within one minute, the Auto-Attendant begins to ring all extensions in the group. If the call is not picked up by any extension within the next two minutes, the call is dropped.
NOTE: If someone at the requested extension picks up the call and subsequently places the call on hold again, that extension must pick up the call again within three minutes or the call will be dropped. This is true each time the same call is placed on bold.
If the caller does not enter an extension number after hearing the message, the Auto-Attendant waits about 20 seconds and replays the Outgoing Message for the caller. If the caller still does not enter an extension number, the message will play a third time.
If the caller still doesn't enter an extension after the third request, the system announces "Please wait a moment," and the caller's line rings at all extensions sharing that line for two to three minutes. (The caller hears silence and the Hold Reminder sounds at the Auto-Attendant phone.) If the call is not picked up at a ringing extension, the call is dropped.
If the caller presses 0 after hearing the message, the Auto-Attendant Auxiliary Outgoing Message plays. The caller can then enter an extension number or not and the Auto-Attendant responds as described above.

## ANSWERING SYSTEM

## Auto-Attendant Operation

## Reviewing an Auto-Attendant Outgoing Message

1 Enter the D-TAD mode at the Auto-Attendant phone.
2 Press $D I A L$ and then 4, 5, or 6 according to the type of AutoAttendant message you wish to hear. The system plays the message.
3 Pressto stop playback.

## Recording an Auto-Attendant Outgoing Message

1 Enter the D-TAD mode at the Auto-Attendant phone.
2 Press $D I A L$, then (4), 55, or (6) according to the type of AutoAttendant message you wish to record, then press RECORD.
3 After the beep, speak clearly to record your message.
4 Press STOP to stop recording.

## Removing an Auto-Attendant Outgoing Message

1 Enter the D-TAD mode at the Auto-Attendant phone.
2 Press DIAL, then 4, 5, or 6 according to the message type you wish to delete, and press REMOVE.
3 Press REMOVE again to confirm your decision.

## Using Multiple Auto-Attendants

You may wish to set one or more additional phones to act as Auto-Attendant for when the primary Auto-Attendant is turned off or busy.
An Auto-Attendant is busy when someone at that extension is:

- programming the phone, or
- accessing messages, or
- on an intercom call, or
- dialing from the Directory or Call History, or
- using any of the lines to make or answer a call, or
- when the D-TAD is recording a message at that extension.

You can choose a particular extension to always be the primary Auto-Attendant by setting that extension to have the shortest pickup time and setting the pickup times of other Auto-Attendants in the order you choose. Otherwise, the primary Auto-Attendant could change as the system automatically assigns incoming calls among active Auto-Attendants.
NOTE: When multiple Auto-Attendants are used, program the pickup times with at least three seconds between them to avoid more than one AutoAttendant trying to pick up a single call at the same time. To program pickup times see "Set Auto-Attendant Pickup Delay" in SET UP SYSTEM FEATURES.

## Remote Operation

You can access many features of this answering system when you are away from your phone. The remote commands are the same whether you are calling from a remote, non-system touch tone phone or from another extension in the 964 phone system. Only the method for connecting with the answering system differs.

NOTE: If you are using this phone as part of a multi-phone system, be sure Auto-Attendant is turned on as well. If you are using this phone as a single phone, leave the Auto-Attendant Off and set your phone for Single Phone Operation (see SET UP SYSTEM FEATURES).

## Connect with the Answering System

From a touch tone phone outside the 964 phone system
1 Dial your telephone number.
2 If your 964 is a single phone, skip to Step 3

- OR —

If your 964 system has multiple phones, the Auto-Attendant will answer. After the outgoing message, enter the extension number you wish to reach.
3 When the D-TAD outgoing announcement begins to play at the extension you wish to reach, enter your password (see "Program Your Password for Remote Operation" in SET UP SYSTEM FEATURES). The system announces, "Remote operation."
4 Enter the remote commands (see "Remote Commands").
5 To exit remote operation, hang up. The system will automatically disconnect your call if you do not enter a command within 10 seconds.

## From another extension within the 964 phone system

1 Page the extension of the answering system you wish to reach (see "Making a Single-phone Page" in INTERCOM OPERATION).
2 There will be no prompts, you must enter your password within 10 seconds (see "Program Your Password for Remote Operation" in SET UP SYSTEM FEATURES).
3 Enter the remote commands (see "Remote Commands").
4 To exit remote operation, hang up. The system will automatically disconnect your call if you do not enter a command within 10 seconds.

## ANSWERING SYSTEM

## ADDING A FAX MACHINE

## Remote Operation

## Remote Commands <br> Play messages

1 Press 1 to play new messages
— OR —
Press 1 *TONE to play all messages.
2 To move to the previous message, press 2.
To skip to the next message, press 3.
To stop message playback, press 8.
To save messages, hang up.

## Remove messages

To remove a selected message, press \#\#\# while the message is playing — OR —
To remove all messages, press \# \#TONE.

## Record a Memo

Press 9 to record a memo to be played back with other incoming messages.

## Review outgoing announcements

1 Press (4) to hear the Auto-Attendant Day Outgoing Message — OR -
Press 5 to hear the Auto-Attendant Night Outgoing Message
—OR -
Press 6 to hear the Auto-Attendant Auxiliary Outgoing Message

- OR -

Press 7 to hear the D-TAD outgoing message.
2 Press 8 to stop message playback.

## Record a New Outgoing Announcement

After reviewing an outgoing announcement, press 9 to record a new announcement. Your new announcement will replace the announcement you just reviewed.

## Turn off the answering function

Press 0.
To exit Remote Operation Mode, hang up.

NOTE: Do not connect a fax machine to Line 1. Doing so will interrupt the system's intercom data channel.
You may wish to use a fax machine with your phone. Choose Line 2, 3 or 4 for the fax machine, and connect it according to the manufacturer's instructions for installation and use.

- That line's telephone number is your fax number.
- The same line can be used for outgoing calls (incoming faxes will get a busy signal).
For additional settings, see either "Multi-phone System" or "Single Phone" below, depending on how you use your phone.

NOTE: If you are using a fax switch, or a fax machine with a built-in fax switch, see "Using a Fax Switch."

## Multi-phone System

- Set your fax machine to answer on the first ring (follow manufacturer's instructions).
- Set the Auto-Attendant to answer after the fax machine (see "Set AutoAttendant Pickup Delay" in SET UP SYSTEM FEATURES).
- To prevent the fax line from ringing at all the extensions, turn Ringer off for that line (see "Turn Ringer On or Off" in SET UP SYSTEM FEATURES).
- If Toll Saver interferes with the operation of the fax machine and answering system, turn Toll Saver off (see "Turn Toll Saver On or Off" in SET UP SYSTEM FEATURES).


## ADDING A FAX MACHINE

## IN CASE OF DIFFICULTY

## Single Phone

- Set your phone for single phone operation (see "Set Your Phone for Single Phone Operation" in SET UP SYSTEM FEATURES).
- Turn off Auto-Attendant (see "Turn Auto-Attendant Function On/Off" in ANSWERING SYSTEM - Auto-Attendant Operation)
- Set your fax machine to answer on the first ring (follow manufacturer's instructions).
- Set Ring Time to at least 15 seconds, so that your fax machine will have time to answer calls before the answering system (D-TAD) picks up (see "Program Ring Time" in FEATURE SETUP).
- To prevent the fax line from ringing, turn Ringer off for that line (see "Turn Ringer On/Off" in SET UP SYSTEM FEATURES).
- If Toll Saver interferes with the operation of the fax machine and answering system, turn Toll Saver off (see "Turn Toll Saver On or Off" in SET UP SYSTEM FEATURES).


## Using a Fax Switch

A fax switch lets the system know, before the phone rings, whether an incoming call is a voice call or a fax call. Some fax machines have a built-in fax switch. Using a fax switch may affect the operation of Line-in-Use lights and the display of Caller ID information.

If you have difficulty operating this phone, try the suggestions below. For Customer Service, visit our website at www.telephones.att.com or call 1800 223-3111. Please retain your receipt as your proof of purchase.

## Telephone Does Not Ring

- Make sure the Do Not Disturb (DND) feature is not activated.
- Make sure ringers are turned on.
- If there are several non-system phones on the line that don't ring, disconnect some of them. Having too many phones connected can also result in low ringer volume for non-system telephones.
- If the INTERCOM light flashes but you don't hear a paging signal, make sure the Do Not Disturb feature is not activated.


## A Repeating Short Ring (Error Ring) Sounds at All Extensions When

 You Assign an Extension Number to Your PhoneThe extension number you chose is already assigned. Begin again and choose a different extension number from 11 to 22 (see "Assign an Extension Number to Your Phone" in SET UP SYSTEM FEATURES).

## Intercom Paging Signal Not Received

Make sure you have programmed your intercom extension number correctly. Line 1 must be connected at all extensions, and must be the same telephone number/line for Page and Intercom to work properly.

## Cannot Join a Conversation in Progress

The privacy feature prevents another set on the system from interrupting a conversation. Make sure you press the LINE button to release privacy.

Error Tone (Fast Busy Signal) Heard When Making an Intercom Call The Do Not Disturb feature is activated at the extension you are calling. The other party's INTERCOM light will flash and your extension number will be displayed on their screen to alert them of your call.

## IN CASE OF DIFFICULTY

## Line Lights Remain On When No Line is Connected

- Make sure the system is programmed for that line to be absent. (See "Set Line Usage for Each Line" in SET UP SYSTEM FEATURES.)
- Make sure that your Line Groups are programmed properly. (See "Assign the Line Group for this Phone" in SET UP SYSTEM FEATURES.)
- Disconnect all other devices (fax, modem, credit card reader, etc.) from any lines connected to your 964 phone. These devices can interfere with the system's data links.
- Make sure the total length of telephone wiring used in your 964 system is less than 600 feet. If the wiring is longer, you may need to use a special filter device. Call 1800 222-3111 for information about this filter. You'll need to contact a professional to install this filter.


## Tone Signals Do Not Activate a Remote Device

- Tone signaling does not work during conference calls.
- The phone generates tones of fixed duration, which may not be long enough to activate some devices such as answering machines.


## Operation During a Power Failure

Only Line 1 will operate during a power failure if a charged battery has been installed. You will be able to dial and answer calls, but no other features will work until power is restored.

## No Caller ID Information While on a Call

- You must subscribe to combined Caller ID with Call Waiting as a single service to see Call Waiting information.
- Make sure the TEL SET and TEL LINE cords are not reversed.


## Display Screen is Blank

Make sure the power cord is connected to both the phone and an electrical outlet not controlled by a wall switch.

## Messages are Incomplete

If message length is programmed to one minute, messages longer than this will be cut off. See "Program Message Length" in SET UP SYSTEM FEATURES to change message length to unlimited.

## System Does Not Answer After Correct Number of Rings

- See "Program Ring Time" in SET UP SYSTEM FEATURES to change how long the phone should ring before the system answers a call.
- D-TAD features only work when the answering system is turned on.
- If a fax machine shares a line with the answering system turned on, the Ring Time must be programmed to allow the fax machine to answer calls first. (See "Receiving a Fax When the Answering System Is On" in ANSWERING SYSTEM (D-TAD) OPERATION.)


## System Will Not Record Messages

When memory is full, saved messages must be deleted before new messages can be recorded.

## System Does Not Respond to Remote Commands

- Make sure you are calling from a touch tone phone. When you dial a number, you should hear tones. If you hear clicks instead, the phone is not a touch tone telephone.
- There may be noise or interference on the phone line you are using. Press dial buttons firmly.
- You might be calling from a phone that sends tones too short for the 964 to detect.


## No Caller ID Information Received

Caller ID information is transmitted by the telephone company between the first and second rings. Allow your phone to ring at least twice to receive Caller ID information.

## NEW CALLS Light Flashes

- Make sure you have reviewed all messages on all lines.
- It may be a false indicator from the Central Office. To clear, see "Reset COVM Indicator" in CALLER ID OPERATION.


## IN CASE OF DIFFICULTY

EXPANDING THE 964 SYSTEM

## Screen Displays COVM

The screen displays COUM when the COVM indicator is turned on for at least one line, whether or not there are messages waiting, and whether or not you have the service.

- If you subscribe to Voice Mail service with your local telephone service provider, but prefer not to display COVM on the screen, turn off the COVM indicator for each line.
- If you do not subscribe to Voice Mail service, turn off the COVM indicator for each line.

See "Turning COVM Indicators On and Off" in SET UP SYSTEM FEATURES.

## COVM Line Indicator Remains On

- Make sure you have reviewed all messages on that line.
- You may have received a false signal from the Central Office. To clear, see "Reset COVM Indicator" in CALLER ID OPERATION.


## Incoming Calls Are Dropped By Auto-Attendant

Make sure you have recorded the Auto-Attendant Outgoing Messages and your directory of extension assignments. (See ANSWERING SYSTEM Auto-Attendant Operation.)

When you combine two or more 964 phones you create an interacting system where phone share lines. You can have up to twelve phones and up to 15 telephone lines. The 964 can be expanded with or without Centrex service.
NOTE: All 964 features work as described earlier in this manual.

## Line Groups

When phones share lines, Line-In-Use lights let users at different extensions know when a specific line is in use. For accurate Line-In-Use lights, the same lines must be connected to each extension in the Line Group, and they must have the same incoming telephone number at each extension.
The chart below shows 12 extensions, each sharing the first three lines, but being assigned to different Line Groups based on other shared or private lines.

|  | Lines in System |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | LI | L2 | L3 | L4 | L5 | L6 |
|  | ICM II | $\checkmark$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |
|  | ICM 12 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  | $\checkmark$ |  |
|  | ICM 13 | $\checkmark$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |
|  | ICM 14 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  | $\checkmark$ |  |
|  | ICM 15 | $\checkmark$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |
|  | ICM 16 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  | $\checkmark$ |  |
| E | ICM 17 | $\checkmark$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |
| Y | ICM 18 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  | $\checkmark$ |  |
| $\underset{\sim}{\mathbf{U}}$ | ICM 19 | $\checkmark$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |
| - | ICM 20 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  | $\checkmark$ |  |
|  | ICM 21 | $\checkmark$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |
|  | ICM 22 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  | $\checkmark$ |

## Private Lines

You can use the fourth line on each station as a private line. A private line is a telephone number assigned to just one extension.
NOTE: You must program the lines you are using at each extension so that the system knows which lines are shared and which are private (you cannot physically wire lines with different telephone numbers into each unit for Line 4).
The chart below shows 12 extensions, each sharing the first three lines and having its own private line.

| Lines in System |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | LI | L2 | L3 | L4 | L5 | L6 | L7 | L8 | L9 | LIO | LII | LI2 | LI3 | LI4 | LI5 |
|  | ICM II | $\checkmark$ | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  |  |  |  |  |  |  |  |  |
|  | ICM 12 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  | $\checkmark$ |  |  |  |  |  |  |  |  |  |  |
|  | ICM 13 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  | $\checkmark$ |  |  |  |  |  |  |  |  |  |
| 등 | ICM 14 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  | $\checkmark$ |  |  |  |  |  |  |  |  |
| - | ICM 15 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  |  | $\checkmark$ |  |  |  |  |  |  |  |
| $\cdots$ | ICM 16 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  |  |  | $\checkmark$ |  |  |  |  |  |  |
| E | ICM 17 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  |  |  |  | $\checkmark$ |  |  |  |  |  |
| Y | ICM 18 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  |  |  |  |  | $\checkmark$ |  |  |  |  |
|  | ICM 19 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  |  |  |  |  |  | $\checkmark$ |  |  |  |
|  | ICM 20 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  |  |  |  |  |  |  | $\checkmark$ |  |  |
|  | ICM 21 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  |  |  |  |  |  |  |  | $\checkmark$ |  |
|  | ICM 22 | $\checkmark$ | $\checkmark$ | $\checkmark$ |  |  |  |  |  |  |  |  |  |  |  | $\checkmark$ |

## Setup Checklist

Before expanding your system or installing for Centrex, review the installation checklist. If you have Centrex, contact your local telephone company for further information about Centrex service.

- The phone number for Line 1 must be the same on all phones in order for the Intercom and Page features to work.
- Determine the number of phones that will be on the system.
- Identify the phone that will be the Console phone.
- Identify the private line for the Console phone. The Console phone must have its own private line. This line is not shared with any other phone.
- Follow the regular installation instructions in this manual.
- Enable the Console phone.
- Store the Centrex pickup codes and the seven-digit phone numbers in the directory. See DIRECTORY OPERATION in this manual.


## Enabling the Console Phone

Determine which phone will be the Console phone for your system and program the Console following the directions to "Set Your Phone to be the Centrex Console Phone" in SET UP SYSTEM FEATURES. It is recommended that Line 4 of the Console be programmed as a private line, to be sure a line is available for Centrex access.

## Console Operation

Once another 964 phone has enabled its delayed ring, the Console phone will receive those calls. All the 964 features work in the same manner as described in this manual.
The Console phone can pick up other Centrex lines through Centrex switching. The Console can store the Centrex pickup codes and the seven-digit phone number of each station, except for the Console phone, in the directory.

## CENTREX OPERATION

## Setting Ring Delay Duration

This feature allows other 964 telephones' calls to ring at the Console phone. After a specified ring delay, the calls will ring at the Console phone. See "Program the Centrex Console Delayed Ring Time" in SET UP SYSTEM FEATURES for directions.

## Answering a Delayed Ring

The Console phone rings and the screen displays the station number of the intercom sending the delayed ring.

1 Select a free line.
2 Enter the Centrex pickup code.
3 Enter the seven-digit phone number of the station sending the delayed ring.
NOTE: If the Console is using another line and receives a delayed ring, the Console phone can put the other line on hold and follow Steps 1-3. If the Console is on an intercom call, the intercom call should be ended before picking $u p$ the ringing phone.

## Picking Up Another Station's Line

1 Choose a free Centrex line.
2 Enter the Centrex pickup code.
3 Enter the seven-digit phone number of the line you want.
© 5, 15, 28, 29, 36, 47, 51

- $5,15,28,29,36,47$
(4) 5, 34, 36
(5, 15, 34, 36
1 min 7, 22
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While in D-TAD mode, you may choose:
Review the Outgoing Announcement Press DIALD.

## Stop Current Action

 Press STOP $\boldsymbol{V}$.Record a New Announcement
Press RECORD while the announcement is playing. Speak after the beep.

## Erase an Outgoing Announcement

Press REMOVE twice while the announcement is playing.
Play New Messages
Press PLAY $\Delta$.
Repeat a Message
Press BACKWARD4.
Skip to the Next Message Press FORWARD.
Remove all Messages Press REMOVE twice.
Remove a Selected Message Press REMOVE twice while message is playing.

## Record a Memo

 Press MEMO and speak after the beep.Record a Phone Conversation
Press RECORD while on a call.

## AUTO-ATTENDANT OPERATION (pages 57-60)

## Turn Auto-Attendant Function On or Off

 Press AUTOATTENDANT. The ANSWER light flashes when Auto-Attendant is on.NOTE: If you will be retaining the pre-recorded Auto-Attendant Day and Night Outgoing Messages, you MUST record your directory of extension assignments as the Auto-Attendant Auxiliary Outgoing Message. (See "Recording an Auto-Attendant Outgoing Message"for instructions.) If you do not record your directory of extension assignments, callers who do not know the extension of the party they wish to reach will be transferred to all extensions and then dropped if their call is not picked up within three minutes. (See "Auto-Attendant Sequence for Callers" for more details.)

[^2]
## Four-Line Intercom Speakerphone 964

## Quick Reference Card

TELEPHONE OPERATION (pages 25-32)
Make/Answer a Call
Lift handset or press SPEAKER or HEADSET.
Handset/Headset/Speakerphone Volume Press VOLUME $\triangle$ or $\nabla$ while on a call.
Adjust Ringer Volume
Press VOLUME $\Delta$ or $\nabla$ while line is ringing.
Redial
Lift the handset and listen for the dial tone, then press
(AUTO) REDIAL
-OR-
Press $\triangle A U T O)$ REDIAL to use the speakerphone or headset.

## Auto Redial

Press (AUUTO) REDIAL twice to activate. When you hear the other line ring or the other party answers, lift the handset or press SPEAKER or HEADSET to complete the call. To cancel Auto Redial, press any key on the phone (except Volume $\boldsymbol{\Delta}$ or $\boldsymbol{\nabla}$ ).
Hold
Press and release HOLD. To release hold, press and release the LINE button of the call on hold.

## Switch Between Lines

Press and release $H O L D$ on first line, then press another LINE button to make or answer another call.
Mute
Press and release MUTE. To return to the conversation, press and release MUTE again.

## Telephone Subscriber Services

Press FLASH instead of the switchhook.

## Make a Conference Call

Place the first call on hold, then dial the third party. When this call is answered, press CONFERENCE to begin the conference call.

## Transfer a Call to Another 964 Phone

Press TRANSFER, dial the extension where you're transferring the call, then hang up.

## DIRECTORY OPERATION (pages 33-37)

Enter Directory Mode
Press DIRECTORY.

## Store Names/Numbers

Press SAVE, then follow the screen prompts. Use dial pad keys to enter the name and number. Press to move to the next character and $\triangle$ to backspace. Press $\square$ twice to insert a space. Press PAUSE to enter a three-second pause in the dialing sequence. Press FLASH to store a switchhook flash.

## Review Directory Entries

Press $\triangle$ or $\nabla$ to scroll through entries.
To change a directory entry, locate the entry, then press *TONE and use $\llbracket, \square$ and the dial key pad to edit the name. Press SAVE to save the name and move on to edit the number. Press [SAVE to store the name and number.

Dial a Directory Number:
Locate the desired entry, then press DIAL.
Remove a Directory Entry Locate the entry and press REMOVE twice.
Remove All Directory Entries
Press REMOVE twice after entering Directory mode.

## INTERCOM OPERATION (pages 38-42)

Make an Intercom Call
Press IITERCOM and lift the handset
-OR-
press SPEAKER or HEADSET. Dial the extension number you wish to reach.

Answer an Intercom Call
Lift the handset
-OR-
press [INTERCOM, SPEAKER or HEADSET when you hear the double-ring.

Make a Single-phone Page
Press PAGE and dial the extension you wish to reach.

## Answer a Single-phone Page

Speak after the beep. (If the MUTE light is on, you must lift the handset or press (MUTE first.)

## Page All Phones

Press PAGE *TONE and speak toward the telephone.
Answer an All Page
Press PAGE when you hear the beep.
Make an Intercom Conference Call
Make or answer a call to the first party. Then press and release IITERCOM and dial the next party's extension. When this call is answered, press and release CONFERENCE to begin the three way conversation.
Activate Room Monitor
Press and release $\triangle P A G E$, then dial the extension of the phone to be monitored.
End Monitoring
Press and release SPEAKER.

## CALLER ID OPERATION (pages 43-50)

Access a Call Waiting Call
Press FLLASH. Press FLASH again to return to the original call.
Alternately Display Caller ID Information for More than One Call Press CALLER.
View the Call List
Press $\triangle I D L I S T$. Use $\triangle$ and $\nabla$ to scroll through call history.
Remove a Specific Call Record from Call List
Locate the record in call history. Then press REMOVE twice.
Remove all Calls from Call List
Press CIDLIST. Then press REMOVE twice.
Dial a Number from Call List
Locate the number in call history. Then press and release DIALD.

## ANSWERING SYSTEM OPERATION (pages 5l-56)

Turn Answering Function On/Off
Press ANSWER.
Enter D-TAD Mode
Press (DTAD.



## AT\&T

Four-Line Intercom Speakerphone 964

## Remote Commands

To connect with your 964 phone system:
1 Dial your telephone number from a touch tone phone outside the 964 phone system.
2 If Auto-Attendant answers, enter the extension number you wish to reach after the message plays
3 When the outgoing announcement at your desired extension begins to play, enter your password.
4 Enter a remote command from inside this card within 10 seconds.
5 To end the remote access call, hang up.



AT\&T
Four-Line Intercom Speakerphone 964

## Remote Commands

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4 Enter a remote command from inside this card within 10 seconds.
5 To end the remote access call, hang up

## REMOTE COMMAND

Play all messages
Play new messages
Replay a previous message
Skip to next message
Stop
Remove selected message

Remove all messages
Record a memo
Play Auto-Attendant Day Outgoing Message
Play Auto-Attendant Night Outgoing Message

Play Auto-Attendant Auxiliary Outgoing Message

Record a new announcement(4)

## PRESS

1
2
3
8
\#\# while message is playing
\# * TONE

9

## (6)

(9) after reviewing the announcement to be changed

## REMOTE COMMAND

Play all messages
Play new messages
Replay a previous message
Skip to next message
Stop
Remove selected message

Remove all messages

Record a memo
Play Auto-Attendant Day Outgoing Message

Play Auto-Attendant Night Outgoing Message

Play Auto-Attendant Auxiliary Outgoing Message

Record a new announcement

PRESS
1
(2)

3
(8)
\#\# \# while message is playing
9
(5)

## 6

9 after reviewing the announcement to be changed


[^0]:    1 Press PROGRAM.
    2 Press $\nabla$ until the screen displays RIHE TIME, then press $\square$.
    3 Press $\nabla$ or to select the desired setting (from 10 to 60 seconds).
    4 Press SAVE to store the setting.

[^1]:    You'll need to delete messages to make room for new ones

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