



## Catalyst 6000 Family Command Reference

Software Releases 6.3 and 6.4

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whichboot [2-955](#)  
write [2-956](#)  
write tech-support [2-959](#)

---

APPENDIX A

**Acronyms** [A-1](#)

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INDEX





## Preface

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This preface describes the audience, organization, and conventions of this publication and provides information on how to obtain related documentation.

## Audience

This publication is for experienced network administrators who are responsible for configuring and maintaining Catalyst 6000 family switches.

## Organization

This publication is organized as follows:

Chapter	Title	Description
Chapter 1	<a href="#">Command-Line Interfaces</a>	Describes the two types of CLIs found on Catalyst 6000 family switches
Chapter 2	<a href="#">Catalyst 6000 Family Switch and ROM Monitor Commands</a>	Lists alphabetically and provides detailed information for all Catalyst 6000 family switch and ROM-monitor commands
Appendix A	<a href="#">Acronyms</a>	Defines the acronyms used in this publication

## Related Documentation

Other documents in the Catalyst 6000 family switch documentation set include:

- *Catalyst 6000 Family Installation Guide*
- *Catalyst 6000 Family Module Installation Guide*
- *Catalyst 6000 Family Software Configuration Guide*
- *System Message Guide—Catalyst 6000 Family, 5000 Family, 4000 Family, Catalyst 2948G, and Catalyst 2980G Switches*
- *Catalyst 6000 Family Quick Software Configuration Guide*

- *ATM Software Configuration Guide and Command Reference for the Catalyst 5000 Family and 6000 Family Switches*
- *Release Notes for Catalyst 6000 Family*

For information about MIBs, refer to:

<http://www.cisco.com/public/sw-center/netmgmt/cmtk/mibs.shtml>

## Conventions

This publication uses the following conventions:

Convention	Description
<b>boldface font</b>	Commands and keywords are in <b>boldface</b> .
<i>italic font</i>	Arguments for which you supply values are in <i>italics</i> .
[ ]	Elements in square brackets are optional.
{ x   y   z }	Alternative keywords are grouped in braces and separated by vertical bars.
[ x   y   z ]	Optional alternative keywords are grouped in brackets and separated by vertical bars.
string	A nonquoted set of characters. Do not use quotation marks around the string or the string will include the quotation marks.
screen font	Terminal sessions and information the system displays are in screen font.
<b>boldface screen font</b>	Information you must enter is in <b>boldface screen font</b> .
<i>italic screen font</i>	Arguments for which you supply values are in <i>italic screen font</i> .
^	The symbol ^ represents the key labeled Control—for example, the key combination ^D in a screen display means hold down the Control key while you press the D key.
< >	Nonprinting characters, such as passwords are in angle brackets.
[ ]	Default responses to system prompts are in square brackets.
!, #	An exclamation point (!) or a pound sign (#) at the beginning of a line of code indicates a comment line.

Notes use the following conventions:



### Note

Means *reader take note*. Notes contain helpful suggestions or references to material not covered in the publication.



# Obtaining Documentation

Cisco provides several ways to obtain documentation, technical assistance, and other technical resources. These sections explain how to obtain technical information from Cisco Systems.

## Cisco.com

You can access the most current Cisco documentation on the World Wide Web at this URL:

<http://www.cisco.com/univercd/home/home.htm>

You can access the Cisco website at this URL:

<http://www.cisco.com>

International Cisco websites can be accessed from this URL:

[http://www.cisco.com/public/countries\\_languages.shtml](http://www.cisco.com/public/countries_languages.shtml)

## Documentation CD-ROM

Cisco documentation and additional literature are available in a Cisco Documentation CD-ROM package, which may have shipped with your product. The Documentation CD-ROM is updated monthly and may be more current than printed documentation. The CD-ROM package is available as a single unit or through an annual subscription.

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You can find instructions for ordering documentation at this URL:

[http://www.cisco.com/univercd/cc/td/doc/es\\_inpk/pdi.htm](http://www.cisco.com/univercd/cc/td/doc/es_inpk/pdi.htm)

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- Registered Cisco.com users (Cisco direct customers) can order Cisco product documentation from the Networking Products MarketPlace:  
<http://www.cisco.com/en/US/partner/ordering/index.shtml>
- Registered Cisco.com users can order the Documentation CD-ROM (Customer Order Number DOC-CONDOCCD=) through the online Subscription Store:  
<http://www.cisco.com/go/subscription>
- Nonregistered Cisco.com users can order documentation through a local account representative by calling Cisco Systems Corporate Headquarters (California, U.S.A.) at 408 526-7208 or, elsewhere in North America, by calling 800 553-NETS (6387).

## Documentation Feedback

You can submit comments electronically on Cisco.com. On the Cisco Documentation home page, click **Feedback** at the top of the page.

You can e-mail your comments to [bug-doc@cisco.com](mailto:bug-doc@cisco.com).

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Cisco Systems  
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170 West Tasman Drive  
San Jose, CA 95134-9883

We appreciate your comments.

## Obtaining Technical Assistance

Cisco provides Cisco.com, which includes the Cisco Technical Assistance Center (TAC) Website, as a starting point for all technical assistance. Customers and partners can obtain online documentation, troubleshooting tips, and sample configurations from the Cisco TAC website. Cisco.com registered users have complete access to the technical support resources on the Cisco TAC website, including TAC tools and utilities.

### Cisco.com

Cisco.com offers a suite of interactive, networked services that let you access Cisco information, networking solutions, services, programs, and resources at any time, from anywhere in the world.

Cisco.com provides a broad range of features and services to help you with these tasks:

- Streamline business processes and improve productivity
- Resolve technical issues with online support
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To obtain customized information and service, you can self-register on Cisco.com at this URL:

<http://www.cisco.com>

## Technical Assistance Center

The Cisco TAC is available to all customers who need technical assistance with a Cisco product, technology, or solution. Two levels of support are available: the Cisco TAC website and the Cisco TAC Escalation Center. The avenue of support that you choose depends on the priority of the problem and the conditions stated in service contracts, when applicable.

We categorize Cisco TAC inquiries according to urgency:

- Priority level 4 (P4)—You need information or assistance concerning Cisco product capabilities, product installation, or basic product configuration.
- Priority level 3 (P3)—Your network performance is degraded. Network functionality is noticeably impaired, but most business operations continue.
- Priority level 2 (P2)—Your production network is severely degraded, affecting significant aspects of business operations. No workaround is available.
- Priority level 1 (P1)—Your production network is down, and a critical impact to business operations will occur if service is not restored quickly. No workaround is available.

## Cisco TAC Website

You can use the Cisco TAC website to resolve P3 and P4 issues yourself, saving both cost and time. The site provides around-the-clock access to online tools, knowledge bases, and software. To access the Cisco TAC website, go to this URL:

<http://www.cisco.com/tac>

All customers, partners, and resellers who have a valid Cisco service contract have complete access to the technical support resources on the Cisco TAC website. Some services on the Cisco TAC website require a Cisco.com login ID and password. If you have a valid service contract but do not have a login ID or password, go to this URL to register:

<http://tools.cisco.com/RPF/register/register.do>

If you are a Cisco.com registered user, and you cannot resolve your technical issues by using the Cisco TAC website, you can open a case online at this URL:

<http://www.cisco.com/en/US/support/index.html>

If you have Internet access, we recommend that you open P3 and P4 cases through the Cisco TAC website so that you can describe the situation in your own words and attach any necessary files.

## Cisco TAC Escalation Center

The Cisco TAC Escalation Center addresses priority level 1 or priority level 2 issues. These classifications are assigned when severe network degradation significantly impacts business operations. When you contact the TAC Escalation Center with a P1 or P2 problem, a Cisco TAC engineer automatically opens a case.

To obtain a directory of toll-free Cisco TAC telephone numbers for your country, go to this URL:

<http://www.cisco.com/warp/public/687/Directory/DirTAC.shtml>

Before calling, please check with your network operations center to determine the level of Cisco support services to which your company is entitled: for example, SMARTnet, SMARTnet Onsite, or Network Supported Accounts (NSA). When you call the center, please have available your service agreement number and your product serial number.





# Command-Line Interfaces

---

This chapter describes the command-line interfaces (CLI) available on the Catalyst 6000 family switches and contains these sections:

- [Switch CLI, page 1-1](#)
- [ROM Monitor CLI, page 1-13](#)

For information regarding the ATM CLI and commands, refer to the *ATM Software Configuration Guide and Command Reference—Catalyst 5000 Family and 6000 Family Switches* publication.

For information regarding the IDSM CLI and commands, refer to the *Catalyst 6000 Intrusion Detection System Module Installation and Configuration Note* publication.

For definitions of terms and acronyms listed in this publication, see [Appendix A, “Acronyms.”](#)

## Switch CLI

Catalyst 6000 family switches are multimodule systems. Commands you enter from the CLI can apply to the entire system or to a specific module, port, or VLAN.

You can configure and maintain the Catalyst 6000 family switches by entering commands from the switch CLI. The CLI is a basic command-line interpreter similar to the UNIX C shell. Using the CLI **session** command, you can access the router configuration software and perform tasks such as history substitution and alias creation.



### Note

The Catalyst 6000 family consists of the Catalyst 6000 and 6500 series switches. The Catalyst 6000 series consists of the Catalyst 6006 and 6009 switches; the Catalyst 6500 series consists of the Catalyst 6506, 6509, 6509-NEB, and 6513 switches. Throughout this publication and all Catalyst 6000 family documents, the phrase *Catalyst 6000 family switches* refers to these switches, unless otherwise noted.

## Accessing the Switch CLI

You can access the switch CLI from a console terminal connected to an EIA/TIA-232 port or through a Telnet session. The CLI allows fixed baud rates. Telnet sessions disconnect automatically after remaining idle for a user-defined time period.

**Note**

EIA/TIA-232 was known as RS-232 before its acceptance as a standard by the Electronic Industries Alliance and Telecommunications Industry Association.

## Accessing the Switch CLI via the Console Port (EIA/TIA-232)

To access the switch through the console (EIA/TIA-232) port, perform these steps:

	Task	Command
Step 1	From the Cisco Systems Console prompt, press <b>Return</b> .	
Step 2	At the prompt, enter the system password. The Console> prompt appears indicating that you have accessed the CLI in normal mode.	<i>&lt;password&gt;</i>
Step 3	Enter the necessary commands to complete your desired tasks.	Appropriate commands
Step 4	When finished, exit the session.	<b>quit</b>

After connecting through the console port, you see this display:

```
Cisco Systems Console
Enter password:
Console>
Console>
```

## Accessing the Switch CLI via Telnet

To access the switch through a Telnet session, you must first set the IP address for the switch. You can open multiple sessions to the switch via Telnet.

To access the switch from a remote host with Telnet, perform these steps:

	Task	Command
Step 1	From the remote host, enter the <b>telnet</b> command and the name or IP address of the switch you want to access.	<b>telnet</b> <i>hostname   ip_addr</i>
Step 2	At the prompt, enter the password for the CLI. If no password has been configured, press <b>Return</b> .	<i>&lt;password&gt;</i>
Step 3	Enter the necessary commands to complete your desired tasks.	Appropriate commands
Step 4	When finished, exit the Telnet session.	<b>quit</b>

After connecting through a Telnet session, you see this display:

```
host% telnet cat6000-1.cisco.com
Trying 172.16.44.30 ...
Connected to cat6000-1.
```

## Operating the Switch CLI

This section describes command modes and functions that allow you to operate the switch CLI.

### Accessing the Command Modes

The CLI has two modes of operation: normal and privileged. Both are password-protected. Use normal-mode commands for everyday system monitoring. Use privileged commands for system configuration and basic troubleshooting.

After you log in, the system enters normal mode, which gives you access to normal-mode commands only. You can enter privileged mode by entering the **enable** command followed by the enable password. Privileged mode is indicated by the word “enable” in the system prompt. To return to normal mode, enter the **disable** command at the prompt.

The following example shows how to enter privileged mode:

```
Console> enable
Enter password: <password>
Console> (enable)
```

### Using Command-Line Processing

Switch commands are not case sensitive. You can abbreviate commands and parameters as long as they contain enough letters to be different from any other currently available commands or parameters. You can scroll through the last 20 commands stored in the history buffer, and enter or edit the command at the prompt. (See [Table 1-1](#).)

**Table 1-1** Command-Line Processing Keystroke

Keystroke	Function
Ctrl-A	Jumps to the first character of the command line.
Ctrl-B or the left arrow key	Moves the cursor back one character.
Ctrl-C	Escapes and terminates prompts and tasks.
Ctrl-D	Deletes the character at the cursor.
Ctrl-E	Jumps to the end of the current command line.
Ctrl-F or the right arrow key <sup>1</sup>	Moves the cursor forward one character.
Ctrl-K	Deletes from the cursor to the end of the command line.
Ctrl-L; Ctrl-R	Repeats current command line on a new line.
Ctrl-N or the down arrow key <sup>1</sup>	Enters next command line in the history buffer.
Ctrl-P or the up arrow key <sup>1</sup>	Enters previous command line in the history buffer.
Ctrl-U; Ctrl-X	Deletes from the cursor to the beginning of the command line.
Ctrl-W	Deletes last word typed.

**Table 1-1** Command-Line Processing Keystroke (continued)

Keystroke	Function
Esc B	Moves the cursor back one word.
Esc D	Deletes from the cursor to the end of the word.
Esc F	Moves the cursor forward one word.
Delete key or Backspace key	Erases mistake when entering a command; reenter command after using this key.

1. The arrow keys function only on ANSI-compatible terminals such as VT100s.

## Using the Command-Line Editing Features

Catalyst 6000 family switch software includes an enhanced editing mode that provides a set of editing key functions similar to those of the Emacs editor. You can enter commands in uppercase, lowercase, or a mix of both. Only passwords are case sensitive. You can abbreviate commands and keywords to the number of characters that allow a unique abbreviation.

For example, you can abbreviate the **show** command to **sh**. After entering the command at the system prompt, press **Return** to execute the command.

### Moving Around on the Command Line

Perform one of these tasks to move the cursor around on the command line for corrections or changes:

Task	Keystrokes
<ul style="list-style-type: none"> <li>Move the cursor back one character.</li> </ul>	Press <b>Ctrl-B</b> or press the left arrow key <sup>1</sup> .
<ul style="list-style-type: none"> <li>Move the cursor forward one character.</li> </ul>	Press <b>Ctrl-F</b> or press the right arrow key <sup>1</sup> .
<ul style="list-style-type: none"> <li>Move the cursor to the beginning of the command line.</li> </ul>	Press <b>Ctrl-A</b> .
<ul style="list-style-type: none"> <li>Move the cursor to the end of the command line.</li> </ul>	Press <b>Ctrl-E</b> .
<ul style="list-style-type: none"> <li>Move the cursor back one word.</li> </ul>	Press <b>Esc B</b> .
<ul style="list-style-type: none"> <li>Move the cursor forward one word.</li> </ul>	Press <b>Esc F</b> .

1. The arrow keys function only on ANSI-compatible terminals such as VT100s.

### Completing a Partial Command Name

If you cannot remember a complete command name, press the **Tab** key to allow the system to complete a partial entry. To do so, perform this task:

Task	Keystrokes
Complete a command name.	Enter the first few letters and press the <b>Tab</b> key.



If your keyboard does not have a Tab key, press **Ctrl-I** instead.

In the following example, when you enter the letters **conf** and press the **Tab** key, the system provides the complete command:

```
Console> (enable) conf<Tab>
Console> (enable) configure
```

If you enter a set of characters that could indicate more than one command, the system beeps to indicate an error. Enter a question mark (?) to obtain a list of commands that begin with that set of characters. Do not leave a space between the last letter and the question mark (?). For example, three commands in privileged mode start with co. To see what they are, enter co? at the privileged prompt. The system displays all commands that begin with co, as follows:

```
Console> (enable) co?
configure connect copy
```

## Pasting in Buffer Entries

The system provides a buffer that contains the last ten items you deleted. You can recall these items and paste them in the command line by performing this task:

Task	Keystrokes
<ul style="list-style-type: none"> <li>Recall the most recent entry in the buffer.</li> </ul>	Press <b>Ctrl-Y</b> .
<ul style="list-style-type: none"> <li>Recall the next buffer entry.</li> </ul>	Press <b>Esc Y</b> .

The buffer contains only the last ten items you have deleted or cut. If you press **Esc Y** more than ten times, you cycle back to the first buffer entry.

## Editing Command Lines That Wrap

The new editing command set provides a wraparound feature for commands that extend beyond a single line on the screen. When the cursor reaches the right margin, the command line shifts ten spaces to the left. You cannot see the first ten characters of the line, but you can scroll back and check the syntax at the beginning of the command. To scroll back, perform this task:

Task	Keystrokes
Return to the beginning of a command line to verify that you have entered a lengthy command correctly.	Press <b>Ctrl-B</b> or the left arrow key repeatedly until you scroll back to the beginning of the command entry, or press <b>Ctrl-A</b> to return directly to the beginning of the line <sup>1</sup> .

1. The arrow keys function only on ANSI-compatible terminals such as VT100s.

Use line wrapping with the command history feature to recall and modify previous complex command entries. See the [“Using History Substitution” section on page 1-8](#) for information about recalling previous command entries.

The system assumes your terminal screen is 80 columns wide. If your screen has a different width, enter the terminal width command to tell the router the correct width of your screen.

## Deleting Entries

Perform one of these tasks to delete command entries if you make a mistake or change your mind:

Task	Keystrokes
<ul style="list-style-type: none"> <li>Erase the character to the left of the cursor.</li> </ul>	Press the <b>Delete</b> or <b>Backspace</b> key.
<ul style="list-style-type: none"> <li>Delete the character at the cursor.</li> </ul>	Press <b>Ctrl-D</b> .
<ul style="list-style-type: none"> <li>Delete from the cursor to the end of the command line.</li> </ul>	Press <b>Ctrl-K</b> .
<ul style="list-style-type: none"> <li>Delete from the cursor to the beginning of the command line.</li> </ul>	Press <b>Ctrl-U</b> or <b>Ctrl-X</b> .
<ul style="list-style-type: none"> <li>Delete the word to the left of the cursor.</li> </ul>	Press <b>Ctrl-W</b> .
<ul style="list-style-type: none"> <li>Delete from the cursor to the end of the word.</li> </ul>	Press <b>Esc D</b> .

## Scrolling Down a Line or a Screen

When you use the help facility to list the commands in a particular mode, the list is often longer than the terminal screen can display. In such cases, a ---More--- prompt is displayed at the bottom of the screen. To view the next line or screen, perform these tasks:

Task	Keystrokes
<ul style="list-style-type: none"> <li>Scroll down one line.</li> </ul>	Press the <b>Return</b> key.
<ul style="list-style-type: none"> <li>Scroll down one screen.</li> </ul>	Press the <b>Spacebar</b> .



### Note

The ---More--- prompt is used for any output that has more lines than can be displayed on the terminal screen, including **show** command output.

## Scrolling to Specified Text

If you enter */text* and press the **Return** key at the --More-- prompt, the display starts two lines above the line containing the *text* string. If the text string is not found, "Pattern Not Found" is displayed. You can also enter "**n**" at the --More-- prompt to search for the last entered *text* string. You can use this search method on all **show** commands that use the more buffer to display screen by screen output. The following is a list of **show** commands that do not use the more buffer and do not support this feature:

- show cam**
- show mls**
- show tech-support**

## Redisplaying the Current Command Line

If you enter a command and the system suddenly sends a message to your screen, you can recall your current command line entry. To do so, perform this task:

Task	Keystrokes
Redisplay the current command line.	Press <b>Ctrl-L</b> or <b>Ctrl-R</b> .

## Transposing Mistyped Characters

If you mistype a command entry, you can transpose the mistyped characters by performing this task:

Task	Keystrokes
Transpose the character to the left of the cursor with the character located at the cursor.	Press <b>Ctrl-T</b> .

## Controlling Capitalization

You can change words to uppercase or lowercase, or capitalize a set of letters, with simple keystroke sequences:

Task	Keystrokes
<ul style="list-style-type: none"> <li>Capitalize at the cursor.</li> </ul>	Press <b>Esc C</b> .
<ul style="list-style-type: none"> <li>Change the word at the cursor to lowercase.</li> </ul>	Press <b>Esc L</b> .
<ul style="list-style-type: none"> <li>Capitalize letters from the cursor to the end of the word.</li> </ul>	Press <b>Esc U</b> .

## Designating a Keystroke as a Command Entry

You can use a particular keystroke as an executable command. Perform this task:

Task	Keystrokes
Insert a code to indicate to the system that the keystroke immediately following should be treated as a command entry, <i>not</i> an editing key.	Press <b>Ctrl-V</b> or <b>Esc Q</b> .

## Using Command Aliases

Like regular commands, aliases are not case sensitive. However, unlike regular commands, some aliases cannot be abbreviated. See [Table 1-2](#) for a list of switch CLI aliases that cannot be abbreviated.

**Table 1-2** Switch CLI Command Aliases

Alias	Command
<b>batch</b>	<b>configure</b>
<b>di</b>	<b>show</b>
<b>earl</b>	<b>cam</b>
<b>exit</b>	<b>quit</b>
<b>logout</b>	<b>quit</b>

## Using History Substitution

Commands that you enter during each terminal session are stored in a history buffer, which stores the last 20 commands you entered during a terminal session. History substitution allows you to access these commands without retyping them by using special abbreviated commands. (See [Table 1-3](#).)

**Table 1-3** History Substitution Commands

Command	Function
<b>To repeat recent commands:</b>	
!!	Repeat the most recent command.
!-nn	Repeat the nnth most recent command.
!n	Repeat command n.
!aaa	Repeat the command beginning with string aaa.
!?aaa	Repeat the command containing the string aaa.
<b>To modify and repeat the most recent command:</b>	
^aaa^bbb	Replace string aaa with string bbb in the most recent command.
<b>To add a string to the end of a previous command and repeat it:</b>	
!!aaa	Add string aaa to the end of the most recent command.
!n aaa	Add string aaa to the end of command n.
!aaa bbb	Add string bbb to the end of the command beginning with string aaa.
!?aaa bbb	Add string bbb to the end of the command containing string aaa.

## Accessing Command Help

To see a list of top-level commands and command categories, type **help** in normal or privileged mode. Context-sensitive help (usage and syntax information) for individual commands can be seen by appending **help** to any specific command. If you enter a command using the wrong number of arguments or inappropriate arguments, usage and syntax information for that command is displayed. Additionally, appending **help** to a command category displays a list of commands in that category.

### Top-Level Commands and Command Categories

In normal mode, use the **help** command to display a list of top-level commands and command categories, as follows:

```
Console> help
Commands:
-----
cd                Set default flash device
dir               Show list of files on flash device
enable           Enable privileged mode
help             Show this help screen
history          Show contents of history substitution buffer
l2trace          Layer2 trace between hosts
ping             Send echo packets to hosts
pwd              Show default flash device
quit             Exit from the Admin session
session          Tunnel to ATM or Router module
set              Set commands, use 'set help' for more info
show             Show commands, use 'show help' for more info
traceroute       Trace the route to a host
verify           Verify checksum of file on flash device
wait             Wait for x seconds
whichboot        Which file booted
Console>
```

In privileged mode, enter the **help** command to display a list of top-level commands and command categories, as follows:

```
Console> (enable) help
Commands:
-----
cd                Set default flash device
clear            Clear, use 'clear help' for more info
commit           Commit ACL to hardware and NVRAM
configure        Configure system from network
copy             Copy files between TFTP/RCP/module/flash devices
delete           Delete a file on flash device
dir              Show list of files on flash device
disable          Disable privileged mode
disconnect       Disconnect user session
download         Download code to a processor
enable           Enable privileged mode
format           Format a flash device
help             Show this help screen
history          Show contents of history substitution buffer
l2trace          Layer2 trace between hosts
ping             Send echo packets to hosts
pwd              Show default flash device
quit             Exit from the Admin session
reconfirm        Reconfirm VMPS
reload           Force software reload to linecard
reset            Reset system or module
rollback         Rollback changes made to ACL in editbuffer
```

```

session          Tunnel to ATM or Router module
set              Set commands, use 'set help' for more info
show            Show commands, use 'show help' for more info
slip            Attach/detach Serial Line IP interface
squeeze         Reclaim space used by deleted files
switch          Switch to standby <clock|supervisor>
telnet          Telnet to a remote host
test            Test command, use 'test help' for more info
undelete        Undelete a file on flash device
upload          Upload code from a processor
verify          Verify checksum of file on flash device
wait            Wait for x seconds
whichboot       Which file booted
write           Write system configuration to terminal/network
Console> (enable)

```

## Command Categories

On some commands (such as **clear**, **set**, and **show**), typing **help** after the command provides a list of commands in that category. For example, this display shows a partial list of commands for the **clear** category:

```
Console> (enable) clear help
```

```
Clear commands:
```

```

-----
clear alias          Clear aliases of commands
clear arp            Clear ARP table entries
clear banner         Clear Message Of The Day banner
clear boot           Clear booting environment variable
clear cam            Clear CAM table entries
clear channel        Clear PAgP statistical information
.
.
.

```

## Context-Sensitive Help

Usage and syntax information for individual commands can be seen by appending **help** to any specific command. For example, the following display shows usage and syntax information for the **set length** command:

```

Console> set length help
Usage: set length <screenlength> [default]
      (screenlength = 5..512, 0 to disable 'more' feature)
Console>

```

## Designating Modules, Ports, and VLANs

The Catalyst 6000 family modules (module slots), ports, and VLANs are numbered starting with 1. The supervisor engine module is module 1, residing in the top slot. On each module, port 1 is the leftmost port. To reference a specific port on a specific module, the command syntax is *mod/port*. For example, **3/1** denotes module 3, port 1. In some commands, such as **set trunk**, **set cam**, and **set vlan**, you can enter lists of ports and VLANs.

You can designate ports by entering the module and port number pairs, separated by commas. To specify a range of ports, use a dash (-) between the module number and port number pairs. Dashes take precedence over commas. The following examples show several ways of designating ports:

Example 1: **2/1,2/3** denotes module 2, port 1 and module 2, port 3.

Example 2: **2/1-12** denotes module 2, ports 1 through 12.

Example 3: **2/1-2/12** also denotes module 2, ports 1 through 12.

Each VLAN is designated by a single number. You can specify lists of VLANs the same way you do for ports. Individual VLANs are separated by commas (,); ranges are separated by dashes (-). In the following example, VLANs 1 through 10 and VLAN 1000 are specified:

```
1-10,1000
```

## Designating MAC Addresses, IP and IPX Addresses, and IP Aliases

Some commands require a MAC address that you must designate in a standard format. The MAC address format must be six hexadecimal numbers separated by hyphens, as shown in this example:

```
00-00-0c-24-d2-fe
```

Some commands require an IP address. The IP address format is 32 bits, written as four octets separated by periods (dotted decimal format). IP addresses are made up of a network section, an optional subnet section, and a host section, as shown in this example:

```
126.2.54.1
```

If DNS is configured properly on the switch, you can use IP host names instead of IP addresses. For information on configuring DNS, refer to the *Catalyst 6000 Family Software Configuration Guide*.

If the IP alias table is configured, you can use IP aliases in place of the dotted decimal IP address. This is true for most commands that use an IP address, except commands that define the IP address or IP alias.

When entering the IPX address syntax, use the following format:

- IPX net address—1..FFFFFFFE
- IPX node address—x.x.x where x is 0..FFFF
- IPX address—ipx\_net.ipx\_node (for example 3.0034.1245.AB45, A43.0000.0000.0001)

## Using Command Completion Features

The command completion features consist of these functions:

- [Using Command Self-Repeat](#)
- [Using Keyword Lookup](#)
- [Using Partial Keyword Lookup](#)
- [Using Command Completion](#)

### Using Command Self-Repeat

Use the command self-repeat function to display matches to all possible keywords if a string represents a unique match. If a unique match is not found, the longest matching string is provided. To display the matches, enter a space after the last parameter and enter ?. Once the matches are displayed, the system comes back to the prompt and displays the last command without the ?. In the following example, notice how the system repeats the command entered without the ?.

```

Console> (enable) set mls nde
  disable          Disable multilayer switching data export filter
  enable           Enable multilayer switching data export filter
  engineer         Engineer setting of the export filter
  flow             Setting multilayer switching export filter
  <collector_ip>  IP address
Console> (enable) set mls nde

```

## Using Keyword Lookup

Use the keyword-lookup function to display a list of valid keywords and arguments for a command. To display the matches, enter a space after the last parameter and enter `?`. For example, five parameters are used by the `set mls` command. To see these parameters, enter `set mls ?` at the privileged prompt. In the following example, notice how the system repeats the command entered without the `?`:

```

Console> (enable) set mls ?
  agingtime       Set agingtime for MLS cache entry
  exclude         Set MLS excluded protocol ports
  flow            Set minimum flow mask
  nde             Configure Netflow Data Export
  statistics      Add protocols to protocol statistics list
Console> (enable) set mls

```

## Using Partial Keyword Lookup

Use the partial keyword-lookup function to display a list of commands that begin with a specific set of characters. To display the matches, enter `?` immediately after the last parameter. For example, enter `co?` at the privileged prompt to display a list of commands that start with `co`. The system displays all commands that begin with `co` and repeats the command entered without the `?`:

```

Console> (enable) co?
  commit          Commit ACL to hardware and NVRAM
  configure       Configure system from network
  copy            Copy files between TFTP/RCP/module/flash devices
Console> (enable) CO

```

## Using Command Completion

Use the command completion function to complete a command or keyword. When you enter a unique partial character string and press **Tab**, the system completes the command or keyword on the command line. For example, if you enter `co` at the privileged prompt and press **Tab**, the system completes the command as `configure` because it is the only command that matches the criteria.

If no completion can be done, no action is carried out and the system returns to the prompt and the last command. The cursor appears immediately after the keyword, allowing you to enter additional information.



# ROM Monitor CLI

The ROM monitor is a ROM-based program that executes upon platform power-up, reset, or when a fatal exception occurs.

## Accessing the ROM Monitor CLI

The system enters ROM-monitor mode if the switch does not find a valid system image, if the NVRAM configuration is corrupted, or if the configuration register is set to enter ROM-monitor mode. From the ROM-monitor mode, you can load a system image manually from Flash memory, from a network server file, or from bootflash. You can also enter ROM-monitor mode by restarting the switch and pressing the **Break** key during the first 60 seconds of startup.



Note

---

Break is always enabled for 60 seconds after rebooting the system, regardless of whether Break is configured to be off by configuration register settings.

---

To connect through a terminal server, escape to the Telnet prompt, and enter the **send break** command to break back to the ROM-monitor mode.

## Operating the ROM Monitor CLI

The ROM monitor commands are used to load and copy system images, microcode images, and configuration files. System images contain the system software. Microcode images contain microcode to be downloaded to various hardware devices. Configuration files contain commands to customize Catalyst 6000 family software.

The manual **boot** command has the following syntax:



Note

---

Enter the **copy file-id { tftp | flash | file-id }** command to obtain an image from the network.

---

- **boot**—Boot from ROM
- **boot [-xv] [device:][imagenam]**—Boot from the local device. If you do not specify an image name, the system defaults to the first valid file in the device. The image name is case sensitive.

Once you are in ROM-monitor mode, the prompt changes to rommon 1>. While you are in ROM-monitor mode, each time you enter a command, the number in the prompt increments by one.





## Catalyst 6000 Family Switch and ROM Monitor Commands

---

This chapter contains an alphabetical listing of all switch and ROM monitor commands available on the Catalyst 6000 family switches.

For information regarding ATM module-related commands, refer to the *ATM Software Configuration Guide and Command Reference for the Catalyst 5000 Family and 6000 Family Switches*.

For information regarding IDS module-related commands, refer to the *Catalyst 6000 Intrusion Detection System Module Installation and Configuration Note*.

Except where specifically differentiated, the Layer 3 switching engine refers to either:

- Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC (Policy Feature Card)
- Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2)

# alias

Use the **alias** command to set and display command aliases.

**alias** [*name=value*]

<b>Syntax Description</b>	<i>name=</i> (Optional) Name you give to the alias.
	<i>value</i> (Optional) Value of the alias.

**Defaults** This command has no default settings.

**Command Types** ROM monitor command.

**Command Modes** Normal.

**Usage Guidelines** If *value* contains white space or other special (shell) characters, you must use quotation marks. If *value* has a space as its last character, the next command line word is checked for an alias (normally, only the first word on a command line is checked).

Without an argument, this command prints a list of all aliased names with their values.

An equal sign (=) is required between the name and value of the alias.

You must issue a **sync** command to save your change. If you do not issue a **sync** command, the change is not saved and a **reset** removes your change.

**Examples** This example shows how to display a list of available **alias** commands and how to create an alias for the **set** command:

```
rommon 1 > alias
r=repeat
h=history
?=help
b=boot
ls=dir
i=reset
k=stack
rommon 2 > alias s=set
rommon 3 > alias
r=repeat
h=history
?=help
b=boot
ls=dir
i=reset
```

```
k=stack
s=set
rommon 4 > s
PS1=rommon ! >
BOOT=bootflash:RTSYNC_llue_11,1;slot0:f1,1;
=====
```

---

**Related Commands**    [unalias](#)

# boot

Use the **boot** command to boot up an external process.

```
boot [-x] [-v] [device:][imagename]
```

<b>Syntax Description</b>	<b>-x</b>	(Optional) Load the image but do not execute.
	<b>-v</b>	(Optional) Toggle verbose mode.
	<i>device:</i>	(Optional) ID of the device.
	<i>imagename</i>	(Optional) Name of the image.

**Defaults** This command has no default settings.

**Command Types** ROM monitor command.

**Command Modes** Normal.

**Usage Guidelines** With no arguments, **boot** will boot the first image in bootflash. Specify an image by typing its name. Specify the device by typing the device ID.

If no device is given with an *imagename*, the image is not booted.

If a device name is not recognized by the monitor, the monitor passes the device ID to the boot helper image.

This command will not boot the MSFC if the PFC is not present in the Catalyst 6000 family switch.

**Examples** This example shows how to use the **boot** command:

```
rommon 2 > boot bootflash:cat6000-sup.6-1-1.bin
cccccccccccccccccccccccccccccccccccccccccccccccccccccccccccc
Uncompressing file:
#####
#####
#####
```

# cd

Use the **cd** command to set the default Flash device for the system.

**cd** *[[m/]device:]*

<b>Syntax Description</b>	<i>m/</i>	(Optional) Module number of the supervisor engine containing the Flash device.
	<i>device:</i>	(Optional) Valid devices include <b>bootflash</b> and <b>slot0</b> .

**Defaults** The default Flash device is bootflash.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** A colon (:) is required after the specified device.  
For those commands where device is an option, the device set by **cd** is used if the default device is not specified.

**Examples** This example shows how to set the system default Flash device to bootflash:

```
Console> cd bootflash:
Default flash device set to bootflash.
Console>
```

**Related Commands** [pwd](#)

# clear alias

Use the **clear alias** command to clear the abbreviated versions of commands.

**clear alias** {*name* | **all**}

Syntax Description	<i>name</i>	Alternate identifier of the command.
	<b>all</b>	Keyword to clear every alternate identifier previously created.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to erase the arpdel alias:

```
Console> (enable) clear alias arpdel
Command alias deleted.
Console> (enable)
```

This example shows how to erase all the aliases:

```
Console> (enable) clear alias all
Command alias table cleared. (1)
Console> (enable)
```

(1) indicates the number of command aliases cleared.

**Related Commands** [set alias](#)  
[show alias](#)



# clear arp

Use the **clear arp** command to delete a specific entry or all entries from the ARP table.

```
clear arp [all | dynamic | permanent | static] {ip_addr}
```

Syntax Description	
<b>all</b>	(Optional) Keyword to clear all ARP entries.
<b>dynamic</b>	(Optional) Keyword to clear all dynamic ARP entries.
<b>permanent</b>	(Optional) Keyword to clear all permanent ARP entries.
<b>static</b>	(Optional) Keyword to clear all static ARP entries.
<i>ip_addr</i>	IP address to clear from the ARP table.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to remove IP address 198.133.219.209 from the ARP table:

```
Console> (enable) clear arp 198.133.219.209
ARP entry deleted.
Console> (enable)
```

This example shows how to remove all entries from the ARP table:

```
Console> (enable) clear arp all
ARP table cleared. (1)
Console> (enable)
```

(1) indicates the number of entries cleared.

This example shows how to remove all dynamically learned ARP entries:

```
Console> (enable) clear arp dynamic
Unknown host
Dynamic ARP entries cleared. (3)
Console> (enable)
```

This example shows how to clear all permanently entered ARP entries:

```
Console> (enable) clear arp permanent
Unknown host
Permanent ARP entries cleared.(5)
Console> (enable)
```

**Related Commands** [set arp](#)  
[show arp](#)

# clear banner motd

Use the **clear banner motd** command to clear the message-of-the-day banner.

**clear banner motd**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear the message-of-the-day banner:

```
Console> (enable) clear banner motd
MOTD banner cleared
Console> (enable)
```

---

**Related Commands** [set banner motd](#)

# clear boot auto-config

Use the **clear boot auto-config** command to clear the contents of the CONFIG\_FILE environment variable used to specify the configuration files used during bootup.

**clear boot auto-config** [*mod*]

---

<b>Syntax Description</b>	<i>mod</i> (Optional) Module number of the supervisor engine containing the Flash device.
---------------------------	---

---

---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

---

<b>Examples</b>	This example shows how to clear the auto-config file:
-----------------	---

```
Console> (enable) clear boot auto-config  
CONFIG_FILE variable =  
Console> (enable)
```

---

<b>Related Commands</b>	<a href="#">set boot auto-config</a> <a href="#">show boot</a>
-------------------------	---

---

# clear boot device

Use the **clear boot device** command to clear the contents of the CONFIG\_FILE environment variable used to specify the NAM startup configuration files used.

**clear boot device** *mod*

<b>Syntax Description</b>	<i>mod</i>	Number of the module containing the Flash device.
---------------------------	------------	---

<b>Defaults</b>	This command has no default settings.	
-----------------	---------------------------------------	--

<b>Command Types</b>	Switch command.	
----------------------	-----------------	--

<b>Command Modes</b>	Privileged.	
----------------------	-------------	--

<b>Usage Guidelines</b>	This command is supported by the NAM module only.	
-------------------------	---	--

<b>Examples</b>	This example shows how to clear the NAM boot string from NVRAM for module 2:	
-----------------	--	--

```
Console> (enable) clear boot device 2
Device BOOT variable =
Console> (enable)
```

<b>Related Commands</b>	<a href="#">set boot device</a> <a href="#">show boot device</a>	
-------------------------	---	--

# clear boot system

Use the **clear boot system** command set to clear the contents of the BOOT environment variable and the configuration register setting.

```
clear boot system all [mod]
```

```
clear boot system flash device:[filename] [mod]
```

<b>Syntax Description</b>	<b>all</b>	Keyword to clear the whole BOOT environment variable.
	<i>mod</i>	(Optional) Module number of the supervisor engine containing the Flash device.
	<b>flash</b>	(Optional) Keyword to clear the Flash device.
	<i>device</i> :	Name of the Flash device.
	<i>filename</i>	(Optional) Filename of the Flash device.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear the whole BOOT environment variable:

```
Console> (enable) clear boot system all
BOOT variable =
Console> (enable)
```

This example shows how to clear a specific device; note how the specified device is not listed:

```
Console> (enable) clear boot system flash bootflash:cat6000-sup.5-5-1.bin
BOOT variable = bootflash:cat6000-sup.6-1-1.bin,1;bootflash:cat6000-sup.5-5-2.
bin,1;
Console> (enable)
```

**Related Commands** [set boot system flash](#)  
[show boot](#)

# clear cam

Use the **clear cam** command set to delete a specific entry or all entries from the CAM table.

```
clear cam mac_addr [vlan]
```

```
clear cam {dynamic | static | permanent} [vlan]
```

<b>Syntax Description</b>	<i>mac_addr</i>	One or more MAC addresses.
	<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
	<b>dynamic</b>	Keyword to clear the dynamic CAM entries from the CAM table.
	<b>static</b>	Keyword to clear the static CAM entries from the CAM table.
	<b>permanent</b>	Keyword to clear the permanent CAM entries from the CAM table.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to remove MAC address 00-40-0b-a0-03-fa from the CAM table:

```
Console> (enable) clear cam 00-40-0b-a0-03-fa
CAM table entry cleared.
Console> (enable)
```

This example shows how to clear dynamic entries from the CAM table:

```
Console> (enable) clear cam dynamic
Dynamic CAM entries cleared.
Console> (enable)
```

**Related Commands** [set cam](#)  
[show cam](#)

# clear channel statistics

Use the **clear channel statistics** command to clear PAgP statistical information.

**clear channel statistics**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear PAgP statistical information:

```
Console> (enable) clear channel statistics
PAgP statistics cleared.
Console> (enable)
```

---

**Related Commands** [show channel](#)

# clear config

Use the **clear config** command to clear the system or module configuration information stored in NVRAM.

**clear config** {*mod* | **rmon** | **all** | **snmp** | **acl nvram**}

Syntax Description		
	<i>mod</i>	Number of the module.
	<b>rmon</b>	Keyword to clear all RMON configurations, including the historyControlTable, the alarmTable, the eventTable, and the ringStation ControlTable.
	<b>all</b>	Keyword to clear all module and system configuration information, including the IP address.
	<b>snmp</b>	Keyword to clear all SNMP configurations.
	<b>acl nvram</b>	Keywords to clear all ACL configurations.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When using an MSM, entering the **clear config** command clears the portion of the MSM configuration kept by the Catalyst 6000 family switch supervisor engine. You must clear the portion of the configuration kept by the MSM at the router level (router> prompt).

Before using the **clear config all** command, save a backup of the configuration using the **copy** command.

**Examples** This example shows how to delete the configuration information in NVRAM on module 2:

```
Console> (enable) clear config 2
This command will clear module 2 configuration.
Do you want to continue (y/n) [n]? y
.....
Module 2 configuration cleared.
Console> (enable)
```

This example shows how to delete the configuration information stored in NVRAM on module 1 (the supervisor engine):

```
Console> (enable) clear config 1
This command will clear module 1 configuration.
Do you want to continue (y/n) [n]? y
.....
Module 1 configuration cleared.
host%
```



This example shows how to delete all the configuration information for the Catalyst 6000 family switches:

```
Console> (enable) clear config all  
This command will clear all configuration in NVRAM.  
Do you want to continue (y/n) [n]? y  
.....  
Connection closed by foreign host  
host%
```

This example shows how to delete all the SNMP configuration information for the Catalyst 6000 family switches:

```
Console> (enable) clear config snmp  
This command will clear SNMP configuration in NVRAM.  
Do you want to continue (y/n) [n]? y  
.....  
Connection closed by foreign host  
host%
```

This example shows how to delete all ACL configuration information from NVRAM:

```
Console> (enable) clear config acl nvram  
ACL configuration has been deleted from NVRAM.  
Warning:Use the copy commands to save the ACL configuration to a file  
and the 'set boot config-register auto-config' commands to configure the  
auto-config feature.  
Console> (enable)
```

---

**Related Commands**

[set config acl nvram](#)  
[show config qos acl](#)

# clear config pvlan

Use the **clear config pvlan** command to clear all private VLAN configurations in the system including port mappings.

## **clear config pvlan**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear all private VLAN configurations in the system:

```
Console> (enable) clear config pvlan
This command will clear all private VLAN configurations.
Do you want to continue (y/n) [n]? y
VLAN 15 deleted
VLAN 16 deleted
VLAN 17 deleted
VLAN 18 deleted
Private VLAN configuration cleared.
Console> (enable)
```

---

**Related Commands**

- [set vlan](#)
- [show vlan](#)
- [set pvlan](#)
- [set pvlan mapping](#)
- [clear vlan](#)
- [clear pvlan mapping](#)
- [show pvlan](#)
- [show pvlan mapping](#)
- [configure](#)
- [show config](#)

# clear cops

Use the **clear cops** command set to clear COPS configurations.

```
clear cops roles role1 [role2]...
```

```
clear cops all-roles
```

```
clear cops server all [diff-serv | rsvp]
```

```
clear cops server ipaddr [diff-serv | rsvp]
```

```
clear cops domain-name
```

Syntax Description	roles <i>role#</i>	Keyword and variable to specify the roles to clear.
	<b>all-roles</b>	Keyword to clear all roles.
	<b>server</b>	Keyword to specify the COPS server.
	<b>all</b>	Keyword to clear all server tables.
	<b>diff-serv</b>	(Optional) Keyword to specify the differentiated services server table.
	<b>rsvp</b>	(Optional) Keyword to specify the RSVP+ server table.
	<i>ipaddr</i>	IP address or IP alias of the server.
	<b>domain-name</b>	Keyword to specify the domain name of the server.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can use the **clear cops all-roles** command to clear all roles from all ports.

**Examples** This example shows how to clear specific roles:

```
Console> (enable) clear cops roles backbone_port main_port
Roles cleared.
Console> (enable)
```

This example shows how to clear all roles:

```
Console> (enable) clear cops all-roles
All roles cleared.
Console> (enable)
```

This example shows how to clear all COPS servers:

```
Console> (enable) clear cops server all  
All COPS servers cleared.  
Console> (enable)
```

This example shows how to clear a specific COPS server:

```
Console> (enable) clear cops server my_server1  
All COPS servers cleared.  
Console> (enable)
```

This example shows how to clear the COPS domain name:

```
Console> (enable) clear cops domain-name  
Domain name cleared.  
Console> (enable)
```

---

**Related Commands**

[show cops](#)  
[set cops](#)

# clear counters

Use the **clear counters** command to clear MAC counters, EtherChannel MAC counters, port counters, and the channel traffic percentile.

**clear counters** [**all** | *mod/ports*]

Syntax Description	<b>all</b>	(Optional) Keyword to specify all ports.
	<i>mod/ports</i>	(Optional) Number of the module and the ports on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you do not specify a range of ports to be cleared, then all ports on the switch are cleared.

**Examples** This example shows how to reset MAC and port counters to zero:

```
Console> (enable) clear counters
This command will reset all MAC and port counters reported in CLI and SNMP.
Do you want to continue (y/n) [n]? y
```

```
MAC and Port counters cleared.
Console> (enable)
```

This example shows how to reset MAC and port counters to zero for a specific module and port:

```
Console> (enable) clear counters 5/1
This command will reset MAC and port counters reported by the CLI for port(s) 5/1.
Do you want to continue (y/n) [n]? y
```

```
MAC and Port counters cleared.
Console> (enable)
```

**Related Commands** [restore counters](#)  
[show port counters](#)

# clear crypto key rsa

Use the **clear crypto key rsa** command to remove all RSA public-key pairs.

**clear crypto key rsa**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** The **crypto** commands are supported on systems that run these image types only:

- supk9 image—for example, cat6000-supk9.6-1-3.bin
- supcvk9 image—for example, cat6000-supcvk9.6-1-3.bin

---

**Examples** This example shows how to clear RSA key pairs:

```
Console> (enable) clear crypto key rsa
Do you really want to clear RSA keys (y/n) [n]? y
RSA keys has been cleared.
Console> (enable)
```

---

**Related Commands** [set crypto key rsa](#)  
[show crypto key](#)

# clear dot1x config

Use the **clear dot1x config** command to disable dot1x on all ports and return values to the default settings.

## **clear dot1x config**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to disable dot1x and return values to the default settings:

```
Console> (enable) clear dot1x config
This command will disable Dot1x and take values back to factory default.

Do you want to continue (y/n) [n]? y
Dot1x config cleared.
Console> (enable)
```

---

**Related Commands** [set port dot1x](#)  
[show dot1x](#)  
[show port dot1x](#)

# clear gmrp statistics

Use the **clear gmrp statistics** command to clear all the GMRP statistics information from a specified VLAN or all VLANs.

```
clear gmrp statistics {vlan | all}
```

Syntax Description	<i>vlan</i>	Number of the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
	<b>all</b>	Keyword to specify all VLANs.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear GMRP statistical information from all VLANs:

```
Console> (enable) clear gmrp statistics all
GMRP statistics cleared.
Console> (enable)
```

This example shows how to clear GMRP statistical information from VLAN 1:

```
Console> (enable) clear gmrp statistics 1
GMRP statistics cleared from VLAN 1.
Console> (enable)
```

**Related Commands** [show gmrp statistics](#)



# clear gvrp statistics

Use the **clear gvrp statistics** command to clear all the GVRP statistics information.

**clear gvrp statistics** { *mod/port* | **all** }

Syntax Description	
<i>mod/port</i>	Number of the module and port.
<b>all</b>	Keyword to specify all ports.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear all GVRP statistical information:

```
Console> (enable) clear gvrp statistics all
GVRP statistics cleared for all ports.
Console> (enable)
```

This example shows how to clear GVRP statistical information for module 2, port 1:

```
Console> (enable) clear gvrp statistics 2/1
GVRP statistics cleared on port 2/1.
Console> (enable)
```

**Related Commands** [show gvrp configuration](#)  
[set gvrp](#)

# clear igmp statistics

Use the **clear igmp statistics** command to clear IGMP snooping statistical information.

**clear igmp statistics**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear IGMP statistical information:

```
Console> (enable) clear igmp statistics
IGMP statistics cleared.
Console> (enable)
```

---

**Related Commands** [set igmp](#)  
[show igmp statistics](#)

# clear ip alias

Use the **clear ip alias** command to clear IP aliases set using the **set ip alias** command.

**clear ip alias** {*name* | **all**}

Syntax Description	<i>name</i>	IP address alias to delete.
	<b>all</b>	Keyword to specify that all previously set IP address aliases be deleted.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to delete a previously defined IP alias named babar:

```
Console> (enable) clear ip alias babar  
IP alias deleted.  
Console> (enable)
```

**Related Commands** [set ip alias](#)  
[show ip alias](#)

# clear ip dns domain

Use the **clear ip dns domain** command to clear the default DNS domain name.

**clear ip dns domain**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear the default DNS domain name:

```
Console> (enable) clear ip dns domain
Default DNS domain name cleared.
Console> (enable)
```

---

**Related Commands** [set ip dns domain](#)  
[show ip dns](#)

# clear ip dns server

Use the **clear ip dns server** command to remove a DNS server from the DNS server listing.

**clear ip dns server** {*ip\_addr* | **all**}

Syntax Description	
<i>ip_addr</i>	IP address of the DNS server you want to remove. An IP alias or a host name that can be resolved through DNS can also be used.
<b>all</b>	Keyword to specify all the IP addresses in the DNS server listing to be removed.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to remove the DNS server at IP address 198.92.30.32 from the DNS server listing:

```
Console> (enable) clear ip dns server 198.92.30.32
198.92.30.32 cleared from DNS table.
Console> (enable)
```

This example shows how to remove all DNS servers from the DNS server listing:

```
Console> (enable) clear ip dns server all
All DNS servers cleared
Console> (enable)
```

**Related Commands** [set ip dns server](#)  
[show ip dns](#)

# clear ip permit

Use the **clear ip permit** command set to remove a specified IP address and mask or all IP addresses and masks from the permit list.

**clear ip permit all**

**clear ip permit** {*ip\_addr*} [*mask*] [**telnet** | **ssh** | **snmp** | **all**]

Syntax Description		
<i>ip_addr</i>	IP address to be cleared. An IP alias or a host name that can be resolved through DNS can also be used.	
<i>mask</i>	(Optional) Subnet mask of the specified IP address.	
<b>telnet</b>	(Optional) Keyword to clear the entries in the Telnet permit list.	
<b>ssh</b>	(Optional) Keyword to clear the entries in the SSH permit list.	
<b>snmp</b>	(Optional) Keyword to clear the entries in the SNMP permit list.	
<b>all</b>	(Optional) Keyword to clear all permit lists.	

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **clear ip permit all** command clears the permit list but does not change the state of the IP permit feature. A warning is displayed if all IP addresses are cleared from the permit list, and the feature is enabled. If a mask other than the default (255.255.255.255) has been configured, you must provide both the address and mask to clear a specific entry.

If the **telnet**, **ssh**, **snmp**, or **all** keyword is not specified, the IP address is removed from both the SNMP and Telnet permit lists.

**Examples** These examples show how to remove IP addresses:

```
Console> (enable) clear ip permit 172.100.101.102
172.100.101.102 cleared from IP permit list.
Console> (enable)
```

```
Console> (enable) clear ip permit 172.160.161.0 255.255.192.0 snmp
172.160.128.0 with mask 255.255.192.0 cleared from snmp permit list.
Console> (enable)
```

```
Console> (enable) clear ip permit 172.100.101.102 telnet
172.100.101.102 cleared from telnet permit list.
Console> (enable)
```

```
Console> (enable) clear ip permit all
IP permit list cleared.
WARNING
IP permit list is still enabled.
Console> (enable)
```

---

**Related Commands**

[set ip permit](#)  
[show ip permit](#)

# clear ip route

Use the **clear ip route** command to delete IP routing table entries.

**clear ip route** *destination gateway*

Syntax Description	
<i>destination</i>	IP address of the host or network. An IP alias or a host name that can be resolved through DNS can also be used.
<i>gateway</i>	IP address or alias of the gateway router.

**Defaults** The default is *destination*. If the destination is not the active default gateway, the actual destination is the default.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to delete the routing table entries using the **clear ip route** command:

```
Console> (enable) clear ip route 134.12.3.0 elvis
Route deleted.
Console> (enable)
```

**Related Commands** [set ip route](#)  
[show ip route](#)



# clear kerberos clients mandatory

Use the **clear kerberos clients mandatory** command to disable mandatory Kerberos authentication for services on the network.

## clear kerberos clients mandatory

**Syntax Description** This command has no arguments or keywords.

**Defaults** Kerberos clients are NOT set to mandatory.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you do not make Kerberos authentication mandatory and Kerberos authentication fails, the application attempts to authenticate users using the default method of authentication for that network service. For example, Telnet prompts for a password.

**Examples** This example shows how to clear mandatory Kerberos authentication:

```
Console> (enable) clear kerberos clients mandatory
Kerberos clients mandatory cleared
Console> (enable)
```

**Related Commands** [set kerberos clients mandatory](#)  
[show kerberos](#)

# clear kerberos credentials forward

Use the **clear kerberos credentials forward** command to disable credentials forwarding.

**clear kerberos credentials forward**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default is forwarding is disabled.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** If you have a TGT and are authenticated to a Kerberized switch, you can use the TGT to authenticate to a host on the network. However, if forwarding is not enabled and you try to list credentials after authenticating to a host, the output will show no Kerberos credentials are present.

---

**Examples** This example shows how to disable Kerberos credentials forwarding:

```
Console> (enable) clear kerberos credentials forward
Kerberos credentials forwarding disabled
Console> (enable)
```

---

**Related Commands** [set kerberos credentials forward](#)  
[set kerberos clients mandatory](#)  
[show kerberos](#)

# clear kerberos creds

Use the **clear kerberos creds** command to delete all the Kerberos credentials.

## **clear kerberos creds**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** If you have a TGT and are authenticated to a Kerberized switch, you can use the TGT to authenticate to a host on the network.

---

**Examples** This example shows how to delete all Kerberos credentials:

```
Console> (enable) clear kerberos creds
Console> (enable)
```

---

**Related Commands** [set kerberos credentials forward](#)  
[show kerberos](#)

# clear kerberos realm

Use the **clear kerberos realm** command to clear an entry that maps the name of a Kerberos realm to a DNS domain name or a host name.

```
clear kerberos realm {dns_domain | host} kerberos_realm
```

Syntax Description		
	<i>dns_domain</i>	DNS domain name to map to a Kerberos realm.
	<i>host</i>	IP address or name to map to a Kerberos realm.
	<i>kerberos_realm</i>	IP address or name of a Kerberos realm.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can map the name of a Kerberos realm to a DNS domain name or a host name with the [set kerberos realm](#) command.

**Examples** This example shows how to clear an entry mapping a Kerberos realm to a domain name:

```
Console> (enable) clear kerberos realm CISCO CISCO.COM
Kerberos DnsDomain-Realm entry CISCO - CISCO.COM deleted
Console> (enable)
```

**Related Commands**

- [set kerberos realm](#)
- [set kerberos local-realm](#)
- [show kerberos](#)

# clear kerberos server

Use the **clear kerberos server** command to clear a specified KDC entry.

```
clear kerberos server kerberos_realm {hostname | ip_address} [port_number]
```

Syntax Description	
<i>kerberos_realm</i>	Name of a Kerberos realm.
<i>hostname</i>	Name of the host running the KDC.
<i>ip_address</i>	IP address of the host running the KDC.
<i>port_number</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can specify to the switch which KDC to use in a Kerberos realm. This command clears a server entry from the table.

**Examples** This example shows how to clear a KDC server entered on the switch:

```
Console> (enable) clear kerberos server CISCO.COM 187.0.2.1 750
Kerberos Realm-Server-Port entry CISCO.COM-187.0.2.1-750 deleted
Console> (enable)
```

**Related Commands** [set kerberos server](#)  
[show kerberos](#)

# clear key config-key

Use the **clear key config-key** command to remove a private 3DES key.

**clear key config-key** *string*

<b>Syntax Description</b>	<i>string</i> Name of the 3DES key; the name should be no longer than 8 bytes.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Examples</b>	<p>This example shows how to remove a private 3DES key:</p> <pre>Console&gt; (enable) <b>clear key config-key abcd</b> Kerberos config key deleted Console&gt; (enable)</pre>
<b>Related Commands</b>	<a href="#">set key config-key</a>

# clear lda

Use the **clear lda** command set to remove the ASLB MLS entries or MAC addresses from the switch.

## clear lda mls

```
clear lda mls [destination ip_addr_spec] [source ip_addr_spec] [protocol protocol
src-port src_port dst-port dst_port]
```

```
clear lda vip {all | vip | vip tcp_port}
```

```
clear lda mac {all | router_mac_address}
```

Syntax Description		
<b>mls</b>		Keyword to remove configured LDs.
<b>destination</b> <i>ip_addr_spec</i>	(Optional)	Full destination IP address or a subnet address in these formats: <i>ip_addr</i> , <i>ip_addr/netmask</i> , or <i>ip_addr/maskbit</i> .
<b>source</b> <i>ip_addr_spec</i>	(Optional)	Full source IP address or a subnet address in these formats: <i>ip_addr</i> , <i>ip_addr/netmask</i> , or <i>ip_addr/maskbit</i> .
<b>protocol</b> <i>protocol</i>	(Optional)	Keyword and variable to specify additional flow information (protocol family and protocol port pair) to be matched; valid values include <b>tcp</b> , <b>udp</b> , <b>icmp</b> , or a decimal number for other protocol families.
<b>src-port</b> <i>src_port</i>	(Optional)	Keyword and variable to specify the number of the TCP/UDP source port (decimal). Used with <b>dst-port</b> to specify the port pair if the protocol is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”
<b>dst-port</b> <i>dst_port</i>	(Optional)	Keyword and variable to specify the number of the TCP/UDP destination port (decimal). Used with <b>src-port</b> to specify the port pair if the protocol is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”
<b>vip all</b>		Keywords to remove all VIP couples (set using the <a href="#">set lda</a> command).
<b>vip vip</b>		Keyword and variable to specify a VIP.
<b>vip vip</b> <i>tcp_port</i>		Keyword and variables to specify a VIP and port couple.
<b>mac all</b>		Keywords to clear all ASLB router MAC addresses.
<b>mac</b> <i>router_mac_address</i>		Keyword and variable to clear a specific router MAC address.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

This command is supported only on switches configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC (Policy Feature Card).

Entering the **destination** keyword specifies the entries matching the destination IP address specification, entering the **source** keyword specifies the entries matching the source IP address specification, and entering an *ip\_addr\_spec* can specify a full IP address or a subnet address. If you do not specify a keyword, it is treated as a wildcard, and all entries are displayed.

When entering the *ip\_addr\_spec*, use the full IP address or a subnet address in one of the following formats: *ip\_addr*, *ip\_addr/netmask*, or *ip\_addr/maskbit*.

If you do not enter any keywords, the LD is removed from the switch and the LD configuration is removed from NVRAM.

If you do not enter any keywords with the **clear lda mls** command, all ASLB MLS entries are cleared.

**Examples**

This example shows how to clear the ASLB MLS entry at a specific destination address:

```
Console> (enable) clear lda mls destination 172.20.26.22
MLS IP entry cleared.
Console> (enable)
```

This example shows how to delete a VIP and port pair (VIP 10.0.0.8, port 8):

```
Console> (enable) clear lda vip 10.0.0.8 8
Successfully deleted vip/port pairs.
Console> (enable)
```

This example shows how to clear all ASLB router MAC addresses:

```
Console> (enable) clear lda mac all
Successfully cleared Router MAC address.
Console> (enable)
```

This example shows how to clear a specific ASLB router MAC address:

```
Console> (enable) clear lda mac 1-2-3-4-5-6
Successfully cleared Router MAC address.
Console> (enable)
```

**Related Commands**

[commit lda](#)  
[show lda](#)  
[set lda](#)



# clear log

Use the **clear log** command set to delete module, system error log, or dump log entries.

```
clear log [mod]
```

```
clear log dump
```

<b>Syntax Description</b>	<i>mod</i> (Optional) Module number.
	<b>dump</b> Keyword to clear dump log entries.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you do not specify a module number, the system error log for the entire system is erased.

**Examples** This example shows how to clear the system error log:

```
Console> (enable) clear log  
System error log cleared.  
Console> (enable)
```

This example shows how to clear the dump log:

```
Console> (enable) clear log dump  
Console> (enable)
```

**Related Commands** [show log](#)

# clear log command

Use the **clear log command** command to clear the command log entry table.

**clear log command** [*mod*]

<b>Syntax Description</b>	<i>mod</i> (Optional) Number of the module.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	The command log entry table is a history log of the commands input to the switch from the console or Telnet.
<b>Examples</b>	<p>This example shows how to clear the command log table for the switch:</p> <pre>Console&gt; (enable) clear log command Local-log cleared Console&gt; (enable)</pre> <p>This example shows how to clear the command log table for a specific module:</p> <pre>Console&gt; (enable) clear log command 3 Module 3 log cleared. Console&gt; (enable)</pre>
<b>Related Commands</b>	<a href="#">show log command</a>

# clear logging buffer

Use the **clear logging buffer** command to clear the system logging buffer.

**clear logging buffer**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear the system logging buffer:

```
Console> (enable) clear logging buffer
System logging buffer cleared.
Console> (enable)
```

---

**Related Commands** [show logging buffer](#)

# clear logging level

Use the **clear logging level** command to reset the logging level for a facility or for all facilities to their default settings.

**clear logging level** {*facilty* | **all**}

## Syntax Description

<i>facility</i>	Name of the facility to reset; facility types are listed in <a href="#">Table 2-1</a> .
<b>all</b>	Keyword to reset all facilities.

**Table 2-1 Facility Types**

Facility Name	Definition
<b>all</b>	All facilities
<b>acl</b>	access control list
<b>cdp</b>	Cisco Discovery Protocol
<b>cops</b>	Common Open Policy Service Protocol
<b>dtp</b>	Dynamic Trunking Protocol
<b>dvlan</b>	Dynamic VLAN
<b>earl</b>	Enhanced Address Recognition Logic
<b>fileSYS</b>	file system facility
<b>gvrp</b>	GARP VLAN Registration Protocol
<b>ip</b>	Internet Protocol
<b>kernel</b>	Kernel
<b>ld</b>	ASLB facility
<b>mcast</b>	Multicast
<b>mgmt</b>	Management
<b>mls</b>	Multilayer Switching
<b>pagp</b>	Port Aggregation Protocol
<b>protfilt</b>	Protocol Filter
<b>pruning</b>	VTP pruning
<b>privatevlan</b>	Private VLAN facility
<b>qos</b>	Quality of Service
<b>radius</b>	Remote Access Dial-In User Service
<b>rsvp</b>	ReSerVation Protocol
<b>security</b>	Security
<b>snmp</b>	Simple Network Management Protocol

*Table 2-1 Facility Types (continued)*

Facility Name	Definition
<b>spantree</b>	Spanning Tree Protocol
<b>sys</b>	System
<b>tac</b>	Terminal Access Controller
<b>tcp</b>	Transmission Control Protocol
<b>telnet</b>	Terminal Emulation Protocol
<b>tftp</b>	Trivial File Transfer Protocol
<b>udld</b>	User Datagram Protocol
<b>vmps</b>	VLAN Membership Policy Server
<b>vtp</b>	Virtual Terminal Protocol

**Defaults**

This command has no default settings.

**Command Types**

Switch command.

**Command Modes**

Privileged.

**Examples**

This example shows how to reset a specific facility back to its default settings:

```
Console> (enable) clear logging level dtp
Current session and default severities of facility <dtp> set to factory default values.
Console> (enable)
```

This example shows how to reset all facilities back to their default settings:

```
Console> (enable) clear logging level all
Current session and default severities of all facilities set to factory default values.
Console> (enable)
```

**Related Commands**

[set logging level](#)  
[show logging](#)

# clear logging server

Use the **clear logging server** command to delete a syslog server from the system log server table.

```
clear logging server ip_addr
```

---

<b>Syntax Description</b>	<i>ip_addr</i> IP address of the syslog server to be deleted.
---------------------------	---

---

---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

---

<b>Examples</b>	This example shows how to delete a syslog server from the configuration: <pre>Console&gt; (enable) <b>clear logging server 171.69.192.207</b> System log server 171.69.192.207 removed from system log server table. Console&gt; (enable)</pre>
-----------------	--

---

---

<b>Related Commands</b>	<a href="#">set logging server</a> <a href="#">show logging</a>
-------------------------	--

---

# clear mls cef

Use the **clear mls cef** command to clear CEF summary statistics.

**clear mls cef**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** This command is supported on Catalyst 6000 family switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

---

**Examples** This example shows how to clear CEF summary information:

```
Console> (enable) clear mls cef
CEF statistics cleared.
Console> (enable)
```

---

**Related Commands** [show mls cef summary](#)

# clear mls entry

Use the **clear mls entry** command set to clear MLS entries in the Catalyst 6000 family switches.

**clear mls entry [ip | ipx] all**

**clear mls entry ip destination *ip\_addr\_spec* [source *ip\_addr\_spec*] [protocol *protocol*]  
[src-port *src\_port*] [dst-port *dst\_port*]**

**clear mls entry ipx destination *ipx\_addr\_spec***

<b>Syntax Description</b>	<b>ip</b>	(Optional) Keyword to specify IP MLS.
	<b>ipx</b>	(Optional) Keyword to specify IPX MLS.
	<b>all</b>	Keyword to clear all MLS entries.
	<b>destination</b>	Keyword to specify the destination IP address.
	<i>ip_addr_spec</i>	Full IP address or a subnet address in these formats: <i>ip_addr</i> , <i>ip_addr/netmask</i> , or <i>ip_addr/maskbit</i> .
	<b>source <i>ip_addr_spec</i></b>	(Optional) Keyword and variable to specify the source IP address.
	<b>protocol <i>protocol</i></b>	(Optional) Keyword and variable to specify additional flow information (protocol family and protocol port pair) to be matched; valid values are <b>0</b> to <b>255</b> or <b>ip</b> , <b>ipinip</b> , <b>icmp</b> , <b>igmp</b> , <b>tcp</b> , and <b>udp</b> .
	<b>src-port <i>src_port</i></b>	(Optional) Keyword and variable to specify the source port IP address; valid values are <b>1</b> to <b>65535</b> , <b>dns</b> , <b>ftp</b> , <b>smtp</b> , <b>telnet</b> , <b>x</b> (X-Windows), <b>www</b> .
	<b>dst-port <i>dst_port</i></b>	(Optional) Keyword and variable to specify the destination port IP address; valid values are <b>1</b> to <b>65535</b> , <b>dns</b> , <b>ftp</b> , <b>smtp</b> , <b>telnet</b> , <b>x</b> (X-Windows), <b>www</b> .
	<i>ipx_addr_spec</i>	Full IPX address or a subnet address in these formats: <i>src_net/[mask]</i> , <i>dest_net.dest_node</i> , or <i>dest_net/mask</i> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported on systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2). To clear entries on systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2), you must enter the **clear mls entry cef adjacency** command.

When entering the IPX address syntax, use the following format:

- IPX net address—1..FFFFFFE
- IPX node address—x.x.x where x is 0..FFFF
- IPX address—ipx\_net.ipx\_node (for example 3.0034.1245.AB45, A43.0000.0000.0001)



Up to 16 routers can be included explicitly as MLS-RPs.

To use a router as an MLS, you must meet these conditions:

- The router must be included (either explicitly or automatically) in the MLS-SE.
- The MLS feature must be enabled in the Catalyst 6000 family switches.
- The Catalyst 6000 family switches must know the router's MAC-VLAN pairs.

Use the following syntax to specify an IP subnet address:

- *ip\_subnet\_addr*—This is the short subnet address format. The trailing decimal number 00 in an IP address YY.YY.YY.00 specifies the boundary for an IP subnet address. For example, 172.22.36.00 indicates a 24-bit subnet address (subnet mask 172.22.36.00/255.255.255.0), and 173.24.00.00 indicates a 16-bit subnet address (subnet mask 173.24.00.00/255.255.0.0). However, this format can identify only a subnet address of 8, 16, or 24 bits.
- *ip\_addr/subnet\_mask*—This is the long subnet address format. For example, 172.22.252.00/255.255.252.00 indicates a 22-bit subnet address. This format can specify a subnet address of any bit number. To provide more flexibility, the *ip\_addr* is a full host address, such as 172.22.253.1/255.255.252.00.
- *ip\_addr/maskbits*—This is the simplified long subnet address format. The mask bits specify the number of bits of the network masks. For example, 172.22.252.00/22 indicates a 22-bit subnet address. The *ip\_addr* is a full host address, such as 193.22.253.1/22, which has the same subnet address as the *ip\_subnet\_addr*.

If you do not use the **all** argument in the **clear mls entry** command, you must specify at least one of the other three keywords (**source**, **destination**, or **protocol**) and its arguments.

If no value or 0 is entered for *src\_port* and *dest\_port*, all entries are cleared.

When you remove an MSM from the Catalyst 6000 family switch, it is removed immediately from the inclusion list and all the MLS entries for the MSM are removed.

## Examples

This example shows how to clear the MLS entries with destination IP address 172.20.26.22:

```
Console> (enable) clear mls entry destination 172.20.26.22
Multilayer switching entry cleared.
Console> (enable)
```

This example shows how to clear specific IP MLS entries for destination IP address 172.20.26.22:

```
Console> (enable) clear mls entry ip destination 172.20.26.22 source 172.20.22.113 protocol tcp 520 320
Multilayer switching entry cleared
Console> (enable)
```

This example shows how to clear specific IPX MLS entries for a destination IPX address:

```
Console> (enable) clear mls entry ipx destination 1.00e0.fefc.6000 source 3.0034.1245.AB45
IPX Multilayer switching entry cleared
Console> (enable)
```

## Related Commands

[show mls entry](#)

# clear mls entry cef adjacency

Use the **clear mls entry cef adjacency** command set to clear CEF adjacency statistics.

**clear mls entry cef adjacency**

**clear mls entry cef ip** *[[ip\_addr/]mask\_len]* **adjacency**

**clear mls entry cef ipx** *[[ipx\_addr/]mask\_len]* **adjacency**

Syntax Description		
	<b>ip</b>	Keyword to specify IP entries.
	<b>ipx</b>	Keyword to specify IPX entries.
	<i>ip_addr</i>	(Optional) IP address of the entry.
	<i>mask_len</i>	(Optional) Mask length associated with the IP or IPX address of the entry; valid values are from <b>0</b> to <b>32</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is supported on Catalyst 6000 family switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2).

To clear MLS entries on systems configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC (Policy Feature Card), enter the **clear mls entry** command.

The *ipx\_addr* is entered as 32-bit hexadecimal digits.

**Examples** This example shows how to clear all adjacencies associated with CEF entries:

```
Console> (enable) clear mls cef entry adjacency
Adjacency statistics has been cleared.
Console> (enable)
```

**Related Commands** [show mls entry cef](#)

# clear mls exclude protocol

Use the **clear mls exclude protocol** command to remove a protocol port that has been excluded from shortcutting using the **set mls exclude protocol** command.

```
clear mls exclude protocol tcp | udp | both port
```

<b>Syntax Description</b>	<b>tcp</b>	Keyword to specify a TCP port.
	<b>udp</b>	Keyword to specify a UDP port.
	<b>both</b>	Keyword to specify that the port be applied to both TCP and UDP traffic.
	<i>port</i>	Number of the port.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to set TCP packets in a protocol port to be hardware switched:

```
Console> (enable) clear mls exclude protocol tcp 25  
TCP packets with protocol port 25 will be MLS switched.  
Console> (enable)
```

**Related Commands** [show mls exclude protocol](#)  
[set mls exclude protocol](#)

# clear mls multicast statistics

Use the **clear mls multicast statistics** command to remove MLS multicast statistics maintained per the MSFC on the switch.

**clear mls multicast statistics** [*mod*]

<b>Syntax Description</b>	<i>mod</i> (Optional) Number of the MSFC; valid values are <b>15</b> and <b>16</b> .
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	If you enter the <b>clear mls multicast statistics</b> command on a Catalyst 6000 family switch without MLS, this warning message is displayed:
-------------------------	---

MLS Multicast is not supported on feature card.

If you place the MFSC on a supervisor engine installed in slot 1, then the MFSC is recognized as module 15. If you install the supervisor engine in slot 2, the MFSC is recognized as module 16.

The *mod* option is not supported on switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2).

<b>Examples</b>	This example shows how to clear MLS statistics on a switch configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC (Policy Feature Card):
-----------------	--

```
Console> (enable) clear mls multicast statistics
All statistics for the MLS routers in include list are cleared.
Console> (enable)
```

This example shows how to clear MLS statistics on a switch configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2):

```
Console> (enable) clear mls multicast statistics
All statistics cleared.
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show mls statistics</a>
-------------------------	-------------------------------------

# clear mls nde flow

Use the **clear mls nde flow** command to reset the NDE filters in the Catalyst 6000 family switches.

## **clear mls nde flow**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** Clearing both exclusion and inclusion filters results in exporting of all flows.

---

**Examples** This example shows how to clear the NDE exclusion and inclusion filters and export all flows:

```
Console> (enable) clear mls nde flow
Netflow data export filter cleared.
Console> (enable)
```

---

**Related Commands** [show mls exclude protocol](#)  
[set mls nde](#)

# clear mls statistics

Use the **clear mls statistics** command set to clear hardware-installed MLS statistics entries.

**clear mls statistics**

**clear mls statistics protocol** {*protocol port*} | **all**

Syntax Description		
	<b>statistics</b>	Keyword to clear total packets switched and total packets exported (for NDE).
	<b>statistics protocol</b>	Keywords to clear protocols for statistics collection.
	<i>protocol</i>	Number of the protocol in the protocol statistics list.
	<i>port</i>	Number of the port.
	<b>all</b>	Keyword to clear all entries from the statistics protocol list.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** To use a router as an MLS, you must meet these conditions:

- The router must be included (either explicitly or automatically) in the MLS-SE.
- The MLS feature must be enabled in the Catalyst 6000 family switches.
- Catalyst 6000 family switches must know the router's MAC-VLAN pairs.

If you enter any of the **clear mls statistics** commands on a Catalyst 6000 family switch without MLS, this warning message displays:

```
Feature not supported in hardware.
```

When you remove an MSM from the Catalyst 6000 family switch, it is removed immediately from the inclusion list and all the MLS entries for the MSM are removed.

**Examples** This example shows how to clear IP MLS statistics, including total packets switched and total packets exported (for NDE):

```
Console> (enable) clear mls statistics
Netflow data export statistics cleared.
Console> (enable)
```

This example shows how to clear protocol 17, port 19344 from the statistics collection:

```
Console> (enable) clear mls statistics protocol 17 19344  
Protocol 17 port 19344 cleared from protocol statistics list.  
Console> (enable)
```

---

**Related Commands**

[set mls statistics protocol](#)  
[show mls statistics](#)

## clear mls statistics entry

Use the **clear mls statistics entry** command set to clear statistics for MLS entries.

```
clear mls statistics entry [ip | ipx] all
```

```
clear mls statistics entry ip [destination ip_addr_spec] [source ip_addr_spec]
[protocol protocol] [src-port src_port] [dst-port dst_port]
```

```
clear mls statistics entry ipx destination ipx_addr_spec
```

Syntax Description	
<b>ip</b>	(Optional) Keyword to specify IP MLS.
<b>ipx</b>	(Optional) Keyword to specify IPX MLS.
<b>all</b>	Keyword to purge all matching MLS entries.
<b>destination</b>	(Optional) Keyword to specify the destination IP address.
<i>ip_addr_spec</i>	(Optional) Full IP address or a subnet address in these formats: <i>ip_addr</i> , <i>ip_addr/netmask</i> , or <i>ip_addr/maskbit</i> .
<b>source</b>	(Optional) Keyword to specify the source IP address.
<b>protocol</b> <i>protocol</i>	(Optional) Keyword and variable to specify additional flow information (protocol family and protocol port pair) to be matched; valid values are from <b>0</b> to <b>255</b> or <b>ip</b> , <b>ipinip</b> , <b>icmp</b> , <b>igmp</b> , <b>tcp</b> , and <b>udp</b> .
<b>src-port</b> <i>src_port</i>	(Optional) Keyword and variable to specify the source port IP address; valid values are from <b>1</b> to <b>65535</b> , <b>dns</b> , <b>ftp</b> , <b>smtp</b> , <b>telnet</b> , <b>x</b> (X-Windows), <b>www</b> .
<b>dst-port</b> <i>dst_port</i>	(Optional) Keyword and variable to specify the destination port IP address; valid values are from <b>1</b> to <b>65535</b> , <b>dns</b> , <b>ftp</b> , <b>smtp</b> , <b>telnet</b> , <b>x</b> (X-Windows), <b>www</b> .
<i>ipx_addr_spec</i>	(Optional) Full IPX address or a subnet address in these formats: <i>src_net[/mask]</i> , <i>dest_net.dest_node</i> , or <i>dest_net/mask</i> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When specifying the **ip** | **ipx** keyword, if you specify **ip** or do not enter a keyword, this means that the command is for IP MLS. If you specify **ipx**, this means the command is for IPX only.

When you remove an MSM from the Catalyst 6000 family switch, it is removed immediately from the inclusion list and all the MLS entries for the MSM are removed.



When entering the IPX address syntax, use the following format:

- IPX net address—1..FFFFFFFE
- IPX node address—x.x.x where x is 0..FFFF
- IPX address—ipx\_net.ipx\_node (for example 3.0034.1245.AB45, A43.0000.0000.0001)

Up to 16 routers can be included explicitly as MLS-RPs.

To use a router as an MLS, you must meet these conditions:

- The router must be included (either explicitly or automatically) in the MLS-SE.
- The MLS feature must be enabled in the Catalyst 6000 family switches.
- Catalyst 6000 family switches must know the router's MAC-VLAN pairs.

Use the following syntax to specify an IP subnet address:

- *ip\_subnet\_addr*—This is the short subnet address format. The trailing decimal number 00 in an IP address YY.YY.YY.00 specifies the boundary for an IP subnet address. For example, 172.22.36.00 indicates a 24-bit subnet address (subnet mask 172.22.36.00/255.255.255.0), and 173.24.00.00 indicates a 16-bit subnet address (subnet mask 173.24.00.00/255.255.0.0). However, this format can identify only a subnet address of 8, 16, or 24 bits.
- *ip\_addr/subnet\_mask*—This is the long subnet address format. For example, 172.22.252.00/255.255.252.00 indicates a 22-bit subnet address. This format can specify a subnet address of any bit number. To provide more flexibility, the *ip\_addr* is a full host address, such as 172.22.253.1/255.255.252.00.
- *ip\_addr/maskbits*—This is the simplified long subnet address format. The mask bits specify the number of bits of the network masks. For example, 172.22.252.00/22 indicates a 22-bit subnet address. The *ip\_addr* is a full host address, such as 193.22.253.1/22, which has the same subnet address as the *ip\_subnet\_addr*.

A 0 value for *src\_port* and *dest\_port* clears all entries. Unspecified options are treated as wildcards, and all entries are cleared.

If you enter any of the **clear mls** commands on a Catalyst 6000 family switch without MLS, this warning message displays:

```
Feature not supported in hardware.
```

## Examples

This example shows how to clear all specific MLS entries:

```
Console> (enable) clear mls statistics entry ip all
Multilayer switching entry cleared
Console> (enable)
```

This example shows how to clear specific IPX MLS entries for a destination IPX address:

```
Console> (enable) clear mls statistics entry ipx destination 1.0002.00e0.fefc.6000
MLS IPX entry cleared.
Console> (enable)
```

## Related Commands

[show mls](#)

# clear module password

Use the **clear module password** command to clear the password set by the **password** *[username]* NAM command.

**clear module password** *mod*

<b>Syntax Description</b>	<i>mod</i>	Number of the NAM.
---------------------------	------------	--------------------

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	<p>This command is supported by the NAM only.</p> <p>The <b>password</b> <i>[username]</i> command is a NAM command and not a supervisor engine console command.</p> <p>A message is displayed when the password is successfully cleared. See the “Examples” section for an example of the message.</p>
-------------------------	---

<b>Examples</b>	<p>This example shows how to clear the password from the NAM:</p> <pre> Console&gt; (enable) <b>clear module password 6</b> Module 6 password cleared. Console&gt; (enable) 2000 Apr 07 11:03:06 %SYS-5-MOD_PASSWDCLR:Module 6 password cleared from telnet/10.6.1.10/tester Console&gt; (enable) </pre>
-----------------	--

<b>Related Commands</b>	<b>password</b> (refer to the <i>NAM Installation and Configuration Note</i> )
-------------------------	--

# clear multicast router

Use the **clear multicast router** command to clear manually configured multicast router ports from the multicast router port list.

```
clear multicast router {mod/port | all}
```

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<b>all</b>	Keyword to specify all multicast router ports to be cleared.

**Defaults** The default configuration has no multicast router ports configured.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear multicast router port 1 on module 3:

```
Console> (enable) clear multicast router 3/1  
Port 3/1 cleared from multicast router port list.  
Console> (enable)
```

**Related Commands** [set multicast router](#)  
[show multicast router](#)

# clear ntp server

Use the **clear ntp server** command to remove one or more servers from the NTP server table.

```
clear ntp server {ip_addr | all}
```

Syntax Description		
	<i>ip_addr</i>	IP address of the server to remove from the server table.
	<b>all</b>	Keyword to specify all server addresses in the server table to be removed.

**Defaults** The default configuration has no NTP servers configured.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to remove a specific NTP server from the server table:

```
Console> (enable) clear ntp server 172.20.22.191
NTP server 172.20.22.191 removed.
Console> (enable)
```

This example shows how to remove all NTP servers from the server table:

```
Console> (enable) clear ntp server all
All NTP servers cleared.
Console> (enable)
```

**Related Commands** [show ntp](#)  
[set ntp server](#)

# clear ntp timezone

Use the **clear ntp timezone** command to return the time zone to its default, UTC.

**clear ntp timezone**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default time zone is UTC.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** The **clear ntp timezone** command functions only when NTP is running. If you set the time manually and NTP is disengaged, the **clear ntp timezone** command has no effect.

---

**Examples** This example shows how to clear the time zone:

```
Console> (enable) clear ntp timezone
This command will clear NTP timezone and summertime zonename
Do you want to continue (y/n) [n]? y
Timezone name and offset cleared
Console> (enable)
```

---

**Related Commands** [set ntp timezone](#)  
[show ntp](#)

# clear pbf

Use the **clear pbf** command to remove the MAC address for the PFC2.

**clear pbf**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** Refer to the “Configuring Policy-Based Forwarding” section of Chapter 16, “Configuring Access Control,” in the *Catalyst 6000 Family Software Configuration Guide* for detailed information about PBF.

---

**Examples**

```
Console> (enable) clear pbf
PBF cleared
Console> (enable)
```

---

**Related Commands**

- [set pbf](#)
- [show pbf](#)

# clear port broadcast

Use the **clear port broadcast** command to disable broadcast/multicast suppression on one or more ports.

**clear port broadcast** *mod/port*

<b>Syntax Description</b>	<i>mod/port</i> Number of the module and the port on the module.
<b>Defaults</b>	The default configuration has broadcast/multicast suppression cleared (that is, unlimited broadcast/multicast traffic allowed).
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Examples</b>	This example shows how to disable broadcast/multicast suppression: <pre>Console&gt; (enable) <b>clear port broadcast 2/1</b> Broadcast traffic unlimited on ports 2/1. Console&gt; (enable)</pre>
<b>Related Commands</b>	<a href="#">set port broadcast</a> <a href="#">show port broadcast</a>

# clear port cops

Use the **clear port cops** command set to clear port roles.

**clear port cops** *mod/port* **roles** *role1* [*role2*]...

**clear port cops** *mod/port* **all-roles**

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<b>roles</b> <i>role#</i>	Keyword and variable to specify the roles to clear.
	<b>all-roles</b>	Keyword to clear all roles.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **clear port cops** command detaches the roles from the port only; it does not remove them from the global table.

**Examples** This example shows how to remove specific roles from a port:

```
Console> (enable) clear port cops 3/1 roles backbone_port main_port
Roles cleared for port(s) 3/1-4.
Console> (enable)
```

This example shows how to remove all roles from a port:

```
Console> (enable) clear port cops 3/1 all-roles
All roles cleared for port 3/1-4.
Console> (enable)
```

**Related Commands** [set port cops](#)  
[show port cops](#)



# clear port host

Use the **clear port host** command to clear the port configuration for optimizing a host connection.

**clear port host** *mod/port*

---

<b>Syntax Description</b>	<i>mod/port</i> Number of the module and the port on the module.
---------------------------	--

---

---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

---

<b>Usage Guidelines</b>	This command is not supported by the NAM. The <b>clear port host</b> command sets channel mode to auto, disables spanning tree PortFast, and sets the trunk mode to auto.
-------------------------	--

---

---

<b>Examples</b>	This example shows how to remove specific roles from a port:
-----------------	--

---

```
Console> (enable) clear port host 5/5  
Port(s) 5/5 trunk mode set to auto.  
Spantree port 5/5 fast start disabled.  
Port(s) 5/5 channel mode set to auto.  
Console> (enable)
```

---

<b>Related Commands</b>	<a href="#">set port host</a>
-------------------------	-------------------------------

---

# clear port qos cos

Use the **clear port qos cos** command to return the values set by the **set port qos cos** command to the default settings for all specified ports.

**clear port qos** *mod/ports.. cos*

---

## Syntax Description

*mod/ports..* Number of the module and ports on the module.

---



---

## Defaults

The default CoS for a port is 0.

---

## Command Types

Switch command.

---

## Command Modes

Privileged.

---

## Examples

This example shows how to return the values set by the **set port qos cos** command to the default settings for module 2, port 1:

```
Console> (enable) clear port qos 2/1 cos
Port 2/1 qos cos setting cleared.
Console> (enable)
```

---

## Related Commands

[set port qos cos](#)  
[show port qos](#)

# clear port security

Use the **clear port security** command to clear all MAC addresses or a specific MAC address from the list of secure MAC addresses on a port.

```
clear port security mod/port {mac_addr | all}
```

Syntax Description		
	<i>mod/port</i>	Number of the module and the port on the module.
	<i>mac_addr</i>	MAC address to be deleted.
	<b>all</b>	Keyword to remove all MAC addresses.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to remove a specific MAC address from a port's list of secure addresses:

```
Console> (enable) clear port security 4/1 00-11-22-33-44-55
00-11-22-33-44-55 cleared from secure address list list for port 4/1.
Console> (enable)
```

**Related Commands** [set port security](#)  
[show port security](#)

# clear pvlan mapping

Use the **clear pvlan mapping** command set to delete a private VLAN mapping.

```
clear pvlan mapping primary_vlan { isolated_vlan | community_vlan | twoway_community_vlan }
                        mod/port
```

```
clear pvlan mapping mod/port
```

Syntax Description		
	<i>primary_vlan</i>	Number of the primary VLAN.
	<i>isolated_vlan</i>	Number of the isolated VLAN.
	<i>community_vlan</i>	Number of the community VLAN.
	<i>twoway_community_vlan</i>	Number of the two-way community VLAN.
	<i>mod/port</i>	Number of the module and promiscuous port.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you do not specify the mapping to clear, all the mappings of the specified promiscuous ports are cleared.

**Examples** This example shows how to clear the mapping of VLAN 902 to 901, previously set on ports 3/2-5:

```
Console> (enable) clear pvlan mapping 901 902 3/2-5
Successfully cleared mapping between 901 and 902 on 3/2-5
Console> (enable)
```

**Related Commands**

- [set vlan](#)
- [show vlan](#)
- [set pvlan](#)
- [set pvlan mapping](#)
- [clear vlan](#)
- [clear config pvlan](#)
- [show pvlan](#)
- [show pvlan mapping](#)

# clear qos acl

Use the **clear qos acl** command set to remove various ACL configurations.

```
clear qos acl acl_name [editbuffer_index]
```

```
clear qos acl default-action {ip | ipx | mac | all}
```

```
clear qos acl map {acl_name} {mod/port | vlan}
```

```
clear qos acl map {acl_name | mod/port | vlan | all}
```

Syntax Description		
	<i>acl_name</i>	Unique name that identifies the list to which the entry belongs.
	<i>editbuffer_index</i>	(Optional) ACE position in the ACL.
	<b>default-action</b>	Keyword to remove default actions.
	<b>ip</b>	Keyword to clear IP ACE default actions.
	<b>ipx</b>	Keyword to clear IPX ACE default actions.
	<b>mac</b>	Keyword to clear MAC-layer ACE default actions.
	<b>all</b>	Keyword to clear all ACE default actions.
	<b>map</b>	Keyword to detach an ACL.
	<i>mod/port</i>	Number of the module and the port on the module.
	<i>vlan</i>	Number of the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
	<b>all</b>	Keyword to detach an ACL from all interfaces.

**Defaults** The default is no ACLs are attached.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Changes you make by entering this command are saved to NVRAM and hardware only after you enter the **commit** command.

Use the **show qos acl editbuffer** command to display the ACL list.

**Examples** This example shows how to detach an ACL from all interfaces:

```
Console> (enable) clear qos acl map my_acl all
Hardware programming in progress...
ACL my_acl is detached from all interfaces.
Console> (enable)
```

This example shows how to detach an ACL from a specific VLAN:

```
Console> (enable) clear qos acl map ftp_acl 4
Hardware programming in progress...
ACL ftp_acl is detached from vlan 4.
Console> (enable)
```

This example shows how to delete a specific ACE:

```
Console> (enable) clear qos acl my_ip_acl 1
ACL my_ip_acl ACE# 1 is deleted.
my_ip_acl editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

This example shows how to delete an ACL:

```
Console> (enable) clear qos acl my_ip_acl
ACL my_ip_acl is deleted.
my_ip_acl editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

This example shows how to detach a specific ACL from all interfaces:

```
Console> (enable) clear qos acl map my_acl all
Hardware programming in progress...
ACL my_acl is detached from all interfaces.
Console> (enable)
```

This example shows how to detach a specific ACL from a specific VLAN:

```
Console> (enable) clear qos acl map ftp_acl 4
Hardware programming in progress...
ACL ftp_acl is detached from vlan 4.
Console> (enable)
```

This example shows how to delete IP ACE default actions configured by the [set qos acl default-action](#) command:

```
Console> (enable) clear qos acl default-action ip
Hardware programming in progress...
QoS default-action for IP ACL is restored to default setting.
Console> (enable)
```

---

#### Related Commands

[show qos acl editbuffer](#)  
[commit](#)  
[rollback](#)

# clear qos config

Use the **clear qos config** command to return the values set by the **set qos** command to the default settings and delete the CoS assigned to MAC addresses.

## clear qos config

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default is QoS is disabled.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to return the values set by the **set qos** command to the default settings and delete the CoS assigned to MAC addresses:

```
Console> (enable) clear qos config
This command will disable QoS and take values back to factory default.
Do you want to continue (y/n) [n]? y
QoS config cleared.
Console> (enable)
```

---

**Related Commands** [set qos](#)  
[show qos info](#)

# clear qos cos-dscp-map

Use the **clear qos cos-dscp-map** command to clear CoS-to-DSCP mapping set by the **set qos cos-dscp-map** command and return to the default setting.

**clear qos cos-dscp-map**

**Syntax Description** This command has no arguments or keywords.

**Defaults** The default CoS-to-DSCP configuration is listed in [Table 2-2](#).

**Table 2-2 CoS-to-DSCP Default Mapping**

CoS	0	1	2	3	4	5	6	7
DSCP	0	8	16	24	32	40	48	56

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear the CoS-to-DSCP mapping table:

```
Console> (enable) clear qos cos-dscp-map
QoS cos-dscp-map setting restored to default.
Console> (enable)
```

**Related Commands** [set qos cos-dscp-map](#)  
[show qos maps](#)



# clear qos dscp-cos-map

Use the **clear qos dscp-cos-map** command to clear DSCP-to-CoS mapping set by the **set qos dscp-cos-map** command and return to the default setting.

## clear qos dscp-cos-map

**Syntax Description** This command has no arguments or keywords.

**Defaults** The default DSCP-to-CoS configuration is listed in [Table 2-3](#).

**Table 2-3 DSCP-to-CoS Default Mapping**

DSCP	0 to 7	8 to 15	16 to 23	24 to 31	32 to 39	40 to 47	48 to 55	56 to 63
CoS	0	1	2	3	4	5	6	7

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear the DSCP-to-CoS mapping table:

```
Console> (enable) clear qos dscp-cos-map
QoS dscp-cos-map setting restored to default.
Console> (enable)
```

**Related Commands** [set qos dscp-cos-map](#)  
[show qos maps](#)

# clear qos ipprec-dscp-map

Use the **clear qos ipprec-dscp-map** command to reset the mapping set by the **set qos ipprec-dscp-map** command to the default setting.

**clear qos ipprec-dscp-map**

**Syntax Description** This command has no arguments or keywords.

**Defaults** The default IP precedence-to-DSCP configuration is listed in [Table 2-4](#).

*Table 2-4 IP Precedence-to-DSCP Default Mapping*

IPPREC	0	1	2	3	4	5	6	7
DSCP	0	8	16	24	32	40	48	56

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear the IP precedence-to-DSCP mapping table:

```
Console> (enable) clear qos ipprec-dscp-map
QoS ipprec-dscp-map setting restored to default.
Console> (enable)
```

**Related Commands** [set qos ipprec-dscp-map](#)  
[show qos maps](#)

# clear qos mac-cos

Use the **clear qos mac-cos** command set to clear the values set by the **set qos mac-cos** command.

```
clear qos mac-cos dest_mac [vlan]
```

```
clear qos mac-cos all
```

Syntax Description	
<i>dest_mac</i>	Number of the destination host MAC address.
<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
<b>all</b>	Keyword to clear CoS values for all MAC/VLAN pairs.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If the *vlan* number is not entered, all entries for the MAC address are cleared.

**Examples** This example shows how to clear the values set by the **set qos mac-cos** command and return to the default settings for all MAC address and VLAN pairs:

```
Console> (enable) clear qos mac-cos all
All CoS to Mac/Vlan entries are cleared.
Console> (enable)
```

This example shows how to clear the values set by the **set qos mac-cos** command and return to the default settings for a specific MAC address:

```
Console> (enable) clear qos mac-cos 1-2-3-4-5-6 1
CoS to Mac/Vlan entry for mac 01-02-03-04-05-06 vlan 1 is cleared.
Console> (enable)
```

**Related Commands** [set qos mac-cos](#)  
[show qos mac-cos](#)

# clear qos map

Use the **clear qos map** command to return the values to the default settings.

```
clear qos map port_type tx | rx
```

<b>Syntax Description</b>	<i>port_type</i> Port type; valid values are <b>2q2t</b> , <b>1p3q1t</b> , and <b>1p2q2t</b> for transmit and <b>1p1q4t</b> and <b>1p1q0t</b> for receive. See the “Usage Guidelines” section for additional information.
<b>tx   rx</b>	Keyword to specify the transmit or receive queue.

**Defaults** The default mappings for all ports are shown in [Table 2-5](#) and [Table 2-6](#) and applies to all ports.

**Table 2-5 Default Transmit Queue and Drop-Threshold Mapping of CoS Values**

Port Type	Drop Threshold Type	Low Delay (Queue 2)	High Delay (Queue 1)	Priority Delay (Queue 3)
2q2t	Low drop (Threshold 2)	7, 6	3, 2	N/A
	High drop (Threshold 1)	5, 4	1, 0	N/A
1p2q2t	Low drop (Threshold 2)	7	3, 2	N/A
	High drop (Threshold 1)	5, 4	1, 0	5

**Table 2-6 Default Receive Drop-Threshold Mapping of CoS Values**

Port Type	Threshold 1 (highest drop)	Threshold 2	Threshold 3	Threshold 4 (lowest drop)	Priority Queue
1p1q0t	0, 1	2, 3	4, 5	7	6
1p1q4t	0, 1	2, 3	4, 5	7	6

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **1p2q1t** and **1p1q8t** port types are not supported.

---

**Examples**

This example shows how to return the values to the default settings:

```
Console> (enable) clear qos map 2q2t  
This command will take map values back to factory default.  
QoS map cleared.  
Console> (enable)
```

---

**Related Commands**

[set qos map](#)  
[show qos maps](#)

# clear qos policed-dscp-map

Use the **clear qos policed-dscp-map** to reset the policer-to-dscp mapping table to the defaults.

**clear qos policed-dscp-map**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default is the identity function; for example, DSCP 63 to policed DSCP 63 and DSCP 62 to policed DSCP 62.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to reset the mapping to the defaults:

```
Console> (enable) clear qos policed-dscp-map
QoS policed-dscp-map setting restored to default.
Console> (enable)
```

---

**Related Commands** [set qos policed-dscp-map](#)  
[show qos maps](#)

# clear qos policer

Use the **clear qos policer** command set to clear policing rules from NVRAM.

```
clear qos policer microflow microflow_name | all
```

```
clear qos policer aggregate aggregate_name | all
```

Syntax Description		
	<b>microflow</b> <i>microflow_name</i>	Keyword and variable to specify the name of the microflow policing rule.
	<b>aggregate</b> <i>aggregate_name</i>	Keyword and variable to specify the name of the aggregate policing rule.
	<b>all</b>	Keyword to clear all policing rules.

## Defaults

This command has no default setting in systems configured with the Supervisor Engine 1 with Layer 3 Switching Engine (PFC); in systems configured with Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2), the default is to apply the given map to the normal rate only.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

Policing is the process by which the switch limits the bandwidth consumed by a flow of traffic. Policing can mark or drop traffic.

You cannot clear an entry that is currently being used in an ACE. You must first detach the ACEs from the interface.

You cannot use the **all** keyword if a microflow rate limit is currently being used in an ACE.

The **normal** and **excess** keywords are supported on systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only. With these keywords, you can specify a map for the normal rate and one for the excess rate. Because this selection is optional in the CLI, the default (unspecified) action is to apply the given map to the normal rate only.

This example shows how to clear a specific microflow policing rule:

```
Console> (enable) clear qos policer microflow my_micro
my_micro QoS microflow policer cleared.
Console> (enable)
```

This example shows how to clear all microflow policing rules:

```
Console> (enable) clear qos policer microflow all
All QoS microflow policers cleared.
Console> (enable)
```

This example shows how to clear a specific aggregate policing rule:

```
Console> (enable) clear qos policer aggregate my_micro  
my_micro QoS microflow policer cleared.  
Console> (enable)
```

This example shows how to clear all aggregate policing rules:

```
Console> (enable) clear qos policer aggregate all  
All QoS aggregate policer cleared.  
Console> (enable)
```

---

**Related Commands**

[set qos policer](#)  
[show qos policer](#)



# clear qos statistics

Use the **clear qos statistics** command to clear QoS statistic counters.

## **clear qos statistics**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear the QoS statistic counters:

```
Console> (enable) clear qos statistics  
QoS statistical cleared.  
Console> (enable)
```

---

**Related Commands** [show qos statistics](#)

# clear radius

Use the **clear radius** command set to clear one or all of the RADIUS servers from the RADIUS server table or remove a shared key entry.

**clear radius server all**

**clear radius server *ipaddr***

**clear radius key**

Syntax Description		
	<b>server</b>	Keyword to specify RADIUS servers.
	<b>all</b>	Keyword to specify all RADIUS servers.
	<i>ipaddr</i>	Number of the IP address or IP alias.
	<b>key</b>	Keyword to specify the RADIUS shared key.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** *ipaddr* is an IP alias or an IP address in dot notation; for example, 101.102.103.104.

**Examples** This example shows how to clear the RADIUS key:

```
Console> (enable) clear radius key
Radius server key cleared.
Console> (enable)
```

This example shows how to clear a specific RADIUS server from the RADIUS server table:

```
Console> (enable) clear radius server 128.56.45.32
128.56.45.32 cleared from radius server table.
Console> (enable)
```

**Related Commands**

- [set radius key](#)
- [set radius server](#)
- [show radius](#)

# clear rcp

Use the **clear rcp** command to clear rcp information for file transfers.

**clear rcp**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear rcp information:

```
Console> (enable) clear rcp  
Console> (enable)
```

---

**Related Commands** [set rcp username](#)  
[show rcp](#)

# clear rgmp statistics

Use the **clear rgmp statistics** command to clear RGMP statistics information for all VLANs.

**clear rgmp statistics**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear the RGMP statistics on the switch:

```
Console> (enable) clear rgmp statistics
RGMP statistics cleared.
Console> (enable)
```

---

**Related Commands** [set rgmp](#)  
[show rgmp statistics](#)

# clear security acl

Use the **clear security acl** command set to remove a specific ACE or all ACEs from a VACL and delete the VACLs from the edit buffer.

**clear security acl all**

**clear security acl** *acl\_name*

**clear security acl capture-ports** {**all** | *mod/ports*}

**clear security acl log flow**

**clear security acl** *acl\_name* [*editbuffer\_index*]

**clear security acl adjacency** *adjacency\_name*

**clear security acl map** {*acl\_name* | *vlan* | **all**}

Syntax Description		
<b>all</b>	Keyword to remove ACEs for all the VACLs.	
<i>acl_name</i>	Name of the VACL whose ACEs are to be removed.	
<b>capture-ports</b>	Keyword to remove ports from the capture list.	
<b>all</b>	Keyword to remove all ports from the capture list.	
<i>mod/ports</i>	Variable to remove specific port from the capture list; <i>mod/num</i> is the number of the module and the port on the module.	
<b>log flow</b>	Keywords to remove logging table flow entries.	
<i>editbuffer_index</i>	(Optional) Index number of the ACE in the VACL.	
<b>adjacency</b>	Keyword to remove an adjacency ACE.	
<i>adjacency_name</i>	Name of the adjacency ACE.	
<b>map</b>	Keyword to clear security ACL to a VLAN mapping.	
<i>vlan</i>	Variable to clear ACL mappings for a specific VLAN.	
<b>all</b>	Keyword to clear all ACL VLAN mappings.	

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Changes you make by entering this command are saved to NVRAM and hardware only after you enter the **commit** command.

Use the **show security acl** command to display the VACL list.

The adjacency ACE cannot be cleared before the redirect ACE. The redirect ACE and the adjacency ACE in PBF VACLs should be cleared in the following order:

1. Clear the redirect ACE.
2. Commit the VACL.
3. Clear the adjacency ACE.
4. Commit the adjacency.

---

## Examples

This example shows how to remove ACEs for all the VACLs:

```
Console> (enable) clear security acl all
All editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

This example shows how to remove a specific ACE from a specific VACL:

```
Console> (enable) clear security acl IPACL1 2
IPACL1 editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

This example shows how to remove an adjacency ACE:

```
Console> (enable) clear security acl adjacency a_1
a_1 editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

---

## Related Commands

[commit](#)  
[show security acl](#)  
[rollback](#)

# clear security acl capture-ports

Use the **clear security acl capture-ports** command to remove a port from the capture port list.

```
clear security acl capture-ports {mod/ports...}
```

<b>Syntax Description</b>	<i>mod/ports...</i> Number of the module and the ports on the module.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	<p>Configurations you make by entering this command are saved in NVRAM. This command <i>does not</i> require that you enter the <b>commit</b> command.</p> <p>If you have a given number of ports and a few are removed, the remaining ports continue to capture the traffic.</p>
<b>Examples</b>	<p>This example shows how to remove entries from the capture port list:</p> <pre>Console&gt; (enable) <b>clear security acl capture-ports 1/1,2/1</b> Successfully cleared the following ports: 1/1,2/1 Console&gt; (enable)</pre>
<b>Related Commands</b>	<p><a href="#">show security acl capture-ports</a> <a href="#">set security acl capture-ports</a></p>

# clear security acl log flow

Use the **clear security acl log flow** command to clear all flows in the security ACL log table.

**clear security acl log flow**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** This command is supported on systems configured with Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

---

**Examples** This example shows how to clear all flows in the security ACL log table:

```
Console> (enable) clear security acl log flow
Security acl log table cleared successfully
Console> (enable)
```

---

**Related Commands** [set security acl log](#)  
[show security acl log](#)



# clear security acl map

Use the **clear security acl map** command set to remove VACL-to-VLAN mapping.

```
clear security acl map acl_name vlan
```

```
clear security acl map {acl_name | vlan | all}
```

Syntax Description		
	<i>acl_name</i>	Name of the VACL whose VLAN is to be deleted.
	<i>vlan</i>	Number of the VLAN whose mapping is to be deleted; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
	<b>all</b>	Keyword to remove all VACL-to-VLAN mappings.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Changes you make by entering this command are saved to NVRAM and do not require you to enter the **commit** command.

Use the **show security acl** command to display the ACL list.

**Examples** This example shows how to remove a VACL-to-VLAN mapping from a specific VLAN:

```
Console> (enable) clear security acl map ip1 3  
Map deletion in progress.
```

Successfully cleared mapping between ACL ip1 and VLAN 3.

```
Console> (enable)
```

This example shows how to remove a specific VACL-to-VLAN mapping from all VLANs:

```
Console> (enable) clear security acl map ip1  
Map deletion in progress.
```

Successfully cleared mapping between ACL ip1 and VLAN 5.

Successfully cleared mapping between ACL ip1 and VLAN 8.

```
Console> (enable)
```

This example shows how to remove all VACL-to-VLAN mappings from a specific VLAN:

```
Console> (enable) clear security acl map 5  
Map deletion in progress.  
  
Successfully cleared mapping between ACL ipx1 and VLAN 5.  
  
Successfully cleared mapping between ACL mac2 and VLAN 5.  
Console> (enable)
```

This example shows how to remove all VACL-to-VLAN mappings from all VLANs:

```
Console> (enable) clear security acl map all  
Map deletion in progress.  
  
Successfully cleared mapping between ACL ip2 and VLAN 12.  
  
Successfully cleared mapping between ACL ipx1 and VLAN 12.  
  
Successfully cleared mapping between ACL ipx1 and VLAN 45.  
  
Successfully cleared mapping between ACL ip2 and VLAN 47.  
  
Successfully cleared mapping between ACL ip3 and VLAN 56.  
Console> (enable)
```

---

**Related Commands**

**commit**  
**show security acl**  
**rollback**

# clear snmp access

Use the **clear snmp access** command set to remove the access rights of an SNMP group.

```
clear snmp access [-hex] {groupname} {security-model {v1 | v2c}}
```

```
clear snmp access {security-model v3 {noauthentication | authentication | privacy}}  
[context [-hex] contextname]
```

Syntax Description		
<b>-hex</b>	(Optional) Keyword to display the <i>groupname</i> or <i>contextname</i> in a hexadecimal format.	
<i>groupname</i>	SNMP access table name.	
<b>security-model v1   v2c</b>	Keywords to specify the security model v1 or v2c.	
<b>security-model v3</b>	Keywords to specify security model v3.	
<b>noauthentication</b>	Keyword to specify groups with security model type set to noauthentication.	
<b>authentication</b>	Keyword to specify groups with security model type authentication protocol.	
<b>privacy</b>	Keyword to specify groups with security model type privacy.	
<b>context</b> <i>contextname</i>	(Optional) Keyword and variable to specify the name of a context string.	

**Defaults** The default *contextname* is a NULL string.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use special characters for *groupname* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

If you do not enter a context name, a NULL context string is used.

**Examples** This example shows how to clear SNMP access for a group:

```
Console> (enable) clear snmp access cisco-group security-model v3 authentication  
Cleared snmp access cisco-group version v3 level authentication.  
Console> (enable)
```

**Related Commands**

- [set snmp access](#)
- [show snmp access](#)
- [show snmp context](#)

# clear snmp community

Use the **clear snmp community** command to remove the mappings between different community strings and security modes.

```
clear snmp community index [-hex] {index_name}
```

Syntax Description	<b>index</b>	Keyword to specify clearing an index.
	<b>-hex</b>	(Optional) Keyword to display the <i>index_name</i> in a hexadecimal format.
	<i>index_name</i>	Name of the SNMP index.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use special characters for *index\_name* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

If you do not enter an *index\_name*, a NULL context string is used.

**Examples** This example shows how to clear SNMP access for a group:

```
Console> (enable) clear snmp community index ind1
Cleared snmp community ind1.
Console> (enable)
```

**Related Commands** [set snmp community](#)  
[show snmp community](#)

# clear snmp group

Use the **clear snmp group** command to remove the SNMP user from an SNMP group.

```
clear snmp group [-hex] groupname {user [-hex] username} {security-model {v1 | v2c | v3}}
```

<b>Syntax Description</b>	<b>-hex</b>	(Optional) Keyword to display the <i>groupname</i> and <i>username</i> as a hexadecimal format.
	<i>groupname</i>	Name of the SNMP group that defines an access control.
	<b>user</b>	Keyword to specify the SNMP group username.
	<i>username</i>	Name of the SNMP user.
	<b>security model</b> <b>v1</b>   <b>v2c</b>   <b>v3</b>	Keywords to specify security model v1, v2c, or v3.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use special characters for *groupname* or *username* (nonprintable delimiters for these parameters), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

**Examples** This example shows how to remove an SNMP user from a group:

```
Console> (enable) clear snmp group cisco-group user joe security-model v3
Cleared snmp group cisco-group user joe version v3.
Console> (enable)
```

**Related Commands** [set snmp group](#)  
[show snmp group](#)

# clear snmp notify

Use the **clear snmp notify** command to clear the SNMP notifyname in the snmpNotifyTable.

```
clear snmp notify [-hex] {notifyname}
```

<b>Syntax Description</b>	<b>-hex</b> (Optional) Keyword to display the <i>notifyname</i> as a hexadecimal format.
	<i>notifyname</i> Identifier to index the snmpNotifyTable.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use special characters for *notifyname* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

**Examples** This example shows how to clear an SNMP notifyname from the snmpNotifyTable:

```
Console> (enable) clear snmp notify joe
Cleared SNMP notify table joe.
Console> (enable)
```

**Related Commands** [set snmp notify](#)  
[show snmp notify](#)

# clear snmp targetaddr

Use the **clear snmp targetaddr** command to clear the SNMP target address entry in the TargetAddressTable.

```
clear snmp targetaddr [-hex] {addrname}
```

<b>Syntax Description</b>	<p><b>-hex</b> (Optional) Keyword to display the <i>addrname</i> as a hexadecimal format.</p> <p><i>addrname</i> Name of the target agent; the maximum length is 32 bytes.</p>
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	If you use special characters for <i>addrname</i> (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.
<b>Examples</b>	<p>This example shows how to clear an SNMP target address entry in the snmpTargetAddressTable:</p> <pre>Console&gt; (enable) <b>clear snmp targetaddr joe</b> Cleared SNMP targetaddr joe. Console&gt; (enable)</pre>
<b>Related Commands</b>	<p><a href="#">set snmp targetaddr</a></p> <p><a href="#">show snmp targetaddr</a></p>

# clear snmp targetparams

Use the **clear snmp targetparams** command to clear the SNMP target parameters used in the snmpTargetParamsTable.

```
clear snmp targetparams [-hex] {paramsname}
```

<b>Syntax Description</b>	<b>-hex</b> (Optional) Keyword to display the <i>paramsname</i> as a hexadecimal format.
	<i>paramsname</i> Name of the target parameter in the snmpTargetParamsTable; the maximum length is 32 bytes.

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	If you use special characters for <i>paramsname</i> (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.
-------------------------	---

<b>Examples</b>	This example shows how to remove the SNMP target parameters:
-----------------	--

```
Console> (enable) clear snmp targetparams joe
Cleared SNMP targetparams table joe.
Console> (enable)
```

<b>Related Commands</b>	<a href="#">set snmp targetparams</a> <a href="#">show snmp targetparams</a>
-------------------------	---



# clear snmp trap

Use the **clear snmp trap** command to clear an entry from the SNMP trap receiver table.

```
clear snmp trap {rcvr_addr} [all]
```

<b>Syntax Description</b>	<i>rcvr_addr</i>	IP address or IP alias of the trap receiver (the SNMP management station) to clear.
	<b>all</b>	(Optional) Keyword to specify every entry in the SNMP trap receiver table.

**Defaults** The default configuration has no entries in the SNMP trap receiver table.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear an entry from the SNMP trap receiver table:

```
Console> (enable) clear snmp trap 192.122.173.82  
SNMP trap receiver deleted.  
Console> (enable)
```

**Related Commands**

- [set snmp trap](#)
- [show port counters](#)
- [test snmp trap](#)

# clear snmp user

Use the **clear snmp user** command to remove an SNMP user.

```
clear snmp user [-hex] {username} [remote engineid]
```

Syntax Description	<b>-hex</b>	(Optional) Keyword to display the <i>username</i> as a hexadecimal format.
	<i>username</i>	Name of the user on the host that connects to the agent.
	<b>remote</b> <i>engineid</i>	(Optional) Keyword and variable to specify the <i>username</i> on a remote SNMP engine.

**Defaults** If a remote engine ID is not provided, the default local SNMP engine ID is used.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use special characters for *username* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

**Examples** This example shows how to remove a user from an SNMP group:

```
Console> (enable) clear snmp user joe
Cleared SNMP user joe.
Console> (enable)
```

This example shows how to remove a user on a remote SNMP engine:

```
Console> (enable) clear snmp user joe remote 00:00:00:09:00:d0:00:4c:18:00
Cleared SNMP user.
Console> (enable)
```

**Related Commands**

- [set snmp user](#)
- [show snmp user](#)

# clear snmp view

Use the **clear snmp view** command to remove the MIB view entry from the vacmViewTreeFamilyTable.

```
clear snmp view [-hex] {viewname subtree}
```

<b>Syntax Description</b>	<b>-hex</b> (Optional) Keyword to display the <i>viewname</i> as a hexadecimal format.
	<i>viewname</i> Name of a MIB view.
	<i>subtree</i> Name of the subtree.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use special characters for *viewname* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

A MIB subtree used with a mask defines a view subtree that can be in OID format or a text name mapped to a valid OID.

**Examples** This example shows how to clear the SNMP MIB viewname:

```
Console> (enable) clear snmp view myview 1.1.3
Cleared snmp view myview with subtree 1.1.3
Console> (enable)
```

**Related Commands** [set snmp view](#)  
[show snmp view](#)

# clear spantree portinstancecost

Use the **clear spantree portinstancecost** command to restore the default path cost to an instance on a port.

**clear spantree portinstancecost** *mod/port instances*

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<i>instances</i>	Number of the instance; valid values are from <b>1</b> to <b>16</b> .

**Defaults** The default path cost is based on port speed; see [Table 2-7](#) for default settings.

**Table 2-7 Default Port Cost—Short Mode**

Port Speed	Default Port Cost
4 Mb	250
10 Mb	100
16 Mb	62
100 Mb	19
155 Mb	14
1 Gb	4
10 Gb	2

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to restore the default path cost to an instance on a port:

```
Console> (enable) clear spantree portinstancecost 5/1 2
Port 5/1 mistp-instance 1-16 have path cost 200000.
Console> (enable)
```

**Usage Guidelines** This command is valid in MISTP mode only.

**Related Commands** [set spantree portinstancecost](#)  
[show spantree statistics](#)

# clear spantree portinstancepri

Use the **clear spantree portinstancepri** command to reset the spanning tree port instance priority.

```
clear spantree portinstancepri mod/port [instances]
```

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<i>instances</i>	(Optional) Number of the instance; valid values are from <b>1</b> to <b>16</b> .

**Defaults** The default is the port priority is set to 0 with no instances specified.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is valid in MISTP mode only.

**Examples** This example shows how to reset the spanning tree port instance priority:

```
Console> (enable) clear spantree portinstancepri 5/1 2
Port 5/1 instances 1-16 using portpri 32.
Console> (enable)
```

**Related Commands** [set spantree portinstancepri](#)  
[show spantree](#)

# clear spantree portvlancost

Use the **clear spantree portvlancost** command to restore the default path cost to a VLAN on a port.

**clear spantree portvlancost** *mod/port* [*vlangs*]

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<i>vlangs</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .

**Defaults** The default path cost is based on port speed; see [Table 2-8](#) and [Table 2-9](#) for default settings.

**Table 2-8 Default Port Cost—Short Mode**

Port Speed	Default Port Cost
4 Mb	250
10 Mb	100
16 Mb	62
100 Mb	19
155 Mb	14
1 Gb	4
10 Gb	2

**Table 2-9 Default Port Cost—Long Mode**

Port Speed	Default Port Cost
100 Kb	200,000,000
1 Mb	20,000,000
10 Mb	2,000,000
100 Mb	200,000
1 Gb	20,000
10 Gb	2,000
100 Gb	200
1 Tb	20
10 Tb	2

**Command Types** Switch command.

**Command Modes** Privileged.

---

**Usage Guidelines**

This command is valid in PVST+ mode only.  
If you do not specify a VLAN, all VLANs are cleared.

---

**Examples**

These examples show how to restore the default path cost to a VLAN on a port:

```
Console> (enable) clear spantree portvlancost 2/10 1-10
Port 2/10 VLANs 11-21 have path cost 6
Port 2/10 VLANs 1-10,22-1000 have path cost 10.
Console> (enable)
```

```
Console> (enable) clear spantree portvlancost 2/10
Port 2/10 VLANs 1-1000 have path cost 10.
Console> (enable)
```

---

**Related Commands**

[set spantree portvlancost](#)  
[show spantree statistics](#)

# clear spantree portvlanpri

Use the **clear spantree portvlanpri** command to reset the spanning tree port VLAN priority.

**clear spantree portvlanpri** *mod/port* [*vlan*s]

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<i>vlan</i> s	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to reset the spanning tree port VLAN priority:

```
Console> (enable) clear spantree portvlanpri 1/2 23-40
Port 1/2 vlans 3,6-20,23-1000 using portpri 32
Port 1/2 vlans 1-2,4-5,21-22 using portpri 30
Console> (enable)
```

**Related Commands** [set spantree portvlanpri](#)  
[show spantree](#)



# clear spantree root

Use the **clear spantree root** command to restore the spanning tree bridge priority, hello time, maxage, and forward delay on the switch to their default values.

**clear spantree root** [*vlan*s]

**clear spantree root mistp-instance** *instances*

<b>Syntax Description</b>	<i>vlan</i> s	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
<b>Syntax Description</b>	<b>mistp-instance</b> <i>instances</i>	Keyword and variable to specify the instance number; valid values are from <b>1</b> to <b>16</b> .

## Defaults

The defaults are as follows:

- switch priority is 32768
- forward delay is 15 seconds
- hello time is 2 seconds
- maxage is 20 seconds

## Command Types

Switch command.

## Command Modes

Privileged.

## Examples

This example shows how to clear the spanning tree root on a range of VLANs:

```
Console> (enable) clear spantree root 1-20
VLANs 1-20 bridge priority set to 32678.
VLANs 1-20 bridge hello time set to 2 seconds.
VLANs 1-20 bridge max aging time set to 20 seconds.
VLANs 1-20 bridge forward delay set to 15 seconds.
```

This example shows how to clear the spanning tree root on two specific VLANs:

```
Console> (enable) clear spantree root 22,24
VLANs 22,24 bridge priority set to 32678.
VLANs 22,24 bridge hello time set to 2 seconds.
VLANs 22,24 bridge max aging time set to 20 seconds.
VLANs 22,24 bridge forward delay set to 15 seconds.
Console> (enable)
```

This example shows how to clear the spanning tree root on an instance:

```
Console> (enable) clear spantree root mistp-instance 1  
Instance 1 bridge priority set to 32768.  
Instance 1 bridge max aging time set to 20.  
Instance 1 bridge hello time set to 2.  
Instance 1 bridge forward delay set to 15.  
Console> (enable)
```

---

**Related Commands**

[set spantree root](#)  
[show spantree](#)

# clear spantree statistics

Use the **clear spantree statistics** command set to clear the spanning tree statistics.

**clear spantree statistics** *mod/port*

**clear spantree statistics** *vlan*s

**clear spantree statistics** **mistp-instance** *instances*

Syntax Description		
	<i>mod/port</i>	Number of the module and the port on the module.
	<i>vlan</i> s	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
	<b>mistp-instance</b> <i>instances</i>	Keyword and variable to specify the instance number; valid values are from <b>1</b> to <b>16</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear the spanning tree statistics for VLAN 1:

```
Console> (enable) clear spantree statistics 1
Cleared all VLAN counters for VLAN 1
Statistics cleared for vlans 1
Console> (enable)
```

This example shows how to clear the spanning tree statistics for a port:

```
Console> (enable) clear spantree statistics 3/1
Statistics cleared for module 3/1
Console> (enable)
```

This example shows how to clear the spanning tree statistics for an instance:

```
Console> (enable) clear spantree statistics mistp-instance 2
Statistics cleared for instances 2
Console> (enable)
```

**Related Commands** [show spantree statistics](#)

# clear spantree uplinkfast

Use the **clear spantree uplinkfast** command to turn off the UplinkFast feature and to return the switch priority and port costs to the default settings.

## **clear spantree uplinkfast**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** In some cases, this command could cause load balancing on the switch to be lost.

---

**Examples** This example shows how to turn off the UplinkFast feature and to return the switch priority to the default settings:

```
Console> (enable) clear spantree uplinkfast
This command will cause all portcosts, portvlancosts, and the
bridge priority on all vlans to be set to default.
Do you want to continue (y/n) [n]? y
VLANs 1-1005 bridge priority set to 32768.
The port cost of all bridge ports set to default value.
The portvlancost of all bridge ports set to default value.
uplinkfast disabled for bridge.
Console> (enable)
```

---

**Related Commands** [set spantree uplinkfast](#)  
[show spantree uplinkfast](#)

# clear tacacs key

Use the **clear tacacs key** command to remove the key setting used for TACACS+ authentication and encryption.

## **clear tacacs key**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default key value is null.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear the key setting used for authentication and encryption:

```
Console> (enable) clear tacacs key
TACACS server key cleared.
Console> (enable)
```

---

**Related Commands** [set tacacs key](#)  
[show tacacs](#)

# clear tacacs server

Use the **clear tacacs server** command to remove a host from the list of TACACS+ servers.

**clear tacacs server** *ip\_addr*

<b>Syntax Description</b>	<i>ip_addr</i>	IP address of the server to be removed from the list of TACACS+ servers.
---------------------------	----------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Examples</b>	This example shows how to remove a server from the list of TACACS+ servers:
-----------------	---

```
Console> (enable) clear tacacs server 170.1.2.20
170.1.2.20 cleared from TACACS table
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show tacacs</a>
-------------------------	-----------------------------

# clear timezone

Use the **clear timezone** command to return the time zone to its default, UTC.

## **clear timezone**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default time zone is UTC.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** The **clear timezone** command functions only when NTP is running. If you set the time manually and NTP is disengaged, the **clear timezone** command has no effect.

---

**Examples** This example shows how to clear the time zone:

```
Console> (enable) clear timezone
Timezone name and offset cleared.
Console> (enable)
```

---

**Related Commands** [set timezone](#)

# clear top

Use the **clear top** command to stop the TopN process.

```
clear top {all | report_num}
```

<b>Syntax Description</b>	<b>all</b> Keyword to stop all nonpending TopN results.
	<i>report_num</i> TopN report number to kill; valid values are from <b>1</b> to <b>5</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **clear top all** command will not kill any pending TopN reports. Only the reports with a *done* status are killed.

You can terminate TopN processes without the **background** option (use the **show top background** command to find out if the **background** option is used) by pressing **Ctrl-C** in the same Telnet/console session, or by entering the **clear top [report\_num]** command from a separate Telnet/console session. The prompt is not printed before the TopN report is completely displayed. Other commands will be blocked until the report has been displayed.

**Examples** This example shows how to stop the TopN 1 process from a console session:

```
Console> (enable) clear top 1
10/29/1998,12:05:38:MGMT-5: TopN report 1 killed by Console//.
Console> (enable)
```

This example shows how to stop the TopN 4 process from a Telnet session:

```
Console> (enable) clear top 4
10/29/1998,12:06:00:MGMT-5: TopN report 4 killed by telnet/172.22.34.2/.
Console> (enable)
```

**Related Commands** [show top](#)  
[show top report](#)



# clear trunk

Use the **clear trunk** command to restore a trunk port to its default trunk type and mode or to clear specific VLANs from the allowed VLAN list for a trunk port.

```
clear trunk mod/port [vlangs]
```

<b>Syntax Description</b>	<i>mod/port</i> Number of the module and the port on the module.
	<i>vlangs</i> (Optional) Number of the VLAN to remove from the allowed VLAN list; valid values are from <b>2</b> to <b>1005</b> and <b>1025</b> to <b>4094</b> .
<b>Defaults</b>	For all ports except MSM ports, the default is <b>auto</b> negotiate. For MSM ports, the default is <b>off</b> negotiate mode.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	<p>If you specify VLANs, those VLANs are removed from the list of VLANs allowed on the trunk. Default VLANs cannot be cleared on the trunk.</p> <p>Traffic for the removed VLANs are not forwarded over a trunk port. To add VLANs that you have removed, use the <b>set trunk</b> <i>mod/port vlangs</i> command.</p> <p>If you are trying to clear extended-range VLANs and sufficient space in NVRAM is not available, a warning message displays and the command fails.</p>
<b>Examples</b>	<p>This example shows how to clear VLANs 200 through 500 from the trunk port on port 2 of module 1:</p> <pre>Console&gt; (enable) <b>clear trunk</b> 1/2 200-500 Removing Vlan(s) 200-500 from allowed list. Port 1/2 allowed vlans modified to 1-199,501-1000. Console&gt; (enable)</pre> <p>This example shows the output if you attempt to clear a trunk when not enough NVRAM space is available:</p> <pre>Console&gt; (enable) <b>clear trunk</b> 2/18 1030-1999 Failed to clear extended range vlans from allowed list. Not enough NVRAM space. Use the 'set trunk' command to restore some existing entries to the default value. Console&gt; (enable)</pre>
<b>Related Commands</b>	<p><a href="#">set trunk</a></p> <p><a href="#">show trunk</a></p>

# clear vlan

Use the **clear vlan** command to delete an existing VLAN from a management domain.

**clear vlan** *vlan*s

---

<b>Syntax Description</b>	<i>vlan</i> s    Number of the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
---------------------------	--

---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	<p>Follow these guidelines for deleting VLANs:</p> <ul style="list-style-type: none"> <li>• When you delete a normal-range Ethernet VLAN in VTP server mode, the VLAN is removed from all switches in the same VTP domain.</li> <li>• When you delete a normal-range VLAN in VTP transparent mode, the VLAN is deleted only on the current switch.</li> <li>• You can delete an extended-range VLAN only on the switch where it was created.</li> </ul>
-------------------------	---



### Caution

---

When you clear a VLAN, all ports assigned to that VLAN become inactive. However, the VLAN port assignments are retained until you move the ports to another VLAN. If the cleared VLAN is reactivated, all ports still configured on that VLAN are also reactivated. A warning is displayed if you clear a VLAN that exists in the mapping table.

---

When you clear a private VLAN (primary, isolated, or community), the ports are set to inactive and are not assigned to any VLAN. The private VLAN mappings for the selected VLAN are also cleared. ACL to VLAN mappings are also deleted.

<b>Examples</b>	This example shows how to clear existing VLAN 4000 from a management domain:
-----------------	--

```

Console> (enable) clear vlan 4000
This command will de-activate all ports on vlan 4
in the entire management domain
Do you want to continue(y/n) [n]? y
VLAN 4 deleted
Console> (enable)

```

<b>Related Commands</b>	<a href="#">set vlan</a> <a href="#">show vlan</a>
-------------------------	---

# clear vlan mapping

Use the **clear vlan mapping** command set to delete existing IEEE 802.1Q VLAN-to-ISL VLAN mappings or reserved-to-nonreserved VLAN mapping.

```
clear vlan mapping dot1q {dot1q_vlan | all}
```

```
clear vlan mapping reserved {reserved_vlan | all}
```

<b>Syntax Description</b>	<b>dot1q</b> <i>dot1q_vlan</i>	Keyword and variable to clear the IEEE 802.1Q VLAN-to-ISL VLAN mapping.
	<b>dot1q all</b>	Keywords to clear all IEEE 802.1Q VLAN-to-ISL VLAN mappings.
	<b>reserved</b> <i>reserved_vlan</i>	Keyword and variable to clear the specified reserved-to-nonreserved VLAN mapping.
	<b>reserved all</b>	Keywords to clear all reserved-to-nonreserved VLAN mappings.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you clear a VLAN, all ports assigned to that VLAN become inactive. However, the VLAN port assignments are retained until you move the ports to another VLAN. If the cleared VLAN is reactivated, all ports still configured on that VLAN are also reactivated.

**Examples** This example shows how to clear an existing mapped VLAN from the dot1q mapping table:

```
Console> (enable) clear vlan mapping dot1q 444
Vlan Mapping 444 Deleted.
Console> (enable)
```

This example shows how to clear all mapped VLANs from the mapping table:

```
Console> (enable) clear vlan mapping dot1q all
All Vlan Mapping Deleted.
Console> (enable)
```

**clear vlan mapping**

This example shows how to clear mapped reserved VLANs from the mapping table:

```
Console> (enable) clear vlan mapping reserved 1007  
Vlan Mapping 1007 Deleted.  
Console> (enable)
```

---

**Related Commands**

[set vlan](#)  
[show vlan](#)

# clear vmps rcp

Use the **clear vmps rcp** command to delete the VMPS rcp username from the VMPS server table.

**clear vmps rcp** *username*

---

<b>Syntax Description</b>	<i>username</i> Username up to 14 characters long.
---------------------------	--

---

---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

---

<b>Usage Guidelines</b>	If you do not enter a username, all rcp usernames are deleted.
-------------------------	--

---

---

<b>Examples</b>	This example shows how to clear a specific VMPS rcp username from the VMPS table:
-----------------	---

```
Console> (enable) clear vmps rcp jdoe  
Console> (enable)
```

---

<b>Related Commands</b>	<a href="#">set rcp username</a>
-------------------------	----------------------------------

---

# clear vmips server

Use the **clear vmips server** command to delete a VMPS server from the VMPS server table.

**clear vmips server** *ip\_addr*

<b>Syntax Description</b>	<i>ip_addr</i> IP address or host name of the VMPS server to be deleted.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Examples</b>	This example shows how to clear a VMPS server from the VMPS table:
-----------------	--

```
Console> (enable) clear vmips server 192.168.255.255
VMPS domain server 192.168.255.255 cleared from VMPS table.
Console> (enable)
```

This example shows the results of trying to clear a nonexistent VMPS server from the VMPS table:

```
Console> (enable) clear vmips server 192.168.255.255
VMPS domain server 192.168.255.255 not in VMPS table.
Console> (enable)
```

<b>Related Commands</b>	<a href="#">reconfirm vmips</a> <a href="#">set vmips server</a>
-------------------------	---

# clear vmps statistics

Use the **clear vmps statistics** command to delete existing VMPS statistics.

**clear vmps statistics**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to delete existing VMPS statistics:

```
Console> (enable) clear vmps statistics  
VMPS and dynamic vlan statistics cleared.  
Console> (enable)
```

---

**Related Commands** [show vmps statistics](#)

# clear vtp pruneeligible

Use the **clear vtp pruneeligible** command to specify which VLANs in the VTP domain are ineligible for pruning.

**clear vtp pruneeligible** *vlan*s...

<b>Syntax Description</b>	<i>vlan</i> s...      Number of VLANs to make pruning ineligible; valid values are from <b>1</b> to <b>1000</b> .
---------------------------	---

**Defaults**      The default is VLANs 2 through 1000 are eligible for pruning.

**Command Types**      Switch command.

**Command Modes**      Privileged.

**Usage Guidelines**      VTP pruning causes information about each pruning-eligible VLAN to be removed from VTP updates if no stations belong to that VLAN out a particular switch port. Use the **set vtp** command to enable VTP pruning.

By default, VLANs 2 through 1000 are pruning eligible. Use the **clear vtp pruneeligible** command to make VLANs pruning ineligible.

If VLANs are pruning ineligible, use the **set vtp pruneeligible** command to make the VLANs pruning eligible again.

**Examples**      This example shows how to make VLANs 200 through 500 pruning ineligible:

```
Console> (enable) clear vtp pruneeligible 200-500
Vlans 1,200-500,1001-1005 will not be pruned on this device.
VTP domain Company modified.
Console> (enable)
```

**Related Commands**      **set vtp**  
**set vtp pruneeligible**  
**show vtp domain**



# clear vtp statistics

Use the **clear vtp statistics** command to delete VTP statistics.

**clear vtp statistics**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to clear VTP statistics:

```
Console> (enable) clear vtp statistics
vtp statistics cleared.
Console> (enable)
```

---

**Related Commands** [set vtp](#)  
[show vtp statistics](#)

# commit

Use the **commit** command set to commit all or a specific ACE in NVRAM that has not been written to hardware.

```
commit qos acl {acl_name | all | adjacency}
```

```
commit security acl {acl_name | all | adjacency}
```

Syntax Description		
<b>qos acl</b>		Keywords to specify QoS ACEs.
<i>acl_name</i>		Name that identifies the VACL whose ACEs are to be committed.
<b>all</b>		Keyword to commit ACEs for all the ACLs.
<b>adjacency</b>		Keyword to commit adjacency table entries.
<b>security acl</b>		Keywords to specify security ACEs.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **commit** command commits *all* ACEs in NVRAM that have not been written to hardware. Any committed ACL with no ACEs are deleted. We recommend that you enter ACEs in batches and issue the **commit** command to save all of them in hardware and NVRAM.

**Examples** This example shows how to commit a specific QoS ACE to NVRAM:

```
Console> (enable) commit qos acl my_acl
Hardware programming in progress...
ACL my_acl is committed to hardware.
Console> (enable)
```

This example shows how to commit a specific security ACE to NVRAM:

```
Console> (enable) commit security acl IPACL2
ACL commit in progress.
ACL IPACL2 is committed to hardware.
Console> (enable)
```

This example shows how to commit an adjacency table entry to NVRAM:

```
Console> (enable) commit security acl adjacency
Commit operation in progress.
Adjacency successfully committed.
```

Related Commands [rollback](#)

# commit lda

Use the **commit lda** command to commit ASLB configuration that has not been written to hardware to NVRAM.

## **commit lda**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to commit ASLB configuration to NVRAM:

```
Console> (enable) commit lda
Commit operation in progress...
Successfully committed Local Director Accelerator.
Console> (enable)
```

---

**Related Commands** [set lda](#)  
[show lda](#)  
[clear lda](#)

# configure

Use the **configure** command set to download a configuration file from an rcp server or the network and execute each command in that file.

**configure** {*host file*}[**rcp**]

**configure network**

<b>Syntax Description</b>	<i>host</i>	IP address or IP alias of the host.
	<i>file</i>	Name of the file.
	<b>rcp</b>	(Optional) Keyword to specify rcp as the file transfer method.
	<b>network</b>	Keyword to specify interactive prompting for the host and the file.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Refer to the *Catalyst 6000 Family Software Configuration Guide* on how to construct a configuration file to download using the **configure** command.

Following is a sample file called system5.cfg in the /tftpboot directory:

```
begin
show time
set ip alias conc7 198.133.219.207
set ip alias montreux 198.133.119.42
set ip alias cres 192.122.174.42
set prompt system5>
set password
# empty string old password

pingpong
pingpong
end
#
```

Each line contains a command, except lines that begin with ! or #.

**Examples** This example shows how to download the system5.cfg configuration file from the 192.122.174.42 host:

```
Console> (enable) configure 192.122.174.42 system5.cfg
Configure using system5.cfg from 192.122.174.42 (y/n) [n]? y
/
Done. Finished Network Download. (446 bytes)
>> show time
```

```
Wed May 19 1999, 17:42:50
>> set ip alias conc7 198.133.219.207
IP alias added.
>> set ip alias montreux 198.133.219.40
IP alias added.
>> set ip alias cres 192.122.174.42
IP alias added.
>> set prompt system5>
>> set password
Enter old password:
Enter new password: pingpong
Retype new password: pingpong
Password changed.
system5> (enable)
```

---

**Related Commands**

[show config](#)  
[copy](#)

# confreg

Use the **confreg** command to configure the configuration register utility.

**confreg** [*num*]

<b>Syntax Description</b>	<i>num</i> (Optional) Valid values are <b>0</b> = ROM monitor, <b>1</b> = boot helper image, and <b>2</b> to <b>15</b> = boot system.
---------------------------	---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	ROM monitor command.
----------------------	----------------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	<p>Executed with the <b>confreg</b> argument <i>num</i>, the VCR changes to match the number specified.</p> <p>Without the argument, <b>confreg</b> dumps the contents of the VCR in English and allows you to alter the contents.</p> <p>You are prompted to change or keep the information held in each bit of the VCR. In either case, the new VCR value is written into NVRAM and does not take effect until you reset or power cycle the platform.</p> <p>You must issue a <b>sync</b> command to save your change. Otherwise, the change is not saved and a <b>reset</b> removes your change.</p>
-------------------------	---

<b>Examples</b>	This example shows how to use the <b>confreg</b> command:
-----------------	---

```
rommon 7 > confreg

Configuration Summary
enabled are:
console baud: 9600
boot: the ROM Monitor

do you wish to change the configuration? y/n [n]: y
enable "diagnostic mode"? y/n [n]: y
enable "use net in IP bcast address"? y/n [n]:
enable "load rom after netboot fails"? y/n [n]:
enable "use all zero broadcast"? y/n [n]:
enable "break/abort has effect"? y/n [n]:
enable "ignore system config info"? y/n [n]:
change console baud rate? y/n [n]: y
enter rate: 0 = 9600, 1 = 4800, 2 = 1200, 3 = 2400 [0]: 0
change the boot characteristics? y/n [n]: y
```

```
enter to boot:
 0 = ROM Monitor
 1 = the boot helper image
 2-15 = boot system
 [0]: 0
```

```
Configuration Summary
enabled are:
diagnostic mode
console baud: 9600
boot: the ROM Monitor
```

```
do you wish to change the configuration? y/n [n]:
```

```
You must reset or power cycle for new config to take effect
```

---

**Related Commands**    [show boot](#)



# context

Use the **context** command to display the context of a loaded image.

## context

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** ROM monitor command.

**Command Modes** Normal.

**Usage Guidelines** The context from the kernel mode and process mode of a booted image are displayed, if available.

**Examples** This example shows how to display the context of a loaded image:

```
rommon 6 > context
Kernel Level Context:
  Reg      MSW      LSW      | Reg      MSW      LSW
  -----  -----  -----  | -----  -----  -----
zero : 00000000  00000000 | s0 : 00000000  34008301
AT   : 00000000  3e800000 | s1 : 00000000  00000001
v0   : 00000000  00000003 | s2 : 00000000  00000003
v1   : 00000000  00000000 | s3 : 00000000  00000000
a0   : 00000000  0000002b | s4 : 00000000  60276af8
a1   : 00000000  00000003 | s5 : ffffffff  ffffffff
a2   : 00000000  00000000 | s6 : 00000000  60276c58
a3   : 00000000  60276af8 | s7 : 00000000  0000000a
t0   : 00000000  00000b84 | t8 : 00000000  34008300
t1   : 00000000  3e800004 | t9 : ffffffff  ac000000
t2   : 00000000  00000239 | k0 : 00000000  00000400
t3   : 00000000  34008301 | k1 : 00000000  6024eb5c
t4   : ffffffff  ffff83fd | gp : 00000000  60252920
t5   : 00000000  0000003f | sp : 00000000  60276a98
t6   : 00000000  00000000 | s8 : 00000000  601fbf33
t7   : ffffffff  ffffffff | ra : 00000000  6006d380
HI   : 00000000  00000008 | LO : 00000000  00000000
EPC  : 00000000  60033054 | ErrPC : ffffffff  bfc070c8
Stat : 34408302 | Cause : 00002020
```

## Process Level Context:

Reg	MSW	LSW	Reg	MSW	LSW
zero	: 00000000	00000000	s0	: 00000000	00000074
AT	: 00000000	3e820000	s1	: 00000000	60276c58
v0	: 00000000	00000081	s2	: 00000000	601fbac0
v1	: 00000000	00000074	s3	: 00000000	00000036
a0	: 00000000	00000400	s4	: 00000000	0000000f
a1	: 00000000	60276c58	s5	: ffffffff	fffffff
a2	: 00000000	00000074	s6	: 00000000	60276c58
a3	: 00000000	00000000	s7	: 00000000	0000000a
t0	: 00000000	00000400	t8	: 00000000	34008300
t1	: 00000000	00000400	t9	: ffffffff	ac000000
t2	: 00000000	00000000	k0	: 00000000	30408401
t3	: ffffffff	ffff00ff	k1	: 00000000	30410000
t4	: 00000000	600dcc10	gp	: 00000000	60252920
t5	: 00000000	0000003f	sp	: ffffffff	80007ce8
t6	: 00000000	00000000	s8	: 00000000	601fbf33
t7	: ffffffff	fffffff	ra	: 00000000	600dfd20
HI	: 00000000	00000008	LO	: 00000000	00000000
EPC	: 00000000	600dfd38	ErrPC	: ffffffff	fffffff
Stat	: 34008303		Cause	: ffffffff	

# copy

Use the **copy** command set to upload or download a Flash image or a switch configuration to or from a Flash device, rcp server, or TFTP server.

```
copy file-id { tftp | rcp | flash | file-id | config }
```

```
copy tftp { flash | file-id | config }
```

```
copy rcp { flash | file-id | config }
```

```
copy flash { tftp | rcp | file-id | config }
```

```
copy config { flash | file-id | tftp | rcp } [all]
```

```
copy acl config { flash | file-id | tftp | rcp }
```

```
copy cfg1 { tftp | rcp | flash | config | cfg2 } [all]
```

```
copy cfg2 { tftp | rcp | flash | config | cfg1 } [all]
```

<b>Syntax Description</b>	<p><i>file-id</i> Format used to specify the file on the Flash device, where the format is <i>m/device:filename</i>.  <i>m/</i> = Option that gives access to different modules, such as the standby supervisor engine or an Ethernet module.  <i>device:</i> = Device where the Flash resides.  <i>filename</i> = Name of the configuration file.</p> <hr/> <p><b>tftp</b> Keyword to allow you to copy to or from a TFTP server.</p> <hr/> <p><b>rcp</b> Keyword to specify the file be copied to or from an rcp server.</p> <hr/> <p><b>flash</b> Keyword to support downloading of multiple modules.</p> <hr/> <p><b>config</b> Keyword to allow you to copy the configuration to Flash memory, another Flash device, or a file on a TFTP server.</p> <hr/> <p><b>acl config</b> Keywords to copy the ACL configuration manually to a file. See the “Usage Guidelines” section before using this command.</p> <hr/> <p><b>cfg1</b> Keyword to specify the first startup configuration file on the supervisor engine.</p> <hr/> <p><b>cfg2</b> Keyword to specify the second startup configuration file on the supervisor engine.</p> <hr/> <p><b>all</b> (Optional) Keyword to specify that the entire configuration be copied to the specified destination configuration file.</p>
---------------------------	---

## Defaults

If a source or destination device is not given, the one specified by the **cd** command is used. If a destination filename is omitted, the source filename is used.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** Use the **copy** command to perform these tasks:

- Download a system image or configuration file from a TFTP or rcp server to a Flash device.
- Upload a system image or configuration file from a Flash device to a TFTP or rcp server.
- Configure the switch using a configuration file on a Flash device or on a TFTP or rcp server.
- Copy the current configuration to a Flash device or to a TFTP or rcp server.
- Manually copy the ACL configuration to a file.



**Caution**

---

Manual copying can only be used if **acl config** is set to **flash** and you enable the **auto-config append** option. If you disable the **append** option, the configuration clears before executing the auto-config file; see the [set boot config-register auto-config](#) command.

---

If you do not specify the source or destination device, the command uses the ones specified by the **cd** command. If you omit the destination filename, the source filename is used.

The **copy config**, **copy cfg1**, and **copy cfg2** commands copy only nondefault commands to the destination configuration file. Use the keyword **all** to copy both default and nondefault configurations.

If you do not specify a source or destination Flash device, the default Flash device (specified by the **cd** command) is used. Use the **pwd** command to display the current default Flash device. If you omit the destination filename, the system uses the source filename.

The system stores image and configuration files in the *sysname.cfg* file when you define a system name using the **set system name** command; otherwise, it uses the default *myswitch.cfg* file.

A colon (:) is required after the specified device.

If you use the **flash** keyword as the copy source or destination, you are prompted for the Flash device name.

If you are copying a software image to multiple intelligent switching modules of the same type, use the **flash** keyword as the copy destination. The switch automatically determines which modules to copy the image to based on the header in the source image file. If you want to copy a software image to a single intelligent switching module in a switch with multiple modules of the same type, you must specify the destination *file-id* as *m/bootflash:* (do not specify a filename).

**Examples**

This example shows how to use the **copy** command to upload the switch configuration to a file named **cat.cfg** on the slot0 Flash device:

```

Console> (enable) copy config slot0:cat.cfg
Upload configuration to slot0:cat.cfg
649324 bytes available on device slot0, proceed (y/n) [n]? y
.....
.....
.....
.....
.....
.
/
Configuration has been copied successfully. (10200 bytes)
Console> (enable)

```

This example shows how to use the **copy** command to upload the switch configuration to a file named **lab2.cfg** on the TFTP server:

```

Console> (enable) copy config tftp:lab2.cfg
IP address or name of remote host [172.20.22.7]? y
Upload configuration to tftp:lab2.cfg (y/n) [n]? y
.....
.....
.....
.
/
Configuration has been copied successfully. (10299 bytes).
Console> (enable)

```

This example shows how to use the **copy** command to upload the switch configuration to the **cat.cfg** file on the slot0 Flash device:

```

Console> (enable) copy config flash
Flash device [bootflash]? slot0:
Name of file to copy to [test_image]? cat.cfg
Upload configuration to slot0:cat.cfg
749124 bytes available on device slot0, proceed (y/n) [n]? y
.....
.....
.....
.
/
Configuration has been copied successfully. (200345 bytes).
Console> (enable)

```

These examples show how to use the **copy** command to download a configuration from a TFTP server:

```

Console> (enable) copy slot0:cat.cfg config
Configure using slot0:cat.cfg (y/n) [n]? y
/
Finished download. (10900 bytes)
>> set password $1$FMFQ$HfZR5DUszVHIRhrz4h6V70
Password changed.
>> set enablepass $1$FMFQ$HfZR5DUszVHIRhrz4h6V70
Password changed.
>> set prompt Console>
>> set length 24 default
Screen length set to 24.
>> set logout 20
.....
Console> (enable)

```

```

Console> (enable) copy tftp config
IP address or name of remote host? 172.20.22.7
Name of configuration file? cat.cfg
Configure using cat.cfg from 172.20.22.7 (y/n) [n]? y
/
Finished network download. (10900 bytes)
>> set password $1$FMFQ$HfZR5DUszVHIRhrz4h6V70
Password changed.
>> set enablepass $1$FMFQ$HfZR5DUszVHIRhrz4h6V70
Password changed.
>> set prompt Console>
>> set length 24 default
Screen length set to 24.
>> set logout 20
.....
Console> (enable)
Console> (enable) copy flash config
Flash device [bootflash]?
Name of configuration file? test.cfg
Configure using bootflash:test.cfg (y/n) [n]? y
/
Finished download. (10900 bytes)
>> set password $1$FMFQ$HfZR5DUszVHIRhrz4h6V70
Password changed.
>> set enablepass $1$FMFQ$HfZR5DUszVHIRhrz4h6V70
Password changed.
>> set prompt Console>
>> set length 24 default
Screen length set to 24.
>> set logout 20
.....
Console> (enable)

```

This example shows how to copy the running configuration to an rcp server for storage:

```

Console> (enable) copy config rcp
IP address or name of remote host []? 172.20.52.3
Name of file to copy to []? cat6000_config.cfg

Upload configuration to rcp:cat6000_config.cfg, (y/n) [n]? y
.....
.....
.....
.....
.....
.....
..
/
Configuration has been copied successfully.
Console> (enable)

```

This example shows how to configure a Catalyst 6000 family switch using a configuration file downloaded from an rcp server:

```
Console> (enable) copy rcp config
IP address or name of remote host []? 172.20.52.3
Name of file to copy from []? dns-config.cfg

Configure using rcp:dns-config.cfg (y/n) [n]? y
/
Finished network download. (134 bytes)
>>
>> set ip dns server 172.16.10.70 primary
172.16.10.70 added to DNS server table as primary server.
>> set ip dns server 172.16.10.140
172.16.10.140 added to DNS server table as backup server.
>> set ip dns enable
DNS is enabled
>> set ip dns domain corp.com
Default DNS domain name set to corp.com
Console> (enable)
```

This example shows how to upload an image from a remote host into Flash using an rcp server:

```
Console> (enable) copy rcp flash
IP address or name of remote host []? 172.20.52.3
Name of file to copy from []? cat6000-sup-d.6-1-1.bin
Flash device [bootflash]?
Name of file to copy to [cat6000-sup-d.6-1-1.bin]?

4369664 bytes available on device bootflash, proceed (y/n) [n]? y
CCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCCC
CCCCCCCCCCCCCCCCCCCC
File has been copied successfully.
Console> (enable)
```

This example shows how to download a configuration to the first startup configuration file (cfg1) on a supervisor engine:

```
Console> (enable) copy tftp cfg1
IP address or name of remote host [172.20.32.10]?
Name of file to copy from [/tftpboot/my.cfg]?
Download config file from /tftpboot/my.cfg to cfg1 (y/n) [n]?
.....
File has been copied to cfg1.
Console> (enable)
```

This example shows how to copy the ACL configuration to a bootflash file manually:

```
Console> (enable) copy acl config bootflash:switchapp.cfg
Upload configuration to bootflash:dan.cfg
2843644 bytes available on device bootflash, proceed (y/n) [n]? y
.....
.....
/
Configuration has been copied successfully.
Console> (enable)
```

■ copy

---

**Related Commands**

**write**  
**configure**  
**set boot config-register**  
**set boot config-register auto-config**



# delete

Use the **delete** command to delete a configuration file.

**delete** *[[m/]device:]filename*

Syntax Description	<i>m/</i>	(Optional) Module number of the supervisor engine containing the Flash device.
	<i>device:</i>	(Optional) Device where the Flash resides.
	<i>filename</i>	Name of the configuration file.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** A colon (:) is required after the specified device.

**Examples** This example shows how to delete the `cat6000-sup-d.5-5-1.bin` configuration file from the Flash device and then verify the deletion by entering the **show flash** command:

```

Console> (enable) delete bootflash:cat6000-sup-d.5-5-1.bin
Console> (enable)
Console> (enable) show flash
-#- ED --type-- --crc--- -seek-- nlen -length- -----date/time----- name
  1 .D ffffffff 5415406e 3300b8 25 3080247 Jan 12 2000 13:22:46
cat6000-sup-d.6-1-1.bin
  2 .. ffffffff 762950d6 6234d0 25 3093399 Jan 13 2000 12:33:14
cat6000-sup-d.6-1-1.bin

1428272 bytes available (6173904 bytes used)
Console> (enable)

```

**Related Commands**

- [show flash](#)
- [dir—switch](#)
- [undelete](#)
- [squeeze](#)

# dev

Use the **dev** command to list the device IDs available on a switch.

**dev**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** ROM monitor command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to use the **dev** command:

```
rommon 10 > dev
Devices in device table:
   id  name
bootflash: bootflash
slot0:  PCMCIA slot 0
eprom:  eprom
```

## dir—ROM monitor

Use the **dir** command to list the files of the named device.

**dir** *device*

<b>Syntax Description</b>	<i>device</i> ID of the device.
---------------------------	---------------------------------

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	ROM monitor command.
----------------------	----------------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to use the <b>dir</b> command:
-----------------	---

```
rommon 11 > dir flash:
      File size           Checksum   File name
      65 bytes (0x41)     0xb49d    clev/oddfile65
      2229799 bytes (0x220627) 0x469e    clev/sierra-k.Z
```

# dir—switch

Use the **dir** command to display a list of files on a Flash memory device.

**dir** *[[m/]device:][filename] [all | deleted | long]*

Syntax Description		
<i>m/</i>	(Optional) Module number of the supervisor engine containing the Flash device.	
<i>device:</i>	(Optional) Device where the Flash resides.	
<i>filename</i>	(Optional) Name of the configuration file.	
<b>all</b>	(Optional) Keyword to display all files, deleted or not.	
<b>deleted</b>	(Optional) Keyword to display only deleted files.	
<b>long</b>	(Optional) Keyword to display files that have not been deleted, in long format.	

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal and privileged.

**Usage Guidelines** A colon (:) is required after the specified device.

When you specify the **all** keyword, the file information is displayed in long format.

When you omit all keywords (**all**, **deleted**, or **long**), the system displays file information in short format. Short format is shown in [Table 2-10](#).

**Table 2-10 Short Format**

Column Heading	Description
#	File index number
length	File length
date/time	Date and time the file was created
name	Filename

When you use one of the keywords (**all**, **deleted**, or **long**), the system displays file information in long format. The long format is shown in [Table 2-11](#).

**Table 2-11 Long Format**

Column Heading	Description
#	File index number
ED	Letter to indicate whether the file contains an error (E) or is deleted (D)
type	File type (1 = configuration file, 2 = image file); when the file type is unknown, the system displays a zero or FFFFFFFF in this field
crc	File cyclic redundancy check
seek	Offset into the file system of the next file
nlen	Filename length
length	File length
date/time	Date and time the file was created
name	Filename

## Examples

This example shows how to display the file information in short format:

```
Console> (enable) dir
-#- -length- ----date/time----- name
  1 6061822 Mar 03 2000 15:42:49 cat6000-sup.6-1-1.bin
  2 6165044 Mar 13 2000 14:40:15 cat6000-sup.5-5-1.bin

3763660 bytes available (12227124 bytes used)
Console> (enable)
```

This example shows how to display the file information in long format:

```
Console> (enable) dir long
-#- ED --type-- --crc--- -seek-- nlen -length- ----date/time----- name
  1 .. ffffffff f3a3e7c1 607f80 24 6061822 Mar 03 2000 15:42:49 cat6000-sup.
6-1-1.bin
  2 .. ffffffff aa825ac6 be9234 24 6165044 Mar 13 2000 14:40:15 cat6000-sup.
5-5-1.bin

3763660 bytes available (12227124 bytes used)
Console> (enable)
```

## Related Commands

[show flash](#)

# disable

Use the **disable** command to return to normal mode from privileged mode.

**disable**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to return to normal mode:

```
Console> (enable) disable
Console>
```

---

**Related Commands** [enable](#)

# disconnect

Use the **disconnect** command to close an active console port or Telnet session.

**disconnect** {*ip\_addr* | **console**}

Syntax Description	<i>ip_addr</i>	IP address or IP alias.
	<b>console</b>	Keyword to denote an active console port.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If multiple sessions from the same IP address exist, the **disconnect** command checks if the current process is also from the same IP address. If it is not, all Telnet sessions from the specified IP address are disconnected. If it is, all sessions, other than the current session, are disconnected. The system prompts whether to disconnect the current Telnet session. You can answer **n** and remain connected or answer **y** and be disconnected.

**Examples** This example shows how to close a Telnet session to host 198.134.214.4:

```
Console> (enable) disconnect 198.134.214.4
Telnet session from 198.134.214.4 disconnected. (1)
Console> (enable)
```

This example shows how to close the current console session:

```
Console> (enable) disconnect console
Console session disconnected.
Console> (enable)
```

**Related Commands** [telnet](#)

# download

Use the **download** command set to copy a software image from a specified host to the Flash memory of a designated module.

**download** *host file* [*mod*] [**rcp**]

**download serial**

**download bootflash:***file* [*mod*] [**rcp**] **boot**

**download slot0:***file* [*mod*] [**rcp**] **boot**

Syntax Description		
<i>host</i>	Name or IP address of host.	
<i>file</i>	Name of file to be downloaded.	
<i>mod</i>	(Optional) Number of the module to receive the downloaded image.	
<b>rcp</b>	(Optional) Keyword to specify rcp as the file transfer method.	
<b>serial</b>	Keyword to specify download through a serial port.	
<b>bootflash:</b>	Keyword to specify download from bootflash.	
<b>slot0</b>	Keyword to specify download from slot 0.	
<b>boot</b>	Keyword to download an image to the boot ROM of a module.	

**Defaults** If a module number is not specified, the image is downloaded to all modules for which the image is valid.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Catalyst 6000 family switches download new code to the processors using Kermit serial download through the EIA/TIA-232 console port.

The **download** command downloads code to the module Flash memory. Catalyst 6000 family switch software rejects an image if it is not a valid image for the module.

The **download serial** command uses Kermit through the serial EIA/TIA-232 console port. The **download serial** command is not allowed from a Telnet session.

If you specify the module number, the download goes to the specified module, but the download will fail if the module is of a different type than is indicated by the download header. If you do not specify the module number, the download goes to all modules of that type.



### Caution

After starting the serial download using Kermit, do not attempt to abort the serial download by pressing **Ctrl-C**. Pressing **Ctrl-C** interrupts the download process and could leave the switch in a problematic state. If this occurs, reboot the switch.



**Examples**

This example shows how to download the `c6000_spv11.bin` file from the mercury host to the supervisor engine (by default):

```

Console> (enable) download mercury c6000_spv11.bin
Download image c6000_spv11.bin from mercury to module 1FLASH (y/n) [n]? y
\
Finished network single module download. (2418396 bytes)
FLASH on Catalyst:

Type           Address           Location
Intel 28F008   20000000         NMP (P3) 4MB SIM

Erasing flash sector...done.
Programming flash sector...done.
Erasing flash sector...done.
Programming flash sector...done.
The system needs to be reset to run the new image.
Console> (enable)

```

This example shows how to download the `acpflash_1111.bbi` file from the mercury host to module 3:

```

Console> (enable) download mercury acpflash_1111.bbi 3
This command will reset Module 3.
Download image acpflash_1111.bbi from mercury to Module 3 FLASH (y/n) [n]? y
/
Done. Finished network download. (1964012 bytes)
Console> (enable)

```

This sample session shows how to connect to a remote terminal from a Sun workstation and how to use the **download serial** command to copy a software image to the supervisor engine:

```

[At local Sun workstation]
host% kermit
C-Kermit 5A(172) ALPHA, 30 Jun 95, SUNOS 4.0 (BSD)
Type ? or 'help' for help
C-Kermit> set line /dev/ttyb
C-Kermit> c
Connecting to /dev/ttyb, speed 9600.
The escape character is ^ (ASCII 28).
Type the escape character followed by C to get back,
or followed by ? to see other options.

Console> enable
Enter Password:
Console> (enable) set system baud 19200
^C
[Back at local Sun workstation]
C-Kermit> set speed 19200
/dev/ttyb, 19200 bps
C-Kermit> c
Connecting to /dev/ttyb, speed 19200.
The escape character is ^ (ASCII 28).
Type the escape character followed by C to get back,
or followed by ? to see other options.

Console> (enable) download serial
Download Supervisor image via console port (y/n) [n]? y

Concentrator Boot ROM (Ver 1.00)

```

```

Waiting for DOWNLOAD!!
Return to your local Machine by typing its escape sequence
Issue Kermit send command from there[ Send 'Filename']

^\\C
[Back at Local System]
C-Kermit> send c6000_xx.bin
                               SF
c6000_xx.bin => C6000_XX.BIN, Size: 1233266

X to cancel file, CR to resend current packet
Z to cancel group, A for status report
E to send Error packet, Ctrl-C to quit immediately: .....
.....

..... [OK]
ZB
C-Kermit> quit
host%

```

This example shows how to download the cat6000-CPBOOT.6-3-1.ubin file to the boot ROM of module 8:

```

Console> (enable) download bootflash:cat6000-CPBOOT.6-3-1.ubin 8 boot
Warning!! This command replaces the existing boot code on Module 8.
Please verify with TAC that the file specified is appropriate for WS-X6516-GE-TX.
Use this command with caution.
Do you want to continue (y/n) [n]? y
Download boot image start...
Download boot code completed.
Console> (enable) 2001 Jul 25 14:55:47 %SYS-5-MOD_OK:Module 8 is online
2001 Jul 25 14:55:48 %SYS-3-MOD_PORTINTFINSYNC:Port Interface in sync for Module 8

```

#### Related Commands

- [reset—switch](#)
- [show flash](#)
- [show rcp](#)

# download vmpls

Use the **download vmpls** command to download VMPS database information from a TFTP server.

**download vmpls** *mod* [*rcp*]

Syntax Description	<i>mod</i>	Number of the module to receive a downloaded image.
	<b>rcp</b>	(Optional) Keyword to copy an image from a specified host to Flash using rcp.

**Defaults** There is no default setting for this command.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Before you can execute the **download vmpls** command successfully, you must use the **set vmpls downloadserver** command to configure the IP address of the TFTP server and the name of the VMPS configuration file on that server. If the IP address of the TFTP server is not configured, the **download vmpls** command reports an error. If the configuration filename is not configured, the **download vmpls** command uses the default filename `vmpls-config-database.1`.

After a successful download, the new VMPS information replaces any existing information. If there are not enough resources to build the new configuration database, the VMPS is made inactive.

**Examples** This example shows the **download vmpls** command and typical system responses:

```
Console> (enable) download vmpls
Re-initialization of Vlan Membership Policy Server with the downloaded
configuration file is in progress.
6/14/1998,17:37:29:VMPS-2:PARSER: 82 lines parsed, Errors 0
```

**Related Commands** [show vmpls](#)

# enable

Use the **enable** command to activate privileged mode. In privileged mode, additional commands are available, and certain commands display additional information.

## **enable**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Usage Guidelines** The (enable) in the prompt indicates that the system is in privileged mode and that commands can be entered.

---

**Examples** This example shows how to enter privileged mode:

```
Console> enable  
Enter password:  
Console> (enable)
```

---

**Related Commands** [disable](#)

# format

Use the **format** command to format bootflash or a Flash PC card (a Flash device must be formatted before it can be used).

```
format [spare spare-num] [m/]device1: [[device2:][monlib-filename]]
```

Syntax Description		
<b>spare</b> <i>spare_num</i>	(Optional) Number of spare sectors to reserve when other sectors fail.	
<i>m/</i>	(Optional) Module number of the supervisor engine containing the Flash device.	
<i>device1</i> :	Flash device to be formatted.	
<i>device2</i> :	(Optional) Flash device that contains the <i>monlib</i> file to be used to format <i>device1</i> :	
<i>monlib-filename</i>	(Optional) Name of the <i>monlib</i> file.	

**Defaults** The default number of spare sectors is 0.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** A colon (:) is required after the specified device.

You can reserve up to 16 spare sectors for use when other sectors fail. If you do not reserve a spare sector and later some sectors fail, you will have to reformat the entire Flash memory, which will erase all existing data.

The *monlib* file is the ROM monitor library used by the ROM monitor to access files in the Flash file system. It is also compiled into the system image. In the command syntax, *device1*: is the device to format and *device2*: contains the *monlib* file to use.

When you omit the [[*device2*:][*monlib-filename*]] argument, the system formats *device1*: using the *monlib* that is bundled with the system software.

When you omit *device2*: from the [[*device2*:][*monlib-filename*]] argument, the system formats *device1*: using the named *monlib* file from the device specified by the **cd** command.

When you omit *monlib-filename* from the [[*device2*:][*monlib-filename*]] argument, the system formats *device1*: using the *monlib* file from *device2*:. When you specify the whole [[*device2*:][*monlib-filename*]] argument, the system formats *device1*: using the specified *monlib* file from the specified device.

You can also specify *device1:monlib-filename* as the device and filename to be used, as follows:

**format device1:** [*device1:* [*monlib-filename*]]

If *monlib-filename* is omitted, the system formats *device1:* using the built-in monlib file on the device.

**Note**

---

When the system cannot find a monlib file, the system terminates the formatting process.

---

**Note**

---

If the Flash device has a volume ID, you must provide the volume ID to format the device. The volume ID is displayed using the **show flash m/device: filesystems** command.

---

---

**Examples**

This example shows how to format a Flash PC card:

```
Console> (enable) format slot0:
All sectors will be erased, proceed (y/n) [n]?y
Enter volume id (up to 31 characters):
Formatting sector 1
Format device slot0 completed.
Console> (enable)
```

# frame

Use the **frame** command to display an individual stack frame.

```
frame [-d | -p] [num]
```

<b>Syntax Description</b>	<b>-d</b> (Optional) Keyword to specify a monitor context.
	<b>-p</b> (Optional) Keyword to specify a booted image process level context.
	<i>num</i> (Optional) Number of the frame to display, where <b>0</b> = youngest frame.

<b>Defaults</b>	The default is a booted image kernel context—the youngest frame.
-----------------	--

<b>Command Types</b>	ROM monitor command.
----------------------	----------------------

<b>Command Types</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	The minus sign (-) is required with the <b>-d</b> and <b>-p</b> options.
-------------------------	--

<b>Examples</b>	This example shows how to use the <b>frame</b> command to specify a booted image process level context, frame 1:
-----------------	--

```
rommon 6 > frame -p 1
Stack Frame 1, SP = 0x80007ed8, Size = 32 bytes
[0x80007ed8 : sp + 0x000] = 0x6031de50
[0x80007edc : sp + 0x004] = 0x6031c000
[0x80007ee0 : sp + 0x008] = 0x00000000
[0x80007ee4 : sp + 0x00c] = 0x80007ec4
[0x80007ee8 : sp + 0x010] = 0x00000002
[0x80007eec : sp + 0x014] = 0x00000000
[0x80007ef0 : sp + 0x018] = 0x60008770
[0x80007ef4 : sp + 0x01c] = 0x600087f0
```

# history—ROM monitor

Use the **history** command to display the command history (the last 16 commands executed in the ROM monitor environment). This command is aliased to “h” by the ROM monitor for convenience.

## history

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** ROM monitor command.

**Command Modes** Normal.

**Examples** This example shows how to use the **history** command:

```
rommon 13 > history
```

```
1  help
2  break -s 0x20090
3  break -s 10090
4  break -s 0xa0001000
5  cont
6  help
7  dev
8  dir
9  dir bootflash:
10 dis
11 dis 0xa0001000
12 dis 0xbe000000
13 history
```

```
=====
```



# history—switch

Use the **history** command to show the contents of the command history buffer.

## history

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Usage Guidelines** The history buffer size is fixed at 20 commands. See the “[Command-Line Interfaces](#)” chapter for detailed information about the command history feature.

---

**Examples** In this example, the **history** command lists the contents of the command history buffer:

```
Console> history
  1 help
  2 history
Console> !2
history
  1 help
  2 history
  3 history
Console>
```

# I2trace

Use the **I2trace** command set to display the Layer 2 path taken by the packets that start at a specified source address and end at a specified destination address.

```
I2trace src_mac_addr dest_mac_addr [vlan] [detail]
```

```
I2trace src_ip_addr dest_ip_addr [detail]
```

Syntax Description	
<i>src_mac_addr</i>	Source MAC address.
<i>dest_mac_addr</i>	Destination MAC address.
<i>vlan</i>	(Optional) Number of the VLAN.
<i>src_ip_addr</i>	Source IP address or alias.
<i>dest_ip_addr</i>	Destination IP address or alias.
<b>detail</b>	(Optional) Keyword to specify detailed information.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Types** Privileged.

**Usage Guidelines** All the intermediate devices should be Catalyst 5000 or Catalyst 6000 family switches running supervisor engine software release 6.1 or later. Catalyst 4000 family switches must be running supervisor engine software release 6.2 or later.

The **I2trace** command displays the Layer 2 path when the specified source and destination addresses belong to the same VLAN. If you specify source and destination addresses that belong to different VLANs, **I2trace** aborts with an error message.

You must enable CDP on all the Catalyst 4000, Catalyst 5000, or Catalyst 6000 family switches in the network.

When the switch detects a device (in the Layer 2 path) that does not belong to the Catalyst 4000, Catalyst 5000, or Catalyst 6000 family switch, the switch continues to send Layer 2 trace queries and lets them time out.

This command is rejected if you enter a multicast source or destination MAC address.

If a source or the destination address belongs to multiple VLANs, you must specify the VLAN to be used for determining the Layer 2 path.

The Layer 2 trace feature is not supported when multiple devices are attached to one port via hubs (for example, multiple CDP neighbors detected on a port). When more than one CDP neighbor is detected on the port, l2trace is aborted.

If you specify the IP address of the source and destination systems instead of the MAC addresses, the switch looks at the ARP table to determine the IP address to MAC address mapping of the source and destination systems. If an ARP entry exists for the specified IP address, the corresponding MAC address is used. If no matching ARP entry exists, the system does an ARP query and tries to resolve the IP address. If this is the case, a restriction is imposed that requires the source and destination systems to be in the same subnet as the switch in order for the ARP query to be resolved.

## Examples

This example shows how to display the Layer 2 packet path for a specified source and destination MAC address:

```
Console> (enable) l2trace 00-01-22-33-44-55 10-22-33-44-55-66 detail
l2trace vlan number is 10.

00-01-22-33-44-55 found in C5500 named wiring-1 on port 4/1 10Mb half duplex
C5500: wiring-1: 192.168.242.10: 4/1 10Mb half duplex -> 5/2 100MB full duplex
C5000: backup-wiring-1: 192.168.242.20: 1/1 100Mb full duplex -> 3/1-4 FEC attached
C5000: backup-core-1: 192.168.242.30: 4/1-4 FEC attached -> 1/1-2 GEC attached
C6000: core-1: 192.168.242.40: 1/1-2 GEC attached -> 2/1 10MB half duplex.
10-22-33-44-55-66 found in C6000 named core-1 on port 2/1 10MB half duplex.
Console> (enable)
```

This example shows how to display the Layer 2 packet path for a specified source and destination IP alias:

```
Console> (enable) l2trace user-1-pc user-2-pc detail
Mapping IP address to MAC Address
user-1-pc -> 00-01-22-33-44-55
user-2-pc -> 10-22-33-44-55-66
l2trace vlan number is 10

00-01-22-33-44-55 found in C5500 named wiring-1 on port 4/1 10Mb half duplex
C5500: wiring-1: 192.168.242.10: 4/1 10Mb half duplex -> 5/2 100MB full duplex
C5000: backup-wiring-1: 192.168.242.20: 1/1 100Mb full duplex -> 3/1-4 FEC attached
C5000: backup-core-1: 192.168.242.30: 4/1-4 FEC attached -> 1/1-2 GEC attached
C6000: core-1: 192.168.242.40: 1/1-2 GEC attached -> 2/1 10MB half duplex.
10-22-33-44-55-66 found in C6000 named core-1 on port 2/1 10MB half duplex.
Console> (enable)
```

This example shows how to display a summary of Layer 2 packet path information for a specified source and destination IP address:

```
Console> (enable) l2trace 9.7.0.7 9.7.0.6
Starting L2 Trace
sc0 :9.7.0.7 : 3/7
4/16 :9.7.0.2 : 4/10
Console> (enable)
```

This example shows how to display a summary of Layer 2 packet path information for a specified source and destination MAC address:

```
Console> (enable) l2trace 00-01-22-33-44-55 10-22-33-44-55-66
Starting L2 Trace
sc0 :9.7.0.7 : 3/7
4/16 :9.7.0.2 : 4/10
Console> (enable)
```

# meminfo

Use the **meminfo** command to display information about the main memory, packet memory, and NVRAM. With the **-l** option, the supported DRAM configurations are displayed.

## **meminfo [-l]**

<b>Syntax Description</b>	<b>-l</b> (Optional) Keyword to specify the long listing, which displays the DRAM configurations.
---------------------------	---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	ROM monitor command.
----------------------	----------------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	The minus sign (-) is required with the <b>-l</b> option.
-------------------------	---

<b>Examples</b>	This example shows how to use the <b>meminfo</b> command:
-----------------	---

```
rommon 9 > meminfo
```

```
Main memory size: 16 MB in 32 bit mode.  
Available main memory starts at 0xa000e000, size 16328KB  
IO (packet) memory size: 25 percent of main memory.  
NVRAM size: 32KB
```

# ping

Use the **ping** command set to send ICMP echo-request packets to another node on the network. You can also use the **ping** command without arguments to configure ping.

**ping -s** *host*

**ping -s** *host* [*packet\_size*] [*packet\_count*]

**ping**

<b>Syntax Description</b>	<b>-s</b>	Keyword to cause <b>ping</b> to send one datagram per second, printing one line of output for every response received.
	<i>host</i>	IP address or IP alias of the host.
	<i>packet_size</i>	(Optional) Number of bytes in a packet, from <b>56</b> to <b>1472</b> bytes.
	<i>packet_count</i>	(Optional) Number of packets to send; valid values are from <b>0</b> to <b>2,147,483,647</b> .

## Defaults

The defaults for **ping -s** are as follows:

- *packet\_size* is 56 bytes
- *packet\_count* is 2,147,483,647

The defaults for **ping** with no arguments are as follows:

- *packet\_size* is 56 bytes
- *packet\_count* is 5
- Wait time is 2 seconds
- Target IP address is none (this is a mandatory field)
- Source address is the host IP address

## Command Types

Switch command.

## Command Modes

Normal or privileged.

## Usage Guidelines

General **ping** command guidelines are as follows:

- Press **Ctrl-C** to stop pinging.
- Continuous ping means that, unless you press **Ctrl-C** to stop pinging, packets are generated continually and dispatched to the host.
- The actual packet size is 8 bytes larger than the size you specify because the switch adds header information.
- Normal response—The normal response occurs in 1 to 10 seconds, depending on network traffic.

The guidelines for the **ping -s** command are as follows:

- The maximum waiting time before timing out is 2 seconds.
- A new ping packet is generated after 1 second of sending the previous packet, regardless of whether an echo-reply is received or not.
- If you do not enter a packet count, continuous ping results.
- Network or host unreachable—The switch found no corresponding entry in the route table.
- Destination does not respond—If the host does not respond, a “no answer from host” appears in 2 seconds.
- Destination unreachable—The gateway for this destination indicates that the destination is unreachable.

The guidelines for the **ping** command without arguments are as follows:

- The **ping host** command is accepted in normal mode only. The parameters take the default values automatically.
- The target IP address is a mandatory field to be entered.
- The maximum waiting time is configurable.
- A new ping packet is generated only when an echo-reply is received.
- If you enter a packet count of 0, this results in continuous ping.
- Returns output only when a response is received or you press **Return**.
- Available in privileged mode only.
- When configuring ping, you must either press **Return** or enter a response. Valid responses and appropriate values are as follows:
  - Target IP address: IP address or host name of the destination node you plan to ping.
  - Number of Packets: Number of ping packets to be sent to the destination address; valid values are from 0 to 2,147,483,647 (0 specifies continuous ping).
  - Datagram size: Size of the ping packet; valid values are from 56 to 1472 bytes.
  - Timeout in seconds: Timeout interval; valid values are from 0 to 3600 seconds.
  - Source IP Address [(default)]: IP address or IP alias of the source.

## Examples

This example shows how to ping a host with IP alias elvis a single time:

```
Console> ping elvis
!!!!!

-----172.20.52.19 PING Statistics-----
5 packets transmitted, 5 packets received, 0% packet loss
round-trip (ms) min/avg/max = 1/1/1
Console>
```

This example shows how to ping a host with IP alias elvis once per second until you press **Ctrl-C** to stop pinging:

```
Console> ping -s elvis
ping elvis: 56 data bytes
64 bytes from elvis: icmp_seq=0. time=11 ms
64 bytes from elvis: icmp_seq=1. time=8 ms
64 bytes from elvis: icmp_seq=2. time=8 ms
64 bytes from elvis: icmp_seq=3. time=7 ms
```

```
64 bytes from elvis: icmp_seq=4. time=11 ms
64 bytes from elvis: icmp_seq=5. time=7 ms
64 bytes from elvis: icmp_seq=6. time=7 ms
^C

----elvis PING Statistics----
7 packets transmitted, 7 packets received, 0% packet loss
round-trip (ms)  min/avg/max = 7/8/11
Console>
```

This example shows how to configure ping:

```
Console> (enable) ping

Target IP Address []: 172.20.52.19
Number of Packets [5]: 6
Datagram Size [56]: 75
Timeout in seconds [2]: 1
Source IP Address [172.20.52.18]:
!!!!!!

----172.20.52.19 PING Statistics----
6 packets transmitted, 6 packets received, 0% packet loss
round-trip (ms)  min/avg/max = 1/1/1
Console> (enable)
```

---

**Related Commands**

[set interface](#)  
[set ip route](#)  
[show interface](#)  
[show ip route](#)



# pwd

Use the **pwd** command to show the current setting of the **cd** command.

**pwd** *[[m/]device:]*

<b>Syntax Description</b>	<i>m/</i>	(Optional) Module number of the supervisor engine containing the Flash device.
	<i>device:</i>	(Optional) Device where the Flash resides.

**Defaults** If no module number or device is specified, **pwd** defaults to the first module of the active device.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** A colon (:) is required after the specified device.

**Examples** This example shows how to use the **pwd** command to display the current listing of the **cd** command:

```
Console> cd slot0:
Default flash device set to slot0.
Console> pwd
slot0
```

**Related Commands** [cd](#)

# quit

Use the **quit** command to exit a CLI session.

## **quit**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Usage Guidelines** The **exit** and **logout** commands perform the same function as the **quit** command.

---

**Examples** This example shows how to quit a CLI session:

```
Console> quit
Connection closed by foreign host.
host%
```

# reconfirm vmps

Use the **reconfirm vmps** command to reconfirm the current dynamic port VLAN membership assignments with the VMPS server.

## reconfirm vmps

<b>Syntax Description</b>	This command has no arguments or keywords.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	VMPS database changes are not conveyed automatically to switches participating in VMPS. Therefore, after making a VMPS database change, use this command on VMPS clients and servers to apply the database changes.
<b>Examples</b>	<p>This example shows how to reconfirm the current dynamic port VLAN membership with VMPS:</p> <pre>Console&gt; (enable) <b>reconfirm vmps</b> reconfirm process started Use 'show dvlan statistics' to see reconfirm status Console&gt; (enable)</pre>
<b>Related Commands</b>	<a href="#">show dvlan statistics</a>

# reload

Use the **reload** command to force a module to accept a download via SCP. This command resets the module and prompts you to initiate a download when the reset is complete.

**reload** *module*

<b>Syntax Description</b>	<i>module</i> Number of the module.
---------------------------	-------------------------------------

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	This command is used if a module is accidentally reset during the downloading of an image. After the reset, a normal download will not work. You must enter the <b>reload</b> <i>module</i> command followed by the <b>download</b> <i>host file [mod]</i> command.
-------------------------	---

<b>Examples</b>	This example shows how to reset module 3 and download the acpflash_1111.bbi file from the mercury host to the module:
-----------------	---

```

Console> (enable) reload 3
Console> (enable) download mercury acpflash_1111.bbi 3
This command will reset Module 3.
Download image acpflash_1111.bbi from mercury to Module 3 FLASH (y/n) [n]? y
/
Done. Finished network download. (1964012 bytes)
Console> (enable)

```

<b>Related Commands</b>	<a href="#">download</a>
-------------------------	--------------------------

# repeat

Use the **repeat** command to repeat a command.

**repeat** [*num* | *string*]

<b>Syntax Description</b>	<i>number</i> (Optional) Number of the command.
	<i>string</i> (Optional) Command string.
<b>Defaults</b>	If no argument is specified, the last command is repeated.
<b>Command Types</b>	ROM monitor command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	<p>The optional command number (from the history buffer list) or match string specifies which command to repeat.</p> <p>In the match string, the most recent command to begin with the specified string is executed again.</p> <p>If the string contains white space, you must use quotation marks.</p> <p>This command is usually aliased to the letter “r.”</p>
<b>Examples</b>	<p>These examples show how to use the <b>repeat</b> command. You use the <b>history</b> command to display the list of previously entered commands:</p> <pre>rommon 22 &gt; <b>history</b>  8  dir 9  dir bootflash: 10 dis 11 dis 0xa0001000 12 dis 0xbe000000 13 history 14 meminfo 15 meminfo -1 16 meminfo 17 meminfo -1 18 meninfo 19 meminfo 20 meminfo -1 21 meminfo -1 22 history</pre>

repeat

```
rommon 23 > repeat dir
```

```
dir bootflash:
```

File size	Checksum	File name
1973032 bytes (0x1e1b28)	0xdadf5e24	llue

```
rommon 24 > repeat
```

```
dir bootflash:
```

File size	Checksum	File name
1973032 bytes (0x1e1b28)	0xdadf5e24	llue

```
rommon 25 > repeat 15
```

```
meminfo -l
```

```
Main memory size: 16 MB.
```

```
Packet memory size: 0 MB
```

```
Main memory size: 0x1000000
```

```
Available main memory starts at 0xa000e000, size 0xff2000
```

```
NVRAM size: 0x20000
```

```
Parity Map for the DRAM Banks
```

```
Socket 0 in Bank 0 Has No Parity
```

```
Socket 1 in Bank 0 Has No Parity
```

```
Socket 0 in Bank 1 Has No Parity
```

```
Socket 1 in Bank 1 Has No Parity
```

```
=====
```

## reset—ROM monitor

Use the **reset** ROM monitor command to perform a soft reset of the switch.

**reset** [-s]

<b>Syntax Description</b>	<b>-s</b> (Optional) Keyword to reset the entire switch.
<b>Defaults</b>	The default Flash device is slot0.
<b>Command Types</b>	ROM monitor command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	This command will not boot the MSFC if the PFC is not present in the Catalyst 6000 family switch.
<b>Examples</b>	<p>This example shows how to use the <b>reset</b> command:</p> <pre>rommon 26 &gt; <b>reset</b>  System Bootstrap, Version 3.1(1.69) Copyright (c) 1994-1997 by cisco Systems, Inc. Supervisor processor with 16384 Kbytes of main memory  rommon 1 &gt; =====</pre>

## reset—switch

Use the **reset** command set to restart the system or an individual module, schedule a system reset, or cancel a scheduled reset.

**reset** [*mod* | **system** | **mindown**]

**reset** [**mindown**] **at** {*hh:mm*} [*mm/dd*] [*reason*]

**reset** [**mindown**] **in** [*hh:*] {*mm*} [*reason*]

**reset** [**cancel**]

**reset** {*mod*} [*bootdevice* [, *bootdevice*]]

Syntax Description		
<i>mod</i>	(Optional) Number of the module to be restarted.	
<b>system</b>	(Optional) Keyword to reset the system.	
<b>mindown</b>	(Optional) Keyword to perform a reset as part of a minimal downtime software upgrade in a system with a redundant supervisor engine.	
<b>at</b>	Keyword to schedule a system reset at a specific future time.	
<i>hh:mm</i>	Hour and minute of the scheduled reset.	
<i>mm/dd</i>	(Optional) Month and day of the scheduled reset.	
<i>reason</i>	(Optional) Reason for the reset.	
<b>in</b>	Keyword to schedule a system reset in a specific time.	
<i>hh</i>	(Optional) Number of hours into the future to reset the switch.	
<i>mm</i>	Number of minutes into the future to reset the switch.	
<b>cancel</b>	(Optional) Keyword to cancel the scheduled reset.	
<i>mod</i>	Number of the NAM or IDS.	
<i>bootdevice</i>	(Optional) Boot device identification; for format guidelines, see the “Usage Guidelines” section.	

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you do not specify a module number (either a switching module or the active supervisor engine module), the command resets the entire system.

You can use the **reset** *mod* command to switch to the standby supervisor engine, where *mod* is the module number of the active supervisor engine.



You can use the **reset mindown** command to reset the switch as part of a minimal downtime software upgrade in a system with a redundant supervisor engine. For complete information on performing a minimal downtime software upgrade, refer to the *Catalyst 6000 Family Software Configuration Guide* for your switch.



### Caution

If you make configuration changes after entering the **reset mindown** command but before the active supervisor engine resets, the changes are not saved. Input from the CLI is still accepted by the switch while the standby supervisor engine is reset. Any changes you make to the configuration between the time when you enter the **reset mindown** command and the time when the supervisor engine comes online running the new software image are not saved or synchronized with the standby supervisor engine.

If you reset an intelligent module (such as the Catalyst 6000 family MSM or MSFC), both the module hardware and software are completely reset.

When entering the *bootdevice*, use the format *device[:device\_qualifier]* where:

- *device* = **pcmcia**, **hdd**, **network**
- *device\_qualifier hdd* = number from 1 to 99
- **pcmcia** = slot0 or slot1

### Examples

This example shows how to reset the supervisor engine on a Catalyst 6000 family switch with redundant supervisor engines:

```
Console> (enable) reset 1
This command will force a switch-over to the standby supervisor module
and disconnect your telnet session.
Do you want to continue (y/n) [n]? y
Connection closed by foreign host.
host%
```

This example shows how to reset module 4:

```
Console> (enable) reset 4
This command will reset module 4 and may disconnect your telnet session.
Do you want to continue (y/n) [n]? y
Resetting module 4...
Console> (enable)
```

This example shows how to schedule a system reset for a specific future time:

```
Console> (enable) reset at 20:00
Reset scheduled at 20:00:00, Wed Mar 15 2000.
Proceed with scheduled reset? (y/n) [n]? y
Reset scheduled for 20:00:00, Wed Mar 15 2000 (in 0 day 5 hours 40 minutes).
Console> (enable)
```

This example shows how to schedule a reset for a specific future time and include a reason for the reset:

```
Console> (enable) reset at 23:00 3/15 Software upgrade to 6.1(1).
Reset scheduled at 23:00:00, Wed Mar 15 2000.
Reset reason: Software upgrade to 6.1(1).
Proceed with scheduled reset? (y/n) [n]? y
Reset scheduled for 23:00:00, Wed Mar 15 2000 (in 0 day 8 hours 39 minutes).
Console> (enable)
```

This example shows how to schedule a reset with minimum downtime for a specific future time and include a reason for the reset:

```
Console> (enable) reset mindown at 23:00 3/15 Software upgrade to 6.1(1).
Reset scheduled at 23:00:00, Wed Mar 15 2000.
Reset reason: Software upgrade to 6.1(1).
Proceed with scheduled reset? (y/n) [n]? y
Reset mindown scheduled for 23:00:00, Wed Mar 15 2000 (in 0 day 8 hours 39 minutes).
Console> (enable)
```

This example shows how to schedule a reset after a specified time:

```
Console> (enable) reset in 5:20 Configuration update
Reset scheduled in 5 hours 20 minutes.
Reset reason: Configuration update
Proceed with scheduled reset? (y/n) [n]? y
Reset scheduled for 19:56:01, Wed Mar 15 2000 (in 5 hours 20 minutes).
Reset reason: Configuration update
Console> (enable)
```

This example shows how to cancel a scheduled reset:

```
Console> (enable) reset cancel
Reset cancelled.
Console> (enable)
```

---

**Related Commands**

[show reset](#)  
[commit](#)

# restore counters

Use the **restore counters** command to restore MAC and port counters.

```
restore counters [all | mod/ports]
```

<b>Syntax Description</b>	<b>all</b> (Optional) Keyword to specify all ports.
	<i>mod/ports</i> (Optional) Number of the module and the ports on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you do not specify a range of ports to be restored, then all ports on the switch are restored.

**Examples** This example shows how to restore MAC and port counters:

```
Console> (enable) restore counters all  
This command will restore all counter values reported by the CLI to the hardware counter values.  
Do you want to continue (y/n) [n]? y  
MAC and Port counters restored.  
Console> (enable)
```

**Related Commands** [clear counters](#)  
[show port counters](#)

# rollback

Use the **rollback** command set to clear changes made to the ACL edit buffer since its last save. The ACL is rolled back to its state at the last **commit** command.

```
rollback qos acl {acl_name | all}
```

```
rollback security acl {acl_name | all | adjacency}
```

<b>Syntax Description</b>	<b>qos acl</b>	Keyword to specify QoS ACEs.
	<i>acl_name</i>	Name that identifies the VACL whose ACEs are to be affected.
	<b>all</b>	Keyword to rollback all ACLs.
	<b>security acl</b>	Keywords to specify security ACEs.
	<b>adjacency</b>	Keyword to rollback all adjacency tables.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to clear the edit buffer of a specific QoS ACL:

```
Console> (enable) rollback qos acl ip-8-1
Rollback for QoS ACL ip-8-1 is successful.
Console> (enable)
```

This example shows how to clear the edit buffer of a specific security ACL:

```
Console> (enable) rollback security acl IPACL1
IPACL1 editbuffer modifications cleared.
Console> (enable)
```

**Related Commands** [show qos acl info](#)  
[commit](#)

# session

Use the **session** command to open a session with a module (for example, the MSM, NAM, or ATM). This command allows you to use the module-specific CLI.

**session** *mod*

---

## Syntax Description

<i>mod</i>	Number of the module.
------------	-----------------------

---



---

## Defaults

This command has no default settings.

---

## Command Types

Switch command.

---

## Command Modes

Privileged.

---

## Usage Guidelines

After you enter this command, the system responds with the Enter Password: prompt, if one is configured on the module.

To end the session, enter the **quit** command.

Use the **session** command to toggle between router and switch sessions.

For information on ATM commands, refer to the *ATM Software Configuration Guide and Command Reference for the Catalyst 5000 Family and 6000 Family Switches*.

For information on NAM commands, refer to the *Catalyst 6000 Network Analysis Module Installation and Configuration Note*.

---

## Examples

This example shows how to open a session with an MSM (module 4):

```
Console> session 4
Trying Router-4...
Connected to Router-4.
Escape character is '^]'.

Router>
```

---

## Related Commands

[switch console](#)  
[quit](#)

# set

Use the **set** command to display all of the ROM monitor variable names with their values.

**set**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** ROM monitor command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display all of the ROM monitor variable names with their values:

```
rommon 2 > set  
PS1=rommon ! >  
BOOT=  
?=0
```

---

**Related Commands** [varname=](#)

# set accounting commands

Use the **set accounting commands** command set to enable command event accounting on the switch.

```
set accounting commands enable { config | enable | all } [stop-only] { tacacs+ }
```

```
set accounting commands disable
```

Syntax Description		
<b>enable</b>	Keyword to enable the specified accounting method for commands.	
<b>config</b>	Keyword to permit accounting for configuration commands only.	
<b>enable</b>	Keyword to permit accounting for enable mode commands only.	
<b>all</b>	Keyword to permit accounting for all commands.	
<b>stop-only</b>	(Optional) Keyword to apply the accounting method at the command end.	
<b>tacacs+</b>	Keyword to specify TACACS+ accounting for commands.	
<b>disable</b>	Keyword to disable accounting for commands.	

**Defaults** The default is accounting is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You must configure the TACACS+ servers before you enable accounting.

**Examples** This example shows how to send records at the end of the event only using a TACACS+ server:

```
Console> (enable) set accounting commands enable config stop-only tacacs+
Accounting set to enable for commands-config events in stop-only mode.
Console> (enable)
```

**Related Commands**

- [set accounting connect](#)
- [set accounting exec](#)
- [set accounting suppress](#)
- [set accounting system](#)
- [set accounting update](#)
- [set tacacs server](#)
- [show accounting](#)

# set accounting connect

Use the **set accounting connect** command set to enable accounting of outbound connection events on the switch.

```
set accounting connect enable {start-stop | stop-only} {tacacs+ | radius}
```

```
set accounting connect disable
```

Syntax Description	
<b>enable</b>	Keyword to enable the specified accounting method for connection events.
<b>start-stop</b>	Keyword to apply the accounting method at the start and stop of the connection event.
<b>stop-only</b>	Keyword to apply the accounting method at the end of the connection event.
<b>tacacs+</b>	Keyword to specify TACACS+ accounting for connection events.
<b>radius</b>	Keyword to specify RADIUS accounting for connection events.
<b>disable</b>	Keyword to disable accounting of connection events.

**Defaults** The default is accounting is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You must configure the RADIUS or TACACS+ servers and shared secret keys before you enable accounting.

**Examples** This example shows how to enable accounting on Telnet and remote login sessions, generating records at stop only using a TACACS+ server:

```
Console> (enable) set accounting connect enable stop-only tacacs+
Accounting set to enable for connect events in stop-only mode..
Console> (enable)
```



---

**Related Commands**

[set accounting commands](#)  
[set accounting exec](#)  
[set accounting suppress](#)  
[set accounting system](#)  
[set accounting update](#)  
[set radius key](#)  
[set radius server](#)  
[set tacacs key](#)  
[set tacacs server](#)  
[show accounting](#)

# set accounting exec

Use the **set accounting exec** command set to enable accounting of normal login sessions on the switch.

```
set accounting exec enable {start-stop | stop-only} {tacacs+ | radius}
```

```
set accounting exec disable
```

Syntax Description	enable	Keyword to enable the specified accounting method for normal login sessions.
	<b>start-stop</b>	Keyword to specify the accounting method applies at the start and stop of the normal login sessions.
	<b>stop-only</b>	Keyword to specify the accounting method applies at the end of the normal login sessions.
	<b>tacacs+</b>	Keyword to specify TACACS+ accounting for normal login sessions.
	<b>radius</b>	Keyword to specify RADIUS accounting for normal login sessions.
	<b>disable</b>	Keyword to disable accounting for normal login sessions.

**Defaults** The default is accounting is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You must configure the RADIUS or TACACS+ servers and shared secret keys before you enable accounting.

**Examples** This example shows how to enable accounting of normal login sessions, generating records at start and stop using a RADIUS server:

```
Console> (enable) set accounting exec enable start-stop radius
Accounting set to enable for exec events in start-stop mode.
Console> (enable)
```

This example shows how to enable accounting of normal login sessions, generating records at stop using a TACACS+ server:

```
Console> (enable) set accounting exec enable stop-only tacacs+
Accounting set to enable for exec events in stop-only mode.
Console> (enable)
```

---

**Related Commands**

[set accounting commands](#)  
[set accounting connect](#)  
[set accounting suppress](#)  
[set accounting system](#)  
[set accounting update](#)  
[set radius key](#)  
[set radius server](#)  
[set tacacs key](#)  
[set tacacs server](#)  
[show accounting](#)

# set accounting suppress

Use the **set accounting suppress** command to enable or disable suppression of accounting information for a user who has logged in without a username.

```
set accounting suppress null-username { enable | disable }
```

Syntax Description	Parameter	Description
	<b>null-username</b>	Keyword to specify users must have a user ID.
	<b>enable</b>	Keyword to enable suppression for a specified user.
	<b>disable</b>	Keyword to disable suppression for a specified user.

**Defaults** The default is accounting is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You must configure the TACACS+ servers before you enable accounting.

**Examples** This example shows how to suppress accounting information for users without a username:

```
Console> (enable) set accounting suppress null-username enable
Accounting will be suppressed for user with no username.
Console> (enable)
```

This example shows how to include users without the usernames' accounting event information:

```
Console> (enable) set accounting suppress null-username disable
Accounting will be not be suppressed for user with no username.
Console> (enable)
```

**Related Commands**

- [set accounting commands](#)
- [set accounting connect](#)
- [set accounting exec](#)
- [set accounting system](#)
- [set accounting update](#)
- [set tacacs server](#)
- [show accounting](#)

# set accounting system

Use the **set accounting system** command set to enable accounting of system events on the switch.

```
set accounting system enable {start-stop | stop-only} {tacacs+ | radius}
```

```
set accounting system disable
```

Syntax Description	enable	Keyword to enable the specified accounting method for system events.
	start-stop	Keyword to specify the accounting method applies at the start and stop of the system event.
	stop-only	Keyword to specify the accounting method applies at the end of the system event.
	tacacs+	Keyword to specify TACACS+ accounting for system events.
	radius	Keyword to specify RADIUS accounting for system events.
	disable	Keyword to disable accounting for system events.

**Defaults** The default is accounting is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You must configure the RADIUS or TACACS+ servers and shared secret keys before you enable accounting.

**Examples** This example shows how to enable accounting for system events, sending records only at the end of the event using a RADIUS server:

```
Console> (enable) set accounting system enable stop-only radius
Accounting set to enable for system events in start-stop mode..
Console> (enable)
```

This example shows how to enable accounting for system events, sending records only at the end of the event using a TACACS+ server:

```
Console> (enable) set accounting system enable stop-only tacacs+
Accounting set to enable for system events in start-stop mode..
Console> (enable)
```

■ set accounting system

---

**Related Commands**

**set accounting commands**  
**set accounting connect**  
**set accounting exec**  
**set accounting suppress**  
**set accounting update**  
**set radius key**  
**set radius server**  
**set tacacs key**  
**set tacacs server**  
**show accounting**

# set accounting update

Use the **set accounting update** command to configure the frequency of accounting updates.

```
set accounting update {new-info | {periodic [interval]}}
```

Syntax Description	<b>new-info</b>	Keyword to specify an update when new information is available.
	<b>periodic</b>	Keyword to specify an update on a periodic basis.
	<i>interval</i>	(Optional) Periodic update interval time; valid values are from <b>1</b> to <b>71582</b> minutes.

**Defaults** The default is accounting is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You must configure the TACACS+ servers before you enable accounting.

**Examples** This example shows how to send accounting updates every 200 minutes:

```
Console> (enable) set accounting update periodic 200
Accounting updates will be periodic at 200 minute intervals.
Console> (enable)
```

This example shows how to send accounting updates only when there is new information:

```
Console> (enable) set accounting update new-info
Accounting updates will be sent on new information only.
Console> (enable)
```

**Related Commands**

- [set accounting commands](#)
- [set accounting connect](#)
- [set accounting exec](#)
- [set accounting suppress](#)
- [set accounting system](#)
- [set tacacs server](#)
- [show accounting](#)

# set alias

Use the **set alias** command to define aliases (shorthand versions) of commands.

```
set alias name command [parameter] [parameter]
```

Syntax Description	<i>name</i>	Alias being created.
	<i>command</i>	Command for which the alias is being created.
	<i>parameter</i>	(Optional) Parameters that apply to the command for which an alias is being created.

**Defaults** The default is no aliases are configured.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The name **all** cannot be defined as an alias. Reserved words cannot be defined as aliases. For additional information about *parameter*, see the specific command for information about applicable parameters.

**Examples** This example shows how to set the alias for the **clear arp** command as arpdel:

```
Console> (enable) set alias arpdel clear arp
Command alias added.
Console> (enable)
```

**Related Commands** [clear alias](#)  
[show alias](#)



# set arp

Use the **set arp** command set to add IP address-to-MAC address mapping entries to the ARP table and to set the ARP aging time for the table.

```
set arp [dynamic | permanent | static] {ip_addr hw_addr}
```

```
set arp agingtime agingtime
```

<b>Syntax Description</b>	<b>dynamic</b>	(Optional) Keyword to specify that entries are subject to ARP aging updates.
	<b>permanent</b>	(Optional) Keyword to specify that permanent entries are stored in NVRAM until they are removed by the <b>clear arp</b> or <b>clear config</b> command.
	<b>static</b>	(Optional) Keyword to specify that entries are not subject to ARP aging updates.
	<i>ip_addr</i>	IP address or IP alias to map to the specified MAC address.
	<i>hw_addr</i>	MAC address to map to the specified IP address or IP alias.
	<b>agingtime</b>	Keyword to set the period of time after which an ARP entry is removed from the ARP table.
	<i>agingtime</i>	Number of seconds that entries will remain in the ARP table before being deleted; valid values are from <b>0</b> to <b>1,000,000</b> seconds. Setting this value to <b>0</b> disables aging.

**Defaults** The default is no ARP table entries exist; ARP aging is set to 1200 seconds.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When entering the *hw\_addr*, use a 6-hexadecimal byte MAC address in canonical (00-11-22-33-44-55) or noncanonical (00:11:22:33:44:55) format.

Static (nonpermanent) entries remain in the ARP table until you reset the active supervisor engine.

**Examples** This example shows how to configure a dynamic ARP entry mapping that will age out after the configured ARP aging time:

```
Console> (enable) set arp dynamic 198.133.219.232 00-00-0c-40-0f-bc
ARP entry added.
Console> (enable)
```

This example shows how to set the aging time for the ARP table to 1800 seconds:

```
Console> (enable) set arp agingtime 1800
ARP aging time set to 1800 seconds.
Console> (enable)
```

This example shows how to configure a permanent ARP entry, which will remain in the ARP cache after a system reset:

```
Console> (enable) set arp permanent 198.146.232.23 00-00-0c-30-0f-bc  
Permanent ARP entry added as  
198.146.232.23 at 00-00-0c-30-0f-bc on vlan 5  
Console> (enable)
```

This example shows how to configure a static ARP entry, which will be removed from the ARP cache after a system reset:

```
Console> (enable) set arp static 198.144.239.22 00-00-0c-50-0f-bc  
Static ARP entry added as  
198.144.239.22 at 00-00-0c-50-0f-bc on vlan 5  
Console> (enable)
```

---

**Related Commands**

[clear arp](#)  
[show arp](#)

# set authentication enable

Use the **set authentication enable** command set to enable authentication using the TACACS+, RADIUS, or Kerberos server to determine if you have privileged access permission.

```
set authentication enable { radius | tacacs | kerberos } enable [console | telnet | http | all]
[primary]
```

```
set authentication enable { enable | disable } [console | telnet | http | all] [primary]
```

```
set authentication enable local { enable | disable } [console | telnet | http | all] [primary]
```

```
set authentication enable attempt count [console | telnet]
```

```
set authentication enable lockout time [console | telnet]
```

Syntax Description		
<b>radius</b>	Keyword to specify RADIUS authentication for login.	
<b>tacacs</b>	Keyword to specify TACACS+ authentication for login.	
<b>kerberos</b>	Keyword to specify Kerberos authentication for login.	
<b>enable</b>	Keyword to enable the specified authentication method for login.	
<b>console</b>	(Optional) Keyword to specify the authentication method for console sessions.	
<b>telnet</b>	(Optional) Keyword to specify the authentication method for Telnet sessions.	
<b>http</b>	(Optional) Keyword to specify the specified authentication method for HTTP sessions.	
<b>all</b>	(Optional) Keyword to apply the authentication method to all session types.	
<b>primary</b>	(Optional) Keyword to specify the specified authentication method be tried first.	
<b>disable</b>	Keyword to disable the specified authentication method for login.	
<b>local</b>	Keyword to specify local authentication for login.	
<b>attempt count</b>	Keyword and variable to specify the number of connection attempts before initiating an error; valid values are <b>0</b> , from <b>3</b> to <b>10</b> , and <b>0</b> to disable.	
<b>lockout time</b>	Keyword and variable to specify the lockout timeout; valid values are from <b>30</b> to <b>600</b> seconds, and <b>0</b> to disable.	

**Defaults** The default is local authentication is enabled for console and Telnet sessions. RADIUS, TACACS+, and Kerberos are disabled for all session types. If authentication is enabled, the default **attempt count** is 3.

**Command Types** Switch command.

**Command Modes** Privileged.

---

**Usage Guidelines**

Use authentication configuration for both console and Telnet connection attempts unless you use the **console** or **telnet** keywords to specify the authentication methods for each connection type individually.

---

**Examples**

This example shows how to use the TACACS+ server to determine if a user has privileged access permission:

```
Console> (enable) set authentication enable tacacs enable
tacacs enable authentication set to enable for console, telnet and http session.
Console> (enable)
```

This example shows how to use the local password to determine if the user has privileged access permission:

```
Console> (enable) set authentication enable local enable
local enable authentication set to enable for console, telnet and http session.
Console> (enable)
```

This example shows how to use the RADIUS server to determine if a user has privileged access permission for all session types:

```
Console> (enable) set authentication enable radius enable
radius enable authentication set to enable for console, telnet and http session.
Console> (enable)
```

This example shows how to use the TACACS+ server to determine if a user has privileged access permission for all session types:

```
Console> (enable) set authentication enable tacacs enable console
tacacs enable authentication set to enable for console session.
Console> (enable)
```

This example shows how to set the Kerberos server to be used first:

```
Console> (enable) set authentication enable kerberos enable primary
kerberos enable authentication set to enable for console, telnet and http session as
primary authentication method.
Console> (enable)
```

This example shows how to limit enable mode login attempts:

```
Console> (enable) set authentication enable attempt 5
Enable mode authentication attempts for console and telnet logins set to 5.
Console> (enable)
```

This example shows how to set the enable mode lockout time for both console and Telnet connections:

```
Console> (enable) set authentication enable lockout 50
Enable mode lockout time for console and telnet logins set to 50.
Console> (enable)
```

---

**Related Commands**

[set authentication login](#)  
[show authentication](#)

# set authentication login

Use the **set authentication login** command set to enable TACACS+, RADIUS, or Kerberos as the authentication method for login.

```
set authentication login {radius | tacacs | kerberos} enable [console | telnet | http | all]
[primary]
```

```
set authentication login {radius | tacacs | kerberos} disable [console | telnet | http | all]
```

```
set authentication login {enable | disable} [console | telnet | http | all]
```

```
set authentication login local {enable | disable} [console | telnet | http | all]
```

```
set authentication login attempt count [console | telnet]
```

```
set authentication login lockout time [console | telnet]
```

Syntax Description	
<b>radius</b>	Keyword to specify the use of the RADIUS server password to determine if you have access permission to the switch.
<b>tacacs</b>	Keyword to specify the use of the TACACS+ server password to determine if you have access permission to the switch.
<b>kerberos</b>	Keyword to specify the Kerberos server password to determine if you have access permission to the switch.
<b>enable</b>	Keyword to enable the specified authentication method for login.
<b>console</b>	(Optional) Keyword to specify the authentication method for console sessions.
<b>telnet</b>	(Optional) Keyword to specify the authentication method for Telnet sessions.
<b>http</b>	(Optional) Keyword to specify the authentication method for HTTP sessions.
<b>all</b>	(Optional) Keyword to specify the authentication method for all session types.
<b>primary</b>	(Optional) Keyword to specify that the method specified is the primary authentication method for login.
<b>disable</b>	Keyword to disable the specified authentication method for login.
<b>local</b>	Keyword to specify a local password to determine if you have access permission to the switch.
<b>attempt count</b>	Keyword and variable to specify the number of login attempts before initiating an error; valid values are <b>0</b> , from <b>3</b> to <b>10</b> , and <b>0</b> to disable.
<b>lockout time</b>	Keyword and variable to specify the lockout timeout; valid values are from <b>30</b> to <b>600</b> seconds, and <b>0</b> to disable.

**Defaults** The default is local authentication is the primary authentication method for login.

**Command Types** Switch command.

**Command Modes** Privileged.

---

**Usage Guidelines**

This command allows you to choose the authentication method for the web interface. If you configure the authentication method for the HTTP session as RADIUS, then the username or password is validated using the RADIUS protocol, and TACACS+ and Kerberos authentication is set to disable for the HTTP sessions. By default, the HTTP login is validated using the local login password.

You can specify the authentication method for **console**, **telnet**, **http**, or **all** by entering the **console**, **telnet**, **http**, or **all** keywords. If you do not specify **console**, **telnet**, **http**, or **all**, the authentication method default is for **all** sessions.

---

**Examples**

This example shows how to disable TACACS+ authentication access for Telnet sessions:

```
Console> (enable) set authentication login tacacs disable telnet
tacacs login authentication set to disable for the telnet sessions.
Console> (enable)
```

This example shows how to disable RADIUS authentication access for console sessions:

```
Console> (enable) set authentication login radius disable console
radius login authentication set to disable for the console sessions.
Console> (enable)
```

This example shows how to disable Kerberos authentication access for Telnet sessions:

```
Console> (enable) set authentication login kerberos disable telnet
kerberos login authentication set to disable for the telnet sessions.
Console> (enable)
```

This example shows how to set TACACS+ authentication access as the primary method for HTTP sessions:

```
Console> (enable) set authentication login tacacs enable http primary
tacacs login authentication set to enable for HTTP sessions as primary authentication
method.
Console> (enable)
```

This example shows how to limit login attempts:

```
Console> (enable) set authentication login attempt 5
Login authentication attempts for console and telnet logins set to 5.
Console> (enable)
```

This example shows how to set the lockout time for both console and Telnet connections:

```
Console> (enable) set authentication login lockout 50
Login lockout time for console and telnet logins set to 50.
Console> (enable)
```

---

**Related Commands**

[set authentication enable](#)  
[show authentication](#)

## set authorization commands

Use the **set authorization commands** command set to enable authorization of command events on the switch.

```
set authorization commands enable { config | enable | all } { option } { fallbackoption }
[console | telnet | both]
```

```
set authorization commands disable [console | telnet | both]
```

Syntax Description		
<b>enable</b>	Keyword to enable the specified authorization method for commands.	
<b>config</b>	Keyword to permit authorization for configuration commands only.	
<b>enable</b>	Keyword to permit authorization for enable mode commands only.	
<b>all</b>	Keyword to permit authorization for all commands.	
<i>option</i>	Switch response to an authorization request; valid values are <b>tacacs+</b> , <b>if-authenticated</b> , and <b>none</b> . See the “Usage Guidelines” section for valid value definitions.	
<i>fallbackoption</i>	Switch fallback response to an authorization request if the TACACS+ server is down or not responding; valid values are <b>tacacs+</b> , <b>deny</b> , <b>if-authenticated</b> , and <b>none</b> . See the “Usage Guidelines” section for valid value definitions.	
<b>disable</b>	Keyword to disable authorization of command events.	
<b>console</b>	(Optional) Keyword to specify the authorization method for console sessions.	
<b>telnet</b>	(Optional) Keyword to specify the authorization method for Telnet sessions.	
<b>both</b>	(Optional) Keyword to specify the authorization method for both console and Telnet sessions.	

**Defaults** The default is authorization is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you define the *option* and *fallbackoption* values, the following occurs:

- **tacacs+** specifies the TACACS+ authorization method.
- **deny** does not let you proceed.

- **if-authenticated** allows you to proceed with your action if you have been authenticated.
- **none** allows you to proceed without further authorization in case the TACACS+ server does not respond.

---

**Examples**

This example shows how to enable authorization for all commands with the **if-authenticated** *option* and **none** *fallbackoption*:

```
Console> (enable) set authorization commands enable all if-authenticated none  
Successfully enabled commands authorization.  
Console> (enable)
```

This example shows how to disable command authorization:

```
Console> (enable) set authorization commands disable  
Successfully disabled commands authorization.  
Console> (enable)
```

---

**Related Commands**

[set authorization enable](#)  
[set authorization exec](#)  
[show authorization](#)



## set authorization enable

Use the **set authorization enable** command set to enable authorization of privileged mode sessions on the switch.

```
set authorization enable enable {option} {fallbackoption} [console | telnet | both]
```

```
set authorization enable disable [console | telnet | both]
```

<b>Syntax Description</b>	<b>enable</b>	Keyword to enable the specified authorization method.
	<i>option</i>	Switch response to an authorization request; valid values are <b>tacacs+</b> , <b>if-authenticated</b> , and <b>none</b> . See the “Usage Guidelines” section for valid value definitions.
	<i>fallbackoption</i>	Switch fallback response to an authorization request if the TACACS+ server is down or not responding; valid values are <b>tacacs+</b> , <b>deny</b> , <b>if-authenticated</b> , and <b>none</b> . See the “Usage Guidelines” section for valid value definitions.
	<b>disable</b>	Keyword to disable the authorization method.
	<b>console</b>	(Optional) Keyword to specify the authorization method for console sessions.
	<b>telnet</b>	(Optional) Keyword to specify the authorization method for Telnet sessions.
	<b>both</b>	(Optional) Keyword to specify the authorization method for both console and Telnet sessions.

**Defaults** The default is authorization is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you define the *option* and *fallbackoption* values, the following occurs:

- **tacacs+** specifies the TACACS+ authorization method.
- **deny** does not let you proceed.
- **if-authenticated** allows you to proceed with your action if you have authentication.
- **none** allows you to proceed without further authorization in case the TACACS+ server does not respond.

---

**Examples**

This example shows how to enable authorization of configuration commands in enable, privileged login mode, sessions:

```
Console> (enable) set authorization enable enable if-authenticated none  
Successfully enabled enable authorization.  
Console> (enable)
```

This example shows how to disable enable mode authorization:

```
Console> (enable) set authorization enable disable  
Successfully disabled enable authorization.  
Console> (enable)
```

---

**Related Commands**

[set authorization commands](#)  
[set authorization exec](#)  
[show authorization](#)

## set authorization exec

Use the **set authorization exec** command set to enable authorization of exec, normal login mode, session events on the switch.

```
set authorization exec enable {option} {fallbackoption} [console | telnet | both]
```

```
set authorization exec disable [console | telnet | both]
```

<b>Syntax Description</b>	<b>enable</b>	Keyword to enable the specified authorization method.
	<i>option</i>	Switch response to an authorization request; valid values are <b>tacacs+</b> , <b>if-authenticated</b> , and <b>none</b> . See the “Usage Guidelines” section for valid value definitions.
	<i>fallbackoption</i>	Switch fallback response to an authorization request if the TACACS+ server is down or not responding; valid values are <b>tacacs+</b> , <b>deny</b> , <b>if-authenticated</b> , and <b>none</b> . See the “Usage Guidelines” section for valid value definitions.
	<b>disable</b>	Keyword to disable authorization method.
	<b>console</b>	(Optional) Keyword to specify the authorization method for console sessions.
	<b>telnet</b>	(Optional) Keyword to specify the authorization method for Telnet sessions.
	<b>both</b>	(Optional) Keyword to specify the authorization method for both console and Telnet sessions.

**Defaults** The default is authorization is denied.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you define the *option* and *fallbackoption* values, the following occurs:

- **tacacs+** specifies the TACACS+ authorization method.
- **deny** fails authorization if the TACACS+ server does not respond.
- **if-authenticated** allows you to proceed with your action if the TACACS+ server does not respond and you have authentication.
- **none** allows you to proceed without further authorization if the TACACS+ server does not respond.

---

**Examples**

This example shows how to enable authorization of configuration commands in exec, normal login mode, sessions:

```
Console> (enable) set authorization exec enable if-authenticated none  
Successfully enabled exec authorization.  
Console> (enable)
```

This example shows how to disable exec mode authorization:

```
Console> (enable) set authorization exec disable  
Successfully disabled exec authorization.  
Console> (enable)
```

---

**Related Commands**

[set authorization commands](#)  
[set authorization enable](#)  
[show authorization](#)

# set banner lcd

Use the **set banner lcd** command to configure the Catalyst 6500 series Switch Fabric Module LCD user banner.

```
set banner lcd c [text] c
```

---

**Syntax Description**

<i>c</i>	Delimiting character used to begin and end the message.
<i>text</i>	(Optional) Message of the day.

---

---

**Defaults**

This command has no default settings.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

The banner may contain no more than 800 characters, including tabs. Tabs display as eight characters but take only one character of memory.

Once you configure the user banner, it is sent down to all Catalyst 6500 series Switch Fabric Modules in the switch and displayed in the LCD.

---

**Examples**

This example shows how to set the Catalyst 6500 series Switch Fabric Module LCD user banner:

```
Console> (enable) set banner lcd &hello  
there&  
LCD banner set  
Console> (enable)
```

---

**Related Commands**

[show banner](#)

# set banner motd

Use the **set banner motd** command to program an MOTD banner to appear before session login.

```
set banner motd c [text] c
```

<b>Syntax Description</b>	<i>c</i>	Delimiting character used to begin and end the message.
	<i>text</i>	(Optional) Message of the day.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The banner may contain no more than 3,070 characters, including tabs. Tabs display as eight characters but take only one character of memory.

You can use either the **clear banner motd** command or the **set banner motd cc** command to clear the message-of-the-day banner.

**Examples** This example shows how to set the message of the day using the pound sign (#) as the delimiting character:

```
Console> (enable) set banner motd #
** System upgrade at 6:00am Tuesday.
** Please log out before leaving on Monday. #
MOTD banner set.
Console> (enable)
```

This example shows how to clear the message of the day:

```
Console> (enable) set banner motd ##
MOTD banner cleared.
Console> (enable)
```

**Related Commands** [clear banner motd](#)  
[show banner](#)

# set boot auto-config

Use the **set boot auto-config** command to specify one or more configuration files to use to configure the switch at bootup. The list of configuration files is stored in the CONFIG\_FILE environment variable.

```
set boot auto-config device:filename [;device:filename...] [mod]
```

Syntax Description	
<i>device:</i>	Device where the startup configuration file resides.
<i>filename</i>	Name of the startup configuration file.
<i>mod</i>	(Optional) Module number of the supervisor engine containing the Flash device.

**Defaults** The default CONFIG\_FILE is slot0:switch.cfg.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **set boot auto-config** command always overwrites the existing CONFIG\_FILE environment variable settings (you cannot prepend or append a file to the variable contents).

If you specify multiple configuration files, you must separate the files with a semicolon (;).

To set the recurrence on other supervisor engines and switches, use the **set boot config-register auto-config** command.

**Examples** This example shows how to specify a single configuration file environment variable:

```
Console> (enable) set boot auto-config slot0:cfgfile2
CONFIG_FILE variable = slot0:cfgfile2
WARNING: nvram configuration may be lost during next bootup,
        and re-configured using the file(s) specified.
Console> (enable)
```

This example shows how to specify multiple configuration file environment variables:

```
Console> (enable) set boot auto-config slot0:cfgfile1;slot0:cfgfile2
CONFIG_FILE variable = slot0:cfgfile1;slot0:cfgfile2
WARNING: nvram configuration may be lost during next bootup,
        and re-configured using the file(s) specified.
Console> (enable)
```

**Related Commands**

- [set boot config-register](#)
- [set boot system flash](#)
- [show boot](#)

# set boot config-register

Use the **set boot config-register** command set to configure the boot configuration register value.

**set boot config-register 0xvalue** [*mod*]

**set boot config-register baud** {1200 | 2400 | 4800 | 9600 | 19200 | 38400} [*mod*]

**set boot config-register ignore-config** {enable | disable} [*mod*]

**set boot config-register boot** {rommon | bootflash | system} [*mod*]

Syntax	Description
<b>0xvalue</b>	Keyword to set the 16-bit configuration register value.
<i>mod</i>	(Optional) Module number of the supervisor engine containing the Flash device.
<b>baud 1200   2400   4800   9600   19200   38400</b>	Keywords to specify the console baud rate.
<b>ignore-config</b>	Keywords to set the ignore-config feature.
<b>enable</b>	Keyword to enable the specified feature.
<b>disable</b>	Keyword to disable the specified feature.
<b>boot</b>	Keyword to specify the boot image to use on the next restart.
<b>rommon</b>	Keyword to specify booting from the ROM monitor.
<b>bootflash</b>	Keyword to specify booting from the bootflash.
<b>system</b>	Keyword to specify booting from the system.

## Defaults

The defaults are as follows:

- Configuration register value is 0x10F, which causes the switch to boot from what is specified by the BOOT environment variable.
- Baud rate is set to 9600.
- **ignore-config** parameter is disabled.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

We recommend that you use only the **rommon** and **system** options to the **set boot config-register boot** command.

Each time you enter one of the **set boot config-register** commands, the system displays all current configuration-register information (the equivalent of entering the **show boot** command).



The baud rate specified in the configuration register is used by the ROM monitor only and is different from the baud rate specified by the **set system baud** command.

When you enable the **ignore-config** feature, the system software ignores the configuration. Enabling the **ignore-config** parameter is the same as entering the **clear config all** command; that is, it clears the entire configuration stored in NVRAM the next time the switch is restarted.

## Examples

This example shows how to specify booting from the ROM monitor:

```
Console> (enable) set boot config-register boot rommon
Configuration register is 0x100
ignore-config: disabled
console baud: 9600
boot: the ROM monitor
Console> (enable)
```

This example shows how to specify the default 16-bit configuration register value:

```
Console> (enable) set boot config-register 0x12f
Configuration register is 0x12f
break: disabled
ignore-config: disabled
console baud: 9600
boot: image specified by the boot system commands
Console> (enable)
```

This example shows how to change the ROM monitor baud rate to 4800:

```
Console> (enable) set boot config-register baud 4800
Configuration register is 0x90f
ignore-config: disabled
console baud: 4800
boot: image specified by the boot system commands
Console> (enable)
```

This example shows how to ignore the configuration information stored in NVRAM the next time the switch is restarted:

```
Console> (enable) set boot config-register ignore-config enable
Configuration register is 0x94f
ignore-config: enabled
console baud: 4800
boot: image specified by the boot system commands
Console> (enable)
```

This example shows how to specify rommon as the boot image to use on the next restart:

```
Console> (enable) set boot config-register boot rommon
Configuration register is 0x100
ignore-config: disabled
console baud: 9600
boot: the ROM monitor
Console> (enable)
```

■ set boot config-register

---

**Related Commands**

[set config acl nvram](#)  
[set boot auto-config](#)  
[set boot system flash](#)  
[show boot](#)  
[copy](#)  
[show config](#)

# set boot config-register auto-config

Use the **set boot config-register auto-config** command set to configure auto-config file dispensation.

```
set boot config-register auto-config { recurring | non-recurring } [mod]
```

```
set boot config-register auto-config { overwrite | append }
```

```
set boot config-register auto-config sync { enable | disable }
```

Syntax Description		
<b>recurring</b>	Keyword to set auto-config to recurring and specify the switch retains the contents of the CONFIG_FILE environment variable after the switch is reset or power cycled and configured.	
<b>non-recurring</b>	Keyword to set auto-config to nonrecurring and cause the switch to clear the contents of the CONFIG_FILE environment variable after the switch is reset or power cycled and before the switch is configured.	
<i>mod</i>	(Optional) Module number of the supervisor engine containing the Flash device.	
<b>overwrite</b>	Keyword to cause the auto-config file to overwrite the NVRAM configuration.	
<b>append</b>	Keyword to cause the auto-config file to append to the file currently in the NVRAM configuration.	
<b>sync enable   disable</b>	Keywords to enable or disable synchronization of the auto-config file.	

## Defaults

The defaults are as follows:

- **overwrite**
- **non-recurring**
- **sync is disable**

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

The **auto-config overwrite** command clears the NVRAM configuration before executing the Flash configuration file. The **auto-config append** command executes the Flash configuration file before clearing the NVRAM configuration.

If you delete the auto-config Flash file(s) on the supervisor engine, the files will also be deleted on the standby supervisor engine.

If you enter the **sync enable** keywords, this enables synchronization to force the configuration files to synchronize automatically to the standby supervisor engine. The file(s) are kept consistent with what is on the active supervisor engine.

If you use the **set boot auto-config bootflash:switch.cfg** with the overwrite option, you must use the **copy config bootflash:switch.cfg** command to save the switch configuration to the auto-config file.

If you use the **set boot auto-config bootflash:switchapp.cfg** with the append option, you can use the **copy acl config bootflash:switchapp.cfg** command to save the switch configuration to the auto-config file.

If the ACL configuration location is set to Flash memory, the following message is displayed after every commit operation for either security or QoS. Use the **copy** command to save your ACL configuration to Flash memory. If you reset the system and you made one or more commits but did not copy commands to one of the files specified in the CONFIG\_FILE variable, the following message displays:

```
Warning: System ACL configuration has been modified but not saved to Flash.
```

The files used with the **recurring** and **non-recurring** options are those specified by the CONFIG\_FILE environment variable.

---

## Examples

This example shows how to specify the ACL configuration Flash file at system startup:

```
Console> (enable) set boot auto-config bootflash:switchapp.cfg
Console> (enable) set boot config-register auto-config recurring
Console> (enable)
```

This example shows how to ignore the configuration information stored in NVRAM the next time the switch is restarted:

```
Console> (enable) set boot config-register auto-config non-recurring
Configuration register is 0x2102
ignore-config: disabled
auto-config: non-recurring, overwrite, auto-sync disabled
console baud: 9600
boot: image specified by the boot system commands
Console> (enable)
```

This example shows how to append the auto-config file to the file currently in the NVRAM configuration:

```
Console> (enable) set boot config-register auto-config append
Configuration register is 0x2102
ignore-config: disabled
auto-config: non-recurring, append, auto-sync disabled
console baud: 9600
boot: image specified by the boot system commands
Console> (enable)
```

This example shows how to use the auto-config overwrite option to save the ACL configuration to a bootflash file:

```
Console> (enable) copy config bootflash: switch.cfg
Console> (enable) set boot auto-config bootflash:switch.cfg
Console> (enable) set boot config-register auto-config overwrite
Console> (enable)
```



### Caution

---

The following two examples assume that you have saved the ACL configuration to the bootflash:switchapp.cfg file.

---

This example shows how to enable synchronization of the auto-config file:

```
Console> (enable) set boot config-register auto-config sync enable  
Configuration register is 0x2102  
ignore-config: disabled  
auto-config: non-recurring, append, auto-sync enabled  
console baud: 9600  
boot: image specified by the boot system commands  
Console> (enable)
```

This example shows how to disable synchronization of the auto-config file:

```
Console> (enable) set boot config-register auto-config sync disable  
Configuration register is 0x2102  
ignore-config: disabled  
auto-config: non-recurring, append, auto-sync disabled  
console baud: 9600  
boot: image specified by the boot system commands  
Console> (enable)
```

---

**Related Commands**

[set boot config-register](#)  
[set boot system flash](#)  
[show boot](#)

# set boot device

Use the **set boot device** command to set the NAM or IDS boot environment.

**set boot device** *bootseq* [,*bootseq*] *mod*

Syntax Description	<i>bootseq</i>	Device where the startup configuration file resides; see the “Usage Guidelines” section for format guidelines. The second <i>bootseq</i> is optional.
	<i>mod</i>	Number of the module containing the Flash device.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you enter the **set boot device** command, the existing boot string in the supervisor engine NVRAM is always overwritten.

When you enter the *bootseq*, use the following guidelines:

- *bootseq* = *bootdevice*[:*bootdevice-qualifier*]
- *bootdevice* is the device where the startup configuration file resides; valid values are **pcmcia**, **hdd**, or **network**.
- *bootdevice-qualifier* is the name of the startup configuration file; valid values for **hdd** are from 1 to 99, and for **pcmcia**, valid values are slot0 or slot1.
- The colon between *bootdevice* and *bootdevice-qualifier* is required.
- You can enter multiple *bootseqs* by separating each entry with a comma; 15 is the maximum number of boot sequences you can enter.

The supervisor engine does not validate the boot device you specify, but simply stores the boot device list in NVRAM.

This command is supported by the NAM or IDS only.

**Examples** This example shows how to specify the boot environment to boot to the maintenance partition of the NAM on module 2:

```
Console> (enable) set boot device hdd:2 2
Device BOOT variable = hdd:2
Warning: Device list is not verified but still set in the boot string.
Console> (enable)
```

This example shows how to specify multiple boot environments on module 5:

```
Console> (enable) set boot device hdd,hdd:5,pcmcia:slot0,network,hdd:6 5  
Device BOOT variable = hdd,hdd:5,pcmcia:slot0,network,hdd:6  
Warning:Device list is not verified but still set in the boot string.  
Console> (enable)
```

---

**Related Commands**

[clear boot device](#)  
[show boot device](#)

# set boot sync now

Use the **set boot sync now** command to immediately initiate synchronization of the system image between the active and standby supervisor engine.

## **set boot sync now**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default is synchronization is disabled.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** The **set boot sync now** command is similar to the **set boot config-register auto-config** command with the **sync** keyword added. The **set boot sync now** command initiates synchronization to force the configuration files to synchronize automatically to the standby supervisor engine. The file(s) are kept consistent with what is on the active supervisor engine.

---

**Examples** This example shows how to initiate synchronization of the auto-config file:

```
Console> (enable) set boot sync now
Console> (enable)
```

---

**Related Commands** [set boot auto-config](#)  
[show boot](#)



# set boot system flash

Use the **set boot system flash** command to set the BOOT environment variable that specifies a list of images the switch loads at startup.

```
set boot system flash device:[filename] [prepend] [mod]
```

<b>Syntax Description</b>	<i>device:</i>	Device where the Flash resides.
	<i>filename</i>	(Optional) Name of the configuration file.
	<b>prepend</b>	(Optional) Keyword to place the device first in the list of boot devices.
	<i>mod</i>	(Optional) Module number of the supervisor engine containing the Flash device.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** A colon (:) is required after the specified device.

You can enter several **boot system** commands to provide a fail-safe method for booting the switch. The system stores and executes the **boot system** commands in the order in which you enter them. Remember to clear the old entry when building a new image with a different filename in order to use the new image.

If the file does not exist (for example, if you entered the wrong filename), then the filename is appended to the bootstring, and this message displays, “Warning: File not found but still added in the bootstring.”

If the file does exist, but is not a supervisor engine image, the file is not added to the bootstring, and this message displays, “Warning: file found but it is not a valid boot image.”

**Examples** This example shows how to append the filename `cat6000-sup.5-5-1.bin` on device `bootflash` to the BOOT environment variable:

```
Console> (enable) set boot system flash bootflash:cat6000-sup.5-5-1.bin
BOOT variable = bootflash:cat6000-sup.5-4-1.bin,1;bootflash:cat6000-sup.5-5-1.bin,1;
Console> (enable)
```

This example shows how to prepend `cat6000-sup.5-5-1.bin` to the beginning of the boot string:

```
Console> (enable) set boot system flash bootflash:cat6000-sup.5-5-1.bin prepend
BOOT variable = bootflash:cat6000-sup.5-5-1.bin,1;bootflash:cat6000-sup.5-4-1.bin,1;
Console> (enable)
```

**Related Commands** [clear boot system](#)  
[show boot](#)

# set cam

Use the **set cam** command set to add entries into the CAM table, set the aging time for the CAM table, and configure traffic filtering from and to a specific host.

```
set cam {dynamic | static | permanent} {unicast_mac | route_descr} mod/port [vlan]
```

```
set cam {static | permanent} {multicast_mac} mod/ports.. [vlan]
```

```
set cam {static | permanent} filter {unicast_mac} vlan
```

```
set cam agingtime vlan agingtime
```

Syntax Description		
<b>dynamic</b>	Keyword to specify entries are subject to aging.	
<b>static</b>	Keyword to specify entries are not subject to aging.	
<b>permanent</b>	Keyword to specify permanent entries are stored in NVRAM until they are removed by the <b>clear cam</b> or <b>clear config</b> command.	
<i>unicast_mac</i>	MAC address of the destination host used for a unicast.	
<i>route_descr</i>	Route descriptor of the “next hop” relative to this switch; valid values are from <b>0</b> to <b>0xffff</b> .	
<i>mod/port</i>	Number of the module and the port on the module.	
<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .	
<i>multicast_mac</i>	MAC address of the destination host used for a multicast.	
<i>mod/ports..</i>	Number of the module and the ports on the module.	
<b>filter</b>	Keyword to specify a traffic filter entry.	
<b>agingtime</b>	Keyword to set the period of time after which an entry is removed from the table.	
<i>agingtime</i>	Number of seconds ( <b>0</b> to <b>1,000,000</b> ) dynamic entries remain in the table before being deleted.	

## Defaults

The default configuration has a local MAC address, spanning tree address (01-80-c2-00-00-00), and CDP multicast address for destination port 1/3 (the supervisor engine). The default aging time for all configured VLANs is 300 seconds.

The *vlan* variable is required when you configure the traffic filter entry.

Setting the aging time to 0 disables aging.

## Command Types

Switch command.

## Command Modes

Privileged.

**Usage Guidelines**

If the given MAC address is a multicast address (the least significant bit of the most significant byte is set to 1) or broadcast address (ff-ff-ff-ff-ff-ff) and you specify multiple ports, the ports must all be in the same VLAN. If the given address is a unicast address and you specify multiple ports, the ports must be in different VLANs.

The MSM does not support the **set cam** command.

If you enter a route descriptor with no VLAN parameter specified, the default is the VLAN already associated with the port. If you enter a route descriptor, you may only use a single port number (of the associated port).

The MAC address and VLAN for a host can be stored in the NVRAM it is maintained even after a reset.

The *vlan* number is optional unless you are setting CAM entries to dynamic, static, or permanent for a trunk port, or if you are using the **agingtime** keyword.

If port(s) are trunk ports, you must specify the VLAN.

Static (nonpermanent) entries remain in the table until you reset the active supervisor engine.

Enter the *route\_descr* variable as two hexadecimal bytes in the following format: 004F. Do not use a “-” to separate the bytes.

**Note**

Static CAM entries that are configured on the active supervisor engine are lost after fast switchover. You must reconfigure CAM entries after fast switchover.

**Examples**

This example shows how to set the CAM table aging time to 300 seconds:

```
Console> (enable) set cam agingtime 1 300
Vlan 1 CAM aging time set to 300 seconds.
Console> (enable)
```

This example shows how to add a unicast entry to the table for module 2, port 9:

```
Console> (enable) set cam static 00-00-0c-a0-03-fa 2/9
Static unicast entry added to CAM table.
Console> (enable)
```

This example shows how to add a permanent multicast entry to the table for module 1, port 1, and module 2, ports 1, 3, and 8 through 12:

```
Console> (enable) set cam permanent 01-40-0b-a0-03-fa 1/1,2/1,2/3,2/8-12
Permanent multicast entry added to CAM table.
Console> (enable)
```

This example shows how to add a traffic filter entry to the table:

```
Console> (enable) set cam static filter 00-02-03-04-05-06 1
Filter entry added to CAM table.
Console> (enable)
```

**Related Commands**

[clear cam](#)  
[show cam](#)

# set cdp

Use the **set cdp** command set to enable, disable, or configure CDP features globally on all ports or on specified ports.

**set cdp** { **enable** | **disable** } { *mod/ports...* }

**set cdp interval** *interval*

**set cdp holdtime** *holdtime*

**set cdp version** **v1** | **v2**

**set cdp format device-id** { **mac-address** | **other** }

## Syntax Description

<b>enable</b>	Keyword to enable the CDP feature.
<b>disable</b>	Keyword to disable the CDP feature.
<i>mod/ports..</i>	Number of the module and the ports on the module.
<b>interval</b>	Keyword to specify the CDP message interval value.
<i>interval</i>	Number of seconds the system waits before sending a message; valid values are from <b>5</b> to <b>900</b> seconds.
<b>holdtime</b>	Keyword to specify the global Time-To-Live value.
<i>holdtime</i>	Number of seconds for the global Time-To-Live value; valid values are from <b>10</b> to <b>255</b> seconds.
<b>version v1   v2</b>	Keywords to specify the CDP version number.
<b>format device-id</b>	Keywords to set the device-ID TLV format.
<b>mac-address</b>	Keywords to specify that the device-ID TLV carry the MAC address of the sending device in ASCII, in canonical format.
<b>other</b>	Keyword to specify that the device's hardware serial number concatenated with the device name between parenthesis.

## Defaults

The default system configuration has CDP enabled. The message interval is set to 60 seconds for every port; the default Time-To-Live value has the message interval globally set to 180 seconds. The default CDP version is version 2. The default device-id TLV format is **other**.

## Command Types

Switch command.

## Command Modes

Privileged.

---

**Usage Guidelines**

The **set cdp version** command allows you to globally set the highest version number of CDP packets to send.

If you enter the global **set cdp enable** or **disable** command, CDP is globally configured. If CDP is globally disabled, CDP is automatically disabled on all interfaces, but the per-port **enable** (or **disable**) configuration is not changed. If you globally enable CDP, whether CDP is running on an interface or not depends on its per-port configuration.

If you configure CDP on a per-port basis, you can enter the *mod/port* as a single module and port or a range of ports; for example, 2/1-12,3/5-12.

The Device-Id TLV can carry two different formats of the device identifier for the sending device:

- **mac-address** format—The device-ID TLV is the MAC address of the sending device in ASCII, in canonical format.
- **other** format—The device identifier for the sending device is the device's hardware serial number concatenated with the device name between parenthesis.

---

**Examples**

This example shows how to enable the CDP message display for port 1 on module 2:

```
Console> (enable) set cdp enable 2/1  
CDP enabled on port 2/1.  
Console> (enable)
```

This example shows how to disable the CDP message display for port 1 on module 2:

```
Console> (enable) set cdp disable 2/1  
CDP disabled on port 2/1.  
Console> (enable)
```

This example shows how to specify the CDP message interval value:

```
Console> (enable) set cdp interval 400  
CDP interval set to 400 seconds.  
Console> (enable)
```

This example shows how to specify the global Time-To-Live value:

```
Console> (enable) set cdp holdtime 200  
CDP holdtime set to 200 seconds.  
Console> (enable)
```

This example shows how to set the device ID format to MAC address:

```
Console> (enable) set cdp format device-id mac-address  
Device Id format changed to MAC-address  
Console> (enable)
```

---

**Related Commands**

[show cdp](#)  
[show port cdp](#)

# set channel cost

Use the **set channel cost** command to set the channel path cost and adjust the port costs of the ports in the channel automatically.

```
set channel cost channel_id | all [cost]
```

Syntax Description	
<i>channel_id</i>	Number of the channel identification.
<b>all</b>	Keyword to configure all channels.
<i>cost</i>	(Optional) Port costs of the ports in the channel.

**Defaults** The default is the port cost is updated automatically based on the current port costs.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you do not enter the *cost*, the cost is updated based on the current port costs of the channeling ports. If you change the channel cost, member ports in the channel might be modified and saved to NVRAM. If this is the case, a message appears to list the ports whose port path costs were updated due to the channel cost modification.



**Note**

With software releases 6.2(1) and earlier, the 6- and 9-slot Catalyst 6000 family switches support a maximum of 128 EtherChannels.

With software releases 6.2(2) and later, due to the port ID handling by the spanning tree feature, the maximum supported number of EtherChannels is 126 for a 6- or 9-slot chassis and 63 for a 13-slot chassis. Note that the 13-slot chassis was first supported in software release 6.2(2).

**Examples** This example shows how to set the channel 768 path cost to 23:

```
Console> (enable) set channel cost 768 23
Port(s) 1/1-2,7/3,7/5 port path cost are updated to 60.
Channel 768 cost is set to 23.
Warning:channel cost may not be applicable if channel is broken.
Console> (enable)
```

This example shows how to set all channel path costs to 15:

```
Console> (enable) set channel cost all 15
Port(s) 4/1-4 port path cost are updated to 39.
Channel 768 cost is set to 15.
Warning:channel cost may not be applicable if channel is broken.
```

---

Related Commands [show channel](#)

# set channel vlancost

Use the **set channel vlancost** command to set the channel VLAN cost.

**set channel vlancost** *channel\_id cost*

Syntax Description	
<i>channel_id</i>	Number of the channel identification; valid values are from <b>769</b> to <b>896</b> .
<i>cost</i>	Port costs of the ports in the channel.

**Defaults** The default is the VLAN cost is updated automatically based on the current port VLAN costs of the channeling ports.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you do not enter the *cost*, the cost is updated based on the current port VLAN costs of the channeling ports.

You can configure only one channel at a time.



**Note**

The **set channel vlancost** command creates a “set spantree portvlancost” entry for each port in the channel. You must then manually reenter the **set spantree portvlancost** command for at least one port in the channel, specifying the VLAN or VLANs that you want associated with the port. When you associate the desired VLAN or VLANs with one port, all ports in the channel are automatically updated. Refer to Chapter 6, “Configuring EtherChannel,” in the *Catalyst 6000 Family Software Configuration Guide* for more information.



**Note**

With software releases 6.2(1) and earlier, the 6- and 9-slot Catalyst 6000 family switches support a maximum of 128 EtherChannels.

With software releases 6.2(2) and later, due to the port ID handling by the spanning tree feature, the maximum supported number of EtherChannels is 126 for a 6- or 9-slot chassis and 63 for a 13-slot chassis. Note that the 13-slot chassis was first supported in software release 6.2(2).

**Examples** This example shows how to set the channel 769 path cost to 10:

```
Console> (enable) set channel vlancost 769 10
Port(s) 1/1-2 vlan cost are updated to 24.
Channel 769 vlancost is set to 10.
Console> (enable)
```



After you enter this command, you must reenter the **set spantree portvlancost** command so that the desired VLAN or VLANs are associated with all the channel ports.

This example shows how to associate the channel 769 path cost to 10 for VLAN 1 through VLAN 1005:

```
Console> (enable) set spantree portvlancost 1/1 cost 24 1-1005
Port 1/1 VLANs 1025-4094 have path cost 19.
Port 1/1 VLANs 1-1005 have path cost 24.
Port 1/2 VLANs 1-1005 have path cost 24.
Console> (enable)
```

---

**Related Commands**

**set spantree portvlancost**  
**show channel**

# set config acl nvram

Use the **set config acl nvram** command to copy the current committed ACL configuration from DRAM back into NVRAM.

**set config acl nvram**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default is NVRAM.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** This command fails if there is not enough space in NVRAM.

This command copies the current committed configuration to NVRAM; this configuration might be different from the configuration in the auto-config file. After the ACL configuration is copied into NVRAM, you must turn off the auto-config options using the **clear boot auto-config** command.

---

**Examples** This example shows how to copy the ACL configuration to NVRAM:

```
Console> (enable) set config acl nvram
ACL configuration copied to NVRAM.
Console> (enable)
```

---

**Related Commands**

- [set boot config-register](#)
- [set boot system flash](#)
- [show boot](#)
- [copy](#)
- [clear config](#)

# set config mode

Use the **set config mode** command to change the configuration mode from a binary model to a text model.

**set config mode binary**

**set config mode text** { *nvr*am | *device:file-id* }

Syntax Description		
<b>binary</b>	Keyword to set the system configuration mode to a binary model.	
<b>text</b>	Keyword to set the system configuration mode to a text model.	
<b>nvr</b> am	Keyword to specify the saved configuration be stored in NVRAM.	
<i>device:file-id</i>	Name of the device and filename where the saved configuration will be stored.	

**Defaults** The default setting of this command is binary, saving the configuration to NVRAM.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to set the configuration mode to binary:

```
Console> (enable) set config mode binary
System configuration copied to NVRAM. Configuration mode set to binary.
Console> (enable)
```

This example shows how to set the configuration mode to text and designate the location and filename for saving the text configuration file:

```
Console> (enable) set config mode text bootflash:switch.cfg
Binary system configuration has been deleted from NVRAM. Configuration mode set to text.
Use the write memory command to save configuration changes. System configuration file set
to: bootflash:switch.cfg
The file specified will be used for configuration during the next bootup.
Console> (enable)
```

**Related Commands** [show config mode](#)  
[write](#)

# set cops

Use the **set cops** command set to configure COPS functionality.

**set cops server** *ipaddress* [*port*] [**primary**] [**diff-serv** | **rsvp**]

**set cops domain-name** *domain\_name*

**set cops retry-interval** *initial incr max*

## Syntax Description

<b>server</b>	Keyword to set the name of the COPS server.
<i>ipaddress</i>	IP address or IP alias of the server.
<i>port</i>	(Optional) Number of the TCP port the switch connects to on the server.
<b>primary</b>	(Optional) Keyword to specify the primary server.
<b>diff-serv</b>	(Optional) Keyword to set the COPS server for differentiated services.
<b>rsvp</b>	(Optional) Keyword to set the COPS server for RSVP+.
<b>domain-name</b> <i>domain_name</i>	Keyword and variable to specify the domain name of the switch.
<b>retry-interval</b>	Keyword to specify the retry interval in seconds.
<i>initial</i>	Initial timeout value; valid values are from <b>0</b> to <b>65535</b> seconds.
<i>incr</i>	Incremental value; valid values are from <b>0</b> to <b>65535</b> seconds.
<i>max</i>	Maximum timeout value; valid values are from <b>0</b> to <b>65535</b> seconds.

## Defaults

The defaults are as follows:

- The retry interval default values are initial = 30 seconds, incr = 30 seconds, max = 5 minutes.
- The default domain-name is a string of length zero.
- No PDP servers are configured.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

You can configure the names or addresses of up to two PDP servers. One must be the primary, and the optional second server is a secondary, or backup, PDP server.

The COPS domain name can be set globally only; there is no option to set it for each COPS client.

Names such as the server, domain-name, and roles can contain a maximum of 31 characters; longer names are truncated to 31 characters. Valid letters are a-z, A-Z, 0-9, ., - and \_. Names cannot start with an underscore (\_). The names are not case sensitive for matching, but are case sensitive for display.

When specifying the **retry-interval**, the total of the initial timeout value and the incremental value (increment on each subsequent failure) may not exceed the maximum timeout value.

---

**Examples**

This example shows how to configure a server as a primary server:

```
Console> (enable) set cops server 171.21.34.56 primary
171.21.34.56 added to COPS server table as primary server.
Console> (enable)
```

This example shows how to configure a server as a primary RSVP+ server:

```
Console> (enable) set cops server 171.21.34.56 primary rsvp
171.21.34.56 added to COPS server table as primary server for RSVP.
Console> (enable)
```

This example shows how to configure a server as a secondary (or backup) server:

```
Console> (enable) set cops server my_server2
my_server2 added to the COPS server table as backup server.
Console> (enable)
```

This example shows how to set the domain name:

```
Console> (enable) set cops domain-name my_domain
Domain name set to my_domain.
Console> (enable)
```

This example shows how to set the retry interval:

```
Console> (enable) set cops retry-interval 15 1 30
Connection retry intervals set.
Console> (enable)
```

This example shows the display output if the total of the initial timeout value and the incremental value you entered exceeds the maximum timeout value:

```
Console> (enable) set cops retry-interval 15 1 10
The initial timeout plus the increment value may not exceed the max value.
Console> (enable)
```

---

**Related Commands**

[clear cops](#)  
[show cops](#)

# set crypto key rsa

Use the **set crypto key rsa** command to generate and configure an RSA key pair.

```
set crypto key rsa nbits [force]
```

Syntax Description	<i>nbits</i>	Size of the key; valid values are <b>512</b> to <b>2048</b> bits.
	<b>force</b>	(Optional) Keyword to regenerate the keys and suppress the warning prompt of overwriting existing keys.

**Defaults** The command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **crypto** commands are supported on systems that run these image types only:

- supk9 image—for example, cat6000-supk9.6-1-3.bin
- supcvk9 image—for example, cat6000-supcvk9.6-1-3.bin

If you do not enter the **force** keyword, the **set crypto key** command is saved into the config file and you will have to use the **clear config all** command to clear the RSA keys.

The *nbits* value is required.

To support SSH login, you first must generate an RSA key pair.

**Examples** This example shows how to create an RSA key:

```
Console> (enable) set crypto key rsa 1024
Generating RSA keys.... [OK]
Console> (enable)
```

**Related Commands** [clear crypto key rsa](#)  
[show crypto key](#)

# set default portstatus

Use the **set default portstatus** command to set the default port status.

```
set default portstatus {enable | disable}
```

<b>Syntax Description</b>	<b>enable</b> Keyword to activate default port status. <b>disable</b> Keyword to deactivate default port status.
<b>Defaults</b>	The default is enabled.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	<p>When you enter the <b>clear config all</b> command or in the event of a configuration loss, all ports collapse into VLAN 1. This might cause a security and network instability problem. Entering the <b>set default portstatus</b> command puts all ports into a disable state and blocks the traffic flowing through the ports during a configuration loss. You can then manually configure the ports back to the enable state.</p> <p>This command is not saved in the configuration file.</p> <p>After you set the default port status, the default port status does not clear when you enter the <b>clear config all</b> command.</p>
<b>Examples</b>	<p>This example shows how to disable the default port status:</p> <pre>Console&gt; (enable) set default portstatus disable port status set to disable. Console&gt; (enable)</pre>
<b>Related Commands</b>	<a href="#">show default</a>

# set dot1q-all-tagged

Use the **set dot1q-all-tagged** command to change all existing and new dot1q trunks to the dot1q-only mode.

**set dot1q-all-tagged enable | disable [all]**

Syntax Description	enable	Keyword to enable dot1q-tagged-only mode.
	<b>disable</b>	Keyword to disable dot1q-tagged-only mode.
	<b>all</b>	(Optional) Keyword to specify dot1q tagging for all ports.

**Defaults** The 802.1Q tagging feature is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you enable dot1q-tagged-only, all data packets are sent out tagged and all received untagged data packets are dropped on all 802.1Q trunks.

You cannot enable the dot1q tunneling feature on a port until dot1q-tagged-only mode is enabled.

You cannot disable dot1q-tagged-only mode on the switch until dot1q tunneling is disabled on all the ports on the switch.

The optional **all** keyword is not supported.



**Note**

PBF does not work with 802.1Q tunnel traffic. PBF is supported on Layer 3 IP unicast traffic, but it is not applicable to Layer 2 traffic. At the intermediate (PBF) switch, all 802.1Q tunnel traffic appears as Layer 2 traffic.

**Examples** This example shows how to enable dot1q tagging:

```
Console> (enable) set dot1q-all-tagged enable
Dot1q tagging is enabled
Console> (enable)
```

This example shows how to disable dot1q tagging:

```
Console> (enable) set dot1q-all-tagged disable
Dot1q tagging is disabled
Console> (enable)
```



---

**Related Commands**

[set port dot1qtunnel](#)  
[show dot1q-all-tagged](#)

# set dot1x

Use the **set dot1x** command set to configure dot1x on a system.

**set dot1x system-auth-control** { **enable** | **disable** }

**set dot1x** { **quiet-period** | **tx-period** | **re-authperiod** } *seconds*

**set dot1x** { **supp-timeout** | **server-timeout** } *seconds*

**set dot1x max-req** *count*

## Syntax Description

<b>system-auth-control</b>	Keyword to specify authentication for the system.
<b>enable</b>	Keyword to enable the specified dot1x function.
<b>disable</b>	Keyword to disable the specified dot1x function.
<b>quiet-period</b> <i>seconds</i>	Keyword to specify the idle time between authentication attempts; valid values are from <b>0</b> to <b>65535</b> seconds.
<b>tx-period</b> <i>seconds</i>	Keyword to specify the time for the retransmission of EAP-Request/Identity frame; valid values are from <b>0</b> to <b>65535</b> seconds. See the “Usage Guidelines” section for additional information.
<b>re-authperiod</b> <i>seconds</i>	Keyword and variable to specify the time constant for the retransmission reauthentication time; valid values are from <b>1</b> to <b>65535</b> seconds.
<b>supp-timeout</b> <i>seconds</i>	Keyword and variable to specify the time constant for the retransmission of EAP-Request packets; valid values are from <b>0</b> to <b>65535</b> seconds. See the “Usage Guidelines” section for additional information.
<b>server-timeout</b> <i>seconds</i>	Keyword and variable to specify the time constant for the retransmission of packets by the backend authenticator to the authentication server; valid values are from <b>1</b> to <b>65535</b> seconds. See the “Usage Guidelines” section for additional information.
<b>max-req</b> <i>count</i>	Keyword and variable to specify the maximum number of times that the state machine retransmits an EAP-Request frame to the supplicant before it times out the authentication session; valid values are from <b>1</b> to <b>10</b> .

## Defaults

The default settings are as follows:

- **system-auth-control** is enabled
- **quiet-period** is 60 seconds
- **tx-period** is 30 seconds
- **re-authperiod** is 3600 seconds
- **supp-timeout** is 30 seconds
- **server-timeout** is 30 seconds
- **max-req** count is 2

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** When you set the **system-auth-control**, the following applies:

- The **enable** keyword allows you to control each port's authorization status per the port-control parameter set using the **set port dot1x** command.
- The **disable** keyword allows you to make all ports behave as though the port-control parameter is set to **force-authorized**.

If you do not enable reauthentication, reauthentication does not automatically occur after authentication has occurred.

When the supplicant does not notify the authenticator that it received the EAP-request/identity packet, the authenticator waits a period of time (set by entering the **tx-period seconds** parameter), and then retransmits the packet.

When the supplicant does not notify the backend authenticator that it received the EAP-request packet, the backend authenticator waits a period of time (set by entering the **supp-timeout seconds** parameter), and then retransmits the packet.

When the authentication server does not notify the backend authenticator that it received specific packets, the backend authenticator waits a period of time (set by entering the **server-timeout seconds** parameter), and then retransmits the packets.

---

**Examples** This example shows how to set the system authentication control:

```
Console> (enable) set dot1x system-auth-control enable
dot1x authorization enabled.
Console> (enable)
```

This example shows how to set the idle time between authentication attempts:

```
Console> (enable) set dot1x quiet-period 45
dot1x quiet-period set to 45 seconds.
Console> (enable)
```

This example shows how to set the retransmission time:

```
Console> (enable) set dot1x tx-period 15
dot1x tx-period set to 15 seconds.
Console> (enable)
```

This example shows you how to specify the reauthentication time:

```
Console> (enable) set dot1x re-authperiod 7200
dot1x re-authperiod set to 7200 seconds
Console> (enable)
```

This example shows you how to specify the retransmission of EAP-Request packets by the authenticator to the supplicant:

```
Console> (enable) set dot1x supp-timeout 15
dot1x supp-timeout set to 15 seconds.
Console> (enable)
```

This example shows how to specify the retransmission of packets by the backend authenticator to the authentication server:

```
Console> (enable) set dot1x server-timeout 15  
dot1x server-timeout set to 15 seconds.  
Console> (enable)
```

This example shows how to specify the maximum number of packet retransmissions:

```
Console> (enable) set dot1x max-req 5  
dot1x max-req set to 5.  
Console> (enable)
```

---

**Related Commands**

[clear dot1x config](#)  
[set port dot1x](#)  
[show dot1x](#)  
[show port dot1x](#)

# set enablepass

Use the **set enablepass** command to change the password for the privileged level of the CLI.

**set enablepass**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default configuration has no enable password configured.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** Passwords are case sensitive and may be 0 to 19 characters in length, including spaces. The command prompts you for the old password. If the password you enter is valid, you are prompted to enter a new password and to verify the new password.

---

**Examples** This example shows how to establish a new password:

```
Console> (enable) set enablepass
Enter old password: <old_password>
Enter new password: <new_password>
Retype new password: <new_password>
Password changed.
Console> (enable)
```

---

**Related Commands** [enable](#)  
[set password](#)

## set errdisable-timeout

Use the **set errdisable-timeout** command to configure a timeout to automatically reenable ports that are in the errdisable state.

```
set errdisable-timeout {enable | disable} {reason}
```

```
set errdisable-timeout interval {interval}
```

<b>Syntax Description</b>	<b>enable</b>	Keyword to enable errdisable timeout.
	<b>disable</b>	Keyword to disable errdisable timeout.
	<i>reason</i>	Reason for the port being in the errdisable state; valid values are <b>bpdu-guard</b> , <b>channel-misconfig</b> , <b>duplex-mismatch</b> , <b>udld</b> , <b>other</b> , and <b>all</b> .
	<b>interval</b> <i>interval</i>	Timeout interval; valid values are from <b>30</b> to <b>86400</b> seconds (30 seconds to 24 hours).

**Defaults** By default, all the errdisable state reasons are disabled globally; whenever there are no reasons enabled, the timer is stopped.

The default *interval* is 300 seconds.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The errdisable timeout feature allows you to configure a timeout period for ports in errdisable state. When this feature is enabled, ports are reenabled automatically after the timeout interval has elapsed.

A port enters errdisable state for the following reasons (these reasons appear as configuration options with the set errdisable-timeout enable command):

- Channel misconfiguration
- Duplex mismatch
- BPDU port-guard
- UDLD
- Other (reasons other than the above)
- All (apply errdisable timeout to all reasons)

You can enable or disable errdisable timeout for each of the above listed reasons. The ports in errdisable state for reasons other than the first four reasons are considered "other." If you specify **other**, all ports errdisabled by causes other than the first four reasons are enabled for errdisable timeout. If you specify "all," all ports errdisabled for any reason are enabled for errdisable timeout.

---

**Examples**

This example shows how to enable an errdisable timeout for BPDU guard causes:

```
Console> (enable) set errdisable-timeout enable bpdu-guard  
Successfully enabled errdisable-timeout for bpdu-guard.  
Console> (enable)
```

This example shows how to set an errdisable timeout interval to 450 seconds:

```
Console> (enable) set errdisable-timeout interval 450  
Successfully set errdisable timeout to 450 seconds.  
Console> (enable)
```

---

**Related Commands**

[show errdisable-timeout](#)

# set errordetection

Use the **set errordetection** command set to enable or disable various error detections.

**set errordetection inband enable | disable**

**set errordetection memory enable | disable**

**set errordetection portcounters enable | disable**

**set errordetection packet-buffer {errdisable | powercycle}**

Syntax Description		
<b>inband</b>	Keyword to detect errors in the inband (sc0) interface.	
<b>enable</b>	Keyword to enable the specified error detection.	
<b>disable</b>	Keyword to disable the specified error detection.	
<b>memory</b>	Keyword to detect memory corruption.	
<b>portcounters</b>	Keyword to monitor and poll port counters.	
<b>packet-buffer</b>	Keyword to handle packet buffer memory errors. See the “Usage Guidelines” section for more information.	
<b>errdisable</b>	Keyword to put ports with packet buffer memory errors in errdisable state. See the “Usage Guidelines” section for more information.	
<b>powercycle</b>	Keyword to power cycle a module with packet buffer memory errors. See the “Usage Guidelines” section for more information.	

## Defaults

The defaults are as follows:

- Inband error detection is disabled.
- Port counter error detection is disabled.
- Memory error detection is disabled.
- Packet-buffer error detection is set to **errdisable**.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

The **set errordetection** command is useful for monitoring the switch. If an error is detected, a syslog message informs you that a problem exists before noticeable performance degradation occurs. For example:

- **set errordetection inband**—Displays the type of inband failure occurrence, such as, inband stuck, resource errors, and inband fail during bootup.
- **set errordetection memory**—Displays the address where the memory corruption occurred.



- **set errordetection portcounters**—Displays the module and port number and the counter that had the problem between two consecutive polls.

To deal with packet buffer memory errors that could occur with the WS-X6248-RJ-45, WS-X6348-RJ-45, and WS-X6348-RJ45V modules, you can do one of these two options:

- **set errordetection packet-buffer errdisable**—Puts ports with packet buffer memory errors in errdisable state.
- **set errordetection packet-buffer powercycle**—Power cycles a module with packet buffer memory errors.

---

## Examples

This example shows how to enable memory error detection:

```
Console> (enable) set errordetection memory enable  
Memory error detection enabled.  
Console> (enable)
```

This example shows how to put ports with packet buffer memory errors in errdisable state:

```
Console> (enable) set errordetection packet-buffer errdisable  
Packet buffer error detection set to errdisable.  
Console> (enable)
```

This example shows how to enable power cycling for a module with packet buffer memory errors:

```
Console>(enable) set errordetection packet-buffer powercycle  
Packet buffer error detection set to powercycle.  
Console>(enable)
```

---

## Related Commands

[show errdisable-timeout](#)  
[show errordetection](#)

# set feature agg-link-partner

Use the **set feature agg-link-partner** command to enable or disable the aggressive link partner feature.

```
set feature agg-link-partner {enable | disable}
```

Syntax Description	enable	Keyword to enable the aggressive link partner feature.
	disable	Keyword to disable the aggressive link partner feature.

**Defaults** By default, the aggressive link partner feature is disabled globally.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you enable this feature, the possibility of aggressive link partners causing excessive collisions is reduced. Excessive collisions can lead to excessive alignment errors and runs.

The aggressive link partner feature works only on half duplex 10/100 ports.

The **set feature agg-link-partner** command is a global command so when you enable or disable this feature, all related modules in the chassis are enabled or disabled.

**Examples** This example shows how to enable the aggressive link partner feature:

```
Console> (enable) set feature agg-link-partner enable
Aggressive link partner feature enabled.
Console> (enable)
```

This example shows how to disable the aggressive link partner feature:

```
Console> (enable) set feature agg-link-partner disable
Aggressive link partner feature disabled.
Console> (enable)
```

# set feature mdg

Use the **set feature mdg** command to enable or disable the multiple default gateway feature.

```
set feature mdg {enable | disable}
```

---

**Syntax Description**

**enable** Keyword to enable the multiple default gateway.

**disable** Keyword to disable the multiple default gateway.

---

---

**Defaults**

This command has no default settings.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

If you enable the multiple default gateway feature, the Catalyst 6000 family switch pings the default gateways every 10 seconds to verify the gateways are still available.

---

**Examples**

This example shows how to enable the multiple default gateway feature:

```
Console> (enable) set feature mdg enable  
Multiple Gateway feature enabled.  
Console> (enable)
```

This example shows how to disable the multiple default gateway feature:

```
Console> (enable) set feature mdg disable  
Multiple Gateway feature disabled.  
Console> (enable)
```

# set garp timer

Use the **set garp timer** command to adjust the values of the join, leave, and leaveall timers.

```
set garp timer {timer_type} {timer_value}
```

<b>Syntax Description</b>	<i>timer_type</i> Type of timer; valid values are <b>join</b> , <b>leave</b> , and <b>leaveall</b> .
	<i>timer_value</i> Timer values in milliseconds; valid values are from <b>1</b> to <b>2147483647</b> milliseconds.

**Defaults** The default is the join timer default is 200 ms, the leave timer default is 600 ms, and the leaveall timer default is 10000 ms.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The modified timer values are applied to all GARP applications (for example, GMRP and GVRP) timer values.

You must maintain the following *relationship* for the various timer values:

- Leave time must be greater than or equal to three times the join time.
- Leaveall time must be greater than the leave time.



**Caution**

Set the same GARP application (for example, GMRP and GVRP) timer values on all Layer 2-connected devices. If the GARP timers are set differently on the Layer 2-connected devices, GARP applications will not operate successfully.

**Examples** This example shows how to set the join timer value to 100 ms for all the ports on all the VLANs:

```
Console> (enable) set garp timer join 100
GMRP/GARP Join timer value is set to 100 milliseconds.
Console> (enable)
```

This example shows how to set the leave timer value to 300 ms for all the ports on all the VLANs:

```
Console> (enable) set garp timer leave 300
GMRP/GARP Leave timer value is set to 300 milliseconds.
Console> (enable)
```

**Related Commands**

- [set gmrp timer](#)
- [set gvrp timer](#)
- [show garp timer](#)

# set gmrp

Use the **set gmrp** command to enable or disable GMRP on the switch in all VLANs on all ports.

```
set gmrp {enable | disable}
```

Syntax Description	enable	disable
	Keyword to enable GMRP on the switch.	Keyword to disable GMRP on the switch.

**Defaults** The default is GMRP is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You cannot enable GMRP if IGMP snooping is already enabled.

**Examples** This example shows how to enable GMRP on the switch:

```
Console> (enable) set gmrp enable
GMRP is enabled.
Console> (enable)
```

This example shows how to disable GMRP on the switch:

```
Console> (enable) set gmrp disable
GMRP is disabled.
Console> (enable)
```

This example shows the display if you try to enable GMRP on the switch with IGMP enabled:

```
Console> (enable) set gmrp enable
Disable IGMP to enable GMRP snooping feature.
Console> (enable)
```

**Related Commands** [show gmrp configuration](#)

# set gmrp fwdall

Use the **set gmrp fwdall** command to enable or disable the Forward All feature on a specified port or module and port list.

```
set gmrp fwdall {enable | disable} mod/port...
```

Syntax Description	<b>enable</b>	Keyword to enable GMRP Forward All on a specified port.
	<b>disable</b>	Keyword to disable GMRP Forward All on a specified port.
	<i>mod/port...</i>	Number of the module and the ports on the module.

**Defaults** The default is the Forward All feature is disabled for all ports.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Forward All indicates that a port is interested in receiving all the traffic for all the multicast groups. If the port is trunking, then this feature is applied to all the VLANs on that port.

**Examples** This example shows how to enable GMRP Forward All on module 5, port 5:

```
Console> (enable) set gmrp fwdall enable 5/5
GMRP Forward All groups option enabled on port(s) 5/5.
Console> (enable)
```

This example shows how to disable the GMRP Forward All on module 3, port 2:

```
Console> (enable) set gmrp service fwdall disable 3/2
GMRP Forward All groups option disabled on port(s) 3/2.
Console> (enable)
```

**Related Commands** [show gmrp configuration](#)

# set gmrp registration

Use the **set gmrp registration** command to specify the GMRP registration type.

**set gmrp registration** { **normal** | **fixed** | **forbidden** } *mod/port...*

Syntax Description	<b>normal</b>	Keyword to specify dynamic GMRP multicast registration and deregistration on the port.
	<b>fixed</b>	Keyword to specify the multicast groups currently registered on the switch are applied to the port, but any subsequent registrations or deregistrations do not affect the port. Any registered multicast groups on the port are not deregistered based on the GARP timers.
	<b>forbidden</b>	Keyword to specify that all GMRP multicasts are deregistered and prevent any further GMRP multicast registration on the port.
	<i>mod/port...</i>	Number of the module and the ports on the module.

**Defaults** The default is administrative control is normal.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You must return the port to **normal** registration mode to deregister multicast groups on the port. GMRP supports a total of 3072 multicast addresses for the whole switch.

**Examples** This example shows how to set the registration type to **fixed** on module 3, port 3:

```
Console> (enable) set gmrp registration fixed 3/3
GMRP Registration is set to Fixed for port(s) 3/3.
Console> (enable)
```

This example shows how to set the registration type to **forbidden** on module 1, port 1:

```
Console> (enable) set gmrp registration forbidden 1/1
GMRP Registration is set to Forbidden for port(s) 1/1.
Console> (enable)
```

**Related Commands** [show gmrp configuration](#)

# set gmrp timer

Use the **set gmrp timer** command to adjust the values of the join, leave, and leaveall timers.

```
set gmrp timer {timer_type} {timer_value}
```

Syntax Description	<i>timer_type</i>	Type of timer; valid values are <b>join</b> , <b>leave</b> , and <b>leaveall</b> .
	<i>timer_value</i>	Timer values in milliseconds; valid values are from <b>1</b> to <b>2147483647</b> milliseconds.

**Defaults** The default is the join timer is 200 ms, the leave timer is 600 ms, and the leaveall timer is 10000 ms.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You must maintain the following *relationship* for the various timer values:

- Leave time must be greater than or equal to three times the join time.
- Leaveall time must be greater than the leave time.



### Caution

Set the same GARP application (for example, GMRP and GVRP) timer values on all Layer 2-connected devices. If the GARP timers are set differently on the Layer 2-connected devices, GARP applications will not operate successfully.



### Note

The modified timer values are applied to all GARP application (for example, GMRP and GVRP) timer values.

### Examples

This example shows how to set the join timer value to 100 ms for all the ports on all the VLANs:

```
Console> (enable) set gmrp timer join 100
GARP Join timer value is set to 100 milliseconds.
Console> (enable)
```

This example shows how to set the leave timer value to 300 ms for all the ports on all the VLANs:

```
Console> (enable) set gmrp timer leave 300
GARP Leave timer value is set to 300 milliseconds.
Console> (enable)
```



This example shows how to set the leaveall timer value to 20000 ms for all the ports on all the VLANs:

```
Console> (enable) set gmrp timer leaveall 20000  
GARP LeaveAll timer value is set to 20000 milliseconds.  
Console> (enable)
```

---

**Related Commands**

[show gmrp timer](#)  
[set gvrp timer](#)  
[set garp timer](#)

# set gvrp

Use the **set gvrp** command to enable or disable GVRP globally in the switch or on a per-port basis.

```
set gvrp {enable | disable} [mod/port]
```

Syntax Description	enable	Keyword to enable GVRP on the switch.
	disable	Keyword to disable GVRP on the switch.
	mod/port	(Optional) Number of the module and port on the module.

**Defaults** The default is GVRP is globally set to disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you enable VTP pruning, VTP pruning runs on all the GVRP-disabled trunks. To run GVRP on a trunk, you need to enable GVRP both globally on the switch and individually on the trunk.

**Examples** This example shows how to enable GVRP globally on the switch:

```
Console> (enable) set gvrp enable
GVRP enabled.
Console> (enable)
```

This example shows how to disable GVRP:

```
Console> (enable) set gvrp disable
GVRP disabled.
Console> (enable)
```

This example shows how to enable GVRP on module 2, port 1:

```
Console> (enable) set gvrp enable 2/1
GVRP enabled on port 2/1.
Console> (enable)
```

**Related Commands**

- [show gmrp timer](#)
- [show gvrp configuration](#)
- [set gvrp timer](#)
- [set garp timer](#)

# set gvrp applicant

Use the **set gvrp applicant** command to specify whether or not a VLAN is declared out of blocking ports.

```
set gvrp applicant {normal | active} {mod/port...}
```

Syntax Description		
	<b>normal</b>	Keyword to disallow the declaration of any VLAN out of blocking ports.
	<b>active</b>	Keyword to enforce the declaration of all active VLANs out of blocking ports.
	<i>mod/port..</i>	Number of the module and the ports on the module.

**Defaults** The default is GVRP applicant set to normal.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** To run GVRP on a trunk, you need to enable GVRP both globally on the switch and individually on the trunk.

On a port connected to a device that does not support the per-VLAN mode of STP, the port state may continuously cycle from blocking to listening to learning, and back to blocking. To prevent this, you must enter the **set gvrp applicant active mod/port...** command on the port to send GVRP VLAN declarations when the port is in the STP blocking state.

**Examples** This example shows how to enforce the declaration of all active VLANs out of specified blocking ports:

```
Console> (enable) set gvrp applicant active 4/2-3,4/9-10,4/12-24
Applicant was set to active on port(s) 4/2-3,4/9-10,4/12-24.
Console> (enable)
```

This example shows how to disallow the declaration of any VLAN out of specified blocking ports:

```
Console> (enable) set gvrp applicant normal 4/2-3,4/9-10,4/12-24
Applicant was set to normal on port(s) 4/2-3,4/9-10,4/12-24.
Console> (enable)
```

**Related Commands** [show gvrp configuration](#)

# set gvrp dynamic-vlan-creation

Use the **set gvrp dynamic-vlan-creation** command to enable or disable dynamic VLAN creation.

```
set gvrp dynamic-vlan-creation {enable | disable}
```

Syntax Description	enable	disable
	Keyword to enable dynamic VLAN creation.	Keyword to disable dynamic VLAN creation.

**Defaults** The default is dynamic VLAN creation is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can enable dynamic VLAN creation only when VTP is in transparent mode and no ISL trunks exist in the switch.

This feature is not allowed when there are 802.1Q trunks that are not configured with GVRP.

**Examples** This example shows how to enable dynamic VLAN creation:

```
Console> (enable) set gvrp dynamic-vlan-creation enable
Dynamic VLAN creation enabled.
Console> (enable)
```

This example shows what happens if you try to enable dynamic VLAN creation and VTP is not in transparent mode:

```
Console> (enable) set gvrp dynamic-vlan-creation enable
VTP has to be in TRANSPARENT mode to enable this feature.
Console> (enable)
```

This example shows how to disable dynamic VLAN creation:

```
Console> (enable) set gvrp dynamic-vlan-creation disable
Dynamic VLAN creation disabled.
Console> (enable)
```

**Related Commands** [set vtp](#)  
[show gvrp configuration](#)

## set gvrp registration

Use the **set gvrp registration** command to set the administrative control of an outbound port and apply to all VLANs on the trunk. GVRP registration commands are entered on a per-port basis.

```
set gvrp registration {normal | fixed | forbidden} mod/port...
```

<b>Syntax Description</b>	<b>normal</b>	Keyword to allow dynamic registering and deregistering each VLAN (except VLAN 1) on the port.
	<b>fixed</b>	Keyword to support manual VLAN creation and registration, prevent VLAN deregistration, and register all VLANs known to other ports.
	<b>forbidden</b>	Keyword to specify that all the VLANs (except VLAN 1) are statically deregistered from the port.
	<i>mod/port...</i>	Number of the module and the ports on the module.

**Defaults** The default administrative control is normal.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you set VLAN registration, you are telling the switch that the VLAN is interested in the user(s) connecting to this port and the VLAN's broadcast and multicast traffic is allowed to send to the port. For static VLAN configuration, you should set the *mod/port...* control to **fixed** or **forbidden** if the *mod/port...* will not receive or process any GVRP message. For each dynamically configured VLAN on a port, you should set the *mod/port...* control to **normal** (default), except for VLAN 1; GVRP registration mode for VLAN 1 is always fixed and is not configurable. VLAN 1 is always carried by 802.1Q trunks on which GVRP is enabled. When GVRP is running, you can create a VLAN through a GVRP trunk port only if you enter the **set gvrp dynamic-vlan-creation enable** and the **set gvrp registration normal** commands.

**Examples** This example shows how to set the administrative control to **normal** on module 3, port 7:

```
Console> (enable) set gvrp registration normal 3/7
Registrar Administrative Control set to normal on port 3/7.
Console> (enable)
```

This example shows how to set the administrative control to **fixed** on module 5, port 10:

```
Console> (enable) set gvrp registration fixed 5/10
Registrar Administrative Control set to fixed on Port 5/10.
Console> (enable)
```

This example shows how to set the administrative control to **forbidden** on module 5, port 2:

```
Console> (enable) set gvrp registration forbidden 5/2
Registrar Administrative Control set to forbidden on port 5/2.
Console> (enable)
```

---

Related Commands [show gvrp configuration](#)

# set gvrp timer

Use the **set gvrp timer** command to adjust the values of the join, leave, and leaveall timers.

```
set gvrp timer {timer_type} {timer_value}
```

## Syntax Description

<i>timer_type</i>	Type of timer; valid values are <b>join</b> , <b>leave</b> , and <b>leaveall</b> .
<i>timer_value</i>	Timer values in milliseconds; valid values are from <b>1</b> to <b>2147483647</b> milliseconds.

## Defaults

The default is the join timer is 200 ms, the leave timer is 600 ms, and the leaveall timer is 10000 ms.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

You must maintain the following *relationship* for the various timer values:

- Leave time must be greater than or equal to three times the join time.
- Leaveall time must be greater than the leave time.



### Caution

Set the same GARP application (for example, GMRP and GVRP) timer values on all Layer 2-connected devices. If the GARP timers are set differently on the Layer 2-connected devices, GARP applications will not operate successfully.



### Note

The modified timer values are applied to all GARP application (for example, GMRP and GVRP) timer values.

## Examples

This example shows how to set the join timer value to 100 ms for all the ports on all the VLANs:

```
Console> (enable) set gvrp timer join 100
GVRP/GARP Join timer value is set to 100 milliseconds.
Console> (enable)
```

This example shows how to set the leave timer value to 300 ms for all the ports on all the VLANs:

```
Console> (enable) set gvrp timer leave 300
GVRP/GARP Leave timer value is set to 300 milliseconds.
Console> (enable)
```

This example shows how to set the leaveall timer value to 20000 ms for all the ports on all the VLANs:

```
Console> (enable) set gvrp timer leaveall 20000  
GVRP/GARP LeaveAll timer value is set to 20000 milliseconds.  
Console> (enable)
```

---

**Related Commands**

[set garp timer](#)  
[show gvrp configuration](#)



# set igmp

Use the **set igmp** command to enable or disable IGMP snooping on the switch.

```
set igmp {enable | disable}
```

<b>Syntax Description</b>	<table border="1"> <tr> <td><b>enable</b></td> <td>Keyword to enable IGMP snooping on the switch.</td> </tr> <tr> <td><b>disable</b></td> <td>Keyword to disable IGMP snooping on the switch.</td> </tr> </table>	<b>enable</b>	Keyword to enable IGMP snooping on the switch.	<b>disable</b>	Keyword to disable IGMP snooping on the switch.
<b>enable</b>	Keyword to enable IGMP snooping on the switch.				
<b>disable</b>	Keyword to disable IGMP snooping on the switch.				
<b>Defaults</b>	The default is IGMP snooping is enabled.				
<b>Command Types</b>	Switch command.				
<b>Command Modes</b>	Privileged.				
<b>Usage Guidelines</b>	<p>IGMP must be disabled to run GMRP.</p> <p>If your system is configured with a Supervisor Engine 1, you must enable one of the multicast services (IGMP snooping or GMRP) on the switch in order to use IP MMLS.</p>				
<b>Examples</b>	<p>This example shows how to enable IGMP snooping on the switch:</p> <pre>Console&gt; (enable) set igmp enable IGMP feature for IP multicast enabled Console&gt; (enable)</pre> <p>This example shows how to disable IGMP snooping on the switch:</p> <pre>Console&gt; (enable) set igmp disable IGMP Snooping is disabled. Console&gt; (enable)</pre> <p>This example shows the display if you try to enable GMRP on the switch with IGMP enabled:</p> <pre>Console&gt; (enable) set igmp enable Disable GMRP to enable IGMP snooping feature. Console&gt; (enable)</pre>				
<b>Related Commands</b>	<p><a href="#">clear igmp statistics</a></p> <p><a href="#">show igmp statistics</a></p> <p><a href="#">set rgmp</a></p>				

# set igmp fastleave

Use the **set igmp fastleave** command to enable or disable IGMP fastleave processing.

**set igmp fastleave {enable | disable}**

Syntax Description	enable	disable
	Keyword to enable IGMP fastleave processing.	Keyword to disable IGMP fastleave processing.

**Defaults** The default is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This command shows how to enable IGMP fastleave processing:

```
Console> (enable) set igmp fastleave enable
IGMP fastleave set to enable.
Warning: Can cause disconnectivity if there are more than one host joining the same group
per access port.
Console> (enable)
```

This command shows how to disable IGMP fastleave processing:

```
Console> (enable) set igmp fastleave disable
IGMP fastleave set to disable.
Console> (enable)
```

**Related Commands**

- [clear igmp statistics](#)
- [show igmp statistics](#)
- [set igmp](#)

# set igmp mode

Use the **set igmp mode** command to set the IGMP snooping mode.

```
set igmp mode {igmp-only | igmp-cgmp | auto}
```

Syntax Description	igmp-only	Keyword to specify IGMP snooping only.
	igmp-cgmp	Keyword to specify IGMP and CGMP modes.
	auto	Keyword to override the dynamic switching of IGMP snooping modes.

**Defaults** The default is IGMP mode is **auto**.

**Command Types** Switch.

**Command Modes** Privileged.

**Usage Guidelines** The switch dynamically chooses either IGMP-only or IGMP-CGMP mode, depending on the traffic present on the network. IGMP-only mode is used in networks with no CGMP devices. IGMP-CGMP mode is used in networks with both IGMP and CGMP devices. Auto mode overrides the dynamic switching of the modes.

**Examples** This example shows how to set the IGMP mode to IGMP-only:

```
Console> (enable) set igmp mode igmp-only
IGMP mode set to igmp-only
Console> (enable)
```

This example shows how to set the IGMP mode to auto:

```
Console> (enable) set igmp mode auto
IGMP mode set to auto
Console> (enable)
```

**Related Commands** [show igmp mode](#)

# set igmp ratelimit

To enable or disable IGMP rate limiting or to set the rate limit for IGMP snooping packets, use the **set igmp ratelimit** command.

```
set igmp ratelimit { enable | disable }
```

```
set igmp ratelimit { dvmrp | general-query | mospf1 | mospf2 | pimv2 } rate
```

Syntax Description		
	<b>enable</b>	Enables IGMP rate limiting.
	<b>disable</b>	Disables IGMP rate limiting.
	<b>dvmrp</b>	Sets the IGMP rate limit for Distance Vector Multicast Routing Protocol (DVMRP) packets.
	<b>general-query</b>	Sets the IGMP rate limit for general query packets.
	<b>mospf1</b>	Sets the IGMP rate limit for Multicast Extensions of OSPF (MOSPF) version 1 packets.
	<b>mospf2</b>	Sets the IGMP rate limit for Multicast Extensions of OSPF (MOSPF) version 2 packets.
	<b>pimv2</b>	Sets the IGMP rate limit for Protocol Independent Multicast (PIM) version 2 packets.
	<i>rate</i>	Rate limit; valid values are from 1 to 65535 packets per 30 seconds.

## Defaults

IGMP rate limiting is disabled.

The default rate limits are as follows:

- **dvmrp** is 100 packets.
- **general-query** is 100 packets.
- **mospf1** is 100 packets.
- **mospf2** is 100 packets.
- **pimv2** is 100 packets.

## Command Types

Switch command.

## Command Modes

Privileged.

---

**Usage Guidelines**

The **set igmp ratelimit {enable | disable}** command is supported in both text and binary configuration modes.

If IGMP rate limiting and multicast are enabled, multicast router ports might age out sporadically because the rate of the multicast control packets (such as PIMv2 hellos or IGMP general queries) exceeds the IGMP rate limit watermarks that were configured. The default value for these watermarks is 100. We recommend that you increase the PIMv2 hello ratelimit to 3000 by entering **set igmp ratelimit pimv2 3000**. You can also increase the IGMP general queries rate limit; we recommend that you set the value to 500 by entering **set igmp ratelimit general-query 500**.

---

**Examples**

This example shows how to enable IGMP rate limiting:

```
Console> (enable) set igmp ratelimit enable  
IGMP Ratelimiting enabled  
Console> (enable)
```

This example shows how to set the IGMP rate limit for MOSPF2 to 550 packets per every 30 seconds:

```
Console> (enable) set igmp ratelimit mospf2 550  
MOSPF2 Watermark set to allow 550 messages in 30 seconds  
Console> (enable)
```

This example shows how to set the IGMP ratelimit for PIMv2 1000 packets per every 30 seconds:

```
Console> (enable) set igmp ratelimit pimv2 1000  
PIMV2 Watermark set to allow 1000 messages in 30 seconds  
Console> (enable)
```

---

**Related Commands**

# set inlinepower defaultallocation

Use the **set inlinepower defaultallocation** command to set the default power allocation for a port.

**set inlinepower defaultallocation** *value*

---

<b>Syntax Description</b>	<i>value</i> Default power allocation; valid values are from <b>2000</b> to <b>12500</b> mW.
---------------------------	--

---

---

<b>Defaults</b>	The default is 10000 mW.
-----------------	--------------------------

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

---

<b>Examples</b>	<p>This example shows how to set the default power allocation to 2000 mW:</p> <pre>Console&gt; (enable) set inlinepower defaultallocation 2000 Default inline power allocation set to 9500 mWatt per applicable port. Console&gt; (enable)</pre>
-----------------	--

---

---

<b>Related Commands</b>	<a href="#">show environment</a> <a href="#">show port inlinepower</a>
-------------------------	---

---

## set interface

Use the **set interface** command set to configure the in-band and SLIP interfaces on the switch.

```
set interface {sc0 | sl0} {up | down}
```

```
set interface sl0 slip_addr dest_addr
```

```
set interface sc0 [vlan] [ip_addr[netmask [broadcast]]]
```

```
set interface sc0 [vlan] [ip_addr/netmask [broadcast]]
```

```
set interface sc0 dhcp {renew | release}
```

Syntax	Description
<b>sc0</b>	Keyword to specify the in-band interface.
<b>sl0</b>	Keyword to specify the SLIP interface.
<b>up</b>	Keyword to bring the interface into operation.
<b>down</b>	Keyword to bring the interface out of operation.
<i>slip_addr</i>	IP address of the console port.
<i>dest_addr</i>	IP address of the host to which the console port will be connected.
<i>vlan</i>	(Optional) Number of the VLAN to be assigned to the interface; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
<i>ip_addr</i>	(Optional) IP address.
<i>/netmask</i>	(Optional) Subnet mask.
<i>broadcast</i>	(Optional) Broadcast address.
<b>dhcp</b>	Keyword to perform DHCP operations on the sc0 interface.
<b>renew</b>	Keyword to renew the lease on a DHCP-learned IP address.
<b>release</b>	Keyword to release a DHCP-learned IP address back to the DHCP IP address pool.

**Defaults** The default configuration is the in-band interface (sc0) in VLAN 1 with the IP address, subnet mask, and broadcast address set to 0.0.0.0. The default configuration for the SLIP interface (sl0) is that the IP address and broadcast address are set to 0.0.0.0.0.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

The **set interface sc0 dhcp** command is valid only when the address is learned from the DHCP server and available in privileged mode only.

Two configurable network interfaces are on a Catalyst 6000 family switch: in-band (sc0) and SLIP (sl0). Configuring the sc0 interface with an IP address and subnet mask allows you to access the switch CLI via Telnet from a remote host. You should assign the sc0 interface to an active VLAN configured on the switch (the default is VLAN 1). Make sure the IP address you assign is in the same subnet as other stations in that VLAN.

Configuring the sl0 interface with an IP address and destination address allows you to make a point-to-point connection to a host through the console port. Use the **slip attach** command to activate SLIP on the console port (you will not be able to access the CLI via a terminal connected to the console port until you use the **slip detach** command to deactivate SLIP on the console port).

When you specify the *netmask*, this indicates the number of bits allocated to subnetting in the hostid section of the given Class A, B, or C address. For example, if you enter an IP address for the sc0 interface as 172.22.20.7, the hostid bits for this Class B address is 16.

If you enter *netmask* in length of bits, for example, 204.20.22.7/24, the range for length is from 0 to 31 bits. If you do not enter the netmask, the number of bits is assumed to be the natural netmask.

**Examples**

This example shows how to use **set interface sc0** and **set interface sl0** from the console port. It also shows how to bring down **interface sc0** using a terminal connected to the console port:

```
Console> (enable) set interface sc0 192.20.11.44/255.255.255.0
Interface sc0 IP address and netmask set.
Console> (enable) set interface sl0 192.200.10.45 192.200.10.103
Interface sl0 SLIP and destination address set.
Console> (enable) set interface sc0 down
Interface sc0 administratively down.
Console> (enable)
```

This example shows how to set the IP address for sc0 through a Telnet session. Note that the default netmask for that IP address class is used (for example, a Class C address uses 255.255.255.0, and a Class B uses 255.255.0.0):

```
Console> (enable) set interface sc0 192.200.11.40
This command may disconnect active telnet sessions.
Do you want to continue (y/n) [n]? y
Interface sc0 IP address set.
```

This example shows how to take the interface out of operation through a Telnet session:

```
Console> (enable) set interface sc0 down
This command will inactivate telnet sessions.
Do you want to continue (y/n) [n]? y
Interface sc0 administratively down.
```

This example shows how to assign the sc0 interface to a particular VLAN:

```
Console> (enable) set interface sc0 5
Interface sc0 vlan set.
Console> (enable)
```

This example shows what happens when you assign the sc0 interface to a nonactive VLAN:

```
Console> (enable) set interface sc0 200
Vlan is not active, user needs to set vlan 200 active
Interface sc0 vlan set.
Console> (enable)
```



This example shows how to release a DHCP-learned IP address back to the DHCP IP address pool:

```
Console> (enable) set interface sc0 dhcp release  
Releasing IP address...Done  
Console> (enable)
```

This example shows how to renew a lease on a DHCP-learned IP address:

```
Console> (enable) set interface sc0 dhcp renew  
Renewing IP address...Done  
Console> (enable)
```

---

**Related Commands**

[show interface](#)  
[slip](#)

# set ip alias

Use the **set ip alias** command to add aliases of IP addresses.

```
set ip alias name ip_addr
```

Syntax	Description
<i>name</i>	Name of the alias being defined.
<i>ip_addr</i>	IP address of the alias being defined.

**Defaults** The default configuration is one IP alias (0.0.0.0) configured as the default.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to define an IP alias of mercury for IP address 192.122.174.234:

```
Console> (enable) set ip alias mercury 192.122.174.234
IP alias added.
Console> (enable)
```

**Related Commands**

- [clear ip alias](#)
- [show ip alias](#)

# set ip dns

Use the **set ip dns** command to enable or disable DNS.

```
set ip dns {enable | disable}
```

Syntax Description	<b>enable</b>	Keyword to enable DNS.
	<b>disable</b>	Keyword to disable DNS.

**Defaults** The default is DNS is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to enable DNS:

```
Console> (enable) set ip dns enable  
DNS is enabled.  
Console> (enable)
```

This example shows how to disable DNS:

```
Console> (enable) set ip dns disable  
DNS is disabled.  
Console> (enable)
```

**Related Commands** [show ip dns](#)

# set ip dns domain

Use the **set ip dns domain** command to set the default DNS domain name.

**set ip dns domain** *name*

---

<b>Syntax Description</b>	<i>name</i> DNS domain name.
---------------------------	------------------------------

---



---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

<b>Usage Guidelines</b>	If you specify a domain name on the command line, the system attempts to resolve the host name as entered. If the system cannot resolve the host name as entered, it appends the default DNS domain name as defined with the <b>set ip dns domain</b> command. If you specify a domain name with a trailing dot, the program considers this an <i>absolute</i> domain name.
-------------------------	---

---

<b>Examples</b>	This example shows how to set the default DNS domain name:
-----------------	--

```
Console> (enable) set ip dns domain yow.com
DNS domain name set to yow.com.
Console> (enable)
```

---

<b>Related Commands</b>	<a href="#">clear ip dns domain</a> <a href="#">show ip dns</a>
-------------------------	--

# set ip dns server

Use the **set ip dns server** command to set the IP address of a DNS server.

```
set ip dns server ip_addr [primary]
```

Syntax Description	<i>ip_addr</i>	IP address of the DNS server.
	<b>primary</b>	(Optional) Keyword to configure a DNS server as the primary server.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can configure up to three DNS name servers as backup. You can also configure any DNS server as the primary server. The primary server is queried first. If the primary server fails, the backup servers are queried.

If DNS is disabled, you must use the IP address with all commands that require explicit IP addresses or manually define an alias for that address. The alias has priority over DNS.

**Examples** These examples show how to set the IP address of a DNS server:

```
Console> (enable) set ip dns server 198.92.30.32  
198.92.30.32 added to DNS server table as primary server.
```

```
Console> (enable) set ip dns server 171.69.2.132 primary  
171.69.2.132 added to DNS server table as primary server.
```

```
Console> (enable) set ip dns server 171.69.2.143 primary  
171.69.2.143 added to DNS server table as primary server.
```

This example shows what happens if you enter more than three DNS name servers as backup:

```
Console> (enable) set ip dns server 161.44.128.70  
DNS server table is full. 161.44.128.70 not added to DNS server table.
```

**Related Commands** [clear ip dns server](#)  
[show ip dns](#)

# set ip fragmentation

Use the **set ip fragmentation** command to enable or disable the fragmentation of IP packets bridged between FDDI and Ethernet networks.

**set ip fragmentation { enable | disable }**

Syntax Description	enable	disable
	Keyword to permit fragmentation for IP packets bridged between FDDI and Ethernet networks.	Keyword to disable fragmentation for IP packets bridged between FDDI and Ethernet networks.

**Defaults** The default value is IP fragmentation is enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If IP fragmentation is disabled, packets are dropped.  
Note that FDDI and Ethernet networks have different MTUs.

**Examples** This example shows how to disable IP fragmentation:

```
Console> (enable) set ip fragmentation disable
Bridge IP fragmentation disabled.
Console> (enable)
```

**Related Commands** [show ip route](#)

# set ip http port

Use the **set ip http port** command to configure the TCP port number for the HTTP server.

```
set ip http port { default | port-number }
```

Syntax Description	default	Keyword to specify the default HTTP server port number (80).
	<i>port-number</i>	Number of the TCP port for the HTTP server; valid values are from <b>1</b> to <b>65535</b> .

**Defaults** The default TCP port number is 80.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to set the IP HTTP port default:

```
Console> (enable) set ip http port default
HTTP TCP port number is set to 80.
Console> (enable)
```

This example shows how to set the IP HTTP port number:

```
Console> (enable) set ip http port 2398
HTTP TCP port number is set to 2398.
Console> (enable)
```

**Related Commands** [set ip http server](#)  
[show ip http](#)

# set ip http server

Use the **set ip http server** command to enable or disable the HTTP server.

```
set ip http server {enable | disable}
```

Syntax Description	<b>enable</b> Keyword to enable the HTTP server.
	<b>disable</b> Keyword to disable the HTTP server.

Defaults	The default is the HTTP server is disabled.
----------	---

Command Types	Switch command.
---------------	-----------------

Command Modes	Privileged.
---------------	-------------

Examples	This example shows how to enable the HTTP server:
----------	---

```
Console> (enable) set ip http server enable
HTTP server is enabled.
Console> (enable)
```

This example shows the system response when the HTTP server enabled command is not supported:

```
Console> (enable) set ip http server enable
Feature not supported.
Console> (enable)
```

This example shows how to disable the HTTP server:

```
Console> (enable) set ip http server disable
HTTP server disabled.
Console> (enable)
```

Related Commands	<a href="#">set ip http port</a> <a href="#">show ip http</a>
------------------	--



# set ip permit

Use the **set ip permit** command set to enable or disable the IP permit list and to specify IP addresses to be added to the IP permit list.

```
set ip permit {enable | disable}
```

```
set ip permit {enable | disable} [telnet | ssh | snmp]
```

```
set ip permit addr [mask] [telnet | ssh | snmp | all]
```

Syntax Description		
<b>enable</b>	Keyword to enable the IP permit list.	
<b>disable</b>	Keyword to disable the IP permit list.	
<b>telnet</b>	(Optional) Keyword to specify the Telnet IP permit list.	
<b>ssh</b>	(Optional) Keyword to specify the SSH IP permit list.	
<b>snmp</b>	(Optional) Keyword to specify the SNMP IP permit list.	
<i>addr</i>	IP address to be added to the IP permit list. An IP alias or host name that can be resolved through DNS can also be used.	
<i>mask</i>	(Optional) Subnet mask of the specified IP address.	
<b>all</b>	(Optional) Keyword to specify all entries in the IP permit list be removed.	

**Defaults** The default is IP permit list is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The same functionality of the IP permit list can be achieved by using VACLs. VACLs are handled by hardware (PFC) and the processing is considerably faster. For VACL configuration information, refer to the *Catalyst 6000 Family Software Configuration Guide*.

You can configure up to 100 entries in the permit list. If you enable the IP permit list, but the permit list has no entries configured, a caution displays on the screen.

Make sure you enter the entire **disable** keyword when entering the **set ip permit disable** command. If you abbreviate the keyword, the abbreviation is interpreted as a host name to add to the IP permit list.

If you do not specify the **snmp**, **ssh**, **telnet**, or **all** keyword, the IP address is added to both the SNMP and Telnet permit lists.

You enter the mask in dotted decimal format, for example, 255.255.0.0.

**Examples**

This example shows how to add an IP address to the IP permit list:

```
Console> (enable) set ip permit 192.168.255.255
192.168.255.255 added to IP permit list.
Console> (enable)
```

This example shows how to add an IP address using an IP alias or host name to both the SNMP and Telnet permit lists:

```
Console> (enable) set ip permit batboy
batboy added to IP permit list.
Console> (enable)
```

This example shows how to add a subnet mask of the IP address to both the SNMP and Telnet permit lists:

```
Console> (enable) set ip permit 192.168.255.255 255.255.192.0
192.168.255.255 with mask 255.255.192.0 added to IP permit list.
Console> (enable)
```

This example shows how to add an IP address to the Telnet IP permit list:

```
Console> (enable) set ip permit 172.16.0.0 255.255.0.0 telnet
172.16.0.0 with mask 255.255.0.0 added to telnet permit list.
Console> (enable)
```

This example shows how to add an IP address to the SNMP IP permit list:

```
Console> (enable) set ip permit 172.20.52.32 255.255.255.224 snmp
172.20.52.32 with mask 255.255.255.224 added to snmp permit list.
Console> (enable)
```

This example shows how to add an IP address to all IP permit lists:

```
Console> (enable) set ip permit 172.20.52.3 all
172.20.52.3 added to IP permit list.
Console> (enable)
```

This example shows how to enable the IP permit list:

```
Console> (enable) set ip permit enable
Telnet, Snmp and Ssh permit list enabled
Console> (enable)
```

This example shows how to disable the IP permit list:

```
Console> (enable) set ip permit disable
Telnet, Snmp and Ssh permit list disabled.
Console> (enable)
```

This example shows how to enable a specific IP permit list type:

```
Console> (enable) set ip permit enable ssh
SSH permit list enabled.
Console> (enable)
```

**Related Commands**

[clear ip permit](#)  
[show ip permit](#)

# set ip redirect

Use the **set ip redirect** command to enable or disable ICMP redirect messages on the Catalyst 6000 family switches.

**set ip redirect {enable | disable}**

Syntax Description	<b>enable</b>	Keyword to permit ICMP redirect messages to be returned to the source host.
	<b>disable</b>	Keyword to prevent ICMP redirect messages from being returned to the source host.

**Defaults** The default configuration is ICMP redirect is enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to deactivate ICMP redirect messages:

```
Console> (enable) set ip redirect disable  
ICMP redirect messages disabled.  
Console> (enable)
```

**Related Commands** [show ip route](#)  
[show netstat](#)

# set ip route

Use the **set ip route** command to add IP addresses or aliases to the IP routing table.

```
set ip route {destination}[/netmask] {gateway} [metric] [primary]
```

Syntax Description	
<i>destination</i>	IP address, IP alias of the network, or specific host to be added. Use <b>default</b> as the destination to set the new entry as the default route.
<i>/netmask</i>	(Optional) Number of bits in netmask or dot format (for example, 172.20.22.7/24 or 172.20.22.7/255.255.255.0).
<i>gateway</i>	IP address or IP alias of the router.
<i>metric</i>	(Optional) Value used to indicate the number of hops between the switch and the gateway.
<b>primary</b>	(Optional) Keyword used with the Multiple IP Gateways feature to specify the default IP gateway with the highest priority.

**Defaults** The default configuration routes the local network through the sc0 interface with metric 0 as soon as sc0 is configured.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can configure up to three default gateways. The **primary** is the highest priority. If you do not designate a primary gateway, priority is based on the order of input. If you enter two primary definitions, the second definition becomes the primary and the first definition is now the secondary default IP gateway.

You can only specify the **primary** keyword for a default route.

When you enter the *destination* or *gateway*, enter it in dot notation, for example, a.b.c.d.

When you specify the *netmask*, this indicates the number of bits allocated to subnetting in the hostid section of the given Class A, B, or C address. For example, if you enter an IP address for the sc0 interface as 172.22.20.7, the hostid bits for this Class B address is 16. Any number of bits in the hostid bits can be allocated to the netmask field. If you do not enter the *netmask*, the number of bits is assumed to be the natural netmask.

When you enter the netmask, enter it as the number of bits or dot format, for example, **destination/24** or **destination/255.255.255.0**. If you enter the netmask in dot format, you must have contiguous 1s.

**Examples**

These examples show how to add three default routes to the IP routing table, checking after each addition using the **show ip route** command:

```
Console> (enable) set ip route default 192.122.173.42 1 primary
Route added.
Console> (enable)
```

```
Console> (enable) show ip route
Fragmentation  Redirect  Unreachable
-----
enabled        enabled  enabled
Destination    Gateway      Flags    Use      Interface
-----
default        192.122.173.42  UG      59444   sc0
192.22.74.0    192.22.74.223  U        5       sc0
```

```
Console> (enable)
Console> (enable) set ip route default 192.122.173.43 1
Route added.
Console> (enable)
```

```
Console> (enable) show ip route
Fragmentation  Redirect  Unreachable
-----
enabled        enabled  enabled
Destination    Gateway      Flags    Use      Interface
-----
default        192.122.173.43  UG      59444   sc0
default        192.122.173.42  UG      59444   sc0
192.22.74.0    192.22.74.223  U        5       sc0
Console> (enable)
```

```
Console> (enable) set ip route default 192.122.173.44 1
Route added.
Console> (enable)
```

```
Console> (enable) show ip route
Fragmentation  Redirect  Unreachable
-----
enabled        enabled  enabled
Destination    Gateway      Flags    Use      Interface
-----
default        192.122.173.44  UG      59444   sc0
default        192.122.173.43  UG      59444   sc0
default        192.122.173.42  UG      59444   sc0
192.22.74.0    192.22.74.223  U        5       sc0
Console> (enable)
```

**Related Commands**

**clear ip route**  
**show ip route**

# set ip unreachable

Use the **set ip unreachable** command to enable or disable ICMP unreachable messages on the Catalyst 6000 family switch.

**set ip unreachable {enable | disable}**

Syntax Description	enable	disable
	Keyword to allow IP unreachable messages to be returned to the source host.	Keyword to prevent IP unreachable messages from being returned to the source host.

**Defaults** The default is ICMP unreachable messages is enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you enable ICMP unreachable messages, the switch returns an ICMP unreachable message to the source host whenever it receives an IP datagram that it cannot deliver. When you disable ICMP unreachable messages, the switch does not notify the source host when it receives an IP datagram that it cannot deliver.

For example, a switch has the ICMP unreachable message function enabled and IP fragmentation disabled. If a FDDI frame is received and needs to transmit to an Ethernet port, the switch cannot fragment the packet. The switch drops the packet and returns an IP unreachable message to the Internet source host.

**Examples** This example shows how to disable ICMP unreachable messages:

```
Console> (enable) set ip unreachable disable
ICMP Unreachable message disabled.
Console> (enable)
```

**Related Commands** [show ip route](#)

# set kerberos clients mandatory

Use the **set kerberos clients mandatory** command to make Kerberos authentication mandatory for authenticating to services on the network.

## **set kerberos clients mandatory**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default is Kerberos clients are not set to mandatory.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** As an added layer of security, you can optionally configure the switch so that after users authenticate to it, they can authenticate to other services on the network only with Kerberos clients. If you do not make Kerberos authentication mandatory and Kerberos authentication fails, the application attempts to authenticate users using the default method of authentication for that network service. For example, Telnet prompts for a password.

---

**Examples** This example shows how to make Kerberos authentication mandatory:

```
Console> (enable) set kerberos clients mandatory
Kerberos clients set to mandatory
Console> (enable)
```

---

**Related Commands** [set kerberos credentials forward](#)  
[clear kerberos clients mandatory](#)  
[show kerberos](#)

# set kerberos credentials forward

Use the **set kerberos credentials forward** command to configure clients to forward users' credentials as they connect to other hosts in the Kerberos realm.

## set kerberos credentials forward

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default is forwarding is disabled.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** A user authenticated to a Kerberized switch has a TGT and can use it to authenticate to a host on the network. However, if forwarding is not enabled and a user tries to list credentials after authenticating to a host, the output will show no Kerberos credentials present.

You can optionally configure the switch to forward user TGTs as they authenticate from the switch to Kerberized remote hosts on the network by using Kerberized Telnet.

---

**Examples** This example shows how to enable Kerberos credentials forwarding:

```
Console> (enable) set kerberos credentials forward
Kerberos credentials forwarding enabled
Console> (enable)
```

---

**Related Commands** [set kerberos local-realm](#)  
[set kerberos clients mandatory](#)  
[show kerberos](#)



# set kerberos local-realm

Use the **set kerberos local-realm** command to configure a switch to authenticate users defined in the Kerberos database.

```
set kerberos local-realm kerberos_realm
```

<b>Syntax Description</b>	<i>kerberos_realm</i> IP address or name (in uppercase characters) of the Kerberos realm.
<b>Defaults</b>	The default value is a NULL string.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	<p>To authenticate a user defined in the Kerberos database, you must configure the switch to know the host name or IP address of the host running the KDC and the name of the Kerberos realm.</p> <p>You must enter the Kerberos realm name in all uppercase characters.</p>
<b>Examples</b>	<p>This example shows how to set a default Kerberos local realm for the switch:</p> <pre>Console&gt; (enable) <b>set kerberos local-realm CISCO.COM</b> Kerberos local realm for this switch set to CISCO.COM. Console&gt; (enable)</pre>
<b>Related Commands</b>	<p><a href="#">set kerberos realm</a> <a href="#">clear kerberos realm</a> <a href="#">show kerberos</a></p>

# set kerberos realm

Use the **set kerberos realm** command to map the name of a Kerberos realm to a DNS domain name or a host name.

```
set kerberos realm {dns_domain | host} kerberos_realm
```

Syntax Description		
	<i>dns_domain</i>	DNS domain name to map to Kerberos realm.
	<i>host</i>	IP address or name to map to Kerberos host realm.
	<i>kerberos_realm</i>	IP address or name of Kerberos realm.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can map the name of the Kerberos realm to a DNS domain name or a host name by entering the **set kerberos realm** command. The information entered with this command is stored in a table with one entry for each Kerberos realm. The maximum number of entries in the table is 100.

You must enter Kerberos realms in uppercase characters.

**Examples** This example shows how to map the Kerberos realm to a domain name:

```
Console> (enable) set kerberos realm CISCO CISCO.COM
Kerberos DnsDomain-Realm entry set to CISCO - CISCO.COM
Console> (enable)
```

**Related Commands**

- [set kerberos local-realm](#)
- [clear kerberos realm](#)
- [show kerberos](#)

# set kerberos server

Use the **set kerberos server** command to specify which KDC to use on the switch.

```
set kerberos server kerberos_realm {hostname | ip_address} [port]
```

Syntax Description	
<i>kerberos_realm</i>	Name of the Kerberos realm.
<i>hostname</i>	Name of host running the KDC.
<i>ip_address</i>	IP address of host running the KDC.
<i>port</i>	(Optional) Number of the port.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can specify to the switch which KDC to use in a Kerberos realm. Optionally, you can also specify the port number which the KDC is monitoring. The Kerberos server information you enter is maintained in a table with one entry for each Kerberos realm. The maximum number of entries in the table is 100.

The KDC is a Kerberos server and database program running on a network host that allocates the Kerberos credentials to different users or network services.

**Examples** This example shows how to specify the Kerberos server:

```
Console> (enable) set kerberos server CISCO.COM 187.0.2.1 750
Kerberos Realm-Server-Port entry set to:CISCO.COM - 187.0.2.1 - 750
Console> (enable)
```

**Related Commands**

- [set kerberos server](#)
- [clear kerberos server](#)
- [show kerberos](#)

## set kerberos srvtab entry

Use the **set kerberos srvtab entry** command to enter the SRVTAB file directly into the switch from the command line.

```
set kerberos srvtab entry kerberos_principal principal_type timestamp key_version number
key_type key_length encrypted_keytab
```

Syntax Description		
	<i>kerberos_principal</i>	Service on the switch.
	<i>principal_type</i>	Version of the Kerberos SRVTAB.
	<i>timestamp</i>	Number representing the date and time the SRVTAB entry was created.
	<i>key_version_number</i>	Version of the encrypted key format.
	<i>key_type</i>	Type of encryption used.
	<i>key_length</i>	Length, in bytes, of the encryption key.
	<i>encrypted_keytab</i>	Secret key the switch shares with the KDC.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** To make it possible for remote users to authenticate to the switch using Kerberos credentials, the switch must share a secret key with the KDC. To do this, you must give the switch a copy of the file that is stored in the KDC, which contains the secret key. These files are called SRVTAB files.

When you enter the SRVTAB directly into the switch, create an entry for each Kerberos principal (service) on the switch. The entries are maintained in the SRVTAB table. The maximum table size is 20 entries.

The KDC is a Kerberos server and database program running on a network host that allocates the Kerberos credentials to different users or network services.

The key is encrypted with the private 3DES key when you copy the configuration to a file or enter the **show config** command.

---

**Examples**

This example shows how to enter a SRVTAB file directly into the switch:

```
Console> (enable) set kerberos srvtab entry host/niners.cisco.com@CISCO.COM 0 932423923 1
1 8 03;;5>00>50;0=0=0
Kerberos SRVTAB entry set to
Principal:host/niners.cisco.com@CISCO.COM
Principal Type:0
Timestamp:932423923
Key version number:1
Key type:1
Key length:8
Encrypted key tab:03;;5>00>50;0=0=0
```

---

**Related Commands**

[clear kerberos clients mandatory](#)  
[show kerberos](#)

# set kerberos srvtab remote

Use the **set kerberos srvtab remote** command to provide the switch with a copy of the SRVTAB file from the KDC that contains the secret key.

**set kerberos srvtab remote** *{hostname | ip\_address} filename*

Syntax Description	
<i>hostname</i>	Name of host running the KDC.
<i>ip_address</i>	IP address of host running the KDC.
<i>filename</i>	Name of the SRVTAB file.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** To make it possible for remote users to authenticate to the switch using Kerberos credentials, the switch must share a secret key with the KDC. To do this, you must give the switch a copy of the file that is stored in the KDC, which contains the secret key. These files are called SRVTAB files.

The KDC is a Kerberos server and database program running on a network host that allocates the Kerberos credentials to different users or network services.

The most secure method to copy SRVTAB files to the hosts in your Kerberos realm is to copy them onto physical media and go to each host in turn and manually copy the files onto the system. To copy SRVTAB files to the switch, which does not have a physical media drive, you must transfer them through the network using TFTP.

**Examples** This example shows how to copy SRVTAB files to the switch remotely from the KDC:

```
Console> (enable) set kerberos srvtab remote 187.20.32.10 /users/jdoe/krb5/ninerskeytab
Console> (enable)
```

**Related Commands**

- [set kerberos srvtab entry](#)
- [clear kerberos creds](#)
- [show kerberos](#)

# set key config-key

Use the **set key config-key** command to define a private 3DES key.

**set key config-key** *string*

---

<b>Syntax Description</b>	<i>string</i> 3DES key name.
---------------------------	------------------------------

---

---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

<b>Usage Guidelines</b>	You can define a private 3DES key for the switch. You can use the private 3DES key to encrypt the secret key that the switch shares with the KDC. If you set the 3DES key, the secret key is not displayed in clear text when you execute the <b>show kerberos</b> command. The key length should be eight characters or less.
-------------------------	--

---

<b>Examples</b>	This example shows how to define a 3DES key: <pre>Console&gt; (enable) <b>set key config-key abcd</b> Kerberos config key set to abcd Console&gt; (enable)</pre>
-----------------	---

---

<b>Related Commands</b>	<a href="#">clear key config-key</a>
-------------------------	--------------------------------------

# set lcperroraction

Use the **set lcperroraction** command to configure how your system handles LCP errors when a module reports an ASIC problem to the NMP.

**set lcperroraction** *action*

---

## Syntax Description

*action* Action for handling LCP errors. See the “Usage Guidelines” section for more information about valid values for action levels.

---



---

## Defaults

The default is that the action level is set to **ignore**.

---

## Command Types

Switch command.

---

## Command Modes

Privileged.

---

## Usage Guidelines

Valid values for action levels are as follows:

- **operator**—The system displays a recommended action for you to take. The system also logs the LCP error.
- **system**—The system automatically takes an action to handle the LCP error. The system also logs the LCP error.
- **ignore**—No action is taken. The system only logs the LCP error.



### Note

Be careful when using the **system** value because the switch automatically takes action, including possibly resetting or power cycling modules.

---



---

## Examples

This example shows how to set the action that handles an LCP error:

```
Console> (enable) set lcperroraction ignore
Console> (enable)
```

---

## Related Commands

[show lcperroraction](#)



# set lda

Use the **set lda** command set to configure the ASLB information on the Catalyst 6000 family switch.

**set lda enable | disable**

**set lda vip** {*server\_virtual\_ip*} {*destination\_tcp\_port*} [{*server\_virtual\_ip*}  
{*destination\_tcp\_port*}] ...

**set lda mac ld** {*ld\_mac\_address*}

**set lda mac router** {*mac\_address*}...

**set lda router** {*router\_vlan*} {*ld\_mod/port*} [*backup\_ld\_mod/port*]

**set lda server** {*server\_vlan*} {*ld\_mod/port*} [*backup\_ld\_mod/port*]

**set lda udpage** {*udpagetime*}

Syntax	Description
<b>enable   disable</b>	Keyword to enable or disable the ASLB feature.
<b>vip</b> <i>server_virtual_ip</i> <i>destination_tcp_port</i>	Keyword and variables to specify the virtual IP address of the server and the number of the destination TCP port that will be accelerated by the switch (up to 1024).
<b>mac ld</b> <i>ld_mac_address</i>	Keyword and variables to specify the LD MAC address.
<b>mac router</b> <i>mac_address...</i>	Keyword and variable to specify the router MAC address.
<b>router</b> <i>router_vlan</i> <i>ld_mod/port</i>	Keyword and variable to specify the router VLAN. Module and port number of the port connected to the LD on the VLAN.
<i>backup_ld_mod/port</i>	(Optional) Module and port number of the port connected to the backup LD.
<b>server</b> <i>server_vlan</i>	Keyword and variable to specify the server VLAN.
<b>udpage</b> <i>udpagetime</i>	Keyword and variable to specify the UDP aging time for LocalDirector acceleration.

**Defaults** The default is the ASLB is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

This command is supported only on switches configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC (Policy Feature Card).

You can enter a zero (0) as a wildcard (don't care) digit for the *destination\_tcp\_port*.

You can enter up to 1024 *server\_virtual\_ip destination\_tcp\_port* entries separated by a space.

To cancel a previously entered VIP, use the **clear lda vip** command.

To cancel a previously entered MAC LD or router, use the **clear lda mac** command.

You need to enter the **set lda** commands to provide all the necessary information before using the **commit lda** command to program the setup into hardware.

The information you enter through the **set lda** commands are immediately saved into NVRAM, but you must enter the **commit lda** command for the setting to take effect.

When you disable the ASLB feature, you can enter the **set lda** commands, but the **commit lda** command will fail.

When you enter the **set lda mac router** command, you can enter up to 32 MAC addresses.

You can enter the value zero (0) to disable the **udpage** option. The *udpagingtime* is specified in milliseconds; values are from 0 ms to 2024000 ms.

**Examples**

This example shows how to enable the ASLB feature:

```
Console> (enable) set lda enable
Successfully enabled Local Director Acceleration.
Console> (enable)
```

This example shows how to disable the ASLB feature:

```
Console> (enable) set lda disable
Disabling Local Director Acceleration....
Successfully disabled Local Director Acceleration.
Console> (enable)
```

This example shows how to specify the virtual IP address:

```
Console> (enable) set lda vip 10.0.0.8 8
Successfully set server virtual ip and port information.
Use commit lda command to save settings to hardware.
Console> (enable)
```

This example shows how to specify the MAC address for the LocalDirector:

```
Console> (enable) set lda mac ld 1-2-3-4-5-6
Successfully set mac address.
Use commit lda command to save settings to hardware.
Console> (enable)
```

This example shows how to specify multiple router MAC addresses:

```
Console> (enable) set lda mac router 1-2-3-4-5-6 3-4-56-67-4-5
Successfully set mac address.
Use commit lda command to save settings to hardware.
Console> (enable)
```

This example shows how to specify the router VLAN:

```
Console> (enable) set lda router 110 4/26  
Successfully set router vlan and ld port.  
Use commit lda command to save settings to hardware.  
Console> (enable)
```

This example shows how to specify the udpage aging time:

```
Console> (enable) set lda udpage 20  
Successfully set LDA UDP aging time to 20ms.  
Console> (enable)
```

This example shows how to specify the server VLAN:

```
Console> (enable) set lda server 105 4/40  
Successfully set server vlan and LD port.  
Use commit lda command to save settings to hardware.  
Console> (enable)
```

---

#### Related Commands

[commit lda](#)  
[show lda](#)  
[clear lda](#)

# set length

Use the **set length** command to configure the number of lines in the terminal display screen.

**set length** *number* [**default**]

Syntax Description	<i>number</i>	Number of lines to display on the screen; valid values are from <b>0</b> to <b>512</b> .
	<b>default</b>	(Optional) Keyword to set the number of lines in the terminal display screen for the current administration session and all other sessions.

**Defaults** The default value is 24 lines upon starting a session.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Output from a single command that overflows a single display screen is followed by the --More-- prompt. At the --More-- prompt, you can press **Ctrl-C**, **q**, or **Q** to interrupt the output and return to the prompt, press the **Spacebar** to display an additional screen of output, or press **Return** to display one more line of output.

Setting the screen length to 0 turns off the scrolling feature and causes the entire output to display at once. Unless you use the **default** keyword, a change to the terminal length value applies only to the current session.

When you change the value in a session, it applies only to that session. When you use the **clear config** command, the number of lines in the terminal display screen is reset to the default of 100.

The **default** keyword is available in privileged mode only.

**Examples** This example shows how to set the screen length to 60 lines:

```
Console> (enable) set length 60
Screen length for this session set to 60.
Console> (enable)
```

This example shows how to set the default screen length to 40 lines:

```
Console> (enable) set length 40 default
Screen length set to 40.
Console> (enable)
```

# set logging console

Use the **set logging console** command to enable and disable the sending of system logging messages to the console.

```
set logging console {enable | disable}
```

Syntax Description	<b>enable</b>	Keyword to enable system message logging to the console.
	<b>disable</b>	Keyword to disable system message logging to the console.

**Defaults** The default is system message logging to the console is enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to enable system message logging to the console:

```
Console> (enable) set logging console enable  
System logging messages will be sent to the console.  
Console> (enable)
```

This example shows how to disable system message logging to the console:

```
Console> (enable) set logging console disable  
System logging messages will not be sent to the console.  
Console> (enable)
```

**Related Commands**

- [set logging level](#)
- [set logging session](#)
- [show logging](#)
- [show logging buffer](#)

# set logging history

Use the **set logging history** command to set the size of the syslog history table.

**set logging history** *syslog\_history\_table\_size*

---

<b>Syntax Description</b>	<i>syslog_history_table_size</i> Size of the syslog history table; valid values are from <b>0</b> to <b>500</b> .
---------------------------	---

---



---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

<b>Usage Guidelines</b>	The Catalyst 6000 family switch holds syslog messages until the number of messages equals the defined size of the history log, after which the N messages are sent.
-------------------------	---

---

<b>Examples</b>	This example shows how to set the size of the syslog history table to 400:
-----------------	--

```
Console> (enable) set logging history 400
System logging history table size set to <400>.
Console> (enable)
```

---

<b>Related Commands</b>	<a href="#">show logging</a> <a href="#">clear logging buffer</a>
-------------------------	--

# set logging level

Use the **set logging level** command to set the facility and severity level used when logging system messages.

**set logging level** *facility severity* [**default**]

Syntax Description	
<i>facility</i>	Value to specify the type of system messages to capture; facility types are listed in <a href="#">Table 2-12</a> .
<i>severity</i>	Value to specify the severity level of system messages to capture; severity level definitions are listed in <a href="#">Table 2-13</a> .
<b>default</b>	(Optional) Keyword to cause the specified logging level to apply to all sessions.

**Table 2-12 Facility Types**

Facility Name	Definition
<b>all</b>	All facilities
<b>acl</b>	access control list
<b>cdp</b>	Cisco Discovery Protocol
<b>cops</b>	Common Open Policy Service Protocol
<b>dtp</b>	Dynamic Trunking Protocol
<b>dvlan</b>	Dynamic VLAN
<b>earl</b>	Enhanced Address Recognition Logic
<b>filesys</b>	file system facility
<b>gvrp</b>	GARP VLAN Registration Protocol
<b>ip</b>	Internet Protocol
<b>kernel</b>	Kernel
<b>ld</b>	ASLB facility
<b>mcast</b>	Multicast
<b>mgmt</b>	Management
<b>mls</b>	Multilayer Switching
<b>pagp</b>	Port Aggregation Protocol
<b>protfilt</b>	Protocol Filter
<b>pruning</b>	VTP pruning
<b>privatevlan</b>	Private VLAN facility
<b>qos</b>	Quality of Service
<b>radius</b>	Remote Access Dial-In User Service
<b>rsvp</b>	ReSerVation Protocol
<b>security</b>	Security

Table 2-12 Facility Types (continued)

Facility Name	Definition
<b>snmp</b>	Simple Network Management Protocol
<b>spantree</b>	Spanning Tree Protocol
<b>sys</b>	System
<b>tac</b>	Terminal Access Controller
<b>tcp</b>	Transmission Control Protocol
<b>telnet</b>	Terminal Emulation Protocol
<b>tftp</b>	Trivial File Transfer Protocol
<b>udld</b>	User Datagram Protocol
<b>vmpls</b>	VLAN Membership Policy Server
<b>vtp</b>	Virtual Terminal Protocol

Table 2-13 Severity Level Definitions

Severity Level	Description
<b>0</b> —emergencies	System unusable
<b>1</b> —alerts	Immediate action required
<b>2</b> —critical	Critical condition
<b>3</b> —errors	Error conditions
<b>4</b> —warnings	Warning conditions
<b>5</b> —notifications	Normal bug significant condition
<b>6</b> —informational	Informational messages
<b>7</b> —debugging	Debugging messages

**Defaults** The default is *facility* is set to **all**, and *level* is set to **0**.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can also set the logging level by using the [set logging server](#) command.  
If you do not use the **default** keyword, the specified logging level applies only to the current session.



---

**Examples**

This example shows how to set the default facility and severity level for system message logging:

```
Console> (enable) set logging level snmp 2 default  
System logging facility <snmp> set to severity 2(critical).  
Console> (enable)
```

---

**Related Commands**

[clear logging level](#)  
[show logging](#)  
[show logging buffer](#)

## set logging server

Use the **set logging server** command set to enable and disable system message logging to configured syslog servers and to add a syslog server to the system logging server table.

**set logging server** {**enable** | **disable**}

**set logging server** *ip\_addr*

**set logging server** *facility severity*

**set logging server severity** *severity*

**set logging server** *facility*

Syntax	Description
<b>enable</b>	Keyword to enable system message logging to configured syslog servers.
<b>disable</b>	Keyword to disable system message logging to configured syslog servers.
<i>ip_addr</i>	IP address of the syslog server to be added to the configuration.
<i>facility</i>	Type of system messages to capture; server facility types are listed in <a href="#">Table 2-14</a> .
<i>severity</i>	Severity level; severity level definitions are listed in <a href="#">Table 2-13</a> .
<b>severity</b> <i>severity</i>	Keyword and variable to globally set the syslog maximum severity control for all message types; severity level definitions are listed in <a href="#">Table 2-13</a> .

**Table 2-14 Server Facility Types**

Severity Level	Description
<b>local 0</b>	Server facility local 0
<b>local 1</b>	Server facility local 1
<b>local 2</b>	Server facility local 2
<b>local 3</b>	Server facility local 3
<b>local 4</b>	Server facility local 4
<b>local 5</b>	Server facility local 5
<b>local 6</b>	Server facility local 6
<b>local 7</b>	Server facility local 7
<b>syslog</b>	syslog facility

### Defaults

The default is no syslog servers are configured to receive system messages.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** You can also set the logging level by using the [set logging level](#) command. If you do not enter the facility or server keywords, the parameter is applied to all levels.

Severity logging to a configured syslog server depends on the configuration set by the [set logging level](#) command. The server severity level must be greater than or equal to the default severity level of the message facility that you expect to receive in syslog messages on the syslog server.

---

**Examples** This example shows how to enable system message logging to the server:

```
Console> (enable) set logging server enable
System logging messages will be sent to the configured syslog servers.
Console> (enable)
```

This example shows how to disable system message logging to the server:

```
Console> (enable) set logging server disable
System logging messages will not be sent to the configured syslog servers.
Console> (enable)
```

This example shows how to add a server to the system logging server table using its IP address:

```
Console> (enable) set logging server 171.69.192.205
171.69.192.205 added to the System logging server table.
Console> (enable)
```

This example shows how to globally set the syslog maximum severity control for all message types:

```
Console> (enable) set logging server severity 4
System logging server severity set to 4(warnings).
Console> (enable)
```

---

**Related Commands** [clear logging server](#)  
[show logging](#)

# set logging session

Use the **set logging session** command to enable or disable the sending of system logging messages to the current login session.

**set logging session { enable | disable }**

Syntax Description	enable	disable
	Keyword to enable the sending of system logging messages to the current login session.	Keyword to disable the sending of system logging messages to the current login session.

**Defaults** The default is system message logging to the current login session is enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to prevent system logging messages from being sent to the current login session:

```
Console> (enable) set logging session disable
System logging messages will not be sent to the current login session.
Console> (enable)
```

This example shows how to cause system logging messages to be sent to the current login session:

```
Console> (enable) set logging session enable
System logging messages will be sent to the current login session.
Console> (enable)
```

**Related Commands**

- [set logging console](#)
- [set logging level](#)
- [show logging](#)
- [show logging buffer](#)

# set logging telnet

Use the **set logging telnet** command to enable or disable logging on Telnet sessions.

**set logging telnet {enable | disable}**

Syntax Description	enable	disable
	Keyword to enable logging on Telnet sessions.	Keyword to disable logging on Telnet sessions.

**Defaults** The default is system message logging to the Telnet session is enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to allow system logging messages to be sent to new Telnet sessions:

```
Console> (enable) set logging telnet enable
System logging messages will be sent to the new telnet sessions.
Console> (enable)
```

This example shows how to prevent system logging messages from being sent to new Telnet sessions:

```
Console> (enable) set logging telnet disable
System logging messages will not be sent to the new telnet sessions.
Console> (enable)
```

**Related Commands**

- [set logging console](#)
- [set logging level](#)
- [show logging](#)
- [show logging buffer](#)

# set logging timestamp

Use the **set logging timestamp** command to enable or disable the time-stamp display on system logging messages.

**set logging timestamp {enable | disable}**

Syntax Description	enable	disable
	Keyword to enable the time-stamp display.	Keyword to disable the time-stamp display.

**Defaults** By default, system message logging time-stamp is enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to enable the time-stamp display:

```
Console> (enable) set logging timestamp enable
System logging messages timestamp will be enabled.
Console> (enable)
```

This example shows how to disable the time-stamp display:

```
Console> (enable) set logging timestamp disable
System logging messages timestamp will be disabled.
Console> (enable)
```

**Related Commands** [show logging](#)

# set logout

Use the **set logout** command to set the number of minutes until the system disconnects an idle session automatically.

**set logout** *timeout*

<b>Syntax Description</b>	<i>timeout</i>	Number of minutes until the system disconnects an idle session automatically; valid values are from <b>0</b> to <b>10,000</b> minutes.
---------------------------	----------------	--

**Defaults** The default is 20 minutes.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Setting the value to 0 disables the automatic disconnection of idle sessions.

The **show tech-support** command may time out if the configuration file output takes longer to display than the configured session timeout time. If this happens, enter a **set logout** *timeout* value of 0 to disable automatic disconnection of idle sessions or enter a longer *timeout* value.

**Examples** This example shows how to set the number of minutes until the system disconnects an idle session automatically:

```
Console> (enable) set logout 20  
Sessions will be automatically logged out after 20 minutes of idle time.  
Console> (enable)
```

This example shows how to disable the automatic disconnection of idle sessions:

```
Console> (enable) set logout 0  
Sessions will not be automatically logged out.  
Console> (enable)
```

**Related Commands** [show tech-support](#)

## set mls agingtime

Use the **set mls agingtime** command set to specify the MLS aging time of shortcuts to an MLS entry in the Catalyst 6000 family switches.

```
set mls agingtime [ip | ipx] {agingtime}
```

```
set mls agingtime fast {fastagingtime} {pkt_threshold}
```

Syntax Description		
<b>ip</b>	(Optional) Keyword to specify IP MLS.	
<b>ipx</b>	(Optional) Keyword to specify IPX MLS.	
<i>agingtime</i>	MLS aging time of shortcuts to an MLS entry; valid values are multiples of 8 to any value in the range of <b>8</b> to <b>2024</b> seconds.	
<b>fast</b>	Keyword to specify the MLS aging time of shortcuts to an MLS entry that has no more than <i>pkt_threshold</i> packets switched within <i>fastagingtime</i> seconds after it is created.	
<i>fastagingtime</i>	MLS aging time of shortcuts to an MLS entry; valid values are multiples of 8 to any value in the range from <b>0</b> to <b>128</b> seconds.	
<i>pkt_threshold</i>	Packet threshold value; valid values are <b>0</b> , <b>1</b> , <b>3</b> , <b>7</b> , <b>15</b> , <b>31</b> , <b>63</b> , and <b>127</b> packets.	

**Defaults** The default *agingtime* is 256 seconds. The default *fastagingtime* is 0, no fast aging. The default *pkt\_threshold* is 0.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use the **ip** keyword, you are specifying a shortcut for IP MLS. If you use the **ipx** keyword, you are specifying a shortcut for IPX MLS.

If you enter *fastagingtime* **0**, fast aging is disabled.

If you do not specify *fastagingtime* or *pkt\_threshold*, the default value is used.

If you enter any of the **set mls** commands on a Catalyst 6000 family switch without MLS, this warning message displays:

```
MLS not supported on feature card.
```

*agingtime* can be configured as multiples of 8 in the range of 8 to 2024 seconds. The values are picked up in numerical order to achieve efficient aging. Any value for *agingtime* that is not a multiple of 8 seconds is adjusted to the closest one. For example, 65 is adjusted to 64, while 127 is adjusted to 128.

*fastagingtime* can be configured as multiples of 8 to any value in the range of 0 to 128 seconds.



The default *pkt\_threshold* is 0. It can be configured as 0, 1, 3, 7, 15, 31, 63, or 127 (the values picked for efficient aging). If you do not configure *fastagingtime* exactly the same for these values, it adjusts to the closest value. A typical value for *fastagingtime* and *pkt\_threshold* is 32 seconds and 0 packet, respectively (it means no packet switched within 32 seconds after the entry was created).

Agingtime applies to an MLS entry that has no more than *pkt\_threshold* packets switched within *fastagingtime* seconds after it is created. A typical example is the MLS entry destined to/sourced from a DNS or TFTP server. This entry may never be used again once it is created. For example, only one request goes to a server and one reply returns from the server, and then the connection is closed.

The **agingtime fast** option is used to purge entries associated with very short flows, such as DNS and TFTP.

Keep the number of MLS entries in the MLS cache below 32K. If the number of MLS entries exceed 32K, some flows (less than 1 percent) are sent to the router.

To keep the number of MLS cache entries below 32K, decrease the aging time up to 8 seconds. If your switch has a lot of short flows used by only a few packets, then you can use fast aging.

If cache entries continue to exceed 32K, decrease the normal aging time in 64-second increments from the 256-second default.

---

### Examples

These examples show how to set the agingtime:

```
Console> (enable) set mls agingtime 512
IP Multilayer switching aging time set to 512 seconds.
Console> (enable)
```

```
Console> (enable) set mls agingtime ipx 512
IPX Multilayer switching aging time set to 512
Console> (enable)
```

This example shows how to set the fast agingtime:

```
Console> (enable) set mls agingtime fast 32 0
Multilayer switching fast aging time set to 32 seconds for entries with no more than 0
packet switched.
Console> (enable)
```

---

### Related Commands

[clear mls statistics entry](#)  
[show mls](#)

# set mls cef load-balance

Use the **set mls cef load-balance** command to include or exclude Layer 4 ports in a load-balancing hash.

**set mls cef load-balance {full | source-destination-ip}**

<b>Syntax Description</b>	<b>full</b>	Keyword to base the hash on Layer 4 ports and source and destination IP addresses.
	<b>source-destination-ip</b>	Keyword to base the hash on source and destination IP addresses.

**Defaults** By default, the load-balancing hash is based on source and destination IP addresses.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When multiple paths are available to reach a destination, the new hash is applied to pick the path to be used for forwarding.

**Examples** This example shows how to base the hash on Layer 4 ports and source and destination IP addresses:

```
Console> (enable) set mls cef load-balance full
Console> (enable)
```

This example shows how to base the hash on source and destination IP addresses:

```
Console> (enable) set mls cef load-balance source-destination-ip
Console> (enable)
```

**Related Commands** [show mls](#)

# set mls exclude protocol

Use the **set mls exclude protocol** command on a switch configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC to add a protocol port to be excluded from being shortcut. Use this command on switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) to exclude protocols from statistics gathering.

```
set mls exclude protocol {tcp | udp | both} {port_number | port_name}
```

<b>Syntax Description</b>	<b>tcp   udp   both</b>	Keyword to specify a TCP, UDP port, or that the port be applied to both TCP and UDP traffic.
	<i>port_number</i>	Number of the protocol port; valid values are from <b>1</b> to <b>65535</b> .
	<i>port_name</i>	Name of the port; valid values are <b>dns, ftp, smtp, telnet, x, www</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you enter any of the **set mls** commands on a Catalyst 6000 family switch without MLS, this warning message displays:

```
MLS not supported on feature card.
```

You can add a maximum of four protocol ports to the exclude table.

MLS exclusion is supported in full flow mode only.

If you enter **x** for the port name, this specifies the Layer 4 port used by the X-windows application.

**Examples** This example shows how to exclude TCP packets on protocol port 6017:

```
Console> (enable) set mls exclude protocol tcp 6017
TCP packets with protocol port 6017 will be switched by RP.
Console> (enable)
```

This example shows how to exclude UDP packets on protocol port 6017:

```
Console> (enable) set mls exclude protocol udp 6017
TCP and UDP packets with protocol port 6017 will be switched by RP.
Console> (enable)
```

**Related Commands** [show mls](#)

# set mls flow

Use the **set mls flow** command to specify the minimum flow mask used for MLS. This command is needed to collect statistics for the supervisor engine.

**set mls flow { destination | destination-source | full }**



Caution

**Use this command carefully.** This command *purges all existing shortcuts* and affects the number of active shortcuts. This command can increase the cache usage and increase the load on the router.



Caution

Be extremely careful if you enter this command on a switch that already has a large number of shortcuts (greater than 16K).



Caution

Do not place this command in scripts that are frequently executed—changing the MLS flow mask purges all MLS cache entries.

## Syntax Description

<b>destination</b>	Keyword to set the minimum flow mask to destination flow.
<b>destination-source</b>	Keyword to set the minimum flow mask to source flow.
<b>full</b>	Keyword to set the minimum flow mask to an extended access list.

## Defaults

If there are no access lists on any MLS-RP, the flow mask is set to destination flow.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

This command specifies the minimum MLS flow mask. Depending on the MLS-RP configuration, the actual flow mask used might be more specific than the specified minimum flow mask. For example, if you configure the minimum flow mask to **destination-source**, but an MLS-RP interface is configured with IP extended access lists, the actual flow mask used will be **full**.

If you configure a more specific flow mask (for example, **destination-source** or **full**), the number of active flow entries increases. To limit the number of active flow entries, you might need to decrease the MLS aging time.

This command is intended to be used for gathering very detailed statistics at the protocol port level; for example, when NetFlow data is exported to an RMON2 probe.

---

**Examples**

These examples show how to specify that only expired flows to subnet 171.69.194.0 are exported:

```
Console> (enable) set mls flow destination  
Configured flow mask is set to destination flow.  
Console> (enable)
```

```
Console> (enable) set mls flow destination-source  
Configured flow mask is set to destination-source flow.  
Console> (enable)
```

```
Console> (enable) set mls flow full  
Configured flow mask is set to full flow.  
Console> (enable)
```

---

**Related Commands**    [show mls](#)

## set mls nde

Use the **set mls nde** command set to configure the NDE feature in the Catalyst 6000 family switches to allow command-exporting statistics to be sent to the preconfigured collector.

```
set mls nde {enable | disable}
```

```
set mls nde {collector_ip | collector_name} {udp_port_num}
```

```
set mls nde version {1 | 7 | 8}
```

```
set mls nde flow [exclude | include] [destination ip_addr_spec] [source ip_addr_spec]
[protocol protocol] [src-port src_port] [dst-port dst_port]
```

### Syntax Description

<b>enable</b>	Keyword to enable NDE.
<b>disable</b>	Keyword to disable NDE.
<i>collector_ip</i>	IP address of the collector if DNS is enabled.
<i>collector_name</i>	Name of the collector if DNS is enabled.
<i>udp_port_num</i>	Number of the UDP port to receive the exported statistics.
<b>version</b>	Keyword to specify the version of the NDE; valid versions are <b>1</b> , <b>7</b> , and <b>8</b> .
<b>1   7   8</b>	Version of the NDE feature.
<b>flow</b>	Keyword to add filtering to NDE.
<b>exclude</b>	(Optional) Keyword to allow exporting of all flows except the flows matching the given filter.
<b>include</b>	(Optional) Keyword to allow exporting of all flows matching the given filter.
<b>destination</b>	(Optional) Keyword to specify the destination IP address.
<i>ip_addr_spec</i>	(Optional) Full IP address or a subnet address in these formats: <i>ip_addr</i> , <i>ip_addr/netmask</i> , or <i>ip_addr/maskbit</i> .
<b>source</b>	(Optional) Keyword to specify the source IP address.
<b>protocol</b>	(Optional) Keyword to specify the protocol type.
<i>protocol</i>	(Optional) Protocol type; valid values can be a number from <b>0</b> to <b>255</b> or <b>ip</b> , <b>ipinip</b> , <b>icmp</b> , <b>igmp</b> , <b>tcp</b> , or <b>udp</b> . <b>0</b> indicates “do not care.”
<b>src-port</b> <i>src_port</i>	(Optional) Keyword and variable to specify the number of the TCP/UDP source port (decimal). Used with <b>dst-port</b> to specify the port pair if the <b>protocol</b> is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”
<b>dst-port</b> <i>dst_port</i>	(Optional) Keyword and variable to specify the number of the TCP/UDP destination port (decimal). Used with <b>src-port</b> to specify the port pair if the <b>protocol</b> is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”

### Defaults

The defaults are Netflow Data Export version 7, and all expired flows are exported until the filter is specified explicitly.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you enter any **set mls nde** commands on a Catalyst 6000 family switch without MLS, this warning message displays:

```
mls not supported on feature card.
```

When you try to enable NDE and there are previously configured filtered flows on the switch, this warning message displays:

```
Console> (enable) set mls nde enable
Netflow export configured for port 80 on host 172.20.25.101
Netflow export enabled.
Warning!! There is a potential statistics mismatch due to existing excluded
protocols.
```

When you try to add a filter to exclude some protocol packets and NDE is currently enabled, this warning message displays:

```
Console> (enable) set mls exclude protocol tcp 80
Netflow tables will not create entries for TCP packets with protocol port
80.
Warning!! There's a potential statistics mismatch due to enabled NDE.
```

Before you use the **set mls nde** command for the first time, you must configure the host to collect MLS statistics. The host name and UDP port number are saved in NVRAM, so you do not need to specify them. If you specify a host name and UDP port, values in NVRAM overwrite the old values. Collector values in NVRAM do not clear when NDE is disabled, because this command configures the collector, but does not enable NDE automatically.

The **set mls nde enable** command enables NDE, exporting statistics to the preconfigured collector.

If the *protocol* is not **tcp** or **udp**, set the **dst-port** *dst\_port* and **src-port** *src\_port* values to 0; otherwise, no flows are displayed.

If you try to enable NDE without first specifying a collector, you see this display:

```
Console> (enable) set mls nde enable
Please set host name and UDP port number with 'set mls nde <collector_name | collector_ip>
<udp_port_number>'.
Console> (enable)
```

The **set mls nde flow** command adds filtering to the NDE. Expired flows matching the specified criteria are exported. These values are stored in NVRAM and do not clear when NDE is disabled. If any option is not specified in this command, it is treated as a wildcard. The NDE filter in NVRAM does not clear when NDE is disabled.

Only one filter can be active at a time. If you do not enter the **exclude** or **include** keyword, the filter is assumed to be an inclusion filter.

Use the following syntax to specify an IP subnet address:

- *ip\_subnet\_addr*—This is the short subnet address format. The trailing decimal number 00 in an IP address YY.YY.YY.00 specifies the boundary for an IP subnet address. For example, 172.22.36.00 indicates a 24-bit subnet address (subnet mask 172.22.36.00/255.255.255.0), and 173.24.00.00 indicates a 16-bit subnet address (subnet mask 173.24.00.00/255.255.0.0). However, this format can identify only a subnet address of 8, 16, or 24 bits.
- *ip\_addr/subnet\_mask*—This is the long subnet address format. For example, 172.22.252.00/255.255.252.00 indicates a 22-bit subnet address. This format can specify a subnet address of any bit number. To provide more flexibility, the *ip\_addr* is a full host address, such as 172.22.253.1/255.255.252.00.
- *ip\_addr/maskbits*—This is the simplified long subnet address format. The mask bits specify the number of bits of the network masks. For example, 172.22.252.00/22 indicates a 22-bit subnet address. The *ip\_addr* is a full host address, such as 193.22.253.1/22, which has the same subnet address as the *ip\_subnet\_addr*.

When you use the **set mls nde** {*collector\_ip* | *collector\_name*} {*udp\_port\_num*} command, the host name and UDP port number are saved in NVRAM and need not be specified again. If you specify a host name and UDP port, the new values overwrite the values in NVRAM. Collector values in NVRAM do not clear when you disable NDE.

## Examples

This example shows how to specify that only expired flows to a specific subnet are exported:

```
Console> (enable) set mls nde flow include destination 171.69.194.140/24
NDE destination filter set to 171.69.194.0/24
Console> (enable)
```

This example shows how to specify that only expired flows to a specific host are exported:

```
Console> (enable) set mls nde flow include destination 171.69.194.140
NDE destination filter set to 171.69.194.140/32.
Console> (enable)
```

This example shows how to specify that only expired flows from a specific subnet to a specific host are exported:

```
Console> (enable) set mls nde flow include destination 171.69.194.140/24 source 171.69.173.5/24
NDE destination filter set to 171.69.194.0/24, source filter set to 171.69.173.0/24
Console> (enable)
```

This example shows how to specify that only flows from a specific port are exported:

```
Console> (enable) set mls nde flow include dst_port 23
NDE source port filter set to 23.
Console> (enable)
```

This example shows how to specify that only expired flows from a specific host that are of a specified protocol are exported:

```
Console> (enable) set mls nde flow include source 171.69.194.140 protocol 51
NDE destination filter set to 171.69.194.140/32, protocol set to 51.
Console> (enable)
```



This example shows how to specify that all expired flows except those from a specific host to a specific destination port are exported:

```
Console> (enable) set mls nde flow exclude source 171.69.194.140 dst_port 23  
NDE destination filter set to 171.69.194.140/32, source port filter set to 23.  
Flows matching the filter will be excluded.  
Console> (enable)
```

---

**Related Commands**

[clear mls nde flow](#)  
[show mls](#)

# set mls rate

To set the rate at which index-directed packets are sent to the MSFC, use the **set mls rate** command.

```
set mls rate kpps
```

<b>Syntax Description</b>	<i>kpps</i>	MLS rate in thousands of packets per second; valid values are from 0 to 700. See the “Usage Guidelines” section for more information.
---------------------------	-------------	---

<b>Defaults</b>	The <i>kpps</i> argument is 0.
-----------------	--------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	You disable MLS rate limiting when you set the <i>kpps</i> argument to 0. When you disable MLS rate limiting, the switch bridges packets to the MSFC; packets are not index-directed.
-------------------------	---

<b>Examples</b>	This example shows how to set MLS rate limiting to 100 kpps:
-----------------	--

```
Console> (enable) set mls rate 100
MLS rate limiting set to 100 Kpps
Console> (enable)
```

This example shows how to disable MLS rate limiting:

```
Console> (enable) set mls rate 0
MLS rate limiting disabled
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show mls</a>
-------------------------	--------------------------

# set mls statistics protocol

Use the **set mls statistics protocol** command to add protocols to the protocols statistics list.

```
set mls statistics protocol protocol src_port
```

<b>Syntax Description</b>	<i>protocol</i>	Name or number of the protocol; valid values are from <b>1</b> to <b>255</b> , <b>ip</b> , <b>ipinip</b> , <b>icmp</b> , <b>igmp</b> , <b>tcp</b> , and <b>udp</b> .
	<i>src_port</i>	Number or type of the source port; valid values are from <b>1</b> to <b>65535</b> , <b>dns</b> , <b>ftp</b> , <b>smtp</b> , <b>telnet</b> , <b>x</b> , and <b>www</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you enter any **set mls** commands on a Catalyst 6000 family switch without MLS, this warning message displays:

```
MLS not supported on feature card.
```

You can configure a maximum of 64 ports using the **set mls statistics protocol** command.

If you enter **x** for the source port, this specifies the Layer 4 port used by the X-windows application.

**Examples** This example shows how to set protocols for statistic collection:

```
Console> (enable) set mls statistics protocol 17 1934
Protocol 17 port 1934 is added to protocol statistics list.
Console> (enable)
```

**Related Commands** [clear mls statistics entry](#)  
[show mls statistics](#)

# set module

Use the **set module** command to enable or disable a module.

**set module enable | disable** *mod*

Syntax Description	enable	Keyword to enable a module.
	disable	Keyword to disable a module.
	<i>mod</i>	Number of the module.

**Defaults** The default is all modules are enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Avoid disabling a module when you are connected via a Telnet session; if you disable your session, you will disconnect your Telnet session.

If there are no other network connections to a Catalyst 6000 family switch (for example, on another module), you have to reenable the module from the console.

You can specify a series of modules by entering a comma between each module number (for example, 2,3,5). You can specify a range of modules by entering a dash between module numbers (for example, 2-5).

The **set module disable** command does not cut off the power to a module, it only disables the module. To turn off power to a module, refer to the [set module power](#) command.

If an individual port on a module was previously disabled, enabling the module does not enable the disabled port.

**Examples** This example shows how to enable module 2:

```
Console> (enable) set module enable 2
Module 2 enabled.
Console> (enable)
```

This example shows how to disable module 3 when connected via the console port:

```
Console> (enable) set module disable 3
Module 3 disabled.
Console> (enable)
```

This example shows how to disable module 2 when connected via a Telnet session:

```
Console> (enable) set module disable 2  
This command may disconnect your telnet session.  
Do you want to continue (y/n) [n]? y  
Module 2 disabled.  
Console> (enable)
```

**Related Commands**    [show module](#)

# set module name

Use the **set module name** command to set the name for a module.

```
set module name mod [mod_name]
```

Syntax Description	<i>mod</i>	Number of the module.
	<i>mod_name</i>	(Optional) Name created for the module.

**Defaults** The default is no module names are configured for any modules.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If no module name is specified, any previously specified name is cleared.  
Use the **set module name** command to set the module for the MSM. Additional **set module** commands are not supported by the MSM.

**Examples** This example shows how to set the name for module 1 to Supervisor:

```
Console> (enable) set module name 1 Supervisor
Module name set.
Console> (enable)
```

**Related Commands** [show module](#)

# set module power

Use the **set module power** command to turn on or shut off the power to a module.

**set module power up | down** *mod*

Syntax Description	up	Keyword to turn on the power to a module.
	down	Keyword to turn off the power to a module.
	<i>mod</i>	Number of the module.

**Defaults** The default is power is on to a module.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **set module power up** command allows you to check if adequate power is available in the system to turn the power on. If not enough power is available, the module status changes from power-down to power-deny, and this message displays:

```
Module 4 could not be powered up due to insufficient power.
```

**Examples** This example shows how to power up module 4:

```
Console> (enable) set module power up 4
Module 4 powered up.
Console> (enable)
```

This example shows how to power down module 4:

```
Console> (enable) set module power down 4
Module 4 powered down.
Console> (enable)
```

**Related Commands** [show environment](#)

# set module shutdown

Use the **set module shutdown** command to shut down the NAM and IDSM.

```
set module shutdown all | mod
```

Syntax Description	<b>all</b>	Keyword to shut down NAM and IDSMs.
	<i>mod</i>	Number of the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use the **set module shutdown** command, the configuration is not saved in NVRAM. The next time when the module boots up, it will come online. You can either reinsert or reset the module to bring it online.

If there are no other network connections to a Catalyst 6000 family switch (for example, on another module), you have to reenable the module from the console.

You can specify a series of modules by entering a comma between each module number (for example, 2,3,5).

**Examples** This example shows how to shutdown the NAM or IDSM:

```
Console> (enable) set module shutdown 2
```

```
Console> (enable)
```



# set msfcautostate

Use the **set msfcautostate** command to enable or disable the line protocol state determination of the MSFCs due to port state changes.

```
set msfcautostate {enable | disable}
```

## Syntax Description

<b>enable</b>	Keyword to activate the line protocol state determination.
<b>disable</b>	Keyword to deactivate the line protocol state determination.

## Defaults

The default is enabled.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

This feature is used to accurately reflect the Layer 3 interface status based on the underlying Layer 2 interface status so that routing and other protocols converge faster. Faster protocol convergence prevents traffic from being discarded without notice.

When you enable the MSFC auto state feature, VLAN interfaces on the MSFC are active only when there is at least one other active interface in the spanning tree forwarding state on the Catalyst 6000 family switch. This interface could be a physical end-user port, a trunk connection for which the VLAN is active, or even another MSFC with an equivalent VLAN interface.

If you enable and then disable or disable and then enable the **set msfcautostate** command, you might have to use the **shutdown** and **no shutdown** commands to disable and then restart the VLAN and WAN interfaces on the MSFC.

If your FXS module ports are in an auxiliary VLAN and there are no switching module ports active in the VLAN, the FXS module will not initialize because the MSFC auto state feature shuts down all MSFC interfaces and subinterfaces. We recommend that you add a physical Ethernet port to the VLAN.



### Caution

You should not disable the MSFC auto state feature because the Layer 3 interface status might not accurately reflect the Layer 2 interface status. If you disable this feature, traffic might be discarded without notice even though other valid traffic paths might exist.

## Examples

This example shows how to enable the line protocol state determination of the MSFC:

```
Console> (enable) set msfcautostate enable
Console> (enable)
```

This example shows how to disable the line protocol state determination of the MSFC:

```
Console> (enable) set msfcautostate disable
Console> (enable)
```

■ set msfcautostate

Related Commands [show msfcautostate](#)

# set msmautostate

Use the **set msmautostate** command to enable or disable the line protocol state determination of the MSMs due to port state changes.

```
set msmautostate {enable | disable}
```

## Syntax Description

<b>enable</b>	Keyword to activate the line protocol state determination.
<b>disable</b>	Keyword to deactivate the line protocol state determination.

## Defaults

The default configuration has line protocol state determination disabled.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

This feature is useful for discontinuing the advertisement of routing paths when access to them is severed (either through fault or administrative disabling).

When you enable **msmautostate**, VLAN interfaces on the MSM are active only when there is at least one other active interface within the Catalyst 6000 family switch. This could be a physical end-user port, a trunk connection for which the VLAN is active, or even another MSM with an equivalent VLAN interface.

If you disable **msmautostate**, you might have to use the **shutdown** and **no shutdown** commands to disable and then restart the VLAN interface to bring the MSM back up.

## Examples

This example shows how to enable the line protocol state determination of the MSM:

```
Console> (enable) set msmautostate enable
MSM port auto state enabled.
Console> (enable)
```

This example shows how to disable the line protocol state determination of the MSM:

```
Console> (enable) set msmautostate disable
MSM port auto state disabled.
Console> (enable)
```

## Related Commands

[show msmautostate](#)

# set multicast router

Use the **set multicast router** command to configure a port manually as a multicast router port.

**set multicast router** *mod/port*

<b>Syntax Description</b>	<i>mod/port</i> Number of the module and port on the module.
<b>Defaults</b>	The default is no ports are configured as multicast router ports.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	When you enable IGMP snooping, the ports to which a multicast-capable router is attached are identified automatically. The <b>set multicast router</b> command allows you to configure multicast router ports statically.
<b>Examples</b>	<p>This example shows how to configure a multicast router port:</p> <pre>Console&gt; (enable) <b>set multicast router 3/1</b> Port 3/1 added to multicast router port list. Console&gt; (enable)</pre>
<b>Related Commands</b>	<p><b>clear multicast router</b>  <b>set igmp</b>  <b>show multicast router</b>  <b>show multicast group count</b></p>

# set ntp broadcastclient

Use the **set ntp broadcastclient** command to enable or disable NTP in broadcast-client mode.

```
set ntp broadcastclient { enable | disable }
```

Syntax Description	<b>enable</b>	Keyword to enable NTP in broadcast-client mode.
	<b>disable</b>	Keyword to disable NTP in broadcast-client mode.

**Defaults** The default is broadcast-client mode is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The broadcast-client mode assumes that a broadcast server, such as a router, sends time-of-day information regularly to a Catalyst 6000 family switch.

**Examples** This example shows how to enable an NTP broadcast client:

```
Console> (enable) set ntp broadcastclient enable  
NTP Broadcast Client mode enabled.  
Console> (enable)
```

This example shows how to disable an NTP broadcast client:

```
Console> (enable) set ntp broadcastclient disable  
NTP Broadcast Client mode disabled.  
Console> (enable)
```

**Related Commands** [show ntp](#)

# set ntp broadcastdelay

Use the **set ntp broadcastdelay** command to configure a time-adjustment factor so the Catalyst 6000 family switch can receive broadcast packets.

**set ntp broadcastdelay** *microseconds*

<b>Syntax Description</b>	<i>microseconds</i>	Estimated round-trip time, in microseconds, for NTP broadcasts; valid values are from <b>1</b> to <b>999999</b> .
---------------------------	---------------------	---

<b>Defaults</b>	The default is the NTP broadcast delay is set to 3000 ms.
-----------------	---

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Examples</b>	This example shows how to set the NTP broadcast delay to 4000 ms:
-----------------	---

```
Console> (enable) set ntp broadcastdelay 4000
NTP broadcast delay set to 4000 microseconds.
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show ntp</a>
-------------------------	--------------------------

# set ntp client

Use the **set ntp client** command to enable or disable a Catalyst 6000 family switch as an NTP client.

```
set ntp client {enable | disable}
```

<b>Syntax Description</b>	<b>enable</b> Keyword to enable a Catalyst 6000 family switch as an NTP client. <b>disable</b> Keyword to disable a Catalyst 6000 family switch as an NTP client.
<b>Defaults</b>	The default is NTP client mode is disabled.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	You can configure NTP in either broadcast-client mode or client mode. The broadcast-client mode assumes that a broadcast server, such as a router, sends time-of-day information regularly to a Catalyst 6000 family switch. The client mode assumes that the client (a Catalyst 6000 family switch) regularly sends time-of-day requests to the NTP server.
<b>Examples</b>	This example shows how to enable NTP client mode: <pre>Console&gt; (enable) <b>set ntp client enable</b> NTP client mode enabled. Console&gt; (enable)</pre>
<b>Related Commands</b>	<a href="#">show ntp</a>

# set ntp server

Use the **set ntp server** command to specify the NTP server address and configure an NTP server authentication key.

```
set ntp server ip_addr [key public_keynum]
```

<b>Syntax Description</b>	<i>ip_addr</i>	IP address of the NTP server.
	<b>key</b> <i>public_keynum</i>	(Optional) Keyword to specify the key number; valid values are <b>1</b> to <b>4292945295</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The client mode assumes that the client (a Catalyst 6000 family switch) sends time-of-day requests regularly to the NTP server. A maximum of ten servers per client is allowed.

**Examples** This example shows how to configure an NTP server:

```
Console> (enable) set ntp server 172.20.22.191
NTP server 172.20.22.191 added.
Console> (enable)
```

**Related Commands** [clear ntp server](#)  
[show ntp](#)



# set ntp summertime

Use the **set ntp summertime** command set to specify whether the system should set the clock ahead one hour during daylight saving time.

```
set ntp summertime {enable | disable} [zone]
```

```
set ntp summertime recurring [{week} {day} {month} {hh:mm} {week | day | month | hh:mm}
[offset]]
```

```
set ntp summertime date {month} {date} {year} {hh:mm} {month | date | year | hh:mm} [offset]
```

Syntax Description		
<b>enable</b>	Keyword to cause the system to set the clock ahead one hour during daylight saving time.	
<b>disable</b>	Keyword to prevent the system from setting the clock ahead one hour during daylight saving time.	
<i>zone</i>	(Optional) Time zone used by the <b>set summertime</b> command.	
<b>recurring</b>	Keyword to specify the summertime dates that recur every year.	
<i>week</i>	Week of the month ( <b>first, second, third, fourth, last, 1...5</b> ).	
<i>day</i>	Day of the week ( <b>Sunday, Monday, Tuesday</b> , and so forth).	
<i>month</i>	Month of the year ( <b>January, February, March</b> , and so forth).	
<i>hh:mm</i>	Hours and minutes.	
<i>offset</i>	(Optional) Amount of offset in minutes ( <b>1 to 1440</b> minutes).	
<i>date</i>	Day of the month ( <b>1 to 31</b> ).	
<i>year</i>	Number of the year ( <b>1993 to 2035</b> ).	

**Defaults** By default, the **set ntp summertime** command is disabled. Once enabled, the default for *offset* is 60 minutes, following U.S. standards.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** After you enter the **clear config** command, the dates and times are set to default. Unless you configure it otherwise, this command advances the clock one hour at 2:00 a.m. on the first Sunday in April and moves back the clock one hour at 2:00 a.m. on the last Sunday in October.

**Examples** This example shows how to cause the system to set the clock ahead one hour during daylight saving time:

```
Console> (enable) set ntp summertime enable PDT
Summertime is enabled and set to "PDT".
Console> (enable)
```

This example shows how to prevent the system from setting the clock ahead one hour during daylight saving time:

```
Console> (enable) set ntp summertime disable
Summertime disabled.
Console> (enable)
```

This example shows how to set daylight saving time to the zonenumber AUS and repeat every year, starting from the third Monday of February at noon and ending at the second Saturday of August at 3:00 p.m. with an offset of 30 minutes:

```
Console> (enable) set ntp summertime AUS recurring 3 Mon Feb 12:00 2 Saturday Aug 15:00 30
Summer time is disabled and set to 'AUS' with offset 30 minutes.
  start: 12:00:00 Sun Feb 13 2000
  end:   14:00:00 Sat Aug 26 2000
  Recurring, starting at 12:00:00 on Sunday of the third week of February and ending
  on Saturday of the fourth week of August.
Console> (enable)
```

This example shows how to set the daylight saving time to start on January 29, 1999 at 2:00 a.m. and end on August 19, 2004 at 3:00 p.m. with an offset of 30 minutes:

```
Console> (enable) set ntp summertime date jan 29 1999 02:00 aug 19 2004 15:00 30
Summertime is disabled and set to ''
Start  : Fri Jan 29 1999, 02:00:00
End    : Thu Aug 19 2004, 15:00:00
Offset : 30 minutes
Recurring: no
Console> (enable)
```

This example shows how to set recurring to reset default to US summertime:

```
Console> (enable) set ntp summertime recurring 3 mon feb 4 thurs oct 8:00 500
Command authorization none.
Summertime is enabled and set to ''
Start  : Mon Feb 21 2000, 03:00:00
End    : Fri Oct 20 2000, 08:00:00
Offset : 500 minutes (8 hours 20 minutes)
Recurring: yes, starting at 03:00am of third Monday of February and ending on 08:00am of
fourth Thursday of October.
Console> (enable)
```

---

## Related Commands [show ntp](#)

# set ntp timezone

Use the **set ntp timezone** command to configure the time offset from Greenwich Mean Time.

```
set timezone [zone_name] [hours [minutes]]
```

Syntax Description	
<i>zone_name</i>	Name of the time zone.
<i>hours</i>	(Optional) Time offset (hours) from Greenwich Mean Time; valid values are from <b>-12</b> to <b>12</b> hours.
<i>minutes</i>	(Optional) Time offset (minutes) from Greenwich Mean Time; valid values are <b>0</b> to <b>59</b> minutes.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **set ntp timezone** command is effective only when NTP is running. If you set the time explicitly and NTP is disengaged, the **set ntp timezone** command has no effect. If you have enabled NTP and have not entered the **set timezone** command, the Catalyst 6000 family switch displays UTC by default.

**Examples** This example shows how to set the time zone to Pacific Standard Time with an offset of minus 8 hours from UTC:

```
Console> (enable) set ntp timezone PST -8
Timezone set to "PST", offset from UTC is -8 hours.
Console> (enable)
```

**Related Commands** [clear ntp timezone](#)  
[show ntp](#)

# set password

Use the **set password** command to change the login password on the CLI.

## **set password**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** The default is no password is configured.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** Passwords are case sensitive and may be from 0 to 19 characters in length, including spaces. The command prompts you for the old password. If the password you enter is valid, you are prompted to enter a new password and to verify the new password. A zero-length password is allowed by pressing **Return**.

---


**Examples** This example shows how to set an initial password:

```
Console> (enable) set password
Enter old password: <old_password>
Enter new password: <new_password>
Retype new password: <new_password>
Password changed.
Console> (enable)
```

# set pbf

Use the **set pbf** command to enable PBF and to set a MAC address for the PFC2.

```
set pbf [mac mac_address]
```

<b>Syntax Description</b>	<b>mac mac_address</b> (Optional) Keyword and variable to specify MAC address for the PFC2.
<b>Defaults</b>	You can use the default MAC address, or you can specify a MAC address.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	<p>You must set a MAC address for the PFC2. We recommend that you use the default MAC address provided by the MAC PROM. When you specify your own MAC address using the <b>set pbf mac</b> command, if the MAC address is a duplicate of a MAC address already in use, packets might be dropped.</p> <p>PBF is not supported with an operating (booted) MSFC2 in the Catalyst 6000 family switch that is being used for PBF. If an MSFC2 is present but not booted, you can configure PBF.</p> <p>PBF may require some configuration on attached hosts. When a router is not present in the network, ARP table entries have to be statically added on each host participating in PBF. Refer to the “Configuring Policy-Based Forwarding” section of Chapter 16, “Configuring Access Control,” in the <i>Catalyst 6000 Family Software Configuration Guide</i> for detailed information on configuring hosts.</p>
 <b>Note</b>	PBF does not work with 802.1Q tunnel traffic. PBF is supported on Layer 3 IP unicast traffic, but it is not applicable to Layer 2 traffic. At the intermediate (PBF) switch, all 802.1Q tunnel traffic appears as Layer 2 traffic.
<b>Examples</b>	<p>This example shows how to set the default MAC address for the PFC2:</p> <pre>Console&gt; (enable) set pbf Console&gt; (enable) Operation successful. Console&gt; (enable)</pre> <p>This example shows how to set a specific MAC address for the PFC2:</p> <pre>Console&gt; (enable) set pbf mac 00-01-64-61-39-c2 Console&gt; (enable) Operation successful. Console&gt; (enable)</pre>
<b>Related Commands</b>	<p><a href="#">clear pbf</a></p> <p><a href="#">show pbf</a></p>

# set port auxiliaryvlan

Use the **set port auxiliaryvlan** command to configure the auxiliary VLAN ports.

```
set port auxiliaryvlan mod[/port] {vlan / untagged / dot1p / none}
```

<b>Syntax Description</b>	<i>mod[/port]</i>	Number of the module and (optional) port or multiple ports.
	<i>vlan</i>	Number of the VLAN; valid values are from <b>1</b> to <b>4096</b> .
	<b>untagged</b>	Keyword to specify the connected device send and receive untagged packets without 802.1p priority.
	<b>dot1p</b>	Keyword to specify the connected device send and receive packets with 802.1p priority.
	<b>none</b>	Keyword to specify that the switch does not send any auxiliary VLAN information in the CDP packets from that port.

**Defaults** The default setting is **none**.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

If you do not specify a port, all ports are selected.

This command is not supported by the NAM.

The *vlan* option specifies that the connected device send packets tagged with a specific VLAN.

If you enter the **none** option, voice information will not be sent or received.

Dynamic VLAN support for VVID includes these restrictions to the following MVAP configuration on the switch port:

- You can configure any VVID on a dynamic port including dot1p and untagged, except when the VVID is equal to **dot1p** or **untagged**. If this is the case, you must configure VMPS with the MAC address of the IP phone. When you configure the VVID as **dot1p** or **untagged** on a dynamic port, this warning message displays:  

```
VMPS should be configured with the IP phone mac's.
```
- For dynamic ports, the auxiliary VLAN ID cannot be the same as the native VLAN ID assigned by VMPS for the dynamic port.
- You cannot configure trunk ports as dynamic ports, but an MVAP can be configured as a dynamic port.

---

**Examples**

This example shows how to set the auxiliary VLAN port to **untagged**:

```
Console> (enable) set port auxiliaryvlan 5/7 untagged  
Port 5/7 allows the connected device send and receive untagged packets and  
without 802.1p priority.  
Console> (enable)
```

This example shows how to set the auxiliary VLAN port to **dot1p**:

```
Console> (enable) set port auxiliaryvlan 5/9 dot1p  
Port 5/9 allows the connected device send and receive packets with 802.1p priority.  
Console> (enable)
```

This example shows how to set the auxiliary VLAN port to **none**:

```
Console> (enable) set port auxiliaryvlan 5/12 none  
Port 5/12 will not allow sending CDP packets with AuxiliaryVLAN information.  
Console> (enable)
```

This example shows how to set the auxiliary VLAN port to a specific module, port, and VLAN:

```
Console> (enable) set port auxiliaryvlan 2/1-3 222  
Auxiliaryvlan 222 configuration successful.  
AuxiliaryVlan AuxVlanStatus Mod/Ports  
-----  
222          active          1/2,2/1-3  
Console> (enable)
```

---

**Related Commands**    [show port auxiliaryvlan](#)

# set port broadcast

Use the **set port broadcast** command to set the broadcast, multicast, or unicast suppression for one or more ports. The threshold limits the backplane traffic received from the module.

```
set port broadcast mod/port threshold% [multicast {enable | disable}] [unicast {enable | disable}]
```

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<i>threshold%</i>	Percentage of total available bandwidth that can be used by traffic; valid values are decimal numbers from <b>0.00%</b> to <b>100%</b> or whole numbers from <b>0%</b> to <b>100%</b> .
	<b>multicast</b>	(Optional) Keyword to specify multicast suppression.
	<b>enable</b>   <b>disable</b>	(Optional) Keywords to enable or disable the suppression type.
	<b>unicast</b>	(Optional) Keyword to specify unicast suppression.

**Defaults** The default is 100% (no broadcast limit).

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

You can enter the threshold value in two ways:

- A decimal number followed by a percent sign (for example 0.33%)
- A whole number followed by a percent sign (for example 33%)

The percent sign (%) is required when entering the threshold value.

The **multicast** and **unicast** keywords are supported on Gigabit Ethernet modules only.

If you enter the command without using the **multicast** or **unicast** keyword, only broadcast traffic is suppressed. If you enter the **multicast** or **unicast** keyword, both broadcast and the selected traffic type are suppressed.

**Examples** This example shows how to limit broadcast traffic to 20 percent to a specific port on module 4:

```
Console> (enable) set port broadcast 4/3 20%
Port 4/3 broadcast traffic limited to 20.00%.
Console> (enable)
```



This example shows how to allow a specific amount of multicast traffic to a range of ports on module 4:

```
Console> (enable) set port broadcast 4/1-24 80% multicast enable  
Port 4/1-24 multicast traffic limited to 80%.  
Console> (enable)
```

---

**Related Commands**

[clear pbf](#)  
[show port broadcast](#)

# set port channel

Use the **set port channel** command set to configure EtherChannel on Ethernet module ports.

```
set port channel mod/port [admin_group]
```

```
set port channel mod/port mode {on | off | desirable | auto} [silent | non-silent]
```

```
set port channel all mode off
```

```
set port channel all distribution {ip | mac} [source | destination | both]
```

```
set port channel all distribution {session} [source | destination | both]
```

Syntax Description		
	<i>mod/port</i>	Number of the module and the port on the module.
	<i>admin_group</i>	(Optional) Number of the administrative group; valid values are from <b>1</b> to <b>1024</b> .
	<b>mode</b>	Keyword to specify the EtherChannel mode.
	<b>on</b>	Keyword to enable and force specified ports to channel without PAgP.
	<b>off</b>	Keyword to prevent ports from channeling.
	<b>desirable</b>	Keyword to set a PAgP mode that places a port into an active negotiating state, in which the port initiates negotiations with other ports by sending PAgP packets.
	<b>auto</b>	Keyword to set a PAgP mode that places a port into a passive negotiating state, in which the port responds to PAgP packets it receives, but does not initiate PAgP packet negotiation.
	<b>silent</b>	(Optional) Keyword to use with <b>auto</b> or <b>desirable</b> when no traffic is expected from the other device to prevent the link from being reported to STP as down.
	<b>non-silent</b>	(Optional) Keyword to use with <b>auto</b> or <b>desirable</b> when traffic is expected from the other device.
	<b>all mode off</b>	Keywords to globally turn off channeling on all ports.
	<b>all distribution</b>	Keywords to apply frame distribution to all ports in the Catalyst 6000 family switch.
	<b>ip</b>	Keyword to specify the frame distribution method using IP address values.
	<b>mac</b>	Keyword to specify the frame distribution method using MAC address values.
	<b>source</b>	(Optional) Keyword to specify the frame distribution method using source address values.
	<b>destination</b>	(Optional) Keyword to specify the frame distribution method using destination address values.
	<b>both</b>	(Optional) Keyword to specify the frame distribution method using source and destination address values.
	<b>session</b>	Keyword to allow frame distribution of Layer 4 traffic.
	<b>both</b>	(Optional) Keyword to specify the frame distribution method using source and destination Layer 4 port number.

<b>Defaults</b>	The default is EtherChannel is set to <b>auto</b> and <b>silent</b> on all module ports. The defaults for frame distribution are <b>ip</b> and <b>both</b> .
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	<p>This command is not supported by the NAM.</p> <p>This command is not supported by non-EtherChannel-capable modules.</p> <p>The <b>set port channel all distribution session</b> command is supported on systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.</p> <p>Make sure that all ports in the channel are configured with the same port speed, duplex mode, and so forth. For more information on EtherChannel, refer to the <i>Catalyst 6000 Family Software Configuration Guide</i>.</p> <p>With the <b>on</b> mode, a usable EtherChannel exists only when a port group in <b>on</b> mode is connected to another port group in <b>on</b> mode.</p> <p>If you are running QoS, make sure that bundled ports are all of the same trust types and have similar queueing and drop capabilities.</p> <p>Disable the port security feature on the channeled ports (see the <b>set port security</b> command). If you enable port security for a channeled port, the port shuts down when it receives packets with source addresses that do not match the secure address of the port.</p> <p>You can configure up to eight ports on the same switch in each administrative group.</p> <p>When you assign ports to an existing admin group, the original ports associated with the admin group will move to an automatically picked new admin group. You cannot add ports to the same admin group.</p> <p>If you do not enter an <i>admin_group</i>, it means that you want to create a new administrative group with <i>admin_group</i> selected automatically. The next available <i>admin_group</i> is automatically selected.</p> <p>If you do not enter the channel mode, the channel mode of the ports addressed are not modified.</p> <p>The <b>silent</b>   <b>non-silent</b> parameters only apply if <b>desirable</b> or <b>auto</b> modes are entered.</p> <p>If you do not specify <b>silent</b> or <b>non-silent</b>, the current setting is not affected.</p>

**Note**

With software releases 6.2(1) and earlier, the 6- and 9-slot Catalyst 6000 family switches support a maximum of 128 EtherChannels.

With software releases 6.2(2) and later, due to the port ID handling by the spanning tree feature, the maximum supported number of EtherChannels is 126 for a 6- or 9-slot chassis and 63 for a 13-slot chassis. Note that the 13-slot chassis was first supported in software release 6.2(2).

---

**Examples**

This example shows how to set the channel mode to **desirable**:

```
Console> (enable) set port channel 2/2-8 mode desirable
Ports 2/2-8 channel mode set to desirable.
Console> (enable)
```

This example shows how to set the channel mode to **auto**:

```
Console> (enable) set port channel 2/7-8,3/1 mode auto
Ports 2/7-8,3/1 channel mode set to auto.
Console> (enable)
```

This example shows how to group ports 4/1 through 4 in an admin group:

```
Console> (enable) set port channel 4/1-4 96
Port(s) 4/1-4 are assigned to admin group 96.
Console> (enable)
```

This example shows the display when the port list is exceeded:

```
Console> (enable) set port channel 2/1-9 1
No more than 8 ports can be assigned to an admin group.
Console> (enable)
```

This example shows how to disable EtherChannel on module 4, ports 4 through 6:

```
Console> (enable) set port channel 4/4-6 mode off
Port(s) 4/4-6 channel mode set to off.
Console> (enable)
```

This example shows the display output when you assign ports to an existing admin group. This example moves ports in admin group 96 to another admin group and assigns ports 4/4 through 6 to admin group 96:

```
Console> (enable) set port channel 4/4-6 96
Port(s) 4/1-3 are moved to admin group 97.
Port(s) 4/4-6 are assigned to admin group 96.
Console> (enable)
```

This example shows how to set the channel mode to **off** for ports 4/4 through 6 and assign ports 4/4 through 6 to an automatically selected admin group:

```
Console> (enable) set port channel 4/4-6 off
Port(s) 4/4-6 channel mode set to off.
Port(s) 4/4-6 are assigned to admin group 23.
Console> (enable)
```

This example shows how to configure the EtherChannel load-balancing feature:

```
Console> (enable) set port channel all distribution ip destination
Channel distribution is set to ip destination.
Console> (enable)
```

---

**Related Commands**

[show port channel](#)  
[show channel](#)  
[show channel group](#)

# set port cops

Use the **set port cops** command to create port roles.

```
set port cops mod/port roles role1 [role2]...
```

<b>Syntax Description</b>	<i>mod/port</i> Number of the module and the port on the module.
	<b>roles</b> <i>role#</i> Keyword and variable to specify the roles.

**Defaults**      The default is all ports have a default role of null string, for example, the string of length 0.

**Command Types**      Switch command.

**Command Modes**      Privileged.

**Usage Guidelines**      This command is not supported by the NAM.  
A port may have multiple roles. You can configure a maximum of 64 total roles per switch. You can specify multiple roles in a single command.

**Examples**      This example shows how to create roles on a port:

```
Console> (enable) set port cops 3/1 roles backbone_port main_port
New role 'backbone_port' created.
New role 'main_port' created.
Roles added for port 3/1-4.
Console> (enable)
```

This example shows the display if you attempt to create a roll and exceed the maximum allowable number of roles:

```
Console> (enable) set port cops 3/1 roles access_port
Unable to add new role. Maximum number of roles is 64.
Console> (enable)
```

**Related Commands**      [clear port cops](#)  
[show port cops](#)

# set port debounce

Use the **set port debounce** command to enable or disable the debounce timer or configure the timer setting on a per-port basis.

```
set port debounce mod/port {enable | disable}
```

```
set port debounce mod/port time
```

Syntax Description		
	<i>mod/port</i>	Number of the module and the port on the module.
	<b>enable   disable</b>	Keywords to enable or disable the debounce timer.
	<i>time</i>	Amount of time the firmware waits before notifying the supervisor engine of a link change; valid values are <b>100 to 5000</b> milliseconds in increments of 100. This is supported on gigabit fiber ports only. See the “Usage Guidelines” section for more information.

## Defaults

By default, the debounce timer is disabled on all ports.

When the debounce timer is disabled, the default debounce timer values are as follows:

- 10/100 ports—300 milliseconds
- 100BASE-FX ports—300 milliseconds
- 10/100/1000BASE-T and gigabit TX ports—300 milliseconds
- 10-gigabit and gigabit fiber ports—10 milliseconds

When the debounce timer is enabled, the default debounce timer values are as follows:

- 10/100 ports—3100 milliseconds
- 100BASE-FX ports—3100 milliseconds
- 10/100/1000BASE-T and gigabit TX ports—3100 milliseconds
- 10-gigabit and gigabit fiber ports—100 milliseconds

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

The debounce timer is the time the firmware waits before notifying the supervisor engine of a link change at the physical layer.

Increasing the debounce timer value in increments of 100 up to 5000 milliseconds is possible only for gigabit fiber ports. You do not need to enable the debounce timer on a gigabit fiber port before adjusting the timer. Any timer value that is greater than the default value in disabled state is considered a value that enables the timer.

For 10/100 ports and 100BASE-FX ports in the disabled state, the firmware may take up to 600 milliseconds to notify the supervisor engine of a link change because the firmware polling time is every 300 milliseconds.

For 10/100 ports and 100BASE-FX ports in the enabled state, the firmware may take up to 3400 milliseconds to notify the supervisor engine of a link change because the firmware polling time is every 300 milliseconds.

---

**Examples**

This example shows how to enable the debounce timer for a specific port on a specific module:

```
Console> (enable) set port debounce 1/1 enable  
Debounce is enabled on port 1/1.  
Warning:Enabling port debounce causes Link Up/Down detections to be delayed.  
It results in loss of data traffic during debouncing period, which might  
affect the convergence/reconvergence of various Layer 2 and Layer 3  
protocols.  
Use with caution.  
Console> (enable)
```

---

**Related Commands**

[show port debounce](#)

# set port disable

Use the **set port disable** command to disable a port or a range of ports.

**set port disable** *mod/port*

<b>Syntax Description</b>	<i>mod/port</i> Number of the module and the port on the module.
<b>Defaults</b>	The default system configuration has all ports enabled.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	This command is not supported by the NAM. It takes approximately 30 seconds for this command to take effect.
<b>Examples</b>	This example shows how to disable a port using the <b>set port disable</b> command:  <pre>Console&gt; (enable) <b>set port disable</b> 5/10 Port 5/10 disabled. Console&gt; (enable)</pre>
<b>Related Commands</b>	<a href="#">set port enable</a> <a href="#">show port</a>



# set port dot1qtunnel

Use the **set port dot1qtunnel** command to configure the dot1q tunnel mode for the port.

```
set port dot1qtunnel mod/port {access | disable}
```

Syntax Description	
<i>mod/port</i>	Number of the module and the port on the module.
<b>access</b>	Keyword to turn off the port's trunking mode.
<b>disable</b>	Keyword to disable dot1q tunneling.

**Defaults** The default is dot1qtunnel is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

- You cannot enable the dot1q tunneling feature on a port until dot1q-tagged-only mode is enabled.
- You cannot disable dot1q-tagged-only mode on the switch until dot1q tunneling is disabled on all the ports on the switch.
- You cannot set the dot1q tunnel mode to access if port security is enabled.
- You cannot set the dot1q tunnel mode to access on a port with an auxiliary VLAN configured.
- An interconnected network can have redundant paths to the same edge switch of ISP, but it cannot have redundant paths to two different edge switches of ISP.



**Note**

PBF does not work with 802.1Q tunnel traffic. PBF is supported on Layer 3 IP unicast traffic, but it is not applicable to Layer 2 traffic. At the intermediate (PBF) switch, all 802.1Q tunnel traffic appears as Layer 2 traffic.

**Examples** This example shows how to set dot1q tunneling on the port to access:

```
Console> (enable) set port dot1qtunnel 4/1 access
Dot1q tunnel feature set to access mode on port 4/1.
Port 4/2 trunk mode set to off.
Console> (enable)
```

This example shows the output if you try to turn on trunking on a port that has dot1q tunneling mode set:

```
Console> (enable) set trunk 4/1 on
Failed to set port 4/1 to trunk mode on.
The dot1q tunnel mode for the port is currently set to access.
Console> (enable)
```

■ set port dot1qtunnel

---

Related Commands [show port dot1qtunnel](#)

# set port dot1x

Use the **set port dot1x** command set to configure dot1x on a port.

```
set port dot1x mod/port multiple-host {enable | disable}
```

```
set port dot1x mod/port {port-control port_control_value}
```

```
set port dot1x mod/port {initialize | re-authenticate}
```

```
set port dot1x mod/port re-authentication {enable | disable}
```

Syntax	Description
<i>mod/port</i>	Number of the module and port on the module.
<b>multiple-host</b>	Keyword to specify multiple-user access; see the “Usage Guidelines” section for additional information.
<b>enable</b>	Keyword to enable multiple-user access.
<b>disable</b>	Keyword to disable multiple-user access.
<b>port-control</b> <i>port_control_value</i>	Keyword and variable to specify the port control type; valid values are <b>force-authorized</b> , <b>force-unauthorized</b> , and <b>auto</b> .
<b>initialize</b>	Keyword to initialize dot1x on the port.
<b>re-authenticate</b>	Keyword to manually initiate a reauthentication of the entity connected to the port.
<b>re-authentication</b>	Keyword to automatically initiate reauthentication of the entity connected to the port within the reauthentication time period; see the “Usage Guidelines” section for more information.
<b>enable</b>	Keyword to enable automatic reauthentication.
<b>disable</b>	Keyword to disable automatic reauthentication.

## Defaults

The default settings are as follows:

- The default *port\_control\_value* is **force-authorized**.
- The multiple host feature is disabled.
- The reauthentication feature is disabled.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

The dot1x port will not be allowed to become a trunk port, MVAP, channel port, dynamic port, or a secure port.

When setting the port control type, the following applies:

- **force-authorized** forces the controlled port to transition to the authorized state unconditionally and is equivalent to disabling 802.1x restriction in the port.
- **force-unauthorized** forces the controlled port to transit to the unauthorized state unconditionally and prevents the authorized services of the authenticator to the supplicant.
- **auto** enables 802.1x control on the port.

If you disable the multiple host feature, once a dot1x port is authorized through a successful authentication of a supplicant, only that particular host (MAC address) is allowed on that port. When the system detects another host (different MAC address) on the authorized port, it shuts down the port and displays a syslog message. This is the default system behavior.

If you enable the multiple host feature, once a dot1x port is authorized through a successful authentication of a supplicant, any host (any MAC address) is allowed to send or receive traffic on that port.

If you enable reauthentication, you can set the reauthentication time period in seconds by entering the **set dot1x re-authperiod** *seconds* command. The default for the reauthentication time period is 3600 seconds.

## Examples

This example shows how to set the port control type automatically:

```
Console> (enable) set port dot1x 4/1 port-control auto
Port 4/1 dot1x port-control is set to auto.
Console> (enable)
```

This example shows how to initialize dot1x on a port:

```
Console> (enable) set port dot1x 4/1 initialize
dot1x port 4/1 initializing...
dot1x initialized on port 4/1.
Console> (enable)
```

This example shows how to manually reauthenticate a port:

```
Console> (enable) set port dot1x 4/1 re-authenticate
dot1x port 4/1 re-authenticating...
dot1x re-authentication successful...
dot1x port 4/1 authorized.
Console> (enable)
```

This example shows how to enable multiple-user access on a specific port:

```
Console> (enable) set port dot1x 4/1 multiple-host enable
Multiple hosts allowed on port 4/1.
Console> (enable)
```

This example shows how to enable automatic reauthentication on a port:

```
Console> (enable) set port dot1x 4/1 re-authentication enable
Port 4/1 re-authentication enabled.
Console> (enable)
```

## Related Commands

[set dot1x](#)  
[show dot1x](#)  
[show port dot1x](#)

# set port duplex

Use the **set port duplex** command to configure the duplex type of an Ethernet port or a range of ports.

```
set port duplex mod/port {full | half}
```

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<b>full</b>	Keyword to specify full-duplex transmission.
	<b>half</b>	Keyword to specify half-duplex transmission.

**Defaults** The default configuration for 10-Mbps and 100-Mbps modules has all Ethernet ports set to half duplex.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can configure Ethernet and Fast Ethernet interfaces to either full duplex or half duplex. The **set port duplex** command is not supported on Gigabit Ethernet ports. Gigabit Ethernet ports support full-duplex mode only. If the transmission speed on a 16-port RJ-45 Gigabit Ethernet port is set to 1000, duplex mode is set to full. If the transmission speed is changed to 10 or 100, the duplex mode stays at full. You must configure the correct duplex mode when transmission speed is changed to 10 or 100 from 1000.

**Examples** This example shows how to set port 1 on module 2 to full duplex:

```
Console> (enable) set port duplex 2/1 full
Port 2/1 set to full-duplex.
Console> (enable)
```

**Related Commands** [show port](#)

# set port enable

Use the **set port enable** command to enable a port or a range of ports.

**set port enable** *mod/port*

<b>Syntax Description</b>	<i>mod/port</i> Number of the module and the port on the module.
<b>Defaults</b>	The default is all ports are enabled.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	This command is not supported by the NAM. It takes approximately 30 seconds for this command to take effect.
<b>Examples</b>	This example shows how to enable port 3 on module 2:  <pre>Console&gt; (enable) <b>set port enable 2/3</b> Port 2/3 enabled. Console&gt; (enable)</pre>
<b>Related Commands</b>	<a href="#">set port disable</a> <a href="#">show port</a>

# set port flowcontrol

Use the **set port flowcontrol** command to configure a port to send or receive pause frames. Pause frames are special packets that signal a source to stop sending frames for a specific period of time because the buffers are full.

```
set port flowcontrol mod/port {receive | send} {off | on | desired}
```

Syntax Description	
<i>mod/port</i>	Number of the module and the port on the module.
<b>receive</b>	Keyword to specify a port processes pause frames.
<b>send</b>	Keyword to specify a port sends pause frames.
<b>off</b>	Keyword to prevent a local port from receiving and processing pause frames from remote ports or from sending pause frames to remote ports.
<b>on</b>	Keyword to enable a local port to receive and process pause frames from remote ports or send pause frames to remote ports.
<b>desired</b>	Keyword to obtain predictable results regardless of whether a remote port is set to <b>on</b> , <b>off</b> , or <b>desired</b> .

## Defaults

Flow-control defaults vary depending upon port speed:

- Gigabit Ethernet ports default to **off** for receive (Rx) and **desired** for transmit (Tx)
- Fast Ethernet ports default to **off** for receive and **on** for transmit

On the 24-port 100BASE-FX and 48-port 10/100 BASE-TX RJ-45 modules, the default is **off** for receive and **off** for send.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

This command is not supported by the NAM.

When you configure the 24-port 100BASE-FX and 48-port 10/100 BASE-TX RJ-45 modules, you can set the receive flow control to **on** or **off** and the send flow control to **off**.

All Catalyst Gigabit Ethernet ports can receive and process pause frames from remote devices.

To obtain predictable results, use these guidelines:

- Use **send on** only when remote ports are set to **receive on** or **receive desired**.
- Use **send off** only when remote ports are set to **receive off** or **receive desired**.
- Use **receive on** only when remote ports are set to **send on** or **send desired**.
- Use **send off** only when remote ports are set to **receive off** or **receive desired**.

Table 2-15 describes guidelines for different configurations of the **send** and **receive** keywords.

**Table 2-15** *send and receive Keyword Configurations*

Configuration	Description
<b>send on</b>	Enables a local port to send pause frames to remote ports.
<b>send off</b>	Prevents a local port from sending pause frames to remote ports.
<b>send desired</b>	Obtains predictable results whether a remote port is set to <b>receive on</b> , <b>receive off</b> , or <b>receive desired</b> .
<b>receive on</b>	Enables a local port to process pause frames that a remote port sends.
<b>receive off</b>	Prevents a local port from sending pause frames to remote ports.
<b>receive desired</b>	Obtains predictable results whether a remote port is set to <b>send on</b> , <b>send off</b> , or <b>send desired</b> .

## Examples

This example shows how to configure port 1 of module 5 to receive and process pause frames:

```
Console> (enable) set port flowcontrol receive 5/1 on
Port 5/1 flow control receive administration status set to on
(port will require far end to send flowcontrol)
Console> (enable)
```

This example shows how to configure port 1 of module 5 to receive and process pause frames if the remote port is configured to send pause frames:

```
Console> (enable) set port flowcontrol receive 5/1 desired
Port 5/1 flow control receive administration status set to desired
(port will allow far end to send flowcontrol if far end supports it)
Console> (enable)
```

This example shows how to configure port 1 of module 5 to receive but NOT process pause frames on port 1 of module 5:

```
Console> (enable) set port flowcontrol receive 5/1 off
Port 5/1 flow control receive administration status set to off
(port will not allow far end to send flowcontrol)
Console> (enable)
```

This example shows how to configure port 1 of module 5 to send pause frames:

```
Console> (enable) set port flowcontrol send 5/1 on
Port 5/1 flow control send administration status set to on
(port will send flowcontrol to far end)
Console> (enable)
```



This example shows how to configure port 1 of module 5 to send pause frames and yield predictable results even if the remote port is set to **receive off**:

```
Console> (enable) set port flowcontrol send 5/1 desired  
Port 5/1 flow control send administration status set to desired  
(port will send flowcontrol to far end if far end supports it)  
Console> (enable)
```

**Related Commands**    [show port flowcontrol](#)

# set port gmrp

Use the **set port gmrp** command to enable or disable GMRP on the specified ports in all VLANs.

**set port gmrp** *mod/port* {**enable** | **disable**}

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<b>enable</b>	Keyword to enable GVRP on a specified port.
	<b>disable</b>	Keyword to disable GVRP on a specified port.

**Defaults** The default is GMRP is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.  
You can enter this command even when GMRP is not enabled, but the values come into effect only when you enable GMRP using the **set gmrp enable** command.

**Examples** This example shows how to enable GMRP on module 3, port 1:

```
Console> (enable) set port gmrp 3/1 enable
GMRP enabled on port(s) 3/1.
GMRP feature is currently disabled on the switch.
Console> (enable)
```

This example shows how to disable GMRP on module 3, ports 1 through 5:

```
Console> (enable) set port gmrp 3/1-5 disable
GMRP disabled on port(s) 3/1-5.
Console> (enable)
```

**Related Commands** [show gmrp configuration](#)

# set port gvrp

Use the **set port gvrp** command to enable or disable GVRP on the specified ports in all VLANs.

```
set port gvrp mod/port {enable | disable}
```

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<b>enable</b>	Keyword to enable GVRP on a specified port.
	<b>disable</b>	Keyword to disable GVRP on a specified port.

**Defaults** The default is GVRP is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

When you enable VTP pruning, it runs on all the GVRP-disabled trunks.

To run GVRP on a trunk, you need to enable GVRP both globally on the switch and individually on the trunk.

You can configure GVRP on a port even when you globally enable GVRP. However, the port will not become a GVRP participant until you globally enable GVRP.

You can enable GVRP on an 802.1Q trunk only.

If you enter the **set port gvrp** command without specifying the port number, GVRP is affected globally in the switch.

**Examples** This example shows how to enable GVRP on module 3, port 2:

```
Console> (enable) set port gvrp 3/2 enable
GVRP enabled on 3/2.
Console> (enable)
```

This example shows how to disable GVRP on module 3, port 2:

```
Console> (enable) set port gvrp 3/2 disable
GVRP disabled on 3/2.
Console> (enable)
```

This example shows what happens if you try to enable GVRP on a port that is not an 802.1Q trunk:

```
Console> (enable) set port gvrp 4/1 enable
Failed to set port 4/1 to GVRP enable. Port not allow GVRP.
Console> (enable)
```

This example shows what happens if you try to enable GVRP on a specific port when GVRP has not first been enabled using the **set gvrp** command:

```
Console> (enable) set port gvrp 5/1 enable
GVRP enabled on port(s) 5/1.
GVRP feature is currently disabled on the switch.
Console> (enable)
```

---

**Related Commands**

**show gvrp configuration**  
**set gvrp**  
**clear gvrp statistics**

# set port host

Use the **set port host** command to optimize the port configuration for a host connection.

```
set port host mod/port
```

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
---------------------------	-----------------	--

<b>Defaults</b>	This command has no default settings.	
-----------------	---------------------------------------	--

<b>Command Types</b>	Switch command.	
----------------------	-----------------	--

<b>Command Modes</b>	Privileged.	
----------------------	-------------	--

<b>Usage Guidelines</b>	<p>This command is not supported by the NAM.</p> <p>To optimize the port configuration, the <b>set port host</b> command sets channel mode to off, enables spanning tree PortFast, sets the trunk mode to off, and disables the dot1q tunnel feature. Only an end station can accept this configuration.</p> <p>Because spanning tree PortFast is enabled, you should enter the <b>set port host</b> command only on ports connected to a single host. Connecting hubs, concentrators, switches, and bridges to a fast-start port can cause temporary spanning tree loops.</p> <p>Enable the <b>set port host</b> command to decrease the time it takes to start up packet forwarding.</p>	
-------------------------	--	--

<b>Examples</b>	<p>This example shows how to optimize the port configuration for end station/host connections on ports 2/1 and 3/1:</p>	
-----------------	---	--

```
Console> (enable) set port host 2/1,3/1
```

```
Warning: Span tree port fast start should only be enabled on ports connected to a single
host. Connecting hubs, concentrators, switches, bridges, etc. to a fast start port can
cause temporary spanning tree loops. Use with caution.
```

```
Spantree ports 2/1,3/1 fast start enabled.
Dot1q tunnel feature disabled on port(s) 4/1.
Port(s) 2/1,3/1 trunk mode set to off.
Port(s) 2/1 channel mode set to off.
```

```
Console> (enable)
```

<b>Related Commands</b>	<a href="#">clear port host</a>
-------------------------	---------------------------------

# set port inlinepower

Use the **set port inlinepower** command to set the inline power mode of a port or group of ports.

**set port inlinepower** *mod/port* {**off** | **auto**}

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<b>off</b>	Keyword to not power up the port even if an unpowered phone is connected.
	<b>auto</b>	Keyword to power up the port only if the switching module has discovered the phone.

**Defaults** The default is **auto**.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

If you enter this command on a port that does not support the IP phone power feature, an error message is displayed.

You can enter a single port or a range of ports, but you cannot enter the module number only.

An inline power-capable device can still be detected even if the inlinepower mode is set to off.



### Caution

Damage can occur to equipment connected to the port if you are not using a phone that can be configured for the IP phone phantom power feature.

**Examples** This example shows how to set the inlinepower to off:

```
Console> (enable) set port inlinepower 2/5 off
Inline power for port 2/5 set to off.
Console> (enable)
```

This example shows the output if the inlinepower feature is not supported:

```
Console> (enable) set port inlinepower 2/3-9 auto
Feature not supported on module 2.
Console> (enable)
```

**Related Commands**

- [set inlinepower defaultallocation](#)
- [show environment](#)
- [show port inlinepower](#)

# set port jumbo

Use the **set port jumbo** command to enable or disable the jumbo frame feature on a per-port basis.

```
set port jumbo mod/port {enable | disable}
```

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<b>enable</b>	Keyword to enable jumbo frames on a specified port.
	<b>disable</b>	Keyword to disable jumbo frames on a specified port.

**Defaults** If you enable the jumbo frame feature, the MTU size for packet acceptance is 9216 bytes for nontrunking ports.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

You can use the jumbo frame feature to transfer large frames or jumbo frames through Catalyst 6000 family switches to optimize server-to-server performance.

The MSFC and MSM do not support the routing of jumbo frames; if jumbo frames are sent to these routers, router performance is significantly degraded.

The MSFC2 supports routing of jumbo frames. The GSR supports jumbo frames.

The jumbo frame feature is supported on any Ethernet port.

For information on how to set the jumbo frame MTU size, contact Cisco's Technical Assistance Center (TAC) at 800 553-2447, 408 526-7209, or tac@cisco.com.

**Examples** This example shows how to enable the jumbo frames feature on module 3, port 2:

```
Console> (enable) set port jumbo 3/2 enable
Jumbo frames enabled on port 5/3.
Console> (enable)
```

This example shows how to disable the jumbo frames feature on module 3, port 2:

```
Console> (enable) set port jumbo 3/2 disable
Jumbo frames disabled on port 3/2.
Console> (enable)
```

**Related Commands** [set trunk](#)  
[show port jumbo](#)

# set port membership

Use the **set port membership** command to set the VLAN membership assignment to a port.

```
set port membership mod/port {dynamic | static}
```

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<b>dynamic</b>	Keyword to specify the port become a member of dynamic VLANs.
	<b>static</b>	Keyword to specify the port become a member of static VLANs.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Dynamic VLAN support for VVID includes these restrictions to the following configuration of MVAP on the switch port:

- You can configure any VVID on a dynamic port including dot1p and untagged, except when the VVID is equal to dot1p or untagged. If this is the case, then you must configure VMPS with the MAC address of the IP phone. When you configure the VVID as dot1p or untagged on a dynamic port, this warning message displays:  

```
VMPS should be configured with the IP phone mac's.
```
- You cannot change the VVID of the port equal to PVID assigned by the VMPS for the dynamic port.
- You cannot configure trunk ports as dynamic ports, but you can configure MVAP as a dynamic port.

**Examples** This example shows how to set the port membership VLAN assignment to **dynamic**:

```
Console> (enable) set port membership 5/5 dynamic
Port 5/5 vlan assignment set to dynamic.
Spantree port fast start option enabled for ports 5/5.
Console> (enable)
```

This example shows how to set the port membership VLAN assignment to **static**:

```
Console> (enable) set port membership 5/5 static
Port 5/5 vlan assignment set to static.
Console> (enable)
```



---

**Related Commands**

[set vlan](#)  
[set vlan mapping](#)  
[set pvlan](#)  
[set pvlan mapping](#)

# set port name

Use the **set port name** command to configure a name for a port.

```
set port name mod/port [port_name]
```

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<i>port_name</i>	(Optional) Name of the module.

**Defaults** The default is no port name is configured for any port.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.  
If you do not specify the name string, the port name is cleared.

**Examples** This example shows how to set port 1 on module 4 to Snowy:

```
Console> (enable) set port name 4/1 Snowy
Port 4/1 name set.
Console> (enable)
```

**Related Commands** [show port](#)

# set port negotiation

Use the **set port negotiation** command to enable or disable the link negotiation protocol on the specified port.

```
set port negotiation mod/port { enable | disable }
```

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<b>enable</b>	Keyword to enable the link negotiation protocol.
	<b>disable</b>	Keyword to disable the link negotiation protocol.

**Defaults** The default is link negotiation protocol is enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **set port negotiation** command is supported on Gigabit Ethernet ports only, except on WS-X6316-GE-TX and on WS-X6516-GE-TX.

If the port does not support this command, this message appears:

```
Feature not supported on Port N/N.
```

where N/N is the module and port number.

In most cases, when you enable link negotiation, the system autonegotiates flow control, duplex mode, and remote fault information. The exception applies to 16-port 10/100/1000BASE-T Ethernet modules; when you enable link negotiation on these Ethernet modules, the system autonegotiates flow control only.

You must either enable or disable link negotiation on both ends of the link. Both ends of the link must be set to the same value or the link cannot connect.

**Examples** This example shows how to disable link negotiation protocol on port 1, module 4:

```
Console> (enable) set port negotiation 4/1 disable
Link negotiation protocol disabled on port 4/1.
Console> (enable)
```

**Related Commands** [show port negotiation](#)

# set port protocol

Use the **set port protocol** command to enable or disable protocol membership of ports.

```
set port protocol mod/port { ip | ipx | group } { on | off | auto }
```

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<b>ip</b>	Keyword to specify IP.
	<b>ipx</b>	Keyword to specify IPX.
	<b>group</b>	Keyword to specify VINES, AppleTalk, and DECnet protocols.
	<b>on</b>	Keyword to indicate the port will receive all the flood traffic for that protocol.
	<b>off</b>	Keyword to indicate the port will not receive any flood traffic for that protocol.
	<b>auto</b>	Keyword to specify that the port is added to the group only after packets of the specific protocol are received on that port.

**Defaults** The default is that the ports are configured to **on** for the IP protocol groups and **auto** for IPX and group protocols.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

Protocol filtering is supported only on nontrunking EtherChannel ports. Trunking ports are always members of all the protocol groups.

If the port configuration is set to **auto**, the port initially does not receive any flood packets for that protocol. When the corresponding protocol packets are received on that port, the supervisor engine detects this and adds the port to the protocol group.

Ports configured as **auto** are removed from the protocol group if no packets are received for that protocol within a certain period of time. This aging time is set to 60 minutes. They are also removed from the protocol group on detection of a link down.

---

**Examples**

This example shows how to disable IPX protocol membership of port 1 on module 2:

```
Console> (enable) set port protocol 2/1 ipx off  
IPX protocol disabled on port 2/1.  
Console> (enable)
```

This example shows how to enable automatic IP membership of port 1 on module 5:

```
Console> (enable) set port protocol 5/1 ip auto  
IP protocol set to auto mode on module 5/1.  
Console> (enable)
```

---

**Related Commands**

[show port protocol](#)

# set port qos

Use the **set port qos** command to specify whether an interface is interpreted as a physical port or as a VLAN.

**set port qos** *mod/ports...* **port-based** | **vlan-based**

<b>Syntax Description</b>	<i>mod/ports...</i> Number of the module and the ports on the module.
	<b>port-based</b> Keyword to interpret the interface as a physical port.
	<b>vlan-based</b> Keyword to interpret the interface as part of a VLAN.

**Defaults** The default is ports are port-based if QoS is enabled and VLAN-based if QoS is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

Changing a port from port-based QoS-to-VLAN-based QoS detaches all ACLs from the port. Any ACLs attached to the VLAN apply to the port immediately.

When you set a port to VLAN-based QoS using the **set port qos** command with RSVP or COPS QoS enabled on that port, the QoS policy-source is COPS or DSBM-election is enabled. The VLAN-based setting has been saved in NVRAM only.

**Examples** This example shows how to specify an interface as a physical port:

```
Console> (enable) set port qos 1/1-2 port-based
Updating configuration ...
QoS interface is set to port-based for ports 1/1-2.
Console> (enable)
```

This example shows how to specify an interface as a VLAN:

```
Console> (enable) set port qos 3/1-48 vlan-based
Updating configuration ...
QoS interface is set to VLAN-based for ports 3/1-48.
Console> (enable)
```

This example shows the output if you change from port-based QoS-to-VLAN-based QoS with either RSVP or COPS enabled on the port:

```
Console> (enable) set port qos 3/1-48 vlan  
Qos interface is set to vlan-based for ports 3/1-48  
Port(s) 3/1-48 - QoS policy-source is Cops or DSBM-election is enabled.  
Vlan-based setting has been saved in NVRAM only.  
Console> (enable)
```

---

**Related Commands**

[show port qos](#)  
[set port qos cos](#)  
[set port qos trust](#)  
[show qos info](#)

# set port qos cos

Use the **set port qos cos** command set to set the default value for all packets that have arrived through an untrusted port.

```
set port qos mod/ports cos cos_value
```

```
set port qos mod/ports cos-ext cos_value
```

Syntax Description		
	<i>mod/ports</i>	Number of the module and ports.
	<b>cos</b> <i>cos_value</i>	Keyword and variable to specify the CoS value for a port; valid values are from <b>0</b> to <b>7</b> .
	<b>cos-ext</b> <i>cos_value</i>	Keyword and variable to specify the CoS extension for a phone port; valid values are from <b>0</b> to <b>8</b> .

**Defaults** The default is CoS 0.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.  
If the default is enforced when you disable QoS, CoS is enforced when you enable QoS.

**Examples** This example shows how to set the CoS default value on a port:

```
Console> (enable) set port qos 2/1 cos 3
Port 2/1 qos cos set to 3.
Console> (enable)
```

This example shows how to set the CoS-ext default value on a port:

```
Console> (enable) set port qos 2/1 cos-ext 3
Port 2/1 qos cos-ext set to 3.
Console> (enable)
```

**Related Commands**

- [clear port qos cos](#)
- [show port qos](#)
- [show qos info](#)
- [set port qos trust](#)
- [set port qos](#)



# set port qos policy-source

Use the **set port qos policy-source** command to set the QoS policy source for all ports in the specified module.

**set port qos policy-source** *mod/ports...* **local** | **cops**

<b>Syntax Description</b>	<i>mod/ports...</i> Number of the module and the ports on the module.
<b>local</b>	Keyword to set the policy source to local NVRAM configuration.
<b>cops</b>	Keyword to set the policy source to COPS configuration.

**Defaults** The default is all ports are set to local.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you set the policy source to **local**, the QoS policy is taken from local configuration stored in NVRAM. If you set the policy source to local after it was set to COPS, the QoS policy reverts back to the local configuration stored in NVRAM.

**Examples** This example shows how to set the policy source to local NVRAM:

```
Console> (enable) set port qos 5/5 policy-source local
QoS policy source set to local on port(s) 5/1-48.
Console> (enable)
```

This example shows the output if you attempt to set the policy source to COPS and no COPS servers are available:

```
Console> (enable) set port qos 5/5 policy-source cops
QoS policy source for the switch set to COPS.
Warning: No COPS servers configured. Use the 'set cops server' command
to configure COPS servers.
Console> (enable)
```

This example shows the output if you set the policy source to COPS and the switch is set to local configuration (using the **set qos policy-source** command):

```
Console> (enable) set port qos 5/5 policy-source cops
QoS policy source set to COPS on port(s) 5/1-48.
Warning: QoS policy source for the switch set to use local configuration.
Console> (enable)
```

---

**Related Commands**

**clear qos config**  
**show port qos**

## set port qos trust

Use the **set port qos trust** command to set the trusted state of a port; for example, whether the packets arriving at a port are trusted to carry the correct classification.

```
set port qos mod/ports... trust { untrusted | trust-cos | trust-ipprec | trust-dscp }
```

Syntax Description	
<i>mod/ports...</i>	Number of the module and the ports on the module.
<b>untrusted</b>	Keyword to specify that packets need to be reclassified from the matching ACE.
<b>trust-cos</b>	Keyword to specify that although the CoS bits in the incoming packets are trusted, the ToS is invalid and a valid value needs to be derived from the CoS bits.
<b>trust-ipprec</b>	Keyword to specify that although the ToS/CoS bits in the incoming packets are trusted, the ToS is invalid and the ToS is set as IP precedence.
<b>trust-dscp</b>	Keyword to specify that the ToS/CoS bits in the incoming packets can be accepted as is with no change.

**Defaults** The default is **untrusted**; when you disable QoS, the default is **trust-cos** on Layer 2 switches and **trust-dscp** on Layer 3 switches.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you disable QoS, the default is **trust-cos** on Layer 2 switches and **trust-dscp** on Layer 3 switches. This command is not supported by the NAM.

On 10/100 ports, you can use only the **set port qos trust** command to activate the receive-drop thresholds. To configure a trusted state, you have to convert the port to port-based QoS, define an ACL that defines all (or the desired subset) of ACEs to be trusted, and attach the ACL to that port.

**Examples** This example shows how to set the port to a trusted state:

```
Console> (enable) set port qos 3/7 trust trust-cos
Port 3/7 qos set to trust-cos.
Console> (enable)
```

This example shows the output if you try to set the trust state on a 10/100 port:

```
Console> (enable) set port qos 3/28 trust trust-cos
Trust type trust-cos not supported on this port.
Receive thresholds are enabled on port 3/28.
Port 3/28 qos set to untrusted.
Console> (enable)
```

■ set port qos trust

---

**Related Commands**

[show qos info](#)  
[show port qos](#)  
[set port qos](#)  
[set port qos cos](#)

# set port qos trust-ext

Use the **set port qos trust-ext** command to configure the access port on a Cisco IP phone connected to the switch port.

```
set port qos mod/ports... trust-ext {trusted | untrusted}
```

<b>Syntax Description</b>	<i>mod/ports...</i> Number of the module and the ports on the module.
<b>trusted</b>	Keyword to specify that all traffic received through the access port passes through the phone switch unchanged.
<b>untrusted</b>	Keyword to specify that all traffic in 802.1Q or 802.1p frames received through the access port is marked with a configured Layer 2 CoS value.

**Defaults** The default when the phone is connected to a Cisco LAN switch is untrusted mode; trusted mode is the default when the phone is not connected to a Cisco LAN switch.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.  
Traffic in frame types other than 802.1Q or 802.1p passes through the phone switch unchanged, regardless of the access port trust state.

**Examples** This example shows how to set the trust extension on ports on the connected phone to a trusted state:

```
Console> (enable) set port qos 3/7 trust-ext trusted
Port in the phone device connected to port 3/7 is configured to be trusted.
Console> (enable)
```

**Related Commands**

- [show qos info](#)
- [show port qos](#)
- [set port qos](#)
- [set port qos cos](#)

# set port rsvp dsbm-election

Use the **set port rsvp dsbm-election** command to specify whether or not the switch participates in the DSBM election on that particular segment.

```
set port rsvp mod/port dsbm-election enable | disable [dsbm_priority]
```

Syntax Description		
	<i>mod/port</i>	Number of the module and the port.
	<b>enable</b>	Keyword to enable participation in the DSBM election.
	<b>disable</b>	Keyword to disable participation in the DSBM election.
	<i>dsbm_priority</i>	(Optional) DSBM priority; valid values are from <b>128</b> to <b>255</b> .

**Defaults** The default is DSBM is disabled; the default *dsbm\_priority* is 128.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

**Examples** This example shows how to enable participation in the DSBM election:

```
Console> (enable) set port rsvp 2/1,3/2 dsbm-election enable 232
DSBM election enabled for ports 2/1,3/2.
DSBM priority set to 232 for ports 2/1,3/2.
This DSBM priority will be used during the next election process.
Console> (enable)
```

This example shows how to disable participation in the DSBM election:

```
Console> (enable) set port rsvp 2/1 dsbm-election disable
DSBM election disabled for ports(s) 2/1.
Console> (enable)
```

This example shows the output when you enable participation in the DSBM election on a port that is not forwarding:

```
Console> (enable) set port rsvp 2/1,3/2 dsbm-election enable 232
DSBM enabled and priority set to 232 for ports 2/1,3/2.
Warning: Port 2/1 not forwarding. DSBM negotiation will start after port starts forwarding
on the native vlan.
Console> (enable)
```

**Related Commands** [show port rsvp](#)

# set port security

Use the **set port security** command set to configure port security on a port or range of ports.

```
set port security mod/port... [enable | disable] [mac_addr] [age {age_time}]
[maximum {num_of_mac}] [shutdown {shutdown_time}] [violation
{shutdown | restrict}]
```

Syntax Description	
<i>mod/port...</i>	Number of the module and the port on the module.
<b>enable</b>	(Optional) Keyword to enable port security.
<b>disable</b>	(Optional) Keyword to disable port security.
<i>mac_addr</i>	(Optional) Secure MAC address of the enabled port.
<b>age</b> <i>age_time</i>	(Optional) Keyword and variable to specify the duration for which addresses on the port will be secured; valid values are <b>0</b> (to disable) and from <b>10</b> to <b>1440</b> (minutes).
<b>maximum</b> <i>num_of_mac</i>	(Optional) Keyword and variable to specify the maximum number of MAC addresses to secure on the port; valid values are from <b>1</b> to <b>1025</b> .
<b>shutdown</b> <i>shutdown_time</i>	(Optional) Keyword and variable to specify the duration for which a port will remain disabled in case of a security violation; valid values are <b>0</b> (to disable) and from <b>10</b> to <b>1440</b> (minutes).
<b>violation</b>	(Optional) Keyword to specify the action to be taken in the event of a security violation.
<b>shutdown</b>	Keyword to shut down the port in the event of a security violation.
<b>restrict</b>	Keyword to restrict packets from unsecure hosts.

## Defaults

The default port security configuration is as follows:

- Port security is disabled.
- Number of secure addresses per port is one.
- Violation action is shutdown.
- Age is permanent (addresses are not aged out).
- Shutdown time is indefinite.

## Command Types

Switch command.

## Command Modes

Privileged.

---

**Usage Guidelines**

This command is not supported by the NAM.

If you enter the **set port security enable** command but do not specify a MAC address, the first MAC address seen on the port becomes the secure MAC address.

You can specify the number of MAC addresses to secure on a port. You can add MAC addresses to this list of secure addresses. The maximum number is 1024.

The **set port security violation** command allows you to specify whether you want the port to shut down or to restrict access to insecure MAC addresses only. The shutdown time allows you to specify the duration of shutdown in the event of a security violation.

---

**Examples**

This example shows how to set port security with a learned MAC address:

```
Console> (enable) set port security 3/1 enable
Port 3/1 port security enabled with the learned mac address.
Console> (enable)
```

This example shows how to set port security with a specific MAC address:

```
Console> (enable) set port security 3/1 enable 01-02-03-04-05-06
Port 3/1 port security enabled with 01-02-03-04-05-06 as the secure mac address.
Console> (enable)
```

This example sets the shutdown time to 600 minutes on port 7/7:

```
Console> (enable) set port security 7/7 shutdown 600
Secure address shutdown time set to 600 minutes for port 7/7.
Console> (enable)
```

This example sets the port to drop all packets that are coming in on the port from insecure hosts:

```
Console> (enable) set port security 7/7 violation restrict
Port security violation on port 7/7 will cause insecure packets to be dropped.
Console> (enable)
```

---

**Related Commands**

[show port security](#)  
[clear port security](#)



# set port speed

Use the **set port speed** command set to configure the speed of a port interface.

```
set port speed mod/port { 10 | 100 | 1000 | auto }
```

Syntax Description	
<i>mod/port</i>	Number of the module and the port on the module.
<b>10   100   1000</b>	Keyword to set a port speed for 10BASE-T, 100BASE-T, or 1000BASE-T ports.
<b>auto</b>	Keyword to specify autonegotiation for transmission speed and duplex mode on 10/100 Fast Ethernet ports.

**Defaults** The default is **auto**.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

In most cases, autonegotiation manages transmission speed, duplex mode, the master link, and the slave link. The exception applies to 16-port 10/100/1000BASE-T Ethernet modules, where autonegotiation manages transmission speed only.

You can configure Fast Ethernet interfaces on the 10/100-Mbps Fast Ethernet switching module to either 10, 100, or 1000 Mbps, or to autosensing mode, allowing the interfaces to sense and distinguish between 10- and 100-Mbps port transmission speeds and full-duplex or half-duplex port transmission types at a remote port connection. If you set the interfaces to autosensing, they configure themselves automatically to operate at the proper speed and transmission type.

**Examples** This example shows how to configure port 1, module 2 to **auto**:

```
Console> (enable) set port speed 2/1 auto
Port 2/1 speed set to auto-sensing mode.
Console> (enable)
```

This example shows how to configure the port speed on port 2, module 2 to **10 Mbps**:

```
Console> (enable) set port speed 2/2 10
Port 2/2 speed set to 10 Mbps.
Console> (enable)
```

**Related Commands** [show port](#)

# set port sync-restart-delay

Use the **set port sync-restart-delay** command to specify a port's synchronization restart delay.

**set port sync-restart-delay** *mod/port delay*

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<i>delay</i>	Delay time in milliseconds; the delay range is <b>200</b> to <b>60000</b> ms (60 seconds).

**Defaults** The default delay time is 210 ms.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Generally, the more DWDM equipment you have in the network, the longer the synchronization delay should be.

The **set port sync-restart-delay** and **show port sync-restart-delay** commands are available in both binary mode and text configuration mode, but the synchronization delay you specify is only saved in text configuration mode.

The CLI settings are kept after resetting the switch only if text configuration mode is used.

Use the **clear config** command to reset the synchronization delay to 210 ms.

**Related Commands** [clear config](#)  
[show port sync-restart-delay](#)

## set port trap

Use the **set port trap** command to enable or disable the operation of the standard SNMP link trap (up or down) for a port or range of ports.

```
set port trap mod/port { enable | disable }
```

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<b>enable</b>	Keyword to activate the SNMP link trap.
	<b>disable</b>	Keyword to deactivate the SNMP link trap.

**Defaults** The default is all port traps are disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.  
To set SNMP traps, enter the **set snmp trap** command.

**Examples** This example shows how to enable the SNMP link trap for module 1, port 2:

```
Console> (enable) set port trap 1/2 enable
Port 1/2 up/down trap enabled.
Console> (enable)
```

**Related Commands** [show port trap](#)

# set port voice interface dhcp

Use the **set port voice interface dhcp** command set to set the port voice interface for the DHCP, TFTP, and DNS servers.

```
set port voice interface mod/port dhcp enable [vlan vlan]
```

```
set port voice interface mod/port dhcp disable {ipaddrspec} {tftp ipaddr} [vlan vlan]  
[gateway ipaddr] [dns [ipaddr] [domain_name]]
```

Syntax Description		
<i>mod/port</i>		Number of the module and the port on the module.
<b>enable</b>		Keyword to activate the SNMP link trap.
<b>vlan</b> <i>vlan</i>		(Optional) Keyword and variable to specify a VLAN interface; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
<b>disable</b>		Keyword to deactivate the SNMP link trap.
<i>ipaddrspec</i>		IP address and mask; see the “Usage Guidelines” section for format instructions.
<b>tftp</b> <i>ipaddr</i>		Keyword and variable to specify the number of the TFTP server IP address or IP alias in dot notation a.b.c.d.
<b>gateway</b> <i>ipaddr</i>		(Optional) Keyword and variable to specify the number of the gateway server IP address or IP alias in dot notation a.b.c.d.
<b>dns</b>		(Optional) Keyword to specify the DNS server.
<i>ipaddr</i>		(Optional) Number of the DNS IP address or IP alias in dot notation a.b.c.d.
<i>domain_name</i>		(Optional) Name of the domain.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The *ipaddrspec* format is {*ipaddr*} {*mask*} or {*ipaddr*}/{*mask*} {*mask*}. The *mask* is a dotted format (255.255.255.0) or number of bits (0 to 31).

You can specify a single port only when setting the IP address.

If you enable DHCP on a port, the port obtains all other configuration information from the TFTP server. When you disable DHCP on a port, the following mandatory parameters must be specified:

- If you do not specify DNS parameters, the software uses the system DNS configuration on the supervisor engine to configure the port.
- You cannot specify more than one port at a time because a unique IP address must be set for each port.

---

**Examples**

This example shows how to enable the port voice interface for the DHCP server:

```
Console> (enable) set port voice interface 7/4-8 dhcp enable
Port 7/4 DHCP enabled.
Console> (enable)
```

This example shows how to disable the set port voice interface DHCP server:

```
Console> (enable) set port voice interface 7/3 dhcp disable 171.68.111.41/24 tftp
173.32.43.11 dns 172.20.34.204 cisco.com
Port 7/3 dhcp disabled.
System DNS configurations applied.
Console> (enable)
```

This example shows how to enable the port voice interface for the DHCP server with a specified VLAN:

```
Console> (enable) set port voice interface 7/4-6 dhcp enable vlan 3
Vlan 3 configuration successful
Ports 7/4-6 DHCP enabled.
Console> (enable)
```

This example shows how to enable the port voice interface for the TFTP, DHCP, and DNS servers:

```
Console> (enable) set port voice interface dhcp enable 4/2 171.68.111.41 tftp 173.32.43.11
dhcp 198.98.4.1 dns 189.69.24.192
Port 4/2 interface set.
IP address: 171.68.111.41 netmask 255.255.0.0
TFTP server: 173.32.43.11
DHCP server: 198.98.4.1
DNS server: 189.69.24.192
Console> (enable)
```

This example shows how to enable a single port voice interface:

```
Console> (enable) set port voice interface 4/2-9 123.23.32.1/24
Single port must be used when setting the IP address.
Console> (enable)
```

---

**Related Commands**

[show port voice interface](#)

# set power redundancy

Use the **set power redundancy** command to turn redundancy between the power supplies on or off.

**set power redundancy { enable | disable }**

Syntax Description	enable	disable
	Keyword to activate redundancy between the power supplies.	Keyword to deactivate redundancy between the power supplies.

**Defaults** The default is power redundancy is enabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** In a system with dual power supplies, this command turns redundancy between the power supplies on or off. In a redundant configuration, the power available to the system is the maximum power capability of the weakest supply.

In a nonredundant configuration, the power available to the system is the sum of the power capability of both supplies.

**Examples** This example shows how to activate redundancy between power supplies:

```
Console> (enable) set power redundancy enable
Power supply redundancy enabled.
Console> (enable)
```

This example shows how to deactivate redundancy between power supplies:

```
Console> (enable) set power redundancy disable
Power supply redundancy disabled.
Console> (enable)
```

**Related Commands** [show system](#)  
[show environment](#)

# set prompt

Use the **set prompt** command to change the prompt for the CLI.

```
set prompt prompt_string
```

<b>Syntax Description</b>	<i>prompt_string</i> String to use as the command prompt.
<b>Defaults</b>	The default is the prompt is set to Console>.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	If you use the <b>set system name</b> command to assign a name to the switch, the switch name is used as the prompt string. However, if you specify a different prompt string using the <b>set prompt</b> command, that string is used for the prompt.
<b>Examples</b>	This example shows how to set the prompt to system100>: <pre>Console&gt; (enable) <b>set prompt system100</b>&gt; system100&gt; (enable)</pre>
<b>Related Commands</b>	<a href="#">set system name</a>

# set protocolfilter

Use the **set protocolfilter** command to activate or deactivate protocol filtering on Ethernet VLANs and on nontrunking Ethernet, Fast Ethernet, and Gigabit Ethernet ports.

**set protocolfilter { enable | disable }**

Syntax Description	enable	disable
	Keyword to activate protocol filtering.	Keyword to deactivate protocol filtering.

**Defaults** The default is protocol filtering is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.  
 Protocol filtering is supported only on Ethernet VLANs and on nontrunking EtherChannel ports.  
 This feature is not supported on the Supervisor Engine 720 with PFC3.

**Examples** This example shows how to activate protocol filtering:

```
Console> (enable) set protocolfilter enable
Protocol filtering enabled on this switch.
Console> (enable)
```

This example shows how to deactivate protocol filtering:

```
Console> (enable) set protocolfilter disable
Protocol filtering disabled on this switch.
Console> (enable)
```

**Related Commands** [show protocolfilter](#)



# set pvlan

Use the **set pvlan** command to bind the isolated or community VLAN to the primary VLAN and assign the isolated or community ports to the private VLAN.

```
set pvlan primary_vlan { isolated_vlan | community_vlan | twoway_community_vlan }
[mod/port | sc0]
```



## Caution

We recommend that you read and understand the “Configuring VLANs” chapter in the *Catalyst 6000 Family Software Configuration Guide* before using this command.

## Syntax Description

<i>primary_vlan</i>	Number of the primary VLAN.
<i>isolated_vlan</i>	Number of the isolated VLAN.
<i>community_vlan</i>	Number of the community VLAN.
<i>twoway_community_vlan</i>	Number of the two-way community VLAN.
<i>mod/port</i>	(Optional) Module and port numbers of the isolated or community ports.
<b>sc0</b>	(Optional) Keyword to specify the inband port sc0.

## Defaults

This command has no default settings.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

You must set the primary VLAN, isolated VLAN, and community VLANs using the **set vlan pvlan-type pvlan\_type** command before making the association with the **set pvlan** command.

Each isolated or community VLAN can have only one primary VLAN associated with it. A primary VLAN may have one isolated and/or multiple community VLANs associated to it.

Although you can configure sc0 as a private port, you cannot configure sc0 as a promiscuous port.

---

**Examples**

This example shows how to map VLANs 901, 902, and 903 (isolated or community VLANs) to VLAN 7 (the primary VLAN):

```
Console> (enable) set pvlan 7 901 4/3
Port 4/3 is successfully assigned to vlan 7, 901 and is made an isolated port.
Console> (enable) set pvlan 7 902 4/4-5
Ports 4/4-5 are successfully assigned to vlan 7, 902 and are made community ports.
Console> (enable) set pvlan 7 903 4/6-7
Ports 4/6-7 are successfully assigned to vlan 7, 903 and are made community ports.
Console> (enable) set pvlan 300 301 sc0
Successfully set the following ports to Private Vlan 300, 301:
sc0
Console> (enable)
```

---

**Related Commands**

- [set vlan](#)
- [show vlan](#)
- [set pvlan mapping](#)
- [clear vlan](#)
- [clear config pvlan](#)
- [clear pvlan mapping](#)
- [show pvlan](#)
- [show pvlan capability](#)
- [show pvlan mapping](#)

# set pvlan mapping

Use the **set pvlan mapping** command to map isolated or community VLANs to the primary VLAN on the promiscuous port.

```
set pvlan mapping primary_vlan { isolated_vlan | community_vlan | twoway_community_vlan }
mod/port
```

Syntax Description		
<i>primary_vlan</i>		Number of the primary VLAN.
<i>isolated_vlan</i>		Number of the isolated VLAN.
<i>community_vlan</i>		Number of the community VLAN.
<i>twoway_community_vlan</i>		Number of the two-way community VLAN.
<i>mod/port</i>		Module and port number of the promiscuous port.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You must set the primary VLAN, isolated VLANs, and community VLANs using the **set vlan pvlan-type** command bound with the **set pvlan** command, before you can apply the VLANs on any of the promiscuous ports with the **set pvlan mapping** command.

You should connect the promiscuous port to an external device for the ports in the private VLAN to communicate with any other device outside the private VLAN.

You should apply this command for each primary or isolated (community) association in the private VLAN.

**Examples** This example shows how to remap community VLAN 903 to the primary VLAN 901 on ports 3 through 5 on module 8:

```
Console> (enable) set pvlan mapping 901 903 8/3-5
Successfully set mapping between 901 and 903 on 8/3-5.
Console> (enable)
```

■ set pvlan mapping

---

**Related Commands**

[set vlan](#)  
[show vlan](#)  
[set pvlan](#)  
[clear vlan](#)  
[clear pvlan mapping](#)  
[show pvlan](#)  
[show pvlan mapping](#)

# set qos

Use the **set qos** command to turn on or turn off QoS functionality on the switch.

**set qos enable | disable**

Syntax Description	enable	disable
	Keyword to activate QoS functionality.	Keyword to deactivate QoS functionality.

**Defaults** The default is QoS functionality is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Refer to the *Catalyst 6000 Family Software Configuration Guide* for information on how to change the QoS default configurations.

When you enable and disable QoS in quick succession, a bus timeout might occur.

If you enable or disable QoS on channel ports with different port types, channels might break or form.

**Examples** This example shows how to enable QoS:

```
Console> (enable) set qos enable
QoS is enabled.
Console> (enable)Console> (enable)
```

This example shows how to disable QoS:

```
Console> (enable) set qos disable
QoS is disabled.
Console> (enable)
```

**Related Commands** [show qos info](#)

# set qos acl default-action

Use the **set qos acl default-action** command set to set the ACL default actions.

```
set qos acl default-action ip {{dscp dscp} | trust-cos | trust-ipprec | trust-dscp}
    [{microflow microflow_name}] [{aggregate aggregate_name}]
```

```
set qos acl default-action ipx {{dscp dscp} | trust-cos} [{microflow microflow_name}]
    [{aggregate aggregate_name}]
```

```
set qos acl default-action ipx | mac {{dscp dscp} | trust-cos}
    [{aggregate aggregate_name}]
```

Syntax Description		
<b>ip</b>		Keyword to specify the IP ACL default actions.
<b>dscp</b> <i>dscp</i>		Keyword and variable to set the DSCP to be associated with packets matching this stream.
<b>trust-cos</b>		Keyword to specify DSCP is derived from the packet CoS.
<b>trust-ipprec</b>		Keyword to specify DSCP is derived from the packet's IP precedence.
<b>trust-dscp</b>		Keyword to specify DSCP is contained in the packet already.
<b>microflow</b> <i>microflow_name</i>	(Optional)	Keyword and variable to specify the name of the microflow policing rule to be applied to packets matching the ACE.
<b>aggregate</b> <i>aggregate_name</i>	(Optional)	Keyword and variable to specify the name of the aggregate policing rule to be applied to packets matching the ACE.
<b>ipx</b>		Keyword to specify the IPX ACL default actions.
<b>mac</b>		Keyword to specify the MAC ACL default actions.

**Defaults** The default is no ACL is set up. When you enable QoS, the default-action is to classify everything to best effort and to do no policing. When you disable QoS, the default-action is **trust-dscp** on all packets and no policing.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Configurations you make by entering this command are saved to NVRAM and the switch and do not require that you enter the **commit** command.

---

**Examples**

This example shows how to set up the IP ACL default actions:

```
Console> (enable) set qos acl default-action ip dscp 5 microflow micro aggregate agg  
QoS default-action for IP ACL is set successfully.  
Console> (enable)
```

This example shows how to set up the IPX ACL default actions:

```
Console> (enable) set qos acl default-action ipx dscp 5 microflow micro aggregate agg  
QoS default-action for IPX ACL is set successfully.  
Console> (enable)
```

This example shows how to set up the MAC ACL default actions:

```
Console> (enable) set qos acl default-action mac dscp 5 microflow micro aggregate agg  
QoS default-action for MAC ACL is set successfully.  
Console> (enable)
```

---

**Related Commands**

[show qos acl info](#)  
[clear qos acl](#)

# set qos acl ip

Use the **set qos acl ip** command set to create or add IP access lists.

```

set qos acl ip {acl_name} {{dscp dscp} | trust-cos | trust-ipprec | trust-dscp}
  [microflow microflow_name] [aggregate aggregate_name] {src_ip_spec}
  [before editbuffer_index | modify editbuffer_index]

set qos acl ip {acl_name} {{dscp dscp} | trust-cos | trust-ipprec | trust-dscp}
  [microflow microflow_name] [aggregate aggregate_name] {protocol} {src_ip_spec}
  {dest_ip_spec} [precedence precedence | dscp-field dscp] [before editbuffer_index |
  modify editbuffer_index]

set qos acl ip {acl_name} {{dscp dscp} | trust-cos | trust-ipprec | trust-dscp}
  [microflow microflow_name] [aggregate aggregate_name] icmp {src_ip_spec}
  {dest_ip_spec} [icmp_type [icmp_code] | icmp_message] [precedence precedence |
  dscp-field dscp] [before editbuffer_index | modify editbuffer_index]

set qos acl ip {acl_name} {{dscp dscp} | trust-cos | trust-ipprec | trust-dscp}
  [microflow microflow_name] [aggregate aggregate_name] tcp {src_ip_spec} [{operator}
  {port} [port]] {dest_ip_spec} [{operator} {port} [port]] [established]
  [precedence precedence | dscp-field dscp] [before editbuffer_index | modify editbuffer_index]

set qos acl ip {acl_name} {{dscp dscp} | trust-cos | trust-ipprec | trust-dscp}
  [microflow microflow_name] [aggregate aggregate_name] udp {src_ip_spec} [{operator}
  {port} [port]] {dest_ip_spec} [{operator} {port} [port]] [precedence precedence |
  dscp-field dscp] [before editbuffer_index | modify editbuffer_index]

```

## Syntax Description

<i>acl_name</i>	Unique name that identifies the list to which the entry belongs.
<b>dscp</b> <i>dscp</i>	Keyword and variable to set CoS and DSCP from configured DSCP values.
<b>trust-cos</b>	Keyword to specify DSCP is derived from the packet CoS.
<b>trust-ipprec</b>	Keyword to specify DSCP is derived from the packet's IP precedence.
<b>trust-dscp</b>	Keyword to specify DSCP is contained in the packet already.
<b>microflow</b> <i>microflow_name</i>	(Optional) Keyword and variable to specify the name of the microflow policing rule to be applied to packets matching the ACE.
<b>aggregate</b> <i>aggregate_name</i>	(Optional) Keyword and variable to specify the name of the aggregate policing rule to be applied to packets matching the ACE.
<i>src_ip_spec</i>	Source IP address and the source mask. See the "Usage Guidelines" section for the format.
<b>before</b> <i>editbuffer_index</i>	(Optional) Keyword and variable to insert the new ACE in front of another ACE.
<b>modify</b> <i>editbuffer_index</i>	(Optional) Keyword and variable to replace an ACE with the new ACE.
<i>protocol</i>	Keyword or number of an IP protocol; valid numbers are from <b>0</b> to <b>255</b> representing an IP protocol number. See the "Usage Guidelines" section for the list of valid keywords and corresponding numbers.
<i>dest_ip_spec</i>	Destination IP address and the destination mask. See the "Usage Guidelines" section for the format.



<b>precedence</b> <i>precedence</i>	(Optional) Keyword and variable to specify the precedence level to compare with an incoming packet; valid values are from <b>0</b> to <b>7</b> or by name. See the “Usage Guidelines” section for a list of valid names.
<b>dscp-field</b> <i>dscp</i>	(Optional) Keyword and variable to specify the DSCP field level to compare with an incoming packet. Valid values are from <b>0</b> to <b>7</b> or by name; valid names are <b>critical</b> , <b>flash</b> , <b>flash-override</b> , <b>immediate</b> , <b>internet</b> , <b>network</b> , <b>priority</b> , and <b>routine</b> .
<b>icmp</b>	Keyword to specify ICMP.
<i>icmp-type</i>	(Optional) ICMP message type; valid values are from <b>0</b> to <b>255</b> .
<i>icmp-code</i>	(Optional) ICMP message code; valid values are from <b>0</b> to <b>255</b> .
<i>icmp-message</i>	(Optional) ICMP message type name or ICMP message type and code name. See the “Usage Guidelines” section for a list of valid names.
<b>tcp</b>	Keyword to specify TCP.
<i>operator</i>	(Optional) Operands; valid values include <b>lt</b> (less than), <b>gt</b> (greater than), <b>eq</b> (equal), <b>neq</b> (not equal), and <b>range</b> (inclusive range).
<i>port</i>	(Optional) TCP or UDP port number or name; valid port numbers are from <b>0</b> to <b>65535</b> . See the “Usage Guidelines” section for a list of valid names.
<b>established</b>	(Optional) For TCP protocol only—Keyword to specify an established connection.
<b>udp</b>	Keyword to specify UDP.

**Defaults**

The default is there are no ACLs.

**Command Types**

Switch command.

**Command Modes**

Privileged.

**Usage Guidelines**

Configurations you make by entering any of these commands are saved to NVRAM and the switch only after you enter the **commit** command. Enter ACEs in batches and then enter the **commit** command to save them in NVRAM and the switch.

Use the **show qos acl info** command to view the edit buffer.

The **dscp** *dscp*, **trust-cos**, **trust-ipprec**, and **trust-dscp** keywords and variables are used to select a marking rule. Refer to the *Catalyst 6000 Family Software Configuration Guide* for additional marking rule information.

The optional **microflow** *microflow\_name* and **aggregate** *aggregate\_name* keywords and variables are used to configure policing in the ACE. Refer to the *Catalyst 6000 Family Software Configuration Guide* for additional policing rule information.

The *src\_ip\_spec*, optional **precedence** *precedence*, or **dscp-field** *dscp* keywords and variables are used to configure filtering.

When you enter the ACL name, follow these naming conventions:

- Maximum of 31 characters long and may include a-z, A-Z, 0-9, the dash character (-), the underscore character (\_), and the period character (.)
- Must start with an alpha character and must be unique across all ACLs of all types
- Case sensitive
- Cannot be a number
- Must not be a keyword; keywords to avoid are all, default-action, map, help, and editbuffer

When you specify the source IP address and the source mask, use the form *source\_ip\_address source\_mask* and follow these guidelines:

- The *source\_mask* is required; 0 indicates a “care” bit, 1 indicates a “don’t-care” bit.
- Use a 32-bit quantity in four-part dotted-decimal format.
- Use the keyword **any** as an abbreviation for a *source* and *source-wildcard* of 0.0.0.0 255.255.255.255.
- Use **host** source as an abbreviation for a *source* and *source-wildcard* of source 0.0.0.0.

When you enter a destination IP address and the destination mask, use the form *destination\_ip\_address destination\_mask*. The destination mask is required.

- Use a 32-bit quantity in a four-part dotted-decimal format
- Use the keyword **any** as an abbreviation for a *source* and *source-wildcard* of 0.0.0.0 255.255.255.255
- Use **host/source** as an abbreviation for a *destination* and *destination-wildcard* of destination 0.0.0.0

Valid names for *precedence* are critical, flash, flash-override, immediate, internet, network, priority, and routine.

Valid names for *tos* are max-reliability, max-throughput, min-delay, min-monetary-cost, and normal.

Valid *protocol* keywords include **icmp** (1), **ip**, **ipinip** (4), **tcp** (6), **udp** (17), **igrp** (9), **eigrp** (88), **gre** (47), **nos** (94), **ospf** (89), **ahp** (51), **esp** (50), **pcp** (108), and **pim** (103). The IP protocol number is displayed in parentheses. Use the keyword **ip** to match any Internet Protocol.

ICMP packets that are matched by ICMP message type can also be matched by the ICMP message code.

Valid names for *icmp\_type* and *icmp\_code* are administratively-prohibited, alternate-address, conversion-error, dod-host-prohibited, dod-net-prohibited, echo, echo-reply, general-parameter-problem, host-isolated, host-precedence-unreachable, host-redirect, host-tos-redirect, host-tos-unreachable, host-unknown, host-unreachable, information-reply, information-request, mask-reply, mask-request, mobile-redirect, net-redirect, net-tos-redirect, net-tos-unreachable, net-unreachable, network-unknown, no-room-for-option, option-missing, packet-too-big, parameter-problem, port-unreachable, precedence-unreachable, protocol-unreachable, reassembly-timeout, redirect, router-advertisement, router-solicitation, source-quench, source-route-failed, time-exceeded, timestamp-reply, timestamp-request, traceroute, ttl-exceeded, and unreachable.

If the *operator* is positioned after the source and source-wildcard, it must match the source port. If the *operator* is positioned after the destination and destination-wildcard, it must match the destination port. The **range** operator requires two port numbers. All other operators require one port number only.

TCP port names can be used only when filtering TCP. Valid names for TCP ports are bgp, chargen, daytime, discard, domain, echo, finger, ftp, ftp-data, gopher, hostname, irc, klogin, kshell, lpd, nntp, pop2, pop3, smtp, sunrpc, syslog, tacacs-ds, talk, telnet, time, uucp, whois, and www.

UDP port names can be used only when filtering UDP. Valid names for UDP ports are biff, bootpc, bootps, discard, dns, dnsix, echo, mobile-ip, nameserver, netbios-dgm, netbios-ns, ntp, rip, snmp, snmptrap, sunrpc, syslog, tacacs-ds, talk, tftp, time, who, and xdmcp.

If no layer protocol number is entered, you can use this syntax:

```
set qos acl ip {acl_name} {dscp dscp | trust-cos | trust-ipprec | trust-dscp}
[microflow microflow_name] [aggregate aggregate_name] {src_ip_spec}
[before editbuffer_index | modify editbuffer_index]
```

If a Layer 4 protocol is specified, you can use this syntax:

```
set qos acl ip {acl_name} {dscp dscp | trust-cos | trust-ipprec | trust-dscp}
[microflow microflow_name] [aggregate aggregate_name] {protocol} {src_ip_spec}
{dest_ip_spec} [precedence precedence | dscp-field dscp] [before editbuffer_index |
modify editbuffer_index]
```

If ICMP is used, you can use this syntax:

```
set qos acl ip {acl_name} {dscp dscp | trust-cos | trust-ipprec | trust-dscp}
[microflow microflow_name] [aggregate aggregate_name] icmp {src_ip_spec}
{dest_ip_spec} [icmp_type [icmp_code] | icmp_message] [precedence precedence |
dscp-field dscp] [before editbuffer_index | modify editbuffer_index]
```

If TCP is used, you can use this syntax:

```
set qos acl ip {acl_name} {dscp dscp | trust-cos | trust-ipprec | trust-dscp}
[microflow microflow_name] [aggregate aggregate_name] tcp {src_ip_spec} [{operator}
{port} [port]] {dest_ip_spec} [{operator} {port} [port]] [established]
[precedence precedence | dscp-field dscp] [before editbuffer_index |
modify editbuffer_index]
```

If UDP is used, you can use this syntax:

```
set qos acl ip {acl_name} {dscp dscp | trust-cos | trust-ipprec | trust-dscp}
[[microflow microflow_name] [aggregate aggregate_name] udp {src_ip_spec} [{operator}
{port} [port]] {dest_ip_spec} [{operator} {port} [port]] [precedence precedence |
dscp-field dscp] [before editbuffer_index | modify editbuffer_index]
```

## Examples

This example shows how to define a TCP access list:

```
Console> (enable) set qos acl ip my_acl trust-dscp microflow my-micro tcp 1.2.3.4
255.0.0.0 eq port 21 172.20.20.1 255.255.255.0
my_acl editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

This example shows how to define an ICMP access list:

```
Console> (enable) set qos acl ip icmp_acl trust-dscp my-micro icmp 1.2.3.4 255.255.0.0
172.20.20.1 255.255.255.0 precedence 3
my_acl editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

■ set qos acl ip

---

**Related Commands**

**show qos acl info**  
**clear qos acl**  
**rollback**  
**commit**

# set qos acl ipx

Use the **set qos acl ipx** command set to define IPX access lists.

```
set qos acl ipx {acl_name} {dscp dscp | trust-cos} [aggregate aggregate_name] {protocol}
  {src_net} [dest_net.[dest_node] [[dest_net_mask.]dest_node_mask]
  [before editbuffer_index | modify editbuffer_index]
```

Syntax Description		
<i>acl_name</i>		Unique name that identifies the list to which the entry belongs.
<b>dscp</b> <i>dscp</i>		Keyword and variable to set CoS and DSCP from configured DSCP values.
<b>trust-cos</b>		Keyword to specify that the DSCP is derived from the packet CoS.
<b>aggregate</b> <i>aggregate_name</i>		(Optional) Keyword and variable to specify the name of the aggregate policing rule to be applied to packets matching the ACE.
<i>protocol</i>		Keyword or number of an IPX protocol; valid values are from <b>0</b> to <b>255</b> representing an IPX protocol number. See the “Usage Guidelines” section for a list of valid keywords and corresponding numbers.
<i>src_net</i>		Number of the network from which the packet is being sent. See the “Usage Guidelines” section for format guidelines.
<i>dest_net.</i>		(Optional) Mask to be applied to destination-node. See the “Usage Guidelines” section for format guidelines.
<i>dest_node</i>		(Optional) Node on destination-network of the packet being sent.
<i>dest_net_mask.</i>		(Optional) Mask to be applied to the destination network. See the “Usage Guidelines” section for format guidelines.
<i>dest_node_mask</i>		(Optional) Mask to be applied to destination-node. See the “Usage Guidelines” section for format guidelines.
<b>before</b> <i>editbuffer_index</i>		(Optional) Keyword and variable to insert the new ACE in front of another ACE.
<b>modify</b> <i>editbuffer_index</i>		(Optional) Keyword and variable to replace an ACE with the new ACE.

**Defaults** There are no default ACL mappings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **dscp** *dscp* and **trust-cos** keywords and variables are used to select a marking rule. Refer to the *Catalyst 6000 Family Software Configuration Guide* for additional marking rule information.

The **dscp** *dscp* and **trust-cos** keywords and variables are not supported on systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2).

The optional **aggregate** *aggregate\_name* keyword and variable are used to configure policing in the ACE. Refer to the *Catalyst 6000 Family Software Configuration Guide* for additional policing rule information.

Use the **show security acl** command to display the list.

The *src\_ip\_spec*, optional **precedence** *precedence*, or **dscp-field** *dscp* keywords and variables, are used to configure filtering.

When you enter the ACL name, follow these naming conventions:

- Maximum of 31 characters long and may include a-z, A-Z, 0-9, the dash character (-), the underscore character (\_), and the period character (.)
- Must start with an alpha character and must be unique across all ACLs of all types
- Case sensitive
- Cannot be a number
- Must not be a keyword; keywords to avoid are all, default-action, map, help, and editbuffer

Valid *protocol* keywords include **nbp** (17), **rip** (1), **sap** (4), and **spx** (5). The IP network number is listed in parentheses.

The *src\_net* and *dest\_net* variables are eight-digit hexadecimal numbers that uniquely identify network cable segments. When you specify the *src\_net* or *dest\_net*, use the following guidelines:

- It can be a number in the range 0 to FFFFFFFF. A network number of -1 or **any** matches all networks.
- You do not need to specify leading zeros in the network number. For example, for the network number 000000AA, you can enter AA.

The *dest\_node* is a 48-bit value represented by a dotted triplet of four-digit hexadecimal numbers (xxxx.xxxx.xxxx).

The *destination\_mask* is of the form N.H.H.H or H.H.H where N is the destination network mask and H is the node mask. It can be specified only when the destination node is also specified for the destination address.

The *dest\_net\_mask* is an eight-digit hexadecimal mask. Place ones in the bit positions you want to mask. The mask must be immediately followed by a period, which must in turn be immediately followed by destination-node-mask. You can enter this value only when *dest\_node* is specified.

The *dest\_node\_mask* is a 48-bit value represented as a dotted triplet of 4-digit hexadecimal numbers (xxxx.xxxx.xxxx). Place ones in the bit positions you want to mask. You can enter this value only when *dest\_node* is specified.

The *dest\_net\_mask* is an eight-digit hexadecimal number that uniquely identifies the network cable segment. It can be a number in the range 0 to FFFFFFFF. A network number of -1 or **any** matches all networks. You do not need to specify leading zeros in the network number. For example, for the network number 000000AA, you can enter AA. Following are *dest\_net\_mask* examples:

- 123A
- 123A.1.2.3
- 123A.1.2.3 ffff.ffff.ffff
- 1.2.3.4 ffff.ffff.ffff.ffff

---

**Examples**

This example shows how to create an IPX ACE:

```
Console> (enable) set qos acl ipx my_IPXacl trust-cos aggregate my-agg -1  
my_IPXacl editbuffer modified. Use `commit' command to apply changes.  
Console> (enable)
```

---

**Related Commands**

[show qos acl info](#)  
[clear qos acl](#)  
[rollback](#)  
[commit](#)

# set qos acl mac

Use the **set qos acl mac** command to define MAC access lists.

```
set qos acl mac {acl_name} {dscp dscp | trust-cos} [aggregate aggregate_name]
  {src_mac_addr_spec} {dest_mac_addr_spec} [ether-type] [before editbuffer_index | modify
  editbuffer_index]
```

Syntax Description		
<i>acl_name</i>		Unique name that identifies the list to which the entry belongs.
<b>dscp</b> <i>dscp</i>		Keyword and variable to set CoS and DSCP from configured DSCP values.
<b>trust-cos</b>		Keyword to specify that the DSCP is derived from the packet CoS.
<b>aggregate</b> <i>aggregate_name</i>		(Optional) Keyword and variable to specify the name of the aggregate policing rule to be applied to packets matching the ACE.
<i>src_mac_addr_spec</i>		Number of the source MAC address in the form <i>source_mac_address source_mac_address_mask</i> .
<i>dest_mac_addr_spec</i>		Number of the destination MAC address.
<i>ether-type</i>		(Optional) Name or number that matches the ethertype for Ethernet-encapsulated packets. See the “Usage Guidelines” section for a list of valid names and numbers.
<b>before</b> <i>editbuffer_index</i>		(Optional) Keyword and variable to insert the new ACE in front of another ACE.
<b>modify</b> <i>editbuffer_index</i>		(Optional) Keyword and variable to replace an ACE with the new ACE.

**Defaults** There are no default ACL mappings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **dscp** *dscp* and **trust-cos** keywords and variables are used to select a marking rule. Refer to the *Catalyst 6000 Family Software Configuration Guide* for additional marking rule information.

The **dscp** *dscp* and **trust-cos** keywords and variables are not supported on systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2).

The optional **aggregate** *aggregate\_name* keyword and variable are used to configure policing in the ACE. Refer to the *Catalyst 6000 Family Software Configuration Guide* for additional policing rule information.



When you enter the ACL name, follow these naming conventions:

- Maximum of 31 characters long and may include a-z, A-Z, 0-9, the dash character (-), the underscore character (\_), and the period character (.)
- Must start with an alpha character and must be unique across all ACLs of all types
- Case sensitive
- Cannot be a number
- Must not be a keyword; keywords to avoid are all, default-action, map, help, and editbuffer

The *src\_mac\_addr\_spec* is a 48-bit source MAC address and mask and entered in the form of *source\_mac\_address source\_mac\_address\_mask* (for example, 08-11-22-33-44-55 ff-ff-ff-ff-ff-ff). Place ones in the bit positions you want to mask. When you specify the *src\_mac\_addr\_spec*, follow these guidelines:

- The *source\_mask* is required; 0 indicates a “care” bit, 1 indicates a “don’t-care” bit.
- Use a 32-bit quantity in 4-part dotted-decimal format.
- Use the keyword **any** as an abbreviation for a *source* and *source-wildcard* of 0.0.0.0 255.255.255.255.
- Use **host** source as an abbreviation for a *source* and *source-wildcard* of source 0.0.0.0.

The *dest\_mac\_spec* is a 48-bit destination MAC address and mask and entered in the form of *dest\_mac\_address dest\_mac\_address\_mask* (for example, 08-00-00-00-02-00/ff-ff-ff-00-00-00). Place ones in the bit positions you want to mask. The destination mask is mandatory. When you specify the *dest\_mac\_spec*, use the following guidelines:

- Use a 48-bit quantity in 6-part dotted-hexadecimal format for the source address and mask.
- Use the keyword **any** as an abbreviation for a *source* and *source-wildcard* of 0.0.0.0 ff-ff-ff-ff-ff-ff.
- Use **host** source as an abbreviation for a *destination* and *destination-wildcard* of destination 0.0.0.0.

Valid names for ethertypes (and corresponding numbers) are Ethertalk (0x809B), AARP (0x8053), dec-mop-dump (0x6001), dec-mop-remote-console (0x6002), dec-phase-iv (0x6003), dec-lat (0x6004), dec-diagnostic-protocol (0x6005), dec-lavc-sca (0x6007), dec-amber (0x6008), dec-mumps (0x6009), dec-lanbridge (0x8038), dec-dsm (0x8039), dec-netbios (0x8040), dec-msdos (0x8041), banyan-vines-echo (0x0baf), xerox-ns-idp (0x0600), and xerox-address-translation (0x0601).

The *ether-type* is a 16-bit hexadecimal number written with a leading 0x.

Use the [show security acl](#) command to display the list.

### Examples

This example shows how to create a MAC access list:

```
Console> (enable) set qos acl mac my_MACacl trust-cos aggregate my-agg any any

my_MACacl editbuffer modified. Use `commit' command to apply changes.
Console> (enable)
```

### Related Commands

[show qos acl info](#)  
[clear qos acl](#)  
[rollback](#)  
[commit](#)

# set qos acl map

Use the **set qos acl map** command to attach an ACL to a specified port or VLAN.

```
set qos acl map acl_name mod/port | vlan
```

Syntax Description	
<i>acl_name</i>	Name of the list to which the entry belongs.
<i>mod/port</i>	Number of the module and the port on the module.
<i>vlan</i>	Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .

**Defaults** There are no default ACL mappings.

**Command Types** Switch command.

**Command Modes** Privileged.

## Usage Guidelines



Caution

This command may fail if you try to map an ACL to a VLAN and the NVRAM is full.



Caution

Use the **copy** command to save the ACL configuration to Flash memory.

## Examples

This example shows how to attach an ACL to a port:

```
Console> (enable) set qos acl map my_acl 2/1
ACL my_acl is attached to port 2/1.
Console> (enable)
```

This example shows how to attach an ACL to a VLAN:

```
Console> (enable) set qos acl map ftp_acl 4
ACL ftp_acl is attached to vlan 4.
Console> (enable)
```

This example shows what happens if you try to attach an ACL that has not been committed:

```
Console> (enable) set qos acl map new_acl 4
Commit ACL new_acl before mapping.
Console> (enable)
```

---

**Related Commands**

[show qos acl map](#)  
[clear qos acl](#)  
[rollback](#)  
[commit](#)

# set qos bridged-microflow-policing

Use the **set qos bridged-microflow-policing** command to enable or disable microflow policing of bridged packets on a per-VLAN basis.

**set qos bridged-microflow-policing** {enable | disable} *vlanlist*

Syntax Description	<b>enable</b>	Keyword to activate microflow policing functionality.
	<b>disable</b>	Keyword to deactivate microflow policing functionality.
	<i>vlanlist</i>	List of VLANs; valid values are from <b>1</b> to <b>1001</b> and from <b>1025</b> to <b>4094</b> .

**Defaults** The default is intraVLAN QoS is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Layer 3 switching engine-based systems do not create NetFlow entries for bridged packets. Without a NetFlow entry, these packets cannot be policed at the microflow level. You must enter the **set qos bridged-microflow-policing enable** command if you want the bridged packets to be microflow policed. This command is supported on systems configured with a Layer 3 switching engine only.

**Examples** This example shows how to enable microflow policing:

```
Console> (enable) set qos bridged-microflow-policing enable 1-1000
QoS microflow policing is enabled for bridged packets on vlans 1-1000.
Console> (enable)
```

This example shows how to disable microflow policing:

```
Console> (enable) set qos bridged-microflow-policing disable 10
QoS microflow policing is disabled for bridged packets on VLAN 10.
Console> (enable)
```

**Related Commands** [show qos bridged-packet-policing](#)

# set qos cos-dscp-map

Use the **set qos cos-dscp map** command to set the CoS-to-DSCP mapping.

```
set qos cos-dscp-map dscp1 dscp2... dscp8
```

<b>Syntax Description</b>	<i>dscp#</i>	Number of the DSCP; valid values are from <b>0</b> to <b>63</b> .
---------------------------	--------------	---

**Defaults** The default CoS-to-DSCP configuration is listed in [Table 2-16](#).

**Table 2-16 CoS-to-DSCP Mapping**

<b>CoS</b>	0	1	2	3	4	5	6	7
<b>DSCP</b>	0	8	16	24	32	40	48	56

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The CoS-to-DSCP map is used to map the CoS of packets arriving on trusted ports (or flows) to a DSCP where the trust type is **trust-cos**. This map is a table of eight CoS values (0 through 7) and their corresponding DSCP values. The switch has one map.

This command is supported on systems configured with a Layer 3 switching engine only.

**Examples** This example shows how to set the CoS-to-DSCP mapping:

```
Console> (enable) set qos cos-dscp-map 20 30 1 43 63 12 13 8
QoS cos-dscp-map set successfully.
Console> (enable)
```

**Related Commands** [clear qos cos-dscp-map](#)  
[show qos maps](#)

# set qos drop-threshold

Use the **set qos drop-threshold** command set to program the transmit-queue and receive-queue drop thresholds on all ports in the system.

```
set qos drop-threshold 2q2t tx queue q# thr1 thr2
```

```
set qos drop-threshold {1q4t | 1p1q4t} rx queue q# thr1 thr2 thr3 thr4
```

<b>Syntax Description</b>	<b>2q2t tx</b>	Keywords to specify the transmit-queue drop threshold.
	<b>1q4t   1p1q4t rx</b>	Keywords to specify the receive-queue drop threshold.
	<b>queue q#</b>	Keyword and variable to specify the queue; valid values are <b>1</b> and <b>2</b> .
	<i>thr1, thr2, thr3, thr4</i>	Threshold percentage; valid values are from <b>1</b> to <b>100</b> .

## Defaults

If you enable QoS, the following defaults apply:

- Transmit-queue drop thresholds:
  - Queue 1—80%, 100%
  - Queue 2—80%, 100%
- Receive-queue drop thresholds:
  - Queue 1—50%, 60%, 80%, 100% if the port is trusted
  - Queue 2—100%, 100%, 100%, 100% if the port is untrusted

If you disable QoS, the following defaults apply:

- Transmit-queue drop thresholds:
  - Queue 1—100%, 100%
  - Queue 2—100%, 100%
- Receive-queue drop thresholds: queue 1—100%, 100%, 100%, 100%

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

The number preceding the **t** letter in the *port\_type* (**2q2t**, **1q4t**, or **1p1q4t**) determines the number of threshold values the hardware supports. For example, with **2q2t**, the number of thresholds specified is two; with **1q4t** and **1p1q4t**, the number of thresholds specified is four. Due to the granularity of programming the hardware, the values set in hardware will be close approximations of the values provided.

The number preceding the **q** letter in the *port\_type* determines the number of the queues that the hardware supports. For example, with **2q2t**, the number of queues specified is two; with **1q4t** and **1p1q4t**, the number of queues specified is four. The system defaults for the transmit queues attempt to keep the maximum latency through a port at a maximum of 10 ms.

The number preceding the **p** letter in the **1p1q4t** port types determines the threshold in the priority queue.

When you configure the drop threshold for **1p1q4t**, the drop threshold for the second queue is 100 percent and is not configurable.

The thresholds are all specified as percentages; 10 indicates a threshold when the buffer is 10 percent full.

The single-port ATM OC-12 module does not support transmit-queue drop thresholds.

---

### Examples

This example shows how to assign the transmit-queue drop threshold:

```
Console> (enable) set qos drop-threshold 2q2t tx queue 1 40 80
Transmit drop thresholds for queue 1 set at 40% and 80%
Console> (enable)
```

These examples show how to assign the receive-queue drop threshold:

```
Console> (enable) set qos drop-threshold 1q4t rx queue 1 40 50 60 100
Receive drop thresholds for queue 1 set at 40% 50% 60% 100%
Console> (enable)
```

```
Console> (enable) set qos drop-threshold 1p1q4t rx queue 1 40 50 60 100
Receive drop thresholds for queue 1 set at 40% 50% 60% 100%
Console> (enable)
```

---

### Related Commands

[show qos info](#)

# set qos dscp-cos-map

Use the **set qos dscp-cos-map** command to set the DSCP-to-CoS mapping.

```
set qos dscp-cos-map dscp_list:cos_value ...
```

<b>Syntax Description</b>	<i>dscp_list</i>	Number of the DSCP; valid values are from <b>0</b> to <b>63</b> .
	<i>cos_value...</i>	Number of the CoS; valid values are from <b>0</b> to <b>7</b> .

**Defaults** The default DSCP-to-CoS configuration is listed in [Table 2-17](#).

**Table 2-17 DSCP-to-CoS Mapping**

<b>DSCP</b>	0 to 7	8 to 15	16 to 23	24 to 31	32 to 39	40 to 47	48 to 55	56 to 63
<b>CoS</b>	0	1	2	3	4	5	6	7

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The DSCP-to-CoS map is used to map the final DSCP classification to a final CoS. This final map determines the output queue and threshold to which the packet is assigned. The CoS map is written into the ISL header or 802.1Q tag of the transmitted packet on trunk ports and contains a table of 64 DSCP values and their corresponding CoS values. The switch has one map.

This command is supported on systems configured with a Layer 3 switching engine only.

**Examples** This example shows how to set the DSCP-to-CoS mapping:

```
Console> (enable) set qos dscp-cos-map 20-25:7 33-38:3
QoS dscp-cos-map set successfully.
Console> (enable)
```

**Related Commands** [show qos maps](#)  
[clear qos map](#)



# set qos ipprec-dscp-map

Use the **set qos ipprec-dscp-map** command to set the IP precedence-to-DSCP map. This command applies to all packets and all ports.

```
set qos ipprec-dscp-map dscp1 ... dscp8
```

<b>Syntax Description</b>	<i>dscp1#</i> Number of the IP precedence value; up to eight values can be specified.
---------------------------	---

<b>Defaults</b>	The default IP precedence-to-DSCP configuration is listed in <a href="#">Table 2-18</a> .
-----------------	---

**Table 2-18 IP Precedence-to-DSCP Mapping**

<b>IPPREC</b>	0	1	2	3	4	5	6	7
<b>DSCP</b>	0	8	16	24	32	40	48	56

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	Use this command to map the IP precedence of IP packets arriving on trusted ports (or flows) to a DSCP when the trust type is <b>trust-ipprec</b> . This map is a table of eight precedence values (0 through 7) and their corresponding DSCP values. The switch has one map. The IP precedence values are as follows:
-------------------------	--

- network 7
- internet 6
- critical 5
- flash-override 4
- flash 3
- immediate 2
- priority 1
- routine 0

This command is supported on systems configured with a Layer 3 switching engine only.

---

**Examples**

This example shows how to assign IP precedence-to-DSCP mapping and return to the default:

```
Console> (enable) set qos ipprec-dscp-map 20 30 1 43 63 12 13 8  
QoS ipprec-dscp-map set successfully.  
Console> (enable)
```

---

**Related Commands**

[show qos maps](#)  
[clear qos ipprec-dscp-map](#)

# set qos mac-cos

Use the **set qos mac-cos** command to set the CoS value to the MAC address and VLAN pair.

```
set qos mac-cos dest_mac vlan cos
```

Syntax Description	
<i>dest_mac</i>	MAC address of the destination host.
<i>vlan</i>	Number of the VLAN; valid values are from <b>1</b> to <b>1001</b> and from <b>1025</b> to <b>4094</b> .
<i>cos</i>	CoS value; valid values are from <b>0</b> to <b>7</b> , higher numbers represent higher priority.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command has no effect on a switch configured with a PFC since the Layer 3 switching engine's result always overrides the Layer 2 result. Instead, use the **set qos acl** command.

The **set qos mac-cos** command creates a permanent CAM entry in the CAM table until you reset the active supervisor engine.

The port associated with the MAC address is learned when the first packet with this source MAC address is received. These entries do not age out.

The CoS for a packet going to the specified MAC address is overwritten even if it is coming from a trusted port.

If you enter the **show cam** command, entries made with the **set qos mac-cos** command display as dynamic because QoS considers them to be dynamic, but they do not age out.

**Examples** This example shows how to assign the CoS value 3 to VLAN 2:

```
Console> (enable) set qos mac-cos 0f-ab-12-12-00-13 2 3
CoS 3 is assigned to 0f-ab-12-12-00-13 vlan 2.
Console> (enable)
```

**Related Commands** [clear qos mac-cos](#)  
[show qos mac-cos](#)

## set qos map

Use the **set qos map** command set to map a specific CoS value to the transmit- or receive-priority queues and the thresholds per available priority queue for all ports.

```
set qos map port_type tx | rx q# thr# cos coslist
```

```
set qos map port_type tx q# cos coslist
```

Syntax Description	
<i>port_type</i>	Port type; valid values are <b>2q2t</b> , <b>1p3q1t</b> , and <b>1p2q2t</b> for transmit and <b>1p1q4t</b> and <b>1p1q0t</b> for receive. See the “Usage Guidelines” section for additional information.
<b>tx</b>	Keyword to specify the transmit queue.
<b>rx</b>	Keyword to specify the receive queue.
<i>q#</i>	Value determined by the number of priority queues provided at the transmit or receive end; valid values are <b>1</b> and <b>2</b> , with the higher value indicating a higher priority queue.
<i>thr#</i>	Value determined by the number of drop thresholds available at a port; valid values are <b>1</b> and <b>2</b> , with the higher value indicating lower chances of being dropped.
<b>cos coslist</b>	Keyword and variable to specify CoS values; valid values are from <b>0</b> through <b>7</b> , with the higher numbers representing a higher priority.

### Defaults

The default mappings for all ports are shown in [Table 2-19](#) and [Table 2-20](#).

**Table 2-19 CoS-to-Queue-to-Threshold Mapping (TX)**

Queue	Threshold	Cos Values <sup>1</sup>
<b>QoS enabled</b>		
1	1	0, 1
2	1	2, 3, 4
3	1	6, 7
4	0	5
<b>QoS disabled</b>		
1	0	0, 1, 2, 3, 4, 5, 6, 7

1. All CoS values, except CoS 5, are mapped to WRED. CoS 5, which is mapped to queue 4 does not have an associated WRED threshold.

**Table 2-20 CoS-to-Queue Mapping (RX)**

Queue	COS Values
<b>QoS enabled</b>	
1	0, 1, 2, 3, 4, 6, 7
2	5
<b>QoS disabled</b>	
1	0, 1, 2, 3, 4, 5, 6, 7

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you enter the `set qos map port_type tx q# cos coslist` command, the following is a list of possible port types available:

- `tx port_type = 2q2t, 1p2q2t, and 1p3q1t`
- `rx port_type = 1p1q4t and 1p1q0t`

The `1p2q1t` and `1p1q8t` port types are not supported.

You can enter the `cos_list` variable as a single CoS value, multiple noncontiguous CoS values, a range of CoS values, or a mix of values. For example, you can enter any of the following: 0, or 0,2,3, or 0-3,7.

The priority queue number is 4 for transmit and queue number 2 for receive.

When specifying the priority queue for the `1p2q2t` port type, the priority queue number is 3 and the threshold number is 1.

The receive- and transmit-drop thresholds have this relationship:

- Receive-queue 1 (standard) threshold 1 = transmit-queue 1 (standard low priority) threshold 1
- Receive-queue 1 (standard) threshold 2 = transmit-queue 1 (standard low priority) threshold 2
- Receive-queue 1 (standard) threshold 3 = transmit-queue 2 (standard high priority) threshold 1
- Receive-queue 1 (standard) threshold 4 = transmit-queue 2 (standard high priority) threshold 2

Refer to the *Catalyst 6000 Family Software Configuration Guide* for additional usage guidelines.

**Examples** This example shows how to assign the CoS values 1, 2, and 5 to the first queue and the first drop threshold in that queue:

```
Console> (enable) set qos map 2q2t tx 1 1 cos 1,2,5
Qos tx priority queue and threshold mapped to cos successfully.
Console> (enable)
```

This example shows how to assign the CoS values to queue 1 and threshold 2 in that queue:

```
Console> (enable) set qos map 2q2t tx 1 2 cos 3-4,7
Qos tx priority queue and threshold mapped to cos successfully.
Console> (enable)
```

This example shows how to map the CoS value 5 to strict-priority transmit-queue 3/drop-threshold 1:

```
Console> (enable) set qos map 1p2q2t tx 3 1 cos 5
```

Qos tx strict queue and threshold mapped to cos successfully.

```
Console> (enable)
```

---

**Related Commands**

[clear qos map](#)

[show qos info](#)

# set qos policed-dscp-map

Use the **set qos policed-dscp-map** command to set the mapping of policed in-profile DSCPs.

```
set qos policed-dscp-map [normal | excess] in_profile_dscp:policed_dscp...
```

Syntax Description	<b>normal</b>	(Optional) Keyword to specify normal rate policers.
	<b>excess</b>	(Optional) Keyword to specify excess rate policers.
	<i>in_profile_dscp</i>	Number of the in-profile DSCP; valid values are from <b>0</b> through <b>63</b> .
	<i>:policed_dscp</i>	Number of the policed DSCP; valid values are <b>0</b> through <b>63</b> .
Defaults	The default map is no markdown.	
Command Types	Switch command.	
Command Modes	Privileged.	
Usage Guidelines	<p>You can enter <i>in_profile_dscp</i> as a single DSCP, multiple DSCPs, or a range of DSCPs (for example, 1 or 1,2,3 or 1-3,7).</p> <p>The colon between <i>in_profile_dscp</i> and <i>policed_dscp</i> is required.</p> <p>This command is supported on systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.</p>	
Examples	<p>This example shows how to set the mapping of policed in-profile DSCPs:</p> <pre>Console&gt; (enable) set qos policed-dscp-map 60-63:60 20-40:5 QoS policed-dscp-map set successfully. Console&gt; (enable)</pre>	
Related Commands	<p><a href="#">clear qos policed-dscp-map</a></p> <p><a href="#">show qos policer</a></p> <p><a href="#">show qos maps</a></p>	

## set qos policer

Use the **set qos policer** command set to create a policing rule for ACL.

```
set qos policer {microflow microflow_name} {rate rate} {burst burst} {drop | policed-dscp}
```

```
set qos policer {aggregate aggregate_name} {rate rate} {burst burst} {drop | policed-dscp}
```

```
set qos policer {aggregate aggregate_name} {rate rate} policed-dscp {erate erate} {drop | policed-dscp} burst burst
```

Syntax Description		
<b>microflow</b> <i>microflow_name</i>	Keyword and variable to specify the name of the microflow policing rule.	
<b>rate</b> <i>rate</i>	Keyword and variable to specify the average rate; valid values are <b>0</b> and from <b>32</b> Kbps to <b>8</b> Gbps.	
<b>burst</b> <i>burst</i>	Keyword and variable to specify the burst size; valid values are <b>0</b> and from <b>1</b> Kb to <b>32</b> Mb.	
<b>drop</b>	Keyword to specify drop traffic.	
<b>policed-dscp</b>	Keyword to specify policed DSCP.	
<b>aggregate</b> <i>aggregate_name</i>	Keyword and variable to specify the name of the aggregate policing rule.	
<b>erate</b> <i>erate</i>	Keyword and variable to specify the excess rate value; valid values are <b>0</b> and from <b>32</b> Kbps to <b>8</b> Gbps.	

**Defaults** The default is no policing rules or aggregates are configured.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

Before microflow policing can occur, you must define a microflow policing rule. Policing allows the switch to limit the bandwidth consumed by a flow of traffic.

The Catalyst 6000 family switch supports up to 63 microflow policing rules. When a microflow policer is used in any ACL that is attached to any port or VLAN, the NetFlow flow mask is bumped up to full flow.

Before aggregate policing can occur, you must create an aggregate and a policing rule for that aggregate. The Catalyst 6000 family switch supports up to 1023 aggregates and 1023 policing rules.

When both normal and excess rates are zero, you can specify any *burst* size. If the normal and excess rates are zero, the value is ignored and set internally by hardware.

The excess rate must be greater than or equal to the normal rate.



The **set qos policer aggregate** command allows you to configure an aggregate flow and a policing rule for that aggregate. When you enter the **microflow** *microflow\_name* **rate** *rate* **burst** *burst*, the range for the average rate is 32 Kbps to 8 Gbps and the range for the burst size is 1 Kb (entered as 1) to 32 Mb (entered as 32000). The burst can be set lower, higher, or equal to the rate. Modifying an existing aggregate rate limit entry causes that entry to be modified in NVRAM and in the switch if that entry is currently being used.

**Note**

We recommend a 32-Kb minimum value burst size. Due to the nature of the traffic at different customer sites, coupled with the hardware granularity, smaller values occasionally result in lower rates than the specified rate. If you experiment with smaller values but problems occur, increase the burst rate to this minimum recommended value.

Modifying an existing microflow or aggregate rate limit modifies that entry in NVRAM as well as in the switch if it is currently being used.

When you enter the policing name, follow these naming conventions:

- Maximum of 31 characters long and may include a-z, A-Z, 0-9, the dash character (-), the underscore character (\_), and the period character (.)
- Must start with an alpha character and must be unique across all ACLs of all types
- Case sensitive
- Cannot be a number
- Must not be a keyword; keywords to avoid are all, default-action, map, help, and editbuffer

**Examples**

This example shows how to create a microflow policing rule for ACL:

```
Console> (enable) set qos policer microflow my-micro rate 1000 burst 10000 policed-dscp
QoS policer for microflow my-micro set successfully.
Console> (enable)
```

These examples show how to create an aggregate policing rule for ACL:

```
Console> (enable) set qos policer aggregate my-agg rate 1000 burst 2000 drop
QoS policer for aggregate my-aggset successfully.
Console> (enable)
```

```
Console> (enable) set qos policer aggregate test3 rate 64 policed-dscp erate 128 drop burst 96
QoS policer for aggregate test3 created successfully.
Console> (enable)
```

**Related Commands**

[clear qos policer](#)  
[show qos policer](#)

# set qos policy-source

Use the **set qos policy-source** command to set the QoS policy source.

**set qos policy-source local | cops**

Syntax Description	<b>local</b>	Keyword to set the policy source to local NVRAM configuration.
	<b>cops</b>	Keyword to set the policy source to COPS-PR configuration.

**Defaults** The default is all ports are set to local.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you set the policy source to **local**, the QoS policy is taken from local configuration stored in NVRAM. If you set the policy source to **local** after it was set to **cops**, the QoS policy reverts back to the local configuration stored in NVRAM.

When you set the policy source to **cops**, all global configurations to the device, such as the DSCP-to-marked-down DSCP, is taken from policy downloaded to the PEP by the PDP. Configuration of each physical port, however, is taken from COPS-PR only if the policy source for that port has been set to **cops**.

**Examples** This example shows how to set the policy source to COPS-PR:

```
Console> (enable) set qos policy-source cops
QoS policy source for the switch set to COPS.
Console> (enable)
```

This example shows how to set the policy source to local NVRAM:

```
Console> (enable) set qos policy-source local
QoS policy source for the switch set to local.
Console> (enable)
```

This example shows the output if you attempt to set the policy source to COPS-PR and no COPS-PR servers are available:

```
Console> (enable) set qos policy-source cops
QoS policy source for the switch set to COPS.
Warning: No COPS servers configured. Use the 'set cops server' command
to configure COPS servers.
Console> (enable)
```

---

**Related Commands**

[clear qos config](#)  
[show qos policy-source](#)

## set qos rsvp

Use the **set qos rsvp** command set to turn on or turn off the RSVP feature on the switch, set the time in minutes after which the RSVP databases get flushed (when the policy server dies), and set the local policy.

**set qos rsvp enable | disable**

**set qos rsvp policy-timeout** *timeout*

**set qos rsvp local-policy forward | reject**

Syntax Description	enable	disable
	Keyword to activate the RSVP feature.	Keyword to deactivate the RSVP feature.
	<b>policy-timeout</b> <i>timeout</i>	Keyword and variable to specify the time in minutes after which the RSVP databases get flushed; valid values are from <b>1</b> to <b>65535</b> minutes.
	<b>local-policy forward   reject</b>	Keywords to specify the policy configuration local to the network device to either accept existing flows and forward them or not accept new flows.

**Defaults** The default is the RSVP feature is disabled, policy-timeout is 30 minutes, and local-policy is forward.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The local-policy guidelines are as follows:

- There is no connection with the policy server.
- New flows that come up after connection with the policy server have been lost.
- Old flows that come up after the PDP policy times out.

**Examples** This example shows how to enable RSVP:

```
Console> (enable) set qos rsvp enable
RSVP enabled. Only RSVP qualitative service supported.
QoS must be enabled for RSVP.
Console> (enable)
```

This example shows how to disable RSVP:

```
Console> (enable) set qos rsvp disable
RSVP disabled on the switch.
Console> (enable)
```

This example shows how to set the policy-timeout interval:

```
Console> (enable) set qos rsvp policy-timeout 45  
RSVP database policy timeout set to 45 minutes.  
Console> (enable)
```

This example shows how to set the policy-timeout interval:

```
Console> (enable) set qos rsvp local-policy forward  
RSVP local policy set to forward.  
Console> (enable)
```

---

**Related Commands**

[show qos rsvp](#)

## set qos rxq-ratio

Use the **set qos rxq-ratio** command to set the amount of packet buffer memory allocated to high-priority incoming traffic and low-priority incoming traffic.

```
set qos rxq-ratio port_type queue1_val queue2_val... queueN_val
```

### Syntax Description

<i>port_type</i>	Port type; valid value is <b>lp1q0t</b> .
<i>queue1_val</i>	Percentage of low-priority traffic; valid values are from <b>1</b> to <b>99</b> and must total 100 with the <i>queue2_val</i> value.
<i>queue2_val</i>	Percentage of high-priority traffic; valid values are from <b>1</b> to <b>99</b> and must total 100 with the <i>queue1_val</i> value.
<i>queueN_val</i>	Percentage of strict-priority traffic; valid values are from <b>1</b> to <b>99</b> and must total 100 with the <i>queue1_val</i> and <i>queue1_val</i> values.

### Defaults

The default is 80:20 (queue 1 and queue 2) if you enable QoS and 100:0 (queue 1 and queue 2) if you disable QoS.

### Command Types

Switch command.

### Command Modes

Privileged.

### Usage Guidelines



#### Caution

Use caution when using this command. When entering the **set qos rxq-ratio** command, all ports go through a link up and down condition.

The values set in hardware are close approximations of the values provided. For example, if you specify 0 percent, the actual value programmed is not necessarily 0.

The **rxq** ratio is determined by the traffic mix in the network. High-priority traffic is typically a smaller fraction of the traffic. Because the high-priority queue gets more service, you should set the high-priority queue lower than the low-priority queue.

The strict-priority queue requires no configuration.

### Examples

This example shows how to set the receive-queue size ratio:

```
Console> (enable) set qos rxq-ratio lp1q0t 80 20
QoS rxq-ratio is set successfully.
Console> (enable)
```

### Related Commands

[show qos info](#)

# set qos statistics export

Use the **set qos statistics export** command to globally enable or disable statistics data gathering from hardware.

```
set qos statistics export {enable | disable}
```

---

**Syntax Description**

<b>enable</b>	Keyword to enable statistics data gathering.
<b>disable</b>	Keyword to disable statistics data gathering.

---

---

**Defaults**

The default is disabled.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

Statistics polling does not occur if statistics are disabled, regardless of any other settings.

You must designate an export destination prior to entering this command. If an export destination is not set, this message displays:

```
Warning: Export destination not set. Use the 'set qos statistics export destination' command to configure the export destination.
```

---

**Examples**

This example shows how to enable statistics polling:

```
Console> (enable) set qos statistics export enable
QoS statistics export enabled.
Export destination: Stargate, port 9996
Console> (enable)
```

---

**Related Commands**

[show qos statistics export info](#)

# set qos statistics export aggregate

Use the **set qos statistics export aggregate** command to enable or disable statistics data export on an aggregate policer.

```
set qos statistics export aggregate name {enable | disable}
```

Syntax Description	<i>name</i>	(Optional ) Name of the policer.
<b>enable</b>		Keyword to enable statistics data export for the named aggregate policer.
<b>disable</b>		Keyword to disable statistics data export for the named aggregate policer.

**Defaults** The default is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** To export data, you should enable statistics on the port as well. Also, you must globally enable statistics and data export (see the [set qos statistics export](#) command).

This command is supported on systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

**Examples** This example shows how to enable statistics export:

```
Console> (enable) set qos statistics export aggregate ipagg_3 enable
Statistics data export enabled for aggregate policer ipagg_3.
Export destination: 172.20.15.1 (Stargate), port 9996
Console> (enable)
```

**Related Commands**

- [set qos statistics export](#)
- [show mac](#)
- [show qos statistics export info](#)



# set qos statistics export destination

Use the **set qos statistics export destination** command to specify the statistics data export destination address.

```
set qos statistics export destination {host_name | host_ip} [port]
```

```
set qos statistics export destination {host_name | host_ip} [syslog [{facility severity}]]
```

Syntax Description	
<i>host_name</i>	Host name.
<i>host_ip</i>	Host IP address.
<i>port</i>	(Optional) UDP port number.
<b>syslog</b>	(Optional) Keyword to specify the syslog port.
<i>facility</i>	(Optional) Value to specify the type of facility to export; see the “Usage Guidelines” section for a list of valid values.
<i>severity</i>	(Optional) Value to specify the severity level to export; see the “Usage Guidelines” section for a list of valid values.

Defaults	
	The default is none unless <b>syslog</b> is specified. If <b>syslog</b> is specified, the defaults are as follows: <ul style="list-style-type: none"> <li>• <i>port</i> is 514</li> <li>• <i>facility</i> is local6</li> <li>• <i>severity</i> is debug</li> </ul>

Command Types	
	Switch command.

Command Modes	
	Privileged.

Usage Guidelines	
	Valid <i>facility</i> values are <b>kern</b> , <b>user</b> , <b>mail</b> , <b>daemon</b> , <b>auth</b> , <b>lpr</b> , <b>news</b> , <b>uucp</b> , <b>cron</b> , <b>local0</b> , <b>local1</b> , <b>local2</b> , <b>local3</b> , <b>local4</b> , <b>local5</b> , <b>local6</b> , and <b>local7</b> .
	Valid <i>severity</i> levels are <b>emerg</b> , <b>alert</b> , <b>crit</b> , <b>err</b> , <b>warning</b> , <b>notice</b> , <b>info</b> , and <b>debug</b> .

Examples	
	This example shows how to specify the statistics data export destination address: <pre>Console&gt; (enable) <b>set qos statistics export destination stargate 9996</b> Statistics data export destination set to stargate port 9996. Console&gt; (enable)</pre>

Related Commands	
	<a href="#">set qos statistics export</a> <a href="#">show qos statistics export info</a>

# set qos statistics export interval

Use the **set qos statistics export interval** command to specify how often a port and/or aggregate policer statistics data is read and exported.

**set qos statistics export interval** *interval*

---

<b>Syntax Description</b>	<i>interval</i>	Export time interval; valid values are from <b>30</b> seconds to <b>65535</b> seconds.
---------------------------	-----------------	--

---

---

<b>Defaults</b>	The default is 30 seconds.
-----------------	----------------------------

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

<b>Examples</b>	This example shows how to set the export interval: <pre>Console&gt; (enable) set qos statistics export interval 35 Statistics export interval set to 35 seconds. Console&gt; (enable)</pre>
-----------------	--

---

<b>Related Commands</b>	<a href="#">show qos statistics export info</a>
-------------------------	---

# set qos statistics export port

Use the **set qos statistics export port** command to enable or disable statistics data export on a port.

```
set qos statistics export port mod/port {enable | disable}
```

<b>Syntax Description</b>	<i>mod/port</i>	(Optional ) Number of the module and the port on the module.
	<b>enable</b>	Keyword to enable statistics data export.
	<b>disable</b>	Keyword to disable statistics data export.

**Defaults** The default is disabled.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** For data export to be performed, you should enable statistics on the aggregate policer as well. Also, you must globally enable statistics and data export (see the [set qos statistics export](#) command).

**Examples** This example shows how to enable statistics export on a port:

```
Console> (enable) set qos statistics export port 2/5 enable  
Statistics data export enabled on port 2/5.  
Console> (enable)
```

**Related Commands** [show qos statistics export info](#)

# set qos txq-ratio

Use the **set qos txq-ratio** command to set the amount of packet buffer memory allocated to high-priority traffic and low-priority traffic.

```
set qos txq-ratio port_type queue1_val queue2_val... queueN_val
```

## Syntax Description

<i>port_type</i>	Port type; valid values are <b>2q2t</b> and <b>1p2q2t</b> .
<i>queue1_val</i>	Percentage of low-priority traffic; valid values are from <b>1</b> to <b>99</b> and must total 100 with the <i>queue2_val</i> value.
<i>queue2_val</i>	Percentage of high-priority traffic; valid values are from <b>1</b> to <b>99</b> and must total 100 with the <i>queue1_val</i> value.
<i>queueN_val</i>	Percentage of strict-priority traffic; valid values are from <b>1</b> to <b>99</b> and must total 100.

## Defaults

The default for **2q2t** is 80:20 if you enable QoS and 100:0 if you disable QoS. The default for **1p2q2t** is 70:15:15 if you enable QoS and 100:0:0 if you disable QoS.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines



### Caution

Use caution when using this command. When entering the **set qos txq-ratio** command, all ports go through a link up and down condition.

The values set in hardware will be close approximations of the values provided. For example, even if you specify 0 percent, the actual value programmed will not necessarily be 0.

The **txq** ratio is determined by the traffic mix in the network. Since high-priority traffic is typically a smaller fraction of the traffic and since the high-priority queue gets more service, you should set the high-priority queue lower than the low-priority queue.

The strict-priority queue requires no configuration.

## Examples

This example shows how to set the transmit-queue size ratio:

```
Console> (enable) set qos txq-ratio 2q2t 75 25
QoS txq-ratio is set successfully.
Console> (enable)
```

## Related Commands

[show qos info](#)

# set qos wred

Use the **set qos wred** command to configure the WRED threshold parameters for the specified port type.

```
set qos wred port_type [tx] queue q# {[thr1Lo:]thr1Hi} {[thr2Lo:]thr2Hi}...
```

Syntax Description	
<i>port_type</i>	Port type; valid values are <b>1p2q2t</b> , <b>1p2q1t</b> , and <b>1p3q1t</b> .
<b>tx</b>	(Optional) Keyword to specify the parameters for output queuing.
<b>queue</b> <i>q#</i>	Keyword and variable to specify the queue to which the arguments apply; valid values are <b>1</b> through <b>3</b> .
<i>thr1Lo</i>	(Optional) Percentage of the lower threshold size for the first WRED curve; valid values are <b>1</b> to <b>100</b> .
<i>thr1Hi</i>	Percentage of the upper threshold size for the first WRED curve; valid values are <b>1</b> to <b>100</b> .
<i>thr2Lo</i>	(Optional) Percentage of the lower threshold size for the second WRED curve; valid values are <b>1</b> to <b>100</b> .
<i>thr2Hi</i>	Percentage of the upper threshold size for the second WRED curve; valid values are <b>1</b> to <b>100</b> .
<i>thr#</i>	Percentage of the buffer size; valid values are <b>1</b> to <b>100</b> .

## Defaults

The default thresholds are as follows:

- For **1p2q2t** = 40:70 (threshold1) and 70:100 (threshold2) (low:high percentage)/queue
- For **1p3q1t** = 70:100 (low:high)

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

The queue values range from 1 to 3. Queue 4 is the strict-priority queue and does not have an associated WRED threshold. The thresholds are all specified as percentages ranging from 1 to 100. A value of 10 indicates a threshold when the buffer is 10 percent full.

The colon between the low and high threshold values is required.

## Examples

This example shows how to configure lower and upper threshold values for queue 1:

```
Console> (enable) set qos wred 1p2q2t queue 1 20:60 40:90
WRED thresholds for queue 1 set to 20:60 and 40:90 on all WRED-capable 1p2q2t ports.
Console> (enable)
```

This example shows how to configure the upper threshold value for queue 1:

```
Console> (enable) set qos wred lp3q1t tx queue 1 20
WRED thresholds for queue 1 set to 0:20 on all WRED-capable lp3q1t ports.
Console> (enable)
```

---

**Related Commands**

[clear qos config](#)  
[show qos info](#)

## set qos wrr

Use the **set qos wrr** command to specify the weights that determine how many packets will transmit out of one queue before switching to the other queue.

```
set qos wrr port_type queue1_val queue2_val...
```

<b>Syntax Description</b>	<i>port_type</i> Port type; valid values are <b>2q2t</b> , <b>1p2q2t</b> , and <b>1p3q1t</b> .
	<i>queue#_val</i> Number of weights for queues 1, 2, or 3; valid values are from <b>1</b> to <b>255</b> .

**Defaults** The default WRR with QoS enabled for port type **1p3q1t** is as follows:

- Queue 1 = 100
- Queue 2 = 150
- Queue 3 = 200

With QoS disabled, the default is 255 for all three queues.

The default WRR for port types **2q2t** and **1p2q2t** is 4:255.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The WRR weights are used to partition the bandwidth between the queues in the event all queues are not empty. For example, weights of 1:3 mean that one queue gets 25 percent of the bandwidth and the other gets 75 percent as long as both queues have data.

Weights of 1:3 do not necessarily lead to the same results as when the weights are 10:30. In the latter case, more data is serviced from each queue and the latency of packets serviced from the other queue goes up. For best results, set the weights so that at least one packet (maximum size) can be serviced from the lower priority queue at a time. For the higher priority queue, set the weights so that multiple packets are serviced at any one time.

The values set in hardware will be close approximations of the values provided. For example, even if you specify 0 percent, the actual value programmed will not necessarily be 0. Whatever weights you choose, make sure that the resulting byte values programmed (see the **show qos info** command with the **runtime** keyword) are at least equal to the MTU size.

The ratio achieved is only an approximation of what you specify since the cutoff is on a packet and midway through a packet. For example, if you specify that the ratio services 1000 bytes out of the low-priority queue, and there is a 1500-byte packet in the low-priority queue, the entire 1500-byte packet is transmitted because the hardware services an entire packet.

For **1p2q2t** and **2q2t**, only two queues can be set; the third queue is strict priority.

For **1p3q1t**, three queues can be set; a fourth queue is strict priority.

---

**Examples**

This example shows how to specify the weights for queue 1 and queue 2 to 30 and 70:

```
Console> (enable) set qos wrr 2q2t 30 70  
QoS wrr ratio is set successfully.  
Console> (enable)
```

---

**Related Commands**

[show qos info](#)  
[show qos statistics](#)



# set radius deadline

Use the **set radius deadline** command to set the time to skip RADIUS servers that do not reply to an authentication request.

**set radius deadline** *minutes*

<b>Syntax Description</b>	<i>minutes</i> Length of time a RADIUS server does not respond to an authentication request; valid values are from <b>0</b> to <b>1440</b> minutes.
---------------------------	---

<b>Defaults</b>	The default is 0 minutes.
-----------------	---------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	If only one RADIUS server is configured or if all the configured servers are marked dead, deadline will be ignored since no alternate servers are available. By default, the deadline is 0 minutes; the RADIUS servers are not marked dead if they do not respond.
-------------------------	--

<b>Examples</b>	This example shows how to set the RADIUS deadline to 10 minutes:
-----------------	--

```
Console> (enable) set radius deadline 10
Radius deadline set to 10 minutes.
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show radius</a>
-------------------------	-----------------------------

# set radius key

Use the **set radius key** command to set the encryption and authentication for all communication between the RADIUS client and the server.

**set radius key** *key*

<b>Syntax Description</b>	<i>key</i> Name of the key to authenticate the transactions between the RADIUS client and the server.
---------------------------	---

<b>Defaults</b>	The default of the key is set to null.
-----------------	--

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	The key you set must be the same one as configured in the RADIUS server. All leading spaces are ignored; spaces within and at the end of the key are not ignored. Double quotes are not required even if there are spaces in the key, unless the quotes themselves are part of the key. The length of the key is limited to 65 characters; it can include any printable ASCII characters except tabs.
-------------------------	---

If you configure a RADIUS key on the switch, make sure you configure an identical key on the RADIUS server.

<b>Examples</b>	This example shows how to set the RADIUS encryption and authentication key to Make my day:
-----------------	--

```
Console> (enable) set radius key Make my day
Radius key set to Make my day.
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show radius</a>
-------------------------	-----------------------------

# set radius retransmit

Use the **set radius retransmit** command to specify the number of times the RADIUS servers are tried before giving up on the server.

**set radius retransmit** *count*

---

<b>Syntax Description</b>	<i>count</i>	Number of times the RADIUS servers are tried before giving up on the server; valid values are from <b>1</b> to <b>100</b> .
---------------------------	--------------	---

---

---

<b>Defaults</b>	The default is two times (three attempts).
-----------------	--

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

<b>Examples</b>	This example shows how to set the retransmit attempts to 3:
-----------------	---

```
Console> (enable) set radius retransmit 3  
Radius retransmit count set to 3.  
Console> (enable)
```

---

<b>Related Commands</b>	<a href="#">show radius</a>
-------------------------	-----------------------------

## set radius server

Use the **set radius server** command to set up the RADIUS server.

```
set radius server ipaddr [auth-port port] [acct-port port] [primary]
```

Syntax Description		
<i>ipaddr</i>	Number of the IP address or IP alias in dot notation a.b.c.d.	
<b>auth-port</b> <i>port</i>	(Optional) Keyword and variable to specify a destination UDP port for RADIUS authentication messages.	
<b>acct-port</b> <i>port</i>	(Optional) Keyword and variable to specify a destination UDP port for RADIUS accounting messages.	
<b>primary</b>	(Optional) Keyword to specify this server be contacted first.	

**Defaults** The default **auth-port** is 181, and the default **acct-port** is 1813.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you configure multiple RADIUS servers, the first server configured is the primary. Authentication requests are sent to this server first. You can specify a particular server as primary by using the **primary** keyword. You can add up to three RADIUS servers.

The *ipaddr* value can be entered as an IP alias or an IP address in dot notation a.b.c.d.

If you set the **auth-port** *port* to 0, the RADIUS server will not be used for authentication. If you set the **acct-port** *port* to 0, the RADIUS server will not be used for accounting.

If you configure a RADIUS key on the switch, make sure you configure an identical key on the RADIUS server.

You must specify a RADIUS server before enabling RADIUS on the switch.

**Examples** This example shows how to add a primary server using an IP alias:

```
Console> (enable) set radius server everquest.com auth-port 0 acct-port 1646 primary
everquest.com added to RADIUS server table as primary server.
Console> (enable)
```

This example shows how to add a primary server using an IP address:

```
Console> (enable) set radius server 172.22.11.12 auth-port 0 acct-port 1722 primary  
172.22.11.12 added to RADIUS server table as primary server  
Console> (enable)
```

**Related Commands**    [show radius](#)

# set radius timeout

Use the **set radius timeout** command to set the time between retransmissions to the RADIUS server.

**set radius timeout** *seconds*

<b>Syntax Description</b>	<i>seconds</i>	Number of seconds to wait for a reply; valid values are from <b>1</b> to <b>1000</b> seconds.
---------------------------	----------------	---

<b>Defaults</b>	The default timeout is 5 seconds.
-----------------	-----------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Examples</b>	This example shows how to set the time between retransmissions to 7 seconds:
-----------------	--

```
Console> (enable) set radius timeout 7
Radius timeout set to 7 seconds.
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show radius</a>
-------------------------	-----------------------------

# set rcp username

Use the **set rcp username** command to specify your username for rcp file transfers.

```
set rcp username username
```

---

<b>Syntax Description</b>	<i>username</i> Username up to 14 characters long.
---------------------------	--

---

---

<b>Defaults</b>	There are no default settings for this command.
-----------------	---

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

---

<b>Usage Guidelines</b>	<p>The username can be a maximum of 40 characters, must be different from “root,” and not a null string.</p> <p>The only case where you cannot configure the rcp <i>username</i> is for the VMPS database where you will use an rcp VMPS username. Use the <b>set vmps downloadmethod</b> command to specify the rcp VMPS username.</p>
-------------------------	---

---

---

<b>Examples</b>	This example shows how to set the username for rcp:
-----------------	---

```
Console> (enable) set rcp username jdoe  
Console> (enable)
```

---

<b>Related Commands</b>	<b>clear rcp</b> <b>set vmps downloadmethod</b> <b>show rcp</b>
-------------------------	---

---

# set rgmp

Use the **set rgmp** command to enable or disable the RGMP feature on the switch.

```
set rgmp {enable | disable}
```

---

**Syntax Description**

---

**enable** Keyword to enable RGMP on the switch.

---

**disable** Keyword to disable RGMP on the switch.

---

---

**Defaults**

The default is RGMP is disabled.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

The **set rgmp** command affects the entire switch. You cannot enable or disable RGMP on a per-VLAN basis.

The RGMP feature is operational only if IGMP snooping is enabled on the switch (see the [set igmp](#) command).

---

**Examples**

This example shows how to enable RGMP on the switch:

```
Console> (enable) set rgmp enable  
RGMP is enabled.  
Console> (enable)
```

This example shows how to disable RGMP on the switch:

```
Console> (enable) set rgmp disable  
RGMP is disabled.  
Console> (enable)
```

---

**Related Commands**

[show rgmp group](#)  
[show rgmp statistics](#)  
[clear rgmp statistics](#)  
[set igmp](#)



# set rspan

Use the **set rspan** command set to create remote SPAN sessions.

```
set rspan disable source [rspan_vlan | all]
```

```
set rspan disable destination [mod/port | all]
```

```
set rspan source {src_mod/src_ports... | vlangs... | sc0} {rspan_vlan} [rx | tx | both]  
[multicast {enable | disable}] [filter vlangs...] [create]
```

```
set rspan destination mod/port {rspan_vlan} [inpkts {enable | disable}]  
[learning {enable | disable}] [create]
```

## Syntax Description

<b>disable source</b>	Keywords to disable remote SPAN source information.
<i>rspan_vlan</i>	(Optional) Remote SPAN VLAN.
<b>all</b>	(Optional) Keyword to disable all remote SPAN source or destination sessions.
<b>disable destination</b>	Keywords to disable remote SPAN destination information.
<i>mod/port</i>	(Optional) Remote SPAN destination port.
<i>src_mod/src_ports...</i>	Monitored ports (remote SPAN source).
<i>vlangs...</i>	Monitored VLANs (remote SPAN source).
<b>sc0</b>	Keyword to specify the inband port is a valid source.
<b>rx</b>	(Optional) Keyword to specify that information received at the source (ingress SPAN) is monitored.
<b>tx</b>	(Optional) Keyword to specify that information transmitted from the source (egress SPAN) is monitored.
<b>both</b>	(Optional) Keyword to specify that information both transmitted from the source (ingress SPAN) and received (egress SPAN) at the source are monitored.
<b>multicast enable</b>	(Optional) Keywords to enable monitoring multicast traffic (egress traffic only).
<b>multicast disable</b>	(Optional) Keywords to disable monitoring multicast traffic (egress traffic only).
<b>filter</b> <i>vlangs</i>	(Optional) Keywords to monitor traffic on selected VLANs on source trunk ports.
<b>create</b>	(Optional) Keyword to create a new remote SPAN session instead of overwriting the previous SPAN session.
<b>inpkts enable</b>	(Optional) Keywords to allow the remote SPAN destination port to receive normal ingress traffic (from the network to the bus) while forwarding the remote SPAN traffic.

<b>inpkts disable</b>	(Optional) Keywords to disable the receiving of normal inbound traffic on the remote SPAN destination port.
<b>learning enable</b>	(Optional) Keywords to enable learning for the remote SPAN destination port.
<b>learning disable</b>	(Optional) Keywords to disable learning for the remote SPAN destination port.

### Defaults

The defaults are as follows:

- Remote SPAN is disabled.
- No VLAN filtering.
- Monitoring multicast traffic is enabled.
- Learning is enabled.
- inpkts is disabled.

### Command Types

Switch command.

### Command Modes

Privileged.

### Usage Guidelines

This command is not supported by the NAM.

The *rspan\_vlan* variable is optional in the **set rspan disable source** command and required in the **set rspan source** and **set rspan destination** command set.

After you enable SPAN, system defaults are used if no parameters were ever set. If you changed parameters, these are stored in NVRAM, and the new parameters are used.

Use a network analyzer to monitor ports.

Use the **inpkts** keyword with the **enable** option to allow the remote SPAN destination port to receive normal incoming traffic in addition to the traffic mirrored from the remote SPAN source. Use the **disable** option to prevent the remote SPAN destination port from receiving normal incoming traffic.

You can specify an MSM port as the remote SPAN source port. However, you cannot specify an MSM port as the remote SPAN destination port.

When you enable the **inpkts** option, a warning message notifies you that the destination port does not join STP and may cause loops if this option is enabled.

If you do not specify the keyword **create** and you have only one session, the session will be overwritten. If a matching *rspan\_vlan* or destination port exists, the particular session will be overwritten (with or without specifying **create**). If you specify the keyword **create** and there is no matching *rspan\_vlan* or destination port, the session will be created.

Each switch can source only one remote SPAN session (ingress, egress, or both). When you configure a remote ingress or bidirectional SPAN session in a source switch, the limit for local ingress or bidirectional SPAN session is reduced to one. There are no limits on the number of remote SPAN sessions carried across the network within the remote SPAN session limits.

You can configure any VLAN as a remote SPAN VLAN as long as these conditions are met:

- The same remote SPAN VLAN is used for a remote SPAN session in the switches.
- All the participating switches have appropriate hardware and software.
- No unwanted access port is configured in the remote SPAN VLAN.

---

### Examples

This example shows how to disable all enabled source sessions:

```
Console> (enable) set rspan disable source all
This command will disable all remote span source session(s).
Do you want to continue (y/n) [n]? y
Disabled monitoring of all source(s) on the switch for remote span.
Console> (enable)
```

This example shows how to disable one source session to a specific VLAN:

```
Console> (enable) set rspan disable source 903
Disabled monitoring of all source(s) on the switch for rspan_vlan 903.
Console> (enable)
```

This example shows how to disable all enabled destination sessions:

```
Console> (enable) set rspan disable destination all
This command will disable all remote span destination session(s).
Do you want to continue (y/n) [n]? y
Disabled monitoring of remote span traffic on ports 9/1,9/2,9/3,9/4,9/5,9/6.
Console> (enable)
```

This example shows how to disable one destination session to a specific port:

```
Console> (enable) set rspan disable destination 4/1
Disabled monitoring of remote span traffic on port 4/1.
Console> (enable)
```

---

### Related Commands

[show rspan](#)

# set security acl adjacency

Use the **set security acl adjacency** command to set an entry for the adjacency table.

```
set security acl adjacency adjacency_name dest_vlan dest_mac [[source_mac] |
[source_mac mtu mtu_size] | [mtu mtu_size]]
```

Syntax Description		
<i>adjacency_name</i>		Name of the adjacency table entry.
<i>dest_vlan</i>		Name of the destination VLAN.
<i>dest_mac</i>		Destination MAC address.
<i>source_mac</i>		(Optional) Source MAC address.
<b>mtu</b> <i>mtu_size</i>		(Optional) Keyword and variable to specify packet size in bytes.

**Defaults** The default size for the MTU is 9600 bytes.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The order of ACEs in a PBF VACL is important. The adjacency table entry has to be defined in the VACL before the redirect ACE because the redirect ACE uses it to redirect traffic. Refer to the *Catalyst 6000 Family Software Configuration Guide* for detailed information on configuring PBF VACLs.

You can set the MTU for cases in which jumbo frames are sent using PBF.

**Examples** This example shows how to set an entry for the adjacency table:

```
Console> (enable) set security acl adjacency ADJ1 11 0-0-0-0-0-B 0-0-0-0-0-A
Console> (enable)
```

This example shows how to set an entry for the adjacency table with a specific MTU size:

```
Console> (enable) set security acl adjacency a_1 2 0-0a-0a-0a-0a-0a 9000
Console> (enable)
```

**Related Commands**

- [clear security acl](#)
- [commit](#)
- [show security acli](#)

# set security acl capture-ports

Use the **set security acl capture-ports** command to set the ports (specified with the **capture** option in the **set security acl ip**, **set security acl ipx**, and **set security acl mac** commands) to show traffic captured on these ports.

```
set security acl capture-ports {mod/ports...}
```

---

**Syntax Description**

*mod/ports...* Module and port number.

---

---

**Defaults**

This command has no default settings.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

Configurations you make by entering this command are saved in NVRAM. This command *does not* require that you enter the **commit** command.

The module and port specified in this command are added to the current ports configuration list.

This command works with Ethernet ports only; you cannot set ATM ports.

The ACL capture will not work unless the capture port is in the spanning tree forwarding state for the VLAN.

---

**Examples**

This example shows how to set a port to capture traffic:

```
Console> (enable) set security acl capture-ports 3/1
Successfully set 3/1 to capture ACL traffic.
Console> (enable)
```

This example shows how to set multiple ports to capture traffic:

```
Console> (enable) set security acl capture-ports 1/1-10
Successfully set the following ports to capture ACL traffic: 1/1-2.
Console> (enable)
```

---

**Related Commands**

**clear security acl capture-ports**  
**show security acl capture-ports**

# set security acl ip

Use the **set security acl ip** command set to create a new entry in a standard IP VACL and append the new entry at the end of the VACL.

```
set security acl ip {acl_name} {permit | deny} {src_ip_spec} [before editbuffer_index |
modify editbuffer_index] [log]
```

```
set security acl ip {acl_name} [permit | deny] arp
```

```
set security acl ip {acl_name} {permit | deny | redirect {adj_name | mod_num/port_num}}
{protocol} {src_ip_spec} {dest_ip_spec} [precedence precedence] [tos tos] [fragment]
[capture] [before editbuffer_index | modify editbuffer_index] [log]
```

```
set security acl ip {acl_name} {permit | deny | redirect {mod_num/port_num}} [ip]
{src_ip_spec} {dest_ip_spec} [precedence precedence] [tos tos] [fragment] [capture]
[before editbuffer_index | modify editbuffer_index] [log]
```

```
set security acl ip {acl_name} {permit | deny | redirect {mod_num/port_num}} [icmp | 1]
{src_ip_spec} {dest_ip_spec} [icmp_type] [icmp_code] | [icmp_message]
[precedence precedence] [tos tos] [fragment] [capture] [before editbuffer_index |
modify editbuffer_index] [log]
```

```
set security acl ip {acl_name} {permit | deny | redirect {mod_num/port_num}} [tcp | 6]
{src_ip_spec} [operator port [port]] {dest_ip_spec} [operator port [port]] [established]
[precedence precedence] [tos tos] [fragment] [capture] [before editbuffer_index |
modify editbuffer_index] [log]
```

```
set security acl ip {acl_name} {permit | deny | redirect {mod_num/port_num}} [udp | 17]
{src_ip_spec} [operator port [port]] {dest_ip_spec} [operator port [port]]
[precedence precedence] [tos tos] [fragment] [capture] [before editbuffer_index |
modify editbuffer_index] [log]
```

## Syntax Description

<i>acl_name</i>	Unique name that identifies the lists to which the entry belongs.
<b>permit</b>	Keyword to allow traffic from the source IP address.
<b>deny</b>	Keyword to block traffic from the source IP address.
<i>src_ip_spec</i>	Source IP address and the source mask. See the “Usage Guidelines” section for the format.
<b>before</b> <i>editbuffer_index</i>	(Optional) Keyword and variable to insert the new ACE in front of another ACE.
<b>modify</b> <i>editbuffer_index</i>	(Optional) Keyword and variable to replace an ACE with the new ACE.
<b>log</b>	(Optional) Keyword to log denied packets.
<b>arp</b>	Keyword to specify ARP.
<b>redirect</b>	Keyword to specify to which switched ports the packet is redirected.
<i>mod_num/port_num</i>	Number of the module and port.
<i>adj_name</i>	Name of the adjacency table entry.

<i>protocol</i>	Keyword or number of an IP protocol; valid numbers are from <b>0</b> to <b>255</b> representing an IP protocol number. See the “Usage Guidelines” section for the list of valid keywords.
<i>dest_ip_spec</i>	Destination IP address and the destination mask. See the “Usage Guidelines” section for the format.
<b>precedence</b> <i>precedence</i>	(Optional) Keyword and variable to specify the precedence level; valid values are from <b>0</b> to <b>7</b> or by name. See the “Usage Guidelines” section for a list of valid names.
<b>tos</b> <i>tos</i>	(Optional) Keyword and variable to specify the type of service level; valid values are from <b>0</b> to <b>15</b> or by name. See the “Usage Guidelines” section for a list of valid names.
<b>fragment</b>	(Optional) Keyword to filter IP traffic that carries fragments.
<b>capture</b>	(Optional) Keyword to specify packets are switched normally and captured; <b>permit</b> must also be enabled.
<b>ip</b>	(Optional) Keyword to match any Internet Protocol packet.
<b>icmp</b>   <b>1</b>	(Optional) Keyword or number to match ICMP packets.
<i>icmp-type</i>	(Optional) ICMP message type name or a number; valid values are from <b>0</b> to <b>255</b> . See the “Usage Guidelines” section for a list of valid names.
<i>icmp-code</i>	(Optional) ICMP message code name or a number; valid values are from <b>0</b> to <b>255</b> . See the “Usage Guidelines” section for a list of valid names.
<i>icmp-message</i>	(Optional) ICMP message type name or ICMP message type and code name. See the “Usage Guidelines” section for a list of valid names.
<b>tcp</b>   <b>6</b>	(Optional) Keyword or number to match TCP packets.
<i>operator</i>	(Optional) Operands; valid values include <b>lt</b> (less than), <b>gt</b> (greater than), <b>eq</b> (equal), <b>neq</b> (not equal), and <b>range</b> (inclusive range).
<i>port</i>	(Optional) Number or name of a TCP or UDP port; valid port numbers are from <b>0</b> to <b>65535</b> . See the “Usage Guidelines” section for a list of valid names.
<b>established</b>	(Optional) Keyword to specify an established connection; used only for TCP protocol.
<b>udp</b>   <b>17</b>	(Optional) Keyword or number to match UDP packets.

**Defaults**

There are no default ACLs and no default ACL-VLAN mappings. By default, ARP is enabled.

**Command Types**

Switch command.

**Command Modes**

Privileged.

**Usage Guidelines**

Configurations you make by entering this command are saved to NVRAM and hardware only after you enter the **commit** command. Enter ACEs in batches and then enter the **commit** command to save them in NVRAM and in the hardware.

The **arp** keyword is supported on switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2). If you use the **arp** keyword, this is supported on a per-ACL basis only; either ARP is allowed or ARP is denied.

If you use the **fragment** keyword in an ACE, this ACE applies to nonfragmented traffic and to the fragment with offset equal to zero in a fragmented flow.

A fragmented ACE that permits Layer 4 traffic from host A to host B also permits fragmented traffic from host A to host B regardless of the Layer 4 port.

If you use the **capture** keyword, the ports that capture the traffic and transmit out are specified by entering the **set security acl capture-ports** command.

When you enter the ACL name, follow these naming conventions:

- Maximum of 32 characters long and may include a-z, A-Z, 0-9, the dash character (-), the underscore character (\_), and the period character (.)
- Must start with an alpha character and must be unique across all ACLs of all types
- Case sensitive
- Cannot be a number
- Must not be a keyword; keywords to avoid are all, default-action, map, help, and editbuffer

When you specify the source IP address and the source mask, use the form *source\_ip\_address source\_mask* and follow these guidelines:

- The *source\_mask* is required; 0 indicates a care bit, 1 indicates a don't-care bit.
- Use a 32-bit quantity in four-part dotted-decimal format.
- Use the keyword **any** as an abbreviation for a *source* and *source-wildcard* of 0.0.0.0 255.255.255.255.
- Use **host** source as an abbreviation for a *source* and *source-wildcard* of source 0.0.0.0.

When you enter a destination IP address and the destination mask, use the form *destination\_ip\_address destination\_mask*. The destination mask is required.

- Use a 32-bit quantity in a four-part dotted-decimal format.
- Use the keyword **any** as an abbreviation for a *source* and *source-wildcard* of 0.0.0.0 255.255.255.255.
- Use **host/source** as an abbreviation for a *destination* and *destination-wildcard* of destination 0.0.0.0.

The **log** keyword is an option of **deny** only. If you want to change an existing VACL configuration to **deny** with **log**, you must first clear the VACL and then set it again.

The **log** keyword is supported on systems configured with Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

Valid names for *precedence* are critical, flash, flash-override, immediate, internet, network, priority, and routine.

Valid names for *tos* are max-reliability, max-throughput, min-delay, min-monetary-cost, and normal.



Valid *protocol* keywords include **icmp** (1), **ip**, **ipinip** (4), **tcp** (6), **udp** (17), **igrp** (9), **eigrp** (88), **gre** (47), **nos** (94), **ospf** (89), **ahp** (51), **esp** (50), **pcp** (108), and **pim** (103). The IP number is displayed in parentheses. Use the keyword **ip** to match any Internet Protocol.

ICMP packets that are matched by ICMP message type can also be matched by the ICMP message code.

Valid names for *icmp\_type* and *icmp\_code* are administratively-prohibited, alternate-address, conversion-error, dod-host-prohibited, dod-net-prohibited, echo, echo-reply, general-parameter-problem, host-isolated, host-precedence-unreachable, host-redirect, host-tos-redirect, host-tos-unreachable, host-unknown, host-unreachable, information-reply, information-request, mask-reply, mask-request, mobile-redirect, net-redirect, net-tos-redirect, net-tos-unreachable, net-unreachable, network-unknown, no-room-for-option, option-missing, packet-too-big, parameter-problem, port-unreachable, precedence-unreachable, protocol-unreachable, reassembly-timeout, redirect, router-advertisement, router-solicitation, source-quench, source-route-failed, time-exceeded, timestamp-reply, timestamp-request, traceroute, ttl-exceeded, and unreachable.

If the operator is positioned after the source and source-wildcard, it must match the source port. If the operator is positioned after the destination and destination-wildcard, it must match the destination port. The range operator requires two port numbers. All other operators require one port number.

TCP port names can be used only when filtering TCP. Valid names for TCP ports are bgp, chargen, daytime, discard, domain, echo, finger, ftp, ftp-data, gopher, hostname, irc, klogin, kshell, lpd, nntp, pop2, pop3, smtp, sunrpc, syslog, tacacs-ds, talk, telnet, time, uucp, whois, and www.

UDP port names can be used only when filtering UDP. Valid names for UDP ports are biff, bootpc, bootps, discard, dns, dnsix, echo, mobile-ip, nameserver, netbios-dgm, netbios-ns, ntp, rip, snmp, snmptrap, sunrpc, syslog, tacacs-ds, talk, tftp, time, who, and xdmcp.

The number listed with the protocol type is the layer protocol number (for example, **udp** | 17).

If no layer protocol number is entered, you can enter the following syntax:

```
set security acl ip {acl_name} {permit | deny} {src_ip_spec} [before editbuffer_index |
  modify editbuffer_index]
```

If a Layer 4 protocol is specified, you can enter the following syntax:

```
set security acl ip {acl_name} {permit | deny | redirect mod_num/port_num} {protocol}
  {src_ip_spec} {dest_ip_spec} [precedence precedence] [tos tos] [capture]
  [before editbuffer_index | modify editbuffer_index]
```

For IP, you can enter the following syntax:

```
set security acl ip {acl_name} {permit | deny | redirect {mod_num/port_num}} [ip]
  {src_ip_spec} {dest_ip_spec} [precedence precedence] [tos tos] [capture]
  [before editbuffer_index | modify editbuffer_index]
```

For ICMP, you can enter the following syntax:

```
set security acl ip {acl_name} {permit | deny | redirect {mod_num/port_num}} [icmp | 1]
  {src_ip_spec} {dest_ip_spec} [icmp_type] [icmp_code] | [icmp_message]
  [precedence precedence] [tos tos] [capture] [before editbuffer_index |
  modify editbuffer_index]
```

For TCP, you can use the following syntax:

```
set security acl ip {acl_name} {permit | deny | redirect {mod_num/port_num}} [tcp | 6]
  {src_ip_spec} [operator port [port]] {dest_ip_spec} [operator port [port]] [established]
  [precedence precedence] [tos tos] [capture] [before editbuffer_index |
  modify editbuffer_index]
```

For UDP, you can use the following syntax:

```
set security acl ip {acl_name} {permit | deny | redirect {mod_num/port_num}} [udp | 17]
  {src_ip_spec} [operator port [port]] {dest_ip_spec} [operator port [port]]
  [precedence precedence] [tos tos] [capture] [before editbuffer_index |
  modify editbuffer_index]
```

## Examples

These examples show different ways to use the **set security acl ip** commands to configure IP security ACL:

```
Console> (enable) set security acl ip IPACL1 deny 1.2.3.4 0.0.0.0
IPACL1 editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

```
Console> (enable) set security acl ip IPACL1 deny host 171.3.8.2 before 2
IPACL1 editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

```
Console> (enable) set security acl ip IPACL1 permit any any
IPACL1 editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

```
Console> (enable) set security acl ip IPACL1 redirect 3/1 ip 3.7.1.2 0.0.0.255 host
255.255.255.255 precedence 1 tos min-delay
IPACL1 editbuffer modified. Use 'commit' command to apply changes.
Console> (enable)
```

```
Console> (enable) set security acl ip IPACL1 permit ip host 60.1.1.1 host 60.1.1.98
capture
IPACL1 editbuffer modified. Use 'commit' command to apply changes.
```

## Related Commands

- [clear security acl](#)
- [clear security acl capture-ports](#)
- [clear security acl map](#)
- [commit](#)
- [show security acl](#)
- [show security acl capture-ports](#)
- [set security acl map](#)
- [set security acl capture-ports](#)

## set security acl ipx

Use the **set security acl ipx** command to create a new entry in a standard IPX VACL and to append the new entry at the end of the VACL.

```
set security acl ipx {acl_name} {permit | deny | redirect mod_num/port_num} {protocol}
  {src_net} [dest_net.dest_node] [[dest_net_mask.]dest_node_mask]] [capture]
  [before editbuffer_index | modify editbuffer_index]
```

Syntax Description	
<i>acl_name</i>	Unique name that identifies the list to which the entry belongs.
<b>permit</b>	Keyword to allow traffic from the specified source IPX address.
<b>deny</b>	Keyword to block traffic from the specified source IPX address.
<b>redirect</b>	Keyword to redirect traffic from the specified source IPX address.
<i>mod_num/port_num</i>	Number of the module and port.
<i>protocol</i>	Keyword or number of an IPX protocol; valid values are from <b>0</b> to <b>255</b> representing an IPX protocol number. See the “Usage Guidelines” section for a list of valid keywords and corresponding numbers.
<i>src_net</i>	Number of the network from which the packet is being sent. See the “Usage Guidelines” section for format guidelines.
<i>dest_net</i> .	(Optional) Number of the network from which the packet is being sent.
<i>.dest_node</i>	(Optional) Node on destination-network to which the packet is being sent.
<i>dest_net_mask</i> .	(Optional) Mask to be applied to the destination network. See the “Usage Guidelines” section for format guidelines.
<i>dest_node_mask</i>	(Optional) Mask to be applied to the destination-node. See the “Usage Guidelines” section for format guidelines.
<b>capture</b>	(Optional) Keyword to specify packets are switched normally and captured.
<b>before</b> <i>editbuffer_index</i>	(Optional) Keyword and variable to insert the new ACE in front of another ACE.
<b>modify</b> <i>editbuffer_index</i>	(Optional) Keyword and variable to replace an ACE with the new ACE.

**Defaults** There are no default ACLs and no default ACL-VLAN mappings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

Configurations you make by entering this command are saved to NVRAM and hardware only after you enter the **commit** command. Enter ACEs in batches and then enter the **commit** command to save all of them in NVRAM and in the hardware.

If you use the **capture** keyword, the ports that capture the traffic and transmit out are specified by entering the **set security acl capture-ports** command.

When you enter the ACL name, follow these naming conventions:

- Maximum of 32 characters long and may include a-z, A-Z, 0-9, the dash character (-), the underscore character (\_), and the period character (.)
- Must start with an alpha character and must be unique across all ACLs of all types
- Case sensitive
- Cannot be a number
- Must not be a keyword; keywords to avoid are all, default-action, map, help, and editbuffer

Valid *protocol* keywords include **nep** (17), **netbios** (20), **rip** (1), **sap** (4), and **spx** (5).

The *src\_net* and *dest\_net* variables are eight-digit hexadecimal numbers that uniquely identify network cable segments. When you specify the *src\_net* or *dest\_net*, use the following guidelines:

- It can be a number in the range 0 to FFFFFFFF. A network number of -1 or **any** matches all networks.
- You do not need to specify leading zeros in the network number. For example, for the network number 000000AA, you can enter AA.

The *.dest\_node* is a 48-bit value represented by a dotted triplet of 4-digit hexadecimal numbers (xxxx.xxxx.xxxx).

The *dest\_net\_mask* is an eight-digit hexadecimal mask. Place ones in the bit positions you want to mask. The mask must be immediately followed by a period, which must in turn be immediately followed by the destination-node-mask. You can enter this value only when *dest\_node* is specified.

The *dest\_node\_mask* is a 48-bit value represented as a dotted triplet of 4-digit hexadecimal numbers (xxxx.xxxx.xxxx). Place ones in the bit positions you want to mask. You can enter this value only when *dest\_node* is specified.

The *dest\_net\_mask* is an eight-digit hexadecimal number that uniquely identifies the network cable segment. It can be a number in the range 0 to FFFFFFFF. A network number of -1 or **any** matches all networks. You do not need to specify leading zeros in the network number. For example, for the network number 000000AA, you can enter AA. Following are *dest\_net\_mask* examples:

- 123A
- 123A.1.2.3
- 123A.1.2.3 ffff.fff.fff
- 1.2.3.4 ffff.fff.fff

Use the **show security acl** command to display the list.

---

**Examples**

This example shows how to block traffic from a specified source IPX address:

```
Console> (enable) set security acl ipx IPXACL1 deny 1.a  
IPXACL1 editbuffer modified. Use 'commit' command to apply changes.  
Console> (enable)
```

This example shows how to deny traffic from hosts in specific subnet (10.1.2.0/8):

```
Console> (enable) set security acl ipx SERVER deny ip 10.1.2.0 0.0.0.255 host 10.1.1.100  
IPXACL1 editbuffer modified. Use 'commit' command to apply changes.  
Console> (enable)
```

---

**Related Commands**

- [clear security acl](#)
- [clear security acl capture-ports](#)
- [clear security acl map](#)
- [commit](#)
- [show security acl](#)
- [show security acl capture-ports](#)
- [set security acl map](#)
- [set security acl capture-ports](#)

# set security acl log

Use the **set security acl log** command set to configure the security ACL log table.

```
set security acl log maxflow max_number
```

```
set security acl log ratelimit pps
```

Syntax Description		
<b>maxflow</b> <i>max_number</i>	Keyword and variable to specify the maximum flow pattern number in packets per second; valid values are from <b>256</b> to <b>2048</b> .	
<b>ratelimit</b> <i>pps</i>	Keyword and variable to specify the redirect rate in packets per second; valid values are from <b>500</b> to <b>5000</b> .	

**Defaults** The default *max\_number* is 500 pps and the default *ratelimit* is 2500 pps.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The command is supported on systems configured with Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

The **set security acl log maxflow** command tries to allocate a new log table based on the maximum flow pattern number to store logged packet information. If successful, the new buffer replaces the old one and all flows in the old table are cleared. If either memory is not enough or the maximum number is over the limit, an error message is displayed and the command is dropped.

The **set security acl log ratelimit** command tries to set the redirect rate in packets per second. If the configuration is over the range, the command is discarded and the range is displayed on the console.

**Examples** This example shows how to set the maximum flow:

```
Console> (enable) set security acl log maxflow 322
Log table size set to 322 flow entries.
Console> (enable)
```

This example shows how to set the rate limit:

```
Console> (enable) set security acl log ratelimit 3444
Max logging eligible packet rate set to 3444pps.
Console> (enable)
```

**Related Commands**

- [clear security acl log flow](#)
- [set security acl log](#)
- [show security acl log](#)

## set security acl mac

Use the **set security acl mac** command to create a new entry in a non-IP or non-IPX protocol VACL and to append the new entry at the end of the VACL.

```
set security acl mac {acl_name} {permit | deny} {src_mac_addr_spec}
  {dest_mac_addr_spec} [ether-type] [capture] [before editbuffer_index |
  modify editbuffer_index]
```

Syntax Description	
<i>acl_name</i>	Unique name that identifies the list to which the entry belongs.
<b>permit</b>	Keyword to allow traffic from the specified source MAC address.
<b>deny</b>	Keyword to block traffic from the specified source MAC address.
<i>src_mac_addr_spec</i>	Source MAC address and mask in the form <i>source_mac_address source_mac_address_mask</i> .
<i>dest_mac_addr_spec</i>	Destination MAC address and mask.
<i>ether-type</i>	(Optional) Number or name that matches the ethertype for Ethernet-encapsulated packets; valid values are <b>0x0600</b> , <b>0x0601</b> , <b>0x0BAD</b> , <b>0x0BAF</b> , <b>0x6000-0x6009</b> , <b>0x8038-0x8042</b> , <b>0x809b</b> , and <b>0x80f3</b> . See the “Usage Guidelines” section for a list of valid names.
<b>capture</b>	(Optional) Keyword to specify packets are switched normally and captured.
<b>before</b> <i>editbuffer_index</i>	(Optional) Keyword and variable to insert the new ACE in front of another ACE.
<b>modify</b> <i>editbuffer_index</i>	(Optional) Keyword and variable to replace an ACE with the new ACE.

**Defaults** There are no default ACLs and no default ACL-VLAN mappings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Configurations you make by entering this command are saved to NVRAM and hardware only after you enter the **commit** command. Enter ACEs in batches and then enter the **commit** command to save all of them in NVRAM and in the hardware.

If you use the **capture** keyword, the ports that capture the traffic and transmit out are specified by entering the **set security acl capture-ports** command.

When you enter the ACL name, follow these naming conventions:

- Maximum of 32 characters long and may include a-z, A-Z, 0-9, the dash character (-), the underscore character (\_), and the period character (.)
- Must start with an alpha character and must be unique across all ACLs of all types

- Case sensitive
- Cannot be a number
- Must not be a keyword; keywords to avoid are all, default-action, map, help, and editbuffer

The *src\_mac\_addr\_spec* is a 48-bit source MAC address and mask and entered in the form of *source\_mac\_address source\_mac\_address\_mask* (for example, 08-11-22-33-44-55 ff-ff-ff-ff-ff). Place ones in the bit positions you want to mask. When you specify the *src\_mac\_addr\_spec*, follow these guidelines:

- The *source\_mask* is required; 0 indicates a care bit, 1 indicates a don't-care bit.
- Use a 32-bit quantity in four-part dotted-decimal format.
- Use the keyword **any** as an abbreviation for a *source* and *source-wildcard* of 0.0.0.0 255.255.255.255.
- Use **host** source as an abbreviation for a *source* and *source-wildcard* of source 0.0.0.0.

The *dest\_mac\_spec* is a 48-bit destination MAC address and mask and entered in the form of *dest\_mac\_address dest\_mac\_address\_mask* (for example, 08-00-00-00-02-00/ff-ff-ff-00-00-00). Place ones in the bit positions you want to mask. The destination mask is mandatory. When you specify the *dest\_mac\_spec*, use the following guidelines:

- Use a 48-bit quantity in 6-part dotted-hexadecimal format for a source address and mask.
- Use the keyword **any** as an abbreviation for a *source* and *source-wildcard* of 0-0-0-0-0-0-0 ff-ff-ff-ff-ff-ff.
- Use **host** source as an abbreviation for a *destination* and *destination-wildcard* of destination 0-0-0-0-0-0.

Valid names for ethertypes (and corresponding numbers) are Ethertalk (0x809B), AARP (0x8053), dec-mop-dump (0x6001), dec-mop-remote-console (0x6002), dec-phase-iv (0x6003), dec-lat (0x6004), dec-diagnostic-protocol (0x6005), dec-lavc-sca (0x6007), dec-amber (0x6008), dec-mumps (0x6009), dec-lanbridge (0x8038), dec-dsm (0x8039), dec-netbios (0x8040), dec-msdos (0x8041), banyan-vines-echo (0x0baf), xerox-ns-idp (0x0600), and xerox-address-translation (0x0601).

Use the **show security acl** command to display the list.

---

## Examples

This example shows how to block traffic to an IP address:

```
Console> (enable) set security acl mac MACACL1 deny 01-02-02-03-04-05
MACACL1 editbuffer modified. User 'commit' command to apply changes.
Console> (enable)
```

---

## Related Commands

**clear security acl**  
**clear security acl capture-ports**  
**clear security acl map**  
**commit**  
**show security acl**  
**show security acl capture-ports**  
**set security acl map**  
**set security acl capture-ports**



# set security acl map

Use the **set security acl map** command to map an existing VACL to a VLAN.

```
set security acl map acl_name vlan
```

Syntax Description	<i>acl_name</i>	Unique name that identifies the list to which the entry belongs.
	<i>vlan</i>	Number of the VLAN to be mapped to the VACL; valid values are from <b>1 to 1005</b> and from <b>1025 to 4094</b> .

**Defaults** There are no default ACLs and no default ACL-VLAN mappings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Configurations you make by entering this command are saved in NVRAM. This command *does not* require that you enter the **commit** command. Each VLAN can be mapped to only one ACL of each type (IP, IPX, and MAC). An ACL can be mapped to a VLAN only after you have committed the ACL.

When you enter the ACL name, follow these naming conventions:

- Maximum of 32 characters long and may include a-z, A-Z, 0-9, the dash character (-), the underscore character (\_), and the period character (.)
- Must start with an alpha character and must be unique across all ACLs of all types
- Case sensitive
- Cannot be a number
- Must not be a keyword; keywords to avoid are all, default-action, map, help, and editbuffer



**Caution**

Use the **copy** command to save the ACL configuration to Flash memory.

**Examples**

This example shows how to map an existing VACL to a VLAN:

```
Console> (enable) set security acl map IPACL1 1
ACL IPACL1 mapped to vlan 1
Console> (enable)
```

This example shows the output if you try to map an ACL that has not been committed:

```
Console> (enable) set security acl map IPACL1 1
Commit ACL IPACL1 before mapping.
Console> (enable)
```

This example shows the output if you try to map an ACL that is already mapped to a VLAN for the ACL type (IP, IPX, or MAC):

```
Console> (enable) set security acl map IPACL2 1
Mapping for this type already exists for this VLAN.
Console> (enable)
```

---

**Related Commands**

**clear security acl**  
**clear security acl map**  
**commit**  
**show security acl**

## set snmp access

Use the **set snmp access** command set to define the access rights of an SNMP group.

```
set snmp access [-hex] {groupname} {security-model {v1 | v2c}}
[read [-hex] {readview}] [write [-hex] {writeview}] [notify [-hex] {notifyview}]
[volatile | nonvolatile]
```

```
set snmp access [-hex] {groupname} {security-model v3 {noauthentication |
authentication | privacy}} [read [-hex] {readview}] [write [-hex] {writeview}]
[notify [-hex] {notifyview}] [context [-hex] contextname [exact | prefix]] [volatile |
nonvolatile]
```

Syntax Description	
<b>-hex</b>	(Optional) Keyword to display the <i>groupname</i> , <i>readview</i> , <i>writeview</i> , <i>notifyview</i> , and <i>contextname</i> in a hexadecimal format.
<i>groupname</i>	Name of the SNMP group.
<b>security-model v1   v2c</b>	Keywords to specify security-model v1 or v2c.
<b>read</b> <i>readview</i>	(Optional) Keyword and variable to specify the name of the view that allows you to see the MIB objects.
<b>write</b> <i>writeview</i>	(Optional) Keyword and variable to specify the name of the view that allows you to configure the contents of the agent.
<b>notify</b> <i>notifyview</i>	(Optional) Keyword and variable to specify the name of the view that allows you to send a trap about MIB objects.
<b>v3</b>	Keyword to specify security model v3.
<b>noauthentication</b>	Keyword to specify security model is not set to use authentication protocol.
<b>authentication</b>	Keyword to specify the type of authentication protocol.
<b>privacy</b>	Keyword to specify the messages sent on behalf of the user are protected from disclosure.
<b>volatile</b>	(Optional) Keyword to specify that the storage type is defined as temporary memory and the content is deleted if the device is turned off.
<b>nonvolatile</b>	(Optional) Keyword to specify that the storage type is defined as persistent memory and the content remains after the device is turned off and on again.
<b>context</b> <i>contextname</i>	(Optional) Keyword and variable to specify the name of the context string and the way to match the context string; maximum of 32 characters.
<b>exact</b>	(Optional) Keyword to specify that an exact match between the <i>contextname</i> and the value of <code>vacmAccessContextPrefix</code> is required to select this entry.
<b>prefix</b>	(Optional) Keyword to specify that only a match between <code>vacmAccessContextPrefix</code> and the starting portion of <i>contextname</i> is required to select this entry.

---

**Defaults**

The defaults are as follows:

- storage type is **nonvolatile**.
- **read** *readview* is Internet OID space.
- **write** *writeview* is NULL OID.
- **notify** *notifyview* is NULL OID.
- **context** *contextname* is a NULL string.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

If you use special characters for *groupname*, *readview*, *writeview*, and *notifyview* (nonprintable delimiters for these parameters), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

*readview* is assumed to be every object belonging to the Internet (1.3.6.1) OID space; you can use the read option to override this state.

For *writeview*, you must also configure write access.

For *notifyview*, if a view is specified, any notifications in that view are sent to all users associated with the group (an SNMP server host configuration must exist for the user).

For *contextname*, the string is treated as either a full context name or the prefix of a context name, depending on whether you enter the **exact** or **prefix** keyword. If you enter the **prefix** keyword, this allows you to enter a simple form of wildcarding. For example, if you enter a *contextname* of *vlan*, *vlan-1* and *vlan-100* will be selected.

If you do not enter a context name, a NULL context string is used.

---

**Examples**

This example shows how to set the SNMP access rights for a group:

```
Console> (enable) set snmp access cisco-group security-model v3 authentication
SNMP access group was set to cisco-group version v3 level authentication, readview
internet, nonvolatile.
Console> (enable)
```

---

**Related Commands**

[clear snmp access](#)  
[show snmp access](#)  
[show snmp context](#)

# set snmp community

Use the **set snmp community** command to set SNMP communities and associated access types.

```
set snmp community { read-only | read-write | read-write-all } [community_string]
```

<b>Syntax Description</b>	<b>read-only</b>	Keyword to assign read-only access to the specified SNMP community.
	<b>read-write</b>	Keyword to assign read-write access to the specified SNMP community.
	<b>read-write-all</b>	Keyword to assign read-write access to the specified SNMP community.
	<i>community_string</i>	(Optional) Name of the SNMP community.

**Defaults** The default is the following communities and access types are defined:

- public—**read-only**
- private—**read-write**
- secret—**read-write-all**

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

There are three configurable SNMP communities, one for each access type. If you do not specify the community string, the community string configured for that access type is cleared.

To support the access types, you also need to configure four MIB tables: vacmContextTable, vacmSecurityToGroupTable, vacmAccessTable, and vacmViewTreeFamilyTable. Use the **clear config snmp** command to reset these tables to the default values.

**Examples** This example shows how to set read-write access to the SNMP community called yappledapple:

```
Console> (enable) set snmp community read-write yappledapple
SNMP read-write community string set to yappledapple.
Console> (enable)
```

This example shows how to clear the community string defined for read-only access:

```
Console> (enable) set snmp community read-only
SNMP read-only community string cleared.
Console> (enable)
```

■ set snmp community

---

**Related Commands**

[clear config](#)  
[clear snmp community](#)  
[show snmp](#)  
[show snmp community](#)

# set snmp extendedrmon netflow

Use the **set snmp extendedrmon netflow** command to enable or disable the SNMP extended RMON support for the NAM module.

```
set snmp extendedrmon netflow {enable | disable} {mod}
```

Syntax Description	enable	Keyword to enable the extended RMON support.
	disable	Keyword to disable the extended RMON support.
	mod	Module number of the extended RMON NAM.

**Defaults** The default is SNMP-extended RMON NetFlow is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to enable SNMP-extended RMON NetFlow support:

```
Console> (enable) set snmp extendedrmon netflow enable 2
Snm extended RMON netflow enabled
Console> (enable)
```

This example shows how to disable SNMP-extended RMON NetFlow support:

```
Console> (enable) set snmp extendedrmon netflow disable 2
Snm extended RMON netflow disabled
Console> (enable)
```

This example shows the response when the SNMP-extended RMON NetFlow feature is not supported:

```
Console> (enable) set snmp extendedrmon enable 4
NAM card is not installed.
Console> (enable)
```

**Related Commands** [set snmp rmon](#)  
[show snmp](#)

## set snmp group

Use the **set snmp group** command to establish the relationship between an SNMP group and a user with a specific security model.

```
set snmp group [-hex] {groupname} user [-hex] {username}
               {security-model {v1 | v2c | v3}} [volatile | nonvolatile]
```

Syntax Description		
<b>-hex</b>	(Optional) Keyword to display the <i>groupname</i> and <i>username</i> in a hexadecimal format.	
<i>groupname</i>	Name of the SNMP group that defines an access control; the maximum length is 32 bytes.	
<b>user</b>	Keyword to specify the SNMP group username.	
<i>username</i>	Name of the SNMP user that belongs to the SNMP group; the maximum length is 32 bytes.	
<b>security-model</b> <b>v1   v2c   v3</b>	Keywords to specify security-model v1, v2c, or v3.	
<b>volatile</b>	(Optional) Keyword to specify that the storage type is defined as temporary memory and the content is deleted if the device is turned off.	
<b>nonvolatile</b>	(Optional) Keyword to specify that the storage type is defined as persistent memory and the content remains after the device is turned off and on again.	

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use special characters for *groupname* or *username* (nonprintable delimiters for these parameters), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.



---

**Examples**

This example shows how to set the SNMP group:

```
Console> (enable) set snmp group cisco-group user joe security-model v3
SNMP group was set to cisco-group user joe and version v3,nonvolatile.
Console> (enable)
```

---

**Related Commands**

[clear snmp group](#)  
[show snmp group](#)

# set snmp notify

Use the **set snmp notify** command to set the notifyname entry in the snmpNotifyTable and the notifytag entry in the snmpTargetAddrTable.

```
set snmp notify [-hex] {notifyname} tag [-hex] {notifytag}
               [trap | inform] [volatile | nonvolatile]
```

<b>Syntax Description</b>	<b>-hex</b>	(Optional) Keyword to display the notifyname and notifytag in a hexadecimal format.
	<i>notifyname</i>	Identifier to index the snmpNotifyTable.
	<b>tag</b>	Keyword to specify the tag name in the taglist.
	<i>notifytag</i>	Name of entries in the snmpTargetAddrTable.
	<b>trap</b>	(Optional) Keyword to specify all messages that contain snmpv2-Trap PDUs.
	<b>inform</b>	(Optional) Keyword to specify all messages that contain InfoRequest PDUs.
	<b>volatile</b>	(Optional) Keyword to specify that the storage type is defined as temporary memory and the content is deleted if the device is turned off.
	<b>nonvolatile</b>	(Optional) Keyword to specify that the storage type is defined as persistent memory and the content remains after the device is turned off and on again.

**Defaults** The defaults are storage type is **volatile** and notify type is **trap**.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use special characters for the *notifyname* and *notifytag* (nonprintable delimiters for these parameters), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

**Examples** This example shows how to set the SNMP notify for a specific notifyname:

```
Console> (enable) set snmp notify hello tag world inform
SNMP notify name was set to hello with tag world notifyType inform, and storageType
nonvolatile.
Console> (enable)
```

**Related Commands** [clear snmp notify](#)  
[show snmp notify](#)

# set snmp rmon

Use the **set snmp rmon** command to enable or disable SNMP RMON support.

```
set snmp rmon {enable | disable}
```

<b>Syntax Description</b>	<table border="1"> <tr> <td><b>enable</b></td> <td>Keyword to activate SNMP RMON support.</td> </tr> <tr> <td><b>disable</b></td> <td>Keyword to deactivate SNMP RMON support.</td> </tr> </table>	<b>enable</b>	Keyword to activate SNMP RMON support.	<b>disable</b>	Keyword to deactivate SNMP RMON support.
<b>enable</b>	Keyword to activate SNMP RMON support.				
<b>disable</b>	Keyword to deactivate SNMP RMON support.				
<b>Defaults</b>	The default is RMON support is disabled.				
<b>Command Types</b>	Switch command.				
<b>Command Modes</b>	Privileged.				
<b>Usage Guidelines</b>	<p>This command is not supported by the NAM.</p> <p>RMON statistics are collected on a segment basis.</p> <p>The RMON feature deinstalls all of the domains for all of the interfaces on an Ethernet module that has been removed from the system.</p> <p>When you enable RMON, the supported RMON groups for Ethernet ports are Statistics, History, Alarms, and Events as specified in RFC 1757.</p> <p>Use of this command requires a separate software license.</p>				
<b>Examples</b>	<p>This example shows how to enable RMON support:</p> <pre>Console&gt; (enable) set snmp rmon enable SNMP RMON support enabled. Console&gt; (enable)</pre> <p>This example shows how to disable RMON support:</p> <pre>Console&gt; (enable) set snmp rmon disable SNMP RMON support disabled. Console&gt; (enable)</pre>				
<b>Related Commands</b>	<a href="#">show port counters</a>				

# set snmp rmonmemory

Use the **set snmp rmonmemory** command to set the memory usage limit in percentage.

**set snmp rmonmemory** *percentage*

<b>Syntax Description</b>	<i>percentage</i> Memory usage limit; see the “Usage Guidelines” section for additional information.
---------------------------	--

<b>Defaults</b>	The default is 85 percent.
-----------------	----------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	<p>This command is not supported by the NAM.</p> <p>When using this command, setting the percentage value to 85 does not mean that RMON can use 85 percent of memory, it means that you cannot create new RMON entries or restore entries from the NVRAM if the memory usage exceeds 85 percent.</p> <p>If you expect the device to run other sessions such as Telnet, a lower value should be set to the memory limit. Otherwise, the new Telnet sessions may fail because the available memory is not enough.</p>
-------------------------	---

<b>Examples</b>	This example shows how to set the memory usage limit:
-----------------	---

```
Console> (enable) set snmp rmonmemory 90
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show snmp rmonmemory</a>
-------------------------	--------------------------------------

## set snmp targetaddr

Use the **set snmp targetaddr** command to configure the SNMP target address entries in the snmpTargetAddressTable.

```
set snmp targetaddr [-hex] {addrname} param [-hex] {paramsname} {ipaddr}
[udpport {port}] [timeout {value}] [retries {value}] [volatile | nonvolatile]
[taglist {[-hex] tag}] [[-hex] tag tagvalue]
```

Syntax Description		
<b>-hex</b>	(Optional) Keyword to display <i>addrname</i> , <i>paramsname</i> , <i>tagvalue</i> , and <i>tag</i> in a hexadecimal format.	
<i>addrname</i>	Unique identifier to index the snmpTargetAddrTable; the maximum length is 32 bytes.	
<b>param</b>	Keyword to specify an entry in the snmpTargetParamsTable that provides parameters to be used when generating a message to the target; the maximum length is 32 bytes.	
<i>paramsname</i>	Entry in the snmpTargetParamsTable; the maximum length is 32 bytes.	
<i>ipaddr</i>	IP address of the target.	
<b>udpport</b> <i>port</i>	(Optional) Keyword and variable to specify which UDP port of the target host to use.	
<b>timeout</b> <i>value</i>	(Optional) Keyword and variable to specify the number of timeouts.	
<b>retries</b> <i>value</i>	(Optional) Keyword and variable to specify the number of retries.	
<b>volatile</b>	(Optional) Keyword to specify that the storage type is defined as temporary memory and the content is deleted if the device is turned off.	
<b>nonvolatile</b>	(Optional) Keyword to specify that the storage type is defined as persistent memory and the content remains after the device is turned off and on again.	
<b>taglist</b> <i>tag</i>	(Optional) Keyword and variable to specify a tag name in the taglist.	
<b>tag</b> <i>tagvalue</i>	(Optional) Keyword and variable to specify the tag name.	

### Defaults

The defaults are as follows:

- storage type is **nonvolatile**.
- **udpport** is 162.
- **timeout** is 1500.
- **retries** is 3.
- **taglist** is NULL.

### Command Types

Switch command.

**set snmp targetaddr****Command Modes**

Privileged.

**Usage Guidelines**

If you use special characters for the *addrname*, *paramsname*, *tag*, and *tagvalue* (nonprintable delimiters for these parameters), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

The maximum *tagvalue* and *taglist* length is 255 bytes.

**Examples**

This example shows how to set the target address in the snmpTargetAddressTable:

```
Console> (enable) set snmp targetaddr foo param bar 10.1.2.4 udp 160 timeout 10 retries 3
taglist tag1 tag2 tag3
SNMP targetaddr name was set to foo with param bar ipAddr 10.1.2.4, udpport 160, timeout
10, retries 3, storageType nonvolatile with taglist tag1 tag2 tag3.
Console> (enable)
```

**Related Commands**

**clear snmp targetaddr**  
**show snmp targetaddr**

## set snmp targetparams

Use the **set snmp targetparams** command set to configure the SNMP parameters used in the snmpTargetParamsTable when generating a message to a target.

```
set snmp targetparams [-hex] {paramsname} user [-hex] {username} {security-model {v1 | v2c}} {message-processing {v1 | v2c | v3}} [volatile | nonvolatile]
```

```
set snmp targetparams [-hex] {paramsname} user [-hex] {username} {security-model v3} {message-processing v3 {noauthentication | authentication | privacy}} [volatile | nonvolatile]
```

Syntax Description		
<b>-hex</b>	(Optional) Keyword to display the <i>paramsname</i> and <i>username</i> in a hexadecimal format.	
<i>paramsname</i>	Name of the parameter in the snmpTargetParamsTable; the maximum length is 32 bytes.	
<b>user</b>	Keyword to specify the SNMP group username.	
<i>username</i>	Name of the SNMP user that belongs to the SNMP group; the maximum length is 32 bytes.	
<b>security-model v1   v2c</b>	Keywords to specify security-model v1 or v2c.	
<b>message-processing v1   v2c   v3</b>	Keywords to specify the version number used by the message processing model.	
<b>security-model v3</b>	Keyword to specify security-model v3.	
<b>message-processing v3</b>	Keywords to specify v3 is used by the message-processing model.	
<b>noauthentication</b>	Keyword to specify the security model is not set to use the authentication protocol.	
<b>authentication</b>	Keyword to specify the type of authentication protocol.	
<b>privacy</b>	Keyword to specify the messages sent on behalf of the user are protected from disclosure.	
<b>volatile</b>	(Optional) Keyword to specify that the storage type is defined as temporary memory and the content is deleted if the device is turned off.	
<b>nonvolatile</b>	(Optional) Keyword to specify that the storage type is defined as persistent memory and the content remains after the device is turned off and on again.	

**Defaults** The default storage type is **volatile**.

**Command Types** Switch command.

**Command Modes** Privileged.

---

**Usage Guidelines**

If you use special characters for the *paramsname* and *username* (nonprintable delimiters for these parameters), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

---

**Examples**

This example shows how to set target parameters in the snmpTargetParamsTable:

```
Console> (enable) set snmp targetparams bar user joe security-model v3 message-processing
v3 authentication
SNMP target params was set to bar v3 authentication, message-processing v3, user joe
nonvolatile.
Console> (enable)
```

---

**Related Commands**

[clear snmp targetparams](#)  
[show snmp targetparams](#)



## set snmp trap

Use the **set snmp trap** command set to enable or disable the different SNMP traps on the system or to add an entry into the SNMP authentication trap receiver table.

```
set snmp trap {enable | disable} [all | auth | bridge | chassis | config | entity | entityfru |
envfan | envpower | envshutdown | ippermit | module | stpx | syslog | system |
vmpps | vtp]
```

```
set snmp trap rcvr_addr rcvr_community [port rcvr_port] [owner rcvr_owner] [index rcvr_index]
```

Syntax	Description
<b>enable</b>	Keyword to enable SNMP traps.
<b>disable</b>	Keyword to disable SNMP traps.
<b>all</b>	(Optional) Keyword to specify all trap types and port traps. See the “Usage Guidelines” section before using this option.
<b>auth</b>	(Optional) Keyword to specify the authenticationFailure trap from RFC 1157.
<b>bridge</b>	(Optional) Keyword to specify the newRoot and topologyChange traps from RFC 1493 (the BRIDGE-MIB).
<b>chassis</b>	(Optional) Keyword to specify the chassisAlarmOn and chassisAlarmOff traps from the CISCO-STACK-MIB.
<b>config</b>	(Optional) Keyword to specify the sysConfigChange trap from the CISCO-STACK-MIB.
<b>entity</b>	(Optional) Keyword to specify the entityMIB trap from the ENTITY-MIB.
<b>entityfru</b>	(Optional) Keyword to specify the entity field replaceable unit (FRU).
<b>envpower</b>	(Optional) Keyword to specify the environmental power.
<b>envshutdown</b>	(Optional) Keyword to specify the environmental shutdown.
<b>ippermit</b>	(Optional) Keyword to specify the IP Permit Denied access from the CISCO-STACK-MIB.
<b>module</b>	(Optional) Keyword to specify the moduleUp and moduleDown traps from the CISCO-STACK-MIB.
<b>stpx</b>	(Optional) Keyword to specify the STPX trap.
<b>syslog</b>	(Optional) Keyword to specify the syslog notification traps.
<b>system</b>	(Optional) Keyword to specify the system.
<b>vmpps</b>	(Optional) Keyword to specify the vmVmppsChange trap from the CISCO-VLAN-MEMBERSHIP-MIB.
<b>vtp</b>	(Optional) Keyword to specify the VTP from the CISCO-VTP-MIB.
<i>rcvr_addr</i>	IP address or IP alias of the system to receive SNMP traps.
<i>rcvr_community</i>	Community string to use when sending authentication traps.
<b>port</b> <i>rcvr_port</i>	(Optional) Keyword and variable to specify the UDP port and port number; valid values are from <b>0</b> to <b>65535</b> .

<b>owner</b> <i>rcvr_owner</i>	(Optional) Keyword and variable to specify the user who configured the settings for the SNMP trap; the valid value is a character string from 1 to 21 characters in length.
<b>index</b> <i>rcvr_index</i>	(Optional) Keyword and variable variable to specify index entries with the same <i>rcvr_addr</i> ; valid values are from <b>0</b> to <b>65535</b> .

**Defaults**

The default is SNMP traps are disabled.

**Command Types**

Switch command.

**Command Modes**

Privileged.

**Usage Guidelines**

This command is not supported by the NAM.

An IP permit trap is sent when unauthorized access based on the IP permit list is attempted.

Use the **show snmp** command to verify the appropriate traps were configured.

To use this command, you must configure all notification tables: snmpTargetAddrTable, snmpTargetParamsTable, and snmpNotifyTable.

Use the **all** option to enable or disable all trap types and port traps.

Use the **set port trap** command to enable or disable a single port or a range of ports.

The *rcvr\_index* is required only when you want to enter another entry with the same *rcvr\_addr*.

**Examples**

This example shows how to enable SNMP chassis traps:

```
Console> (enable) set snmp trap enable chassis
SNMP chassis alarm traps enabled.
Console> (enable)
```

This example shows how to enable all traps:

```
Console> (enable) set snmp trap enable
All SNMP traps enabled.
Console> (enable)
```

This example shows how to disable SNMP chassis traps:

```
Console> (enable) set snmp trap disable chassis
SNMP chassis alarm traps disabled.
Console> (enable)
```

This example shows how to add an entry in the SNMP trap receiver table:

```
Console> (enable) set snmp trap 192.122.173.42 public
SNMP trap receiver added.
Console> (enable)
```

---

**Related Commands**

[show snmp](#)  
[test snmp trap](#)  
[clear snmp trap](#)  
[set port trap](#)

## set snmp user

Use the **set snmp user** command to configure a new SNMP user.

```
set snmp user [-hex] {username} {remote {engineid}} [authentication {md5 | sha |
  authpassword}] [privacy {privpassword}] [volatile | nonvolatile]
```

Syntax Description		
<b>-hex</b>	(Optional) Keyword to display <i>username</i> in a hexadecimal format.	
<i>username</i>	Name of the SNMP user.	
<b>remote</b> <i>engineid</i>	Keyword and variable to specify the remote SNMP engine ID.	
<b>authentication</b>	(Optional) Keyword to specify the authentication protocol.	
<b>md5</b>	Keyword to specify HMAC-MD5-96 authentication protocol.	
<b>sha</b>	Keyword to specify HMAC-SHA-96 authentication protocol.	
<i>authpassword</i>	Password for authentication.	
<b>privacy</b> <i>privpassword</i>	(Optional) Keyword and variable to enable the host to encrypt the contents of the message sent to or from the agent; the maximum length is 32 bytes.	
<b>volatile</b>	(Optional) Keyword to specify that the storage type is defined as temporary memory and the content is deleted if the device is turned off.	
<b>nonvolatile</b>	(Optional) Keyword to specify that the storage type is defined as persistent memory and the content remains after the device is turned off and on again.	

**Defaults** The default storage type is **volatile**. If you do not specify **authentication**, the security level default will be **noauthentication**. If you do not specify **privacy**, the default will be no privacy.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you use special characters for *username* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

*authpassword* and *privpassword* must be hexadecimal characters without delimiters in between.

---

**Examples**

This example shows how to set a specific username:

```
Console> (enable) set snmp user joe  
Snmp user was set to joe authProt no-auth privProt no-priv with engineid 00:00.  
Console> (enable)
```

This example shows how to set a specific username, authentication, and authpassword:

```
Console> (enable) set snmp user John authentication md5 arizona2  
Snmp user was set to John authProt md5 authPasswd arizona2. privProt no-priv wi.  
Console> (enable)
```

---

**Related Commands**

[clear snmp user](#)  
[show snmp user](#)

## set snmp view

Use the **set snmp view** command to configure the SNMP MIB view.

```
set snmp view [-hex]{viewname}{subtree}[mask] [included | excluded] [volatile | nonvolatile]
```

Syntax Description		
<b>-hex</b>	(Optional) Keyword to display the <i>viewname</i> in a hexadecimal format.	
<i>viewname</i>	Name of a MIB view.	
<i>subtree</i>	MIB subtree.	
<b>mask</b>	(Optional) Keyword to specify that the bit mask is used with the subtree. A bit mask can be all ones, all zeros, or any combination; the maximum length is 3 bytes.	
<b>included   excluded</b>	(Optional) Keywords to specify that the MIB subtree is included or excluded.	
<b>volatile</b>	(Optional) Keyword to specify that the storage type is defined as temporary memory and the content is deleted if the device is turned off.	
<b>nonvolatile</b>	(Optional) Keyword to specify that the storage type is defined as persistent memory and the content remains after the device is turned off and on again.	

### Defaults

The defaults are as follows:

- Storage type is **volatile**.
- Bit mask is NULL.
- MIB subtree is included.

### Command Types

Switch command.

### Command Modes

Privileged.

### Usage Guidelines

If you use special characters for *viewname* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

A MIB subtree with a mask defines a view subtree. The MIB subtree can be in OID format or a text name mapped to a valid OID.

---

**Examples**

This example shows how to assign a subtree to the view public:

```
Console> (enable) set snmp view public 1.3.6.1 included  
Snmp view name was set to public with subtree 1.3.6.1 included, nonvolatile.  
Control> (enable)
```

This example shows the response when the subtree is incorrect:

```
Console> (enable) set snmp view stats statistics excluded  
Statistics is not a valid subtree OID  
Control> (enable)
```

---

**Related Commands**

[clear snmp view](#)  
[show snmp view](#)

# set span

Use the **set span** command set to enable or disable SPAN and to set up the switch port and VLAN analyzer for multiple SPAN sessions.

```
set span disable [dest_mod/dest_port | all]
```

```
set span {src_mod/src_ports | src_vlans | sc0} {dest_mod/dest_port} [rx | tx | both] [inpkts  
{enable | disable}] [learning {enable | disable}] [multicast {enable | disable}]  
[filter vlans...] [create]
```

## Syntax Description

<b>disable</b>	Keyword to disable SPAN.
<i>dest_mod</i>	(Optional) Monitoring module (SPAN destination).
<i>dest_port</i>	(Optional) Monitoring port (SPAN destination).
<b>all</b>	(Optional) Keyword to disable all SPAN sessions.
<i>src_mod</i>	Monitored module (SPAN source).
<i>src_ports</i>	Monitored ports (SPAN source).
<i>src_vlans</i>	Monitored VLANs (SPAN source).
<b>sc0</b>	Keyword to specify the inband port is a valid source.
<b>rx</b>	(Optional) Keyword to specify that information received at the source (ingress SPAN) is monitored.
<b>tx</b>	(Optional) Keyword to specify that information transmitted from the source (egress SPAN) is monitored.
<b>both</b>	(Optional) Keyword to specify that information both transmitted from the source (ingress SPAN) and received (egress SPAN) at the source are monitored.
<b>inpkts enable</b>	(Optional) Keywords to enable the receiving of normal inbound traffic on the SPAN destination port.
<b>inpkts disable</b>	(Optional) Keywords to disable the receiving of normal inbound traffic on the SPAN destination port.
<b>learning enable</b>	(Optional) Keywords to enable learning for the SPAN destination port.
<b>learning disable</b>	(Optional) Keywords to disable learning for the SPAN destination port.
<b>multicast enable</b>	(Optional) Keywords to enable monitoring multicast traffic (egress traffic only).
<b>multicast disable</b>	(Optional) Keywords to disable monitoring multicast traffic (egress traffic only).
<b>filter</b> <i>vlans</i>	(Optional) Keyword and variable to monitor traffic on selected VLANs on source trunk ports.
<b>create</b>	(Optional) Keyword to create a SPAN port.

## Defaults

The default is SPAN is disabled, no VLAN filtering is enabled, multicast is enabled, input packets are disabled, and learning is enabled.



---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

After you enable SPAN, system defaults are used if no parameters were ever set. If you changed parameters, the old parameters are stored in NVRAM, and the new parameters are used.

Use a network analyzer to monitor ports.

If you specify multiple SPAN source ports, the ports can belong to different VLANs.

A maximum of two **rx** or **both** SPAN sessions and four **tx** SPAN sessions can exist simultaneously. If you use a remote SPAN station, the maximum number of **rx** or **both** SPAN sessions is one.

Use the **inpkts** keyword with the **enable** option to allow the SPAN destination port to receive normal incoming traffic in addition to the traffic mirrored from the SPAN source. Use the **disable** option to prevent the SPAN destination port from receiving normal incoming traffic.

You can specify an MSM port as the SPAN source port. However, you cannot specify an MSM port as the SPAN destination port.

When you enable the **inpkts** option, a warning message notifies you that the destination port does not join STP and may cause loops if this option is enabled.

When you configure multiple SPAN sessions, the destination module number/port number must be known to index the particular SPAN session.

If you do not specify the keyword **create** and you have only one session, the session will be overwritten. If a matching destination port exists, the particular session will be overwritten (with or without specifying **create**). If you specify the keyword **create** and there is no matching destination port, the session will be created.

---

**Examples**

This example shows how to configure SPAN so that both transmit and receive traffic from port 1/1 (the SPAN source) is mirrored on port 2/1 (the SPAN destination):

```
Console> (enable) set span 1/1 2/1
Enabled monitoring of Port 1/1 transmit/receive traffic by Port 2/1
Console> (enable)
```

This example shows how to set VLAN 522 as the SPAN source and port 2/1 as the SPAN destination:

```
Console> (enable) set span 522 2/1
Enabled monitoring of VLAN 522 transmit/receive traffic by Port 2/1
Console> (enable)
```

This example shows how to set VLAN 522 as the SPAN source and port 3/12 as the SPAN destination. Only transmit traffic is monitored. Normal incoming packets on the SPAN destination port are allowed:

```
Console> (enable) set span 522 2/12 tx inpkts enable
SPAN destination port incoming packets enabled.
Enabled monitoring of VLAN 522 transmit traffic by Port 2/12
Console> (enable)
```

This example shows how to set port 3/2 as the SPAN source and port 2/2 as the SPAN destination:

```
Console> (enable) set span 3/2 2/2 tx create  
Enabled monitoring of port 3/2 transmit traffic by Port 2/1  
Console> (enable)
```

This example shows how to disable SPAN if multiple SPAN sessions are not defined:

```
Console> (enable) set span disable  
This command WILL disable your span session(s).  
Do you want to continue (y/n) [n]?y  
Disabled all sessions  
Console> (enable)
```

This example shows what happens if you try to enter the **set span disable** command (without the destination module number/port number defined) and multiple SPAN sessions are defined:

```
Console> (enable) set span disable  
Multiple active span sessions. Please specify span destination to disable.  
Console> (enable)
```

---

**Related Commands**

[clear config](#)  
[show span](#)

# set spantree backbonefast

Use the **set spantree backbonefast** command to enable or disable the spanning tree BackboneFast Convergence feature.

```
set spantree backbonefast {enable | disable}
```

---

**Syntax Description**

<b>enable</b>	Keyword to enable BackboneFast Convergence.
<b>disable</b>	Keyword to disable BackboneFast Convergence.

---

---

**Defaults**

The default is BackboneFast convergence is disabled.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

This command is not supported by the NAM.

This command is not available in MISTP mode.

For BackboneFast Convergence to work, you must enable it on all switches in the network.

When you try to enable BackboneFast and the switch is in MISTP or MISTP-PVST+ mode, this message displays:

```
Cannot enable backbonefast when the spantree mode is MISTP-PVST+.
```

---

**Examples**

This example shows how to enable BackboneFast Convergence:

```
Console> (enable) set spantree backbonefast enable  
Backbonefast enabled for all VLANs.  
Console> (enable)
```

---

**Related Commands**

[show spantree](#)

# set spantree bpdu-skewing

Use the **set spantree bpdu-skewing** command to enable or disable collection of the spanning tree BPDU skewing detection statistics.

**set spantree bpdu-skewing { enable | disable }**

Syntax Description	enable	disable
	Keyword to enable BPDU skewing detection statistics collection.	Keyword to disable BPDU skewing detection statistics collection.

**Defaults** The default is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

You can use this command to troubleshoot slow network convergence due to skewing. Skewing occurs when spanning tree timers lapse, expected BPDUs are not received, and spanning tree detects topology changes. The difference between the expected result and the BPDUs actually received is a “skew.” The skew causes BPDUs to reflood the network to keep the spanning tree topology database up to date.

**Examples** This example shows how to enable the BPDU skew detection feature:

```
Console> (enable) set spantree bpdu-skewing enable
Spantree bpdu-skewing enabled on this switch.
Console> (enable)
```

This example shows how to disable the BPDU skew detection feature:

```
Console> (enable) set spantree bpdu-skewing disable
Spantree bpdu-skewing disabled on this switch.
Console> (enable)
```

**Related Commands** [show spantree bpdu-skewing](#)

# set spantree defaultcostmode

Use the **set spantree defaultcostmode** command to specify the spanning tree default port cost mode.

```
set spantree defaultcostmode {short | long}
```

Syntax Description	short	long
	Keyword to set the default port cost for port speeds slower than 10 Gb.	Keyword to set the default port cost mode port speeds of 10 Gb and faster.

**Defaults** The default is short.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **set spantree defaultcostmode long** command is available in PVST+ mode only. If you enter this command in MISTP or MISTP-PVST+ mode, this message displays:

```
In MISTP or MISTP-PVST+ mode, default portcost and portinstancecost always
use long format default values.
```

All switches in a network must have the same default. If any switch in the network supports port speeds of 10 Gb and greater, the default cost mode must be set to **long** on all the switches in the network.

For port speeds of 1 Gb and greater, the default port cost should be set to **long**. For port speeds less than 10 Gb, the default port cost can be set to **short**.

The default path cost is based on port speed; see [Table 2-21](#) and [Table 2-22](#) for default settings.

**Table 2-21 Default Port Cost—Short Mode**

Port Speed	Default Port Cost
4 Mb	250
10 Mb	100
16 Mb	62
100 Mb	19
155 Mb	14
1 Gb	4
10 Gb	2

*Table 2-22 Default Port Cost—Long Mode*

Port Speed	Default Port Cost
100 Kb	200,000,000
1 Mb	20,000,000
10 Mb	2,000,000
100 Mb	200,000
1 Gb	20,000
10 Gb	2,000
100 Gb	200
1 Tb	20
10 Tb	2

**Examples**

This example shows how to set the spanning tree default port cost mode:

```
Console> (enable) set spantree defaultcostmode long
Portcost and portvlancost set to use long format default values.
Console> (enable)
```

**Related Commands**

[\*\*show spantree defaultcostmode\*\*](#)

## set spantree disable

Use the **set spantree disable** command set to disable the spanning tree algorithm for all VLANs or a specific VLAN or disable spanning tree instance.

**set spantree disable** *vlan*

**set spantree disable all**

**set spantree disable mistp-instance** *instance*

**set spantree disable mistp-instance all**

Syntax Description		
	<i>vlan</i>	Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
	<b>all</b>	Keyword to specify all VLANs.
	<b>mistp-instance</b> <i>instance</i>	Keyword and variable to specify the instance number; valid values are from <b>1</b> to <b>16</b> .
	<b>mistp-instance all</b>	Keywords to delete all instances.

**Defaults** The default is spanning tree is enabled, and all instances are enabled (flooding disabled).

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

If you do not specify a VLAN number or an instance number, 1 is assumed.

When an instance is enabled, the Spanning Tree Protocol starts running on that instance.

When an instance is disabled, the switch stops sending out config TLVs for that instance and starts flooding incoming TLVs for the same instance (but checks the VLAN mapping on the incoming side). All the traffic running on the VLANs mapped to the instance is flooded as well.

**Examples** This example shows how to disable the spanning tree for VLAN 1:

```
Console> (enable) set spantree disable 1
VLAN 1 bridge spanning tree disabled.
Console> (enable)
```

This example shows how to disable spanning tree for a specific instance:

```
Console> (enable) set spantree disable mistp-instance 2  
MI-STP instance 2 disabled.  
Console> (enable)
```

---

**Related Commands**

[set spantree enable](#)  
[show spantree](#)



# set spantree enable

Use the **set spantree enable** command set to enable the spanning tree algorithm for all VLANs, a specific VLAN, a specific instance, or all instances.

**set spantree enable** *vlan*s

**set spantree enable all**

**set spantree enable mistp-instance** *instance*

**set spantree enable mistp-instance all**

<b>Syntax Description</b>	<i>vlan</i> s	Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
	<b>all</b>	Keyword to specify all VLANs.
	<b>mistp-instance</b> <i>instance</i>	Keyword and variable to specify the instance number; valid values are from <b>1</b> to <b>16</b> .
	<b>mistp-instance all</b>	Keywords to enable all instances.

**Defaults** The default is enabled, and all instances are enabled (flooding disabled).

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.  
MISTP and VTP pruning cannot be enabled at the same time.  
If you do not specify a VLAN number or an instance number, 1 is assumed.

**Examples** This example shows how to activate spanning tree for VLAN 1:

```
Console> (enable) set spantree enable 1
VLAN 1 bridge spanning tree enabled.
Console> (enable)
```

This example shows how to activate spanning tree for an instance:

```
Console> (enable) set spantree enable mistp-instance 1
-STP instance 1 enabled.
Console> (enable)
```

**Related Commands** [set spantree disable](#)  
[show spantree](#)

# set spantree fwddelay

Use the **set spantree fwddelay** command to set the bridge forward delay for a VLAN or an instance.

```
set spantree fwddelay delay [vlans]
```

```
set spantree fwddelay delay mistp-instance [instances]
```

<b>Syntax Description</b>	<i>delay</i>	Number of seconds for the bridge forward delay; valid values are from <b>4</b> to <b>30</b> seconds.
	<i>vlans</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
	<b>mistp-instance</b> <i>instances</i>	Keyword and optional variable to specify the instance number; valid values are from <b>1</b> to <b>16</b> .

**Defaults** The default is the bridge forward delay is set to 15 seconds for all VLANs.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

- If you do not specify a VLAN number or an instance number, 1 is assumed.
- This command is not supported by the NAM.
- If you enable MISTP, you cannot set the VLAN bridge forward delay.
- If you enable PVST+, you cannot set the instance bridge forward delay.

**Examples** This example shows how to set the bridge forward delay for VLAN 100 to 16 seconds:

```
Console> (enable) set spantree fwddelay 16 100
Spantree 100 forward delay set to 16 seconds.
Console> (enable)
```

This example shows how to set the bridge forward delay for an instance to 16 seconds:

```
Console> (enable) set spantree fwddelay 16 mistp-instance 1
Instance 1 forward delay set to 16 seconds.
Console> (enable)
```

**Related Commands** [show spantree](#)

# set spantree guard

Use the **set spantree guard** command to enable or disable the spanning tree root guard or loop guard feature on a per-port basis.

```
set spantree guard { none | root | loop } mod/port
```

Syntax Description		
<b>none</b>	Keyword to disable the spanning tree guard feature.	
<b>root</b>	Keyword to enable the root guard feature.	
<b>loop</b>	Keyword to enable the loop guard feature.	
<i>mod/port</i>	Number of the module and ports on the module.	

**Defaults** The default is root guard and loop guard are disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

If you enable loop guard on a channel and the first link becomes unidirectional, loop guard will block the entire channel until the affected port is removed from the channel.

You may want to prevent switches from becoming the root switch. The root guard feature forces a port to become a designated port so that no switch on the other end of the link can become a root switch.

When you enable root guard, it is automatically applied to all of the active instances or VLANs to which that port belongs. When you disable root guard, it is disabled for the specified port(s). If a port goes into the root-inconsistent state, it automatically goes into the listening state.

Use care when enabling loop guard. Loop guard is useful only in those topologies where there are blocked ports. Topologies where there are no blocked ports are loop free by definition and do not need this feature to be enabled.

Loop guard should be enabled only on root and alternate root ports.

Loop guard should be used mainly on access switches.

When you enable loop guard, it is automatically applied to all of the active instances or VLANs to which that port belongs. When you disable loop guard, it is disabled for the specified port(s). Disabling loop guard moves all loop-inconsistent ports to the listening state.

You cannot enable loop guard on PortFast-enabled or dynamic VLAN ports.

You cannot enable PortFast on loop guard-enabled ports.

You cannot enable loop guard if root guard is enabled.

---

**Examples**

This example shows how to enable root guard:

```
Console> (enable) set spantree guard root 5/1
Rootguard on port 5/1 is enabled.
Warning!! Enabling rootguard may result in a topology change.
Console> (enable)
```

This example shows how to enable the loop guard feature:

```
Console> (enable) set spantree guard loop 5/1
Rootguard is enabled on port 5/1, enabling loopguard will disable rootguard on
this port.
Do you want to continue (y/n) [n]? y
Loopguard on port 5/1 is enabled.
Console> (enable)
```

---

**Related Commands**

[show spantree guard](#)

# set spantree hello

Use the **set spantree hello** command set to set the bridge hello time for a VLAN or an instance.

```
set spantree hello interval [vlan]
```

```
set spantree hello interval mistp-instance instances
```

Syntax Description		
<i>interval</i>	Number of seconds the system waits before sending a bridge hello message (a multicast message indicating that the system is active); valid values are from <b>1</b> to <b>10</b> seconds.	
<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .	
<b>mistp-instance</b> <i>instances</i>	Keyword and variable to specify the instance number; valid values are from <b>1</b> to <b>16</b> .	

**Defaults** The default is the bridge hello time is set to 2 seconds for all VLANs.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you do not specify a VLAN number or an instance number, 1 is assumed.  
 This command is not supported by the NAM.  
 If you enable MISTP, you cannot set the VLAN hello time.  
 If you enable PVST+, you cannot set the instance hello time.

**Examples** This example shows how to set the spantree hello time for VLAN 100 to 3 seconds:

```
Console> (enable) set spantree hello 3 100
Spantree 100 hello time set to 3 seconds.
Console> (enable)
```

This example shows how to set the spantree hello time for an instance to 3 seconds:

```
Console> (enable) set spantree hello 3 mistp-instance 1
Spantree 1 hello time set to 3 seconds.
Console> (enable)
```

**Related Commands** [show spantree](#)

# set spantree macreduction

Use the **set spantree macreduction** command to enable or disable the spanning tree MAC address reduction feature.

**set spantree macreduction enable | disable**

Syntax Description	enable	disable
	Keyword to enable MAC address reduction.	Keyword to disable MAC address reduction.

**Defaults** The default is MAC address reduction is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The MAC address reduction feature is used to enable extended-range VLAN identification and allows the switch to support a large number of spanning tree instances with a very limited number of MAC addresses and still maintain the IEEE 802.1D bridge-ID requirement for each STP instance.

You cannot disable this feature if extended-range VLANs exist.

You cannot disable this feature on chassis with 64 MAC addresses.

**Examples** This example shows how to disable the MAC address reduction feature:

```
Console> (enable) set spantree macreduction disable
MAC address reduction disabled
Console> (enable)
```

**Related Commands** [show spantree](#)

# set spantree maxage

Use the **set spantree maxage** command set to set the bridge maximum aging time for a VLAN or an instance.

```
set spantree maxage agingtime [vlans]
```

```
set spantree maxage agingtime mistp-instance instances
```

Syntax Description		
<i>agingtime</i>		Maximum number of seconds that the system retains the information received from other bridges through Spanning Tree Protocol; valid values are from <b>6</b> to <b>40</b> seconds.
<i>vlans</i>		(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
<b>mistp-instance</b> <i>instances</i>		Keyword and variable to specify the instance number; valid values are from <b>1</b> to <b>16</b> .

**Defaults** The default configuration is 20 seconds for all VLANs.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

- If you do not specify a VLAN number or an instance number, 1 is assumed.
- This command is not supported by the NAM.
- If you enable MISTP, you cannot set the VLAN maximum aging time.
- If you enable PVST+, you cannot set the instance maximum aging time.

**Examples** This example shows how to set the maximum aging time for VLAN 1000 to 25 seconds:

```
Console> (enable) set spantree maxage 25 1000
Spantree 1000 max aging time set to 25 seconds.
Console> (enable)
```

This example shows how to set the maximum aging time for an instance to 25 seconds:

```
Console> (enable) set spantree maxage 25 mistp-instance 1
Instance 1 max aging time set to 25 seconds.
Console> (enable)
```

**Related Commands** [show spantree](#)

# set spantree mode

Use the **set spantree mode** command to configure the type of Spanning Tree Protocol mode to run.

```
set spantree mode { mistp | pvst+ | mistp-pvst+ }
```

Syntax Description		
	<b>mistp</b>	Keyword to specify MISTP mode.
	<b>pvst+</b>	Keyword to specify PVST+ mode.
	<b>mistp-pvst+</b>	Keywords to allow the switch running MISTP to tunnel BPDUs with remote switches running PVST+.

**Defaults** The default is PVST+.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

When you connect through Telnet into a switch and try to change the spanning tree mode from PVST+ to MISTP or MISTP-PVST+, and no VLANs are mapped to any instance on that switch, this warning message displays:

```
Console> (enable) set spantree mode mistp
Warning!! Changing the STP mode from a telnet session will disconnect the
session because there are no VLANs mapped to any MISTP instance.
Do you want to continue [n]?
```

When you connect through Telnet into a switch and try to change the spanning tree mode from MISTP or MISTP-PVST+ to PVST+, or when you connect through Telnet into a switch and try to change the spanning tree mode from PVST+ to MISTP or MISTP-PVST+ and additional VLAN-instance mappings are on that switch, this warning message displays:

```
Console> (enable) set spantree mode pvst+
Warning!! Changing the STP mode from a telnet session might disconnect the
session.
Do you want to continue [n]?
```

When you change from MISTP to PVST+ and over 8000 VLAN ports are currently configured on the switch, this warning message displays:

```
Console> (enable) set spantree mode pvst+
Warning!! This switch has 12345 VLAN-ports currently configured for STP.
Going out of MISTP mode could impact system performance.
Do you want to continue [n]?
```



If you change the spanning tree mode from PVST+ to MISTP or MISTP to PVST+, the STP mode previously running stops, all the information collected at runtime is used to build the port database for the new mode, and the new STP mode restarts the computation of the active topology from zero. All the parameters of the previous STP per VLAN or per instance are kept in NVRAM.

If you change the spanning tree mode from PVST+ to MISTP or MISTP to PVST+ and BackboneFast is enabled, this message displays:

```
Console> (enable) set spantree mode mistp  
Cannot change the spantree mode to MISTP when backbonefast is enabled.
```

---

### Examples

This example shows how to set the spanning tree mode to PVST+:

```
Console> (enable) set spantree mode pvst+  
Warning!! Changing the STP mode from a telnet session might disconnect the session.  
Do you want to continue [n]? y  
Spantree mode set to PVST+.  
Console> (enable)
```

This example shows what happens if you change the spanning tree mode from PVST+ to MISTP:

```
Console> (enable) set spantree mode mistp  
Warning!! Changing the STP mode from a telnet session will disconnect the session because  
there are no VLANs mapped to any MISTP instance.  
Do you want to continue [n]? y  
Console> (enable)
```

---

### Related Commands

[set vlan](#)  
[show spantree](#)

# set spantree portcost

Use the **set spantree portcost** command to set the path cost for a port.

**set spantree portcost** *mod/port cost*

## Syntax Description

<i>mod/port</i>	Number of the module and the port on the module.
<i>cost</i>	Number of the path cost; see the “Usage Guidelines” section for additional information.

## Defaults

The default path cost is based on port speed; see [Table 2-23](#) and [Table 2-24](#) for default settings.

**Table 2-23 Default Port Cost—Short Mode**

Port Speed	Default Port Cost
4 Mb	250
10 Mb	100
16 Mb	62
100 Mb	19
155 Mb	14
1 Gb	4
10 Gb	2

**Table 2-24 Default Port Cost—Long Mode**

Port Speed	Default Port Cost
100 Kb	200,000,000
1 Mb	20,000,000
10 Mb	2,000,000
10 Mb	200,000
1 Gb	20,000
10 Gb	2,000
100 Gb	200
1 Tb	20
10 Tb	2

<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	<p>If the spanning tree mode is short and long or MISTP, valid cost values are from <b>1</b> to <b>65535</b>, otherwise, valid cost values are from <b>1</b> to <b>2,000,000</b>.</p> <p>This command is not supported by the NAM.</p> <p>The Spanning Tree Protocol uses port path costs to determine which port to select as a forwarding port. You should assign lower numbers to ports attached to faster media (such as full duplex) and higher numbers to ports attached to slower media.</p>
<b>Examples</b>	<p>This example shows how to set the port cost for port 12 on module 2 to 19:</p> <pre>Console&gt; (enable) <b>set spantree portcost 2/12 19</b> Spantree port 2/12 path cost set to 19. Console&gt; (enable)</pre>
<b>Related Commands</b>	<p><a href="#">set spantree defaultcostmode</a> <a href="#">show spantree</a></p>

# set spantree portfast

Use the **set spantree portfast** command to allow a port that is connected to a single workstation or PC to start faster when it is connected.

```
set spantree portfast mod/port {enable | disable}
```

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<b>enable</b>	Keyword to enable the spanning tree PortFast-start feature on the port.
	<b>disable</b>	Keyword to disable the spanning tree PortFast-start feature on the port.

**Defaults** The default is the PortFast-start feature is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

When a port configured with the **spantree portfast enable** command is connected, the port immediately enters the spanning tree forwarding state rather than going through the normal spanning tree states such as listening and learning. Use this command on ports that are connected to a single workstation or PC only; do not use it on ports that are connected to networking devices such as hubs, routers, switches, bridges, or concentrators.

**Examples** This example shows how to enable the spanning tree PortFast-start feature on port 2 on module 1:

```
Console> (enable) set spantree portfast 1/2 enable
```

Warning: Spantree port fast start should only be enabled on ports connected to a single host. Connecting hubs, concentrators, switches, bridges, etc. to a fast start port can cause temporary spanning tree loops. Use with caution.

```
Spantree port 1/2 fast start enabled.
Console> (enable)
```

**Related Commands** [show spantree portfast](#)

# set spantree portfast bpdu-filter

Use the **set spantree portfast bpdu-filter** command to enable or disable BPDU packet filtering on the switch.

```
set spantree portfast bpdu-filter {enable | disable}
```

---

**Syntax Description**

<b>enable</b>	Keyword to enable BPDU packet filtering.
<b>disable</b>	Keyword to disable BPDU packet filtering.

---

---

**Defaults**

The default is BPDU packet filtering is disabled.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

This command is not supported by the NAM.

BPDU packet filtering turns off BPDU transmission on PortFast-enabled ports and nontrunking ports.

---

**Examples**

This example shows how to enable the BPDU packet filtering:

```
Console> (enable) set spantree portfast bpdu-filter enable
Spantree portfast bpdu-filter enabled on this switch.
Console> (enable)
```

This example shows how to disable the BPDU packet filtering:

```
Console> (enable) set spantree portfast bpdu-filter disable
Spantree portfast bpdu-filter disabled on this switch.
Console> (enable)
```

---

**Related Commands**

[show spantree portfast](#)

# set spantree portfast bpdu-guard

Use the **set spantree portfast bpdu-guard** command to enable or disable spanning tree PortFast BPDU guard on the switch.

```
set spantree portfast bpdu-guard { enable | disable }
```

## Syntax Description

<b>enable</b>	Keyword to enable the spanning tree PortFast BPDU guard.
<b>disable</b>	Keyword to disable the spanning tree PortFast BPDU guard.

## Defaults

The default is PortFast BPDU guard is disabled.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

This command is not supported by the NAM.

You must enable PortFast mode before you can enable PortFast BPDU guard for BPDU guard to work correctly.

When you enable PortFast BPDU guard, a nontrunking PortFast-enabled port is moved into an errdisable state when a BPDU is received on that port. When you disable a PortFast BPDU guard, a PortFast-enabled nontrunking port will stay up when it receives BPDUs, which may cause spanning tree loops.

## Examples

This example shows how to enable the spanning tree PortFast BPDU guard:

```
Console> (enable) set spantree portfast bpdu-guard enable
Spantree portfast bpdu-guard enabled on this switch.
Console> (enable)
```

This example shows how to disable the spanning tree PortFast BPDU guard:

```
Console> (enable) set spantree portfast bpdu-guard disable
Spantree portfast bpdu-guard disabled on this switch.
Console> (enable)
```

## Related Commands

[show spantree portfast](#)

# set spantree portinstancecost

Use the **set spantree portinstancecost** command to assign the path cost of the port for the specified instances.

```
set spantree portinstancecost mod/port [cost cost] [instances]
```

Syntax Description		
<i>mod/port</i>		Number of the module and the port on the module.
<b>cost cost</b>		(Optional) Keyword and variable to indicate the path cost; see the “Usage Guidelines” section for additional information.
<i>instances</i>		(Optional) Instance number; valid values are from <b>1</b> to <b>16</b> .

## Defaults

The default path cost is based on port speed; see [Table 2-25](#) for default settings.

**Table 2-25 Default Port Cost—Short Mode**

Port Speed	Default Port Cost
4 Mb	250
10 Mb	100
16 Mb	62
100 Mb	19
155 Mb	14
1 Gb	4
10 Gb	2

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

This command is not supported by the NAM.

If the spanning tree mode is short and long or MISTP, valid cost values are from **1** to **65535**, otherwise, valid cost values are from **1** to **2,000,000**.

The portinstancecost applies to trunk ports only.

The value specified is used as the path cost of the port for the specified instances. The rest of the instances have a path cost equal to the port path cost set through the **set spantree instancecost** command (if not set, the value is the default path cost of the port).

---

**Examples**

These examples show how to use the **set spantree portinstancecost** command and explicitly specify the path cost of a port:

```
Console> (enable) set spantree portinstancecost 2/10 cost 6 1-10
Port 2/10 instances 11-16 have path cost 2000000.
Port 2/10 instances 1-10 have path cost 6.
This parameter applies to trunking ports only.
Console> (enable)
```

These examples show how to use the **set spantree portinstancecost** command without explicitly specifying the path cost of a port:

```
Console> (enable) set spantree portinstancecost 1/2
Port 1/2 Instances 1-1005 have path cost 3100.
Console> (enable)
```

```
Console> (enable) set spantree portinstancecost 1/2 16
Port 1/2 Instances 16,22-1005 have path cost 3100.
Console> (enable)
```

This example shows the display if you enter the command when PVST+ is enabled:

```
Console> (enable) set spantree portinstancecost 3/1
This command is only valid when STP is in MISTP or MISTP-PVST+ mode.
Console> (enable)
```

---

**Related Commands**

[clear spantree portinstancecost](#)  
[show spantree mistp-instance](#)



# set spantree portinstancepri

Use the **set spantree portinstancepri** command to set the port priority for instances in the trunk port.

```
set spantree portinstancepri mod/port priority [instances]
```

Syntax Description		
<i>mod/port</i>		Number of the module and the port on the module.
<i>priority</i>		Number that represents the cost of a link in a spanning tree bridge. The priority level is from <b>0</b> to <b>63</b> , with 0 indicating high priority and 63 indicating low priority.
<i>instances</i>		(Optional) Instance number; valid values are from <b>1</b> to <b>16</b> .

**Defaults** The default is the port priority is set to 0, with no instances specified.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

Use this command to add instances to a specified port priority level. Subsequent calls to this command do not replace instances that are already set at a specified port priority level.

This feature is not supported for the MSM.

The **set spantree portinstancepri** command applies to trunk ports only. If you enter this command, you see this message:

```
Port xx is not a trunk-capable port
```

**Examples** This example shows how to set the port priority for module 1, port 2, on specific instances:

```
Console> (enable) set spantree portinstancepri 1/2 16 1-11
Port 1/2 instances 1-11 using portpri 16.
This parameter applies to trunking ports only.
Console> (enable)
```

**Related Commands** [clear spantree portinstancecost](#)  
[show spantree mistp-instance](#)

# set spantree portpri

Use the **set spantree portpri** command to set the bridge priority for a spanning tree port.

**set spantree portpri** *mod/port priority*

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
	<i>priority</i>	Number that represents the cost of a link in a spanning tree bridge; valid values are from <b>0</b> to <b>63</b> , with 0 indicating high priority and 63, low priority.

**Defaults** The default is all ports with bridge priority are set to 32.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

**Examples** This example shows how to set the priority of port 1 on module 4 to 63:

```
Console> (enable) set spantree portpri 4/1 63
Bridge port 4/1 priority set to 63.
Console> (enable)
```

**Related Commands** [show spantree](#)

# set spantree portvlancost

Use the **set spantree portvlancost** command to assign a lower path cost to a set of VLANs on a port.

```
set spantree portvlancost mod/port [cost cost] [vlan_list]
```

Syntax Description	
<i>mod/port</i>	Number of the module and the port on the module.
<b>cost cost</b>	(Optional) Keyword and variable to set the path cost; valid values are from <b>1</b> to <b>65535</b> .
<i>vlan_list</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .

## Defaults

The default path cost is based on port speed; see [Table 2-26](#) and [Table 2-27](#) for default settings.

**Table 2-26 Default Port Cost—Short Mode**

Port Speed	Default Port Cost
4 Mb	250
10 Mb	100
16 Mb	62
100 Mb	19
155 Mb	14
1 Gb	4
10 Gb	2

**Table 2-27 Default Port Cost—Long Mode**

Port Speed	Default Port Cost
100 Kb	200,000,000
1 Mb	20,000,000
10 Mb	2,000,000
10 Mb	200,000
1 Gb	20,000
10 Gb	2,000
100 Gb	200
1 Tb	20
10 Tb	2

## Command Types

Switch command.

**Command Modes**

Privileged.

**Usage Guidelines**

Follow these guidelines when you set the path cost for VLANs on a port:

- The *cost* value specified is used as the path cost of the port for the specified set of VLANs. The rest of the VLANs have a path cost equal to the port path cost set through the **set spantree portcost** command. If not set, the value is the default path cost of the port.
- You must supply a *vlan\_list* argument when you first set the cost value. When you subsequently set a new *cost* value, all *cost* values previously set by entering this command are changed to the new *cost* value. If you have never explicitly set a *cost* value for a VLAN by entering this command, the *cost* value for the VLAN does not change.
- If you do not explicitly specify a cost value but cost values were specified previously, the port VLAN cost is set to 1 less than the current port cost for a port. However, this reduction might not assure load balancing in all cases.
- When setting the path cost for extended-range VLANs, you can create a maximum of 64 nondefault entries or create entries until NVRAM is full.

This command is not supported by the NAM.

This command is not supported in MISTP mode.

**Examples**These examples show how to use the **set spantree portvlancost** command and explicitly specify the path cost of a port:

```
Console> (enable) set spantree portvlancost 2/10 cost 25 1-20
Cannot set portvlancost to a higher value than the port cost, 10, for port 2/10.
Console> (enable)
```

```
Console> (enable) set spantree portvlancost 2/10 cost 1-20
Port 2/10 VLANs 1-20 have a path cost of 9.
Console> (enable)
```

```
Console> (enable) set spantree portvlancost 2/10 cost 4 1-20
Port 2/10 VLANs 1-20 have path cost 4.
Port 2/10 VLANs 21-1000 have path cost 10.
Console> (enable)
```

```
Console> (enable) set spantree portvlancost 2/10 cost 6 21
Port 2/10 VLANs 1-21 have path cost 6.
Port 2/10 VLANs 22-1000 have path cost 10.
Console> (enable)
```

These examples show how to use the **set spantree portvlancost** command without explicitly specifying the path cost of a port:

```
Console> (enable) set spantree portvlancost 1/2
Port 1/2 VLANs 1-1005 have path cost 3100.
Console> (enable)
```

```
Console> (enable) set spantree portvlancost 1/2 21
Port 1/2 VLANs 1-20,22-1005 have path cost 3100.
Port 1/2 VLANs 21 have path cost 3099.
Console> (enable)
```

---

**Related Commands**

**clear spantree portvlancost**  
**set channel vlancost**  
**show spantree**

# set spantree portvlanpri

Use the **set spantree portvlanpri** command to set the port priority for a subset of VLANs in the trunk port.

**set spantree portvlanpri** *mod/port priority [vlans]*

Syntax Description		
	<i>mod/port</i>	Number of the module and the port on the module.
	<i>priority</i>	Number that represents the cost of a link in a spanning tree bridge. The priority level is from <b>0</b> to <b>63</b> , with 0 indicating high priority and 63 indicating low priority.
	<i>vlans</i>	(Optional) VLANs that use the specified priority level; valid values are from <b>1</b> to <b>1005</b> .

**Defaults** The default is the port VLAN priority is set to 0, with no VLANs specified.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

- This command is not supported by the NAM.
- This command is not supported by extended-range VLANs.
- Use this command to add VLANs to a specified port priority level. Subsequent calls to this command do not replace VLANs that are already set at a specified port priority level.
- This feature is not supported for the MSM.
- The **set spantree portvlanpri** command applies only to trunk ports. If you enter this command, you see this message:  

```
Port xx is not a trunk-capable port
```

**Examples** This example shows how to set the port priority for module 1, port 2, on VLANs 21 to 40:

```
Console> (enable) set spantree portvlanpri 1/2 16 21-40
Port 1/2 vlans 3,6-20,41-1000 using portpri 32
Port 1/2 vlans 1-2,4-5,21-40 using portpri 16
Console> (enable)
```

**Related Commands** [clear spantree portvlanpri](#)  
[show spantree](#)

# set spantree priority

Use the **set spantree priority** command set to set the bridge priority for a VLAN or an instance when PVST+ or MISTP is running.

**set spantree priority** *bridge\_priority* *vlan*

**set spantree priority** *bridge\_priority* **mistp-instance** *instances*

<b>Syntax Description</b>	<i>bridge_priority</i>	Number representing the priority of the bridge; see the “Usage Guidelines” section for valid values.
	<i>vlan</i>	Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
	<b>mistp-instance</b> <i>instances</i>	Keyword and variable to specify the instance numbers; valid values are from <b>1</b> to <b>16</b> .

**Defaults** The default is the bridge priority is set to 32768.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM or the MSM.

If MISTP or the MAC reduction feature is enabled, valid *bridge\_priority* values are 0, 4096, 8192, 12288, 16384, 20480, 24576, 28672, 32768, 36864, 40960, 45056, 49152, 53248, 57344, and 61440, with 0 indicating high priority and 61440, low priority.

If MISTP or the MAC reduction feature is disabled, valid *bridge\_priority* values are from 0 to 65535.

If you enable MISTP, you cannot set the VLAN bridge priority.

If you enable PVST+, you cannot set the instance priority.

If you try to set instance priority with PVST+ enabled, this message displays:

This command is only valid when STP is in MISTP or MISTP-PVST+ mode.

**Examples** This example shows how to set the bridge priority of instance 3:

```
Console> (enable) set spantree priority 14 mistp-instance 3
Instance 3 bridge priority set to 14.
Instance 3 does not exist.
Your configuration has been saved to NVRAM only.
Console> (enable)
```

**Related Commands** [show spantree](#)

# set spantree root

Use the **set spantree root** command set to set the primary or secondary root for specific VLANs, all VLANs of the switch, or an instance.

```
set spantree root [secondary] [vlans] [dia network_diameter] [hello hello_time]
```

```
set spantree root [secondary] mistp-instance instance [dia network_diameter]
[hello hello_time]
```

## Syntax Description

<b>secondary</b>	(Optional) Keyword to designate this switch as a secondary root, should the primary root fail.
<i>vlans</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
<b>dia network_diameter</b>	(Optional) Keyword to specify the maximum number of bridges between any two points of end stations; valid values are from <b>1</b> through <b>7</b> .
<b>hello hello_time</b>	(Optional) Keyword to specify in seconds, the duration between the generation of configuration messages by the root switch.
<b>mistp-instance instance</b>	Keyword and variable to specify the instance number; valid values are from <b>1</b> to <b>16</b> .

## Defaults

If you do not specify the **secondary** keyword, the default is to make the switch the primary root.

The default value of the network diameter is 7.

If you do not specify the *hello\_time*, the current value of *hello\_time* from the NVRAM is used.

## Usage Guidelines

If you do not specify a VLAN number, VLAN 1 is assumed.

This command is not supported by the NAM.

This command is run on backbone or distribution switches.

You can run the secondary root many times to create backup switches in case of a root failure.

The **set spantree root secondary** bridge priority value is 16384, except when MAC reduction or MISTP are enabled, then the value is 28672.

The **set spantree root** bridge priority value is 16384, except when MAC reduction or MISTP are enabled, then the value is 24576.

This command increases path costs to a value greater than 3000.

If you enable MISTP, you cannot set the VLAN root. If you enable PVST+, you cannot set the instance root.

## Command Types

Switch command.



---

**Command Modes** Privileged.

---

**Examples** This example shows how to set the primary root for a range of VLANs:

```
Console> (enable) set spantree root 1-10 dia 4  
VLANs 1-10 bridge priority set to 8192  
VLANs 1-10 bridge max aging time set to 14 seconds.  
VLANs 1-10 bridge hello time set to 2 seconds.  
VLANs 1-10 bridge forward delay set to 9 seconds.  
Switch is now the root switch for active VLANs 1-6.  
Console> (enable)
```

This example shows how to set the primary root for an instance:

```
Console> (enable) set spantree root mistp-instance 2-4 dia 4  
Instances 2-4 bridge priority set to 8192  
VLANs 2-4 bridge max aging time set to 14 seconds.  
Instances 2-4 bridge hello time set to 2 seconds.  
Instances 2-4 bridge forward delay set to 9 seconds.  
Switch is now the root switch for active Instances 1-6.  
Console> (enable)
```

These examples show that setting the bridge priority to 8192 was not sufficient to make this switch the root. So, the priority was further reduced to 7192 (100 less than the current root switch) to make this switch the root switch. However, reducing it to this value did not make it the root switch for active VLANs 16 and 17.

```
Console> (enable) set spantree root 11-20.  
VLANs 11-20 bridge priority set to 7192  
VLANs 11-10 bridge max aging time set to 20 seconds.  
VLANs 1-10 bridge hello time set to 2 seconds.  
VLANs 1-10 bridge forward delay set to 13 seconds.  
Switch is now the root switch for active VLANs 11-15,18-20.  
Switch could not become root switch for active VLAN 16-17.  
Console> (enable)
```

```
Console> (enable) set spantree root secondary 22,24 dia 5 hello 1  
VLANs 22,24 bridge priority set to 16384.  
VLANs 22,24 bridge max aging time set to 10 seconds.  
VLANs 22,24 bridge hello time set to 1 second.  
VLANs 22,24 bridge forward delay set to 7 seconds.  
Console> (enable)
```

---

**Related Commands** [show spantree](#)

## set spantree uplinkfast

Use the **set spantree uplinkfast** command to enable fast switchover to alternate ports when the root port fails. This command applies to a switch, not to a WAN.

```
set spantree uplinkfast {enable | disable} [rate station_update_rate] [all-protocols {off | on}]
```

Syntax Description		
<b>enable</b>		Keyword to enable fast switchover.
<b>disable</b>		Keyword to disable fast switchover.
<b>rate</b> <i>station_update_rate</i>		(Optional) Keyword and variable to specify the number of multicast packets transmitted per 100 ms when an alternate port is chosen after the root port goes down.
<b>all-protocols</b>		(Optional) Keyword to specify whether or not to generate multicast packets for all protocols (IP, IPX, AppleTalk, and Layer 2 packets).
<b>off</b>		(Optional) Keyword to turn off the all-protocols feature.
<b>on</b>		(Optional) Keyword to turn on the all-protocols feature.

**Defaults** The default *station\_update\_rate* is 15 packets per 100 ms.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

The **set spantree uplinkfast enable** command has the following results:

- Changes the bridge priority to 49152 for all VLANs (allowed VLANs).
- Increases the path cost and portvlancost of all ports to a value greater than 3000.
- On detecting the failure of a root port, an instant cutover occurs to an alternate port selected by Spanning Tree Protocol.

If you run the **set spantree uplinkfast enable** command on a switch that has this feature already enabled, only the station update rate is updated. The rest of the parameters are not modified.

If you run the **set spantree uplinkfast disable** command on a switch, the UplinkFast feature is disabled but the switch priority and port cost values are not reset to the default settings. To reset the values to the default settings, enter the **clear spantree uplinkfast** command.

The default *station\_update\_rate* value is 15 packets per 100 ms, which is equivalent to a 1-percent load on a 10-Mbps Ethernet. If you specify this value as 0, the generation of these packets is turned off.

You do not have to turn on the all-protocols feature on Catalyst 6000 family switches that have both the UplinkFast and protocol filtering features enabled. Use the all-protocols feature only on Catalyst 6000 family switches that have UplinkFast enabled but do not have protocol filtering; upstream switches in the network use protocol filtering. You must enter the **all-protocols** option to inform the UplinkFast task whether or not to generate multicast packets for all protocols.

## Examples

This example shows how to enable spantree UplinkFast and specify the number of multicast packets transmitted to 40 packets per 100 ms:

```
Console> (enable) set spantree uplinkfast enable rate 40
VLANs 1-4094 bridge priority set to 49152.
The port cost and portvlancost of all ports set to above 3000.
Station update rate set to 40 packets/100ms.
uplinkfast all-protocols field set to off.
uplinkfast enabled for bridge.
Console> (enable)
```

This example shows how to disable spantree UplinkFast:

```
Console> (enable) set spantree uplinkfast disable
Uplinkfast disabled for switch.
Use clear spantree uplinkfast to return stp parameters to default.
Console> (enable) clear spantree uplink
This command will cause all portcosts, portvlancosts, and the
bridge priority on all vlans to be set to default.
Do you want to continue (y/n) [n]? y
VLANs 1-1005 bridge priority set to 32768.
The port cost of all bridge ports set to default value.
The portvlancost of all bridge ports set to default value.
uplinkfast disabled for bridge.
Console> (enable)
```

This example shows how to turn on the all-protocols feature:

```
Console> (enable) set spantree uplinkfast enable all-protocols on
uplinkfast update packets enabled for all protocols.
uplinkfast enabled for bridge.
Console> (enable)
```

This example shows how to turn off the all-protocols feature:

```
Console> (enable) set spantree uplinkfast enable all-protocols off
uplinkfast all-protocols field set to off.
uplinkfast already enabled for bridge.
Console> (enable)
```

This example shows the output when instances have been configured:

```
Console> (enable) set spantree uplinkfast enable
Instances 1-15 bridge priority set to 49152.
The port cost and portinstancecost of all ports set to above 3000.
Station update rate set to 15 mpackets/100ms.
uplinkfast all-protocols field set to off.
uplinkfast already enabled for bridge.
Console> (enable)
```

## Related Commands

[show spantree uplinkfast](#)  
[clear spantree uplinkfast](#)

## set summertime

Use the **set summertime** command set to specify whether the system should set the clock ahead one hour during daylight saving time.

```
set summertime {enable | disable} [zone]
```

```
set summertime recurring [{week} {day} {month} {hh:mm} {week | day | month | hh:mm} [offset]]
```

```
set summertime date {month} {date} {year} {hh:mm} {month | date | year | hh:mm}
[offset]
```

### Syntax Description

<b>enable</b>	Keyword to cause the system to set the clock ahead one hour during daylight saving time.
<b>disable</b>	Keyword to prevent the system from setting the clock ahead one hour during daylight saving time.
<i>zone</i>	(Optional) Time zone used by the <b>set summertime</b> command.
<b>recurring</b>	Keyword to specify the summertime dates that recur every year.
<i>week</i>	Week of the month ( <b>first, second, third, fourth, last, 1...5</b> ).
<i>day</i>	Day of the week ( <b>Sunday, Monday, Tuesday</b> , and so forth).
<i>month</i>	Month of the year ( <b>January, February, March</b> , and so forth).
<i>hh:mm</i>	Hours and minutes.
<i>offset</i>	(Optional) Amount of offset in minutes ( <b>1</b> to <b>1440</b> minutes).
<i>date</i>	Day of the month ( <b>1</b> to <b>31</b> ).
<i>year</i>	Number of the year ( <b>1993</b> to <b>2035</b> ).

### Defaults

By default, the **set summertime** command is disabled. Once enabled, the default for *offset* is 60 minutes, following U.S. standards.

### Command Types

Switch command.

### Command Modes

Privileged.

### Usage Guidelines

After you enter the **clear config** command, the dates and times are set to default.

Unless you configure it otherwise, this command advances the clock one hour at 2:00 a.m. on the first Sunday in April and moves back the clock one hour at 2:00 a.m. on the last Sunday in October.

**Examples**

This example shows how to cause the system to set the clock ahead one hour during daylight saving time:

```
Console> (enable) set summertime enable PDT
Summertime is enabled and set to "PDT".
Console> (enable)
```

This example shows how to prevent the system from setting the clock ahead one hour during daylight saving time:

```
Console> (enable) set summertime disable
Summertime disabled.
Console> (enable)
```

This example shows how to set daylight saving time to the zonename AUS and repeat every year, starting from the third Monday of February at noon and ending at the second Saturday of August at 3:00 p.m. with an offset of 30 minutes:

```
Console> (enable) set summertime AUS recurring 3 Mon Feb 12:00 2 Saturday Aug 15:00 30
Summer time is disabled and set to 'AUS' with offset 30 minutes.
  start: 12:00:00 Sun Feb 13 2000
  end:   14:00:00 Sat Aug 26 2000
  Recurring, starting at 12:00:00 on Sunday of the third week of February and ending
  on Saturday of the fourth week of August.
Console> (enable)
```

This example shows how to set the daylight saving time to start on January 29, 1999 at 2:00 a.m. and end on August 19, 2004 at 3:00 p.m. with an offset of 30 minutes:

```
Console> (enable) set summertime date jan 29 1999 02:00 aug 19 2004 15:00 30
Summertime is disabled and set to ''
Start : Fri Jan 29 1999, 02:00:00
End   : Thu Aug 19 2004, 15:00:00
Offset: 30 minutes
Recurring: no
Console> (enable)
```

This example shows how to set recurring to reset default to US summertime:

```
Console> (enable) set summertime recurring 3 mon feb 4 thurs oct 8:00 500
Command authorization none.
Summertime is enabled and set to ''
Start : Mon Feb 21 2000, 03:00:00
End   : Fri Oct 20 2000, 08:00:00
Offset: 500 minutes (8 hours 20 minutes)
Recurring: yes, starting at 03:00am of third Monday of February and ending on 08:00am of
fourth Thursday of October.
Console> (enable)
```

**Related Commands**    [show summertime](#)

# set system baud

Use the **set system baud** command to set the console port baud rate.

**set system baud** *rate*

---

<b>Syntax Description</b>	<i>rate</i>	Baud rate; valid rates are <b>600, 1200, 2400, 4800, 9600, 19200,</b> and <b>38400.</b>
---------------------------	-------------	---

---

---

<b>Defaults</b>	The default is 9600 baud.
-----------------	---------------------------

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

<b>Examples</b>	This example shows how to set the system baud rate to 19200:
-----------------	--

```
Console> (enable) set system baud 19200  
System console port baud rate set to 19200.  
Console> (enable)
```

---

<b>Related Commands</b>	<a href="#">show system</a>
-------------------------	-----------------------------

# set system contact

Use the **set system contact** command to identify a contact person for the system.

```
set system contact [contact_string]
```

---

<b>Syntax Description</b>	<i>contact_string</i> (Optional) Text string that contains the name of the person to contact for system administration. If you do not specify a contact string, the system contact string is cleared.
---------------------------	---

---

---

<b>Defaults</b>	The default is no system contact is configured.
-----------------	---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

<b>Examples</b>	This example shows how to set the system contact string:
-----------------	--

```
Console> (enable) set system contact Xena ext.24  
System contact set.  
Console> (enable)
```

---

<b>Related Commands</b>	<a href="#">show system</a>
-------------------------	-----------------------------

# set system core-dump

Use the **set system core-dump** command to enable or disable the core dump feature.

```
set system core-dump {enable | disable}
```

Syntax Description	enable	Keyword to enable the core dump feature.
	disable	Keyword to disable the core dump feature.

**Defaults** The default is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The core dump feature generates a report of images when your system fails due to a software error. The core image is stored in the file system. From this file, you can examine an error condition of a process when it is terminated due to an exception.

The size of the file system depends on the memory card size. The core dump file generated is proportional to the size of the system DRAM. Make sure that you have enough memory available to store the core dump file.

In order to maintain the core dump image, the yield CPU is disabled during the core dump process. You should have a standby supervisor engine installed to take over normal operations. If the switch has a redundant supervisor engine setup, the standby supervisor engine takes over automatically before the core dump occurs. The previously active supervisor engine resets itself after the core dump completes.

**Examples** This example shows how to enable the core dump feature:

```
Console> (enable) set system core-dump enable
(1) In the event of a system crash, this feature will
    cause a core file to be written out.
(2) Core file generation may take up to 20 minutes.
(3) Selected core file is slot0:crash.hz
(4) Please make sure the above device has been installed,
    and ready to use
Core-dump enabled
Console> (enable)
```



This example shows how to disable the core dump feature:

```
Console> (enable) set system core-dump disable  
Core-dump disabled  
Console> (enable)
```

---

Related Commands [set system core-dump](#)

# set system core-file

Use the **set system core-file** command to specify the core image filename.

```
set system core-file {device:filename}
```

<b>Syntax Description</b>	<i>device</i>	Device where the core image file resides; valid values are <b>bootflash</b> and <b>slot0</b> .
	<i>filename</i>	(Optional) Name of the core image file.

**Defaults** The default *filename* is “crashinfo.”

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** A device name check is performed when you enter the **set system core-file** command. If a valid device name is not found, an error message displays.

When a core dump occurs, the actual file written out will append the date to the filename in this format: `_{yymmdd}-{hhmmss}`.

**Examples** This example shows how to use the default core image filename:

```
Console> (enable) set system core-file bootflash:
Attach default filename crashinfo to the device
System core-file set.
Console> (enable)
```

This example shows how to set the core image filename:

```
Console> (enable) set system core-file slot0:abc
System core-file set.
Console> (enable)
```

**Related Commands** [set system core-dump](#)

# set system countrycode

Use the **set system countrycode** command to specify the country where the system is physically located.

```
set system countrycode code
```

---

<b>Syntax Description</b>	<i>code</i> Country code; see the “Usage Guidelines” section for format information.
---------------------------	--

---

---

<b>Defaults</b>	The default is US (United States).
-----------------	------------------------------------

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

---

<b>Usage Guidelines</b>	The country code is a 2-letter country code taken from ISO-3166 (for example, VA=Holy See [Vatican City State], VU=Vanuatu, and TF=French Southern Territories).
-------------------------	--

---

---

<b>Examples</b>	This example shows how to set the system country code:
-----------------	--

---

```
Console> (enable) set system countrycode US  
Country code is set to US.  
Console> (enable)
```

# set system crossbar-fallback

Use the **set system crossbar-fallback** command to select the action taken when the Switch Fabric Module fails.

```
set system crossbar-fallback {bus-mode | none}
```

Syntax Description	Parameter	Description
	<b>bus-mode</b>	Keyword to fail to the system bus.
	<b>none</b>	Keyword to not fail over to the system bus.

**Defaults** The default is **bus-mode**.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can either have the Switch Fabric Module fail over to the bus, or have the switch not fail over at all (in which case, the switch should be down).

This command is supported on systems configured with a Switch Fabric Module and the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

**Examples** This example shows how to set the Switch Fabric Module to fail over to the system bus:

```
Console> (enable) set system crossbar-fallback bus-mode
System crossbar-fallback set to bus-mode.
Console> (enable)
```

This example shows how to set the Switch Fabric Module to not fail over:

```
Console> (enable) set system crossbar-fallback none
System crossbar-fallback set to none.
Console> (enable)
```

**Related Commands** [show fabric channel](#)

# set system highavailability

Use the **set system highavailability** command to enable or disable high system availability for the switch.

```
set system highavailability {enable | disable}
```

## Syntax Description

<b>enable</b>	Keyword to activate system high availability.
<b>disable</b>	Keyword to deactivate system high availability.

## Defaults

The default is disabled.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

High availability provides Layer 2 and Layer 3 protocol redundancy.

If you enable high availability while the standby supervisor engine is running, the switch checks the version compatibility between the two supervisor engines. If the versions are compatible, database synchronization occurs. When you disable high availability, database synchronization does not occur and protocols restart on the standby supervisor engine after switchover.

If you disable high availability from the enabled state, synchronization from the active supervisor engine is stopped. On the standby supervisor engine, current synchronization data is discarded. If you enable high availability from the disabled state, synchronization from the active supervisor engine to the standby supervisor engine starts (if you have a standby supervisor engine and its image version is compatible with the active supervisor engine).

## Examples

This example shows how to enable high availability:

```
Console> (enable) set system highavailability enable
System high availability enabled.
Console> (enable)
```

This example shows how to disable high availability:

```
Console> (enable) set system highavailability disable
System high availability disabled.
Console> (enable)
```

## Related Commands

[set system highavailability versioning](#)  
[show system highavailability](#)

# set system highavailability versioning

Use the **set system highavailability versioning** command to enable and disable support for supervisor engine image versioning.

**set system highavailability versioning {enable | disable}**

Syntax Description	<b>enable</b>	Keyword to activate system high-availability versioning.
	<b>disable</b>	Keyword to deactivate system high-availability versioning.

**Defaults** The default is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The high-availability versioning feature allows the Catalyst 6000 family switch to run different images on the active and standby supervisor engines. When you enable image versioning, Flash image synchronization (from active to the standby supervisor engines) does not occur, allowing active and standby supervisor engines to run different images.



**Caution**

When you disable image versioning, the active and standby supervisor engines must run the same image version.

If you disable the image versioning option from the enabled state, no additional action is necessary on the standby supervisor engine (the standby supervisor engine should be running the same image as the active supervisor engine). If you want to load a different image, you have to restart the standby supervisor engine.

If you enable the image versioning option from the disabled state and you have a standby supervisor engine and active supervisor engine running a different image than that of the active supervisor engine, Flash synchronization will copy the active supervisor engine image to the standby supervisor engine image and then restart it.

If you enable the image versioning option on the active supervisor engine and the standby supervisor engine is running a different image, the NVRAM synchronization cannot occur because the NVRAM versions are not compatible. If this is the case, after switchover, the old NVRAM configuration on the supervisor engine is used.

---

**Examples**

This example shows how to enable high-availability versioning:

```
Console> (enable) set system highavailability versioning enable  
Image versioning enabled.  
Console> (enable)
```

This example shows how to disable high-availability versioning:

```
Console> (enable) set system highavailability versioning disable  
Image versioning disabled.  
Console> (enable)
```

---

**Related Commands**

[set system highavailability](#)  
[show system highavailability](#)

# set system location

Use the **set system location** command to identify the location of the system.

```
set system location [location_string]
```

---

<b>Syntax Description</b>	<i>location_string</i> (Optional) Text string that indicates where the system is located.
---------------------------	---

---

---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

---

<b>Usage Guidelines</b>	If you do not specify a location string, the system location is cleared.
-------------------------	--

---

---

<b>Examples</b>	This example shows how to set the system location string: <pre>Console&gt; (enable) <b>set system location</b> Closet 230 4/F System location set. Console&gt; (enable)</pre>
-----------------	--

---

---

<b>Related Commands</b>	<a href="#">show system</a>
-------------------------	-----------------------------

---



# set system modem

Use the **set system modem** command to enable or disable modem control lines on the console port.

```
set system modem {enable | disable}
```

Syntax Description	<b>enable</b>	Keyword to activate modem control lines on the console port.
	<b>disable</b>	Keyword to deactivate modem control lines on the console port.

**Defaults** The default is modem control lines are disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to disable modem control lines on the console port:

```
Console> (enable) set system modem disable
Modem control lines disabled on console port.
Console> (enable)
```

**Related Commands** [show system](#)

# set system name

Use the **set system name** command to configure a name for the system.

```
set system name [name_string]
```

---

<b>Syntax Description</b>	<i>name_string</i> (Optional) Text string that identifies the system.
---------------------------	---

---



---

<b>Defaults</b>	The default is no system name is configured.
-----------------	--

---



---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---



---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---



---

<b>Usage Guidelines</b>	<p>If you use the <b>set system name</b> command to assign a name to the switch, the switch name is used as the prompt string. However, if you specify a different prompt string using the <b>set prompt</b> command, that string is used for the prompt.</p>
-------------------------	---

If you do not specify a system name, the system name is cleared and a DNS lookup is initiated for a system name. If a name is found, that is the name used; if no name is found, no name is designated.

The system name can be 255 characters long, and the prompt can be 20 characters long. The system name is truncated appropriately when used as a prompt; a greater-than symbol (>) is appended to the truncated system name. If the system name was found from a DNS lookup, it is truncated to remove the domain name.

If the prompt is obtained using the system name, it is updated whenever the system name changes. You can overwrite this prompt any time by setting the prompt manually. Any change in the prompt is reflected in all current open sessions.

If you do not specify a name, the system name is cleared.

---

<b>Examples</b>	This example shows how to set the system name to Information Systems:
-----------------	---

```
Console> (enable) set system name Information Systems
System name set.
Console> (enable)
```

---

<b>Related Commands</b>	<p><a href="#">show system</a>  <a href="#">set prompt</a></p>
-------------------------	--

# set system switchmode

Use the **set system switchmode** command to configure the switching mode for the system.

```
set system switchmode allow { truncated | bus-only }
```

<b>Syntax Description</b>	<b>truncated</b>	Keyword to specify truncated mode; see the “Usage Guidelines” section for additional information.
	<b>bus-only</b>	Keyword to force the system to be in flow-through mode.

**Defaults** The default is truncated.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you install a Switch Fabric Module in a Catalyst 6500 series switch, the traffic is forwarded to and from modules in one of the following modes:

- **Flow-through mode**—In this mode, data passes between the local bus and the supervisor engine bus. This mode is used for traffic to or from nonfabric-enabled modules.
- **Truncated mode**—In this mode, only the truncated data (the first 64 bytes of the frame) is sent over the switch fabric channel if both the destination and the source modules are fabric-enabled modules. If either the source or destination is not a fabric-enabled module, the data goes through the switch fabric channel and the data bus. The Switch Fabric Module does not get involved when traffic is forwarded between nonfabric-enabled modules.
- **Compact mode**—In this mode, a compact version of the Dbus header is forwarded over the switch fabric channel, delivering the best possible switching rate. Nonfabric-enabled modules do not support the compact mode and will generate CRC errors if they receive frames in compact mode. This mode is only used if nonfabric-enabled modules are not installed in the chassis.

If you enter the **truncated** keyword and your system does not contain nonfabric-enabled modules, the system is placed in compact mode.

If you enter the **truncated** keyword and your system is configured with one or more nonfabric-enabled modules, the switch is allowed to go in truncated mode, *but only* if the number of fabric-enabled modules present in the system are equal or greater than the threshold. If the number of fabric-enabled modules present are less than the threshold, the system goes into flow-through mode.

---

**Examples**

This example shows how to set the switching mode to truncated:

```
Console> (enable) set system switchmode allow truncated  
System switchmode allow set to truncated.  
Console> (enable)
```

This example shows how to set the switching mode to bus-only:

```
Console> (enable) set system switchmode allow bus-only  
System switchmode allow set to bus-only.  
Console> (enable)
```

---

**Related Commands**

[show system switchmode](#)

# set tacacs attempts

Use the **set tacacs attempts** command to configure the maximum number of login attempts allowed to the TACACS+ server.

**set tacacs attempts** *count*

---

**Syntax Description**

*count*      Number of login attempts allowed; valid values are from **1** to **10**.

---

---

**Defaults**

The default is three attempts.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Examples**

This example shows how to configure the TACACS+ server to allow a maximum of six login attempts:

```
Console> (enable) set tacacs attempts 6  
Tacacs number of attempts set to 6.  
Console> (enable)
```

---

**Related Commands**

[show tacacs](#)

# set tacacs directedrequest

Use the **set tacacs directedrequest** command to enable or disable the TACACS+ directed-request option. When enabled, you can direct a request to any of the configured TACACS+ servers and only the username is sent to the specified server.

**set tacacs directedrequest {enable | disable}**

Syntax Description	enable	disable
	Keyword to send the portion of the address before the @ sign (the username) to the host specified after the @ sign.	Keyword to send the entire address string to the default TACACS+ server.

**Defaults** The default is the TACACS+ directed-request option is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** When you enable TACACS+ directed-request, you must specify a configured TACACS+ server after the @ sign. If the specified host name does not match the IP address of a configured TACACS+ server, the request is rejected. When TACACS+ directed-request is disabled, the Catalyst 6000 family switch queries the list of servers beginning with the first server in the list and then sends the entire string, accepting the first response from the server. This command is useful for sites that have developed their own TACACS+ server software to parse the entire address string and make decisions based on the contents of the string.

**Examples** This example shows how to enable the **tacacs directedrequest** option:

```
Console> (enable) set tacacs directedrequest enable
Tacacs direct request has been enabled.
Console> (enable)
```

**Related Commands** [show tacacs](#)

# set tacacs key

Use the **set tacacs key** command to set the key for TACACS+ authentication and encryption.

```
set tacacs key key
```

---

<b>Syntax Description</b>	<i>key</i> Printable ASCII characters used for authentication and encryption.
---------------------------	---

---

---

<b>Defaults</b>	The default value of <i>key</i> is null.
-----------------	--

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Privileged.
----------------------	-------------

---

---

<b>Usage Guidelines</b>	<p>The key must be the same key used on the TACACS+ server. All leading spaces are ignored. Spaces within the key and at the end of the key are included. Double quotation marks are not required, even if there are spaces between words in the key, unless the quotation marks themselves are part of the key. The key can consist of any printable ASCII characters except the tab character.</p> <p>The key length must be less than 100 characters long.</p>
-------------------------	---

---

---

<b>Examples</b>	This example shows how to set the authentication and encryption key:
-----------------	--

```
Console> (enable) set tacacs key Who Goes There  
The tacacs key has been set to Who Goes There.  
Console> (enable)
```

---

<b>Related Commands</b>	<a href="#">clear spantree uplinkfast</a> <a href="#">show tacacs</a>
-------------------------	--

---

# set tacacs server

Use the **set tacacs server** command to define a TACACS+ server.

```
set tacacs server ip_addr [primary]
```

<b>Syntax Description</b>	<i>ip_addr</i>	IP address of the server on which the TACACS+ server resides.
	<b>primary</b>	(Optional) Keyword to designate the specified server as the primary TACACS+ server.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can configure a maximum of three servers. The primary server, if configured, is contacted first. If no primary server is configured, the first server configured becomes the primary server.

**Examples** This example shows how to configure the server on which the TACACS+ server resides and to designate it as the primary server:

```
Console> (enable) set tacacs server 170.1.2.20 primary
170.1.2.20 added to TACACS server table as primary server.
Console> (enable)
```

**Related Commands** [clear tacacs server](#)  
[show tacacs](#)



## set tacacs timeout

Use the **set tacacs timeout** command to set the response timeout interval for the TACACS+ server daemon. The TACACS+ server must respond to a TACACS+ authentication request before this interval expires or the next configured server is queried.

**set tacacs timeout** *seconds*

<b>Syntax Description</b>	<i>seconds</i> Timeout response interval in seconds; valid values are from <b>1</b> to <b>255</b> .
---------------------------	---

<b>Defaults</b>	The default is 5 seconds.
-----------------	---------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Examples</b>	This example shows how to set the response timeout interval for the TACACS+ server to 8 seconds:
-----------------	--

```
Console> (enable) set tacacs timeout 8  
Tacacs timeout set to 8 seconds.  
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show tacacs</a>
-------------------------	-----------------------------

# set test diaglevel

Use the **set test diaglevel** command to set the diagnostic level.

```
set test diaglevel { complete | minimal | bypass }
```

Syntax Description	complete	minimal	bypass
	Keyword to specify complete diagnostics.	Keyword to specify minimal diagnostics.	Keyword to specify bypass diagnostics.

**Defaults** The default is minimal diagnostics. See the “Usage Guidelines” section for more information about the three diagnostic levels.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Setting the diagnostic level determines the level of testing that occurs when the system or module is reset. The three levels are as follows:

- **complete**—This level runs all tests.
- **minimal**—This level runs only EARL tests for the supervisor engine and loopback tests for all ports in the system.
- **bypass**—This level skips all tests.



**Note** Although the default is **minimal**, we recommend that you set the diagnostic level at **complete**.

**Examples** This example shows how to set the diagnostic level to complete:

```
Console> (enable) set test diaglevel complete
Diagnostic level set to complete.
Console> (enable)
```

This example shows how to set the diagnostic level to bypass:

```
Console> (enable) set test diaglevel bypass
Diagnostic level set to bypass.
Console> (enable)
```

**Related Commands** [show test](#)

# set time

Use the **set time** command to change the time of day on the system clock.

```
set time [day_of_week] [mm/dd/yy] [hh:mm:ss]
```

<b>Syntax Description</b>	<i>day_of_week</i> (Optional) Day of the week.
	<i>mm/dd/yy</i> (Optional) Month, day, and year.
	<i>hh:mm:ss</i> (Optional) Current time in 24-hour format.

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Examples</b>	This example shows how to set the system clock to Saturday, October 31, 1998, 7:50 a.m:
-----------------	---

```
Console> (enable) set time sat 10/31/98 7:50  
Sat Oct 31 1998, 07:50:00  
Console> (enable)
```

<b>Related Commands</b>	<a href="#">show time</a>
-------------------------	---------------------------

# set timezone

Use the **set timezone** command to set the time zone for the system.

```
set timezone [zone_name] [hours [minutes]]
```

Syntax Description	
<i>zone_name</i>	(Optional) Name of the time zone to be displayed.
<i>hours</i>	(Optional) Number of hours offset from UTC.
<i>minutes</i>	(Optional) Number of minutes offset from UTC. If the specified <i>hours</i> value is a negative number, then the <i>minutes</i> value is assumed to be negative as well.

**Defaults** The default is the time zone is set to UTC.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **set timezone** command is effective only when NTP is running. If you set the time explicitly and NTP is disengaged, the **set timezone** command has no effect. If you have enabled NTP and have not entered the **set timezone** command, the Catalyst 6000 family switch displays UTC by default.

**Examples** This example shows how to set the time zone to pacific standard time with an offset of minus 8 hours from UTC:

```
Console> (enable) set timezone PST -8
Timezone set to "PST", offset from UTC is -8 hours.
Console> (enable)
```

**Related Commands** [clear timezone](#)  
[show timezone](#)

# set traffic monitor

Use the **set traffic monitor** command to configure the threshold at which a high-traffic log will be generated.

**set traffic monitor** *threshold*

---

**Syntax Description**

*threshold*     **1** to **100** percent.

---

---

**Defaults**

The threshold is set to 100 percent; no high-traffic log is created.

---

**Command Types**

Switch command.

---

**Command Modes**

Privileged.

---

**Usage Guidelines**

If backplane traffic exceeds the threshold configured by the **set traffic monitor** command, a high-traffic log is created. If the threshold is set to 100 percent, no high-traffic system warning is generated.

---

**Examples**

This example shows how to set the high-traffic threshold to 80 percent:

```
Console> (enable) set traffic monitor 80  
Traffic monitoring threshold set to 80%.  
Console> (enable)
```

---

**Related Commands**

[show traffic](#)

# set trunk

Use the **set trunk** command set to configure trunk ports and to add VLANs to the allowed VLAN list for existing trunks.

```
set trunk mod/port {on | off | desirable | auto | nonegotiate}[vlans] [isl | dot1q | negotiate]
```

```
set trunk all off
```

Syntax Description		
<i>mod/port</i>		Number of the module and the port on the module.
<b>on</b>		Keyword to force the port to become a trunk port and persuade the neighboring port to become a trunk port. The port becomes a trunk port even if the neighboring port does not agree to become a trunk.
<b>off</b>		Keyword to force the port to become a nontrunk port and persuade the neighboring port to become a nontrunk port. The port becomes a nontrunk port even if the neighboring port does not agree to become a nontrunk port.
<b>desirable</b>		Keyword to cause the port to negotiate actively with the neighboring port to become a trunk link.
<b>auto</b>		Keyword to cause the port to become a trunk port if the neighboring port tries to negotiate a trunk link.
<b>nonegotiate</b>		Keyword to force the port to become a trunk port but prevent it from sending DTP frames to its neighbor.
<i>vlans</i>		(Optional) VLANs to add to the list of allowed VLANs on the trunk; valid values are from <b>1</b> to <b>1000</b> and <b>1025</b> to <b>4094</b> .
<b>isl</b>		(Optional) Keyword to specify an ISL trunk on a Fast or Gigabit Ethernet port.
<b>dot1q</b>		(Optional) Keyword to specify an IEEE 802.1Q trunk on a Fast or Gigabit Ethernet port.
<b>negotiate</b>		(Optional) Keyword to specify that the port become an ISL (preferred) or 802.1Q trunk, depending on the configuration and capabilities of the neighboring port.
<b>all off</b>		Keywords to turn off trunking on all ports.

**Defaults** The default port mode is **auto**.

**Command Types** Switch command.

**Command Modes** Privileged.

---

**Usage Guidelines**

This command is not supported by the NAM.

The following usage guidelines apply when using the **set trunk** command:

- If a trunk-type keyword (**isl**, **dot1q**, **negotiate**) is not specified when configuring an EtherChannel trunk, the current trunk type is not affected.
- To return a trunk to its default trunk type and mode, enter the **clear trunk mod/port** command.
- Trunking capabilities are hardware-dependent. Refer to the *Catalyst 6000 Family Module Installation Guide* to determine the trunking capabilities of your hardware, or enter the **show port capabilities** command.
- Catalyst 6000 family switches use the DTP to negotiate trunk links automatically on EtherChannel ports. Whether a port will negotiate to become a trunk port depends on both the mode and the trunk type specified for that port. Refer to the *Catalyst 6000 Family Software Configuration Guide* for detailed information on how trunk ports are negotiated.
- DTP is a point-to-point protocol. However, some internetworking devices might improperly forward DTP frames. You can avoid this problem by ensuring that trunking is turned **off** on ports connected to non-Catalyst 6000 family switch devices if you do not intend to trunk across those links. When enabling trunking on a link to a Cisco router, enter the **noneg** keyword to cause the port to become a trunk but not generate DTP frames.
- To remove VLANs from the allowed list for a trunk, enter the **clear trunk mod/port vlans** command. When you first configure a port as a trunk, the **set trunk** command always adds *all* VLANs to the allowed VLAN list for the trunk, even if you specify a VLAN range (the specified VLAN range is ignored).
- To remove VLANs from the allowed list, enter the **clear trunk mod/port vlans** command. To later add VLANs that were removed, enter the **set trunk mod/port vlans** command.
- You cannot change the allowed VLAN range on the MSM port. The MSM port can be configured only as an IEEE 802.1Q-type trunk.
- For trunking to be negotiated on EtherChannel ports, the ports must be in the same VTP domain. However, you can use the **on** or **noneg** mode to force a port to become a trunk, even if it is in a different domain.

---

**Examples**

This example shows how to set port 2 on module 1 as a trunk port:

```
Console> (enable) set trunk 1/2 on
Port(s) 1/2 trunk mode set to on.
Console> (enable)
```

This example shows how to add VLANs 5 through 50 to the allowed VLAN list for a trunk port (VLANs were previously removed from the allowed list with the **clear trunk** command):

```
Console> (enable) set trunk 1/1 5-50
Adding vlans 5-50 to allowed list.
Port(s) 1/1 allowed vlans modified to 1,5-50,101-1005.
Console> (enable)
```

This example shows how to set port 5 on module 4 as an 802.1Q trunk port in **desirable** mode:

```
Console> (enable) set trunk 4/5 desirable dot1q  
Port(s) 4/5 trunk mode set to desirable.  
Port(s) 4/5 trunk type set to dot1q.  
Console> (enable)
```

---

**Related Commands**

**clear trunk**  
**set vtp**  
**show trunk**  
**show vtp statistics**



# set uddl

Use the **set uddl** command to enable or disable the UDLD information display on specified ports or globally on all ports.

**set uddl enable | disable** [*mod/port*]

Syntax Description		
<b>enable</b>	Keyword to enable the UDLD information display.	
<b>disable</b>	Keyword to disable the UDLD information display.	
<i>mod/port</i>	(Optional) Number of the module and port on the module.	

Defaults	The defaults are as follows: <ul style="list-style-type: none"> <li>UDLD global enable state—Globally disabled.</li> <li>UDLD per-port enable state for fiber-optic media—Enabled on all Ethernet fiber-optic ports.</li> <li>UDLD per-port enable state for twisted-pair (copper) media—Disabled on all Ethernet 10/100 and 1000BASE-TX ports.</li> </ul>
----------	--

Command Types	Switch command.
---------------	-----------------

Command Modes	Privileged.
---------------	-------------

Usage Guidelines	<p>This command is not supported by the NAM.</p> <p>Whenever a unidirectional connection is detected, UDLD displays a syslog message to notify you and the network management application (through SNMP) that the port on which the misconfiguration has been detected has been disabled.</p> <p>If you enter the global <b>set uddl enable</b> or <b>disable</b> command, UDLD is globally configured. If UDLD is globally disabled, UDLD is automatically disabled on all interfaces, but the per-port enable (or disable) configuration is not changed. If UDLD is globally enabled, whether UDLD is running on an interface or not depends on its per-port configuration.</p> <p>UDLD is supported on both Ethernet fiber and copper interfaces. UDLD can only be enabled on Ethernet fiber or copper interfaces.</p>
------------------	---

Examples	This example shows how to enable the UDLD message display for port 1 on module 2:
----------	---

```
Console> (enable) set uddl enable 2/1
UDLD enabled on port 2/1.
Warning:UniDirectional Link Detection
should be enabled only on ports not connected to hubs,
media converters or similar devices.
Console> (enable)
```

This example shows how to disable the UDL message display for port 1 on module 2:

```
Console> (enable) set udd disable 2/1
UDLD disabled on port 2/1.
Warning:UniDirectional Link Detection
should be enabled only on ports not connected to hubs,
media converters or similar devices.
Console> (enable)
```

This example shows how to enable the UDL message display for all ports on all modules:

```
Console> (enable) set udd enable
UDLD enabled globally.
```

```
Console> (enable)
```

This example shows how to disable the UDL message display for all ports on all modules:

```
Console> (enable) set udd disable
UDLD disabled globally
Console> (enable)
```

---

Related Commands [show udd](#)

# set udd aggressive-mode

Use the **set udd aggressive-mode** command to enable or disable the UDLD aggressive mode on specified ports.

**set udd aggressive-mode enable | disable** *mod/port*

Syntax Description	enable	disable	<i>mod/port</i>
	Keyword to enable UDLD aggressive mode.	Keyword to disable UDLD aggressive mode.	Number of the module and port on the module.

**Defaults** The default is aggressive mode is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can use the aggressive mode in cases in which a port that sits on a bidirectional link stops receiving packets from its neighbor. When this happens, if aggressive mode is enabled on the port, UDLD will try to reestablish the connection with the neighbor. If connection is not reestablished after eight failed retries, the port is error disabled.

We recommend that you use this command on point-to-point links between Cisco switches only.

This command is not supported by the NAM.

**Examples** This example shows how to enable aggressive mode:

```
Console> (enable) set udd aggressive-mode enable 2/1
Aggressive UDLD enabled on port 5/13.
Warning:Aggressive Mode for UniDirectional Link Detection
should be enabled only on ports not connected to hubs,
media converters or similar devices.
Console> (enable)
```

**Related Commands** [set udd](#)  
[show udd](#)

# set udd interval

Use the **set udd interval** command to set the UDLD message interval timer.

**set udd interval** *interval*

<b>Syntax Description</b>	<i>interval</i> Message interval in seconds; valid values are from <b>7</b> to <b>90</b> seconds.
---------------------------	---

<b>Defaults</b>	The default is 15 seconds.
-----------------	----------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	This command is not supported by the NAM.
-------------------------	---

<b>Examples</b>	This example shows how to set the message interval timer:
-----------------	---

```
Console> (enable) set udd interval 90
UDLD message interval set to 90 seconds
Console> (enable)
```

<b>Related Commands</b>	<a href="#">set udd</a> <a href="#">show udd</a>
-------------------------	---

## set vlan

Use the **set vlan** command set to group ports into a VLAN, set the private VLAN type, or map or unmap VLANs to or from an instance.

```
set vlan {vlans} {mod/ports}
```

```
set vlan {vlans} [name name] [type type] [state state] [said said] [mtu mtu]
[bridge bridge_num] [mode bridge_mode] [stp stp_type] [translation vlan_num]
[aremaxhop hopcount] [pvlan-type pvlan_type] [mistp-instance mistp_instance] [ring
hex_ring_number] [decring decimal_ring_number] [parent vlan_num] [backupcrf {off | on}]
[stemaxhop hopcount] [rspan]
```

Syntax Description	
<i>vlans</i>	Number identifying the VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
<i>mod/ports</i>	Number of the module and ports on the module belonging to the VLAN.
<b>name</b> <i>name</i>	(Optional) Keyword and variable to define a text string used as the name of the VLAN; valid values are from 1 to 32 characters.
<b>type</b> <i>type</i>	(Optional) Keyword and variable to identify the VLAN type.
<b>state</b> <i>state</i>	(Optional) Keyword and variable to specify whether the state of the VLAN is active or suspended.
<b>said</b> <i>said</i>	(Optional) Keyword and variable to specify the security association identifier; valid values are from <b>1</b> to <b>4294967294</b> .
<b>mtu</b> <i>mtu</i>	(Optional) Keyword and variable to specify the maximum transmission unit (packet size, in bytes) that the VLAN can use; valid values are from <b>576</b> to <b>18190</b> .
<b>bridge</b> <i>bridge_num</i>	(Optional) Keyword and variable to specify the identification number of the bridge; valid values are hexadecimal numbers from <b>0x1</b> to <b>0xF</b> .
<b>mode</b> <i>bridge_mode</i>	(Optional) Keyword and variable to specify the bridge mode; valid values are <b>srt</b> and <b>srb</b> .
<b>stp</b> <i>stp_type</i>	(Optional) Keyword and variable to specify the STP type; valid values are <b>ieee</b> , <b>ibm</b> , and <b>auto</b> .
<b>translation</b> <i>vlan_num</i>	(Optional) Keyword and variable to specify a translational VLAN used to translate FDDI or Token Ring to Ethernet; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
<b>aremaxhop</b> <i>hopcount</i>	(Optional) Keyword and variable to specify the maximum number of hops for All-Routes Explorer frames; valid values are from <b>1</b> to <b>13</b> .
<b>pvlan-type</b> <i>pvlan-type</i>	(Optional) Keyword and options to specify the private VLAN type. See the “Usage Guidelines” section for valid values.
<b>mistp-instance</b> <i>mistp_instance</i>	(Optional) Keyword and variable to specify the MISTP instance; valid values are <b>none</b> and from <b>1</b> to <b>16</b> .

<b>ring</b> <i>hex_ring_number</i>	(Optional) Keyword to specify the VLAN as the primary VLAN in a private VLAN.
<b>decring</b> <i>decimal_ring_number</i>	(Optional) Keyword and variable to specify the decimal ring number; valid values are from <b>1</b> to <b>4095</b> .
<b>parent</b> <i>vlan_num</i>	(Optional) Keyword and variable to specify the VLAN number of the parent VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
<b>backupperf off / on</b>	(Optional) Keywords to specify whether the TrCRF is a backup path for traffic.
<b>stemaxhop</b> <i>hopcount</i>	(Optional) Keyword and variable to specify the maximum number of hops for Spanning Tree Explorer frames; valid values are from <b>1</b> to <b>14</b> .
<b>rspan</b>	(Optional) Keyword to create a VLAN for remote SPAN.

### Defaults

The default values are as follows:

- Switched Ethernet ports and Ethernet repeater ports are in VLAN 1.
- *said* is 100001 for VLAN 1, 100002 for VLAN 2, 100003 for VLAN 3, and so forth.
- *type* is Ethernet.
- *mtu* is 1500 bytes.
- *state* is active.
- *hopcount* is 7.
- *pvlan type* is none.
- *mistp\_instance* is no new instances have any VLANs mapped. For an existing VLAN, the existing instance configuration is used.

### Command Types

Switch command.

### Command Modes

Privileged.

### Usage Guidelines

This command is not supported by the NAM.

If you are configuring normal-range VLANs, you cannot use the **set vlan** command until the Catalyst 6000 family switch is either in VTP transparent mode (**set vtp mode transparent**) or until a VTP domain name has been set (**set vtp domain name**). To create a private VLAN, UTP mode must be transparent.

VLAN 1 parameters are factory configured and cannot be changed.

If you specify a range of VLANs, you cannot use the VLAN name.

If you enter the **mistp-instance none** command, the specified VLANs are unmapped from any instance they are mapped to.

The **set vlan vlan\_num mistp-instance mistp\_instance** command is available in PVST+ mode.

You cannot set multiple VLANs for ISL ports using this command. The VLAN name can be from 1 to 32 characters in length. If you are adding a new VLAN or modifying an existing VLAN, the VLAN number must be within the range of 1 to 1000 and 1025 to 4094.

If you want to use the extended-range VLANs (1025 to 4094), you must enable the MAC address reduction feature using the **set spantree macreduction** command. When you enable MAC address reduction, the pool of MAC addresses used for the VLAN spanning tree is disabled, leaving a single MAC address that identifies the switch.

If you use the **rspan** keyword for remote SPAN VLANs, you should not configure an access port (except the remote SPAN destination ports) on these VLANs. Learning is disabled for remote SPAN VLANs.

If you use the **rspan** keyword for remote SPAN VLANs, only the **name name** and the **state {active | suspend}** variables are supported.

The **stemaxhop hopcount** parameter is valid only when defining or configuring TrCRFs.

The **bridge bridge\_num**, **mode bridge\_mode**, **stp stp\_type**, and **translation vlan\_num** keywords and values are supported only when the Catalyst 6000 family switch is used as a VTP server for Catalyst 5000 family switches in the Token Ring and FDDI networks.

You must configure a private VLAN on the supervisor engine.

Valid values for *pvlan-type* are as follows:

- **primary** specifies the VLAN as the primary VLAN in a private VLAN.
- **isolated** specifies the VLAN as the isolated VLAN in a private VLAN.
- **community** specifies the VLAN as the community VLAN in a private VLAN.
- **twoway-community** specifies the VLAN as a bidirectional community VLAN that carries the traffic among community ports and to and from community ports to and from the MSFC.
- **none** specifies that the VLAN is a normal Ethernet VLAN, not a private VLAN.

Only regular VLANs with no access ports assigned to them can be used in private VLANs. Do not use the **set vlan** command to add ports to a private VLAN; use the **set pvlan** command to add ports to a private VLAN.

VLANs 1001, 1002, 1003, 1004, and 1005 cannot be used in private VLANs.

VLANs 1025 to 4094 are extended-range VLANs.

VLANs in a suspended state do not pass packets.

## Examples

This example shows how to set VLAN 850 to include ports 3 through 7 on module 3:

```
Console> (enable) set vlan 850 3/4-7
VLAN 850 modified.
VLAN Mod/Ports
-----
850 3/4-7
Console> (enable)
```

This example shows how to set VLAN 7 as a primary VLAN:

```
Console> (enable) set vlan 7 pvlan-type primary
Console> (enable)
```

This example shows how to set VLAN 901 as an isolated VLAN:

```
Console> (enable) set vlan 901 pvlan-type isolated
Console> (enable)
```

This example shows how to set VLAN 903 as a community VLAN:

```
Console> (enable) set vlan 903 pvlan-type community
Console> (enable)
```

This example shows how to unmap all instances currently mapped to VLAN 5:

```
Console> (enable) set vlan 5 mistp-instance none
Vlan 5 configuration successful
Console> (enable)
```

---

**Related Commands**

[set spantree macreduction](#)  
[set vlan mapping](#)  
[show vlan](#)  
[set pvlan](#)  
[clear config pvlan](#)  
[clear pvlan mapping](#)  
[show pvlan](#)  
[show pvlan mapping](#)  
[clear vlan](#)



# set vlan mapping

Use the **set vlan mapping** command set to map reserved VLANs to nonreserved VLANs or map 802.1Q VLANs to ISL VLANs.

```
set vlan mapping reserved vlan non-reserved vlan
```

```
set vlan mapping dot1q 1q_vlan_num isl isl_vlan_num
```

Syntax Description	reserved <i>vlan</i>	non-reserved <i>vlan</i>	dot1q <i>1q_vlan_num</i>	isl <i>isl_vlan_num</i>
	Keyword to specify the reserved VLAN; valid values are from <b>1006</b> to <b>1024</b> .	Keyword and variable to specify the nonreserved VLAN; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .	Keyword and variable to specify the 802.1Q VLAN; valid values are from <b>1001</b> to <b>4094</b> .	Keyword to specify the ISL VLAN; valid values are from <b>1</b> to <b>1024</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** VLAN and MISTP instance mapping can be set only on the switch that is in either VTP server mode or in transparent mode.

IEEE 802.1Q VLAN trunks support VLANs 1 through 4094. ISL VLAN trunks support VLANs 1 through 1024 (1005 to 1024 are reserved). The switch automatically maps 802.1Q VLANs 1000 and lower to ISL VLANs with the same number.

Use this feature to map 802.1Q VLANs above 1000 to ISL VLANs.

The total of all mappings must be less than or equal to eight. Only one 802.1Q VLAN can be mapped to an ISL VLAN. For example, if 802.1Q VLAN 800 has been automatically mapped to ISL VLAN 800, do not manually map any other 802.1Q VLANs to ISL VLAN 800.

You cannot overwrite existing 802.1Q VLAN mapping. If the 802.1Q VLAN number already exists, the command is aborted. You must first clear that mapping.

The **reserved** *vlan* range is 1002 to 1024. You can map the entire reserved range with the exception of the default media VLANs 1002 to 1005.

You cannot overwrite existing VLAN mapping. If the VLAN number already exists, the command is aborted. You must first clear that mapping.

If the VLAN number does not exist, then either of the following occurs:

- If the switch is in server or transparent mode, the VLAN is created with all default values.
- If the switch is in client mode, then the command proceeds without creating the VLAN. A warning will be given indicating that the VLAN does not exist.

If the table is full, the command is aborted with an error message indicating the table is full.

dot1q VLANs are rejected if any extended-range VLANs are present.

## Examples

This example shows how to map reserved VLAN 1010 to nonreserved VLAN 4000:

```
Console> (enable) set vlan mapping reserved 1010 non-reserved 4000
Vlan 1010 successfully mapped to 4000.
Console> (enable)
```

This example shows the display if you enter an existing mapping:

```
Console> (enable) set vlan mapping reserved 1011 non-reserved 4001
Vlan mapping from vlan 1011 to vlan 4001 already exists.
Console> (enable)
```

This example shows the display if the mapping table is full:

```
Console> (enable) set vlan mapping reserved 1010 non-reserved 4000
Vlan mapping table full. Maximum of 8 mappings allowed.
Console> (enable)
```

This example shows how to map VLAN 850 to ISL VLAN 1022:

```
Console> (enable) set vlan mapping dot1q 850 isl 1022
Vlan 850 configuration successful
Vlan mapping successful
Console> (enable)
```

This example shows the display if you enter a VLAN that does not exist:

```
Console> (enable) set vlan mapping dot1q 2 isl 1016
Vlan Mapping Set
Warning: Vlan 2 Nonexistent
Console> (enable)
```

This example shows the display if you enter an existing mapping:

```
Console> (enable) set vlan mapping dot1q 3 isl 1022
1022 exists in the mapping table. Please clear the mapping first.
Console> (enable)
```

This example shows the display if the mapping table is full:

```
Console> (enable) set vlan mapping dot1q 99 isl 1017
Vlan Mapping Table Full.
Console> (enable)
```

## Related Commands

[show vlan](#)  
[clear vlan mapping](#)

# set vmpls downloadmethod

Use the **set vmpls downloadmethod** command to specify whether to use TFTP or rcp to download the VMPS database.

```
set vmpls downloadmethod {rcp | tftp} [username]
```

<b>Syntax Description</b>	<b>rcp</b>	Keyword to specify rcp as the method for downloading the VMPS database.
	<b>tftp</b>	Keyword to specify TFTP as the method for downloading the VMPS database.
	<i>username</i>	(Optional) Username for downloading with rcp.

**Defaults** If no method is specified, TFTP will be used.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The *username* option is not allowed if you specify **tftp** as the download method.

**Examples** This example shows how to specify the method for downloading the VMPS database:

```
Console> (enable) set vmpls downloadmethod rcp jdoe
vmpls downloadmethod : RCP
rcp vmpls username   : jdoe
Console> (enable)
```

**Related Commands**

- [set rcp username](#)
- [show vmpls](#)
- [download vmpls](#)

## set vmpls downloadserver

Use the **set vmpls downloadserver** command to specify the IP address of the TFTP or rcp server from which the VMPS database is downloaded.

```
set vmpls downloadserver ip_addr [filename]
```

Syntax Description	<i>ip_addr</i>	IP address of the TFTP or rcp server from which the VMPS database is downloaded.
	<i>filename</i>	(Optional) VMPS configuration filename on the TFTP or rcp server.

**Defaults** If *filename* is not specified, the **set vmpls downloadserver** command uses the default filename `vmpls-config-database.1`.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to specify the server from which the VMPS database is downloaded and how to specify the configuration filename:

```
Console> (enable) set vmpls downloadserver 192.168.69.100 vmpls_config.1
IP address of the server set to 192.168.69.100
VMPS configuration filename set to vmpls_config.1
Console> (enable)
```

**Related Commands**

- [set vmpls state](#)
- [show vmpls](#)
- [download vmpls](#)

## set vmpls server

Use the **set vmpls server** command set to configure the VMPS server.

```
set vmpls server ip_addr [primary]
```

```
set vmpls server retry count
```

```
set vmpls server reconfirminterval interval
```

Syntax Description		
	<i>ip_addr</i>	IP address of the VMPS server.
	<b>primary</b>	(Optional) Keyword to specify the device as the primary VMPS server.
	<b>retry count</b>	Keyword and variable to specify the retry interval; valid values are from <b>1</b> to <b>10</b> minutes.
	<b>reconfirminterval interval</b>	Keyword and variable to specify the reconfirmation interval; valid values are from <b>0</b> to <b>120</b> minutes.

**Defaults** If no IP address is specified, VMPS uses the local VMPS configuration.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can specify the IP addresses of up to three VMPS servers. You can define any VMPS server as the primary VMPS server.

If the primary VMPS server is down, all subsequent queries go to a secondary VMPS server. VMPS checks on the primary server's availability once every five minutes. When the primary VMPS server comes back online, subsequent VMPS queries are directed back to the primary VMPS server.

To use a co-resident VMPS (when VMPS is enabled in a device), configure one of the three VMPS addresses as the IP address of interface sc0.

When you specify the **reconfirminterval interval**, enter 0 to disable reconfirmation.

**Examples** This example shows how to define a primary VMPS server:

```
Console> (enable) set vmpls server 192.168.10.140 primary
192.168.10.140 added to VMPS table as primary domain server.
Console> (enable)
```

This example shows how to define a secondary VMPS server:

```
Console> (enable) set vmps server 192.168.69.171  
192.168.69.171 added to VMPS table as backup domain server.  
Console> (enable)
```

---

**Related Commands**

[clear vmps server](#)  
[show vmps](#)

# set vmps state

Use the **set vmps state** command to enable or disable VMPS.

```
set vmps state {enable | disable}
```

Syntax Description	enable	Keyword to enable VMPS.
	disable	Keyword to disable VMPS.

**Defaults** By default, VMPS is disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Before using the **set vmps state** command, you must use the **set vmps tftpserver** command to specify the IP address of the server from which the VMPS database is downloaded.

**Examples** This example shows how to enable VMPS:

```
Console> (enable) set vmps state enable
Vlan membership Policy Server enabled.
Console> (enable)
```

This example shows how to disable VMPS:

```
Console> (enable) set vmps state disable
All the VMPS configuration information will be lost and the resources released on disable.
Do you want to continue (y/n[n]):y
VLAN Membership Policy Server disabled.
Console> (enable)
```

**Related Commands** [show vmps](#)  
[download vmps](#)

# set vtp

Use the **set vtp** command to set the options for VTP.

```
set vtp [domain domain_name] [mode {client | server | transparent}] [passwd passwd]
[pruning {enable | disable}] [v2 {enable | disable}]
```

<b>Syntax Description</b>	<b>domain</b> <i>domain_name</i>	(Optional) Keywords to define the name that identifies the VLAN management domain. The <i>domain_name</i> can be from 1 to 32 characters in length.
	<b>mode</b> {client   server   transparent}	(Optional) Keywords to specify the VTP mode.
	<b>passwd</b> <i>passwd</i>	(Optional) Keyword and variable to define the VTP password; the VTP password can be from 8 to 64 characters in length.
	<b>pruning</b> {enable   disable}	(Optional) Keywords to enable or disable VTP pruning for the entire management domain.
	<b>v2</b> {enable   disable}	(Optional) Keywords to enable or disable version 2 mode.

**Defaults** The defaults are as follows: server mode, no password, pruning disabled, and v2 disabled.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines**

This command is not supported by the NAM.

This command is not supported on extended-range VLANs.

VTP pruning and MISTP cannot be enabled at the same time.

All switches in a VTP domain must run the same version of VTP. VTP version 1 and VTP version 2 do not operate on switches in the same VTP domain.

If all switches in a domain are VTP version 2-capable, you only need to enable VTP version 2 on one switch (using the **set vtp v2 enable** command); the version number is then propagated to the other version 2-capable switches in the VTP domain.

If the VTP password has already been defined, entering **passwd 0** (zero) clears the VTP password.

VTP supports three different modes: server, client, and transparent. If you make a change to the VTP or VLAN configuration on a switch in server mode, that change is propagated to all of the switches in the same VTP domain.

If the receiving switch is in server mode and its revision number is higher than the sending switch, the configuration is not changed. If the revision number is lower, the configuration is duplicated.



VTP can be set to either server or client mode only when dynamic VLAN creation is disabled.

If the receiving switch is in server mode, the configuration is not changed.

If the receiving switch is in client mode, the client switch changes its configuration to duplicate the configuration of the server. Make sure to make all VTP or VLAN configuration changes on a switch in server mode.

If the receiving switch is in transparent mode, the configuration is not changed. Switches in transparent mode do not participate in VTP. If you make VTP or VLAN configuration changes on a switch in transparent mode, the changes are not propagated to the other switches in the network.

The **pruning** keyword is used to enable or disable VTP pruning for the VTP domain. VTP pruning causes information about each pruning-eligible VLAN to be removed from VTP updates if there are no stations belonging to that VLAN out a particular switch port. Use the **set vtp pruneeligible** and **clear vtp pruneeligible** commands to specify which VLANs should or should not be pruned when pruning is enabled for the domain.

To disable VTP, enter the **set vtp mode transparent** command. This command disables VTP from the domain but does not remove the domain from the switch. Use the **clear config all** command to remove the domain from the switch.

**Caution**

---

Be careful when you use the **clear config all** command. This command clears the entire switch configuration, not just the VTP domain.

---

---

**Examples**

This example shows how to use the **set vtp** command:

```
Console> (enable) set vtp domain Engineering mode client
VTP domain Engineering modified
Console> (enable)
```

This example shows what happens if you try to change VTP to server or client mode and dynamic VLAN creation is enabled:

```
Console> (enable) set vtp mode server
Failed to Set VTP to Server. Please disable Dynamic VLAN Creation First.
Console> (enable)
```

---

**Related Commands**

**show vtp domain**  
**set vlan**  
**clear vlan**  
**show vlan**  
**set vtp pruneeligible**  
**clear vtp pruneeligible**

# set vtp pruneeligible

Use the **set vtp pruneeligible** command to specify which VTP domain VLANs are pruning eligible.

**set vtp pruneeligible** *vlan*s

<b>Syntax Description</b>	<i>vlan</i> s	Range of VLAN numbers; valid values are from <b>2</b> to <b>1000</b> .
---------------------------	---------------	--

<b>Defaults</b>	The default is VLANs 2 through 1000 are eligible for pruning.
-----------------	---

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	VTP pruning causes information about each pruning-eligible VLAN to be removed from VTP updates if there are no stations belonging to that VLAN out a particular switch port. Use the <b>set vtp</b> command to enable VTP pruning.
-------------------------	--

By default, VLANs 2 through 1000 are pruning eligible. You do not need to use the **set vtp pruneeligible** command unless you have previously used the **clear vtp pruneeligible** command to make some VLANs pruning ineligible. If VLANs have been made pruning ineligible, use the **set vtp pruneeligible** command to make them pruning eligible again.

<b>Examples</b>	This example shows how to configure pruning eligibility for VLANs 120 and 150:
-----------------	--

```
Console> set vtp pruneeligible 120,150
Vlans 120,150 eligible for pruning on this device.
VTP domain nada modified.
Console>
```

In this example, VLANs 200–500 were made pruning ineligible using the **clear vtp pruneeligible** command. This example shows how to make VLANs 220 through 320 pruning eligible again:

```
Console> set vtp pruneeligible 220-320
Vlans 2-199,220-320,501-1000 eligible for pruning on this device.
VTP domain Company modified.
Console>
```

<b>Related Commands</b>	<b>show vtp domain</b> <b>set vlan</b> <b>clear vtp pruneeligible</b>
-------------------------	---

# show accounting

Use the **show accounting** command to display accounting setup and configuration information on the switch.

## show accounting

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows the configuration details of a switch with RADIUS accounting enabled:

```

Console> (enable) show accounting
Event      Method1 Mode
-----
exec:      Radius  stop-only
connect:   Radius  stop-only
system:    -      -
commands:
config:    -      -
all:       -      -

TACACS+ Suppress for no username: disabled
Update Frequency: newinfo

Accounting information:
-----

Active Accounted actions on tty21680592841, User NULL Priv 15
Task ID 3, EXEC Accounting record, 0,00:00:22 Elapsed
task_id=3 start_time=934463479 timezone=UTC service=shell

Active Accounted actions on tty01, User kannank Priv 15
Task ID 2, EXEC Accounting record, 0,00:01:23 Elapsed
task_id=2 start_time=934463418 timezone=UTC service=shell

Active Accounted actions on tty21680592841, User danny Priv 15
Task ID 4, Connection Accounting record, 0,00:00:07 Elapsed
task_id=4 start_time=934463495 timezone=UTC service=connection protocol=telnet
addr=-1407968771 cmd=telnet 172.20.25.253

```

```
Overall Accounting Traffic:
      Starts  Stops  Active
Exec      1      0      2
Connect   0      0      1
Command   0      0      0
System    0      0      0
```

Console> (enable)

This example shows the configuration details of a switch with TACACS+ accounting enabled:

```
Console> (enable) show accounting
```

TACACS+:

Update: periodic (25 seconds)

Supress: disabled

```

      Status      Mode
-----  -
exec:     disabled   stop-only
connect:  disabled   stop-only
system:   disabled   stop-only
network:  disabled   stop-only
commands:
  config: disabled   stop-only
  all:    disabled   stop-only
```

Radius:

```

      Status      Mode
-----  -
exec:     disabled   stop-only
connect:  disabled   stop-only
system:   disabled   stop-only
```

TACACS+ Suppress for no username: disabled

Update Frequency: newinfo

Accounting information:

-----

Active Accounted actions on tty21680592841, User NULL Priv 15

Task ID 3, EXEC Accounting record, 0,00:00:22 Elapsed  
task\_id=3 start\_time=934463479 timezone=UTC service=shell

Active Accounted actions on tty01, User kannank Priv 15

Task ID 2, EXEC Accounting record, 0,00:01:23 Elapsed  
task\_id=2 start\_time=934463418 timezone=UTC service=shell

Active Accounted actions on tty21680592841, User danny Priv 15

Task ID 4, Connection Accounting record, 0,00:00:07 Elapsed  
task\_id=4 start\_time=934463495 timezone=UTC service=connection protocol=telnet  
addr=-1407968771 cmd=telnet 172.20.25.253

```
Overall Accounting Traffic:
      Starts  Stops  Active
Exec      1      0      2
Connect   0      0      1
Command   0      0      0
System    0      0      0
```

Console> (enable)

---

**Related Commands**

[set accounting commands](#)  
[set accounting connect](#)  
[set accounting exec](#)  
[set accounting suppress](#)  
[set accounting system](#)  
[set accounting update](#)

# show alias

Use the **show alias** command to display a listing of defined command aliases.

**show alias** [*name*]

<b>Syntax Description</b>	<i>name</i> (Optional) Name of the alias to be displayed.
---------------------------	---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	If <i>name</i> is not specified, all defined aliases are displayed.
-------------------------	---

<b>Examples</b>	This example shows how to display all aliases:
-----------------	--

```
Console> show alias
shint          show interface
cc            clear config
shf           show flash
sip           show ip route
Console>
```

<b>Related Commands</b>	<a href="#">clear alias</a> <a href="#">set alias</a>
-------------------------	--

# show arp

Use the **show arp** command to display the ARP table.

```
show arp [ip_addr | hostname] [noalias]
```

Syntax Description	
<i>ip_addr</i>	(Optional) Number of the IP address.
<i>hostname</i>	(Optional) Name of the host.
<b>noalias</b>	(Optional) Keyword to force the display to show only IP addresses, not IP aliases.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** ARP aging time is the period of time that indicates when an ARP entry is removed from the ARP table. Set this value by entering the **set arp agingtime** command. The remaining lines of the display show the mappings of IP addresses (or IP aliases) to MAC addresses.

Use the *ip\_addr* or the *hostname* options to specify an IP host when the ARP cache is large.

**Examples** This example shows how to display the ARP table:

```
Console> (enable) show arp
ARP Aging time = 300 sec
+ - Permanent Arp Entries
* - Static Arp Entries
* 2.2.2.2                at 00-08-cc-44-aa-18 on vlan 5
+ 1.1.1.1                at 00-08-94-cc-02-aa on vlan 5
142.10.52.195           at 00-10-07-3c-05-13 port 7/1-4 on vlan 5
192.70.31.126           at 00-00-0c-00-ac-05 port 7/1-4 on vlan 5
121.23.79.121           at 00-00-1c-03-00-40 port 7/1-4 on vlan 5
Console> (enable)
```

**Related Commands** [clear arp](#)  
[set arp](#)

# show authentication

Use the **show authentication** command to display authentication information.

## show authentication

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display authentication information:

```

Console> show authentication
                               Console Session  Telnet Session  Http Session
Login Authentication:
-----
tacacs                        disabled        disabled        disabled
radius                        disabled        disabled        enabled(*)
kerberos                      disabled        disabled        disabled
local                         enabled(*)      enabled(*)      enabled
local                         enabled(primary)  enabled(primary)  enabled(primary)
attempt limit                 3              3              3
lockout timeout (sec)        disabled        disabled        disabled

Enable Authentication: Console Session  Telnet Session  Http Session
-----
tacacs                        disabled        disabled        disabled
radius                        disabled        disabled        disabled
kerberos                      disabled        disabled        disabled
local                         enabled(primary)  enabled(primary)  enabled(primary)
attempt limit                 3              3              3
lockout timeout (sec)        disabled        disabled        disabled
Console>

```

**Related Commands** [set authentication enable](#)  
[set authentication login](#)



# show authorization

Use the **show authorization** command to display authorization setup and configuration information on the switch.

## show authorization

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display authorization setup and configuration information:

```

Console> (enable) show authorization
Telnet:
-----
                Primary   Fallback
                -----   -
exec:           tacacs+   deny
enable:         tacacs+   deny
commands:
  config:       tacacs+   deny
  all:          -         -

Console:
-----
                Primary   Fallback
                -----   -
exec:           tacacs+   deny
enable:         tacacs+   deny
commands:
  config:       tacacs+   deny
  all:          -         -

Console> (enable)

```

**Related Commands**

- [set authorization commands](#)
- [set authorization enable](#)
- [set authorization exec](#)

# show banner

Use the **show banner** command to view the MOTD and Catalyst 6500 series Switch Fabric Module LCD banner stored in NVRAM.

**show banner**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display the MOTD and Catalyst 6500 series Switch Fabric Module LCD banner stored in NVRAM:

```
Console> (enable) show banner
MOTD banner:

LCD config:
hello
there
Console> (enable)
```

---

**Related Commands** [set banner lcd](#)  
[set banner motd](#)

# show boot

Use the **show boot** command to display the contents of the BOOT environment variables and the configuration register setting.

**show boot** [*mod*]

<b>Syntax Description</b>	<i>mod</i> (Optional) Number of the supervisor engine containing the Flash device.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to display the BOOT environment variable:
-----------------	--

```
Console> show boot
BOOT variable = bootflash:cat6000-sup.5-5-1.bin,1;slot0:cat6000-sup.5-4-1.bin,1;
CONFIG_FILE variable = slot0:switch.cfg

Configuration register is 0x800f
ignore-config: disabled
auto-config: non-recurring, overwrite, sync disabled
console baud: 9600
boot: image specified by the boot system commands
Console>
```

<b>Related Commands</b>	<a href="#">set boot auto-config</a> <a href="#">set boot config-register</a> <a href="#">set boot system flash</a>
-------------------------	---

# show boot device

Use the **show boot device** command to display the NAM boot string stored in NVRAM.

**show boot device** *mod*

<b>Syntax Description</b>	<i>mod</i>	Number of the module containing the Flash device.
---------------------------	------------	---

<b>Defaults</b>	This command has no default settings.	
-----------------	---------------------------------------	--

<b>Command Types</b>	Switch command.	
----------------------	-----------------	--

<b>Command Modes</b>	Normal.	
----------------------	---------	--

<b>Usage Guidelines</b>	This command is supported by the NAM module only.	
-------------------------	---	--

<b>Examples</b>	This example shows how to display the boot device information for module 2:	
-----------------	---	--

```
Console> show boot device 2
Device BOOT variable = hdd:2
Console>
```

<b>Related Commands</b>	<a href="#">clear boot device</a> <a href="#">set boot device</a>	
-------------------------	--	--

# show cam

Use the **show cam** command set to display CAM table entries.

```
show cam { dynamic | static | permanent | system } mod/port
```

```
show cam mac_addr [vlan]
```

<b>Syntax Description</b>	<b>dynamic</b>	Keyword to display dynamic CAM entries.
	<b>static</b>	Keyword to display static CAM entries.
	<b>permanent</b>	Keyword to display permanent CAM entries.
	<b>system</b>	Keyword to display system CAM entries.
	<i>mod/port</i>	Number of the module and the port on the module.
	<i>mac_addr</i>	MAC address.
	<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you specify a VLAN, then only those CAM entries matching the VLAN number are displayed. If you do not specify a VLAN, all VLANs are displayed. If the MAC address belongs to a router, it is shown by appending an “R” to the MAC address. You can set the traffic filter for unicast addresses only; you cannot set the traffic filter for multicast addresses.

**Examples** This example shows how to display static CAM entries for all VLANs:

```
Console> show cam dynamic
* = Static Entry. + = Permanent Entry. # = System Entry. R = Router Entry.
X = Port Security Entry

VLAN  Dest MAC/Route Des      [CoS]  Destination Ports or VCs / [Protocol Type]
----  -
1      00-60-5c-86-5b-81    *      4/1 [ALL]
1      00-60-2f-35-48-17    *      4/1 [ALL]
1      00-80-24-f3-47-20    *      1/2 [ALL]
1      00-60-09-78-96-fb    *      4/1 [ALL]
1      00-80-24-1d-d9-ed    *      1/2 [ALL]
```

## ■ show cam

```

1      00-80-24-1d-da-01      *      1/2 [ALL]
1      08-00-20-7a-63-01      *      4/1 [ALL]

```

```

Total Matching CAM Entries Displayed = 7
Console>

```

This example shows routers listed as the CAM entries:

```

Console> show cam 00-00-81-01-23-45

```

```

* = Static Entry. + = Permanent Entry. # = System Entry. R = Router Entry
X = Port Security Entry

```

```

Router Watergate with IP address 172.25.55.1 has CAM entries:

```

VLAN	Dest MAC/Route Des	[CoS]	Destination Ports or VCs / [Protocol Type]
1	00-00-81-01-23-45R	*	2/9 [IP]
2	00-00-81-01-23-45R	*	2/10 [IP]

```

Total Matching CAM Entries = 2
Console>

```

```

Console> (enable) show cam 00-00-81-01-23-45

```

```

* = Static Entry. + = Permanent Entry. # = System Entry. R = Router Entry.
X = Port Security Entry

```

VLAN	Dest MAC/Route Des	[CoS]	Destination Ports or VCs / [Protocol Type]
1	00-00-81-01-23-45R	*	FILTER

```

Console>

```

---

**Related Commands**

[clear cam](#)  
[set cam](#)  
[show config](#)  
[show cam agingtime](#)

# show cam agingtime

Use the **show cam agingtime** command to display CAM aging time information for all configured VLANs.

**show cam agingtime show cam agingtime** [*vlan*]

<b>Syntax Description</b>	<i>vlan</i>	(Optional) Number of the VLAN or range of VLANs; valid values are from <b>1 to 1005</b> and from <b>1025 to 4094</b> .
---------------------------	-------------	--

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display CAM aging time information:

```
Console> show cam agingtime
VLAN 1 aging time = 300 sec
VLAN 3 aging time = 300 sec
VLAN 5 aging time = 300 sec
VLAN 9 aging time = 300 sec
VLAN 100 aging time = 300 sec
VLAN 200 aging time = 300 sec
VLAN 201 aging time = 300 sec
VLAN 202 aging time = 300 sec
VLAN 203 aging time = 300 sec
Console>
```

This example shows how to display CAM aging time information for a specific VLAN:

```
Console> show cam agingtime 1005
VLAN 1005 aging time = 300 sec
Console>
```

**Related Commands**

- [clear cam](#)
- [set cam](#)
- [show cam](#)

# show cam count

Use the **show cam count** command to display the number of CAM entries only.

```
show cam count {dynamic | static | permanent | system} [vlan]
```

<b>Syntax Description</b>	<b>dynamic</b>	Keyword to display dynamic CAM entries.
	<b>static</b>	Keyword to display static CAM entries.
	<b>permanent</b>	Keyword to display permanent CAM entries.
	<b>system</b>	Keyword to display system CAM entries.
	<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a VLAN, all VLANs are displayed.

**Examples** This example shows how to display the number of dynamic CAM entries:

```
Console> (enable) show cam count dynamic
Total Matching CAM Entries = 6
Console> (enable)
```

**Related Commands** [clear cam](#)  
[set cam](#)



# show cam msfc

Use the **show cam msfc** command to display the router's MAC-VLAN entries.

```
show cam msfc {mod} [vlan]
```

Syntax Description	<i>mod</i>	Number of the module for which MSFC information is displayed.
	<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you specify the VLAN, only CAM entries that belong to that VLAN are displayed.

**Examples** This example shows how to display all CAM entries:

```
Console> (enable) show cam msfc
VLAN  Destination MAC      Destination-Ports or VCs      Xtag  Status
-----  -
194  00-e0-f9-d1-2c-00R  7/1                            2     H
193  00-00-0c-07-ac-c1R  7/1                            2     H
193  00-00-0c-07-ac-5dR  7/1                            2     H
202  00-00-0c-07-ac-caR  7/1                            2     H
204  00-e0-f9-d1-2c-00R  7/1                            2     H
195  00-e0-f9-d1-2c-00R  7/1                            2     H
192  00-00-0c-07-ac-c0R  7/1                            2     H
192  00-e0-f9-d1-2c-00R  7/1                            2     H
204  00-00-0c-07-ac-ccR  7/1                            2     H
202  00-e0-f9-d1-2c-00R  7/1                            2     H
Total Matching CAM Entries Displayed = 14
Console> (enable)
```

This example shows how to display CAM entries for a specific VLAN:

```
Console> show cam msfc 15 192
VLAN  Destination MAC      Destination-Ports or VCs      Xtag  Status
-----  -
192  00-00-0c-07-ac-c0R  7/1                            2     H
192  00-e0-f9-d1-2c-00R  7/1                            2     H
Console>
```

**Related Commands** [show cam](#)

# show cdp

Use the **show cdp** command set to display CDP information.

**show cdp**

**show cdp neighbors** [*mod[/port]*] [**vlan** | **duplex** | **capabilities** | **detail**]

**show cdp port** [*mod[/port]*]

## Syntax Description

<b>neighbors</b>	Keyword to show CDP information for Cisco products connected to the switch.
[ <i>mod[/port]</i> ]	(Optional) Number of the module for which CDP information is displayed and optionally, the number of the port for which CDP information is displayed.
<b>vlan</b>	(Optional) Keyword to show the native VLAN number for the neighboring Cisco products.
<b>duplex</b>	(Optional) Keyword to show the duplex type of the neighboring Cisco products.
<b>capabilities</b>	(Optional) Keyword to show the capability codes for the neighboring Cisco products; valid values are <b>R</b> , <b>T</b> , <b>B</b> , <b>S</b> , <b>H</b> , <b>I</b> , and <b>r</b> (R = Router, T = Trans Bridge, B = Source Route Bridge, S = Switch, H = Host, I = IGMP, and r = Repeater).
<b>detail</b>	(Optional) Keyword to show detailed information about neighboring Cisco products.
<b>port</b>	Keyword to show CDP port settings.

## Defaults

This command has no default settings.

## Command Types

Switch command.

## Command Modes

Normal.

## Usage Guidelines

The per-port output of the **show cdp port** command is not displayed if you globally disable CDP. If you globally enable CDP, the per-port status is displayed.

If you enter the **show cdp neighbors** command for a device that supports earlier versions of CDP, “unknown” is displayed in the VTP Management Domain, Native VLAN, and Duplex fields.

If you do not specify a module number, CDP information for the entire switch is displayed.

## Examples

This example shows how to display CDP information for the system:

```
Console> show cdp
CDP                               :enabled
Message Interval                  :60
Hold Time                         :180
Version                           : V2
Device Id Format                   : Other
```

This example shows how to display detailed CDP neighbor information. The display varies depending on your network configuration at the time you run the command.

```

Console> show cdp neighbors 4 detail
Port (Our Port):4/4
Device-ID:69046406
Device Addresses:
  IP Address:172.20.25.161
Holdtime:150 sec
Capabilities:TRANSPARENT_BRIDGE SWITCH
Version:
  WS-C6009 Software, Version NmpSW: 5.4(1)CSX
  Copyright (c) 1995-1999 by Cisco Systems
Port-ID (Port on Device):4/8
Platform:WS-C6009
VTP Management Domain:unknown
Native VLAN:1
Duplex:half
System Name: unknown
System Object ID: unknown
Management Addresses: unknown
Physical Location: unknown
Console>

```

This example shows how to display CDP information about neighboring systems:

```

Console> show cdp neighbors
* - indicates vlan mismatch.
# - indicates duplex mismatch.

Port      Device-ID                               Port-ID      Platform
-----
3/5       002267619                               3/6 *        WS-C6000
3/6       002267619                               3/5          WS-C6000
4/1       002267619                               4/2          WS-C6000
4/2       002267619                               4/1 #        WS-C6000
4/20      069000057                               8/5          WS-C6000
5/1       005763872                               2/1          WS-C6009
5/1       066506245                               2/1          WS-C6009
5/1       066508595                               5/12 *#     WS-C6009
5/1       066508596                               5/1          WS-C6009
Console>

```

This example shows how to display duplex information about neighboring systems:

```

Console> show cdp neighbors duplex
* - indicates vlan mismatch.
# - indicates duplex mismatch.

Port      Device-ID                               Port-ID      Duplex
-----
3/5       002267619                               3/6 *        half
3/6       002267619                               3/5          half
4/1       002267619                               4/2          full
4/2       002267619                               4/1 #        full
4/20      069000057                               8/5          -
5/1       005763872                               2/1          -
5/1       066506245                               2/1          -
5/1       066508595                               5/12 *#     half
5/1       066508596                               5/1          half
Console>

```

```
show cdp
```

This example shows how to display VLAN information about neighboring systems:

```
Console> show cdp vlan
* - indicates vlan mismatch.
# - indicates duplex mismatch.
```

Port	Device-ID	Port-ID	NativeVLAN
3/5	002267619	3/6 *	1
3/6	002267619	3/5	1
4/1	002267619	4/2	1
4/2	002267619	4/1 #	1
4/20	069000057	8/5	-
5/1	005763872	2/1	-
5/1	066506245	2/1	-
5/1	066508595	5/12 *#	1
5/1	066508596	5/1	1

```
Console>
```

This example shows how to display capability information about neighboring systems:

```
Console> show cdp neighbors capabilities
* - indicates vlan mismatch.
# - indicates duplex mismatch.
```

Port	Device-ID	Port-ID	Capabilities
3/5	002267619	3/6 *	T S
3/6	002267619	3/5	T S
4/1	002267619	4/2	T S
4/2	002267619	4/1 #	T S
4/20	069000057	8/5	T B S
5/1	005763872	2/1	T B S
5/1	066506245	2/1	T B S
5/1	066508595	5/12 *#	T B S
5/1	066508596	5/1	T B S

```
Console>
```

This example shows how to display CDP information for all ports:

```
Console> show cdp port
CDP :enabled
Message Interval :60
Hold Time :180
```

Port	CDP Status
2/1	enabled
2/2	enabled
5/1	enabled
5/2	enabled
5/3	enabled
5/4	enabled
5/5	enabled
5/6	enabled
5/7	enabled
5/8	enabled

```
Console>
```

Related Commands [set cdp](#)

# show channel

Use the **show channel** command set to display EtherChannel information for a channel.

```
show channel [channel_id] [info | statistics | mac]
```

```
show channel [channel_id] [info [type]]
```

Syntax Description	
<i>channel_id</i>	(Optional) Number of the channel.
<b>info</b>	(Optional) Keyword to display channel information.
<b>statistics</b>	(Optional) Keyword to display statistics about the port (PAgP packets sent and received).
<b>mac</b>	(Optional) Keyword to display MAC information about the channel.
<i>type</i>	(Optional) Keyword to display feature-related parameters; valid values are <b>spantree</b> , <b>trunk</b> , <b>protocol</b> , <b>gmrp</b> , <b>gvrp</b> , <b>qos</b> , <b>rsvp</b> , <b>cops</b> , <b>dot1qtunnel</b> , <b>auxiliaryvlan</b> , and <b>jumbo</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify *channel\_id*, EtherChannel information is shown for all channels. No information is displayed if the channel specified is not in use. If you enter the optional **info type**, the specified feature-related parameters are displayed in the output.

**Examples** This example shows how to display channel information for a specific channel:

```
Console> show channel 865
Channel Ports                               Status    Channel
id                                             Mode
-----
      865 4/1-2                             connected desirable
                                           non-silent
```

This example shows how to display channel information for all channels:

```
Console> show channel
Channel Id  Ports
-----
768        2/1-2
769        4/3-4
770        4/7-8
Console>
```

This example shows how to display port information for a specific channel:

```
Console> show channel 769
```

```
Chan Port  Port  Portfast Port  Port
id      priority  vlanpri  vlanpri-vlans
-----
769 1/1      32  disabled  0
769 1/2      32  disabled  0

Chan Port  IP      IPX      Group
id
-----
769 1/1  on      auto-on  auto-on
769 1/2  on      auto-on  auto-on

Chan Port  GMRP      GMRP      GMRP
id      status    registration forwardAll
-----
769 1/1  enabled  normal    disabled
769 1/2  enabled  normal    disabled

Chan Port  GVRP      GVRP      GVRP
id      status    registration applicant
-----
769 1/1  disabled  normal    normal
769 1/2  disabled  normal    normal

Chan Port  Qos-Tx  Qos-Rx  Qos-Trust  Qos-DefCos  Qos-Port-based
id
-----
769 1/1  2q2t   1q4t   untrusted  0 false
769 1/2  2q2t   1q4t   untrusted  0 false

Chan Port  ACL name  Protocol
id
-----
769 1/1
IP
IPX
MAC
769 1/2
IP
IPX
MAC
```

Console

This example shows how to display port information for all channels:

```
Console> show channel info
```

```
Chan Port  Status  Channel  Admin Speed Duplex Vlan PortSecurity/
id      mode    group    group
-----
769 1/1  notconnect on      195 1000 full 1 -
769 1/2  notconnect on      195 1000 full 1 -
865 4/1  notconnect on      194 100  half 1 -
865 4/2  notconnect on      194 100  half 1 -

Chan Port  if-  Oper-group  Neighbor  Chan  Oper-Distribution
id      Index  Oper-group  Oper-group cost  Method
-----
769 1/1  -      1          1          0 ip both
769 1/2  -      1          1          0 ip both
865 4/1  -      1          1          0 ip both
865 4/2  -      1          1          0 ip both
```

```

Chan Port  Device-ID          Port-ID          Platform
id
-----
769 1/1
769 1/2
865 4/1
865 4/2

Chan Port  Trunk-status Trunk-type    Trunk-vlans
id
-----
769 1/1  not-trunking negotiate    1-1005
769 1/2  not-trunking negotiate    1-1005
865 4/1  not-trunking negotiate    1-1005
865 4/2  not-trunking negotiate    1-1005

.
.
.
Console>

```

This example shows how to display PAgP information for all channels:

```

Console> show channel statistics
Port Channel PAgP Pkts   PAgP Pkts PAgP Pkts PAgP Pkts PAgP Pkts PAgP Pkts
id      Transmitted Received  InFlush  RetnFlush OutFlush  InError
-----
2/1     768         0         0         0         0         0         0
2/2     768         0         0         0         0         0         0
4/3     769         0         0         0         0         0         0
4/4     769         0         0         0         0         0         0
4/7     770         0         0         0         0         0         0
4/8     770         0         0         0         0         0         0
Console>

```

This example shows how to display PAgP information for a specific channel:

```

Console> show channel 768 statistics
Port Channel PAgP Pkts   PAgP Pkts PAgP Pkts PAgP Pkts PAgP Pkts PAgP Pkts
id      Transmitted Received  InFlush  RetnFlush OutFlush  InError
-----
2/1     768         0         0         0         0         0         0
2/2     768         0         0         0         0         0         0
Console>

```

This example shows how to display statistics for a specific channel:

```

Console> show channel 768 mac
Channel Rcv-Unicast      Rcv-Multicast      Rcv-Broadcast
-----
768                525                959                827

Channel Xmit-Unicast      Xmit-Multicast      Xmit-Broadcast
-----
768                384                88                1
Port      Rcv-Octet      Xmit-Octet
-----
768                469263          48083

Channel Dely-Exced MTU-Exced  In-Discard  Lrn-Discrd  In-Lost      Out-Lost
-----
768                0              0              0              0              0              0
Console>

```

This example shows how to display statistics for all channels:

```

Console> show channel mac
Channel  Rcv-Unicast          Rcv-Multicast          Rcv-Broadcast
-----
768      532290                   163                     6
769      0                        0                       0
771      4                         64                      0

Channel  Xmit-Unicast          Xmit-Multicast          Xmit-Broadcast
-----
768      602591                   77                       3
769      0                        0                       0
771      636086                   222                      12

Port     Rcv-Octet            Xmit-Octet
-----
768      44873880             45102132
769      0                     0
771      64153                 64831844

Channel  Dely-Exced MTU-Exced  In-Discard  Lrn-Discrd  In-Lost    Out-Lost
-----
768      0           0           0           0           0           0
769      0           0           0           0           0           0
771      0           18          0           0           0           0
Last-Time-Cleared
-----
Wed Jun 10 1999, 20:31:13
Console>

```

These examples show how to display feature-specific parameter information:

```

Console> show channel 769 info trunk
Chan Port  Trunk-status Trunk-type  Trunk-vlans
id
-----
769 1/1  not-trunking negotiate  1-1005
769 1/2  not-trunking negotiate  1-1005

Chan Port  Portvlancost-vlans
id
-----
769 1/1
769 1/2
Console>

Console> show channel 769 info spantree
Chan Port  Port  Portfast Port  Port
id      priority  vlanpri vlanpri-vlans
-----
769 1/1      32 disabled  0
769 1/2      32 disabled  0
Console>

Console> show channel 769 info protcol
Chan Port  IP      IPX      Group
id
-----
769 1/1  on      auto-on  auto-on
769 1/2  on      auto-on  auto-on
Console>

```



```

Console> show channel 769 info gmrp
Chan Port  GMRP      GMRP      GMRP
id         status   registration forwardAll
-----
769 1/1  enabled  normal    disabled
769 1/2  enabled  normal    disabled
Console>

Console> show channel 769 info gvrp
Chan Port  GVRP      GVRP      GVRP
id         status   registration applicant
-----
769 1/1  disabled normal      normal
769 1/2  disabled normal      normal
Console>

Console> show channel 769 info qos
Chan Port  Qos-Tx   Qos-Rx   Qos-Trust   Qos-DefCos Qos-Interface
id         PortType PortType Type          Type
-----
769 1/1  2q2t    1q4t    untrusted      0 port-based
769 1/2  2q2t    1q4t    untrusted      0 port-based

Chan Port  ACL name
id
-----
769 1/1
                                     IP
                                     IPX
                                     MAC
769 1/2
                                     IP
                                     IPX
                                     MAC
Console>

```

**Related Commands**

[show port channel](#)  
[show channel group](#)

# show channel group

Use the **show channel group** command set to display EtherChannel group status information.

```
show channel group [admin_group] [info | statistics]
```

```
show channel group [admin_group] [info [type]]
```

<b>Syntax Description</b>	<i>admin_group</i>	(Optional) Number of the administrative group; valid values are from 1 to 1024.
	<b>info</b>	(Optional) Keyword to display group information.
	<b>statistics</b>	(Optional) Keyword to display statistics about the group.
	<i>type</i>	(Optional) Keyword to display feature-related parameters; valid values are <b>spantree</b> , <b>trunk</b> , <b>protocol</b> , <b>gmrp</b> , <b>gvrp</b> , <b>qos</b> , <b>rsvp</b> , <b>cops</b> , <b>dot1qtunnel</b> , <b>auxiliaryvlan</b> , and <b>jumbo</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify *admin\_group*, EtherChannel information is shown for all admin groups.  
If you enter the optional **info** *type*, the specified feature-related parameters are displayed in the output.

**Examples** This example shows how to display Ethernet channeling information for all admin groups:

```
Console> show channel group
Admin Group  Ports
-----
7           1/1-2
Console>
```

This example shows how to display Ethernet channeling information for a specific group:

```
Console> show channel group 154
Admin Port  Status      Channel  Channel
group      Mode        id
-----
154 1/1 notconnect on          769
154 1/2 connected on          769
```

```

Admin Port  Device-ID                               Port-ID           Platform
group
-----
154  1/1
154  1/2  066510644(cat26-lnf(NET25))           2/1               WS-C5505
Console>

```

This example shows how to display group information:

```

Console> show channel group 154 info
Admin Port  Status      Channel      Ch      Speed Duplex Vlan  PortSecurity/
group                               mode      id      id      mode   Vlan  Dynamic Port
-----
154  1/1  notconnect  on          769 1000  full   1 - Dynamic port
154  1/2  connected   on          769 1000  full   1 - Dynamic port

Admin Port  if-  Oper-group Neighbor  Chan  Oper-Distribution
group       Index Oper-group Oper-group cost  Method
-----
154  1/1  -      1          0 mac both
154  1/2  868    1          0 mac both

Admin Port  Device-ID                               Port-ID           Platform
group
-----
154  1/1
154  1/2  066510644(cat26-lnf(NET25))           2/1               WS-C5505

Admin Port  Trunk-status Trunk-type  Trunk-vlans
group
-----
154  1/1  not-trunking negotiate  1-1005
154  1/2  not-trunking negotiate  1-1005

Admin Port  Portvlancost-vlans
group
-----
154  1/1
154  1/2

Admin Port  Port  Portfast  Port  Port
group       priority  disabled  vlanpri vlanpri-vlans
-----
154  1/1  32 disabled  0
154  1/2  32 disabled  0

Admin Port  IP      IPX      Group
group
-----
154  1/1  on      auto-on  auto-on
154  1/2  on      auto-on  auto-on

Admin Port  GMRP      GMRP      GMRP
group       status    registration forwardAll
-----
154  1/1  enabled  normal   disabled
154  1/2  enabled  normal   disabled

Admin Port  GVRP      GVRP      GVRP
group       status    registration applicant
-----
154  1/1  disabled normal   normal
154  1/2  disabled normal   normal

```

## show channel group

```

Admin Port  Qos-Tx Qos-Rx Qos-Trust      Qos-DefCos Qos-Port-based
group
-----
  154  1/1  2q2t  1q4t  untrusted      0 false
  154  1/2  2q2t  1q4t  untrusted      0 false

Admin Port  ACL name                      Protocol
group
-----
  154  1/1  ip_acl                      IP
      ipx_acl                  IPX
      mac_acl                   MAC
  154  1/2
      IP
      IPX
      MAC

```

Console>

These examples show how to display feature-specific parameter information:

```

Console> show channel group 154 info trunk
Admin Port  Trunk-status Trunk-type      Trunk-vlans
group
-----
  154  1/1  not-trunking negotiate  1-1005
  154  1/2  not-trunking negotiate  1-1005
Console>

```

```

Console> show channel group 154 info spantree
Admin Port  Portvlancost-vlans
group
-----
  154  1/1
  154  1/2

Admin Port  Port      Portfast Port      Port
group      priority  disabled  vlanpri  vlanpri-vlans
-----
  154  1/1      32 disabled  0
  154  1/2      32 disabled  0
Console>

```

```

Console> show channel group 154 info protcol
Admin Port  IP      IPX      Group
group
-----
  154  1/1  on      auto-on  auto-on
  154  1/2  on      auto-on  auto-on
Console>

```

```

Console> show channel group 154 info gmrp
Admin Port  GMRP      GMRP      GMRP
group      status    registration forwardAll
-----
  154  1/1  enabled  normal    disabled
  154  1/2  enabled  normal    disabled
Console>

```

```

Console> show channel group 154 info gvrp
Admin Port  GVRP      GVRP      GVRP
group       status   registration applicant
-----
  154  1/1  disabled normal      normal
  154  1/2  disabled normal      normal
Console>

```

```

Console> show channel group 769 info qos
Chan Port  Qos-Tx  Qos-Rx  Qos-Trust  Qos-DefCos Qos-Interface
id         PortType PortType Type          Type
-----
769  1/1  2q2t    1q4t    untrusted          0 port-based
769  1/2  2q2t    1q4t    untrusted          0 port-based

Chan Port  ACL name          Type
id
-----
769  1/1
                                IP
                                IPX
                                MAC
769  1/2
                                IP
                                IPX
                                MAC
Console>

```

**Related Commands**

[show port channel](#)  
[show channel](#)

# show channel hash

Use the **show channel hash** command set to display the channel port the traffic goes to based on the current channel distribution mode.

```
show channel hash channel_id src_ip_addr [dest_ip_addr]
```

```
show channel hash channel_id dest_ip_addr
```

```
show channel hash channel_id src_mac_addr [dest_mac_addr]
```

```
show channel hash channel_id dest_mac_addr
```

```
show channel hash channel_id src_port dest_port
```

```
show channel hash channel_id dest_port
```

Syntax Description		
	<i>channel_id</i>	Number of the channel.
	<i>src_ip_addr</i>	Source IP address.
	<i>dest_ip_addr</i>	(Optional) Destination IP address.
	<i>src_mac_addr</i>	Source MAC address.
	<i>dest_mac_addr</i>	(Optional) Destination MAC address.
	<i>src_port</i>	Number of the source port; valid values are from <b>0</b> to <b>65535</b> .
	<i>dest_port</i>	Number of the destination port; valid values are from <b>0</b> to <b>65535</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify *channel\_id*, EtherChannel information is shown for all channels. No information is displayed if the channel specified is not in use.

**Examples** This example shows how to display hash information in a channel:

```
Console> show channel hash 769 10.6.1.1 10.6.2.3
Selected channel port:1/2
Console>
```

# show channel mac

Use the **show channel mac** command to display MAC information in the channel.

## **show channel mac**

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display MAC information in a channel:

```

Console> (enable) show channel mac
Channel  Rcv-Unicast          Rcv-Multicast          Rcv-Broadcast
-----
Channel  Xmit-Unicast           Xmit-Multicast         Xmit-Broadcast
-----
Channel  Rcv-Octet             Xmit-Octet
-----
Channel  Dely-Exced MTU-Exced  In-Discard Lrn-Discrd  In-Lost    Out-Lost
-----

```

# show channel traffic

Use the **show channel traffic** command to display channel port utilization based on MAC counters.

**show channel traffic** [*channel\_id*]

<b>Syntax Description</b>	<i>channel_id</i> (Optional) Number of the channel.
---------------------------	---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	If you do not specify <i>channel_id</i> , EtherChannel information is shown for all channels. No information is displayed if the channel specified is not in use.
-------------------------	--

<b>Examples</b>	This example shows how to display traffic information in a channel:
-----------------	---

```

Console> show channel traffic 769
ChanId Port  Rx-Ucst Tx-Ucst  Rx-Mcst Tx-Mcst  Rx-Bcst Tx-Bcst
-----
   769  1/1    0.00%   0.00%    0.00%   0.00%    0.00%   0.00%
   769  1/2   100.00% 100.00%  100.00% 100.00%    0.00%   0.00%
Console>

```



# show config

Use the **show config** command set to display the nondefault system or module configuration.

**show config [all]**

**show config [system | mod] [all]**

**show config acl location**

<b>Syntax Description</b>	<b>all</b>	(Optional) Keyword to specify all module and system configuration information, including the IP address.
	<b>system</b>	(Optional) Keyword to display system configuration.
	<i>mod</i>	(Optional) Keyword to display module configuration.
	<b>acl location</b>	Keyword to display ACL configuration file location.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** To view specific information within the **show config** output, if you enter */text* and press the **Return** key at the --More-- prompt, the display starts two lines above the line containing the *text* string. If the text string is not found, "Pattern Not Found" is displayed. You can also enter "n" at the --More-- prompt to search for the last entered *text* string.

**Examples** This example shows how to display the nondefault system and module configuration:

```

Console> (enable) show config
This command shows non-default configurations only.
Use 'show config all' to show both default and non-default configurations.
.....
..

begin
!
# ***** NON-DEFAULT CONFIGURATION *****
!
!
#time: Mon Apr 17 2000, 08:33:09
!
#version 5.5(1)
#System Web Interface Version 5.0(0.25)
!
set editing disable

```

```

!
#frame distribution method
set port channel all distribution mac unknown
!
#snmp
set snmp trap 0.0.0.0
set snmp trap 0.0.0.0
!
#kerberos
set kerberos server 0.0.0.0
set kerberos server 0.0.0.0
set kerberos realm
set kerberos realm
!
#vtp
set vtp domain Lab_Network
set vtp v2 enable
set vtp pruning enable
set vlan 1 name default type ethernet mtu 1500 said 100001 state active
set vlan 2 name VLAN0002 type ethernet mtu 1500 said 100002 state active
set vlan 6 name VLAN0006 type ethernet mtu 1500 said 100006 state active
set vlan 10 name VLAN0010 type ethernet mtu 1500 said 100010 state active
set vlan 20 name VLAN0020 type ethernet mtu 1500 said 100020 state active
set vlan 50 name VLAN0050 type ethernet mtu 1500 said 100050 state active
set vlan 100 name VLAN0100 type ethernet mtu 1500 said 100100 state active
set vlan 152 name VLAN0152 type ethernet mtu 1500 said 100152 state active
set vlan 200 name VLAN0200 type ethernet mtu 1500 said 100200 state active
set vlan 300 name VLAN0300 type ethernet mtu 1500 said 100300 state active
set vlan 303 name VLAN0303 type fddi mtu 1500 said 100303 state active
set vlan 400 name VLAN0400 type ethernet mtu 1500 said 100400 state active
set vlan 500 name VLAN0500 type ethernet mtu 1500 said 100500 state active
set vlan 521 name VLAN0521 type ethernet mtu 1500 said 100521 state active
set vlan 524 name VLAN0524 type ethernet mtu 1500 said 100524 state active
set vlan 570 name VLAN0570 type ethernet mtu 1500 said 100570 state active
set vlan 801 name VLAN0801 type trbrf mtu 4472 said 100801 state active bridge
set vlan 850 name VLAN0850 type ethernet mtu 1500 said 100850 state active
set vlan 917 name VLAN0917 type ethernet mtu 1500 said 100917 state active
set vlan 999 name VLAN0999 type ethernet mtu 1500 said 100999 state active
set vlan 1002 name fddi-default type fddi mtu 1500 said 101002 state active
set vlan 1004 name fddinet-default type fddinet mtu 1500 said 101004 state acti
set vlan 1005 name trbrf-default type trbrf mtu 4472 said 101005 state active b
set vlan 802 name VLAN0802 type trcrf mtu 4472 said 100802 state active parent
set vlan 1003 name trcrf-default type trcrf mtu 4472 said 101003 state active p
set vlan 3 translation 303 translation 0
set vlan 4 translation 304 translation 0
set vlan 5 translation 305 translation 0
set vlan 303 translation 3 translation 0
set vlan 304 translation 4 translation 0
set vlan 305 translation 5 translation 0
set vlan 351 translation 524 translation 0
set vlan 524 translation 351 translation 0
!
#ip
set interface sc0 1 1.10.11.212/255.255.255.0 1.10.11.255

set ip route 0.0.0.0/0.0.0.0 172.20.52.126
set ip route 0.0.0.0/0.0.0.0 172.20.52.125
set ip route 0.0.0.0/0.0.0.0 172.20.52.121
!

```

```
#rcp
set rcp username 1
!
#dns
set ip dns server 171.68.10.70 primary
set ip dns server 171.68.10.140
set ip dns enable
set ip dns domain cisco.com
!
#spantree
set spantree fwddelay 4      801
set spantree maxage 10      801
#portfast
set spantree portfast bpdu-guard enable
#vlan 802
set spantree fwddelay 4      802
set spantree maxage 10      802
set spantree portstate 802 block 801
#vlan 1003
set spantree fwddelay 4      1003
set spantree maxage 10      1003
set spantree portstate 1003 block 1005
!
#syslog
set logging server 172.20.101.182
!
#set boot command
set boot config-register 0x100
set boot system flash bootflash:cat6000-sup.5-5-1.bin
!
#HTTP commands
set ip http server enable
set ip http port 1922
!
# default port status is disable
!
#mls
set mls nde disable
!
#qos
set qos enable
set qos map lq4t 1 1 cos 2
set qos map lq4t 1 1 cos 3
set qos map lq4t 1 1 cos 4
set qos map lq4t 1 1 cos 5
set qos map lq4t 1 1 cos 6
set qos map lq4t 1 1 cos 7
!
#Accounting
set accounting commands enable config stop-only tacacs+
!
# default port status is enable
!
#module 1 : 2-port 1000BaseX Supervisor
!
#module 2 empty
!
#module 3 : 48-port 10/100BaseTX (RJ-45)
set spantree portfast 3/8 enable
!
```

```

#module 4 empty
!
#module 5 : 48-port 10/100BaseTX (RJ-45)
!
#module 6 empty
!
set vlan 100 6/1
set spantree portcost 6/1 200
!
#module 7 : 24-port 10/100BaseTX Ethernet
set vlan 5 7/5
set vlan 100 7/23
set vlan 200 7/9
set port disable 7/5

set port name 7/9 1528 Hub
set port security 7/10 enable
set port security 7/10 maximum 200
set port security 7/10 00-11-22-33-44-55
set port security 7/10 00-11-22-33-44-66
set port security 7/10 00-11-22-33-44-77
set port security 7/10 violation restrict
set port security 7/10 age 30
set trunk 7/1 desirable isl 1-1005
set trunk 7/2 desirable isl 1-1005
set trunk 7/3 desirable isl 1-1005
set trunk 7/4 desirable isl 1-1005
set trunk 7/10 off negotiate 1-1005
set trunk 7/23 on isl 1-1005
set spantree portcost 7/23 150
set spantree portvlancost 7/23 cost 50 100
!
#module 8 empty
!
#module 9 empty
!
#module 15 empty
!
#module 16 empty
end
Console>

```

This example shows how to display default and nondefault configuration information:

```

Console> (enable) show config all
begin
!
# ***** ALL (DEFAULT and NON-DEFAULT) CONFIGURATION *****
!
#Current time: Mon Apr 17 2000, 08:33:09
!
#version 5.51(1)
!
set password $1$FMFQ$HfZR5DU$zVHIRhrz4h6V70
set enablepass $1$FMFQ$HfZR5DU$zVHIRhrz4h6V70
set prompt Console>
set length 24 default
set logout 20
set banner motd ^C^C
!

```

```
#system
set system baud 9600
set system modem disable
set system name
set system location
set system contact
!
.
.
.
Console>
```

This example shows how to display nondefault system configuration information:

```
Console> (enable) show config system
begin
!
# ***** NON-DEFAULT CONFIGURATION *****
!
#time: Mon Apr 17 2000, 08:33:09
!
#version 5.5(1)
!
!
#set boot command
set boot config-register 0x2
set boot system flash bootflash:kk1
end
Console>
```

This example shows how to display all system default and nondefault configuration information:

```
Console> (enable) show config system all
begin
!
#system
set system baud 9600
set system modem disable
set system name
set system location
set system contact
!
end
Console>
```

This example shows how to display module nondefault configuration information:

```
Console> (enable) show config 1
.....
begin
!
# ***** NON-DEFAULT CONFIGURATION *****
!
!
#time: Mon Apr 17 2000, 08:33:09
!
#version 5.5(1)
!
!
#module 1 : 4-port 10/100BaseTX Supervisor
!
end
Console>
```

This example shows how to display the ACL configuration file location:

```
Console> (enable) show config acl location  
ACL configuration is being saved in NVRAM.  
Console> (enable)
```

---

**Related Commands**

[clear config](#)  
[write](#)

# show config mode

Use the **show config mode** command to display the system configuration mode currently running on the switch.

## show config mode

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to display the current system configuration mode when set to text:

```
Console> (enable) show config mode
System configuration mode set to text.
System configuration file = bootflash:switch.cfg
Console> (enable)
```

This example shows how to display the current system configuration mode when set to binary:

```
Console> (enable) show config mode
System configuration mode set to binary.
Console> (enable)
```

---

**Related Commands** [set config mode](#)

# show config qos acl

Use the **show config qos acl** command to display the committed access lists in a command line format.

```
show config qos acl acl_name | all
```

Syntax Description	<i>acl_name</i>	Unique name that identifies the list to which the entry belongs.
	<b>all</b>	Keyword to specify all committed access lists.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display all committed access lists:

```
Console> show config qos acl all
#ipx1:
set qos acl ipx ipx1 dscp 1 any AA BB
set qos acl ipx ipx1 dscp 1 0 AA CC
#default-action:
set qos acl default-action ip dscp 0
set qos acl default-action ipx dscp 0
set qos acl default-action mac dscp 0
Console>
```

This example shows how to display a specific committed access list:

```
Console> show config qos acl my_ip_acl
#my_ip_acl:
set qos acl ip my_ip_acl trust-dscp microflow my-micro tcp 1.2.3.4/255.0.0.0 eq
port 21 172.20.20.1/255.255.255.0 tos 5
set qos acl ip my_ip_acl trust-dscp microflow my-micro aggregate agg tcp
173.22.3.4/255.0.0.0 eq port 19 173.22.20.1/255.255.255.0 tos 5
Console>
```

**Related Commands** [commit](#)



# show cops

Use the **show cops** command set to display COPS information.

**show cops info** [**diff-serv** | **rsvp**] [**noalias**]

**show cops roles**

<b>Syntax Description</b>	<b>info</b> Keyword to display COPS status and configuration information.
	<b>diff-serv</b> (Optional) Keyword to specify the differentiated services server table.
	<b>rsvp</b> (Optional) Keyword to specify the RSVP server table.
	<b>noalias</b> (Optional) Keyword to force the display to show only IP addresses, not IP aliases.
	<b>roles</b> Keyword to display the ports assigned to each role.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** For a few minutes after a switchover between active and standby supervisor engines, note that if you enter the **show cops roles** command, the output may be incorrect. If this is the case, the following warning displays:

```
COPS High Availability Switch Over in progress, hardware may be
programmed differently than as suggested by the output of these
commands.
```

**Examples** This example shows how to display COPS status and configuration information:

```
Console> show cops info
COPS general configuration
-----
COPS domain name          : -
Connection retry intervals : initial   = 30 seconds
                           increment  = 30 seconds
                           max        = 300 seconds

COPS Diff-Serv client state
-----
COPS connection state     :not-connected
Last active server        :172.20.25.3 [port:3288]
Primary configured server  :172.20.25.3 [port:3288]
Secondary configured server :-
COPS RSVP client state
-----
```

```

COPS connection state      : connected
Last active server        : 171.21.34.56
Primary configured server  : 171.21.34.56 [3288]
Secondary configured server : 171.21.34.57 [3288]
Console>

```

This example shows how to display COPS RSVP status and configuration information:

```

Console> show cops info rsvp
COPS general configuration
-----
COPS domain name          : -
Connection retry intervals : initial   = 30 seconds
                           increment  = 30 seconds
                           max       = 300 seconds

COPS RSVP client state
-----
COPS connection state      : connected
Last active server        : 171.21.34.56
Primary configured server  : 171.21.34.56 [3288]
Secondary configured server : 171.21.34.57 [3288]
Console>

```

This example shows how to display the ports assigned to each role:

```

Console> show cops roles
Admin Roles                               Mod/Ports
-----
access_port                               1/1-2,3/1-5,3/8
backbone_port                             1/1-2,3/8
branch_office_port                         3/6-7,4/1-8
net_port                                   -

Oper Roles                                Mod/Ports
-----
access_port                               1/1-2,3/1-5,3/8
backbone_port                             1/1-2,3/8
branch_office_port                         3/6-7,4/1-8
Console>

```

This example shows how to display only IP addresses, not IP aliases:

```

Console> show cops noalias
COPS general configuration
-----
COPS domain name          : -
Connection retry intervals : initial   = 30 seconds
                           increment  = 30 seconds
                           max       = 300 seconds

COPS Diff-Serv client state
-----
COPS connection state      : not-connected
TCP connection state       : not-connected
Last active server        : -
Primary configured server  : -
Secondary configured server : -

```

```
COPS RSVP client state
-----
COPS connection state      : not-connected
TCP connection state       : not-connected
Last active server         : -
Primary configured server  : -
Secondary configured server : -
Console>
```

---

**Related Commands**

[clear cops](#)  
[set cops](#)

# show counters

Use the **show counters** command to display hardware counters for a port.

**show counters** *mod/port*

<b>Syntax Description</b>	<i>mod/port</i> Number of the module and the port.
---------------------------	--

<b>Defaults</b>	This command has no default setting.
-----------------	--------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to display the counters for module 2, port 1:
-----------------	--



**Note**

The counters displayed may change depending on the module type queried.

```

Console> (enable) show counters 2/1
Generic counters version 1
64 bit counters
0  rxHCTotalPkts                =                2170558
1  txHCTotalPkts                =                2588911
2  rxHCUnicastPkts              =                2142669
3  txHCUnicastPkts              =                2585457
4  rxHCMulticastPkts            =                 19552
5  txHCMulticastPkts            =                 1789
6  rxHCBroadcastPkts            =                 8332
7  txHCBroadcastPkts            =                 1665
8  rxHCOctets                   =            190513843
9  txHCOctets                   =            227423299
10 rxTxHCPkts64Octets           =                 20996
11 rxTxHCPkts65to127Octets      =            4737279
12 rxTxHCPkts128to255Octets     =                 1170
13 rxTxHCPkts256to511Octets     =                  16
14 rxTxHCpkts512to1023Octets    =                  8
15 rxTxHCpkts1024to1518Octets   =                  0
16 rxDropEvents                 =                  0

```

```

32 bit counters
0  rxCRCAAlignErrors           =          0
1  rxUndersizedPkts           =          0
2  rxOversizedPkts           =          0
3  rxFragmentPkts             =          0
4  rxJabbers                   =          0
5  txCollisions                =          0
6  ifInErrors                  =          0
7  ifOutErrors                  =          0
8  ifInDiscards                =          0
9  ifInUnknownProtos          =          0
10 ifOutDiscards               =          0
11 txDelayExceededDiscards     =          0
12 txCRC                       =          0
13 linkChange                  =          2
Dot3 counters version 1
0  dot3StatsAlignmentErrors    =          0
1  dot3StatsFCSErrors          =          0
2  dot3StatsSingleColFrames    =          0
3  dot3StatsMultiColFrames     =          0
4  dot3StatsSQETestErrors      =          0
5  dot3StatsDeferredTransmissions =          0
6  dot3StatsLateCollisions     =          0
7  dot3StatsExcessiveCollisions =          0
8  dot3StatsInternalMacTransmitErrors =          0
9  dot3StatsCarrierSenseErrors =          0
10 dot3StatsFrameTooLongs      =          0
11 dot3StatsInternalMacReceiveErrors =          0
Flowcontrol counters version 1
0  txPause                     =          0
1  rxPause                     =          0
Console> (enable)

```

Table 2-28 describes the possible fields in the show counters command output.

**Table 2-28** show counters Command Output Fields

Field	Description
<b>64-bit counters</b>	
rxHCTotalPkts	Number of packets (including bad packets, broadcast packets, and multicast packets) received on a link.
txHCTotalPkts	Number of packets (including bad packets, broadcast packets, and multicast packets) transmitted on a link.
rxHCUnicastPkts	Number of packets, delivered by this sublayer to a higher (sub)layer, which were not addressed to a multicast or broadcast address at this sublayer.
txHCUnicastPkts	Number of packets that higher-level protocols requested be transmitted, and which were not addressed to a multicast or broadcast address at this sublayer, including those that were discarded or not sent.
rxHCMulticastPkts	Number of packets, delivered by this sublayer to a higher (sub)layer, which were addressed to a multicast address at this sublayer. For a MAC layer protocol, this includes both Group and Functional addresses.
txHCMulticastPkts	Number of packets that higher-level protocols requested be transmitted, and which were addressed to a multicast address at this sublayer, including those that were discarded or not sent. For a MAC layer protocol, this includes both Group and Functional addresses.

show counters

Table 2-28 show counters Command Output Fields (continued)

Field	Description
rxHCBroadcastPkts	Number of packets, delivered by this sublayer to a higher (sub)layer, which were addressed to a broadcast address at this sublayer.
txHCBroadcastPkts	Number of packets that higher-level protocols requested be transmitted, and which were addressed to a broadcast address at this sublayer, including those that were discarded or not sent.
rxHCOctets	Number of octets received on the interface, including framing characters.
txHCOctets	Number of octets transmitted out of the interface, including framing characters.
rxTxHCPkts64Octets	Number of packets (including bad packets) received that were 64 octets in length (excluding framing bits but including FCS octets).
rxTxHCPkts65to127 Octets	Number of packets (including bad packets) received that were between 65 and 127 octets in length inclusive (excluding framing bits but including FCS octets).
rxTxHCPkts128to255 Octets	Number of packets (including bad packets) received that were between 128 and 255 octets in length inclusive (excluding framing bits but including FCS octets).
rxTxHCPkts256to511 Octets	Number of packets (including bad packets) received that were between 256 and 511 octets in length inclusive (excluding framing bits but including FCS octets).
rxTxHCpkts512to1023 Octets	Number of packets (including bad packets) received that were between 512 and 1023 octets in length inclusive (excluding framing bits but including FCS octets).
rxTxHCpkts1024to1518 Octets	Number of packets (including bad packets) received that were between 1024 and 1518 octets in length inclusive (excluding framing bits but including FCS octets).
rxDropEvents <sup>1</sup>	Number of events in which packets were dropped by the probe due to lack of resources.
<b>32-bit counters</b>	
rxCRCAlignErrors	Number of packets received that had a length (excluding framing bits, but including FCS octets) between 64 and 1518 octets, inclusive, and had either a bad FCS with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).
rxUndersizedPkts	Number of packets received that were less than 64 octets long (excluding framing bits, but including FCS octets) and were otherwise well-formed.
rxOversizedPkts	Number of packets received that were longer than 1518 octets (excluding framing bits, but including FCS octets) and were otherwise well-formed.
rxFragmentPkts <sup>2</sup>	Number of packets received that were less than 64 octets in length (excluding framing bits but including FCS octets) and had either a bad FCS with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).
rxJabbers <sup>3</sup>	Number of packets received that were longer than 1518 octets (excluding framing bits, but including FCS octets), and had either a bad FCS with an integral number of octets (FCS Error) or a bad FCS with a non-integral number of octets (Alignment Error).
txCollisions <sup>4</sup>	The best estimate of the total number of collisions on this Ethernet segment.  The value returned will depend on the location of the RMON probe. Section 8.2.1.3 (10Base5) and section 10.3.1.3 (10Base2) of IEEE standard 802.3 states that a station must detect a collision in the receive mode if three or more stations are transmitting simultaneously. A repeater port must detect a collision when two or more stations are transmitting simultaneously. Thus, a probe placed on a repeater port could record more collisions than a probe connected to a station on the same segment would. Probe location plays a much smaller role when considering 10BaseT.

Table 2-28 *show counters Command Output Fields (continued)*

Field	Description
ifInErrors	For packet-oriented interfaces, the number of inbound packets that contained errors preventing them from being deliverable to a higher-layer protocol. For character-oriented or fixed-length interfaces, the number of inbound transmission units that contained errors preventing them from being deliverable to a higher-layer protocol.
ifOutErrors	Number of octets transmitted out of the interface, including framing characters.
ifInDiscards	Number of inbound packets that were chosen to be discarded even though no errors had been detected to prevent their delivery to a higher-layer protocol. One possible reason for discarding such a packet could be to free up buffer space.
ifInUnknownProtos	Number of inbound packets with unknown protocols.
ifOutDiscards	Number of inbound packets chosen to be discarded even though no errors had been detected to prevent their delivery to a higher-layer protocol. One possible reason for discarding such a packet could be to free up buffer space.
txDelayExceededDiscards	Number of frames discarded by this port due to excessive transmit delay.
txCRC	Number of CRC errors.
linkChange	Number of times the port toggled between a connect state to a non-connect state.
<b>Dot3 counters version 1</b>	
dot3StatsAlignmentErrors <sup>5</sup>	A count of frames received on a particular interface that are not an integral number of octets in length and do not pass the FCS check.
dot3StatsFCSErrors <sup>6</sup>	A count of frames received on a particular interface that are an integral number of octets in length but do not pass the FCS check.
dot3StatsSingleCollisionFrames	A count of successfully transmitted frames on a particular interface for which transmission is inhibited by exactly one collision.  A frame that is counted by an instance of this object is also counted by the corresponding instance of either the ifOutUcastPkts, ifOutMulticastPkts, or ifOutBroadcastPkts, and is not counted by the corresponding instance of the dot3StatsMultipleCollisionFrames object.
dot3StatsMultiCollisionFrames	A count of successfully transmitted frames on a particular interface for which transmission is inhibited by more than one collision. A frame that is counted by an instance of this object is also counted by the corresponding instance of either the ifOutUcastPkts, ifOutMulticastPkts, or ifOutBroadcastPkts, and is not counted by the corresponding instance of the dot3StatsSingleCollisionFrames object.
dot3StatsSQETestErrors	A count of times that the SQE TEST ERROR message is generated by the PLS sublayer for a particular interface. The SQE TEST ERROR message is defined in section 7.2.2.2.4 of ANSI/IEEE 802.3-1985 and its generation is described in section 7.2.4.6 of the same document.
dot3StatsDeferredTransmissions	A count of frames for which the first transmission attempt on a particular interface is delayed because the medium is busy. The count represented by an instance of this object does not include frames involved in collisions.
dot3StatsLateCollisions <sup>7</sup>	Number of times that a collision is detected on a particular interface later than 512 bit-times into the transmission of a packet.
dot3StatsExcessiveCollisions	A count of frames for which transmission on a particular interface fails due to excessive collisions.

Table 2-28 show counters Command Output Fields (continued)

Field	Description
dot3StatsInternalMac TransmitErrors <sup>8</sup>	A count of frames for which transmission on a particular interface fails due to an internal MAC sublayer transmit error. A frame is only counted by an instance of this object if it is not counted by the corresponding instance of either the dot3StatsLateCollisions object, the dot3StatsExcessiveCollisions object, or the dot3StatsCarrierSenseErrors object.
dot3StatsCarrierSenseErrors	Number of times that the carrier sense condition was lost or never asserted when attempting to transmit a frame on a particular interface. The count represented by an instance of this object is incremented at most once per transmission attempt, even if the carrier sense condition fluctuates during a transmission attempt.
dot3StatsFrameTooLongs	A count of frames received on a particular interface that exceeds the maximum permitted frame size. The count represented by an instance of this object is incremented when the frameTooLong status is returned by the MAC service to the LLC (or other MAC user). Received frames for which multiple error conditions obtained are counted exclusively according to the error status presented to the LLC.
dot3StatsInternalMac ReceiveErrors <sup>9</sup>	A count of frames for which reception on a particular interface fails due to an internal MAC sublayer receive error. A frame is only counted by an instance of this object if it is not counted by the corresponding instance of either the dot3StatsFrameTooLongs object, the dot3StatsAlignmentErrors object, or the dot3StatsFCSErrors object.
<b>Flowcontrol counters version 1</b>	
txPause	Number of control frames transmitted at the gigabit level. This counter is valid only on a Gigabit Ethernet port.
rxPause	Number of control frames received at the gigabit level. This counter is valid only on a Gigabit Ethernet port.

1. This number is not necessarily the number of packets dropped; it is just the number of times this condition has been detected.
2. It is entirely normal for etherStatsFragments to increment because it counts both runts (which are normal occurrences due to collisions) and noise hits.
3. This definition of jabber is different than the definition in IEEE-802.3 section 8.2.1.5 (10Base5) and section 10.3.1.4 (10Base2), which define jabber as the condition where any packet exceeds 20 ms. The allowed range to detect jabber is between 20 ms and 150 ms.
4. An RMON probe inside a repeater should ideally report collisions between the repeater and one or more other hosts (transmit collisions as defined by IEEE 802.3k) plus receiver collisions observed on any coax segments to which the repeater is connected.
5. This number is incremented when the alignmentError status is returned by the MAC service to the LLC (or other MAC user). Received frames for which multiple error conditions obtained are counted exclusively according to the error status presented to the LLC.
6. This number is incremented when the frameCheckError status is returned by the MAC service to the LLC (or other MAC user). Received frames for which multiple error conditions obtained are counted exclusively according to the error status presented to the LLC.
7. 512 bit-times corresponds to 51.2 microseconds on a 10-Mbps system. A (late) collision represented by an instance of this object is also considered as a (generic) collision for other collision-related statistics.
8. The precise meaning of the count represented by an instance of this object is implementation-specific. In particular, an instance of this object may represent a count of transmission errors on a particular interface not otherwise counted.
9. The precise meaning of the count represented by an instance of this object is implementation-specific. In particular, an instance of this object may represent a count of receive errors on a particular interface not otherwise counted.

**Related Commands**    [clear counters](#)



# show crypto key

Use the **show crypto key** command to display RSA key pair information.

## **show crypto key**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Usage Guidelines** The **crypto** commands are supported on systems that run these image types only:

- supk9 image—for example, cat6000-supk9.6-1-3.bin
- supcvk9 image—for example, cat6000-supcvk9.6-1-3.bin

---

**Examples** This example shows how to display key pair information:

```
Console> (enable) show crypto key
RSA keys was generated at: Tue Dec 14 1999, 14:22:48
1024 37 1120518394839901301166714853840995094745037456682394891249441779951543727187159999
643683033910964386179342272044371326668692894898498425705315929789724607692104535472010393
868648783669579338660482094092720514951237657028608860832162809370173090068651870589350241
85402826063185974102411558894697025607154868421
Console> (enable)
```

---

**Related Commands** [clear crypto key rsa](#)  
[set crypto key rsa](#)

# show default

Use the **show default** command to check the status of the default port status setting.

**show default**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Usage Guidelines** The command shows whether the [set default portstatus](#) command is in disable or enable mode.

---

**Examples** This example shows how to display the status of the default port status:

```
Console> (enable) show default
portstatus: disable
Console> (enable)
```

---

**Related Commands** [set default portstatus](#)

# show dot1q-all-tagged

Use the **show dot1q-all-tagged** command to display the dot1q tagging status.

**show dot1q-all-tagged**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to display dot1q tagging status:

```
Console> (enable) show dot1q-all-tagged  
Dot1q all tagged mode disabled  
Console> (enable)
```

---

**Related Commands** [set dot1q-all-tagged](#)

# show dot1x

Use the **show dot1x** command to display the system dot1x capabilities, protocol version, and timer values.

## show dot1x

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the dot1x information for the system:

```

Console> show dot1x
PAE Capability           Authenticator Only
Protocol Version        1
system-auth-control     enabled
max-req                 2
quiet-period            60 seconds
re-authperiod           3600 seconds
server-timeout          30 seconds
supp-timeout            30 seconds
tx-period               30 seconds

Console>

```

**Related Commands** [clear dot1x config](#)  
[set dot1x](#)

# show dvlan statistics

Use the **show dvlan statistics** command to display dynamic VLAN statistics.

## **show dvlan statistics**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to display dynamic VLAN statistics:

```
Console> show dvlan statistics
VMPS Client Statistics
-----
VQP Queries:                0
VQP Responses:              0
Vmps Changes:                0
VQP Shutdowns:              0
VQP Denied:                  0
VQP Wrong Domain:           0
VQP Wrong Version:          0
VQP Insufficient Resource:  0
Console>
```

---

**Related Commands** [reconfirm vmps](#)

# show environment

Use the **show environment** command to display environmental, temperature, and inline power status information.

```
show environment [all | temperature | {power [mod]}]
```

## Syntax Description

<b>all</b>	(Optional) Keyword to display environmental status information (for example, power supply, fan status, and temperature information) and information about the power available to the system.
<b>temperature</b>	(Optional) Keyword to display temperature information.
<b>power</b>	(Optional) Keyword to display inline power status.
<i>mod</i>	(Optional) Number of the module to display inline power status

## Defaults

If you do not enter a keyword, environmental status information (for example, power supply, fan status, and temperature information) only is displayed.

## Command Types

Switch command.

## Command Modes

Normal.

## Usage Guidelines

The **temperature** option is not supported by the NAM.

In the output of the **show environment all** command, environmental status and temperature information for the NAM module is not supported.

In the output of the **show environment temperature** and **show environment all** commands, you will notice three slot 1 displays. The first slot 1 is the actual supervisor engine. The second slot 1 is the switching engine, which is on the supervisor engine (slot 1) and has its own Intake, Exhaust, Device 1, and Device 2 temperature outputs. The third slot 1 is the MSFC, which is also on the supervisor engine, and has its own Intake, Exhaust, Device 1, and Device 2 temperature outputs.

If you see a partial-deny card status, this is an indication that some module ports are inline powered but not all the ports on the module are inline powered.

## Examples

This example shows how to display environmental status information:

```
Console> show environment
Environmental Status (. = Pass, F = Fail, U = Unknown, N = Not Present)
PS1:.      PS2:N      PS1 Fan:.    PS2 Fan:N
Chassis-Ser-EEPROM:.    Fan:.
Clock(A/B):A      Clock A:.    Clock B:.
VTT1:.      VTT2:.      VTT3:.
Console>
```

This example shows how to display environmental status information and details about the power available to the system:

```

Console> show environment all
Environmental Status (. = Pass, F = Fail, U = Unknown, N = Not Present)
  PS1: .      PS2: N      PS1 Fan: .      PS2 Fan: N
  Chassis-Ser-EEPROM: .      Fan: .
  Clock(A/B): A      Clock A: .      Clock B: .
  VTT1: .      VTT2: .      VTT3: .

Slot          Intake          Exhaust          Device 1          Device 2
-----
Temperature  Temperature  Temperature  Temperature  Temperature
-----
1             24C(50C,65C)  32C(60C,75C)  27C            32C
3             N/A           N/A           N/A            N/A
5             22C(50C,65C)  27C(60C,75C)  28C            28C
1 (Switch-Eng) 22C(50C,65C)  22C(60C,75C)  N/A            N/A
1 (MSFC)       26C(50C,65C)  30C(60C,75C)  N/A            N/A

Chassis Modules
-----
VTT1: 25C(85C,100C)
VTT2: 24C(85C,100C)
VTT3: 25C(85C,100C)

PS1 Capacity: 1153.32 Watts (27.46 Amps @42V)
PS2 Capacity: none
PS Configuration : PS1 and PS2 in Redundant Configuration.
Total Power Available: 1153.32 Watts (27.46 Amps @42V)
Total Power Available for Line Card Usage: 1153.32 Watts (27.46 Amps @42V)
Total Power Drawn From the System: 453.18 Watts (10.79 Amps @42V)
Remaining Power in the System: 700.14 Watts (16.67 Amps @42V)
Default Inline Power allocation per port: 2.00 Watts (0.04 Amps @42V)

Slot power Requirement/Usage :

Slot Card Type          PowerRequested PowerAllocated CardStatus
Watts   A @42V Watts   A @42V
-----
1  WS-X6K-SUP1A-2GE     138.60  3.30  138.60  3.30  ok
2                               0.00  0.00  138.60  3.30  none
3  WS-X6380-NAM         63.00  1.50   63.00  1.50  ok
5  WS-X6248-RJ-45     112.98  2.69  112.98  2.69  ok
Console>

```

This example shows how to display temperature information:

```

Console> show environment temperature

Slot          Intake          Exhaust          Device 1          Device 2
-----
Temperature  Temperature  Temperature  Temperature  Temperature
-----
1             25C(50C,65C)  34C(60C,75C)  27C            32C
3             N/A           N/A           N/A            N/A
5             24C(50C,65C)  27C(60C,75C)  28C            29C
1 (Switch-Eng) 22C(50C,65C)  22C(60C,75C)  N/A            N/A
1 (MSFC)       28C(50C,65C)  32C(60C,75C)  N/A            N/A

Chassis Modules
-----
VTT1: 25C(85C,100C)
VTT2: 25C(85C,100C)
VTT3: 25C(85C,100C)
Console> (enable)

```

This example shows how to display the inline power for all modules:

```

Console> show environment power
PS1 Capacity: 1153.32 Watts (27.46 Amps @ 42V)
PS2 Capacity: none
PS Configuration : PS1 and PS2 in Redundant Configuration.
Total Power Available: 1153.32 Watts (27.46 Amps @ 42V)
Total Power Available for Line Card Usage: 1153.32 Watts (27.46 Amps @ 42V)
Total Power Drawn From the System: 289.80 Watts (6.90 Amps @ 42V)
Remaining Power in the System: 863.52 Watts (20.56 Amps @42V)
Default inline power allocation: 10.5 Watts/port (0.25 Amps @ 42V)

Slot power Requirement/Usage :

Slot  Card-Type                Power-Requested  Power-Allocated  Card-Status
      Watts    A @ 42V         Watts    A @ 42V
-----
1      none                    0.00    0.00           126.42  3.01         none
2      WS-X6K-SUP1-2GE          138.60  3.30           138.60  3.30         ok
3      WS-X6348-RJ-45           114.24  2.72           151.20  3.60         ok
5      WS-X6348-RJ-45           109.20  2.60           100.88  2.40         partial-deny
Console>

```

This example shows how to display the inline power status for a specific module:

```

Console> show environment power 9
Module 9:
Default Inline Power allocation per port: 9.500 Watts (0.22 Amps @42V)
Total inline power drawn by module 9: 0 Watt

Slot power Requirement/Usage :

Slot Card Type                PowerRequested  PowerAllocated  CardStatus
      Watts    A @42V         Watts    A @42V
-----
9      WS-X6348          123.06  2.93          123.06  2.93         ok

Default Inline Power allocation per port: 9.500 Watts (0.22 Amps @42V)
Port      InlinePowered      PowerAllocated
      Admin Oper      Detected mWatt mA @42V
-----
9/1 auto off no 0 0
9/2 auto off no 0 0
9/3 auto off no 0 0
9/4 auto off no 0 0
9/5 auto off no 0 0
.
.
.
Console>

```

Table 2-29 describes the fields in the **show environment** output.

**Table 2-29 show environment Command Output Fields**

Field	Description
Environmental Status <sup>1</sup>	
PS1: and PS2:	Power supply status.
PS1 Fan: and PS2 Fan:	Power supply fan status.
Chassis-Ser-EEPROM:	Chassis serial EEPROM status.



Table 2-29 show environment Command Output Fields (continued)

Field	Description
Fan:	Fan status.
Clock A: and Clock B:	Clock A and B status.
VTT1:, VTT2:, and VTT3:	VTT module status. VTT modules are power monitors for the chassis backplane. A minor system alarm is signalled when one of the three VTTs fails, and a major alarm is signalled when two or more VTTs fail.
Intake Temperature and Exhaust Temperature	Temperature of the air flow as it enters, goes over the modules, and exits the chassis. The current temperature is listed first, with the minor and major alarm temperatures listed in parentheses.
Device 1 Temperature and Device 2 Temperature	The devices are additional temperature sensors measuring the internal temperature on each module indicated. The current temperature is listed first, with the warning and critical alarm temperatures listed in parentheses.
<b>Chassis Modules</b>	
VTT1:, VTT2:, and VTT3:	Temperature of the VTT modules. The current temperature is listed first, with the minor and major alarm temperature settings listed in parentheses.
PS1 Capacity: and PS2 Capacity:	Power supply capacity.
PS Configuration:	Power supply configuration.
Total Power Available:	Total available power.
Total Power Available for Line Card Usage:	Total power available for module use.
Total Power Drawn From the System:	Total power drawn from the system.
Remaining Power in the System:	Remaining power in the system.
Default Inline Power allocation per port:	Default inline power allocation per port.
<b>Slot power Requirement/Usage</b>	
Power Requested	Module power requested.
Power Allocated	Module power allocation.
Card Status	Module status (no, ok, partial-deny <sup>2</sup> , unknown, power-bad, and power-deny).
Total inline power drawn	Total inline power drawn from the system.
InlinePowered—Admin	Inline power management status—auto, on, and off.
InlinePowered—Oper	Inline power status—on indicates power is being supplied by that port, off indicates power is not being supplied by the port, denied indicates there is not have enough power available to provide to the port.
InlinePowered—Detected	Status of whether inline power is detected.

1. Environmental status indications are the following: . = Pass, F = Fail, U = Unknown, and N = Not Present.
2. The partial-deny state indicates that some ports but not all ports in the module are inline powered.

**Related Commands**    [set inlinepower defaultallocation](#)  
[show port inlinepower](#)

# show errdisable-timeout

Use the **show errdisable-timeout** command to display the errdisable timeout configuration and status.

## show errdisable-timeout

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If your system is configured with a Supervisor Engine 2, the crossbar-fallback error may be displayed in the ErrDisable Reason field.

**Examples** This example shows how to display the errdisable timeout configuration and status:

```

Console> show errdisable-timeout
ErrDisable Reason          Timeout Status
-----
bpdu-guard                 disable
channel-misconfig         disable
duplex-mismatch           disable
udld                      disable
crossbar-fallback         disable
packet-buffer-error       disable
other                     disable

Interval: 300 seconds

Port      ErrDisable Reason
-----
5/1       packet-buffer-error
5/2       packet-buffer-error
5/3       packet-buffer-error
5/4       packet-buffer-error
Console>

```

**Related Commands** [set errdisable-timeout](#)  
[set errordetection](#)

# show errordetection

Use the **show errordetection** command to display error detection settings.

## **show errordetection**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to display the error detection settings:

```
Console> (enable) show errordetection
Inband error detection:      disabled
Memory error detection:     enabled
Port counter error detection: enabled
Packet buffer error detection: powercycle
Console> (enable)
```

---

**Related Commands** [set errordetection](#)

# show fabric channel

Use the **show fabric channel** command set to display Switch Fabric Module information.

**show fabric channel counters** [*mod*]

**show fabric channel utilization**

**show fabric channel switchmode** [*mod*]

Syntax Description		
	<b>counters</b>	Keyword to display fabric channel counter information.
	<i>mod</i>	(Optional) Number of the Switch Fabric Module.
	<b>utilization</b>	Keyword to display fabric channel utilization information.
	<b>switchmode</b>	Keyword to display switch mode and fabric channel status.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** These commands are supported on systems configured with a Switch Fabric Module and the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

In the **show fabric channel switchmode** command output, the Fab Chan field displays the module channel number and the correspondent fabric channel number in pairs. The first number is the fabric channel number associated with the module (valid value is 0) and the second number is the fabric channel number to the Catalyst 6500 series Switch Fabric Module (valid values are 0 to 17).

For the Switch Fabric Module, the Switch Mode and Channel Status fields will show “n/a.”

In the **show fabric channel switchmode** command output, the Switch Mode field displays one of the following modes:

- Flow-through mode—In this mode, data passes between the local bus and the supervisor engine bus.
- Truncated mode—In this mode, the truncated data is sent over the switch fabric channel if both the destination and the source modules are fabric-enabled modules. If either the source or destination module is not a fabric-enable module, the data goes through the switch fabric channel and the data bus. The Switch Fabric Module does not get involved when traffic is forwarded between nonfabric-enabled modules.
- Compact mode—In this mode, a compact version of the DBus header is forwarded over the switch fabric channel, delivering the best possible switching rate. Nonfabric-enabled modules do not support the compact mode and will generate CRC errors if they receive frames in compact mode.

**Examples**

This example shows how to display fabric channel counter information for a specific module:

```
Console> show fabric channel counters 2
Channel 0 counters:
0 rxErrors                =                0
1 txErrors                =                0
2 txDropped               =                0
Console>
```

This example shows how to display fabric channel utilization information:

```
Console> show fabric channel utilization
Fab Chan Input Output
-----
      0    0%    0%
      1    0%    0%
      2    0%    0%
      3    0%    0%
      .
      .
      .
     15    0%    0%
     16    0%    0%
     17    0%    0%
Console>
```

This example shows how to display switch mode and fabric channel status:

```
Console> show fabric channel switchmode
Global switching mode: flow through
Module Num Fab Chan Fab Chan Switch Mode Channel Status
-----
      2          1  0, 1  flow through ok
      3          0  n/a   n/a       n/a
      5         18  0, 0  n/a       unknown
      5         18  1, 1  n/a       ok
      .
      .
      .
      5         18 15, 15 n/a       unknown
      5         18 16, 16 n/a       unknown
      5         18 17, 17 n/a       unknown
     16          0 n/a    n/a       n/a
Console>
```

Table 2-30 describes the fields in the **show fabric channel** output.

**Table 2-30** show fabric channel Command Output Fields

Field	Description
rxErrors	Number of received errors.
txErrors	Number of transmitted errors.
txDropped	Number of dropped transmitted packets.
Input	Percentage of input traffic utilization.
Output	Percentage of output traffic utilization.
Num Fab Chan	Number of fabric channels associated with the module.

*Table 2-30 show fabric channel Command Output Fields (continued)*

Field	Description
Global switching mode	Global switching mode of the switch (flow through, truncated, and compact).
Fab Chan	Fabric channel number; see the “Usage Guidelines” section for additional information.
Switch Mode	Channel switch mode type (flow through, truncated, and compact).
Channel Status	Channel status (ok, sync error, CRC error, heartbeat error, buffer error, timeout error, or unknown).

Related Commands [switch fabric](#)

# show file

Use the **show file** command to display the contents of a file that have been saved to Flash memory.

**show file** [*device:*]*filename* [**dump**]

<b>Syntax Description</b>	<i>device:</i> (Optional) Device where the Flash memory resides.
	<i>filename</i> Name of the configuration file.
	<b>dump</b> (Optional) Keyword to show the hexadecimal dump of the file.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** A colon (:) is required after the specified device.

**Examples** This example shows how to display the contents of the configuration file saved to Flash memory:

```
Console> (enable) show file slot0:cfgfile
begin
!
#version 5.4
!
set password $1$FMFQ$HfZR5DUzVHIRhrz4h6V70
set enablepass $1$FMFQ$HfZR5DUzVHIRhrz4h6V70
set prompt Console>
set length 24 default
!
#system
set system baud 9600
set system modem disable
...
Console> (enable)
```

This example shows how to display the hexadecimal dump from a file:

```
Console> (enable) show file slot:cfgfile dump
8099d140 0A626567 696E0A21 0A237665 7273696F .begin!.#versio
8099d150 6E20352E 3328302E 31312942 4F552D45 n 5.3(0.11)BOU-E
8099d160 6E670A21 0A736574 20706173 73776F72 ng!.set passwor
8099d170 64202431 24464D46 51244866 5A523544 n $1$FMFQ$HfZR5D
8099d180 55737A56 48495268 727A3468 36563730 UszVHIRhrz4h6V70
8099d190 0A736574 20656E61 626C6570 61737320 .set enablepass
8099d1a0 24312446 4D465124 48665A52 35445573 $1$FMFQ$HfZR5DUz
8099d1b0 7A564849 5268727A 34683656 37300A73 zVHIRhrz4h6V70.s
...
```

# show flash

Use the **show flash** command to list bootflash or Flash PC card information, including file code names, version numbers, volume ID, status, and sizes.

## show flash devices

**show flash** *[[m/]device:]* [**all** | **chips** | **fileSYS**]

Syntax Description	
<i>m/</i>	(Optional) Module number of the supervisor engine containing the Flash device.
<i>device:</i>	(Optional) Valid devices are <b>bootflash</b> and <b>slot0</b> .
<b>all</b>	(Optional) Keyword to list deleted files, undeleted files, and files with errors on a Flash memory device.
<b>chips</b>	(Optional) Keyword to show information about the Flash chip.
<b>fileSYS</b>	(Optional) Keyword to show the Device Info Block, the Status Info, the Usage Info, and the volume ID.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** A colon (:) is required after the specified device.

**Examples** This example shows how to list the Flash files:

```
Console> show flash devices
slot0, bootflash, tftp
Console>
```

These examples show how to list supervisor engine Flash information:

```
Console> show flash
-#- ED --type-- --crc--- -seek-- nlen -length- -----date/time----- name
  1 .. ffffffff fec05d7a 4b3a4c 25 4667849 Mar 03 2000 08:52:09 cat6000-sup-
5-3-4-CSX.bin
  2 .. ffffffff 4e5efc31 c0fadc 30 7716879 May 19 2000 06:50:55 cat6000-sup-
d.6-1-0-83-ORL.bin

3605796 bytes available (12384988 bytes used)
Console>
```



```

Console> show flash chips
***** Intel Series 2+ Status/Register Dump *****

ATTRIBUTE MEMORY REGISTERS:
  Config Option Reg (4000): 2
  Config Status Reg (4002): 0
  Card Status Reg (4100): 1
  Write Protect Reg (4104): 4
  Voltage Cntrl Reg (410C): 0
  Rdy/Busy Mode Reg (4140): 2
COMMON MEMORY REGISTERS: Bank 0
  Intelligent ID Code : 8989A0A0
  Compatible Status Reg: 8080
  Global Status Reg: B0B0
  Block Status Regs:
    0 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
    8 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
   16 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
   24 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0

COMMON MEMORY REGISTERS: Bank 1
  Intelligent ID Code : 8989A0A0
  Compatible Status Reg: 8080
  Global Status Reg: B0B0
  Block Status Regs:
    0 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
    8 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
   16 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
   24 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0

COMMON MEMORY REGISTERS: Bank 2
  Intelligent ID Code : FF00FF
  IID Not Intel -- assuming bank not populated

COMMON MEMORY REGISTERS: Bank 3
Console>

Console> show flash all
-#- ED --type-- --crc--- -seek-- nlen -length- -----date/time----- name
  1 .. ffffffff fec05d7a 4b3a4c 25 4667849 Mar 03 2000 08:52:09 cat6000-sup.
5-3-4-CSX.bin
  2 .. ffffffff 4e5efc31 c0fadc 30 7716879 May 19 2000 06:50:55 cat6000-sup-
d.6-1-0-83-ORL.bin

3605796 bytes available (12384988 bytes used)

----- F I L E S Y S T E M S T A T U S -----
  Device Number = 0
DEVICE INFO BLOCK:
  Magic Number      = 6887635   File System Vers = 10000   (1.0)
  Length            = 800000    Sector Size      = 20000
  Programming Algorithm = 4      Erased State     = FFFFFFFF
  File System Offset = 20000    Length          = 7A0000
  MONLIB Offset     = 100       Length          = C730
  Bad Sector Map Offset = 1FFF8    Length          = 8
  Squeeze Log Offset = 7C0000    Length          = 20000
  Squeeze Buffer Offset = 7E0000    Length          = 20000
  Num Spare Sectors = 0
  Spares:
STATUS INFO:
  Writable
  NO File Open for Write
  Complete Stats
  No Unrecovered Errors

```

```

USAGE INFO:
  Bytes Used      = 201D9B  Bytes Available = 5FE265
  Bad Sectors    = 0        Spared Sectors = 0
  OK Files       = 1        Bytes = 100FC0
  Deleted Files  = 1        Bytes = 100DDB
  Files w/Errors = 0        Bytes = 0

***** Intel Series 2+ Status/Register Dump *****

ATTRIBUTE MEMORY REGISTERS:
  Config Option Reg (4000): 2
  Config Status Reg (4002): 0
  Card Status Reg (4100): 1
  Write Protect Reg (4104): 4
  Voltage Cntrl Reg (410C): 0
  Rdy/Busy Mode Reg (4140): 2

COMMON MEMORY REGISTERS: Bank 0
  Intelligent ID Code : 8989A0A0
  Compatible Status Reg: 8080
  Global Status Reg: B0B0
  Block Status Regs:
    0 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
    8 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
   16 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
   24 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0

COMMON MEMORY REGISTERS: Bank 1
  Intelligent ID Code : 8989A0A0
  Compatible Status Reg: 8080
  Global Status Reg: B0B0
  Block Status Regs:
    0 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
    8 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
   16 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0
   24 : B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0 B0B0

COMMON MEMORY REGISTERS: Bank 2
  Intelligent ID Code : FF00FF
  IID Not Intel -- assuming bank not populated

COMMON MEMORY REGISTERS: Bank 3
  Intelligent ID Code : FF00FF
  IID Not Intel -- assuming bank not populated

COMMON MEMORY REGISTERS: Bank 4
  Intelligent ID Code : FF00FF
  IID Not Intel -- assuming bank not populated
Console>

```

## Related Commands

[download](#)  
[reset—switch](#)

# show garp timer

Use the **show garp timer** command to display all the values of the GARP timers.

## show garp timer

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Usage Guidelines** You must maintain the following *relationship* for the various timer values:

- Leave time must be greater than or equal to three times the join time.
- Leaveall time must be greater than the leave time.



---

**Caution**

Set the same GARP application (for example, GMRP and GVRP) timer values on all Layer 2-connected devices. If the GARP timers are set differently on the Layer 2-connected devices, GARP applications will not operate successfully.

---



---

**Note**

The modified timer values are applied to all GARP application (for example, GMRP and GVRP) timer values.

---

---

**Examples** This example shows how to display all the values of the GARP timers:

```
Console> (enable) show garp timer
Timer      Timer Value (milliseconds)
-----
Join       200
Leave       600
LeaveAll    10000
Console> (enable)
```

---

**Related Commands**

- [set garp timer](#)
- [set gmrp timer](#)
- [set gvrp timer](#)

# show gmrp configuration

Use the **show gmrp configuration** command to display complete GMRP-related configuration information.

## show gmrp configuration

<b>Syntax Description</b>	This command has no arguments or keywords.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	If the port list exceeds the available line spaces, the list wraps to the next line.
<b>Examples</b>	<p>This example shows how to display GMRP-related configuration information:</p> <pre> Console&gt; (enable) <b>show gmrp configuration</b> Global GMRP Configuration: GMRP Feature is currently enabled on this switch. GMRP Timers (milliseconds): Join = 200 Leave = 600 LeaveAll = 10000 Port based GMRP Configuration: GMRP-Status Registration ForwardAll Port(s) ----- Enabled      Normal      Disabled   1/1-2  2/1-48  15/1  Console&gt; (enable) </pre>
<b>Related Commands</b>	<a href="#">set gmrp registration</a>

# show gmrp statistics

Use the **show gmrp statistics** command to display all the GMRP-related statistics for a specified VLAN.

**show gmrp statistics** [*vlan*]

<b>Syntax Description</b>	<i>vlan</i> (Optional) VLAN for which to show GMRP statistics; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
---------------------------	--

<b>Defaults</b>	The default is that if you do not specify a VLAN, statistics for VLAN 1 are shown.
-----------------	--

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to display all the GMRP-related statistics for VLAN 23:
-----------------	--

```

Console> show gmrp statistics 23
GMRP Statistics for vlan <23>:
Total valid GMRP Packets Received:          500
Join Empties:                               200
Join INs:                                   250
Leaves:                                     10
Leave Alls:                                  35
Empties:                                    5
Fwd Alls:                                    0
Fwd Unregistered:                           0
Total valid GMRP Packets Transmitted:       600
Join Empties:                               200
Join INs:                                   150
Leaves:                                     45
Leave Alls:                                  200
Empties:                                    5
Fwd Alls:                                    0
Fwd Unregistered:                           0
Total valid GMRP Packets Received:          0
Total GMRP packets dropped:                 0
Total GMRP Registrations Failed:            0
Console>

```

<b>Related Commands</b>	<a href="#">clear gmrp statistics</a> <a href="#">set gmrp</a>
-------------------------	---

# show gmrp timer

Use the **show gmrp timer** command to display all the values of the GMRP timers.

**show gmrp timer**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display all the values of the GMRP timers:

```

Console> (enable) show gmrp timer
Timer                Timer Value(milliseconds)
-----
Join                  200
Leave                  600
Leave All              10000
Console> (enable)

```

---

**Related Commands**

- [set gmrp timer](#)
- [set gvrp timer](#)
- [set garp timer](#)
- [show gmrp configuration](#)

# show gvrp configuration

Use the **show gvrp configuration** command to display GVRP configuration information, including timer values, whether GVRP and dynamic VLAN creation is enabled, and which ports are running GVRP.

## show gvrp configuration

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If the port list exceeds the available line spaces, the list wraps to the next line.

If no ports are GVRP participants, the message output changes from:

```
GVRP Participants running on port_list
to:
GVRP Participants running on no ports.
```

**Examples** This example shows how to display GVRP configuration information:

```
Console> show gvrp configuration
```

```
Global GVRP Configuration:
GVRP Feature is currently enabled on the switch.
GVRP dynamic VLAN creation is enabled.
GVRP Timers(millisecons)
Join = 200
Leave = 600
LeaveAll = 10000
```

```
Port based GVRP Configuration:
GVRP-Status Registration Applicant Port(s)
```

```
-----
Enabled. Normal Normal 2/1
Enabled. Normal Active 4/4
Enabled. Fixed Normal 4/9
Enabled. Fixed Active 4/11
Enabled. Forbidden Normal 4/10
Enabled. Forbidden Active 4/5
Disabled Normal Normal 2/2
                               4/12-24
                               5/1-8
Disabled Normal Active 4/1,4/8
```

**show gvrp configuration**

```
Disabled Fixed Normal 4/2
Disabled Fixed Active 4/7
Disbled Forbidden Normal 4/3
Disbled Forbidden Active 4/6
```

```
GVRP Participants running on no ports.
Console>
```

**Related Commands**

```
set gvrp
set gvrp dynamic-vlan-creation
set gvrp registration
set gvrp timer
clear gvrp statistics
show gvrp statistics
```



# show gvrp statistics

Use the **show gvrp statistics** command to view GVRP statistics for a port.

**show gvrp statistics** [*mod/port*]

<b>Syntax Description</b>	<i>mod/port</i> (Optional) Number of the module and port on the module.
<b>Defaults</b>	The default is, that if you do not specify a VLAN, statistics for VLAN 1 are shown.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Examples</b>	This example shows how to display GVRP statistics for module 2, port 1:

```

Console> show gvrp statistics 2/1
GVRP enabled

GVRP statistics for port 2/1:
Total valid pkts rcvd:           18951
Total invalid pkts rcvd         0
General Queries rcvd            377
Group Specific Queries rcvd     0
MAC-Based General Queries rcvd 0
Leaves rcvd                     14
Reports rcvd                    16741
Queries Xmitted                 0
GS Queries Xmitted              16
Reports Xmitted                 0
Leaves Xmitted                  0
Failures to add GDA to EARL     0
Topology Notifications rcvd     10
GVRP packets dropped            0
Console>

```

[Table 2-31](#) describes the fields in the **show gvrp statistics** output.

**Table 2-31** *show gvrp statistics* Command Output Fields

Field	Description
GVRP Enabled	Status of whether GVRP is enabled or disabled.
Total valid pkts rcvd	Total number of valid GVRP packets received.
Total invalid pkts rcvd	Total number of invalid GVRP packets received.
General Queries rcvd	Total number of GVRP general queries received.
Group Specific Queries rcvd	Total number of GVRP group-specific queries received.

Table 2-31 show gvrp statistics Command Output Fields (continued)

Field	Description
MAC-Based General Queries rcvd	Total number of MAC-based general queries received.
Leaves rcvd	Total number of GVRP leaves received.
Reports rcvd	Total number of GVRP reports received.
Queries Xmitted	Total number of GVRP general queries transmitted by the switch.
GS Queries Xmitted	Total number of GVRP group specific-equivalent queries transmitted by the switch.
Reports Xmitted	Total number of GVRP reports transmitted by the switch.
Leaves Xmitted	Total number of GVRP leaves transmitted by the switch.
Failures to add GDA to EARL	Total number of times the switch failed to add a multicast entry (GDA) to the EARL table.
Topology Notifications rcvd	Total number of topology change notifications received by the switch.
GVRP packets dropped	Total number of GVRP packets dropped by the switch.

## Related Commands

[set gvrp](#)  
[set gvrp dynamic-vlan-creation](#)  
[set gvrp registration](#)  
[set gvrp timer](#)  
[clear gvrp statistics](#)  
[show gvrp configuration](#)

# show ifindex

Use the **show ifindex** command to display the information of the specific ifIndex.

**show ifindex** *number*

---

**Syntax Description**

---

*number*      Number of the ifIndex.

---

---

**Defaults**

This command has no default settings.

---

**Command Types**

Switch command.

---

**Command Modes**

Normal.

---

**Usage Guidelines**

You can designate multiple ifIndex numbers by separating each number with a comma. To specify a range of numbers, use a dash (-) between the low and high numbers.

---

**Examples**

This example shows how to display ifIndex information:

```
Console> show ifindex 1,2,3,4-15,40-45
Ifindex 1 is mapped to interface sc0.
Ifindex 2 is mapped to interface sl0.
Ifindex 3 is mapped to port 1/1.
Ifindex 4 is mapped to port 1/2.
Ifindex 5 is mapped to port 1/3.
Ifindex 6 is mapped to port 1/4.
Ifindex 7 is mapped to vlan 1.
Ifindex 8 is mapped to vlan 1002.
Ifindex 9 is mapped to vlan 1004.
Ifindex 10 is mapped to vlan 1005.
Ifindex 11 is mapped to vlan 1003.
Ifindex 12 is mapped to port 9/1.
Ifindex 13 is mapped to port 9/2.
Ifindex 14 is mapped to port 9/3.
Ifindex 15 is mapped to port 9/4.
Ifindex 40 is mapped to port 8/5.
Ifindex 41 is mapped to port 8/6.
Ifindex 42 is mapped to port 8/7.
Ifindex 43 is mapped to port 8/8.
Ifindex 44 is mapped to port 8/9.
Ifindex 45 is mapped to FEC-1/1-2.
Console>
```

# show igmp mode

Use the **show igmp mode** command to display the igmp mode on the switch.

**show igmp mode**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch.

---

**Command Modes** Normal.

---

**Usage Guidelines** The switch dynamically chooses either IGMP-only or IGMP-CGMP mode, depending on the traffic present on the network. IGMP-only mode is used in networks with no CGMP devices. IGMP-CGMP mode is used in networks with both IGMP and CGMP devices.

The **show igmp mode** command output includes three fields:

- IGMP Mode—Possible values are auto, igmp-only, and igmp-cgmp.
- IGMP-Operational-Mode—Possible values are igmp-only and igmp-cgmp.
- IGMP Address Aliasing Mode—Possible values are normal and fallback.

---

**Examples** This example shows how to display the igmp mode:

```
Console> show igmp mode
IGMP Mode:                auto
IGMP Operational Mode:    igmp-only
IGMP Address Aliasing Mode: normal
Console>
```

---

**Related Commands** [set igmp mode](#)

# show igmp ratelimit-info

To display the IGMP rate limit for general-query packets, IGMP snooping protocol packets, and Protocol Independent Multicasting version 2 (PIMv2) packets, use the **show igmp ratelimit** command.

## show igmp ratelimit-info

<b>Syntax Description</b>	This command has no arguments or keywords.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	The output of this command displays the number of IGMP rate limiting packets that are sent out every 30 seconds.
<b>Examples</b>	<p>This example shows how to display IGMP rate limiting information:</p> <pre>Console&gt; show igmp ratelimit-info IGMP Ratelimiting is enabled IGMP Ratelimiting: No of messages allowed in 30 seconds ----- IgmP General Queries : 100 Dvmrp Probes         : 100 Mospf1 Hellos        : 100 Mospf2 Hellos        : 100 PimV2 Hellos         : 100 Console&gt;</pre>
<b>Related Commands</b>	<a href="#">set igmp ratelimit</a>

# show igmp statistics

Use the **show igmp statistics** command to view IGMP statistics for a particular VLAN.

**show igmp statistics** [*vlan\_id*]

<b>Syntax Description</b>	<i>vlan_id</i> (Optional) VLAN for which to show IGMP statistics; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
---------------------------	---

**Defaults** The default is that if you do not specify a VLAN, statistics for VLAN 1 are shown.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to view IGMP statistics for VLAN 1:

```

Console> show igmp statistics 1
IGMP enabled

IGMP statistics for vlan 1:
Total valid pkts rcvd:      18951
Total invalid pkts rcvd    0
General Queries rcvd      377
Group Specific Queries rcvd 0
MAC-Based General Queries rcvd 0
Leaves rcvd                14
Reports rcvd               16741
Queries Xmitted            0
GS Queries Xmitted         16
Reports Xmitted            0
Leaves Xmitted             0
Failures to add GDA to EARL 0
Topology Notifications rcvd 10
IGMP packets dropped       0
Console>

```

[Table 2-32](#) describes the fields in the **show igmp statistics** output.

**Table 2-32** *show igmp statistics* Command Output Fields

Field	Description
IGMP enabled	Status of whether IGMP snooping is enabled or disabled.
Total valid pkts rcvd	Number of valid IGMP packets received.
Total invalid pkts rcvd	Number of invalid IGMP packets received.
General Queries rcvd	Number of IGMP general queries received.

*Table 2-32 show igmp statistics Command Output Fields (continued)*

Field	Description
Group Specific Queries recvd	Number of IGMP group-specific queries received.
MAC-Based General Queries recvd	Number of MAC-based general queries received.
Leaves recvd	Number of IGMP leaves received.
Reports recvd	Number of IGMP reports received.
Queries Xmitted	Number of IGMP general queries transmitted by the switch.
GS Queries Xmitted	Number of IGMP group-specific equivalent queries transmitted by the switch.
Reports Xmitted	Number of IGMP reports transmitted by the switch.
Leaves Xmitted	Number of IGMP leaves transmitted by the switch.
Failures to add GDA to EARL	Number of times the switch failed to add a multicast entry (GDA) to the EARL table.
Topology Notifications recvd	Number of topology change notifications received by the switch.
IGMP packets dropped	Number of IGMP packets dropped by the switch.

**Related Commands**

[clear igmp statistics](#)  
[clear multicast router](#)  
[set igmp](#)  
[set multicast router](#)  
[show multicast router](#)  
[show multicast group](#)

# show imagemib

Use the **show imagemib** command to display image information provided in the CISCO-IMAGE-MIB for a particular image.

**show imagemib** *filename*

<b>Syntax Description</b>	<i>filename</i> Name of the Flash device on the supervisor engine.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Examples</b>	<p>This example shows how to display CISCO-IMAGE-MIB information for the Flash image:</p> <pre> Console&gt; (enable) show imagemib bootflash:cat6000-sup.6-1-1.bin show mib info for file bootflash:cn50 CW_BEGIN\$cat6000-WS-X6K-SUP1\$ CW_IMAGE\$bootflash:at6000-sup.5-5-1.bin\$ CW_FAMILY\$Catalyst 6000 Switch\$ CW_MODULE\$Catalyst Supervisor Module\$ CW_VERSION\$5.5.1\$ CW_MIN_DRAM\$ 32 MB\$ CW_MIN_BOOTFLASH\$ 8 MB\$ CW_MIN_NVRAM\$ 512 KB\$ CW_BUILDTIME\$ Mar 24 2000 00:32:33\$ CW_SYSDSCR\$Catalyst Operating System\$ CW_END\$cat6000-WS-X6K-SUP1\$ Console&gt; </pre>



# show interface

Use the **show interface** command to display information on network interfaces.

## show interface

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display s10 and sc0:

```
Console> show interface
s10: flags=51<UP,POINTOPOINT,RUNNING>
      slip 0.0.0.0 dest 0.0.0.0
sc0: flags=63<UP,BROADCAST,RUNNING>
      vlan 1 inet 174.44.67.8 netmask 255.255.0.0 broadcast 172.20.255.255
      dhcp server: 174.44.67.201
Console>
```

[Table 2-33](#) describes the fields in the **show interface** command output.

**Table 2-33** *show interface Command Output Fields*

Field	Description
s10	Information on the SLIP interface.
flags	Flags indicating the interface state (decoded in the subsequent field).
<UP,POINTOPOINT, RUNNING>	Interface state (UP, DOWN, BROADCAST, LOOPBACK, POINTOPOINT, or RUNNING).
slip	IP address of the SLIP interface.

*Table 2-33 show interface Command Output Fields (continued)*

Field	Description
dest	IP address of the host to which the console port will be connected.
sc0	Information on the in-band interface.
vlan	Number of the VLAN to which the sc0 interface has been assigned (known as the management VLAN).
inet	IP address of the interface.
netmask	Network mask for the interface.
broadcast	Broadcast address for the interface.
dhcp server	IP address of the DHCP server.

Related Commands [set interface](#)

# show ip alias

Use the **show ip alias** command to show a listing of defined IP aliases.

```
show ip alias [name]
```

---

<b>Syntax Description</b>	<i>name</i> (Optional) Alias for a specific host.
---------------------------	---

---

---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

---

---

<b>Command Types</b>	Switch command.
----------------------	-----------------

---

---

<b>Command Modes</b>	Normal.
----------------------	---------

---

---

<b>Examples</b>	This example shows how to display a listing of all IP aliases:
-----------------	--

---

```
Console> show ip alias  
default          0.0.0.0  
sparc20          192.168.10.69  
cat6000-1        172.16.169.16  
cat6000-2        172.16.169.20  
Console>
```

---

<b>Related Commands</b>	<a href="#">clear ip alias</a> <a href="#">set ip alias</a>
-------------------------	--

---

# show ip dns

Use the **show ip dns** command to show the DNS name servers and the default DNS domain name.

**show ip dns**

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the DNS name servers and the default DNS domain name:

```
Console> show ip dns
DNS is currently enabled.
The default DNS domain name is: cisco.com

DNS name server      status
-----
172.16.30.32
192.168.2.132       primary
172.31.128.70
Console>
```

[Table 2-34](#) describes the fields in the **show ip dns** command output.

**Table 2-34 show ip dns Command Output Fields**

Field	Description
DNS is currently enabled	Status of whether DNS is enabled or disabled.
default DNS domain name	Default DNS domain name.
DNS name server	IP addresses or IP aliases of the configured DNS servers.
status	Primary DNS server.

**Related Commands**

- [clear ip dns domain](#)
- [clear ip dns server](#)
- [set ip dns](#)
- [set ip dns domain](#)
- [set ip dns server](#)

# show ip http

Use the **show ip http** command to view the HTTP configuration and the switch web interface information.

## show ip http

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display the HTTP configuration and web interface information if the web interface is supported:

```
Console> show ip http
HTTP Configuration Information:
-----
HTTP Server: enabled
HTTP port: 80
Web Interface: Supported

Switch Information:
-----
File:  applet.html
      size: 912 bytes
      version: 5.0(0.26)
      date: 10/9/99
File:  cvembopt.jar
      size: 3500000 bytes
      version: 5.0(0.26)
      date: 10/9/99

Active Web Interface Session: 1
-----
Client IP Address: 192.20.20.45
Request Type: GET
Request URI: /all-engine.jar
Console>
```

This example shows the HTTP configuration and web interface information if the web interface is not supported:

```
Console> show ip http
HTTP Configuration Information:
-----
HTTP Server: disabled
HTTP port: 80
Web Interface: Not Supported
Console>
```

---

**Related Commands**

[set ip http port](#)  
[set ip http server](#)

# show ip permit

Use the **show ip permit** command to display the IP permit list information.

**show ip permit [noalias]**

<b>Syntax Description</b>	<b>noalias</b> (Optional) Keyword to force the display to show IP addresses, not IP aliases.
---------------------------	--

<b>Defaults</b>	This command has no default value.
-----------------	------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to display the IP permit list information:
-----------------	---

```
Console> (enable) show ip permit
Telnet permit list feature enabled.
Ssh permit list enabled.
Snmp permit list feature disabled.
```

Permit List	Mask	Access-Type
172.16.0.0	255.255.0.0	telnet
172.20.52.3		snmp telnet
172.20.52.32	255.255.255.224	snmp

Denied IP Address	Last Accessed Time	Type
172.100.101.104	01/20/97,07:45:20	SNMP
172.187.206.222	01/21/97,14:23:05	Telnet

```
Console> (enable)
```

[Table 2-35](#) describes the fields in the **show ip permit** command output.

**Table 2-35 show ip permit Command Output Fields**

Field	Description
IP permit list feature enabled	Status of whether the IP permit list feature is enabled or disabled.
Permit List	IP addresses and IP aliases that are allowed to access the switch.
Mask	Subnet masks of permitted IP addresses.
Denied IP Address	IP addresses and IP aliases that are not allowed to access the switch.

*Table 2-35 show ip permit Command Output Fields (continued)*

Field	Description
Last Accessed Time	Date and time of the last attempt to log in to the switch from the address.
Type	Login-attempt type.

**Related Commands**

**clear ip permit**  
**set ip permit**  
**set snmp trap**



# show ip route

Use the **show ip route** command to display IP routing table entries.

**show ip route** [**noalias**]

<b>Syntax Description</b>	<b>noalias</b> (Optional) Keyword to force the display to show IP addresses, not IP aliases.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to display the IP route table:
-----------------	---

```

Console> show ip route
Fragmentation   Redirect   Unreachable
-----
enabled         enabled    enabled

Destination      Gateway      RouteMask   Flags   Use   Interface
-----
172.20.0.0       172.20.26.70  0xffff0000  U      8     sc0
default          default      0xff000000  UH     0     s10
Console>

```

Table 2-36 describes the fields in the **show ip route** command output.

**Table 2-36 show ip route Command Output Fields**

Field	Description
Fragmentation	Current setting of IP fragmentation.
Redirect	Current setting of ICMP redirect.
Unreachable	Current setting of ICMP unreachable messages.
Destination	Destination address IP route mask.
Gateway	IP address or IP alias of the gateway router.
RouteMask	Determines which path is closer to the destination.
Flags	Route status; possible values are U=up, G=route to a Gateway, H=route to a Host, and D=Dynamically created by a redirect.
Use	Number of times a route entry was used to route packets.
Interface	Type of interface.

■ show ip route

---

**Related Commands**

[set ip route](#)  
[clear ip route](#)

# show kerberos

Use the **show kerberos** command to display the Kerberos configuration information.

**show kerberos [creds]**

<b>Syntax Description</b>	<b>creds</b> (Optional) Keyword to display credential information only.
---------------------------	---

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display Kerberos configuration information:

```
Console> (enable) show kerberos
Kerberos Local Realm:CISCO.COM
Kerberos server entries:
Realm:CISCO.COM, Server:187.0.2.1, Port:750

Kerberos Domain<->Realm entries:
Domain:cisco.com, Realm:CISCO.COM

Kerberos Clients NOT Mandatory
Kerberos Credentials Forwarding Enabled
Kerberos Pre Authentication Method set to None
Kerberos config key:
Kerberos SRVTAB Entries
Srvtab Entry 1:host/niners.cisco.com@CISCO.COM 0 932423923 1 1 8 01;;8>00>50;0=0=0
Console> (enable)
```

[Table 2-37](#) describes the fields in the **show kerberos** command output.

**Table 2-37 show kerberos Command Output Fields**

Field	Description
Kerberos Local Realm	Status of whether the local realm is configured.
Kerberos server entries	Status of servers entered into the switch.
Kerberos Domain<->Realm entries	Kerberos domain and realm entries.
Kerberos Clients NOT Mandatory	Status of whether Kerberos has been configured as mandatory on the clients.

*Table 2-37 show kerberos Command Output Fields (continued)*

Field	Description
Kerberos Credentials Forwarding Disabled	Status of whether credentials forwarding is enabled or disabled.
Kerberos Pre Authentication Method	Status of whether preauthentication is enabled or disabled.
Kerberos config key	Status of whether a 3DES key has been configured.
Kerberos SRVTAB entries	SRVTAB entries.

**Related Commands**

[clear kerberos clients mandatory](#)  
[clear kerberos credentials forward](#)  
[clear kerberos realm](#)  
[clear kerberos server](#)  
[clear key config-key](#)  
[set kerberos clients mandatory](#)  
[set kerberos credentials forward](#)  
[set kerberos local-realm](#)  
[set kerberos realm](#)  
[set kerberos srvtab entry](#)  
[set kerberos srvtab remote](#)  
[set key config-key](#)  
[show kerberos](#)

# show lcperroraction

Use the **show lcperroraction** command to display how your system handles LCP errors when a module reports an ASIC problem to the NMP.

## show lcperroraction

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to display the action that handles an LCP error:

```
Console> (enable) show lcperroraction
LCP action level is: system
Console> (enable)
```

---

**Related Commands** [set lcperroraction](#)

# show lda

Use the **show lda** command set to display the ASLB configuration information.

**show lda** [**committed** | **uncommitted**]

**show lda mls entry**

**show lda mls entry** [**destination** *ip\_addr\_spec*] [**source** *ip\_addr\_spec*] [**protocol** *protocol*]  
[**src-port** *src\_port*] [**dst-port** *dst\_port*] [**short** | **long**]

**show lda mls statistics count**

**show lda mls statistics entry**

**show lda mls statistics entry** [**destination** *ip\_addr\_spec*] [**source** *ip\_addr\_spec*]  
[**protocol** *protocol*] [**src-port** *src\_port*] [**dst-port** *dst\_port*]

Syntax Description	
<b>committed</b>	(Optional) Keyword to view committed configuration information.
<b>uncommitted</b>	(Optional) Keyword to view configuration information that has not been committed.
<b>mls entry</b>	Keywords to display the ASLB MLS entries.
<b>destination</b> <i>ip_addr_spec</i>	(Optional) Full destination IP address or a subnet address in these formats: <i>ip_addr</i> , <i>ip_addr/netmask</i> , or <i>ip_addr/maskbit</i> .
<b>source</b> <i>ip_addr_spec</i>	(Optional) Full source IP address or a subnet address in these formats: <i>ip_addr</i> , <i>ip_addr/netmask</i> , or <i>ip_addr/maskbit</i> .
<b>protocol</b> <i>protocol</i>	(Optional) Keyword and variable to specify additional flow information (protocol family and protocol port pair) to be matched; valid values include <b>tcp</b> , <b>udp</b> , <b>icmp</b> , or a decimal number for other protocol families.
<b>src-port</b> <i>src_port</i>	(Optional) Keyword and variable to specify the number of the TCP/UDP source port (decimal). Used with <b>dst-port</b> to specify the port pair if the protocol is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”
<b>dst-port</b> <i>dst_port</i>	(Optional) Keyword and variable to specify the number of the TCP/UDP destination port (decimal). Used with <b>src-port</b> to specify the port pair if the protocol is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”
<b>short</b>   <b>long</b>	(Optional) Keyword to specify the width of the display.
<b>count</b>	Keyword to display the number of active ASLB MLS entries.
<b>mls statistics entry</b>	Keywords to display statistics information.

**Defaults** The default displays MLS entry information in long format.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** This command is supported only on switches configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC (Policy Feature Card).

Entering the **destination** keyword specifies the entries matching the destination IP address specification, entering the **source** keyword specifies the entries matching the source IP address specification, and entering an *ip\_addr\_spec* can specify a full IP address or a subnet address. If you do not specify a keyword, it is treated as a wildcard, and all entries are displayed.

When entering the *ip\_addr\_spec*, use the full IP address or a subnet address in one of the following formats: *ip\_addr*, *ip\_addr/netmask*, or *ip\_addr/maskbit*.

Entering the **destination** keyword specifies the entries matching the destination IP address specification, entering the **source** keyword specifies the entries matching the source IP address specification, and entering an *ip\_addr\_spec* can specify a full IP address or a subnet address. If you do not specify a keyword, it is treated as a wildcard, and all entries are displayed.

Use the following syntax to specify an IP subnet address:

- *ip\_subnet\_addr*—This is the short subnet address format. The trailing decimal number 00 in an IP address YY.YY.YY.00 specifies the boundary for an IP subnet address. For example, 172.22.36.00 indicates a 24-bit subnet address (subnet mask 172.22.36.00/255.255.255.0), and 173.24.00.00 indicates a 16-bit subnet address (subnet mask 173.24.00.00/255.255.0.0). However, this format can identify only a subnet address with a length of 8, 16, or 24 bits.
- *ip\_addr/subnet\_mask*—This is the long subnet address format. For example, 172.22.252.00/255.255.252.00 indicates a 22-bit subnet address. This format can specify a subnet address of any bit number. To provide more flexibility, the *ip\_addr* is allowed to be a full host address, such as 172.22.253.1/255.255.252.00.
- *ip\_addr/maskbits*—This is the simplified long subnet address format. The mask bits specify the number of bits of the network masks. For example, 172.22.252.00/22 indicates a 22-bit subnet address. The *ip\_addr* is allowed to be a full host address, such as 172.22.254.1/22, which has the same subnet address as 172.22.252.00/72.

If you have disabled the ASLB feature, you can view the last configuration using the **show lda uncommitted** command.

The **short** | **long** options give the flexibility to display the output in regular (80 characters in width) or wide screen.

If you enter the **show lda mls entry** or the **show lda mls statistics entry** command with no keywords or variables, all entries are displayed.

**Examples** This example shows how to display committed ASLB information:

```
Console> (enable) show lda committed
Status:Committed

Local Director Flow:10.0.0.8/ (TCP port 8)
Router MAC:
00-02-03-04-05-06
00-04-56-67-04-05
00-03-32-02-03-03

LD MAC:00-02-03-04-05-06
```

```
LD Router Side:
-----
Router and LD are on VLAN 110
LD is connected to switch port 4/26 on VLAN 110

LD Server Side:
-----
Server(s) and LD are on VLAN 105
LD is connected to switch port 4/40 on VLAN 105
Console> (enable)
```

This example shows how to display uncommitted ASLB information:

```
Console> (enable) show lda uncommitted
Status:Not Committed.
```

```
Router MAC:
00-02-03-04-05-06
00-04-56-67-04-05
00-03-32-02-03-03

LD MAC:00-02-03-04-05-06

LD Router Side:
-----

LD Server Side:
-----
Console> (enable)
```



#### Note

The examples shown for the **show lda mls entry** commands are displayed in short format. The display in the long form exceeds the page width and cannot be shown.

This example shows how to display ASLB MLS entries in short format:

```
Console> (enable) show lda mls entry short
Destination-IP Source-IP Prot DstPrt SrcPrt Destination-Mac Vlan
-----
EDst ESrc DPort SPort Stat-Pkts Stat-Bytes Uptime Age
-----
10.0.0.8 172.20.20.10 TCP 8 64 00-33-66-99-22-44 105
ARPA ARPA - 4/25 0 0 00:00:02 00:00:05

10.0.0.8 172.20.20.11 TCP 8 64 00-33-66-99-22-44 105
ARPA ARPA - 4/25 0 0 00:00:05 00:00:08
Console> (enable)
```

This example shows how to display ASLB information for the source IP address in short format:

```
Console> (enable) show lda mls entry source 172.20.20.11 short
Destination-IP Source-IP Prot DstPrt SrcPrt Destination-Mac Vlan
-----
EDst ESrc DPort SPort Stat-Pkts Stat-Bytes Uptime Age
-----
10.0.0.8 172.20.20.11 TCP 8 64 00-33-66-99-22-44 105
ARPA ARPA - 4/25 0 0 00:00:05 00:00:08
Console> (enable)
```



This example shows how to display the number of active ASLB MLS entries:

```
Console> (enable) show lda mls statistics count
LDA active shortcuts:20
Console> (enable)
```

This example shows how to display all ASLB MLS entry statistics:

```
Console> (enable) show lda mls statistics entry
                Last      Used
Destination IP  Source IP      Prot DstPrt SrcPrt Stat-Pkts Stat-Bytes
-----
10.0.0.8        172.20.20.10   TCP  WWW    64    636    29256
10.0.0.8        172.20.22.10   TCP  WWW    64     0      0
Console> (enable)
```

This example shows how to display the statistics for a specific destination IP address:

```
Console> (enable) show lda mls statistics entry destination 172.20.22.14
                Last Used      Last      Used
Destination IP  Source IP      Prot DstPrt SrcPrt Stat-Pkts Stat-Bytes
-----
172.20.22.14   172.20.25.10   6    50648  80    3152    347854
Console> (enable)
```

#### Related Commands

[clear lda](#)  
[commit lda](#)  
[set lda](#)

# show log

Use the **show log** command set to display the error log for the system or a specific module.

**show log** [*mod*]

**show log dump** [*-count*]

<b>Syntax Description</b>	<i>mod</i>	(Optional) Number of the module for which the log is displayed.
	<b>dump</b>	Keyword to display dump log information.
	<i>-count</i>	(Optional) Number of dump log entries to display.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** To display the contents of ASIC error messages as soon as they are received from SLCP/LCP, see the [set logging server](#) command.

You can use the **dump** keyword to display log dump information generated when certain events occur, such as memory corruption.

**Examples** This example shows a partial display of the output from the **show log** command:

```

Console> show log

Network Management Processor (ACTIVE NMP) Log:
Reset count: 10
Re-boot History: Mar 22 2000 10:34:09 0, Mar 17 2000 15:35:11 0
                  Mar 13 2000 17:40:16 0, Mar 13 2000 13:14:08 0
                  Mar 13 2000 11:57:30 0, Feb 24 2000 10:04:18 0
Bootrom Checksum Failures: 0   UART Failures: 0
Flash Checksum Failures: 0   Flash Program Failures: 0
Power Supply 1 Failures: 0   Power Supply 2 Failures: 0
Swapped to CLKA: 0         Swapped to CLKB: 0
Swapped to Processor 1: 0   Swapped to Processor 2: 0
DRAM Failures: 0

Exceptions: 0

Last software reset by user: 3/13/2000,17:39:00

EOBC Exceptions/Hang: 0

Heap Memory Log:
Corrupted Block = none

```

```

NVRAM log:

01. 1/25/2000,17:39:10: convertCiscoMIB:PreSac(0) checksum failed: 0xFFFF(0xE507
)

Module 3 Log:
  Reset Count:    14
  Reset History: Wed Mar 22 2000, 10:35:54
                 Fri Mar 17 2000, 15:36:57
                 Wed Mar 15 2000, 16:54:59
                 Tue Mar 14 2000, 16:02:19

<<<<output truncated >>>>

```

This example shows how to display dump log information:

```

Console> (enable) show log dump
Total logs: 1
Console> (enable)

```

[Table 2-38](#) describes the possible fields in the output from the **show log** command.

**Table 2-38** *show log Command Output Fields*

Field	Description
Network Management Processor (ACTIVE NMP) Log	Log that applies to the NMP on the supervisor engine.
Reset Count	Number of times the system has reset.
Re-boot History	Date and times the system has rebooted.
Bootrom Checksum Failures	Number of bootrom checksum failures.
UART Failures	Number of times the UART has failed.
Flash Checksum Failures	Number of times the Flash Checksum has failed.
Flash Program Failures	Number of times the Flash Program has failed.
Power Supply 1 Failures	Number of times Power Supply 1 has failed.
Power Supply 2 Failures	Number of times Power Supply 2 has failed.
Swapped to CLKA	Number of times a switchover to clock A has occurred.
Swapped to CLKB	Number of times a switchover to clock B has occurred.
Swapped to Processor 1	Number of times a switchover to processor 1 has occurred.
Swapped to Processor 2	Number of times a switchover to processor 2 has occurred.
DRAM Failures	Number of times the DRAM has failed.
Exceptions:	Exceptions log.
Last software reset by user	Date of the last time the software was reset.
NVRAM log	Number of times NVRAM errors have occurred.
Reset Count	Number of times the system has reset.
Reset History	Date and times the system has reset.
Total log	Number of entries.

■ show log

Related Commands [clear log](#)

# show log command

Use the **show log command** command to display the command log entries.

**show log command** [*mod*]

<b>Syntax Description</b>	<i>mod</i> (Optional) Number of the module.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	The command log entry table is a history log of commands input to the switch from the console or Telnet.
<b>Examples</b>	<p>This example shows how to display the command log for a specific module:</p> <pre> Console&gt; (enable) <b>show log command 1</b>   Active Command log:  001. Oct 04 09:44:35 Pid = 86 show mod 002. Oct 04 09:44:55 Pid = 86 clear log command 3 003. Oct 04 10:09:07 Pid = 86 show port membership 004. Oct 04 10:10:15 Pid = 86 en 005. Oct 04 10:10:19 Pid = 86 clear port help 006. Oct 04 10:10:47 Pid = 86 clear spantree help 007. Oct 04 10:12:42 Pid = 86 show 008. Oct 04 10:12:57 Pid = 86 show qos help 009. Oct 04 10:14:46 Pid = 86 show log 5 010. Oct 04 10:14:53 Pid = 86 show log 1 011. Oct 04 10:15:04 Pid = 86 show log command 5 012. Oct 04 10:15:08 Pid = 86 show log command 1  Console&gt; (enable) </pre>
<b>Related Commands</b>	<a href="#">clear log command</a>

# show logging

Use the **show logging** command to display the system message log information.

**show logging [noalias]**

<b>Syntax Description</b>	<b>noalias</b> (Optional) Keyword to force the display to show IP addresses, not IP aliases.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to display the default system message log configuration:
-----------------	---

```

Console> (enable) show logging noalias
Logging buffered size:      500
      timestamp option:    enabled
Logging history size:      1
Logging console:           enabled
Logging telnet:            enabled
Logging server:            disabled
      server facility:     LOCAL7
      server severity:     warnings(4)
Current logging session:   enabled

```

Facility	Severity	Current Session Severity
acl	2	2
cdp	4	4
cops	2	2
dtp	5	5
dvlan	2	2
earl	2	2
filesys	2	2
gvrp	2	2
ip	2	2
kernel	2	2
ld	2	2
mcast	2	2
mgmt	5	5
mls	5	5
pagp	5	5
protfilt	2	2
pruning	2	2
privatevlan	2	2
qos	2	2
radius	2	2
rsvp	2	2

```

security          2          2
snmp              2          2
spantree         2          2
sys              5          5
tac              2          2
tcp              2          2
telnet           2          2
tftp             2          2
udld             4          4
vtp              2          2

0(emergencies)   1(alerts)   2(critical)
3(errors)        4(warnings) 5(notifications)
6(information)  7(debugging)
Console> (enable)

```

Table 2-39 describes the fields in the **show logging** command output.

**Table 2-39 show logging Command Output Fields**

Field	Description
Logging buffered size	Size of the logging buffer.
timestamp option	Status of whether the timestamp option is enabled or disabled.
Logging history size	Size of the logging history buffer.
Logging console	Status of whether logging to the console is enabled or disabled.
Logging telnet	Status of whether logging to the Telnet session is enabled or disabled.
Logging server	Status of whether logging to the logging server is enabled or disabled.
Facility	Name of the facility to be logged.
Server/Severity	Severity level at which point an error from that facility is logged.
Current Session Severity	Severity level at which point an error from that facility is logged during the current session.
0 (emergencies), 1 (alerts)...	Key to the numeric severity level codes.

#### Related Commands

```

clear logging server
set logging console
set logging history
set logging level
set logging server
set logging session
show logging buffer

```

# show logging buffer

Use the **show logging buffer** command to display system messages from the internal buffer.

**show logging buffer** [-] [*number\_of\_messages*]

<b>Syntax Description</b>	–	(Optional) Keyword to force the display to show system messages starting from the end of the buffer.
	<i>number_of_messages</i>	(Optional) Number of system messages to be displayed; valid values are from <b>1</b> to <b>1023</b> .

**Defaults** The default is –20 messages.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not enter the – keyword, system messages are displayed from the beginning of the buffer. If you do not specify the *number\_of\_messages*, all messages in the buffer are displayed.

**Examples** This example shows how to display the first four system messages from the internal buffer:

```
Console> (enable) show logging buffer 4

1999 Dec 28 15:18:21 %SYS-1-SYS_NORMPWRMGMT:System in normal power management on
1999 Dec 28 15:18:24 %SYS-5-MOD_PWRON:Module 2 powered up
1999 Dec 28 15:18:31 %MLS-5-NDEDISABLED:Netflow Data Export disabled
1999 Dec 28 15:18:32 %MLS-5-MCAST_STATUS:IP Multicast Multilayer Switching is ed
Console> (enable)
```

This example shows how to display the last four system messages from the internal buffer:

```
Console> (enable) show logging buffer -4
1999 Dec 28 15:18:32 %MLS-5-MCAST_STATUS:IP Multicast Multilayer Switching is ed
1999 Dec 28 15:18:32 %SYS-5-MOD_OK:Module 1 is online
1999 Dec 28 15:19:07 %SYS-5-MOD_OK:Module 2 is online
1999 Dec 28 15:19:27 %PAGP-5-PORTTOSTP:Port 2/1 joined bridge port 2/1
Console> (enable)
```

**Related Commands** [clear logging buffer](#)



# show mac

Use the **show mac** command to display MAC counters.

**show mac** [**utilization**] [*mod*[/*port*]]

Syntax Description	<b>utilization</b>	(Optional) Keyword to display approximated packet and byte rates.
	<i>mod</i> [/ <i>port</i> ]	(Optional) Number of the module and optionally, the number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The **utilization** keyword is not supported on ATM ports.

If you do not specify a module number, all modules are shown. If you do not specify a port number, all ports are shown.

The Out-Discards field displays the number of outbound packets chosen to be discarded even though no errors had been detected to prevent being transmitted. For example, an outbound link is overwhelmed by switch traffic. Packets dropped are the ones destined for that port, but the port could not accept those packets due to XMT buffer overflow.

The Xmit-Packet-Rate, Xmit-Octet-Rate, Rcv-Packet-Rate, and Rcv-Octet-Rate fields display approximated average utilization rates rather than exact values. The approximated average is based on the previous approximation values, the last counter values read from hardware, the load time interval (fixed at 5 minutes), and the polling interval.

**Examples** This example shows how to display MAC information for port 1 on module 3:

```
Console> show mac 3/1
```

```
Port      Rcv-Unicast      Rcv-Multicast      Rcv-Broadcast
-----
3/1              0                  22636              1
```

```
Port      Xmit-Unicast      Xmit-Multicast      Xmit-Broadcast
-----
3/1              3690               1888064            305202
```

```
Port      Rcv-Octet      Xmit-Octet
-----
3/1              9310072         162180717
```

```
MAC      Dely-Exced MTU-Exced  In-Discard Out-Discard
```

```

-----
3/1          0          0          0          0

Port  Last-Time-Cleared
-----
3/1  Wed Jan 14 2004, 07:59:35
Console>

```

This command shows how to display approximated packet and byte rates:

```

Console> (enable) show mac utilization 1
5 min input/output port rates:

Port  Xmit-Packet-Rate      Xmit-Octet-Rate
-----
1/1          1343              123432
1/2          2342              232343
Port  Rcv-Packet-Rate      Rcv-Octet-Rate
-----
1/1          1324              143253
1/2          2234              253234
Console> (enable)

```

Table 2-40 describes the possible fields in the **show mac** command output.

**Table 2-40** *show mac Command Output Fields*

Field	Description
MAC	Module and port.
Rcv-Frms	Frames received on the port.
Xmit-Frms	Frames transmitted on the port.
Rcv-Broad	Broadcast frames received on the port.
Xmit-Broad	Broadcast frames transmitted on the port.
Dely-Exced	Total transmit frames aborted due to excessive deferral.
MTU-Exced	Frames for which the MTU size was exceeded.
In-Discard	Incoming frames that were discarded because the frame did not need to be switched.
Out-Discard	Number of outbound packets chosen to be discarded even though no errors had been detected to prevent their being transmitted.
Curr-Path	Current path used (primary or secondary).
TVX	Value of the valid transmission timer.
Upstream-Nbr	MAC address of the current upstream neighbor.
Downstream-Nbr	MAC address of the current downstream neighbor.
Old-Upstrm-Nbr	MAC address of the previous upstream neighbor.
Old-Downstrm-Nbr	MAC address of the previous downstream neighbor.
Rcv-Smt	Number of SMT frames received by the port.
Xmit-Smt	Number of SMT frames transmitted by the port.
Rcv-llc	Number of NLLC frames received by the port.
Xmit-llc	Number of LLC frames transmitted by the port.

*Table 2-40 show mac Command Output Fields (continued)*

Field	Description
Rcv-Octet	Number of octet frames received on the port.
Xmit-Octet	Number of octet frames transmitted on the port.
Rcv-Unicast	Number of unicast frames received on the port.
Rcv-Broadcast	Number of broadcast frames received on the port.
Xmit-Unicast	Number of unicast frames transmitted on the port.
Xmit-Broadcast	Number of broadcast frames transmitted on the port.
Tvx-Exp-Ct	Number of times the TVX timer expired.
MAC Last-Time-Cleared	Module and port number and the date and time of the last time the software counters are cleared on this MAC.
Xmit-Packet-Rate	Number of packets transmitted.
Xmit-Octet-Rate	Number of bytes transmitted.
Rcv-Packet-Rate	Number of packets received.
Rcv-Octet-Rate	Number of bytes received.

# show microcode

Use the **show microcode** command to display the version of the microcode and the module version information.

## show microcode

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the **show microcode** output for a supervisor engine:

```
Console> show microcode
Bundled Images  Version                Size    Built
-----
LCP SLCP        4.2(0.24)VAI58           302506 12/03/98 03:51:46
LCP LX1000      4.2(0.24)VAI58           288508 12/03/98 03:53:12
LCP LX10100     4.2(0.24)VAI58           379810 12/03/98 03:52:33
```

[Table 2-41](#) describes possible fields in the **show microcode** command output.

**Table 2-41 show microcode Command Output Fields**

Field	Description
Bundled Images	Name of the bundled image.
Version	Version of the image.
Size	Size of the image.
Built	Date image was built.

# show mls

Use the **show mls** command to display MLS Layer 3 packet information in the MLS-based Catalyst 6000 family switches.

```
show mls [ip | ipx] [mod]
```

Syntax Description	ip	(Optional) Keyword to specify IP MLS.
	ipx	(Optional) Keyword to specify IPX MLS.
	mod	(Optional) Number of the MSFC; valid values are <b>15</b> and <b>16</b> .

**Defaults** The default displays both IP and IPX MLS information.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you enter any of the **show mls** commands on Catalyst 6000 family switches without IP or IPX MLS, one of these warning messages display:

```
Multilayer switching not supported on feature card.
```

or

```
IPX Multilayer switching not supported on feature card.
```

If you place the MSFC on a supervisor engine installed in slot 1, then the MSFC is recognized as module 15. If you install the supervisor engine in slot 2, the MSFC is recognized as module 16.

This command is not supported on switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2).

**Examples** These examples show the display if you enter the **show mls** commands on a switch configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC:

```
Console> (enable) show mls
Total Active MLS entries = 0
Total packets switched = 0
IP Multilayer switching enabled
IP Multilayer switching aging time = 256 seconds
IP Multilayer switching fast aging time = 0 seconds, packet threshold = 0
IP Flow mask: Full Flow
Configured flow mask is Destination flow
Active IP MLS entries = 0
Netflow Data Export version: 8
Netflow Data Export disabled
Netflow Data Export port/host is not configured
Total packets exported = 0
```

■ show mls

```

MSFC ID          Module XTAG MAC          Vlans
-----
52.0.0.3         15      1      01-10-29-8a-0c-00 1,10,123,434,121
                                                222,666,959

IPX Multilayer switching enabled
IPX Multilayer switching aging time = 256 seconds
IPX Flow mask: Full Flow
Active IPX MLS entries = 0

MSFC ID          Module XTAG MAC          Vlans
-----
52.0.0.3         16      1      00-10-29-8a-0c-00 1,10

Console> (enable)

Console> (enable) show mls ipx
IPX Multilayer switching disabled
IPX Multilayer switching aging time = 256 seconds
IPX flow mask is Destination flow
IPX max hop is 16
Active IPX MLS entries = 0

IPX MLS-RP IP    MLS-RP ID    XTAG MLS-RP MAC-Vlans
-----
22.1.1.0.55     00906dfc5800  5 00-10-07-38-29-17 2-15,66,77,88,99
                                                00-90-6d-fc-58-00 20-21

MSFC ID          Module XTAG MAC          Vlans
-----
52.0.0.3         16      1      00-10-29-8a-0c-00 1,10

Console> (enable)

```

#### Related Commands

[set mls agingtime](#)  
[set mls exclude protocol](#)  
[set mls nde](#)  
[set mls statistics protocol](#)  
[clear mls statistics entry](#)

# show mls acl-route

Use the **show mls acl-route** command to display summaries from ACL for routing in the MLS-based Catalyst 6000 family switches.

## **show mls acl-route**

<b>Syntax Description</b>	This command has no arguments or keywords.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	<p>This command is supported on Catalyst 6000 family switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.</p> <p>If you enter any of the <b>show mls</b> commands on Catalyst 6000 family switches without IP or IPX MLS, one of these warning messages display:</p> <pre>Multilayer switching not supported on feature card.</pre> <p>or</p> <pre>IPX Multilayer switching not supported on feature card.</pre>
<b>Examples</b>	<p>This example shows how to display summaries from ACL for routing:</p> <pre>Console&gt; show mls acl-route Total L3 packets forwarded      0 Total L3 octets forwarded       0 Total routed VLANs             0 Total used adjacency entries    0 Console&gt;</pre>
<b>Related Commands</b>	<a href="#">show mls</a>

# show mls cef interface

Use the **show mls cef interface** command to display MSFC VLAN information.

**show mls cef interface** [*vlan*]

<b>Syntax Description</b>	<i>vlan</i> (Optional) Number of the VLAN; valid values are from <b>1</b> to <b>4094</b> .
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	This command is supported on Catalyst 6000 family switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

## Examples

This example shows how to display CEF interfaces:

```

Console> (enable) show mls cef interface
Module 16: vlan 1, IP Address 21.0.0.194, Netmask 255.0.0.0
  MTU = 1500, State = up, ICMP-Unreach = enabled, ICMP-Redirect = enabled
  Unicast RPF = disabled
Module 16: vlan 43, IP Address 43.0.0.99, Netmask 255.0.0.0
  MTU = 1500, State = down, ICMP-Unreach = disabled, ICMP-Redirect = disabled
  Unicast RPF = disabled
Module 16: vlan 44, IP Address 44.0.0.99, Netmask 255.0.0.0
  MTU = 1500, State = down, ICMP-Unreach = disabled, ICMP-Redirect = disabled
  Unicast RPF = disabled
Module 16: vlan 45, IP Address 45.0.0.99, Netmask 255.0.0.0
  MTU = 1500, State = up, ICMP-Unreach = enabled, ICMP-Redirect = enabled
  Unicast RPF = disabled
Module 16: vlan 46, IP Address 46.0.0.99, Netmask 255.0.0.0
  MTU = 1500, State = up, ICMP-Unreach = enabled, ICMP-Redirect = enabled
  Unicast RPF = disabled
Module 16: vlan 47, IP Address 47.0.0.99, Netmask 255.0.0.0
  MTU = 1500, State = down, ICMP-Unreach = disabled, ICMP-Redirect = disabled
  Unicast RPF = disabled
Module 16: vlan 48, IP Address 48.0.0.99, Netmask 255.0.0.0
  MTU = 1500, State = down, ICMP-Unreach = disabled, ICMP-Redirect = disabled
  Unicast RPF = disabled
Module 16: vlan 49, IP Address 0.0.0.0, Netmask 0.0.0.0
  MTU = 1500, State = down, ICMP-Unreach = disabled, ICMP-Redirect = disabled
  Unicast RPF = disabled

Console> (enable)

```



This example show how to display information for a specific CEF VLAN:

```
Console> (enable) show mls cef interface 46
Module 16: vlan 46, IP Address 46.0.0.99, Netmask 255.0.0.0
  MTU = 1500, State = up, ICMP-Unreach = enabled, ICMP-Redirect = enabled
  Unicast RPF = disabled

Console> (enable)
```

Table 2-42 describes the possible fields in the **show mls cef interface** command output.

**Table 2-42** *show mls cef interface Command Output Fields*

Field	Description
Vlan	VLAN associated with the interface.
IP Address	IP address associated with the interface.
Netmask	IP network mask associated with the interface.
MTU	IP MTU associated with the interface.
State	Interface state (up or down).
ICMP-Unreach	Status of whether denied Layer 3 packets will be bridged to MSFC to generate ICMP unreachable.
ICMP-Redirect	Status of whether Layer 3 packets whose destination VLAN is equal to the source VLAN should be redirected to the MSFC to generate ICMP redirect.
Unicast RPF	Unicast RPF enable/disable.

#### Related Commands

[clear mls cef](#)  
[show mls entry cef](#)  
[show mls cef mac](#)  
[show mls cef summary](#)

# show mls cef mac

Use the **show mls cef mac** command to display BIA physical MAC and HSRP active virtual MACs associated with the designated MSFC2.

**show mls cef mac**

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** This command is supported on Catalyst 6000 family switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

If the MSFC2 has any HSRP MAC addresses configured on one or more VLANs and these interfaces are HSRP ACTIVE (for example, not standby), these will also be displayed in the command output. For example:

```
Console> show mls cef mac
Module 16:Physical MAC-Address 00-01-97-34-2b-fd
Vlan Virtual MAC-Address(es)
-----
 1 00-00-0c-07-ac-00
 20 00-00-0c-07-ac-00
```

You will only see the virtual MAC addresses if those interfaces on the designated MSFC2 that have HSRP configured are HSRP ACTIVE and not STANDBY.

**Examples** This example shows how to display the MAC address associated with the designated MSFC2:

```
Console> (enable) show mls cef mac
Module 16: Physical MAC-Address 00-01-97-36-1b-fd

Console> (enable)
```

**Related Commands**

- [clear mls cef](#)
- [show mls entry cef](#)
- [show mls cef interface](#)
- [show mls cef summary](#)

# show mls cef summary

Use the **show mls cef summary** command to display a summary of CEF table information.

## show mls cef summary

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** This command is supported on Catalyst 6000 family switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

**Examples** This example shows how to display CEF information:

```
Console> (enable) show mls cef summary
Total L3 packets switched:          0
Total L3 octets switched:           0
Total route entries:                10
  IP route entries:                 9
  IPX route entries:                1
  IPM route entries:                0
IP load sharing entries:            0
IPX load sharing entries:           0
Forwarding entries:                 1
Bridge entries:                     6
Drop entries:                       3
Console> (enable)
```

[Table 2-43](#) describes the possible fields in the **show mls cef summary** command output.

**Table 2-43** show mls cef summary Command Output Fields

Field	Description
Total L3 packets forwarded	Number of Layer 3 packets forwarded by the CEF engine.
Total L3 octets forwarded	Number of Layer 3 octets forwarded by the CEF engine.
Total route entries	Number of route entries.
IP route entries	Number of IP route entries.

*Table 2-43 show mls cef summary Command Output Fields (continued)*

Field	Description
IPX route entries	Number of IPX route entries.
IP load sharing entries	Number of load-sharing entries.
IPX load sharing entries	Number of load-sharing entries.
Forwarding entries	Number of forwarding entries.
Bridge entries	Number of bridge entries.
Drop entries	Number of incomplete entries (no adjacency information).

**Related Commands**

[clear mls cef](#)  
[show mls entry cef](#)  
[show mls cef interface](#)  
[show mls cef mac](#)

## show mls entry

Use the **show mls entry** command set to display state information in the MLS-based Catalyst 6000 family switches.

```
show mls entry [mod] [short | long]
```

```
show mls entry ip [mod] [destination ip_addr_spec] [source ip_addr_spec]
[protocol protocol] [src-port src_port] [dst-port dst_port] [short | long]
```

```
show mls entry ipx [mod] [destination ipx_addr_spec] [short | long]
```

```
show mls entry qos
```

Syntax Description		
	<i>mod</i>	(Optional) MSFC module number; valid values are <b>15</b> or <b>16</b> .
	<b>short</b>	(Optional) Keyword to display the output with carriage returns.
	<b>long</b>	(Optional) Keyword to display the output on one line.
	<b>ip</b>	Keyword to specify IP MLS.
	<b>destination</b>	(Optional) Keyword to specify the destination IP or IPX address.
	<i>ip_addr_spec</i>	(Optional) Full IP address or a subnet address.
	<b>source</b>	(Optional) Keyword to specify the source IP or IPX address.
	<b>protocol</b>	(Optional) Keyword to specify the protocol type.
	<i>protocol</i>	(Optional) Protocol type; valid values can be <b>0</b> , <b>tcp</b> , <b>udp</b> , <b>icmp</b> , or a decimal number for other protocol families. <b>0</b> indicates “do not care.”
	<b>src-port</b> <i>src_port</i>	(Optional) Keyword and variable to specify the number of the TCP/UDP source port (decimal). Used with <b>dst-port</b> to specify the port pair if the protocol is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”
	<b>dst-port</b> <i>dst_port</i>	(Optional) Keyword and variable to specify the number of the TCP/UDP destination port (decimal). Used with <b>src-port</b> to specify the port pair if the protocol is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”
	<b>ipx</b>	Keyword to specify IPX MLS.
	<i>ipx_addr_spec</i>	(Optional) Full IPX address or a subnet address.
	<b>qos</b>	Keyword to specify QoS.

**Defaults** The default displays MLS information in long format.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines**

On switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2), the display contains summaries derived from three forwarding sources: FIB for routing, the NetFlow table for statistics, and ACL TCAM for policy-based routing.

The *mod* variable and the **ip**, **ipx**, **long**, and **short** keywords are not supported on switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2).

If you use the **ip** keyword, you are specifying a command for IP MLS. If you use the **ipx** keyword, you are specifying a command for IPX MLS.

When entering the *ip\_addr\_spec*, use the full IP address or a subnet address in one of the following formats: *ip\_addr*, *ip\_addr/netmask*, or *ip\_addr/maskbit*.

When entering the *ipx\_addr\_spec*, use the full IP address or a subnet address in one of the following formats: *src\_net/[mask]*, *dest\_net.dest\_node*, or *dest\_net/mask*.

If you enter any **show mls** command on Catalyst 6000 family switches without IP MLS, this warning message displays:

```
Multilayer switching not supported on feature card.
```

If you enter any **show mls** command on Catalyst 6000 family switches without IPX MLS, this warning message displays:

```
IPX Multilayer switching not supported on feature card.
```

If you enter the **show mls** command with no arguments, general IP MLS information and all IP MLS-RP information displays.

A value 0 for *src\_port* and *dst\_port* means “don’t care.”

Entering the **destination** keyword specifies the entries matching the destination IP address specification, entering the **source** keyword specifies the entries matching the source IP address specification, and entering an *ip\_addr\_spec* can specify a full IP address or a subnet address. If you do not specify a keyword, it is treated as a wildcard, and all entries are displayed.

Use the following syntax to specify an IP subnet address:

- *ip\_subnet\_addr*—This is the short subnet address format. The trailing decimal number 00 in an IP address YY.YY.YY.00 specifies the boundary for an IP subnet address. For example, 172.22.36.00 indicates a 24-bit subnet address (subnet mask 172.22.36.00/255.255.255.0), and 173.24.00.00 indicates a 16-bit subnet address (subnet mask 173.24.00.00/255.255.0.0). However, this format can identify only a subnet address with a length of 8, 16, or 24 bits.
- *ip\_addr/subnet\_mask*—This is the long subnet address format. For example, 172.22.252.00/255.255.252.00 indicates a 22-bit subnet address. This format can specify a subnet address of any bit number. To provide more flexibility, the *ip\_addr* is allowed to be a full host address, such as 172.22.253.1/255.255.252.00.
- *ip\_addr/maskbits*—This is the simplified long subnet address format. The mask bits specify the number of bits of the network masks. For example, 172.22.252.00/22 indicates a 22-bit subnet address. The *ip\_addr* is allowed to be a full host address, such as 172.22.254.1/22, which has the same subnet address as 172.22.252.00/72.

The [**long** | **short**] option gives the flexibility to display the output in regular (80 characters in width) or wide screen.

Dashes may be displayed for some fields if the fields are not applicable to the type of flow mask.

If you place the MSFC on a supervisor engine installed in slot 1, then the MSFC is recognized as module 15. If you install the supervisor engine in slot 2, the MSFC is recognized as module 16.

## Examples



## Note

The examples shown for the **show mls entry** commands are displayed in short format. The display in the long form exceeds the page width and cannot be shown.

These examples show the display if you enter the **show mls entry** commands on a switch configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC:

```
Console> (enable) show mls entry short
Destination-IP Source-IP Prot DstPrt SrcPrt Destination-Mac Vlan -----
-----
ESrc EDst SPort DPort Stat-Pkts Stat-Byte Uptime Age
-----
171.69.200.234 171.69.192.41 TCP* 6000 59181 00-60-70-6c-fc-22 4
ARPA SNAP 5/8 11/1 3152 347854 09:01:19 09:08:20
171.69.1.133 171.69.192.42 UDP 2049 41636 00-60-70-6c-fc-23 2
SNAP ARPA 5/8 1/1 2345 123456 09:03:32 09:08:12
```

Total IP entries: 2

```
Destination-IPX Source-IPX-net Destination-Mac Vlan Port
-----
Stat-Pkts Stat-Bytes
-----
BABE.0000.0000.0001 - 00-a0-c9-0a-89-1d 211 13/37 30230 1510775
201.00A0.2451.7423 - 00-a0-24-51-74-23 201 14/33
30256 31795084
501.0000.3100.0501 - 31-00-05-01-00-00 501 9/37
12121 323232
401.0000.0000.0401 - 00-00-04-01-00-00 401 3/1
4633 38676
```

Total IPX entries: 4

Console> (enable)

For full flow:

```
Console> (enable) show mls entry ip short
Destination-IP Source-IP Prot DstPrt SrcPrt Destination-Mac
Vlan -----
-----
EDst ESrc DPort SPort Stat-Pkts Stat-Byte Uptime Age
-----
MSFC 127.0.0.24 (module 16):
171.69.200.234 171.69.192.41 TCP* 6000 59181 00-60-70-6c-fc-22 4
ARPA SNAP 5/8 11/1 3152 347854 09:01:19 09:08:20
171.69.1.133 171.69.192.42 UDP 2049 41636 00-60-70-6c-fc-23 2
SNAP ARPA 5/8 1/1 2345 123456 09:03:32 09:08:12
```

Total Entries:2

\* indicates TCP flow has ended

Console> (enable)

For destination-only flow:

```
Console> (enable) show mls entry ip short
Destination-IP Source-IP Prot DstPrt SrcPrt Destination-Mac Vlan -----
-----
ESrc EDst SPort DPort Stat-Pkts Stat-Byte Uptime Age
-----
MSFC 127.0.0.24 (module 16):
171.69.200.234 - - - - 00-60-70-6c-fc-22 4
```

## show mls entry

```

  ARPA SNAP 5/8   11/1  3152 347854      09:01:19 09:08:20
171.69.1.133    -      -      -      -      00-60-70-6c-fc-23 2
  SNAP ARPA 5/8   1/1   2345 123456      09:03:32 09:08:12

```

```

Total Entries: 2
* indicates TCP flow has ended
Console> (enable)

```

## For destination-source flow:

```

Console> (enable) show mls entry ip 16 short
Destination-IP Source-IP      Prot DstPrt SrcPrt Destination-Mac  Vlan ESrc EDst
Destination-IP Source-IP      Prot DstPrt SrcPrt Destination-Mac  Vlan -----
-----
  ESrc EDst SPort DPort Stat-Pkts Stat-Byte  Uptime  Age
-----
MSFC 127.0.0.24 (module 16):
171.69.200.234 171.69.192.41 - - -      00-60-70-6c-fc-22 4
  ARPA SNAP 5/8   11/1  3152   347854      09:01:19 09:08:20
171.69.1.133   171.69.192.42 - - -      00-60-70-6c-fc-23 2
  SNAP ARPA 5/8   1/1   2345   123456      09:03:32 09:08:12

```

```

Total Entries: 2
* indicates TCP flow has ended
Console> (enable)

```

## For destination-source:

```

Console> (enable) show mls entry ipx short
Destination-IPX      Source-IPX-net Destination-Mac  Vlan Port
-----
Stat-Pkts Stat-Bytes
-----
MSFC 127.0.0.22 (Module 15):
201.00A0.2451.7423      1.0002      00-a0-24-51-74-23 201  14/33
  30256      31795084
501.0000.3100.0501      1.0003      31-00-05-01-00-00 501  9/37
  12121      323232

```

```

Total entries: 0
Console> (enable)

```

## Destination-only flow:

```

Console> (enable) show mls entry ipx short
Destination-IPX      Source-IPX-net Destination-Mac  Vlan Port
-----
Stat-Pkts Stat-Bytes
-----
MSFC 127.0.0.24 (module 16):
BABE.0000.0000.0001      -      00-a0-c9-0a-89-1d 211  13/37
  30230      1510775
201.00A0.2451.7423      -      00-a0-24-51-74-23 201  14/33
  30256      31795084
501.0000.3100.0501      -      31-00-05-01-00-00 501  9/37
  12121      323232
401.0000.0000.0401      -      00-00-04-01-00-00 401  3/1
  4633      38676

```

```

Total entries: 4
Console> (enable)

```



```

Console> (enable) show mls entry ipx 16 short
Destination-IPX          Source-IPX-net Destination-Mac   Vlan Port
-----
Stat-Pkts Stat-Bytes
-----
MSFC 127.0.0.22 (Module 16):
501.0000.3100.0501      -                31-00-05-01-00-00 501  9/37
   12121      323232
401.0000.0000.0401      -                00-00-04-01-00-00 401  3/1
   4633      38676
Console> (enable)

```

These examples show the display if you enter the **show mls entry** commands on a switch configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2):

```

Console> (enable) show mls entry
Mod FIB-Type Destination-IP Destination-Mask NextHop-IP      Weight
-----
15 receive 0.0.0.0          255.255.255.255
15 receive 255.255.255.255 255.255.255.255
15 receive 127.0.0.12       255.255.255.255
16 receive 127.0.0.0        255.255.255.255
16 receive 127.255.255.255 255.255.255.255
15 resolved 127.0.0.11       255.255.255.255 127.0.0.11      1
15 receive 21.2.0.4         255.255.255.255
16 receive 21.0.0.0         255.255.255.255
16 receive 21.255.255.255  255.255.255.255
15 receive 44.0.0.1         255.255.255.255
16 receive 44.0.0.0         255.255.255.255
16 receive 44.255.255.255  255.255.255.255
15 receive 42.0.0.1         255.255.255.255
16 receive 42.0.0.0         255.255.255.255
16 receive 42.255.255.255  255.255.255.255
15 receive 43.0.0.99        255.255.255.255
15 receive 43.0.0.0         255.255.255.255
15 receive 43.255.255.255  255.255.255.255
15 receive 192.20.20.20    255.255.255.255
16 receive 21.2.0.5         255.255.255.255
16 receive 42.0.0.20        255.255.255.255
15 connected 43.0.0.0         255.0.0.0
15 drop 224.0.0.0       240.0.0.0
15 wildcard 0.0.0.0          0.0.0.0

Mod FIB-Type Dest-IPX-net NextHop-IPX      Weight
-----
15 connected 21
15 connected 44
15 connected 42
15 resolved 450          42.0050.3EA9.ABFD 1
15 resolved 480          42.0050.3EA9.ABFD 1
15 wildcard 0

Destination-IP Source-IP      Prot DstPrt SrcPrt Destination-Mac   Vlan EDst Stat-Pkts Stat-Bytes Uptime
Age      TcpDltSeq TcpDltAck
-----
0.0.0.5      0.0.0.5      5    204   104   cc-cc-cc-cc-cc-cc 5    ARPA 0      0
01:03:18 01:00:51 cccccc cccccc
0.0.0.2      0.0.0.2      2    201   101   cc-cc-cc-cc-cc-cc 2    ARPA 0      0
01:03:21 01:00:51 cccccc cccccc
0.0.0.4      0.0.0.4      4    203   X     cc-cc-cc-cc-cc-cc 4    ARPA 0      0
01:03:19 01:00:51 cccccc cccccc
0.0.0.1      0.0.0.1      ICMP 200   100   cc-cc-cc-cc-cc-cc 1    ARPA 0      0
01:03:25 01:00:52 cccccc cccccc

```

**show mls entry**

```

0.0.0.3          0.0.0.3          3      202    102    cc-cc-cc-cc-cc-cc 3    ARPA 0          0
01:03:20 01:00:52 cccccccc cccccccc
0.0.0.6          0.0.0.6          TCP    205    105    cc-cc-cc-cc-cc-cc 6    ARPA 0          0
01:03:18 01:00:52 cccccccc cccccccc
Console> (enable)

```

```
Console> (enable) show mls entry qos
```

```
Warning: QoS is disabled.
```

```

Destination-IP  Source-IP        Prot  DstPrt  SrcPrt  Stat-Pkts  Stat-Bytes  Excd-
Pkts  Stat-Bkts  Uptime  Age
-----

```

```
MSFC 0.0.0.0 (Module 16):
```

```
Console> (enable)
```

**Related Commands**    [clear mls statistics entry](#)

## show mls entry cef

Use the **show mls entry cef** command set to display CEF and adjacency entries (and Tx statistics) for IP resolved entries and IPX resolved or connected entries.

```
show mls entry cef [adjacency]
```

```
show mls entry cef [short | long]
```

```
show mls entry cef ip [[ip_addr/]mask_len] [adjacency]
```

```
show mls entry cef ipx [[ipx_addr/]mask_len] [adjacency]
```

Syntax Description		
<b>adjacency</b>	(Optional) Keyword to display adjacency information.	
<b>short</b>	(Optional) Keyword to display the output with carriage returns.	
<b>long</b>	(Optional) Keyword to display the output on one line.	
<b>ip</b>	Keyword to specify IP entries.	
<b>ipx</b>	Keyword to specify IPX entries.	
<i>ip_addr</i>	(Optional) IP address of the entry.	
<i>mask_len</i>	(Optional) Mask length associated with the IP or IPX address of the entry; valid values are from <b>0</b> to <b>32</b> .	
<i>ipx_addr</i>	(Optional) IPX address of the entry.	

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** This command is supported on Catalyst 6000 family switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

In the NextHop-IP field, the output may actually be set to “point2point” if the next hop is a point-to-point WAN interface.

When you enter the **show mls entry cef adjacency** command, only adjacency information for those IP or IPX CEF entries that are of type resolved, wildcard, or default are displayed.

**Examples**

This example shows how to display information for all CEF entries:

```

Console> (enable) show mls entry cef
Mod FIB-Type Destination-IP Destination-Mask NextHop-IP Weight
-----
16 receive 0.0.0.0 255.255.255.255
16 receive 255.255.255.255 255.255.255.255
16 resolved 127.0.0.21 255.255.255.255 127.0.0.21 1
16 receive 21.0.0.194 255.255.255.255
16 receive 45.0.0.99 255.255.255.255
16 receive 46.0.0.99 255.255.255.255
16 resolved 46.0.0.10 255.255.255.255 46.0.0.10 1
16 resolved 46.0.0.9 255.255.255.255 46.0.0.9 1
16 resolved 46.0.0.4 255.255.255.255 46.0.0.4 1
16 resolved 46.0.0.1 255.255.255.255 46.0.0.1 1
16 resolved 46.0.0.2 255.255.255.255 46.0.0.2 1
16 resolved 46.0.0.3 255.255.255.255 46.0.0.3 1
16 resolved 46.0.0.5 255.255.255.255 46.0.0.5 1
16 resolved 46.0.0.6 255.255.255.255 46.0.0.6 1
16 resolved 46.0.0.7 255.255.255.255 46.0.0.7 1
16 resolved 46.0.0.8 255.255.255.255 46.0.0.8 1
16 receive 224.0.0.0 255.255.255.0
16 connected 21.0.0.0 255.0.0.0
16 connected 45.0.0.0 255.0.0.0
16 connected 46.0.0.0 255.0.0.0
16 drop 224.0.0.0 240.0.0.0
16 wildcard 0.0.0.0 0.0.0.0

Mod FIB-Type Dest-IPX-net NextHop-IPX Weight
-----
16 connected abcd
16 connected defa
16 resolved fade defa.000A.0203.0405 1
16 wildcard 0
Console> (enable)

```

These examples show how to display information for a specific entry type:

```

Console> (enable) show mls entry cef ip
Mod FIB-Type Destination-IP Destination-Mask NextHop-IP Weight
-----
16 receive 0.0.0.0 255.255.255.255
16 receive 255.255.255.255 255.255.255.255
16 receive 127.0.0.22 255.255.255.255
16 receive 127.0.0.0 255.255.255.255
16 receive 127.255.255.255 255.255.255.255
16 resolved 21.0.0.1 255.255.255.255 21.0.0.1 1
16 receive 21.0.0.194 255.255.255.255
16 receive 21.0.0.0 255.255.255.255
16 receive 21.255.255.255 255.255.255.255
16 resolved 127.0.0.21 255.255.255.255 127.0.0.21 1
16 receive 224.0.0.0 255.255.255.0
.
.
.
Console> (enable) show mls entry cef ipx
Mod FIB-Type Dest-IPX-net NextHop-IPX Weight
-----
16 connected fadeface
16 resolved abcd fadeface.0001.0203.0405 1
16 wildcard 0

```

This example shows how to display adjacency information:

```

Console> (enable) show mls entry cef ip adjacency
Mod: 16
Destination-IP: 127.0.0.21      Destination-Mask: 255.255.255.255
FIB-Type: resolved

AdjType  NextHop-IP      NextHop-Mac      Vlan  Encp  Tx-Packets  Tx-Octets
-----
connect  127.0.0.21      00-00-12-00-00-00  0  ARPA          0          0

Mod: 16
Destination-IP: 46.0.0.10      Destination-Mask: 255.255.255.255
FIB-Type: resolved

AdjType  NextHop-IP      NextHop-Mac      Vlan  Encp  Tx-Packets  Tx-Octets
-----
connect  46.0.0.10      00-00-0c-42-00-0a  46  ARPA      4889030     224895380
Console> (enable)

```

Table 2-44 describes the possible fields in the **show mls entry cef** command output.

**Table 2-44** show mls entry cef Command Output Fields

Field	Description
Mod	MSFC module number
Destination-IP Destination-IPX	Destination address (IP address or IPX network)
Destination-Mask	Destination mask
FIB-Type	FIB entry types are as follows: <ul style="list-style-type: none"> <li>• receive—Prefix associated with an MSFC interface</li> <li>• connected—Prefix associated with a connected network</li> <li>• resolved—Prefix associated with a valid next-hop address</li> <li>• drop—Drop packets associated with this prefix</li> <li>• wildcard—Match-all entry (drop or MSFC redirect)</li> <li>• default—Default route (wildcard will point to default route)</li> </ul>
NextHop-IP NextHop-IPX	Next-hop address (IP address or IPX network)
Weight	Next-hop load-sharing weight
AdjType	Adjacency types are as follows: <ul style="list-style-type: none"> <li>• connect—Complete rewrite information</li> <li>• drop, null, loopbk—Drop adjacency</li> <li>• frc drp—Drop adjacency due to ARP throttling</li> <li>• punt—Redirect to MSFC for further processing</li> <li>• no r/w—Redirect to MSFC because rewrite is incomplete</li> </ul>
NextHop-Mac	Next-hop destination MAC address
Vlan	Next-hop destination VLAN

*Table 2-44 show mls entry cef Command Output Fields (continued)*

Field	Description
Encp	Next-hop destination encapsulation type (ARPA, RAW, SAP, and SNAP)
Tx-Packets	Number of packets transmitted to this adjacency
Tx-Octets	Number of bytes transmitted to this adjacency

**Related Commands****clear mls entry cef adjacency****clear mls cef****show mls cef interface****show mls cef mac****show mls cef summary**

# show mls entry netflow-route

Use the **show mls entry netflow-route** command set to display shortcut information in the MLS-based Catalyst 6000 family switches.

**show mls entry netflow-route** [**short** | **long**]

**show mls entry netflow-route ip** [**destination** *ip\_addr\_spec*] [**source** *ip\_addr\_spec*]  
[**protocol** *protocol*] [**src-port** *src\_port*] [**dst-port** *dst\_port*] [**short** | **long**]

<b>Syntax Description</b>	<b>short</b>	(Optional) Keyword to display the output with carriage returns.
	<b>long</b>	(Optional) Keyword to display the output on one line.
	<b>ip</b>	Keyword to specify IP MLS.
	<b>destination</b>	(Optional) Keyword to specify the destination IP or IPX address.
	<i>ip_addr_spec</i>	(Optional) Full IP address or a subnet address.
	<b>source</b>	(Optional) Keyword to specify the source IP or IPX address.
	<b>protocol</b>	(Optional) Keyword to specify the protocol type.
	<i>protocol</i>	(Optional) Protocol type; valid values can be <b>0</b> , <b>tcp</b> , <b>udp</b> , <b>icmp</b> , or a decimal number for other protocol families. <b>0</b> indicates “do not care.”
	<b>src-port</b> <i>src_port</i>	(Optional) Keyword and variable to specify the number of the TCP/UDP source port (decimal). Used with <b>dst-port</b> to specify the port pair if the protocol is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”
	<b>dst-port</b> <i>dst_port</i>	(Optional) Keyword and variable to specify the number of the TCP/UDP destination port (decimal). Used with <b>src-port</b> to specify the port pair if the protocol is <b>tcp</b> or <b>udp</b> . <b>0</b> indicates “do not care.”

**Defaults** The default displays MLS information in long format.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** This command is supported on Catalyst 6000 family switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.

The **show mls entry netflow-route** command output displays software-installed NetFlow forwarding entries (these are used for features such as TCP intercept or reflexive ACL), but does not display flow statistics for flows that are switched via CEF entries.

If you use the **ip** keyword, you are specifying a command for IP MLS.

When entering the *ip\_addr\_spec*, use the full IP address or a subnet address in one of the following formats: *ip\_addr*, *ip\_addr/netmask*, or *ip\_addr/maskbit*.

Entering the **destination** keyword specifies the entries matching the destination IP address specification, entering the **source** keyword specifies the entries matching the source IP address specification, and entering an *ip\_addr\_spec* can specify a full IP address or a subnet address. If you do not specify a keyword, it is treated as a wildcard, and all entries are displayed.

Use the following syntax to specify an IP subnet address:

- *ip\_subnet\_addr*—This is the short subnet address format. The trailing decimal number 00 in an IP address YY.YY.YY.00 specifies the boundary for an IP subnet address. For example, 172.22.36.00 indicates a 24-bit subnet address (subnet mask 172.22.36.00/255.255.255.0), and 173.24.00.00 indicates a 16-bit subnet address (subnet mask 173.24.00.00/255.255.0.0). However, this format can identify only a subnet address with a length of 8, 16, or 24 bits.
- *ip\_addr/subnet\_mask*—This is the long subnet address format. For example, 172.22.252.00/255.255.252.00 indicates a 22-bit subnet address. This format can specify a subnet address of any bit number. To provide more flexibility, the *ip\_addr* is allowed to be a full host address, such as 172.22.253.1/255.255.252.00.
- *ip\_addr/maskbits*—This is the simplified long subnet address format. The mask bits specify the number of bits of the network masks. For example, 172.22.252.00/22 indicates a 22-bit subnet address. The *ip\_addr* is allowed to be a full host address, such as 172.22.254.1/22, which has the same subnet address as 172.22.252.00/72.

The [**long** | **short**] option gives the flexibility to display the output in regular (80 characters in width) or wide screen.

Dashes may be displayed for some fields if the fields are not applicable to the type of flow mask.

If you place the MSFC on a supervisor engine installed in slot 1, then the MSFC is recognized as module 15. If you install the supervisor engine in slot 2, the MSFC is recognized as module 16.

## Examples



### Note

The example below is displayed in short format. The display in the long form exceeds the page width and cannot be shown.

```

Console> show mls entry netflow-route short
Destination-IP  Source-IP      Prot  DstPrt  SrcPrt  Destination-Mac  Vlan
-----
EDst Stat-Pkts  Stat-Bytes  Uptime  Age      TcpDltSeq  TcpDltAck
-----
0.0.0.8        0.0.0.8        8      207     107     cc-cc-cc-cc-cc-cc  8
ARPA 0          0              00:07:07 00:21:08 cccccccc cccccccc
0.0.0.7        0.0.0.7        7      206     106     cc-cc-cc-cc-cc-cc  7
ARPA 0          0              00:07:09 00:21:08 cccccccc cccccccc
0.0.0.10       0.0.0.10       10     209     109     cc-cc-cc-cc-cc-cc  10
ARPA 0          0              00:07:06 00:21:08 cccccccc cccccccc
0.0.0.9        0.0.0.9        9      208     108     cc-cc-cc-cc-cc-cc  9
ARPA 0          0              00:07:07 00:21:08 cccccccc cccccccc
0.0.0.6        0.0.0.6        TCP    205     105     cc-cc-cc-cc-cc-cc  6
ARPA 0          0              00:07:12 00:21:08 cccccccc cccccccc

Total entries displayed:5
Console>

```



# show mls exclude protocol

Use the **show mls exclude protocol** command to display excluded protocols on TCP or UDP from being shortcuts.

## show mls exclude protocol

**Syntax Description** This command has no arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you enter the **show mls exclude protocol** command on a switch configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC, MLS exclusion only works in full-flow mode.

These guidelines apply to switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2):

- The **show mls exclude protocol** displays the Layer 4 protocols that will not cause a NetFlow entry to be created automatically but can still be forwarded if a FIB hit occurs.
- MLS exclusion works regardless of the configured flow mask.

**Examples** This example shows how to display excluded protocols on TCP or UDP from being shortcuts:

```
Console> (enable) show mls exclude protocol
Protocol-Port Excluded-From
-----
89            TCP UDP
5             TCP
10           TCP UDP
122          UDP
Note: MLS exclusion only works in full flow mode.
Console> (enable)
```

**Related Commands** [set mls exclude protocol](#)  
[clear mls exclude protocol](#)

# show mls multicast

Use the **show mls multicast** command set to display IP multicast MLS information.

**show mls multicast**

**show mls multicast entry** {[*mod*] [**vlan** *vlan\_id*] [**group** *ip\_addr*]} [**source** *ip\_addr*]  
[**all** | **long** | **short**]

**show mls multicast statistics** {*mod*}

Syntax Description		
<b>entry</b>	Keyword to specify the IP multicast MLS packet entry.	
<i>mod</i>	(Optional) Number of the MSFC; valid values are <b>15</b> and <b>16</b> .	
<b>vlan</b> <i>vlan_id</i>	(Optional) Keyword and variable to specify a VLAN.	
<b>group</b> <i>ip_addr</i>	(Optional) Keyword and variable to specify a multicast group address.	
<b>source</b> <i>ip_addr</i>	(Optional) Keyword and variable to specify a multicast traffic source.	
<b>all</b>	(Optional) Keyword to specify all IP multicast MLS entries on the switch.	
<b>long</b>	(Optional) Keyword to specify an output appropriate for terminals that support output 80-characters wide.	
<b>short</b>	(Optional) Keyword to specify an output appropriate for terminals that support output less than 80-characters wide.	
<b>statistics</b>	Keyword to display statistics for an MSFC.	

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you enter the **show mls multicast** commands on Catalyst 6000 family switches without MLS, this warning message displays:

```
This feature is not supported on this device.
```

If you enter the **show mls multicast entry** command with no arguments, all the MLS entries for multicast displays. Each row in the **show mls multicast entry** command corresponds to a flow.

These guidelines apply to switches configured with the Supervisor 2 with Layer 3 Switching Engine II (PFC2):

- If you enter the **show mls multicast entry** command and an asterisk appears in the Source IP column, this indicates that any source is used.
- If you specify source 0, all \* (asterisk) entries are displayed.

If you disable DNS, no name can be specified or shown.

A warning message is displayed if you disable the Layer 2 multicast protocol when the MMLS feature is running.

If you place the MSFC on a supervisor engine installed in slot 1, then the MSFC is recognized as module 15. If you install the supervisor engine in slot 2, the MSFC is recognized as module 16.

## Examples

This example shows how to display global information about the IP MMLS entries on a switch configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC:

```
Console> (enable) show mls multicast
Admin Status: Enabled
Operational Status: Inactive
Configured flow mask is {Source-Destination-Vlan} flow
Active Entries = 0
MSFC (Module 15): 0.0.0.0
Console> (enable)
```

This example shows how to display global information about the IP MMLS entries on a switch configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2):

```
Console> (enable) show mls multicast
Admin Status      : Enabled
Operational Status : Active
Total Entries     : 104
MSFC (Module 15)  :
  IP Address      : 1.1.1.1
  Complete Flows  : 30
  Partial Flows   : 10
MSFC (Module 16)  :
  IP Address      : 2.2.2.2
  Complete Flows  : 50
  Partial Flows   : 14
Console> (enable)
```

[Table 2-45](#) describes the fields in the **show mls multicast** command output.

**Table 2-45** *show mls multicast* Command Output Fields

Field	Description
Admin Status	Status of whether MMLS feature has been administratively enabled or not.
Operational Status	Actual operational status of the MMLS feature.
Total Entries	Number of shortcut entries that are currently installed.
MSFC	Information about the internal RP connected to the supervisor engine.
IP Address	IP address of the RP.
Complete Flows	Total number of complete flows installed by this RP.
Partial Flows	Total number of partial flows installed by this RP.

This example shows how to display statistical information on a switch configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC:

```

Console> (enable) show mls multicast statistics
Router IP           Router Name         Router MAC
-----
0.0.0.0             default             00-00-00-00-00-00

Transmit:
    Feature Notifications: 0
    Feature Notification Responses: 0
    Shortcut Notification Responses: 0
        Delete Notifications: 0
            Acknowledgements: 0
            Flow Statistics: 0
        Total Transmit Failures: 0

Receive:
    Feature Notifications: 0
    Shortcut Messages: 0
    Duplicate Shortcut Messages: 0
    Shortcut Install TLV: 0
    Selective Delete TLV: 0
    Group Delete TLV: 0
    Update TLV: 0
    Input VLAN Delete TLV: 0
    Output VLAN Delete TLV: 0
    Global Delete TLV: 0
    MFD Install TLV: 0
    MFD Delete TLV: 0
    Global MFD Delete TLV: 0
    Invalid TLV: 0

Console> (enable)

```

This example shows how to display statistical information on a switch configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2):

```

Console> (enable) show mls multicast statistics
Router IP           Router Name         Router MAC
-----
0.0.0.0             default             00-00-00-00-00-00

Transmit:
    Feature Notifications: 0
    Feature Notification Responses: 0
    Shortcut Notification Responses: 0
        Delete Notifications: 0
            Acknowledgements: 0
            Flow Statistics: 0
        Total Transmit Failures: 0

Receive:
    Feature Notifications: 0
    Shortcut Messages: 0
    Duplicate Shortcut Messages: 0
    Shortcut Install TLV: 0
    Selective Delete TLV: 0
    Group Delete TLV: 0
    Update TLV: 0
    Input VLAN Delete TLV: 0
    Output VLAN Delete TLV: 0
    Global Delete TLV: 0
    MFD Install TLV: 0

```

```

MFD Delete TLV: 0
Global MFD Delete TLV: 0
Invalid TLV: 0

```

```
Console> (enable)
```

This example shows how to display IP MMLS entry information on a switch configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC:

```

Console> (enable) show mls multicast entry
Router IP      Dest IP      Source IP    Pkts      Bytes      InVlan  OutVlans
-----
1.1.5.252     224.1.1.1   1.1.11.1    15870     2761380   20
1.1.9.254     224.1.1.1   1.1.12.3    473220    82340280  12
1.1.5.252     224.1.1.1   1.1.12.3    15759     2742066   20
1.1.9.254     224.1.1.1   1.1.11.1    473670    82418580  11
1.1.5.252     224.1.1.1   1.1.11.3    15810     2750940   20
1.1.9.254     224.1.1.1   1.1.12.1    473220    82340280  12
1.1.5.252     224.1.1.1   1.1.13.1    15840     2756160   20
Total Entries: 7
Console> (enable)

```



**Note** The display for the **show mls multicast entry** command has been modified to fit the page.

This example shows how to display IP MMLS entry information on a switch configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2):

```

Console> (enable) show mls multicast entry
Router-IP      Dest-IP      Source-IP    Pkts      Bytes      InVlan  Type
OutVlans
-----
33.0.33.26    224.2.2.3   10.0.0.1    595       59500      50      C    13,
12
33.0.33.26    224.2.2.3   *            2         200        50      P    13,
12

Total Entries: 2 (1 of which type 'C' = Complete Flow/s, 'P' = Partial Flow/s)
Console> (enable)

```

[Table 2-46](#) describes the fields in the **show mls multicast entry** command output.

**Table 2-46** *show mls multicast entry Command Output Fields*

Field	Description
Router-IP	IP address of the RP that installed the flow.
Dest-IP	Multicast destination IP address for this flow.
Source-IP	IP address of the source that corresponds to this flow.
Pkts	Number of packets switched using this flow.
Bytes	Number of bytes switched using this flow.
InVlan	RPF interface for the packets corresponding to this flow.
Type	Shortcut Type (C = a complete shortcut and P = a partial shortcut).
OutVlans	Output VLANs on which the packets are replicated for this flow.
Total Entries	Number of shortcut entries currently installed.

■ show mls multicast

---

Related Commands [clear mls multicast statistics](#)

# show mls nde

Use the **show mls nde** command to display NetFlow Data Export information.

**show mls nde**

---

**Syntax Description** This command has no arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display NetFlow Data Export information:

```
Console> show mls nde
Netflow Data Export version: 7
Netflow Data Export disabled
Netflow Data Export port/host is not configured.
Total packets exported = 0
Console>
```

# show mls netflow-route

Use the **show mls netflow-route** command to display summaries from NetFlow for routing in the MLS-based Catalyst 6000 family switches.

**show mls netflow-route [ip | ipx]**

Syntax Description	<b>ip</b> (Optional) Keyword to specify IP MLS.
	<b>ipx</b> (Optional) Keyword to specify IPX MLS.
Defaults	The default displays both IP and IPX MLS information.
Command Types	Switch command.
Command Modes	Normal.
Usage Guidelines	This command is supported on Catalyst 6000 family switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.
Examples	<p>This example shows how to display summaries from NetFlow for routing:</p> <pre> Console&gt; show mls netflow-route Total packets switched = 0 Total bytes switched = 0  Software installed aging time = 0 IP flows aging time = 256 seconds IP flows fast aging time = 0 seconds, packet threshold = 0 IP Current flow mask is Full flow Total netflow forwarding entries = 4 Netflow Data Export version:7 Netflow Data Export disabled Netflow Data Export port/host is not configured. Total packets exported = 0  IPX flows aging time = 256 seconds IPX flow mask is Destination flow IPX max hop is 15 Console&gt; </pre>



# show mls pbr-route

To display statistics about policy-based routing (PBR) traffic, use the **show mls pbr-route** command.

**show mls pbr-route**

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal mode.

**Usage Guidelines** Because PBR occurs in the hardware, PBR-related statistics on the MSFC do not reflect the volume of traffic being policy routed.

**Examples** This example shows how to display PBR traffic statistics:

```
Console> show mls pbr-route
Total L3 packets forwarded      9789802
Total L3 octets forwarded      541243304
Total routed VLANs             1
Total adjacency entries         1
Console>
```

[Table 2-48](#) describes the possible fields in the **show mls pbr-route** command output.

**Table 2-47** *show mls pbr-route* Command Output Fields

Field	Description
Total L3 packets forwarded	Number of Layer 3 packets forwarded in hardware.
Total L3 octets forwarded	Number of Layer 3 octets forwarded in hardware.
Total routed VLANs	Number of VLANs with PBR configured.
Total adjacency entries	Number of policy-routing adjacencies programmed.

# show mls statistics

Use the **show mls statistics** command set to display MLS statistics information in the MLS-based Catalyst 6000 family switches.

**show mls statistics protocol**

**show mls statistics entry** [*mod*]

**show mls statistics entry ip** [*mod*] [**destination** *ip\_addr\_spec*] [**source** *ip\_addr\_spec*]  
[**protocol** *protocol*] [**src-port** *src\_port*] [**dst-port** *dst\_port*]

**show mls statistics entry ipx** [*mod*] [**destination** *ipx\_addr\_spec*] [**source** *ipx\_addr\_spec*]

Syntax	Description
<b>protocol</b>	Keyword to specify a route processor.
<b>entry</b>	Keyword to specify the entry type.
<i>mod</i>	(Optional) Number of the MSFC; valid values are <b>15</b> or <b>16</b> .
<b>entry</b>	Keyword to display statistics based on the specified option.
<b>ip</b>	Keyword to specify IP MLS.
<b>destination</b>	(Optional) Keyword to specify the destination IP address.
<i>ip_addr_spec</i>	(Optional) Full IP address or a subnet address in the following formats: <i>ip_addr</i> , <i>ip_addr/netmask</i> , or <i>ip_addr/maskbit</i> .
<b>source</b>	(Optional) Keyword to specify the source IP address.
<b>protocol</b> <i>protocol</i>	(Optional) Keyword and variable to specify additional flow information (protocol family and protocol port pair) to be matched; valid values are from <b>1</b> to <b>255</b> , <b>ip</b> , <b>ipinip</b> , <b>icmp</b> , <b>igmp</b> , <b>tcp</b> , and <b>udp</b> .
<b>src-port</b> <i>src_port</i>	(Optional) Keyword and variable to specify the source port IP address.
<b>dst-port</b> <i>dst_port</i>	(Optional) Keyword and variable to specify the destination port IP address.
<b>ipx</b>	Keyword to specify IPX MLS.
<i>ipx_addr_spec</i>	(Optional) Full IPX address or a subnet address in one of the following formats: <i>src_net/[mask]</i> , <i>dest_net.dest_node</i> , or <i>dest_net/mask</i> .

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If your system is configured with the Supervisor Engine 2 with Switching Engine II (PFC2), the **show mls statistics entry** command output displays per flow statistics as per the configured flow mask. You can enter this command to display per-flow statistics for flows that are CEF switched (in hardware) or switched through software-installed shortcuts in the NetFlow table.

You can enter the **show mls statistics entry** command to display NetFlow forwarding entries on systems configured with a Supervisor Engine 2. If your system is configured with a Supervisor Engine 1, enter the **show mls entry** command.

When specifying the **ip | ipx** keyword, if you specify **ip** or do not enter a keyword, this means that the command is for IP MLS. If you specify **ipx**, this means the command is for IPX only.

When entering the IPX address syntax, use the following format:

- IPX net address—1...FFFFFFE
- IPX node address—x.x.x where x is 0...FFFF
- IPX address—ipx\_net.ipx\_node (for example 3.0034.1245.AB45, A43.0000.0000.0001)

If you enter any of the **show mls statistics protocol** commands on a Catalyst 6000 family switch without MLS, this warning message displays:

```
Feature not supported in hardware.
```

If you enter the **show mls statistics protocol** command, the statistics in the protocol category, such as Telnet, FTP, or WWW are displayed. Note that this applies for “full flowmask” only. In flowmasks other than full flow, inapplicable fields will have a dash (similar to **show mls entry** outputs).

A value 0 for *src\_port* and *dst\_port* means “don’t care.” Note that this applies for “full flowmask” only.

Use the following syntax to specify an IP subnet address:

- *ip\_subnet\_addr*—This is the short subnet address format. The trailing decimal number “00” in an IP address YY.YY.YY.YY specifies the boundary for an IP subnet address. For example, 172.22.36.00 indicates a 24-bit subnet address (subnet mask 255.255.255.0), and 173.24.00.00 indicates a 16-bit subnet address (subnet mask 255.255.0.0). However, this format can identify only a subnet address with a length of 8, 16, or 24 bits.
- *ip\_addr/subnet\_mask*—This is the long subnet address format; for example, 172.22.252.00/255.255.252.00 indicates a 22-bit subnet address. This format can specify a subnet address of any bit number. To provide more flexibility, the *ip\_addr* is allowed to be a full host address, such as 172.22.253.1/255.255.252.00, which has the same subnet address as *ip\_subnet\_addr*.
- *ip\_addr/maskbits*—This is the simplified long subnet address format. The mask bits specify the number of bits of the network masks. For example, 172.22.252.00/22 indicates a 22-bit subnet address. The *ip\_addr* is allowed to be a full host address, such as 172.22.254.1/22, which has the same subnet address as 172.22.252.00/72.

If you place the MSFC on a supervisor engine installed in slot 1, then the MSFC is recognized as module 15. If you install the supervisor engine in slot 2, the MSFC is recognized as module 16.

## Examples

This example shows how to display the statistics for all protocol categories:

```
Console> (enable) show mls statistics protocol
Protocol  TotalFlows  TotalPackets  Total Bytes
-----
Telnet    900          630           4298
FTP       688          2190          3105
WWW       389          42679         623686
SMTP      802          4966          92873
X         142          2487          36870
DNS       1580         52            1046
Others    82           1             73
Total    6583         53005         801951
Console> (enable)
```

This example shows how to display the statistics for all protocol categories:

```

Console> (enable) show mls statistics
                                Last   Used
Destination IP  Source IP      Prot DstPrt SrcPrt Stat-Pkts Stat-Bytes
-----
172.20.22.14   172.20.25.10  6   50648  80   3152   347854
172.20.22.43   172.20.32.43  44  2323  324  23232  232323

Destination IPX      Source IPX net Stat-Pkts Stat-Bytes
-----
201.00A0.2451.7423  1.0002          30256  31795084
501.0000.3100.0501  1.0003          12121  323232
Console> (enable)

```



#### Note

The following commands are output from switches configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC. The output from switches configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) are slightly different.

This example shows how to display IP MLS statistics for MSFC 15 in a system configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC:

```

Console> show mls statistics entry ip 15 destination 172.20.22.14
MSFC 127.0.0.12 (Module 15):
                                Last   Used
Destination IP  Source IP      Prot DstPrt SrcPrt Stat-Pkts Stat-Bytes
-----
172.20.22.14   172.20.25.10  6   50648  80   3152   347854
Console>

```

This example shows how to display the statistics for a specific destination IP address:

```

Console> show mls statistics entry ip destination 172.20.22.14
                                Last Used   Last   Used
Destination IP  Source IP      Prot DstPrt SrcPrt Stat-Pkts Stat-Bytes
-----
172.20.22.14   172.20.25.10  6   50648  80   3152   347854
Console>

```

This example shows how to display the statistics for a specific destination IPX address:

```

Console> show mls statistics entry ipx destination 1.0002.00e0.fefc.6000
Destination IPX      Source IPX net Stat-Pkts Stat-Bytes
-----
MLS-RP 10.20.26.64:
1.0002.00e0.fefc.6000  1.0003          11     521
Console>

```

#### Related Commands

[set mls statistics protocol](#)  
[clear mls statistics entry](#)

# show module

Use the **show module** command to display module status and information. For supervisor engines, the **show module** command displays the supervisor engine number but appends the uplink daughter card's module type and information.

**show module** [*mod*]

<b>Syntax Description</b>	<i>mod</i> (Optional) Number of the module.
---------------------------	---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	<p>If you do not specify a module number, all modules are shown.</p> <p>The MAC addresses for the supervisor engine are displayed in three lines of output. The first line lists the two MAC addresses for inband ports, the second line lists the two MAC addresses for the two gigabit-uplink ports, and the third line lists the allocated 0x3ff MAC address for the chassis backplane.</p> <p>If you place the MSFC on a supervisor engine installed in slot 1, then the MSFC is recognized as module 15. If you install the supervisor engine in slot 2, the MSFC is recognized as module 16.</p> <p>The slot field in the <b>show module</b> command display is required because submodules, such as the MSM, reside in the same slot as the supervisor engine module, but are treated as a separate module.</p> <p>The MSM is referenced by the module number in all other CLI commands and is treated like any other module.</p>
-------------------------	--

<b>Examples</b>	This example shows how to display status and information for all modules:
-----------------	---

```

Console> show module
Mod Slot Ports Module-Type           Model                Sub Status
-----
1   1   2   1000BaseX Supervisor      WS-X6K-SUP1A-2GE    yes ok
15  1   1   Multilayer Switch Feature WS-F6K-MSFC         no ok
8   8   48  10/100BaseTX Ethernet      WS-X6248-RJ-45     no ok
9   9   48  10/100BaseTX Ethernet      WS-X6348-RJ-45     yes ok

Mod Module-Name          Serial-Num
-----
1   SAD03436055
15  SAD03432597
9   SAD03414268

```

## show module

```

Mod MAC-Address(es)                Hw    Fw    Sw
-----
1  00-30-80-f7-a5-06 to 00-30-80-f7-a5-07 1.0   5.2(1)  6.1(0.12)
   00-30-80-f7-a5-04 to 00-30-80-f7-a5-05
   00-30-a3-4a-a0-00 to 00-30-a3-4a-a3-ff
15 00-d0-bc-ee-d0-dc to 00-d0-bc-ee-d1-1b 1.2   12.0(3)XE1 12.0(3)XE1
8  00-d0-c0-c8-83-ac to 00-d0-c0-c8-83-db 1.1   4.2(0.24)V 6.1(0.37)FTL
9  00-50-3e-7c-43-00 to 00-50-3e-7c-43-2f 0.201 5.3(1)

Mod Sub-Type                Sub-Model                Sub-Serial  Sub-Hw
-----
1  L3 Switching Engine      WS-F6K-PFC                SAD03451187 1.0
9  Inline Power Module      WS-F6K-VPWR                1.0
Console>

```

This example shows the display for a 48-port 10/100BASE-TX switching services-configured module:

```

Console> show module 5
Mod Slot Ports Module-Type                Model                Status
-----
5  5    48    10/100BaseTX (RJ-45)    WS-X6248-RJ-45      ok

Mod Module-Name                Serial-Num
-----
5                                SAD03181291

Mod MAC-Address(es)                Hw    Fw    Sw
-----
5  00-50-f0-ac-30-54 to 00-50-f0-ac-30-83 1.0   4.2(0.24)V 6.1(0.12)
Console>

```

This example shows the display for an 8-port T1/E1 ISDN PRI services-configured module:

```

Console> (enable) show module 3
Mod Slot Ports Module-Type                Model                Status
-----
3  3    8     T1 PSTN                    WS-X6608-T1         ok

Mod Module-Name                Serial-Num
-----
3  T1                            SAD02440056

Mod MAC-Address(es)                Hw    Fw    Sw
-----
3  00-50-0f-08-bc-a0 to 00-50-0f-08-bc-cf 0.1   5.1(1)    5.4(1)
Console>

```

This example shows the display for a 24-port FXS analog station interface services-configured module:

```

Console> show module 3
Mod Slot Ports Module-Type                Model                Status
-----
3  3    24    FXS                          WS-X6624-FXS        ok

Mod Module-Name                Serial-Num
-----
3  Elvis-S                       SAD02440056

Mod MAC-Address(es)                Hw    Fw    Sw
-----
3  00-50-0f-08-bc-a0 to 00-50-0f-08-bc-a0 0.1   5.1(1)    5.4(1)
Console>

```

Table 2-48 describes the possible fields in the **show module** command output.

**Table 2-48** *show module Command Output Fields*

Field	Description
Mod	Module number.
Slot	Number of the slot where the module or submodule resides.
Ports	Number of ports on the module.
Module-Type	Module (such as 100BASE-X Ethernet).
Model	Model number of the module.
Sub	Status of whether a submodule is installed.
Status	Status of the module. Possible status strings are ok, disable, faulty, other, standby, error, pwr-down, and pwr-deny states <sup>1</sup> .
Module-Name	Name of the module.
Serial-Num	Serial number of the module.
MAC-Address(es)	MAC address or MAC address range for the module.
Hw <sup>2</sup>	Hardware version of the module.
Fw <sup>3</sup>	Firmware version of the module.
Sw	Software version on the module.
Sub-Type <sup>4</sup>	Submodule type.
Sub-Model <sup>4</sup>	Model number of the submodule.
Sub-Serial <sup>4</sup>	Serial number of the submodule.
Sub-Hw <sup>4</sup>	Hardware version of the submodule.

1. The pwr-down and pwr-deny states are supported by the power management feature.
2. Hw for the supervisor engine displays the supervisor engine's EARL hardware version.
3. Fw for the supervisor engine displays the supervisor engine's boot version.
4. This field displays EARL information.

# show moduleinit

Use the **show moduleinit** command to display contents of the information stored in the system module initiation log.

```
show moduleinit [mod] [log lognum | -logcount]
```

Syntax Description		
	<i>mod</i>	(Optional) Number of the module.
	<b>log</b>	(Optional) Keyword to specify a specific log.
	<i>lognum</i>	(Optional) Number of the log to display.
	<i>-logcount</i>	(Optional) Number of previous logs to display.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a module number, contents for all modules are shown.

**Examples** This example shows how to show the last two log entries for module 1:

```
Console> show moduleinit 1 log -2
Module 1:   Number of Logs: 3
Log #2:
State 1: Entry/Exit/Elapse Time: 14721/14721/0
        Success_Exit
State 2: Entry/Exit/Elapse Time: 14721/14721/0
        Success
State 3: Entry/Exit/Elapse Time: 14721/32223/17502
        Success_Exit

Log #3:
State 1: Entry/Exit/Elapse Time: 38302/38302/0
        P_PortConfigTokenRingFeatures()
        ConfigModule()
State 2: Entry/Exit/Elapse Time: 38302/38302/0
        Success
State 3: Entry/Exit/Elapse Time: 38302/38310/8
        Success_Exit
Console>
```

This example shows how to display the contents of a specific log for module 1:

```
Console> show moduleinit 1 log 2
Module 1:   Number of Logs: 3
Log #2:
State 1: Entry/Exit/Elapse Time: 14721/14721/0
```



```
Success_Exit
State 2: Entry/Exit/Elapse Time: 14721/14721/0
Success
State 3: Entry/Exit/Elapse Time: 14721/32223/17502
```

Console>

Table 2-49 describes the possible fields in the **show moduleinit** command output.

**Table 2-49** *show moduleinit* Command Output Fields

Field	Description
Log #	Number of the log.
State #	Number of the module initiation states. Output includes the entry time into and exit time from all the module initiation states, along with the elapsed time, in milliseconds.

# show msfcautostate

Use the **show msfcautostate** command to display the MSFC-derived interface state.

**show msfcautostate**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to display the MSFC auto state status:

```
Console> (enable) show msfcautostate  
MSFC Auto port state: enabled  
Console> (enable)
```

---

**Related Commands** [set msfcautostate](#)

# show msmautostate

Use the **show msmautostate** command to display the current status of the line protocol state determination of the MSM(s) due to Catalyst 6000 family switch port state changes.

**show msmautostate** *mod*

<b>Syntax Description</b>	<i>mod</i> Number of the module.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Examples</b>	This example shows how to display the current status of MSM line protocol state determination: <pre>Console&gt; show msmautostate MSM Auto port state: enabled Console&gt;</pre>
<b>Related Commands</b>	<a href="#">set msmautostate</a>

# show multicast group

Use the **show multicast group** command to display the multicast group configuration.

```
show multicast group [mac_addr] [vlan_id]
```

Syntax Description	
<i>mac_addr</i>	(Optional) Destination MAC address.
<i>vlan_id</i>	(Optional) Number of the VLAN.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the multicast group configuration for VLAN 1:

```
Console> show multicast group 1
VLAN  Dest MAC/Route Des      [CoS]  Destination Ports or VCs / [Protocol Type]
-----
1      01-00-5e-00-01-28*        3/1,12/9
1      01-00-5e-63-7f-6f*        3/1,12/5,12/9
Total Number of Entries = 2
Console>
```

This example shows how to display the multicast group configuration for a specific MAC address on VLAN 5:

```
Console> show multicast group 01-00-5E-00-00-5C 5
VLAN  Dest MAC/Route Des      [CoS]  Destination Ports or VCs / [Protocol Type]
-----
5      01-00-5E-00-00-5C        3/1, 3/9
Total Number of Entries = 1
Console>
```

[Table 2-50](#) describes the fields in the **show multicast group** command output.

**Table 2-50 show multicast group Command Output Fields**

Field	Description
IGMP enabled/disabled	Status of whether IGMP is enabled or disabled.
GMRP enabled/disabled	Status of whether GMRP is enabled or disabled.
VLAN	VLAN number.
Dest MAC/Route Des	Group destination MAC address.
*	Status of whether the port was configured manually as a multicast router port.

*Table 2-50 show multicast group Command Output Fields (continued)*

Field	Description
CoS	CoS value.
Destination Ports or VCs	List of all the ports that belong to this multicast group. Traffic destined to this group address will be forwarded on all these ports.
Protocol Type	Type of protocol.
Total Number of Entries	Total number of entries in the multicast group table that match the criteria specified by the command.

**Related Commands**

**clear multicast router**  
**set multicast router**  
**show multicast router**

# show multicast group count

Use the **show multicast group count** command to show the total count of multicast addresses (groups) in a VLAN.

```
show multicast group count [vlan_id]
```

<b>Syntax Description</b>	<i> vlan_id </i> (Optional) Number of the VLAN.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	An asterisk in the <b>show multicast group count</b> command output indicates the port was configured manually.
<b>Examples</b>	<p>This example shows how to display the total count of multicast groups in VLAN 5:</p> <pre>Console&gt; show multicast group count 5</pre> <pre>Total Number of Entries = 2</pre> <pre>Console&gt;</pre>
<b>Related Commands</b>	<p><a href="#">clear multicast router</a>  <a href="#">set multicast router</a>  <a href="#">show multicast router</a></p>

# show multicast protocols status

Use the **show multicast protocols status** command to display the status of Layer 2 multicast protocols on the switch.

## **show multicast protocols status**

---

**Syntax Description**

This command has no arguments.

---

**Defaults**

This command has no default settings.

---

**Command Types**

Switch command.

---

**Command Modes**

Normal.

---

**Examples**

This example shows how to display the Layer 2 multicast protocol status:

```
Console> show multicast protocols status
IGMP disabled
IGMP fastleave enabled
RGMP enabled
GMRP disabled
Console>
```

---

**Related Commands**

[set gmrp](#)  
[set igmp](#)

# show multicast router

Use the **show multicast router** command to display the ports that have IGMP or RGMP-capable routers assigned to them.

```
show multicast router {igmp | rgmp} [mod/port] [vlan_id]
```

Syntax Description	
<b>igmp</b>	Keyword to specify IGMP-capable routers.
<b>rgmp</b>	Keyword to specify RGMP-capable routers.
<i>mod/port</i>	(Optional) Number of the module and the port on the module.
<i>vlan_id</i>	(Optional) Number of the VLAN.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the ports that have IGMP-multicast routers assigned to them:

```
Console> show multicast router igmp
Port      Vlan
-----  -----
5/15      1
Total Number of Entries = 1
'*' - Configured
'+' - RGMP-capable
Console>
```

This example shows how to display the ports that have RGMP-multicast routers assigned to them:

```
Console> show multicast router rgmp
Port      Vlan
-----  -----
5/1 +     1
5/14 +    2
Total Number of Entries = 2
'*' - Configured
'+' - RGMP-capable
Console>
```



Table 2-51 describes the fields in the **show multicast router** command output.

*Table 2-51 show multicast router Command Output Fields*

Field	Description
Port	Port through which a multicast router can be reached.
*	Status of whether the port was configured manually or not.
+	Status of whether the router is RGMP capable or not.
VLAN	VLAN associated with the port.
Total Number of Entries	Total number of entries in the table that match the criteria specified by the command.

#### Related Commands

[set rgmp](#)  
[set igmp](#)  
[set multicast router](#)  
[show multicast group](#)  
[show multicast group count](#)

# show netstat

Use the **show netstat** command to display the currently active network connections and to list statistics for the various protocols in the TCP/IP.

**show netstat [tcp | udp | ip | icmp | routes | stats | interface]**

Syntax Description	Keyword	Description
	<b>tcp</b>	(Optional) Keyword to show TCP statistics.
	<b>udp</b>	(Optional) Keyword to show UDP statistics.
	<b>ip</b>	(Optional) Keyword to show IP statistics.
	<b>icmp</b>	(Optional) Keyword to show ICMP statistics.
	<b>routes</b>	(Optional) Keyword to show the IP routing table.
	<b>stats</b>	(Optional) Keyword to show all statistics for TCP, UDP, IP, and ICMP.
	<b>interface</b>	(Optional) Keyword to show interface statistics.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the current active network connections:

```

Console> show netstat
Active Internet connections (including servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         (state)
tcp    0      128 172.20.25.142.23       171.68.10.75.44720     ESTABLISHED
tcp    0      0 *.7161                 *.*                     LISTEN
tcp    0      0 *.23                   *.*                     LISTEN
udp    0      0 *.*                    *.*                     *
udp    0      0 *.161                  *.*                     *
udp    0      0 *.123                  *.*                     *
Console>

```

This example shows how to display TCP statistics:

```

Console> show netstat tcp
tcp:
    5122 packets sent
        4642 data packets (102292 bytes)
        28 data packets (6148 bytes) retransmitted
        434 ack-only packets (412 delayed)
        0 URG only packets
        0 window probe packets
        1 window update packet
        17 control packets
    7621 packets received
        4639 acks (for 103883 bytes)

```

```

69 duplicate acks
0 acks for unsent data
3468 packets (15367 bytes) received in-sequence
12 completely duplicate packets (20 bytes)
0 packets with some dup. data (0 bytes duped)
4 out-of-order packets (0 bytes)
0 packets (0 bytes) of data after window
0 window probes
0 window update packets
0 packets received after close
0 discarded for bad checksums
0 discarded for bad header offset fields
0 discarded because packet too short
6 connection requests
6 connection accepts
10 connections established (including accepts)
11 connections closed (including 1 drop)
2 embryonic connections dropped
4581 segments updated rtt (of 4600 attempts)
28 retransmit timeouts
    0 connections dropped by rexmit timeout
0 persist timeouts
66 keepalive timeouts
    63 keepalive probes sent
    3 connections dropped by keepalive

```

Console>

Table 2-52 describes the fields in the **show netstat tcp** command output.

**Table 2-52 show netstat tcp Command Output Fields**

Field	Description
packets sent	Total number of TCP packets sent.
data packets (bytes)	Number of TCP data packets sent and the size of those packets in bytes.
data packets (bytes) retransmitted	Number of TCP data packets retransmitted and the size of those packets in bytes.
ack-only packets (delayed)	Number of TCP acknowledgment-only packets sent and the number of those packets delayed.
URG only packets	Number of URG packets.
window probe packets	Number of window probe packets.
window update packet	Number of window update packets.
packets received	Total number of TCP packets received.
acks (for <i>x</i> bytes)	Number of TCP acknowledgments received and the total bytes acknowledged.
duplicate acks	Number of duplicate TCP acknowledgments received.
acks for unsent data	Number of TCP acknowledgments received for data that was not sent.

**Table 2-52** *show netstat tcp Command Output Fields (continued)*

Field	Description
packets (bytes) received in-sequence	Number of TCP packets (and the size in bytes) received in sequence.
completely duplicate packets (bytes)	Number of duplicate TCP packets (and the size in bytes) received.
packets with some dup. data (bytes duped)	Number of TCP packets received with duplicate data (and the number of bytes of duplicated data).
out-of-order packets (bytes)	Number of out-of-order TCP packets (and the size in bytes) received.
packets (bytes) of data after window	Number of TCP packets (and the size in bytes) received outside of the specified data window.
discarded for bad checksums	Number of TCP packets received and discarded that failed the checksum.
discarded because packet too short	Number of TCP packets received and discarded that were truncated.
connection requests	Total number of TCP connection requests sent.
connection accepts	Total number of TCP connection accepts sent.
connections established (including accepts)	Total number of TCP connections established, including those for which a connection accept was sent.
connections closed (including x drops)	Total number of TCP connections closed, including dropped connections.
retransmit timeouts	Number of timeouts that occurred when a retransmission was attempted.
connections dropped by retransmit timeout	Number of connections dropped due to retransmission timeouts.
keepalive timeouts	Number of keepalive timeouts that occurred.
keepalive probes sent	Number of TCP keepalive probes sent.
connections dropped by keepalive	Number of connections dropped.

This example shows how to display UDP statistics:

```

Console> show netstat udp
udp:
    0 incomplete headers
    0 bad data length fields
    0 bad checksums
    0 socket overflows
    1116 no such ports
Console>

```

Table 2-53 describes the fields in the **show netstat udp** command output.

**Table 2-53 show netstat udp Command Output Fields**

Field	Description
incomplete headers	Number of UDP packets received with incomplete packet headers.
bad data length fields	Number of UDP packets received with a data length field that did not match the actual length of the packet payload.
bad checksums	Number of UDP packets received that failed the checksum.
socket overflows	Number of socket overflows.
no such ports	Number of UDP packets received destined for nonexistent ports.

This example shows how to display IP statistics:

```

Console> show netstat ip
ip:
    76894 total packets received
    0 bad header checksums
    0 with size smaller than minimum
    0 with data size < data length
    0 with header length < data size
    0 with data length < header length
    0 fragments received
    0 fragments dropped (dup or out of space)
    0 fragments dropped after timeout
    0 packets forwarded
    0 packets not forwardable
    0 redirects sent
Console>

```

Table 2-54 describes the fields in the **show netstat ip** command output.

**Table 2-54 show netstat ip Command Output Fields**

Field	Description
total packets received	Total number of IP packets received.
bad header checksums	Number of received IP packets that failed the checksum.
with size smaller than minimum	Number of received IP packets that were smaller than the minimum IP packet size.
with data size < data length	Number of packets in which the data size was less than the data length.
with header length < data size	Number of packets in which the header length was less than the data size.
with data length < header length	Number of packets in which the data length was less than the minimum header length.
fragments received	Number of IP packet fragments received.

**Table 2-54** *show netstat ip Command Output Fields (continued)*

Field	Description
fragments dropped (dup or out of space)	Number of received IP packet fragments that were dropped because of duplicate data or buffer overflow.
fragments dropped after timeout	Number of received IP packet fragments that were dropped.
packets forwarded	Number of forwarded IP packets.
packets not forwardable	Number of IP packets that the switch did not forward.
redirects sent	Number of IP packets that the switch redirected.

This example shows how to display ICMP statistics:

```

Console> show netstat icmp
icmp:
  Redirect enabled
  0 calls to icmp_error
  0 errors not generated 'cuz old message was icmp
  Output histogram:
    echo reply: 1001
  1 message with bad code fields
  0 messages < minimum length
  0 bad checksums
  0 messages with bad length
  Input histogram:
    echo reply: 12
    destination unreachable: 3961
    echo: 1001
  1001 message responses generated
Console>

```

[Table 2-55](#) describes the fields in the **show netstat icmp** command output.

**Table 2-55** *show netstat icmp Command Output Fields*

Field	Description
Redirect enabled	Status of whether ICMP redirection is enabled or disabled.
Output histogram	Frequency distribution statistics for output ICMP packets.
echo reply	Number of output echo reply ICMP packets.
messages with bad code fields	Number of ICMP packets with an invalid code field.
messages < minimum length	Number of ICMP packets with less than the minimum packet length.
bad checksums	Number of ICMP packets that failed the checksum.
messages with bad length	Number of ICMP packets with an invalid length.

**Table 2-55** *show netstat icmp Command Output Fields (continued)*

Field	Description
Input histogram	Frequency distribution statistics for input ICMP packets.
echo reply	Number of input echo-reply ICMP packets.
destination unreachable	Number of input destination-unreachable ICMP packets.
echo	Number of input-echo ICMP packets.
message responses generated	Number of ICMP message responses the system generated.

This example shows how to display the IP routing table:

```

Console> show netstat routes
DESTINATION      GATEWAY      FLAGS  USE      INTERFACE
default          172.16.1.201 UG     6186     sc0
172.16.0.0      172.16.25.142 U      6383     sc0
default          default      UH     0        s10
Console>

```

[Table 2-56](#) describes the fields in the **show netstat routes** command output.

**Table 2-56** *show netstat routes Command Output Fields*

Field	Description
DESTINATION	Destination IP address or network.
GATEWAY	Next hop to the destination.
FLAGS	Flags indicating the interface state.
USE	Number of times this route was used.
INTERFACE	Interface out of which packets to the destination should be forwarded.

This example shows how to display interface statistics:

```

Console> show netstat interface
Interface      InPackets  InErrors  OutPackets  OutErrors
s10            0          0         0           0
sc0            368996    0         12624       0
Console>
Interface Rcv-Octet      Xmit-Octet
-----
sc0      182786         0
s10      0              0
Interface Rcv-Unicast  Xmit-Unicast
-----
sc0      3002          1314
s10      0              0
Console>

```

Table 2-57 describes the fields in the **show netstat interface** command output.

**Table 2-57 show netstat interface Command Output Fields**

Field	Description
Interface	Interface number (s10 is the SLIP interface; sc0 is the in-band interface).
InPackets	Number of input packets on the interface.
InErrors	Number of input errors on the interface.
OutPackets	Number of output packets on the interface.
OutErrors	Number of output errors on the interface.
Rcv-Octet	Number of octet frames received on the port.
Xmit-Octet	Number of octet frames transmitted on the port.
Rcv-Unicast	Number of unicast frames received on the port.
Xmit-Unicast	Number of unicast frames transmitted on the port.

#### Related Commands

[set interface](#)  
[set ip route](#)



# show ntp

Use the **show ntp** command to display the current NTP status.

**show ntp**

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the current NTP status:

```
Console> show ntp
Current time: Tue Mar 28 2000, 11:19:03 pst
Timezone: 'pst', offset from UTC is -8 hours
Summertime: 'pst', enabled
Last NTP update:
Broadcast client mode: enabled
Broadcast delay: 3000 microseconds
Client mode: disabled

NTP-Server
-----
time_server.cisco.com
Console>
```

[Table 2-58](#) describes the fields in the **show ntp** command output.

**Table 2-58 show ntp Command Output Fields**

Field	Description
Current time	Current system time.
Timezone	Time zone and the offset in hours from UTC.
Summertime	Time zone for daylight saving time and whether the daylight saving time adjustment is enabled or disabled.
Last NTP update	Time of the last NTP update.
Broadcast client mode	Status of whether NTP broadcast-client mode is enabled or disabled.
Broadcast delay	Configured NTP broadcast delay.
Client mode	Status of whether NTP client mode is enabled or disabled.
NTP-Server	List of configured NTP servers.

■ show ntp

---

**Related Commands**

**clear ntp server**  
**set ntp broadcastclient**  
**set ntp broadcastdelay**  
**set ntp client**  
**set ntp server**

# show pbf

Use the **show pbf** command to display PBF-related information.

```
show pbf [{adjacency | statistics | map} [adj_name]]
```

Syntax Description	
<b>adjacency</b>	(Optional) Keyword to display PBF adjacency information.
<b>statistics</b>	(Optional) Keyword to display PBF statistics.
<b>map</b>	(Optional) Keyword to display PBF adjacency map.
<i>adj_name</i>	(Optional) Name of the adjacency.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** To display MAC address information, enter the **show pbf** command with no options. The **show adjacency map** command displays all the ACLs that use a specific adjacency. Refer to the “Configuring Policy-Based Forwarding” section of Chapter 16, “Configuring Access Control,” in the *Catalyst 6000 Family Software Configuration Guide* for detailed information about PBF.

**Examples** This example shows how to display the MAC address for PFC2:

```
Console> show pbf
Pbf status      Mac address
-----
ok              00-01-64-61-39-c2
Console>
```

This example shows how to display adjacency information for PFC2:

```
Console> show pbf adjacency
Index  DstVlan  DstMac          SrcMac          Name
-----
1      2        0a-0a-0a-0a-0a-0a  00-11-22-33-44-55  a_1
2      2        0a-0a-0a-0a-0a-0b  00-11-22-33-44-55  a_2
3      2        0a-0a-0a-0a-0a-0c  00-11-22-33-44-55  a_3
4      2        0a-0a-0a-0a-0a-0d  00-11-22-33-44-55  a_4
5      1        20-20-20-20-20-20  00-11-22-33-44-55  b_1
6      1        20-20-20-20-20-21  00-11-22-33-44-55  b_2
7      1        20-20-20-20-20-22  00-11-22-33-44-55  b_3
8      1        20-20-20-20-20-23  00-11-22-33-44-55  b_4
Console>
```

This example shows how to display adjacency information for adjacency **a\_1**:

```
Console> show pbf adj a_1
Index   DstVlan  DstMac                SrcMac                Name
-----
1       2        00-0a-0a-0a-0a-0a    00-11-22-33-44-55    a_1
Console>
```

This example shows how to display statistics for PFC2:

```
Console> show pbf statistics
Index   DstVlan  DstMac                SrcMac                HitCount (hex)  Name
-----
1       2        0a-0a-0a-0a-0a-0a    00-11-22-33-44-55    0x00011eb4      a_1
2       2        0a-0a-0a-0a-0a-0b    00-11-22-33-44-55    0x00011ebc      a_2
3       2        0a-0a-0a-0a-0a-0c    00-11-22-33-44-55    0x00011ec3      a_3
4       2        0a-0a-0a-0a-0a-0d    00-11-22-33-44-55    0x00011eca      a_4
5       1        20-20-20-20-20-20    00-11-22-33-44-55    0x00011ed1      b_1
6       1        20-20-20-20-20-21    00-11-22-33-44-55    0x00011ed8      b_2
7       1        20-20-20-20-20-22    00-11-22-33-44-55    0x00011edf      b_3
8       1        20-20-20-20-20-23    00-11-22-33-44-55    0x00011ee6      b_4
Console>
```

This example shows how to display statistics for adjacency **a\_1**:

```
Console> show pbf statistics a_1
Index   DstVlan  DstMac                SrcMac                HitCount (hex)  Name
-----
1       2        00-0a-0a-0a-0a-0a    00-11-22-33-44-55    0x0038cd58      a_1
Console>
```

This example shows how to display the adjacency map for PFC2:

```
Console> show pbf map
Adjacency  ACL
-----
a_1        ip1
a_2        ip1
a_3        ip1
a_4        ip1
b_1        ip2
b_2        ip2
b_3        ip2
b_4        ip2
Console>
```

This example shows how to display the adjacency map for adjacency **a\_1**:

```
Console> show pbf map a_1
Adjacency  ACL
-----
a_1        ip1
Console>
```

---

Related Commands

[clear pbf](#)  
[set pbf](#)

# show port

Use the **show port** command to display port status information.

**show port** [*mod*[/*port*]]

Syntax Description	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *mod*, the ports on all modules are shown.

If you do not specify a *port*, all the ports on the module are shown.

The output for an 8-port T1/E1 PSTN interface module configured for transcoding and/or conferencing displays a transcoding port type as “mtp” (media termination point) or a conference port type as “conf bridge.”

The output for an 8-port T1/E1 PSTN interface module displays a transcoding port type as “transcoding” or a conference port type as “conferencing.”

**Examples** This example shows how to display the status and counters for a specific module and port:

```

Console> show port 1/1
Port Name                Status      Vlan      Duplex Speed Type
-----
1/1                      notconnect 1          full  1000 No GBIC

Port Security Violation Shutdown-Time Age-Time Max-Addr Trap      IfIndex
-----
1/1 disabled shutdown          0         0         1 disabled 3

Port Num-Addr Secure-Src-Addr Age-Left Last-Src-Addr Shutdown/Time-Left
-----
1/1      0          -          -          -          -          -

Port Broadcast-Limit Broadcast-Drop
-----
1/1          -          0

```

```

Port    Send FlowControl    Receive FlowControl    RxPause TxPause Unsupported
      admin  oper              admin  oper                  opcodes
-----
1/1    desired off          off    off                    0      0      0

Port    Status      Channel
      Admin Ch
      Mode                Group Id
-----
1/1    notconnect auto silent          112    0

Port    Align-Err FCS-Err    Xmit-Err Rcv-Err    UnderSize
-----
1/1          0          0          0          0          0

Port    Single-Col Multi-Coll Late-Coll Excess-Col Carri-Sen Runts    Giants
-----
1/1          0          0          0          0          0          0          0

Last-Time-Cleared
-----
Thu Feb 24 2000, 10:04:20
Console>

```

This example shows port information on a 48-port 10/100BASE-TX module with inline power:

```

Console> show port 9/5
Port    Name                Status      Vlan      Duplex Speed Type
-----
9/5                                notconnect 1                auto  auto 10/100BaseTX

Port    AuxiliaryVlan AuxVlan-Status      InlinePowered      PowerAllocated
      Admin Oper      Detected mWatt mA @42V
-----
9/5    none          none          auto off    no      0      0

Port    Security Violation Shutdown-Time Age-Time Max-Addr Trap      IfIndex
-----
9/5    disabled  shutdown          0      0          1 disabled  126

Port    Num-Addr Secure-Src-Addr Age-Left Last-Src-Addr      Shutdown/Time-Left
-----
9/5          0          -          -          -          -          -

Port    Broadcast-Limit Broadcast-Drop
-----
9/5          -          0

Port    Send FlowControl    Receive FlowControl    RxPause TxPause Unsupported
      admin  oper              admin  oper                  opcodes
-----
9/5    off    off          off    off                    0      0      0

Port    Status      Channel
      Admin Ch
      Mode                Group Id
-----
9/5    notconnect auto silent          546    0

Port    Align-Err FCS-Err    Xmit-Err Rcv-Err    UnderSize
-----
9/5          0          0          0          0          0

Port    Single-Col Multi-Coll Late-Coll Excess-Col Carri-Sen Runts    Giants
-----

```

## show port

```

9/5          0          0          0          0          0          0          0

```

```

Last-Time-Cleared
-----

```

```

Wed Mar 15 2000, 21:57:31

```

```

Console>

```

This example shows the port information on an 8-port T1/E1 PSTN interface module configured for transcoding and conferencing:

```

Console> show port 7

```

```

-----
7/1          connected 123          full  1.544 T1
7/2          connected  2          full  1.544 T1
7/3          disable   1          full  1.544 T1
7/4          connected 11          full  1.544 T1
7/5          connected 123         full  1.544 T1
7/6          connected  1          full  1.544 T1
7/7          faulty   2          full  1.544 conf bridge
7/8          faulty   2          full  1.544 mtp

```

```

Port        DHCP        MAC-Address      IP-Address      Subnet-Mask
-----
7/1         enable    00-10-7b-00-0a-58 172.20.34.68    255.255.255.0
7/2         enable    00-10-7b-00-0a-59 172.20.34.70    255.255.255.0
7/3         enable    00-10-7b-00-0a-5a 172.20.34.64    255.255.255.0
7/4         enable    00-10-7b-00-0a-5b 172.20.34.66    255.255.255.0
7/5         enable    00-10-7b-00-0a-5c 172.20.34.59    255.255.255.0
7/6         enable    00-10-7b-00-0a-5d 172.20.34.67    255.255.255.0
7/7         enable    00-10-7b-00-0a-5e (Port host processor not online)
7/8         enable    00-10-7b-00-0a-5f (Port host processor not online)

```

```

Port        Call-Manager(s)  DHCP-Server      TFTP-Sever      Gateway
-----
7/1         172.20.34.207*  172.20.34.207    172.20.34.207   -
           callm.cisco.com
7/2         172.20.34.207  172.20.34.207    172.20.34.207   172.20.34.20
7/3         172.20.34.207  172.20.34.207    172.20.34.207   -
7/4         172.20.34.207  172.20.34.207    172.20.34.207   -
7/5         172.20.34.207  172.20.34.207    172.20.34.207   -
7/6         172.20.34.207  172.20.34.207    172.20.34.207   -
7/7         (Port host processor not online)
7/8         (Port host processor not online)

```

```

Port        DNS-Server(s)   Domain
-----
7/1         172.20.34.207  cisco.com
7/2         172.20.34.207* int.cisco.com
           171.69.45.34
           172.78.111.132
7/3         172.20.34.207  -
7/4         172.20.34.207  -
7/5         172.20.34.207  -
7/6         172.20.34.207  -
7/7         (Port host processor not online)
7/8         (Port host processor not online)

```

```

Port        CallManagerState DSP-Type
-----
7/1         registered      C549
7/2         registered      C549
7/3         registered      C549
7/4         registered      C549
7/5         registered      C549

```



```

7/6      notregistered    C549
7/7      (Port host processor not online)
7/8      (Port host processor not online)
Port NoiseRegen NonLinearProcessing
-----
7/1 disabled disabled
7/2 disabled disabled
7/3 disabled disabled
7/4 disabled disabled
7/5 enabled disabled
7/6 disabled enabled
7/7 (Port host processor not online)
7/8 (Port host processor not online)

```

(\*): Primary

Console>

This example show the port information on a 24-port FXS analog station interface services-configured module:

Console> (enable) **show port 3**

Port	Name	Status	Vlan	Duplex	Speed	Type
3/1		onhook	1	full	64k	FXS
3/2		onhook	1	full	64k	FXS
3/3		onhook	1	full	64k	FXS
3/4		onhook	1	full	64k	FXS
3/5		onhook	1	full	64k	FXS
3/6		onhook	1	full	64k	FXS
3/7		onhook	1	full	64k	FXS
3/8		onhook	1	full	64k	FXS
3/9		onhook	1	full	64k	FXS
3/10		onhook	1	full	64k	FXS
3/11		onhook	1	full	64k	FXS
3/12		onhook	1	full	64k	FXS
3/13		onhook	1	full	64k	FXS
3/14		onhook	1	full	64k	FXS
3/15		onhook	1	full	64k	FXS
3/16		onhook	1	full	64k	FXS
3/17		onhook	1	full	64k	FXS
3/18		onhook	1	full	64k	FXS
3/19		onhook	1	full	64k	FXS
3/20		onhook	1	full	64k	FXS
3/21		onhook	1	full	64k	FXS
3/22		onhook	1	full	64k	FXS
3/23		onhook	1	full	64k	FXS
3/24		onhook	1	full	64k	FXS

Port	DHCP	MAC-Address	IP-Address	Subnet-Mask
3/1-24	enable	00-10-7b-00-13-e4	172.20.34.50	255.255.255.0

Port	Call-Manager	DHCP-Server	TFTP-Sever	Gateway
3/1-24	172.20.34.207	172.20.34.207	172.20.34.207	-

Port	DNS-Server	Domain
3/1-24	172.20.34.207	-

Port	EchoCancel(ms)	CallManagerState	DSP-Type
3/1-24	4660	registered	C549

```

Port      ToneLocal      Impedance  InputGain(dB)  OutputAtten(dB)
-----
3/1-24   northamerica   0          0              0

Port      RingFreq      Timing      Timing          Timing          Timing
      (Hz)      Digit(ms)  InterDigit(ms)  Pulse(ms)      PulseDigit(ms)
-----
3/1-24   20           100        100            0              0
Console> (enable)

```

**Table 2-59** describes the possible fields (depending on the port type queried) in the **show port** command output.

**Table 2-59 show port Command Output Fields**

Field	Description
Port	Module and port number.
Name	Name (if configured) of the port.
Status	Status of the port (connected, notconnect, connecting, standby, faulty, inactive, shutdown, disabled, monitor, active, dot1p, untagged, inactive, or onhook).
Vlan	VLANs to which the port belongs.
Auxiliaryvlan <sup>1</sup>	Auxiliary VLANs to which the port belongs.
Duplex	Duplex setting for the port (auto, full, half).
Speed	Speed setting for the port (auto, 10, 100, 1000).
Type <sup>2</sup>	Port type (for example, 1000BASE-SX or 100BASE-FX, or T1, E1, transcoding, conferencing, mtp, or conf bridge for voice ports).
Security	Status of whether port security is enabled or disabled.
Secure-Src-Addr	Secure MAC address for the security-enabled port.
Last-Src-Addr	Source MAC address of the last packet received by the port.
Shutdown	Status of whether the port was shut down because of security.
Trap	Status of whether the port trap is enabled or disabled.
IfIndex	Number of the ifIndex.
Broadcast-Limit	Broadcast threshold configured for the port.
Broadcast-Drop	Number of broadcast/multicast packets dropped because the broadcast limit for the port was exceeded.
Align-Err	Number of frames with alignment errors (frames that do not end with an even number of octets and have a bad CRC) received on the port.
FCS-Err	Number of valid size frames with FCS errors but no framing errors.
Xmit-Err	Number of transmit errors that occurred on the port (indicating that the internal transmit buffer is full).
Rcv-Err	Number of receive errors that occurred on the port (indicating that the internal receive buffer is full).
UnderSize	Number of received frames less than 64 octets long (but are otherwise well-formed).

**Table 2-59** *show port Command Output Fields (continued)*

Field	Description
Single-Coll	Number of times one collision occurred before the port transmitted a frame to the media successfully.
Multi-Coll	Number of times multiple collisions occurred before the port transmitted a frame to the media successfully.
Late-Coll	Number of late collisions (collisions outside the collision domain).
Excess-Col	Number of excessive collisions that occurred on the port (indicating that a frame encountered 16 collisions and was discarded).
Carri-Sen	Number of times the port sensed a carrier (to determine whether the cable is currently being used).
Runts	Number of received runt frames (frames that are smaller than the minimum IEEE 802.3 frame size) on the port.
Giants	Number of received giant frames (frames that exceed the maximum IEEE 802.3 frame size) on the port.
CE-State	Connection entity status.
Conn-State	Connection state of the port, as follows: <ul style="list-style-type: none"> <li>• Disabled—The port has no line module or was disabled by the user.</li> <li>• Connecting—The port attempted to connect or was disabled.</li> <li>• Standby—The connection was withheld or was the inactive port of a dual-homing concentrator.</li> <li>• Active—The port made a connection.</li> <li>• Other—The concentrator was unable to determine the Conn-State.</li> </ul>
Type	Type of port, such as A—A port and B—B port.
Neig	Type of port attached to this port. The neighbor can be one of these types: <ul style="list-style-type: none"> <li>• A—A port</li> <li>• B—B port</li> <li>• M—M port</li> <li>• S—Slave port</li> <li>• U—The concentrator cannot determine the type of the neighbor port.</li> </ul>
Ler Con	Status of whether the port is currently in a LER condition.
Est	Estimated LER.
Alm	LER at which a link connection exceeds the LER alarm threshold.
Cut	LER cutoff value (the LER at which a link connection is flagged as faulty).
Lem-Ct	Number of LEM errors received on the port.

Table 2-59 show port Command Output Fields (continued)

Field	Description
Lem-Rej-Ct	Number of times a connection was rejected because of excessive LEM errors.
Last-Time-Cleared	Last time the port counters were cleared.
Auto-Part	Number of times the port entered the auto-partition state due to excessive consecutive collisions.
Data-rate mismatch	Number of valid size frames that experienced overrun or underrun.
Src-addr change	Number of times the last source address changed.
Good-bytes	Total number of octets in frames with no error.
Short-event	Number of short events received.
InlinePowered <sup>1</sup>	InlinePowered for Admin (auto, on, off), Oper (on, off, denied), and Detected (yes, no).
PowerAllocated <sup>1</sup>	PowerAllocated for Watts (values displayed as Watts measurement) and Volts (values displayed as Volts measurement).
Age-Time <sup>1</sup>	Age timeout setting for the port.
Age-Left <sup>1</sup>	Age timeout remaining for the port.
Maximum-Addrs <sup>1</sup>	Maximum number of secured MAC addresses on the port.
CallManagerState <sup>1</sup>	Operational state of the voice port (Not Registered, Registered, Up, Down, and Alarm).
NoiseRegen <sup>3</sup>	Status of whether noise regeneration is enabled for the port.
NonLinear <sup>3</sup>	Status of whether nonlinear processing is enabled for the port.
Comp-Alg <sup>3</sup>	Type of compression algorithm used (for example G.711, G.723, and G.729).
IP-address <sup>3</sup>	IP address associated with the port.
Netmask <sup>3</sup>	Netmask associated with the port.
MAC-Address <sup>3</sup>	MAC address associated with the port.
Call-Manager-IP <sup>3</sup>	Cisco CallManager IP address associated with the port.
DHCP-Server-IP <sup>3</sup>	DHCP server IP address associated with the port.
DNS-Server-IP <sup>3</sup>	DNS server IP address associated with the port.
TFTP-Server-IP <sup>3</sup>	TFTP server IP address associated with the port.

1. This field is applicable to the 48-port 10/100BASE-TX switching services-configured module.
2. This field changes according to the system configuration.
3. This field is applicable to the 8-port T1/E1 DSP services-configured module.

## Related Commands

[set port disable](#)  
[set port enable](#)  
[show port status](#)

# show port auxiliaryvlan

Use the **show port auxiliaryvlan** command to display the port auxiliary VLAN status for a specific port.

**show port auxiliaryvlan** {*vlan* / **untagged** / **dot1p** / **none**}

Syntax Description	
<i>vlan</i>	Number of the VLAN; valid values are from <b>1</b> to <b>4094</b> .
<b>untagged</b>	Keyword to display the Cisco IP Phone 7960 that sends untagged packets without 802.1p priority.
<b>dot1p</b>	Keyword to display the Cisco IP Phone 7960 that sends packets with 802.1p priority.
<b>none</b>	Keyword to display the switch that does not send any auxiliary VLAN information in the CDP packets from that port.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

**Examples** This example shows how to display the port information for a specific auxiliary VLAN:

```
Console> (enable) show port auxiliaryvlan
AuxiliaryVlan Status Mod/Ports
-----
222          active  8/4-7
333          active  8/13-18
dot1p        dot1p  8/23,8/31-34
untagged     untagged 9/12
none         none    8/1-3,8/8-12,8/19-22,8/24-30,8/35-48,9/1-11,9/13-48
Console> (enable)
```

This example shows how to display the port information for a specific auxiliary VLAN:

```
Console> (enable) show port auxiliaryvlan 222
AuxiliaryVlan Status Mod/Ports
-----
222          active  8/4-7
Console> (enable)
```

This example shows how to display the status of the switch that does not send any auxiliary VLAN information in the CDP packets:

```
Console> (enable) show port auxiliaryvlan none
AuxiliaryVlan Status Mod/Ports
-----
none           none      8/1-3,8/8-12,8/19-22,8/24-30,8/35-48,9/1-11,9/13-48
Console> (enable)
```

This example shows how to display the status of the Cisco IP Phone 7960 that sends untagged packets without 802.1p priority:

```
Console> (enable) show port auxiliaryvlan untagged
AuxiliaryVlan Status Mod/Ports
-----
untagged      untagged 9/12
Console> (enable)
```

This example shows how to display the status of the Cisco IP Phone 7960 that sends packets with 802.1p priority:

```
Console> (enable) show port auxiliaryvlan dot1p
AuxiliaryVlan Status Mod/Ports
-----
dot1p        dot1p    8/23,8/31-34
Console> (enable)
```

[Table 2-60](#) describes the possible fields (depending on the port type queried) in the **show port auxiliaryvlan** command output.

**Table 2-60** show port auxiliaryvlan Command Output Fields

Field	Description
AuxiliaryVlan	Number of the auxiliary VLAN.
AuxVlanStatus	Status of the auxiliary VLAN.
Mod/Ports	Number of the module and ports assigned to the auxiliary VLAN.

#### Related Commands

[set port auxiliaryvlan](#)

# show port broadcast

Use the **show port broadcast** command to display broadcast information.

**show port broadcast** [*mod*[/*port*]]

Syntax Description	
<i>mod</i>	(Optional) Number of the module.
<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** If you do not specify a *mod*, the ports on all modules are shown.  
 If you do not specify a *port*, all the ports on the module are shown.  
 On the 1000BASE-X switching module, when you specify a port for broadcast suppression, the traffic is suppressed only in the network-to-Catalyst 6000 family switch bus direction.

**Examples** This example shows how to display broadcast information for port 2 on module 1:

```
Console> (enable) show port broadcast 1/2
Port      Broadcast-Limit Broadcast-Drop
-----
1/2              20.00 %           532
Console> (enable)
```

[Table 2-61](#) describes the possible fields (depending on the port type queried) in the **show port broadcast** command output.

**Table 2-61 show port broadcast Command Output Fields**

Field	Description
Port	Module and port number.
Broadcast-Limit	Broadcast threshold configured for the port.
Broadcast-Drop	Number of broadcast or multicast packets dropped because the port broadcast limit was exceeded.

**Related Commands** [set port broadcast](#)

# show port capabilities

Use the **show port capabilities** command to display the capabilities on the ports.

**show port capabilities** [*mod*[/*port*]]

<b>Syntax Description</b>	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *mod*, the ports on all modules are shown.  
If you do not specify a *port*, all the ports on the module are shown.

**Examples** This example shows how to list the port capabilities on a specific module and port:

```

Console> show port capabilities 1/1
Model                WS-X6K-SUP2-2GE
Port                 1/1
Type                 Unknown GBIC
Speed                1000
Duplex               full
Trunk encap type     802.1Q, ISL
Trunk mode           on, off, desirable, auto, nonegotiate
Channel              yes
Broadcast suppression percentage(0-100)
Flow control         receive-(off, on, desired), send-(off, on, desired)
Security             yes
Dot1x                yes
Membership           static, dynamic
Fast start           yes
QOS scheduling       rx-(1p1q4t), tx-(1p2q2t)
CoS rewrite          yes
ToS rewrite          DSCP
UDLD                 yes
Inline power         no
AuxiliaryVlan        no
SPAN                 source, destination
COPS port group      1/1-2
Link debounce timer  yes
Console>

```



This example shows the port capabilities on a 48-port 10/100BASE-TX switching services configured-module:

```

Console> show port capabilities 3/2
Model                WS-X6248-RJ-45
Port                 3/2
Type                 10/100BaseTX
Speed                auto,10,100
Duplex               half,full
Trunk encap type     802.1Q,ISL
Trunk mode           on,off,desirable,auto,nonegotiate
Channel              yes
Broadcast suppression percentage(0-100)
Flow control         receive-(off,on),send-(off)
Security             yes
Membership           static
Fast start           yes
QOS scheduling       rx-((null)),tx-((null))
QOS classification   layer 2,layer 3
UDLD                 Capable
SPAN                 source,destination
Inline power         auto,on,off
Auxiliaryvlan        1..1000,dot1p,untagged,none
Console>

```

This example shows the port capabilities on an 8-port T1/E1 ISDN PRI services configured-module:

```

Console> show port capabilities 3/2
Model                WS-X6608-T1 (or WS-X6608-E1)
Port                 3/2
Type                 T1, transcoding, conferencing
Speed                1.544 Mps (or 2.048Mps)
Duplex               full
Channel              no
Broadcast suppression no
Flow control         no
Security             no
Membership           no
Fast start           no
QOS scheduling       no
QOS classification   no
UDLD                 no
Inline power         no
Auxiliaryvlan        no
Console>

```

This example shows the port capabilities on a 24-port FXS analog station interface services-configured module:

```

Console> show port capabilities 3/2
Model                WS-X6624-FXS
Port                 3/2
Type                 FXS
Speed                64kps
Duplex               full
Trunk encap type     none
Trunk mode           off
Channel              no
Broadcast suppression no
Flow control         no
Security             no
Membership           no
Fast start           no
QOS scheduling       no

```

## ■ show port capabilities

```

QOS classification      no
UDLD                   no
Inline power           no
Auxiliaryvlan          no
Console>

```

Table 2-62 describes the possible fields (depending on the type of port queried) and the values in the **show port capabilities** command output.

**Table 2-62** show port capabilities Command Output Fields

Field	Description
Model	Module model number.
Port	Module number and port number.
Type <sup>1</sup>	Port type (1000BASE-SX or 100BASE-FX).
Speed <sup>1</sup>	Speed setting for the port (auto, 10, 100, 1000).
Duplex	Duplex mode (half, full, auto).
Trunk encap type <sup>2</sup>	Trunk encapsulation type (ISL, 802.1Q, 802.10, or no).
Trunk mode <sup>2</sup>	Trunk administrative status of the port (on, off, auto, desirable, nonegotiate, or no).
Channel	Status of which ports can form a channel group. The ports are shown in <i>mod/port</i> format. For example, 3/1-2 indicates module 3, ports 1 and 2. Also, any ports in range [ <i>mod/l-mod/high_port</i> ] or no ports may be indicated.
Broadcast suppression	Percentage of total available bandwidth that can be used by broadcast traffic (0–100).
Flow control	Flow-control options you can set (receive-[off, on, desired], send-[off, on, desired], or no).
Security	Status of whether port security is enabled (yes, no).
Membership	Method of membership assignment of a port or range of ports to a VLAN (static, dynamic).
Fast start	Status of whether the spanning tree PortFast-start feature on the port is enabled (yes, no).
QOS scheduling	Status of whether the port supports QoS scheduling (yes, no).
QOS classification	Status of whether the port supports QoS classification (yes, no).
CoS rewrite	Status of whether the port supports CoS rewrite (yes, no).
SPAN	SPAN type supported.
ToS rewrite	Status of whether the port supports ToS rewrite (IP-Precedence).
UDLD	Status of whether the port is UDLD-capable or not.

**Table 2-62** *show port capabilities Command Output Fields (continued)*

Field	Description
Inline power <sup>2</sup>	Status of whether the port supports inline power (yes, no).
Auxiliaryvlan <sup>2</sup>	Status of whether the port supports voice VLANs (yes, no).
Link debounce timer	Status of whether the port supports debounce timer (yes, no).

1. This field will change depending on the module configuration.
2. This field is applicable to the 48-port 10/100BASE-TX switching services-configured module and the 24-port FXS analog station interface services-configured module.

**Related Commands**

[set port channel](#)  
[set port broadcast](#)  
[set port security](#)  
[set port speed](#)  
[set spantree portfast](#)  
[set trunk](#)  
[show port voice active](#)  
[show port](#)

# show port cdp

Use the **show port cdp** command to display the port CDP enable state and the message interval.

```
show port cdp [mod[/port]]
```

<b>Syntax Description</b>	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *mod*, the ports on all modules are shown. If you do not specify a *port*, all the ports on the module are shown.

**Examples** This example shows how to display CDP information for all ports:

```
Console> show port cdp
CDP                : enabled
Message Interval   : 60
Hold Time          : 180
Version            : V2

Port      CDP Status
-----  -
  1/1     enabled
  1/2     enabled
Console>
```

Table 2-63 describes the fields in the **show port cdp** command output.

**Table 2-63** *show port cdp Command Output Fields*

Field	Description
CDP	Status of whether CDP is enabled or not.
Message-Interval	Interval between CDP message exchange with a neighbor.
Hold Time	Hold time setting.
Version	CDP version.
Port	Module and port number.
CDP Status	CDP status of the port (enabled, disabled).

#### Related Commands

[set cdp](#)  
[show cdp](#)

# show port channel

Use the **show port channel** command set to display EtherChannel information for a module or port.

```
show port channel [mod[/port]] [statistics | info]
```

```
show port channel [mod[/port]] [info [type]]
```

<b>Syntax Description</b>	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.
	<b>statistics</b>	(Optional) Keyword to display statistics about the port (PAgP packets sent and received).
	<b>info</b>	(Optional) Keyword to display port information such as speed, duplex status, priority, secure or dynamic status, and trunk status.
	<i>type</i>	(Optional) Keyword to display feature-related parameters; valid values are <b>spantree</b> , <b>trunk</b> , <b>protocol</b> , <b>gmrp</b> , <b>gvrp</b> , <b>qos</b> , <b>rsvp</b> , <b>cops</b> , <b>dot1qtunnel</b> , <b>auxiliaryvlan</b> , and <b>jumbo</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The protocol conditions are as follows:

- On indicates the port will receive all the flood traffic for that protocol.
- Off indicates the port will not receive any flood traffic for that protocol.
- Auto indicates the port will not receive any flood traffic for that protocol.

The GVRP registration status is defined as follows:

- Normal allows dynamic registering and deregistering each VLAN (except VLAN 1) on the port.
- Fixed supports manual VLAN creation and registration and prevents VLAN deregistration.
- Forbidden statically deregisters all the VLANs (except VLAN 1) from the port.

When you enter the **option** keyword with any of the options (**spantree** | **trunk** | **protocol** | **gmrp** | **gvrp** | **qos** | **rsvp** | **cops** | **dot1qtunnel** | **auxiliaryvlan** | **jumbo**), associated VLANs and the specified feature-related parameters are displayed.

If you do not specify a *mod* or a *port*, EtherChannel information is shown for all channeling ports on all modules.

**Examples**

This example shows how to display Ethernet channeling information for module 1:

```

Console> show port channel 1
Port  Status      Channel  Admin Ch
      Mode      Group Id
-----
 1/1  nonconnect  on      195   769
 1/2  connected   on      195   769

Port  Device-ID                      Port-ID                      Platform
-----
 1/1
 1/2
Console>

```

This example shows how to display port statistics:

```

Console> show port channel 4 statistics
Port  Admin  PAgP Pkts  PAgP Pkts  PAgP Pkts  PAgP Pkts  PAgP Pkts
      Group  Transmitted  Received  InFlush  RetnFlush  OutFlush  InError
-----
 4/1   69      20         0         0         0         0         0
 4/2   69     105         60         0         0         0         0
 4/3  151         0         0         0         10         0         0
 4/4  151         0         5         0         0         0         0
 4/5   70         0         0         0         0         0         0
 4/6   70         42         0         0         2         0         0
 4/7  152         0        92         0         0         0         0
 4/8  152         0         0         0         0         0         0
Console>

```

This example shows how to display port information:

```

Console> show port channel 1 info
Switch Frame Distribution Method:mac both

Port  Status      Channel  Admin Channel  Speed Duplex Vlan  PortSecurity/
      mode      group id  1000 full  1 -
-----
 1/1  notconnect  auto      1      0 1000 full  1 -
 1/2  connected   auto      1      0 1000 full  1 -

Port  ifIndex Oper-group  Neighbor  Oper-Distribution
      Oper-group Method
-----
 1/1  -         1          mac both
 1/2  -         2          mac both

Port  Device-ID                      Port-ID                      Platform
-----
 1/1
 1/2

Port  Trunk-status Trunk-type  Trunk-vlans
-----
 1/1  not-trunking negotiate  1-1005
 1/2  not-trunking negotiate  1-1005

Port  Portvlancost-vlans
-----
 1/1
 1/2

```

## show port channel

```

Port  Port      Portfast Port  Port
      priority          vlanpri vlanpri-vlans
-----
1/1      32 disabled      0
1/2      32 disabled      0

Port  IP      IPX      Group
-----
1/1  on      auto-on  auto-on
1/2  on      auto-on  auto-on

Port  GMRP      GMRP      GMRP
      status  registration forwardAll
-----
1/1  enabled  normal    disabled
1/2  enabled  normal    disabled

Port  GVRP      GVRP      GVRP
      status  registration applicant
-----
1/1  disabled normal    normal
1/2  disabled normal    normal

Port  Qos-Tx Qos-Rx Qos-Trust  Qos-DefCos
-----
1/1  2q2t  1q4t  untrusted  0
1/2  2q2t  1q4t  untrusted  0
Console>

```

These examples show how to display feature-specific parameter information:

```

Console> (enable) show port channel 3 info spantree
Port  Port      Portfast Port  Port
      priority          vlanpri vlanpri-vlans
-----
3/1      32 disabled      12 2,4,90
3/2      32 disabled      12 2,4,90
3/3      32 disabled      12 2,4,90
3/4      32 disabled      12 2,4,90
Console>

Console> (enable) show port channel 3 info trunk
Port  Trunk-status Trunk-type  Trunk-vlans
-----
3/1  not-trunking negotiate  1-1005
3/2  not-trunking negotiate  1-1005
3/3  not-trunking negotiate  1-1005
3/4  not-trunking negotiate  1-1005
Console>

Console> (enable) show port channel 3 info protcol
Port  IP      IPX      Group
-----
3/1  on      auto-on  auto-on
3/2  on      auto-on  auto-on
3/3  on      auto-on  auto-on
3/4  on      auto-on  auto-on
Console>

Console> (enable) show port channel 3 info gmrp
Port  GMRP      GMRP      GMRP
      status  registration forwardAll
-----
3/1  enabled  normal    disabled
3/2  enabled  normal    disabled

```



```

3/3 enabled normal disabled
3/4 enabled normal disabled
Console>

Console> (enable) show port channel 1 info gvrp
Port  GVRP      GVRP      GVRP
      status  registration applicant
-----
1/1   disabled normal      normal
1/2   disabled normal      normal
Console>

Console> (enable) show port channel 1 info qos
Port  Qos-Tx  Qos-Rx  Qos-Trust  Qos-DefCos  Qos-Interface
      PortType PortType Type          Type          Type
-----
1/1   2q2t    1q4t    untrusted  0            port-based
1/2   2q2t    1q4t    untrusted  0            port-based
-----

Port  ACL name                                     Type
-----
1/1                                     IP
                                           IPX
                                           MAC
1/2                                     IP
                                           IPX
                                           MAC

Port  Policy Source
-----
1/1                                     COPS
1/2                                     COPS
Console>

```

[Table 2-64](#) describes the possible fields (depending on the type of port queried) and the values in the **show port channel** command outputs.

**Table 2-64** *show port channel Command Outputs Fields*

Field	Description
Port	Module and port number.
Status	Channeling status of the port (connected, notconnect).
Channel mode	Status of whether EtherChannel is on, off, auto, or desirable on the port.
Admin Group	Number of the admin group.
PAGP Pkts Transmitted	Number of PAGP packets transmitted.
PAGP Pkts Received	Number of PAGP packets received.
PAGP Pkts InFlush	Number of PAGP flush packets received.
PAGP Pkts RetnFlush	Number of PAGP flush packets returned.
PAGP Pkts OutFlush	Number of PAGP flush packets transmitted.
PAGP Pkts InError	Number of PAGP error packets received.
Channel ID	Number of the channel group.
Neighbor device	Neighboring device with which the port is channeling.
Neighbor port	Port on the neighboring device with which the port is channeling.

Table 2-64 show port channel Command Outputs Fields (continued)

Field	Description
Speed	Speed setting for the port (auto, 10, 100, 1000).
Duplex	Duplex setting for the port (auto, full, half).
Vlan	VLAN to which the port belongs.
Port priority	Priority associated with the port.
PortSecurity/Dynamic port	Status of whether the port is secure or dynamic.
ifIndex	Interface number to which the port belongs.
Oper-group	Capability of the group.
Neighbor device-id	Device ID of the neighboring device with which the port is channeling.
Neighbor port-id	Port ID of the neighboring device with which the port is channeling.
Neighbor Oper-group	Capability of the neighboring device.
Oper-Distribution	Frame distribution method operating status on a per-port basis (ip source, ip destination, ip both, mac source, mac destination, mac both, hotstandby-active, or hotstandby-idle).
Trunk-status	Status of whether the port is trunking or not.
Trunk-type	Type of trunk port.
Trunk-vlans	VLANs to which the port belongs.
Portvlancost-vlans	Port VLAN cost.
Portfast	Status of whether the PortFast-start mode is enabled or disabled.
Port vlanpri	Port VLAN priority.
Port vlanpri-vlans	Priority VLAN number.
IP	Status of the IP protocol (on, off, auto).
IPX	Status of the IPX protocol (on, off, auto).
Group	Status of the VINES, AppleTalk, and DECnet protocols (on, off, auto).
GMRP status	Status of whether GMRP is enabled or disabled.
GMRP registration	Status of the administrative control of an outbound port (normal, fixed, forbidden).
GMRP forward/all	Status of whether the Forward All feature is enabled or disabled.
GVRP status	Status of whether GVRP is enabled or disabled.

*Table 2-64 show port channel Command Outputs Fields (continued)*

Field	Description
GVRP registration	Status of the administrative control of an outbound port (normal, fixed, forbidden).
Qos-Tx	Transmit drop threshold.
Qos-Rx	Receive drop threshold.
Qos-Trust	Status of whether the port is trusted or untrusted.
Qos-DefCos	CoS value.
Qos Port-based	Status of whether the port is port-based QoS or not.
ACL name	Name of the ACL.
Policy Source	Type of policy source.
COPS Admin Roles	COPS admin role designation.
Dot1q tunnel mode	Status of the dot1q tunnel mode.
Jumbo	Status of the jumbo feature.
Auxiliaryvlan	Number of the auxiliary VLAN.
Protocol	Protocol associated with the port.

**Related Commands**

[set port channel](#)  
[show channel](#)  
[show channel group](#)

# show port cops

Use the **show port cops** command to display COPS information on all or individual ports.

```
show port cops [mod[/port]]
```

Syntax Description	
<i>mod</i>	(Optional) Number of the module.
<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *mod* or a *port*, information is shown for all ports on all modules.

For a few minutes after a switchover from the active to the standby supervisor engine, note that if you enter the **show port cops** command, the output may be incorrect. If this is the case, the following warning displays:

```
COPS High Availability Switch Over in progress, hardware may be
programmed differently than as suggested by the output of these
commands.
```

**Examples** This example shows how to display COPS information for all ports:

```
Console> show port cops
Port      Admin Roles                               Oper Roles
-----  -
1/1      backbone_port                             backbone_port
        branch_office_port                       -
        access_port                             -
1/2      -                                           -
3/1      -                                           -
3/2      backbone_port                             backbone_port
3/3      backbone_port                             backbone_port
3/4      access_port                               access_port
3/5      access_port                               branch_office_port
        backbone_port                             -
        branch_office_port                       -
        net_port                                   -
3/6      access_port                               access_port
3/7      -                                           -
3/8      -                                           -
Console>
```

This example shows how to display COPS information for a specific port:

```

Console> show port cops 1/1
Port      Admin Roles                               Oper Roles
-----
  1/1     backbone_port                             backbone_port
         branch_office_port                       -
         access_port                             -
  1/2     -                                           -
Console>

```

Table 2-65 describes the fields displayed in the **show port cops** command output.

**Table 2-65** *show port cops* Command Output Fields

Field	Description
Port	Module and port number.
Admin Roles	Administration role.
Oper Roles	Operating role.

#### Related Commands

[set port cops](#)  
[clear port cops](#)

# show port counters

Use the **show port counters** command to show all the counters for a port.

**show port counters** [*mod*[/*port*]]

Syntax Description	
<i>mod</i>	(Optional) Number of the module for which to show port counter information.
<i>port</i>	(Optional) Number of the port on the module for which to show port counter information.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *mod*, the ports on all modules are shown.  
If you do not specify a *port*, all the ports on the module are shown.

**Examples** This example shows counters for all ports:

```

Console> show port counters
Port  Align-Err  FCS-Err    Xmit-Err   Rcv-Err    UnderSize
-----
1/1      0          0          0          0          0
1/2      0          0          0          0          0
4/1      0          0          0          0          0
4/2      0          0          0          0          0
4/3      0          0          0          0          0
4/4      0          0          0          0          0

Port  Single-Col  Multi-Coll  Late-Coll   Excess-Col  Carri-Sen  Runts      Giants
-----
1/1      12          0          0          0          0          0          0
1/2      0          0          0          0          0          0          0
4/1      0          0          0          0          0          0          0
4/2      0          0          0          0          0          0          0
4/3      0          0          0          0          0          0          0
4/4      0          0          0          0          0          0          0

Last-Time-Cleared
-----
Wed Jan 11 2000, 14:58:19

```

Table 2-66 describes the possible fields (depending on the port type queried) in the **show port counters** command output.

**Table 2-66** *show port counters Command Output Fields*

Field	Description
Port	Module and port number.
Align-Err	Number of frames with alignment errors (frames that do not end with an even number of octets and have a bad CRC) received on the port.
FCS-Err	Number of frame check sequence errors that occurred on the port.
Xmit-Err	Number of transmit errors that occurred on the port (indicating that the internal transmit buffer is full).
Rcv-Err	Number of receive errors that occurred on the port (indicating that the internal receive buffer is full).
UnderSize	Number of received frames less than 64 octets long (but are otherwise well-formed).
Single-Coll	Number of times one collision occurred before the port successfully transmitted a frame to the media.
Multi-Coll	Number of times multiple collisions occurred before the port successfully transmitted a frame to the media.
Late-Coll	Number of late collisions (collisions outside the collision domain).
Excess-Col	Number of excessive collisions that occurred on the port (indicating that a frame encountered 16 collisions and was discarded).
Carri-Sen	Number of times the port sensed a carrier (to determine whether the cable is currently being used).
Runts	Number of received runt frames (frames that are smaller than the minimum IEEE 802.3 frame size) on the port.
Giants	Number of received giant frames (frames that exceed the maximum IEEE 802.3 frame size) on the port.
Last-Time-Cleared	Last time the port counters were cleared.

#### Related Commands

[clear counters](#)  
[show port](#)

# show port debounce

Use the **show port debounce** command to display whether the port debounce timers are enabled or disabled.

```
show port debounce [mod | mod/port]
```

<b>Syntax Description</b>	<i>mod</i>	(Optional) Number of the module.
	<i>mod/port</i>	(Optional) Number of the module and the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a port, all ports are displayed.

**Examples** This example shows how to display the debounce link timer for a specific port on a specific module:

```
Console> show port debounce 2/1
Port Debounce link timer
-----
 2/1  disable
Console>
```

**Related Commands** [set port debounce](#)



# show port dot1qtunnel

Use the **show port dot1qtunnel** command to display the dot1q tunnel mode status.

```
show port dot1qtunnel [mod[/port]]
```

<b>Syntax Description</b>	<i>mod</i> (Optional) Number of the module.
	<i>port</i> (Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to display the dot1q tunnel mode status for a specific module:

```
Console> (enable) show port dot1qtunnel 4
Port   Dot1q tunnel mode
-----
4/1    access
4/2    access
4/3    access
4/4    access
4/5    trunk
4/6    trunk
4/7    trunk
4/8    disabled
Console> (enable)
```

**Related Commands** [set port dot1qtunnel](#)

# show port dot1x

Use the **show port dot1x** command to display all the configurable and current state values associated with the authenticator PAE and backend authenticator and statistics for the different types of EAP packets transmitted and received by the authenticator on a specific port.

```
show port dot1x [mod[/port]]
```

```
show port dot1x statistics [mod[/port]]
```

Syntax Description	
<i>mod</i>	(Optional) Number of the module.
<i>port</i>	(Optional) Number of the port on the module.
<b>statistics</b>	Keyword to display statistics for different EAP packets transmitted and received by the authenticator on a specific port.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display all the configurable and current state values associated with the authenticator PAE and backend authenticator on a specific port:

```
Console> show port dot1x 3/3
Port  Auth-State          BEnd-State  Port-Control  Port-Status
-----
 3/3  force-authorized      idle        force-authorized  authorized
Port  Multiple-Host Re-authentication
-----
 3/3  disabled              disabled
Console>
```

This example displays the statistics of different types of EAP packets that are transmitted and received by the authenticator on a specific port:

```
Console> show port dot1x statistics 4/1,4/2
Port  Tx_Req/Id  Tx_Req  Tx_Total  Rx_Start  Rx_Logff  Rx_Resp/Id  Rx_Resp
4/1   1          2       4          2         0          1           0
4/2   3          4       6          0         1          1           0

Port  Rx_Invalid  Rx_Len_Err  Rx_Total  Last_Rx_Frm_Ver  Last_Rx_Frm_Src_Mac
4/1   0           0           3         1                 00-f0-3b-2b-d1-a9
4/2   0           0           3         1                 00-d0-62-95-7b-ff
Console>
```

---

**Related Commands**

[clear dot1x config](#)  
[set port dot1x](#)  
[show dot1x](#)

# show port flowcontrol

Use the **show port flowcontrol** command to display per-port status information and statistics related to flow control.

```
show port flowcontrol [mod[/port]]
```

Syntax Description	
<i>mod</i>	(Optional) Number of the module.
<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *mod*, the ports on all modules are shown.  
If you do not specify a *port*, all the ports on the module are shown.

**Examples** This example shows how to display the flow-control port status and statistics for module 6:

```
Console> show port flowcontrol 6
Port      Send FlowControl   Receive FlowControl  RxPause  TxPause
         admin    oper             admin    oper
-----
6/1      desired  off              off      off      0        0
6/2      desired  off              off      off      0        0
6/3      desired  off              off      off      0        0
6/4      desired  off              off      off      0        0
6/5      desired  off              off      off      0        0
6/6      desired  off              off      off      0        0
6/7      desired  off              off      off      0        0
6/8      desired  off              off      off      0        0
Console>
```

Table 2-67 describes the fields in the **show port flowcontrol** command output.

**Table 2-67** *show port flowcontrol Command Output Fields*

Field	Description
Port	Module and port number.
Send Flowcontrol Admin	Flow-control administration. Possible settings: on indicates the local port sends flow control to the far end; off indicates the local port does not send flow control to the far end; desired indicates the local end sends flow control to the far end if the far end supports it.
Send Flowcontrol Oper	Flow-control operation. Possible setting: on indicates flow control is operational; off indicates flow control is not operational; disagree indicates the two ports could not agree on a link protocol.
Receive Flowcntl Admin	Flow-control administration. Possible settings: on indicates the local port requires the far end to send flow control; off indicates the local port does not allow the far end to send flow control; desired indicates the local end allows the far end to send flow control.
Receive Flowcntl Oper	Flow-control operation. Possible setting: on indicates flow control is operational; off indicates flow control is not operational; disagree indicates the two ports could not agree on a link protocol.
RxPause	Number of Pause frames received.
TxPause	Number of Pause frames transmitted.

Related Commands [set port flowcontrol](#)

# show port inlinepower

Use the **show port inlinepower** command to display the port power administration and operational status.

```
show port inlinepower [mod[/port]]
```

Syntax Description	
<i>mod</i>	(Optional) Number of the module.
<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** An inline power-capable device can still be detected even if the inlinepower mode is set to off. The Operational (Oper) status field descriptions are as follows:

- on—Power is being supplied by the port.
- off—Power is not being supplied by the port.
- denied—The system does not have enough available power for the port; power is not being supplied by the port.
- faulty—The port is unable to provide power to the connected device.

**Examples** This example shows how to display the inline power for multiple ports on a specific module:

```
Console> show port inlinepower 3/2-6
Default Inline Power allocation per port: 9.500 Watts (0.22 Amps @42V)
Total inline power drawn by module 3: 0 Watt
Port      InlinePowered  PowerAllocated
Admin Oper   Detected mWatt mA @42V
-----
3/2 auto on    yes    10.00 0.250
3/3 auto on    yes    9.8   0.198
3/4 auto denied yes    0     0
3/5 off  off   no     0     0
3/6 off  off   yes    0     0
Console>
```

**Related Commands**

- [set inlinepower defaultallocation](#)
- [set port inlinepower](#)
- [show environment](#)

# show port jumbo

Use the **show port jumbo** command to display the jumbo frame settings for all ports with the feature enabled.

## show port jumbo

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display the jumbo frame settings for ports with the feature enabled:

```
Console> show port jumbo
Jumbo frames MTU size is 9216 bytes.
Jumbo frames enabled on port(s) 6/1-2,7/1-8.
Console>
```

This example shows the display if the jumbo frame feature could not be enabled on some ports at system startup:

```
Console> show port jumbo
Jumbo frames MTU size is 9216 bytes.
Jumbo frames enabled on port(s) 6/1-2.
Jumbo frames are in an inconsistent state on port(s) 7/1-8
Console>
```

---

**Related Commands** [set port jumbo](#)

# show port mac

Use the **show port mac** command to display port MAC counter information.

**show port mac** [*mod*[/*port*]]

Syntax Description	
<i>mod</i>	(Optional) Number of the module.
<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display port MAC counter information for a specific module:

```
Console> show port mac 1
```

Port	Rcv-Unicast	Rcv-Multicast	Rcv-Broadcast
1/1	0	0	0
1/2	0	0	0
1/3	0	0	0
1/4	0	0	0

Port	Xmit-Unicast	Xmit-Multicast	Xmit-Broadcast
1/1	0	0	0
1/2	0	0	0
1/3	0	0	0
1/4	0	0	0

Port	Rcv-Octet	Xmit-Octet
1/1	0	0
1/2	0	0
1/3	0	0
1/4	0	0

MAC	Dely-Exced	MTU-Exced	In-Discard	Ln-Discrd	In-Lost	Out-Lost
1/1	0	0	0	0	0	0
1/2	0	0	0	0	0	0
1/3	0	0	0	0	0	0
1/4	0	0	0	0	0	0

Last-Time-Cleared

```
-----
Fri Sep 1 2000, 20:03:06
Console>
```



Table 2-68 describes the possible fields in the **show port mac** command output.

**Table 2-68** *show port mac Command Output Fields*

Field	Description
Rcv-Unicast	Number of unicast frames received on the port.
Rcv-Multicast	Number of multicast frames received on the port.
Rcv-Broadcast	Number of broadcast frames received on the port.
Xmit-Unicast	Number of unicast frames transmitted by the port.
Xmit-Multicast	Number of multicast frames transmitted by the port.
Xmit-Broadcast	Number of broadcast frames transmitted by the port.
Rcv-Octet	Number of octet frames received on the port.
Xmit-Octet	Number of octet frames transmitted on the port.
Dely-Exced	Number of transmit frames aborted due to excessive deferral.
MTU-Exced	Number of frames for which the MTU size was exceeded.
In-Discard	Number of incoming frames that were discarded because the frame did not need to be switched.
Out-Discard	Number of outbound packets chosen to be discarded even though no errors had been detected to prevent their being transmitted.
In-Lost	Number of incoming frames.
Out-Lost	Number of outbound packets.

#### Related Commands

[clear counters](#)

# show port negotiation

Use the **show port negotiation** command to display the link negotiation protocol setting for the specified port.

**show port negotiation** [*mod*[/*port*]]

Syntax Description	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** This command is not supported on WS-X6316-GE-TX and on WS-X6516-GE-TX.

**Examples** This example shows how to display the link negotiation protocol settings on module 3, port 1:

```
Console> show port negotiation 3/1
Port      Link Negotiation
-----
3/1      enabled
Console>
```

**Related Commands** [show port flowcontrol](#)  
[set port negotiation](#)

# show port protocol

Use the **show port protocol** command to view protocol filters configured on the EtherChannel ports.

**show port protocol** [*mod*[/*port*]]

Syntax Description	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *port*, filters configured on all the ports on the module are shown.

**Examples** This example shows how to view protocol filters on configured ports:

```

Console> show port protocol
Port      Vlan      IP        IP Hosts  IPX       IPX Hosts  Group    Group Hosts
-----
1/1       1         on        0         on        0         on      0
1/2       1         on        0         on        0         on      0
2/1       1         on        3         auto-on   0         auto-on 0
2/2       1         on        0         on        0         on      0
2/3       1         on        0         on        0         on      0
2/4       1         on        0         on        0         on      0
2/5       1         on        0         on        0         on      0
2/6       1         on        0         on        0         on      0
2/7       1         on        0         on        0         on      0
2/8       1         on        0         on        0         on      0
2/9       1         on        0         on        0         on      0
2/10      1         on        0         on        0         on      0
2/11      1         on        0         on        0         on      0
2/12      1         on        0         on        0         on      0
Console>

```

**Related Commands** [set port protocol](#)

# show port qos

Use the **show port qos** command to display QoS-related information.

```
show port qos [mod[/port]]
```

Syntax Description	mod	(Optional) Number of the module.
	port	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

## Usage Guidelines



### Note

When a switchover occurs, you cannot view the ACLs and policers deployed using COPS-DS until the COPS-DS client on the new active supervisor engine establishes connection to the PDP and downloads the QoS policy. The runtime fields in the output display will be blank until QoS policy is downloaded to the new active supervisor engine.

## Examples

This example shows how to display QoS-related information for a specific module and port:

```
Console> show port qos 2/1
QoS is enabled for the switch.
QoS policy source for the switch set to local.
```

Port	Interface	Type	Interface	Type	Policy	Source	Policy	Source
	config		runtime		config		runtime	
2/1	vlan-based		vlan-based			COPS		local

Port	TxPort	Type	RxPort	Type	Trust	Type	Trust	Type	Def	CoS	Def	CoS
					config		runtime		config		runtime	
2/1	2q2t		1q4t		untrusted		untrusted		0			

```
Config:
Port  ACL name                               Type
-----
No ACL is mapped to port 2/1.
```

```

Runtime:
Port  ACL name                               Type
-----
No ACL is mapped to port 2/1.
Console>

```

This example shows how to display QoS-related information for a single port on a specific module, which, in this example, is connected to a port on a phone device:

```

Console> (enable) show port qos 3/4
QoS is disabled for the switch.
Configured settings are not used.
QoS policy source for the switch set to local.

Port  Interface Type  Interface Type  Policy Source  Policy Source
-----
3/4   -             -             local          local

Port  TxPort Type  RxPort Type  Trust Type  Trust Type  Def CoS  Def CoS
-----
3/4   2q2t   1q4t   untrusted   trust-cos   0        0
Port  Ext-Trust Ext-Cos
-----
3/4   untrusted  0

(*)Trust type set to untrusted.

Config:
Port  ACL name                               Type
-----
No ACL is mapped to port 3/4.

Runtime:
Port  ACL name                               Type
-----
No ACL is mapped to port 3/4.
Console> (enable)

```

#### Related Commands

[set port qos](#)  
[set port qos cos](#)  
[set port qos trust](#)

# show port rsvp

Use the **show port rsvp** command to display RSVP information on a per-port basis.

**show port rsvp** [*mod*[/*port*]]

Syntax Description	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display RSVP information for a specific port:

```

Console> (enable) show port rsvp 2
Port   DSBM      Managed Configured Elected DSBM DSBM IP Address
      Election Segment Priority  Priority
-----
 2/1   enabled   yes      232      232     171.21.34.25
 2/2   disabled  no       128      -
Console> (enable)

```

**Related Commands** [set port rsvp dsbm-election](#)

# show port security

Use the **show port security** command set to view port security configuration information and statistics.

**show port security** [*mod*[/*port*]]

**show port security statistics** {*mod*[/*port*]}

**show port security statistics system**

Syntax Description		
<i>mod</i>	(Optional) Number of the module.	
<i>port</i>	(Optional) Number of the port on the module.	
<b>statistics</b>	Keyword to display security statistics.	
<b>system</b>	Keyword to display system-wide configuration information.	

## Defaults

This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

## Examples

This example shows how to display port security configuration information on a specific port that is a secured port:

```
Console> (enable) show port security 4/1
Port Security Violation Shutdown-Time Age-Time Maximum-Addrs Trap IfIndex
-----
4/1 enabled shutdown 120 1440 25 disabled 3

Port Secure-Src-Addrs Age-Left Last-Src-Addr Shutdown Shutdown-Time-Left
-----
4/1 00-11-22-33-44-55 4 00-11-22-33-44-55 No -
    00-10-14-da-77-f1 100
Console> (enable)
```

This example shows the display on a port that has experienced a security violation:

```
Console> (enable) show port security 4/1
Port Security Violation Shutdown-Time Age-Time Maximum-Addrs Trap IfIndex
-----
4/1 enabled shutdown 120 600 25 disabled 3

Port Secure-Src-Addrs Age-Left Last-Src-Addr Shutdown Shutdown-Time-Left
-----
4/1 00-11-22-33-44-55 60 00-11-22-33-44-77 Yes -
    00-10-14-da-77-f1 200
    00-11-22-33-44-66 200
Console> (enable)
```

This example shows that port 4/1 has been shut down and that the timeout left is 60 minutes before the port will be reenabled:

```

Console> (enable) show port security 4/1
Port Security Violation Shutdown-Time Age-Time Maximum-Addrs Trap IfIndex
-----
4/1 enabled restrict 120 600 25 disabled 3

Port Secure-Src-Addr Age-Left Last-Src-Addr Shutdown Shutdown-Time-Left
-----
4/1 00-11-22-33-44-55 60 00-11-22-33-44-77 Yes -
    00-10-14-da-77-ff
Console> (enable)

```

This example shows how to display system-wide configuration information:

```

Console> (enable) show port security statistics system
Module 1:
  Total ports: 2
  Total secure ports: 0
  Total MAC addresses: 2
  Total global address space used (out of 1024): 0
  Status: installed
Module 2:
  Total ports: 1
  Total secure ports: 0
  Total MAC addresses: 0
  Total global address space used (out of 1024): 0
  Status: removed
Module 3:
  Module does not support port security feature
Module 5:
  Total ports: 48
  Total secure ports: 0
  Total MAC addresses: 48
  Total global address space used (out of 1024): 0
  Status: installed
Module 15:
  Module does not support port security feature
Total secure ports in the system: 0
Console> (enable)

```

This example shows how to display security statistical information for a specific module:

```

Console> (enable) show port security statistics 2
Port Total-Addrs Maximum-Addrs
-----
Module 2:
  Total ports: 1
  Total secure ports: 0
  Total MAC addresses: 0
  Total global address space used (out of 1024): 0
  Status: removed
Console> (enable)

```

#### Related Commands

[set port security](#)  
[clear port security](#)



# show port spantree

Use the **show port spantree** command to view port spanning tree information.

**show port spantree** [*mod*[/*port*]]

Syntax Description	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *mod*, the ports on all modules are shown. If you do not specify a *port*, all the ports on the module are shown.

**Examples** This example shows how to display spanning tree information on a specific module:

```
Console> (enable) show port spantree 5
Port(s)          Vlan Port-State      Cost      Prio Portfast Channel_id
-----
5/1              1    not-connected    2684354   32 disabled 0
5/2              1    not-connected    2684354   32 disabled 0
5/3              1    not-connected    2684354   32 disabled 0
5/4              1    not-connected    2684354   32 disabled 0
5/5              1    not-connected    2684354   32 disabled 0
5/6              1    not-connected    2684354   32 disabled 0
5/7              1    not-connected    2684354   32 disabled 0
5/8              1    not-connected    2684354   32 disabled 0
5/9              1    forwarding       268435    32 disabled 0
.
.
.
```

**Related Commands** [show spantree](#)

# show port status

Use the **show port status** command to display port status information.

```
show port status [mod[/port]]
```

Syntax Description	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *mod*, the ports on all modules are shown. If you do not specify a *port*, all the ports on the module are shown.

**Examples** This example shows how to display port status information for all ports:

```
Console> show port status
Port  Name                Status      Vlan      Duplex  Speed  Type
-----
  1/1                connected   52         half    100    100BaseTX
  1/2                notconnect
Console>
```

[Table 2-69](#) describes the fields in the **show port status** command output.

**Table 2-69 show port status Command Output Fields**

Field	Description
Port	Module and port number.
Name	Name (if configured) of the port.
Status	Status of the port (connected, notconnect, connecting, standby, faulty, inactive, shutdown, disabled, or monitor).
Vlan	VLANs to which the port belongs.
Duplex	Duplex setting for the port (auto, full, half).
Speed	Speed setting for the port (auto, 10, 100, 1000).
Type <sup>1</sup>	Port type (100BASE-TX).

1. These fields will change according to the system configuration.

# show port sync-restart-delay

Use the **show port sync-restart-delay** command to display a port's synchronization restart delay.

```
show port sync-restart-delay [mod[/port]]
```

<b>Syntax Description</b>	<i>mod</i> (Optional) Number of the module.
	<i>port</i> (Optional) Number of the port on the module.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	<p>The <b>set port sync-restart-delay</b> and <b>show port sync-restart-delay</b> commands are available in both binary mode and text configuration mode, but the synchronization delay you specify is only saved in text configuration mode.</p> <p>The CLI settings are kept after resetting the switch only if text configuration mode is used.</p>
<b>Examples</b>	<p>This example shows how to display the synchronization restart delay on a specific port:</p> <pre>Console&gt; <b>show port sync-restart-delay</b> 2/1 Port   Sync restart delay in ms -----  2/1   210 Console&gt;</pre>
<b>Related Commands</b>	<p><a href="#">clear config</a>  <a href="#">set port sync-restart-delay</a></p>

# show port trap

Use the **show port trap** command to display port trap status.

```
show port trap [mod/port]
```

Syntax Description	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a *mod*, the ports on all modules are shown. If you do not specify a *port*, all the ports on the module are shown.

**Examples** This example shows how to display the port trap status for a specific module:

```
Console> show port trap 1
```

```
Port   Trap
-----
 1/1   disabled
 1/2   enabled
 1/3   disabled
 1/4   disabled
Console>
```

**Related Commands** [set port trap](#)

# show port trunk

Use the **show port trunk** command to display port trunk information.

**show port trunk** [*mod*[/*port*]]

<b>Syntax Description</b>	<i>mod</i> (Optional) Number of the module.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	If you do not specify a <i>mod</i> , the ports on all modules are shown. If you do not specify a <i>port</i> , all the ports on the module are shown.

## Examples

This example shows how to display trunking information for a specific port:

```
Console> (enable) show port trunk 4/5
* - indicates vtp domain mismatch
```

```
Port      Mode           Encapsulation  Status      Native vlan
-----
4/5      nonegotiate   dot1q          trunking    1
```

```
Port      Vlans allowed on trunk
-----
```

```
4/5      1-1005
```

```
Port      Vlans allowed and active in management domain
-----
```

```
4/5      1-3,1003,1005
```

```
Port      Vlans in spanning tree forwarding state and not pruned
-----
```

```
4/5      1005
```

```
Console> (enable)
```

Table 2-70 describes the fields in the **show port trunk** command output.

**Table 2-70 show port trunk Command Output Fields**

Field	Description
Port	Module and port numbers.
Mode	Trunk administrative status of the port (on, off, auto, or desirable).
Encapsulation	Trunking type configured by administration.
Status	Status of whether the port is trunking or nontrunking.
Native VLAN	Number of the native VLAN for the trunk link (for 802.1Q trunks, the VLAN for which untagged traffic can be transmitted and received over the trunk; for ISL trunks, packets are tagged on all VLANs, including the native VLAN).
Vlans allowed on trunk	Range of VLANs allowed to go on the trunk (default is 1 to 1000).
Vlans allowed and active in management domain	Range of active VLANs within the allowed range.
Vlans in spanning tree forwarding state and not pruned	Range of VLANs that actually go on the trunk with Spanning Tree Protocol forwarding state.

**Related Commands**    [set trunk](#)

# show port voice

Use the **show port voice** command to display voice port information.

**show port voice [noalias]**

<b>Syntax Description</b>	<b>noalias</b> (Optional) Keyword to force the display to show IP addresses, not IP aliases.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	This command is not supported by the NAM.
-------------------------	---

<b>Examples</b>	This example shows how to display voice port information:
-----------------	---

```
Console> show port voice
```

Port	Name	Status	Vlan	Duplex	Speed	Type
7/1		connected	100	full	1	T1
7/2		notconnect	100	full	1	T1
7/3		connected	100	full	1	T1
7/4		connected	100	full	1	T1
7/5		notconnect	100	full	1	T1

Port	DHCP	MAC-Address	IP-Address	Subnet-Mask
7/1	disable	00-e0-b0-ff-31-c0	sjcf-12a-sw1-p7	255.255.254.0
7/2	disable	00-e0-b0-ff-31-c1	sjcf-12a-sw1-p7	255.255.254.0
7/3	disable	00-e0-b0-ff-31-c2	sjcf-12a-sw1-p7	255.255.254.0
7/4	disable	00-e0-b0-ff-31-c3	sjcf-12a-sw1-p7	255.255.254.0
7/5	disable	00-e0-b0-ff-31-c4	sjcf-12a-sw1-p7	255.255.254.0

Port	Call-Manager(s)	DHCP-Server	TFTP-Server	Gateway
7/1	gigantic-2.cisc* 10.34.1.11	-	10.34.1.11	10.34.10.1
7/2	10.34.16.10* 10.34.1.11	-	10.34.1.11	10.34.10.1
7/3	10.34.16.10* 10.34.1.11	-	10.34.1.11	10.34.10.1
7/4	10.34.16.10* 10.34.1.11	-	10.34.1.11	10.34.10.1
7/5	10.34.1.11* 10.34.16.10 10.34.42.11	-	10.34.1.11	10.34.10.1

(\*):Primary

## show port voice

```

Port      DNS-Server(s)      Domain
-----
7/1      dns-sj3.cisco.c*  cisco.com
        dns-sj4.cisco.c
7/2      dns-sj3.cisco.c*  cisco.com
        dns-sj4.cisco.c
7/3      dns-sj3.cisco.c*  cisco.com
        dns-sj4.cisco.c
7/4      dns-sj3.cisco.c*  cisco.com
        dns-sj4.cisco.c
7/5      dns-sj3.cisco.c*  cisco.com
        dns-sj4.cisco.c
(*) : Primary

Port      CallManagerState  DSP-Type
-----
7/1      registered        C549
7/2      registered        C549
7/3      registered        C549
7/4      registered        C549
7/5      registered        C549

Port      NoiseRegen  NonLinearProcessing
-----
7/1      enabled    enabled
7/2      enabled    enabled
7/3      enabled    enabled
7/4      enabled    enabled
7/5      enabled    enabled
Console>

```

This example shows how to display voice port information without displaying the IP address in DNS name format:

```

Console> show port voice noalias
Port  Name              Status      Vlan      Duplex  Speed  Type
-----
7/1   connected         100        full     1 T1
7/2   notconnect       100        full     1 T1
7/3   connected         100        full     1 T1
7/4   connected         100        full     1 T1
7/5   notconnect       100        full     1 T1

Port      DHCP      MAC-Address      IP-Address      Subnet-Mask
-----
7/1      disable  00-e0-b0-ff-31-c0  10.34.10.11     255.255.254.0
7/2      disable  00-e0-b0-ff-31-c1  10.34.10.12     255.255.254.0
7/3      disable  00-e0-b0-ff-31-c2  10.34.10.13     255.255.254.0
7/4      disable  00-e0-b0-ff-31-c3  10.34.10.14     255.255.254.0
7/5      disable  00-e0-b0-ff-31-c4  10.34.10.15     255.255.254.0

Port      Call-Manager(s)  DHCP-Server      TFTP-Server      Gateway
-----
7/1      10.34.16.10*    -                10.34.1.11       10.34.10.1
        10.34.1.11
7/2      10.34.16.10*    -                10.34.1.11       10.34.10.1
        10.34.1.11
7/3      10.34.16.10*    -                10.34.1.11       10.34.10.1
        10.34.1.11
7/4      10.34.16.10*    -                10.34.1.11       10.34.10.1
        10.34.1.11

```



```

7/5    10.34.1.11*    -           10.34.1.11    10.34.10.1
       10.34.16.10
       10.34.42.11

```

(\*):Primary

Port	DNS-Server(s)	Domain
7/1	171.68.10.70* 171.68.10.140	cisco.com
7/2	171.68.10.70* 171.68.10.140	cisco.com
7/3	171.68.10.70* 171.68.10.140	cisco.com
7/4	171.68.10.70* 171.68.10.140	cisco.com
7/5	171.68.10.70* 171.68.10.140	cisco.com

(\*):Primary

Port	CallManagerState	DSP-Type
7/1	registered	C549
7/2	registered	C549
7/3	registered	C549
7/4	registered	C549
7/5	registered	C549

Port	NoiseRegen	NonLinearProcessing
7/1	enabled	enabled
7/2	enabled	enabled
7/3	enabled	enabled
7/4	enabled	enabled

#### Related Commands

**set port voice interface dhcp**  
**show port voice fdl**  
**show port voice interface**

# show port voice active

Use the **show port voice active** command to display active call information on a port.

```
show port voice active [mod/port] [all | call | conference | transcode] [ipaddr]
```

Syntax Description		
	<i>mod/port</i>	(Optional) Number of the module and port on the module.
	<b>all</b>	(Optional) Keyword to display all calls (regular calls, conference calls, and transcoding calls) in the system.
	<b>call</b>	(Optional) Keyword to display call information for the 24-port FXS analog interface and the 8-port T1/E1 PSTN interface modules.
	<b>conference</b>	(Optional) Keyword to display call information for the 8-port T1/E1 PSTN interface module configured for conferencing.
	<b>transcode</b>	(Optional) Keyword to display call information for the 8-port T1/E1 PSTN interface module configured for transcoding.
	<i>ipaddr</i>	(Optional) Remote IP address.

**Defaults** The default is all active calls are displayed.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The information displayed when using the **show port voice active** command is not available through the supervisor engine SNMP agent.

The **call** keyword is supported by the 24-port FXS analog interface and the 8-port T1/E1 PSTN interface modules.

The **conference** and **transcode** keywords are supported by the 8-port T1/E1 PSTN interface module.

You can use the optional *mod* or *mod/port* variables to display calls that belong to the specified module or port in detailed format.

There are up to 8 calls per port for the 8-port T1/E1 ISDN PRI services-configured module but only one call per port for the 24-port FXS analog station interface services-configured module.

The *ipaddr* option displays one specific call for the specified IP address. You can also use an IP alias.

This command is not supported by the NAM.

**Examples**

This example shows how to display all calls (regular calls, conference calls, and transcoding calls) in the system:

```

Console> show port voice active
Port  Type          Total Conference-ID/ Party-ID IP-Address
                Transcoding-ID
-----
 6/3  transcoding    1    2                12    192.1.1.12
                10    10.6.106.101
 8/2  call            1    -                -    123.46.1.100
 8/5  call            1    -                -    123.46.1.101
 8/7  conferencing   1    1                8     192.1.1.5
                7     123.45.1.52
                9     192.1.1.14

Total: 3
Console> (enable)

```

This example shows how to display regular calls:

```

Console> (enable) show port voice active call
Port  Total IP-Address
-----
 8/2  1     123.46.1.100
 8/5  1     123.46.1.101

Total: 2 calls
Console> (enable)

```

This example shows the output display for the 8-port T1/E1 PSTN interface module configured for transcoding:

```

Console> (enable) show port voice active transcode
Port  Total Transcoding-ID Party-ID IP-Address
-----
 6/3  1     2                12    192.1.1.12
                10    10.6.106.101

Total: 1 transcoding session
Console> (enable)

```

This example shows the output display for the 8-port T1/E1 PSTN interface module configured for conferencing:

```

Console> (enable) show port voice active conference
Port  Total Conference-ID Party-ID IP-Address
-----
 8/7  1     1                8     192.1.1.5
                7     123.45.1.52
                9     192.1.1.14

Total: 1 conferencing session
Console> (enable)

```

This example shows how to display calls for a specified port:

```

Console> show port voice active 3/2
Port 3/2:
Channel #1:
  Remote IP address      : 165.34.234.111
  Remote UDP port       : 124
  Call state             : Ringing
  Codec Type            : G.711
  Coder Type Rate       : 35243
  Tx duration           : 438543 sec
  Voice Tx duration     : 34534 sec
  ACOM Level Current    : 123213
  ERL Level             : 123 dB

```

```
show port voice active
```

```

Fax Transmit Duration           : 332433
Hi Water Playout Delay         : 23004 ms
Logical If index               : 4
Low water playout delay        : 234 ms
Receive delay                  : 23423 ms
Receive bytes                  : 2342342332423
Receive packets                : 23423423402384
Transmit bytes                 : 23472377
Transmit packets               : 94540
Channel #2:
Remote IP address              : 165.34.234.112
Remote UDP port                : 125
Call state                     : Ringing
Codec Type                     : G.711
Coder Type Rate                : 35243
Tx duration                    : 438543 sec
Voice Tx duration              : 34534 sec
ACOM Level Current             : 123213
ERL Level                      : 123 dB
Fax Transmit Duration          : 332433
Hi Water Playout Delay         : 23004 ms
Logical If index               : 4
Low water playout delay        : 234 ms
Receive delay                  : 23423 ms
Receive bytes                  : 2342342332423
Receive packets                : 23423423402384
Transmit bytes                 : 23472377
Transmit packets               : 94540
Port 3/7 :
Conference ID: 1
Party ID: 8
  Remote IP address            : 192.1.1.5
  UDP Port                     : 28848
  Codec Type                   : G729 B CS ACELP VAD
  Packet Size (ms)             : 20
Party ID: 7
  Remote IP address            : 123.45.1.52
  UDP Port                     : 28888
  Codec Type                   : G711 ULAW PCM
  Packet Size (ms)             : 20
Party ID: 9
  Remote IP address            : 192.1.1.14
  UDP Port                     : 28898
  Codec Type                   : G711 ULAW PCM
  Packet Size (ms)             : 20
Total: 2
Console>

```

This example shows the output display for a specified IP address on a 24-port FXS analog interface module or the 8-port T1/E1 PSTN interface module:

```

Console> show port voice active 3/2 171.69.67.91
Remote IP address              : 171.69.67.91
Remote UDP port                : 125
Call state                     : Ringing
Codec Type                     : G.711
Coder Type Rate                : 35243
Tx duration                    : 438543 sec
Voice Tx duration              : 34534 sec
ACOM Level Current             : 123213
ERL Level                      : 123 dB
Fax Transmit Duration          : 332433
Hi Water Playout Delay         : 23004 ms
Logical If index               : 4

```

```
Low water playout delay      : 234 ms
Receive delay                : 23423 ms
Receive bytes                : 2342342332423
Receive packets              : 23423423402384
Transmit bytes               : 23472377
Transmit packets             : 94540
Console>
```

**Related Commands**    [set port voice interface dhcp](#)

# show port voice fdl

Use the **show port voice fdl** command to display the facilities data link statistics for the specified ports.

**show port voice fdl** [*mod*[/*port*]]

Syntax Description	
<i>mod</i>	(Optional) Number of the module.
<i>port</i>	(Optional) Number of the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

**Examples** This example shows how to display FDL information on an 8-port T1/E1 ISDN PRI services- configured module:

```

Console> (enable) show port voice fdl 7/1-3
Port  ErrorEvents      ErroredSecond      SeverlyErroredSecond
      Last 15' Last 24h Last 15' Last 24h Last 15' Last 24h
-----
7/1  17      18      19      20      21      22
7/2  17      18      19      20      21      22
7/3  17      18      19      20      21      22

Port  FailedSignalState FailedSignalSecond
      Last 15' Last 24h Last 15' Last 24h
-----
7/1  37      38      39      40
7/2  37      38      39      40
7/3  37      38      39      40

Port          LES              BES              LCV
      Last 15' Last 24h Last 15' Last 24h Last 15' Last 24h
-----
7/1  41      48      49      50      53      54
7/2  41      48      49      50      53      54
7/3  41      48      49      50      53      54
Console> (enable)

```

Table 2-71 describes the possible fields (depending on the port type queried) in the **show port voice fdl** command output.

*Table 2-71 show port voice fdl Command Output Fields*

Field	Description
ErrorEvents	Count of errored events.
ErroredSecond	Count of errored seconds.
SeverelyErroredSecond	Count of severely errored seconds.
FailedSignalState	Count of failed signal state errors.
FailedSignalSecond	Count of failed signal state.
LES	Line errored seconds detected.
BES	Bursty errored seconds detected.
LCV	Line code violation seconds detected.

**Related Commands**    [show port voice](#)

# show port voice interface

Use the **show port voice interface** command to display the port voice interface configuration.

**show port voice interface** [*mod*[/*port*]]

Syntax Description	
<i>mod</i>	(Optional) Number of the module.
<i>port</i>	(Optional) Number of the port on the module.

This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** This command is not supported by the NAM.

**Examples** This example shows how to display voice interface information for a specific module:

```

Console> show port voice interface 5
Port      DHCP      MAC-Address      IP-Address      Subnet-Mask
-----
5/1-24    disable   00-10-7b-00-13-ea 10.6.15.158     255.255.255.0

Port      Call-Manager(s)  DHCP-Server      TFTP-Server      Gateway
-----
5/1-24    10.6.15.155      -                 10.6.15.155      -

Port      DNS-Server(s)    Domain
-----
5/1-24    12.2.2.1*        cisco.cisco.com
          7.7.7.7
(*) : Primary
Console>

```

**Related Commands**

- [set port voice interface dhcp](#)
- [show port voice active](#)
- [show port voice](#)



# show proc

Use the **show proc** command to display CPU, memory allocation, and process utilization information.

**show proc [cpu | mem]**

<b>Syntax Description</b>	<b>cpu</b> (Optional) Keyword to specify CPU information.
	<b>mem</b> (Optional) Keyword to specify memory allocation information.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can enter this command only in privileged mode.

If you do not specify **cpu** or **mem**, process information is displayed. The **mem** keyword allows you to display memory allocation information, such as how much each process has allocated and freed.

**Examples** This example shows how to display CPU information:

```
Console> (enable) show proc cpu
(W)CPU utilization for five seconds: 1.0%; one minute: 1.0%; five minutes: 1.0%

PID Runtime(ms) Invoked uSecs 5Sec 1Min 5min TTY Process
0 0 0 0 99.10% 99.0 % 99.0 % 0 idle
1 1 36 1000 0.0 % 0.0 % 0.0 % 0 Flash MIB Updat
2 1342 2846 460000 0.0 % 0.0 % 0.0 % 0 SynDiags
3 730172 4440594 400000 0.0 % 0.0 % 0.0 % 0 SynConfig
4 33752 424120 1000 0.0 % 0.0 % 0.0 % 0 Statuspoll
5 7413 44916 1000 0.0 % 0.0 % 0.0 % 0 SWPoll64bCnt
6 9568 15889836 1000 0.0 % 0.0 % 0.0 % 0 SL_TASK
7 746 636118 105000 0.0 % 0.0 % 0.0 % 0 RedundantTask
Console> (enable)
```

This example shows how to display process utilization information:

```
Console> (enable) show proc
PID Q T PC Runtime(ms) Invoked uSecs Stacks TTY Process
0 1 rd 0x80407b10 0 0 0 1640/6144 0 idle
1 65376 st 0x80407d8c 1 36 1000 1188/6144 0 Flash MIB Upda
2 2 st 0x80407d8c 1342 2846 460000 3160/6144 0 SynDiags
3 1 rd 0x80407d8c 729979 4439406 400000 1672/6144 0 SynConfig
4 2 si 0x80407d8c 33739 424007 1000 1572/6144 0 Statuspoll
5 4 si 0x80407d8c 7413 44916 1000 1888/6144 0 SWPoll64bCnt
6 2 si 0x80407d8c 9565 15885713 1000 1096/6144 0 SL_TASK
7 2 si 0x80407d8c 746 635948 105000 1192/6144 0 RedundantTask
Console> (enable)
```

This example shows how to display process information:

```

Console> (enable) show proc mem

Total: 10945712, Used: 1438992, Free: 9506720
PID TTY Allocated Freed Holding Process
0 0 706240 2832 703408 idle
1 0 240 0 240 Flash MIB Updat
2 0 164944 164144 800 SynDiags
3 0 208224 2992 205232 SynConfig
4 0 96 0 96 Statuspoll
5 0 2592 2560 32 SWPoll164bCnt
6 0 80 0 80 SL_TASK
7 0 2272 1952 320 RedundantTask
Console> (enable)

```

Table 2-72 describes the possible fields in the **show proc** command outputs.

**Table 2-72 show proc Command Output Fields**

Field	Description
CPU Utilization	Sum of all the loads from all the processes running on the CPU in the last 5 seconds, 1 minute, and 5 minutes.
PID	Process ID.
Runtime	Time the process has run since initiation (in milliseconds).
Invoked	Number of times the process was invoked since initiation.
uSecs	Maximum time a process ran in a single invocation.
5sec	Amount of time this process ran on the CPU in the last 5-second interval.
1Min	Amount of time this process ran on the CPU in the last 1-minute interval.
5Min	Amount of time this process ran on the CPU in the last 5-minute interval.
TTY	TTY associated with the process.
Process	Name of the process.
Allocated	Amount of all the memory allocated by the process since it was initiated, including the memory previously freed up.
Freed	Amount of memory the process has freed up until now.
Holding	Amount of memory the process is currently holding.
Q	Process priority in terms of numbers. A low number means high priority.
T	State of the process (Running, we = waiting for event, st = sleeping, si = sleeping on an interval, rd = ready to run, id = idle, xx = dead/zombie).
PC	Calling PC for “show_process” function.
Stacks	Size of the stack used by the process/the total stack size allocated to the process (in bytes).

# show protocolfilter

Use the **show protocolfilter** command to list whether protocol filtering is enabled or disabled.

## **show protocolfilter**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display whether protocol filtering is enabled or disabled:

```
Console> show protocolfilter  
Protocol filtering is enabled on this switch.  
Console>
```

---

**Related Commands** [set port protocol](#)  
[set protocolfilter](#)

# show pvlan

Use the **show pvlan** command to show the configuration for a given private VLAN.

**show pvlan** [*vlan* | **primary** | **isolated** | **community** | **twoway-community**]

Syntax Description		
	<i>vlan</i>	(Optional) Number of the private VLAN.
	<b>primary</b>	(Optional) Keyword to display the primary private VLANs.
	<b>isolated</b>	(Optional) Keyword to display the isolated private VLANs.
	<b>community</b>	(Optional) Keyword to display the community private VLANs.
	<b>twoway-community</b>	(Optional) Keyword to display the bidirectional community private VLANs.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** A **twoway-community** PVLAN is a bidirectional community PVLAN that carries traffic among community ports and to and from community ports to and from the MSFC.

**Examples** This example shows how to display the status for VLAN 10:

```
Console> show pvlan 10
Primary Secondary Secondary-Type Ports
-----
10      20      isolated      6/1
Console>
```

This example shows how to display the status for all VLANs set as primary:

```
Console> show pvlan primary
Primary Secondary Secondary-Type Ports
-----
10      20      isolated      6/1
11      21      isolated      6/2
30      -        -              -
Console>
```

This example shows how to display the status for all VLANs set as isolated:

```
Console> show pvlan isolated
Primary Secondary Secondary-Type Ports
-----
10      20      isolated      6/1
11      21      isolated      6/2
-       31      isolated
Console>
```

This example shows how to display the status for all VLANs set as community:

```
Console> show pvlan community
Primary Secondary Secondary-Type Ports
-----
7       902     community     2/4-6
Console>
```

#### Related Commands

- [set vlan](#)
- [show vlan](#)
- [set pvlan](#)
- [set pvlan mapping](#)
- [clear vlan](#)
- [clear config pvlan](#)
- [clear pvlan mapping](#)
- [show pvlan mapping](#)

# show pvlan capability

Use the **show pvlan capability** command to determine whether or not a port can be made a private port.

**show pvlan capability** *mod/port*

Syntax Description	<i>mod/port</i>	Number of the module and the port on the module.
--------------------	-----------------	--

Defaults	This command has no default settings.	
----------	---------------------------------------	--

Command Types	Switch command.	
---------------	-----------------	--

Command Modes	Normal.	
---------------	---------	--

Examples	This example shows how to determine if a port can be made into a PVLAN:	
----------	---	--

```
Console> (enable) show pvlan capability 5/20
Ports 5/13 - 5/24 are in the same ASIC range as port 5/20.
```

```
Port 5/20 can be made a private vlan port.
Console> (enable)
```

These examples show the output if a port cannot be made into a PVLAN:

```
Console> (enable) show pvlan capability 3/1
Port 3/1 cannot be made a private vlan port due to:
-----
Promiscuous ports cannot be made private vlan ports.
Console> (enable)
```

```
Console> (enable) show pvlan capability 5/1
Ports 5/1 - 5/12 are in the same ASIC range as port 5/1.
```

```
Port 5/1 cannot be made a private vlan port due to:
-----
Trunking ports are not Private Vlan capable.
Conflict with Promiscuous port(s) : 5/2
Console> (enable)
```

```
Console> (enable) show pvlan capability 5/2
Ports 5/1 - 5/12 are in the same ASIC range as port 5/2.
```

```
Port 5/2 cannot be made a private vlan port due to:
-----
Promiscuous ports cannot be made private vlan ports.
Conflict with Trunking port(s) : 5/1
Console> (enable)
```

```
Console> (enable) show pvlan capability 5/3
Ports 5/1 - 5/12 are in the same ASIC range as port 5/3.

Port 5/3 cannot be made a private vlan port due to:
-----
Conflict with Promiscuous port(s) : 5/2
Conflict with Trunking port(s) : 5/1
Console> (enable)

Console> (enable) show pvlan capability 15/1
Port 15/1 cannot be made a private vlan port due to:
-----
Only ethernet ports can be added to private vlans.
Console> (enable)
```

---

**Related Commands**

- [set vlan](#)
- [show vlan](#)
- [set pvlan](#)
- [set pvlan mapping](#)
- [clear vlan](#)
- [clear config pvlan](#)
- [clear pvlan mapping](#)
- [show pvlan capability](#)
- [show pvlan mapping](#)

# show pvlan mapping

Use the **show pvlan mapping** command to show the private VLAN mappings configured on promiscuous ports.

```
show pvlan mapping [private_vlan | mod/port]
```

Syntax Description	
<i>private_vlan</i>	(Optional) Number of the private VLAN.
<i>mod/port</i>	(Optional) Number of the module and port.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the private VLAN mapping by port:

```
Console> show pvlan mapping
Port Primary Secondary
-----
 6/3 10      20
Console>
```

This example shows how to display the private VLAN mapping for a specific VLAN:

```
Console> show pvlan mapping 10
Primary Secondary Ports
-----
10      20      6/3
Console>
```

This example shows how to display the private VLAN mapping for a specific port:

```
Console> show pvlan mapping 6/3
Port Primary Secondary
-----
 6/3 10      20
Console>
```

This example shows the results when no VLANs are mapped:

```
Console> show pvlan mapping
Port Primary Secondary
-----
No Private Vlan Mappings configured.
Console>
```



---

**Related Commands**

**set vlan**  
**show vlan**  
**set pvlan**  
**set pvlan mapping**  
**clear config pvlan**  
**clear vlan**  
**clear pvlan mapping**  
**show pvlan mapping**

# show qos acl editbuffer

Use the **show qos acl editbuffer** command to display ACL names in the edit buffer.

**show qos acl editbuffer**

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** Enter the **show qos acl editbuffer** command to display the committed access lists that you configured. The information is helpful when you are adding or deleting ACEs.

**Examples** This example shows how to display QoS ACL edit buffer contents:

```
Console> (enable) show qos acl editbuffer
ACL                               Type Status
-----
ip1                                IP   Committed
ipx1                               IPX  Committed
mac1                               MAC  Committed
```

**Related Commands** [commit](#)  
[rollback](#)

# show qos acl info

Use the **show qos acl info** command set to display QoS ACL information.

```
show qos acl info default-action {ip | ipx | mac | all}
```

```
show qos acl info runtime {acl_name | all}
```

```
show qos acl info config {acl_name | all} [editbuffer [editbuffer_index]]
```

## Syntax Description

<b>default-action</b>	Keyword to display default action (using the <a href="#">set qos acl default-action</a> command) for packets that do not match any entry in an access list.
<b>ip</b>	Keyword to display QoS IP ACL information.
<b>ipx</b>	Keyword to display all QoS IPX ACL information.
<b>mac</b>	Keyword to display all QoS MAC ACL information.
<b>all</b>	Keyword to display all QoS ACL information.
<b>runtime</b>	Keyword to display runtime ACE information.
<i>acl_name</i>	Name of the ACL to be displayed.
<b>config</b>	Keyword to display configured ACE information.
<b>editbuffer</b>	(Optional) Keyword to display edit buffer information.
<i>editbuffer_index</i>	(Optional) Position of the ACE in the ACL.

## Defaults

This command has no default settings.

## Command Types

Switch command.

## Command Modes

Privileged.

## Examples

This example shows how to display all ACL default configurations:

```
Console> (enable) show qos acl info default-action all
set qos acl default-action
-----
ip dscp 7 my1 my2
ipx dscp 0
mac dscp 0
Console> (enable)
```

This example shows how to display edit buffer information for a specific ACL:

```
Console> (enable) show qos acl info my_ip_acl editbuffer
set qos acl ip my_ip_acl
-----
1. set qos acl ip my_ip_acl trustdscp microflow my-micro tcp 1.2.3.4 255.0.0.0
eq port 21 172.20.20.1 255.255.255.0
```

## show qos acl info

```
2. set qos acl ip my_ip_acl trustdscp microflow my-micro aggregate agg tcp
173.22.3.4 255.0.0.0 eq port 19 173.22.20.1 255.255.255.0 tos 5
ACL status: Not Committed
Console> (enable)
```

This example shows how to display information for a specific ACL:

```
Console> (enable) show qos acl info my_ip_acl
set qos acl ip my_ip_acl
-----
1. trust-dscp microflow my-micro tcp 1.2.3.4 255.0.0.0 eq
port 21 172.20.20.1 255.255.255.0 tos 5
2. trust-dscp microflow my-micro aggregate agg tcp
173.22.3.4 255.0.0.0 eq port 19 173.22.20.1 255.255.255.0 tos 5
Console> (enable)
```

This example shows how to display runtime information for all ACLs:

```
Console> (enable) show qos acl info runtime all
set qos acl IP _Cops_1
-----
1. dscp 0 any

set qos acl IP _Cops_2
-----
1. dscp 8 ip 10.0.0.0 0.255.255.255 10.0.0.0 0.255.255.255
2. dscp 16 tcp any any
3. dscp 24 udp any any
Console> (enable)
```

### Related Commands

[set qos acl default-action](#)  
[set qos policer](#)  
[clear qos policer](#)

# show qos acl map

Use the **show qos acl map** command to display the ACL mapping information.

```
show qos acl map { config | runtime } { acl_name | mod/port | vlan | all }
```

Syntax Description		
	<b>config</b>	Keyword to display NVRAM QoS information.
	<b>runtime</b>	Keyword to display QoS runtime information.
	<i>acl_name</i>	Name of the list.
	<i>mod/port</i>	Number of the module and the port.
	<i>vlan</i>	VLAN list.
	<b>all</b>	Keyword to display information regarding all ACLs.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can enter the **config** keyword to display information that was configured through the CLI and saved in NVRAM, regardless of the current runtime information.



**Note**

When a switchover occurs, you cannot view the ACLs and policers deployed using COPS-DS until the COPS-DS client on the new active supervisor engine establishes connection to the PDP and downloads the QoS policy. The runtime fields in the output display will be blank until QoS policy is downloaded to the new active supervisor engine.

**Examples** This example shows how to display information for all ACLs:

```
Console> show qos acl map all
ACL name   Vlan #       Ports
-----
web-acc    1,4-7
isp1       2             1/1
Console>
```

This example shows how to display information for a specific VLAN:

```
Console> show qos acl map 1
Vlan  ACL name
----  -
1     web-acc
Console>
```

**show qos acl map**

This example shows how to display information for a specific ACL:

```
Console> show qos acl map isp1
```

ACL name	Vlan #	Ports
isp1	2	1/1

```
Console>
```

---

**Related Commands**

**set qos acl map**  
**clear qos acl**

# show qos acl resource-usage

Use the **show qos acl resource-usage** command to display ACL management information.

**show qos acl resource-usage**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display ACL management information:

```
Console> (enable) show qos acl resource-usage
ACL resource usage:
Label:0%
Logical Operation Unit:0%
TCAM mask:0%
TCAM value:0%
Console> (enable)
```

---

**Related Commands** [commit](#)  
[rollback](#)

# show qos bridged-packet-policing

Use the **show qos bridged-packet-policing** command to display the VLAN-bridged packet-policing status.

```
show qos bridged-packet-policing [vlan]
```

<b>Syntax Description</b>	<i>vlan</i> (Optional) Number of the VLAN.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	If you do not specify a VLAN number, the status of all VLANs are displayed.
-------------------------	---

<b>Examples</b>	This example shows how to display the status of a specific VLAN:
-----------------	--

```
Console> show qos bridged-packet-policing 1
QoS policing is enabled for bridged packets on vlan 1.
Console>
```

This example shows how to display the status of all VLANs:

```
Console> show qos bridged-packet-policing
QoS policing is enabled for bridged packets on the following vlans:
1, 2, 3
Console>
```

<b>Related Commands</b>	<a href="#">set qos bridged-microflow-policing</a> <a href="#">set qos policer</a> <a href="#">clear qos policer</a>
-------------------------	--



# show qos info

Use the **show qos info** command set to display QoS-related information for a specified port.

```
show qos info { runtime | config } { mod/port }
```

```
show qos info config port_type { tx | rx }
```

<b>Syntax Description</b>	<b>runtime</b>	Keyword to show the current QoS runtime information.
	<b>config</b>	Keyword to display NVRAM QoS configuration.
	<i>mod/port</i>	Number of the module and port.
	<i>port_type</i>	Port type; valid values are <b>2q2t</b> , <b>1p3q1t</b> , and <b>1p2q2t</b> for transmit and <b>1q4t</b> , <b>1p1q4t</b> , and <b>1p1q0t</b> for receive. See the “Usage Guidelines” section for additional information.
	<b>tx</b>	Keyword to display transmit port information.
	<b>rx</b>	Keyword to display receive port information.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** You can enter the **show qos info runtime mod/port** command to view the currently used values in the hardware or the **show qos info config mod/port** command to view the values that have been configured administratively (present in NVRAM). The outputs differ when QoS has been disabled. When you disable QoS, the values set on all the ports are different from the values present in NVRAM. When you enable QoS, the values in NVRAM are used to program the hardware.

The display of **show qos info runtime mod/port** shows both the absolute values and the percentages you specified for the drop thresholds, queue sizes, and WRR. However, the absolute values may not exactly match the percentages specified due to the granularity of permitted settings in hardware.

The number preceding the **t** letter in the *port\_type* value (for example, **2q2t**, **1p2q2t**, **1q4t**, or **1p1q4t**) determines the number of threshold values the hardware supports. For example, with **2q2t** and **1p2q2t**, the number of thresholds specified is two; with **1q4t** and **1p1q4t**, the number of thresholds specified is four. Due to the granularity of programming the hardware, the values set in hardware will be close approximations of the values provided.

The number preceding the **q** letter in the *port\_type* value determines the number of the queues that the hardware supports. For example, with **2q2t** and **1p2q2t**, the number of queues specified is two; with **1q4t** and **1p1q4t**, the number of queues specified is four. The system defaults for the transmit queues attempt to keep the maximum latency through a port at a maximum of 10 ms.

The number preceding the **p** letter in the *port\_type* value (for example, **1p2q2t** and **1p1q4t**) determines the threshold in the priority queue.

The **1p2q1t** and **1p1q8t** port types are not supported.



#### Note

When a switchover occurs, you cannot view the ACLs and policers deployed using COPS-DS until the COPS-DS client on the new active supervisor engine establishes connection to the PDP and downloads the QoS policy. The runtime fields in the output display will be blank until QoS policy is downloaded to the new active supervisor engine.

#### Examples

This example shows how to display QoS-related NVRAM-transmit threshold information:

```

Console> (enable) show qos info config 2q2t tx
QoS setting in NVRAM for 2q2t transmit:
QoS is disabled
CoS = 0
Queue and Threshold Mapping:
Queue Threshold CoS
-----
1      1      0 1
1      2      2 3
2      1      4 5
2      2      6 7
Tx drop thresholds:
Queue #  Thresholds - percentage (abs values )
-----
1          40% 100%
2          40% 100%
Queue Sizes:
Queue #  Sizes - percentage (abs values )
-----
1          80%
2          20%
WRR Configuration:
Ports have transmit ratios between queue 1 and 2 of
100:256
Console> (enable)

```

This example shows how to display QoS-related NVRAM receive-threshold information:

```

Console> (enable) show qos info config 1p1q4t rx
QoS setting in NVRAM for 1p1q4t receive:
QoS is disabled
Queue and Threshold Mapping for 1p1q4t (rx):
Queue Threshold CoS
-----
1      1      0
1      2      2 3
1      3      4 5
1      4      1 6 7
2      1
Rx drop thresholds:
Queue #  Thresholds - percentage (abs values )
-----
1          50% 60% 80% 100%
Console> (enable)

```

This example shows how to display all QoS-related NVRAM threshold information:

```

Console> (enable) show qos info config 2q2t tx
QoS setting in NVRAM for 2q2t transmit:
QoS is enabled
Queue and Threshold Mapping:
Queue Threshold CoS
-----
1      1      0 1
1      2      2 3
2      1      4 5
2      2      6 7
Tx drop thresholds:
Queue #  Thresholds - percentage (abs values )
-----
1          40% 100%
2          40% 100%
Queue Sizes:
Queue #  Sizes - percentage (abs values )
-----
1          80%
2          20%
WRR Configuration:
Ports with 2q2t have ratio of 100:255 between transmit queue 1 and 2
Console> (enable)

```

This example shows how to display the current QoS runtime information:

```

Console> (enable) show qos info runtime 1/1
Run time setting of QoS:
QoS is enabled on 2/1
Port 2/1 has 2 transmit queue with 2 drop thresholds (2q2t).
Port 2/1 has 1 receive queue with 4 drop thresholds (1q4t).
The qos trust type is set to trust-cos.
  CoS = 0
Queue and Threshold Mapping:
Queue Threshold CoS
-----
1      1      0 1
1      2      2 3
2      1      4 5
2      2      6 7
Rx drop thresholds:
Queue #  Thresholds - percentage (abs values )
-----
1          50% (38912 bytes) 60% (46688 bytes) 80% (62240 bytes) 100% (73696
bytes)
Tx drop thresholds:
Queue #  Thresholds - percentage (abs values )
-----
1          40% (144224 bytes) 100% (360416 bytes)
2          40% (32864 bytes) 100% (77792 bytes)
Queue Sizes:
Queue #  Sizes - percentage (abs values)
-----
1          80% (360416 bytes)
2          20% (81888 bytes)
WRR Configuration:
Ports with speed 1000Mbps have ratio of 100:255 between transmit queue 1
and 2 (25600:65280 bytes)
Console> (enable)

```

This example shows how to display the current QoS configuration information:

```

Console> (enable) show qos info config 8/1
QoS setting in NVRAM:
QoS is disabled
Port 8/1 has 3 transmit queue with 2 drop thresholds (1p2q2t).
Port 8/1 has 2 receive queue with 4 drop thresholds (1p1q4t).
ACL attached:
The qos trust type is set to untrusted.
  CoS = 0
Queue and Threshold Mapping for 1p2q2t (tx):
Queue Threshold CoS
-----
1      1      0 1
1      2      2 3
2      1      4 5
2      2      7
3      1      6
Queue and Threshold Mapping for 1p1q4t (rx):
Queue Threshold CoS
-----
1      1      0
1      2      2 3
1      3      4 5
1      4      1 6 7
2      1
Rx drop thresholds:
Rx drop thresholds are disabled for untrusted ports.
Queue #  Thresholds - percentage (abs values )
-----
1          50% 60% 80% 100%
Tx drop thresholds:
Tx drop-thresholds feature is not supported for this port type.
Tx WRED thresholds:
Queue #  Thresholds in percentage ( in abs values )
-----
1          80% 100%
2          80% 100%
Queue Sizes:
Queue #  Sizes - percentage (abs values )
-----
1          70%
2          15%
3          15%
WRR Configuration of ports with speed 1000Mbps:
Queue #  Ratios (abs values )
-----
1          100
2          255
Console> (enable)

```

This example shows another display of the current QoS configuration information:

```

Console> (enable) show qos info config 1p2q2t tx
QoS setting in NVRAM for 1p2q2t transmit:
QoS is enabled
Queue and Threshold Mapping:
Tx WRED thresholds:
Queue #  Thresholds - percentage
-----
1          0%:60% 0%:90%
2          0%:50% 0%:90%
Tx queue size ratio:
Queue #  Sizes - percentage

```

```
-----  
1          70%  
2          15%  
3          15%  
WRR Configuration of ports with lp2q2t:  
Queue #   Ratios  
-----  
1          5  
2          255  
Console> (enable)
```

**Related Commands**    [set qos](#)

# show qos mac-cos

Use the **show qos mac-cos** command set to display the currently configured QoS-related information for the MAC address and VLAN pair.

```
show qos mac-cos dest_mac [vlan] [config]
```

```
show qos mac-cos all [config]
```

Syntax Description	
<i>dest_mac</i>	MAC address of the destination host.
<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> .
<b>config</b>	(Optional) Keyword to display NVRAM QoS configuration.
<b>all</b>	Keyword to specify all MAC address and VLAN pairs.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** You can enter the **show qos mac-cos** command to display the currently configured QoS-related information.

You can enter the **config** keyword to display information that was configured through the CLI and saved in NVRAM, regardless of the current runtime information.

**Examples** This example shows how to display currently configured QoS-related information for all MAC address and VLAN pairs:

```
Console> (enable) show qos mac-cos all
VLAN  Dest MAC                CoS
----  -
1      01-02-03-04-05-06          2
9      04-05-06-07-08-09          3
Console> (enable)
```

This example shows how to display currently configured QoS-related information for a specific MAC address:

```
Console> (enable) show qos mac-cos 01-02-03-04-05-06
VLAN  Dest MAC                CoS
----  -
1      01-02-03-04-05-06          2
Console> (enable)
```

Related Commands

[set qos mac-cos](#)  
[clear qos mac-cos](#)

# show qos maps

Use the **show qos maps** command to display the mapping of different maps.

```
show qos maps {config | runtime} [[cos-dscp-map | ipprec-dscp-map | dscp-cos-map |
  policed-dscp-map [normal-rate | excess-rate]]
```

Syntax Description		
<b>config</b>		Keyword to display NVRAM QoS configuration.
<b>runtime</b>		Keyword to display current QoS configuration.
<b>cos-dscp-map</b>	(Optional)	Keyword to specify the CoS-to-DSCP map.
<b>ipprec-dscp-map</b>	(Optional)	Keyword to specify the IP precedence-to-DSCP map.
<b>dscp-cos-map</b>	(Optional)	Keyword to specify the DSCP-to-CoS map.
<b>policed-dscp-map</b>	(Optional)	Keyword to specify the marked-down map.
<b>normal-rate</b>	(Optional)	Keyword to specify normal rate.
<b>excess-rate</b>	(Optional)	Keyword to specify excess rate.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** You can enter the **config** keyword to display information that was configured through the CLI and saved in NVRAM, regardless of the current runtime information.

If you do not specify an option, all maps are displayed.



### Note

When a switchover occurs, you cannot view the ACLs and policers deployed using COPS-DS until the COPS-DS client on the new active supervisor engine establishes connection to the PDP and downloads the QoS policy. The runtime fields in the output display will be blank until QoS policy is downloaded to the new active supervisor engine.

**Examples** This example shows how to display the cos-dscp-map map:

```
Console> show qos maps cos-dscp-map
CoS - DSCP map:
CoS   DSCP
---   -
0     10
...
7     52
Console>
```



This example shows how to display the `ipprec-dscp-map` map:

```
Console> show qos maps ipprec-dscp-map
IP-Precedence - DSCP map:
IP-Prec  DSCP
-----  -----
0         1
...
7         52
Console>
```

This example shows how to display the `dscp-cos-map` map:

```
Console> show qos maps dscp-cos-map
DSCP - CoS map:
DSCP          CoS
-----  -----
34-40,60      0
...
50             7
Console>
```

This example shows how to display the `policed-dscp-map` map:

```
Console> show qos maps policed-dscp-map
DSCP policed-dscp map:
In-profile DSCP  Policed DSCP
-----  -----
0-20             0
Console>
```

This example shows how to display all maps:

```
Console> show qos maps
CoS - DSCP map:
CoS  DSCP
---  -----
0    10
...
7    52

IP-Precedence - DSCP map:
IP-Prec  DSCP
-----  -----
0         1
...
7         52

IP-Precedence - CoS map:
IP-Prec  CoS
-----  -----
0         0
...
7         7

DSCP - CoS map:
DSCP          CoS
-----  -----
34-40,60      0
...
50             7
```

## show qos maps

```
DSCP policed-dscp map:
In-profile DSCP   Policed DSCP
-----
0-20              0
Console>
```

This example shows how to display normal-rate maps:

```
Console> (enable) show qos maps config policed-dscp-map normal-rate
DSCP - Policed DSCP map normal-rate:
DSCP ----- Policed DSCP -----
                                0, 24-63 0
                                1 1
                                2 2
                                3 3
                                4 4
                                5 5
                                6 6
                                7 7
                                8 8
                                9 9
                                10 10
                                11 11
                                12 12
                                13 13
                                14 14
                                15 15
                                16 16
                                17 17
                                18 18
                                19 19
                                20 20
                                21 21
                                22 22
                                23 23
Console>
```

### Related Commands

[set qos map](#)  
[clear qos policed-dscp-map](#)  
[clear qos cos-dscp-map](#)

# show qos policer

Use the **show qos policer** command set to display microflow or aggregate policers currently configured.

```
show qos policer { config | runtime } { microflow [policer_name] | aggregate [policer_name] | all }
```

Syntax Description		
	<b>config</b>	Keyword to display NVRAM QoS configuration.
	<b>runtime</b>	Keyword to show the current QoS runtime information.
	<b>microflow</b>	Keyword to specify microflow policing information.
	<b>aggregate</b>	Keyword to specify aggregate policing rule information.
	<i>policer_name</i>	(Optional) Name of the policer.
	<b>all</b>	Keyword to specify all policing information.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

## Usage Guidelines



### Note

When a switchover occurs, you cannot view the ACLs and policers deployed using COPS-DS until the COPS-DS client on the new active supervisor engine establishes connection to the PDP and downloads the QoS policy. The runtime fields in the output display will be blank until QoS policy is downloaded to the new active supervisor engine.

**Examples** This example shows how to display all currently configured policing information:

```
Console> show qos policer config all
QoS microflow policers:
Microflow name           Avg. rate Burst size Exceed action
-----
mic                       55          64 drop
                           ACL attached
-----

QoS aggregate policers:
No aggregate policer found.
Console>
```

This example shows how to display microflow policing information:

```

Console> show qos policer config microflow
QoS microflow policers:
-----
Microflow name      Average rate      Burst size      Exceed action
-----
my-micro            1000              2000           drop
Microflow name      ACL attached
-----
my-micro            my-acl
Console>

```

This example shows how to display aggregate policing information:

```

Console> show qos policer config aggregate
QoS aggregate policers:
No aggregate policer found.
Console>

```

This example shows how to display aggregate policing information for a specific policer:

```

Console> (enable) show qos policer config aggregate
QoS aggregate policers:
Aggregate name      Normal rate (kbps)  Burst size (kb)  Normal action
-----
test2               64                 100             policed-dscp
                   Excess rate (kbps)  Burst size (kb)  Excess action
-----
                   8000000           100             policed-dscp
                   ACL attached
-----

Console> (enable)

```

#### Related Commands

[clear qos policer](#)  
[set qos policer](#)

# show qos policy-source

Use the **show qos policy-source** command to display the QoS policy source information.

**show qos policy-source**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Usage Guidelines** This command displays whether the QoS policy source is set to local or COPS.

---

**Examples** This example shows how to view the QoS policy source:

```
Console> show qos policy-source
QoS policy source for the switch set to local.
Console>
```

---

**Related Commands** [set qos policy-source](#)

# show qos rsvp

Use the **show qos rsvp** command set to display RSVP information.

**show qos rsvp info**

**show qos rsvp flow-info**

<b>Syntax Description</b>	<b>info</b>	Keyword to display RSVP status information.
	<b>flow-info</b>	Keyword to display RSVP flow information.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The maximum number of RSVP flows displayed in the **show qos rsvp flow-info** command output are as follows:

- 1024 for switches configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC (Policy Feature Card)
- 1056 for systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2)

**Examples** This example shows how to display RSVP status information:

```
Console> (enable) show qos rsvp info
RSVP disabled.
RSVP policy timeout set to 30 minutes.
RSVP local policy set to forward.
Console> (enable)
```

This example shows how to display RSVP flow information:

```
Console> (enable) show qos rsvp flow-info
RSVP enabled. Only RSVP qualitative service supported.
RSVP policy timeout set to 30 minutes.
```

Flow #	SrcAddr	DstAddr	SrcPort	DstPort	Prot	DSCP	Time	Valid
1	172.21.23.34	177.23.45.67	3001	3101	UDP	6	30	
2	172.21.23.34	177.23.45.67	3002	3102	UDP	4	15	
3	172.21.23.34	177.23.45.67	3003	3103	TCP	2	68	
4	172.21.34.67	177.68.89.23	4004	4005	UDP	1	23	

```
Console> (enable)
```

Related Commands

[clear qos policer](#)  
[set qos rsvp](#)

# show qos statistics

Use the **show qos statistics** command set to display the various QoS-related counters for a specified port.

```
show qos statistics {mod[/port]}
```

```
show qos statistics l3stats
```

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and, optionally, the number of the port on the module.
	<b>l3stats</b>	Keyword to display Layer 3 statistics information.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** In the **show qos statistics** output, the Threshold #:Packets dropped field lists each threshold and the number of packets dropped. For example, 1:0 pkt, 2:0 pkts means that threshold 1 and threshold 2 dropped 0 packets.

**Examples** This example shows how to display the QoS statistics for module 2, port 1:

```
Console> (enable) show qos statistics 2/1
Warning: QoS is disabled.
On Transmit:Port 2/1 has 2 Queue(s) 2 Threshold(s)
Q # Threshold #:Packets dropped
-----
1 1:0 pkts, 2:0 pkts
2 1:0 pkts, 2:0 pkts
On Receive:Port 2/1 has 1 Queue(s) 4 Threshold(s)
Q # Threshold #:Packets dropped
-----
1 1:0 pkts, 2:0 pkts, 3:0 pkts, 4:0 pkts
Console> (enable)
```

This example shows how to display the QoS Layer 3 statistics:

```
Console> (enable) show qos statistics l3stats
Warning: QoS is disabled.
QoS Layer 3 Statistics show statistics since last read.
Packets dropped due to policing: 0
IP packets with ToS changed: 0
IP packets with CoS changed: 26
Non-IP packets with CoS changed: 0
Console> (enable)
```



This example shows how to display the QoS statistics for module 2:

```
Console> (enable) show qos statistics 2
Warning: QoS is disabled.
On Transmit:Port 2/1 has 2 Queue(s) 2 Threshold(s)
Q # Threshold #:Packets dropped
-----
1 1:0 pkts, 2:0 pkts
2 1:0 pkts, 2:0 pkts
On Receive:Port 2/1 has 1 Queue(s) 4 Threshold(s)
Q # Threshold #:Packets dropped
-----
1 1:0 pkts, 2:0 pkts, 3:0 pkts, 4:0 pkts

On Transmit:Port 2/2 has 2 Queue(s) 2 Threshold(s)
Q # Threshold #:Packets dropped
-----
1 1:0 pkts, 2:0 pkts
2 1:0 pkts, 2:0 pkts
On Receive:Port 2/2 has 1 Queue(s) 4 Threshold(s)
Q # Threshold #:Packets dropped
-----
1 1:0 pkts, 2:0 pkts, 3:0 pkts, 4:0 pkts
Console> (enable)
```

#### Related Commands

- [set qos](#)
- [set qos drop-threshold](#)
- [set qos mac-cos](#)
- [set qos txq-ratio](#)
- [set qos wrr](#)

# show qos statistics export info

Use the **show qos statistics export info** command to display QoS data export configuration and statistical information.

## show qos statistics export info

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display QoS data export configuration and statistical information:

```

Console> (enable) show qos statistics export info
QoS Statistics Status and Configuration Information
-----
Export Status: disabled.
Export time interval: 35 seconds
Export destination: Stargate, UDP port 9996

Port      Export
-----
 1/1      enabled
 1/2      disabled
 2/2      enabled
 2/5      enabled
 2/7      enabled

Aggregate name  Export
-----
ipagg_1         enabled
ipagg_2         disabled
ipagg_3         enabled
Console> (enable)

```

**Related Commands** [set qos statistics export port](#)  
[set qos statistics export aggregate](#)

# show qos status

Use the **show qos status** command to display if QoS is enabled on the switch.

**show qos status**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display if QoS is enabled on the switch:

```
Console> (enable) show qos status  
Qos is enabled on this switch.  
Console> (enable)
```

---

**Related Commands** [set qos](#)

# show radius

Use the **show radius** command to display configured RADIUS parameters.

**show radius [noalias]**

<b>Syntax Description</b>	<b>noalias</b> (Optional) Keyword to force the display to show IP addresses, not IP aliases.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.
<b>Usage Guidelines</b>	You can enter this command in normal or privileged mode, but the RADIUS key is displayed only if this command is entered in privileged mode.
<b>Examples</b>	<p>This example shows how to display RADIUS information:</p> <pre> Console&gt; show radius Login Authentication: Console Session  Telnet Session ----- tacacs                disabled          disabled radius                disabled          disabled local                 enabled(primary) enabled(primary)  Enable Authentication: Console Session  Telnet Session ----- tacacs                disabled          disabled radius                disabled          disabled local                 enabled(primary) enabled(primary)  Radius Deadtime:           0 minutes Radius Key: Radius Retransmit:        2 Radius Timeout:           5 seconds  Radius-Server              Status  Auth-port ----- 172.20.52.3                primary 1812 Console&gt; </pre>

---

**Related Commands**

**set radius deadtime**  
**set radius key**  
**set radius retransmit**  
**set radius server**  
**set radius timeout**

# show rcp

Use the **show rcp** command to display rcp information.

**show rcp**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display rcp information:

```
Console> (enable) show rcp
rcp username for VMPS :xena
rcp username for others :jdoe
Console> (enable)
```

---

**Related Commands** [clear rcp](#)  
[set rcp username](#)

# show reset

Use the **show reset** command to display scheduled reset information.

**show reset**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display scheduled reset information:

```
Console> (enable) show reset
Reset schedule for Fri Jan 21 2000, 23:00:00 (in 3 days 12 hours 56 minutes 57 seconds).
Reset reason: Software upgrade
Console> (enable)
```

---

**Related Commands** [reset—switch](#)

# show rgmp group

Use the **show rgmp group** command to display all multicast groups or the count of multicast groups that are joined by RGMP-capable routers.

```
show rgmp group [mac_addr] [vlan_id]
```

```
show rgmp group count [vlan_id]
```

Syntax Description	
<i>mac_addr</i>	(Optional) MAC destination address reserved for the use of RGMP packets.
<i>vlan_id</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> .
<b>count</b>	Keyword to display the total number of entries in a VLAN group that are joined by RGMP-capable routers.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example displays all multicast groups joined by RGMP-capable routers:

```
Console> show rgmp group
```

```
Vlan          Dest MAC/Route Des      RGMP  Joined Router Ports
-----
1             01-00-5e-00-01-28      5/1,5/15
1             01-00-5e-01-01-01      5/1
2             01-00-5e-27-23-70*    3/1,5/1
Total Number of Entries=3
```

```
`*'- Configured manually
```

```
Console>
```

This example displays the total number of entries of VLAN group 1 that are joined by RGMP-capable routers:

```
Console> show rgmp group count 1
```

```
RGMP enabled.
```

```
Total Number of Entries=2
```

```
Console>
```

**Related Commands**

- [set rgmp](#)
- [show rgmp statistics](#)
- [clear rgmp statistics](#)



# show rgmp statistics

Use the **show rgmp statistics** command to display all the RGMP-related statistics for a given VLAN.

**show rgmp statistics** [*vlan*]

<b>Syntax Description</b>	<i>vlan</i> (Optional) Number of the VLAN.
---------------------------	--

<b>Defaults</b>	The default is VLAN 1.
-----------------	------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example displays RGMP-related statistics for a specific VLAN:
-----------------	--

```

Console> show rgmp statistics 23
RGMP enabled
RGMP Statistics for vlan <23>:
Recieve:
Valid pkts:      20
Hellos:         10
Joins:          5
Leaves:         5
Join Alls:      0
Leave Alls:      0
Byes:           0
Discarded:      0
Transmit:
Total Pkts:     10
Failures:       0
Hellos:        10
Joins:          0
Leaves:        0
Join Alls:     0
Leave Alls:     0
Byes:          0
Console>

```

<b>Related Commands</b>	<a href="#">set rgmp</a> <a href="#">show rgmp group</a> <a href="#">clear rgmp statistics</a>
-------------------------	--

# show rspan

Use the **show rspan** command to display the remote SPAN configuration.

## show rspan

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The fields displayed depends on the configuration. For example, if this is a source session, the Destination, Incoming Packets, and Learning fields are not displayed. If this is a destination session, the Admin Source, Oper Source, Direction, Multicast, Filter, and Max Bandwidth fields are not displayed. If there is no VLAN filtering on the source session, the Filter field is not displayed.

**Examples** This example shows the display output from the **show rspan** command:

```
Console> (enable) show rspan

Destination      : -
Rspan Vlan      : 900
Admin Source    : VLAN 50
Oper Source     : Port 2/1,2/3,2/5,2/7,2/9,2/11,2/13,2/15,2/17,2/19
Direction      : receive
Incoming Packets: -
Learning       : -
Multicast      : disabled
Filter         : 10,20,30,40,500,600,700,800,900
Status        : active
```

```
-----

Destination      : Port 3/1
Rspan Vlan      : 901
Admin Source    : -
Oper Source     : -
Direction      : -
Incoming Packets: disabled
Learning       : disabled
Multicast      : -
Filter         : -
Status        : active

-----
```

```
Destination      : Port 6/1
Rspan Vlan       : 906
Admin Source     : -
Oper Source      : -
Direction       : -
Incoming Packets: disabled
Learning         : -
Multicast        : -
Filter           : -
```

-----

```
Destination      : -
Rspan Vlan       : 903
Admin Source     : INBAND
Oper Source      : INBAND
Direction       : transmit
Incoming Packets: -
Learning         : -
Multicast        : disabled
Filter           : -
```

-----

```
Destination      : Port 7/1
Rspan Vlan       : 902
Admin Source     : -
Oper Source      : -
Direction       : -
Incoming Packets: enabled
Learning         : -
Multicast        : -
Filter           : -
Console> (enable)
```

**Related Commands**    [set rspan](#)

# show running-config

Use the **show running-config** command to display the configuration information currently running on the switch or the configuration for a specific ACL.

**show running-config** [**system** | *mod\_num*] [**all**]

**show running-config acl location**

**show running-config qos acl** {*acl\_name*| **all**}

## Syntax Description

<b>system</b>	(Optional) Keyword to display current system configuration.
<i>mod_num</i>	(Optional) Number of the module.
<b>all</b>	(Optional) Keyword to specify all modules and system configuration information, including the IP address.
<b>acl location</b>	Keywords to display current ACL configuration information.
<b>qos acl</b> <i>acl_name</i>	Keywords and variable to display current QoS ACL configuration information for a specific ACL.
<b>qos acl all</b>	Keywords and variable to display current QoS ACL configuration information for all ACLs.

## Defaults

The default displays only nondefault configurations.

## Command Types

Switch command.

## Command Modes

Privileged.

## Usage Guidelines

You can view the entire configuration by entering the **all** keyword.

## Examples

This example shows how to display the nondefault system and module configuration:

```

Console> (enable) show running-config
This command shows non-default configurations only.
Use 'show config all' to show both default and non-default configurations.
.....
.....
.....
..
begin
!
```

```

# ***** NON-DEFAULT CONFIGURATION *****
!
!
#time: Mon Jun 11 2001, 08:22:17
!
#version 6.3(0.56)PAN
!

!
#!
#vtp
set vtp domain dan
set vtp mode transparent
set vlan 1 name default type ethernet mtu 1500 said 100001 state active
set vlan 1002 name fddi-default type fddi mtu 1500 said 101002 state active
set vlan 1004 name fddinet-default type fddinet mtu 1500 said 101004 state active
set stp ieee
set vlan 1005 name trnet-default type trbrf mtu 1500 said 101005 state active
set srb ibm
set vlan 2,10-11
set vlan 1003 name token-ring-default type trcrf mtu 1500 said 101003 state active
set mode srb aremaxhop 7 stemaxhop 7 backupcrf off
!
#ip
set interface sc0 1 172.20.52.19/255.255.255.224 172.20.52.31

set ip route 0.0.0.0/0.0.0.0          172.20.52.1
!
#set boot command
set boot config-register 0x10f
set boot system flash bootflash:cat6000-sup2-d.6-3-0-56-PAN.bin
set boot system flash bootflash:cat6000-sup2-d.6-3-0-54-PAN.bin
set boot system flash bootflash:cat6000-sup2-d.6-3-0-46-PAN.bin
set boot system flash bootflash:cat6000-sup2-d.6-3-0-44-PAN.bin
set boot system flash bootflash:
!
#qos
set qos wred lp2q2t tx queue 1 60:80 80:100
set qos wred lp2q2t tx queue 2 60:80 80:100
set qos wred lp3qlt tx queue 1 80:100
set qos wred lp3qlt tx queue 2 80:100
set qos wred lp3qlt tx queue 3 80:100
!
#mmls nonrpf
set mmls nonrpf timer 0
!
#security ACLs
clear security acl all
#pbf set
set pbf mac 00-01-64-61-39-c3
#adj set
set security acl adjacency ADJ2 10 00-00-00-00-00-0a 00-00-00-00-00-0b mtu 9600
#
commit security acl all
!
# default port status is enable
!
!
#module 1 empty
!
#module 2 : 2-port 1000BaseX Supervisor
!
#module 3 : 48-port 10/100BaseTX Ethernet
set vlan 10    3/1

```

## show running-config

```

set vlan 11 3/2
!
#module 4 empty
!
#module 5 : 0-port Switch Fabric Module
!
#module 6 empty
!
#module 7 empty
!
#module 8 empty
!
#module 9 empty
!
#module 15 empty
!
#module 16 empty
end
Console> (enable)

```

This example shows how to display the nondefault system configuration for module 3:

```

Console> (enable) show running-config 3
This command shows non-default configurations only.
Use 'show config <mod> all' to show both default and non-default configurations.
.....
begin
!
# ***** NON-DEFAULT CONFIGURATION *****
!
!
#time: Mon Jun 11 2001, 08:33:25
!
# default port status is enable
!
!
#module 3 : 48-port 10/100BaseTX Ethernet
set vlan 10 3/1
set vlan 11 3/2
end
Console> (enable)

```

### Related Commands

[clear config](#)  
[show startup-config](#)  
[write](#)

# show security acl

Use the **show security acl** command set to display the contents of the VACL that are currently configured or last committed to NVRAM and hardware.

**show security acl**

**show security acl** [**editbuffer**]

**show security acl info** {*acl\_name* | **adjacency** | **all**} [**editbuffer** [*editbuffer\_index*]]

Syntax Description		
<b>editbuffer</b>	(Optional) Keyword to display the VACLs in the edit buffer.	
<b>info</b>	Keyword to display the contents of a VACL that were last committed to NVRAM and hardware.	
<i>acl_name</i>	Name of the VACL to be displayed.	
<b>adjacency</b>	Keyword to display adjacency information.	
<b>all</b>	Keyword to display all ACL information.	
<i>editbuffer_index</i>	(Optional) Name of the edit buffer index.	

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the name and type of the VACLs currently configured:

```
Console> show security acl
ACL                               Type  VLANS
-----
ip1                               IP    3,5,8
ip2                               IP    12,47
ip3                               IP    56
ipx1                              IPX   5,12,45
ipx2                              IPX
ipx3                              IPX
mac2                              MAC   5
iplast                            IP
Console>
```

This example shows how to display VACLs in the edit buffer:

```
Console> show security acl editbuffer
ACL                               Type  Status
-----
ip1                               IP    Committed
ip2                               IP    Committed
ip3                               IP    Committed
```

## show security acl

```

ipx1                IPX  Committed
ipx2                IPX  Committed
ipx3                IPX  Committed
mac2                MAC  Committed
iplast              IP   Committed
Console>

```

This example shows how to display the configuration for a specified VACL last committed to NVRAM and hardware:

```

Console> show security acl info ip1
set security acl ip ip1
-----
1. permit any
Console>

```

This example shows how to display the configuration for all VACLs last committed to NVRAM and hardware:

```

Console> show security acl info all
set security acl adjacency a_1
-----
1. 2 00-0a-0a-0a-0a-0a

set security acl adjacency a_2
-----
1. 2 00-0a-0a-0a-0a-0b

set security acl adjacency a_3
-----
1. 2 00-0a-0a-0a-0a-0c

set security acl adjacency a_4
-----
1. 2 00-0a-0a-0a-0a-0d

set security acl adjacency b_1
-----
1. 1 00-20-20-20-20-20

set security acl adjacency b_2
-----
1. 1 00-20-20-20-20-21

set security acl adjacency b_3
-----
1. 1 00-20-20-20-20-22

set security acl adjacency b_4
-----
1. 1 00-20-20-20-20-23

set security acl ip ip1
-----
arp permit
1. redirect a_1 ip host 44.0.0.1 host 43.0.0.1
2. redirect a_2 ip host 44.0.0.2 host 43.0.0.2
3. redirect a_3 ip host 44.0.0.3 host 43.0.0.3
4. redirect a_4 ip host 44.0.0.4 host 43.0.0.4
5. permit ip any any

set security acl ip ip2

```



```
-----  
arp permit  
1. redirect b_1 ip host 43.0.0.1 host 44.0.0.1  
2. redirect b_2 ip host 43.0.0.2 host 44.0.0.2  
3. redirect b_3 ip host 43.0.0.3 host 44.0.0.3  
4. redirect b_4 ip host 43.0.0.4 host 44.0.0.4  
5. permit ip any any
```

Console>

This example shows how to display the contents of the VACL edit buffer:

```
Console> show security acl info ip1 editbuffer  
set security acl ip ip1  
-----  
1. permit any  
  
ACL Status:Committed  
Console>
```

#### Related Commands

[commit](#)  
[clear security acl](#)  
[rollback](#)

# show security acl capture-ports

Use the **show security acl capture-ports** command to display the capture port list.

**show security acl capture-ports**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to display capture port list entries:

```
Console> (enable) show security acl capture-ports  
ACL Capture Ports: 1/2,2/2  
Console> (enable)
```

---

**Related Commands** [clear security acl capture-ports](#)  
[set security acl capture-ports](#)

# show security acl log

Use the **show security acl log** command set to display VACL log information.

**show security acl log config**

**show security acl log flow protocol** {*src\_ip\_spec* | *dest\_ip\_spec*} [**vlan** *vlan\_num*]

**show security acl log flow {ip}** {*src\_ip\_spec* | *dest\_ip\_spec*} [**vlan** *vlan\_num*]

**show security acl log flow {icmp | 1}** {*src\_ip\_spec* | *dest\_ip\_spec*} [*icmp\_type* [*icmp\_code*]]  
[**vlan** *vlan\_num*]

**show security acl log flow {tcp | 6}** {{*src\_ip\_spec* [*operator* *port* [*port*]]} | {*dest\_ip\_spec* [*operator*  
*port* [*port*]]}} [**vlan** *vlan\_num*]

**show security acl log flow {udp | 17}** *src\_ip\_spec* [*operator* *port* [*port*]] *dest\_ip\_spec* [*operator*  
*port* [*port*]] [**vlan** *vlan\_num*]

Syntax Description		
<b>config</b>		Keyword to display the VACL log configuration information including the maximum number of the flow pattern and redirect rate.
<b>flow</b>		Keyword to display the flow information specified by the arguments since its last syslog report.
<i>protocol</i>		Keyword or number of an IP protocol; valid numbers are from <b>0</b> to <b>255</b> representing an IP protocol number. See the “Usage Guidelines” section for the list of valid keywords.
<i>src_ip_spec</i>		Source IP address and the source mask. See the “Usage Guidelines” section for the format.
<i>dest_ip_spec</i>		Destination IP address and the destination mask. See the “Usage Guidelines” section for the format.
<b>vlan</b> <i>vlan_num</i>		(Optional) Number of the VLAN to be displayed; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
<b>ip</b>		Keyword to match any Internet Protocol packets.
<b>icmp   1</b>		Keyword or number to match ICMP packets.
<i>icmp_type</i>		(Optional) ICMP message type name or a number; valid values are from <b>0</b> to <b>255</b> . See the “Usage Guidelines” section for a list of valid names.
<i>icmp_code</i>		(Optional) ICMP message code name or a number; valid values are from <b>0</b> to <b>255</b> . See the “Usage Guidelines” section for a list of valid names.
<b>tcp   6</b>		Keyword or number to match TCP packets.
<i>operator</i>		(Optional) Operands; valid values include <b>lt</b> (less than), <b>gt</b> (greater than), <b>eq</b> (equal), <b>neq</b> (not equal), and <b>range</b> (inclusive range).
<i>port</i>		(Optional) Number or name of a TCP or UDP port; valid port numbers are from <b>0</b> to <b>65535</b> . See the “Usage Guidelines” section for a list of valid names.
<b>udp   17</b>		Keyword or number to match UDP packets.

## Defaults

This command has no default settings.

<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Privileged.
<b>Usage Guidelines</b>	<p>This command is supported on systems configured with Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2) only.</p> <p>Configurations you make by entering this command are saved to NVRAM and hardware only after you enter the <b>commit</b> command. Enter ACEs in batches and then enter the <b>commit</b> command to save them in NVRAM and in the hardware.</p> <p>When you specify the source IP address and the source mask, use the form <i>source_ip_address source_mask</i> and follow these guidelines:</p> <ul style="list-style-type: none"> <li>• The <i>source_mask</i> is required; 0 indicates a care bit, 1 indicates a don't-care bit.</li> <li>• Use a 32-bit quantity in four-part dotted-decimal format.</li> <li>• Use the keyword <b>any</b> as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of 0.0.0.0 255.255.255.255.</li> <li>• Use <b>host</b> source as an abbreviation for a <i>source</i> and <i>source-wildcard</i> of source 0.0.0.0.</li> </ul> <p>Valid <i>protocol</i> keywords include <b>icmp</b> (1), <b>ip</b>, <b>ipinip</b> (4), <b>tcp</b> (6), <b>udp</b> (17), <b>igrp</b> (9), <b>eigrp</b> (88), <b>gre</b> (47), <b>nos</b> (94), <b>ospf</b> (89), <b>ahp</b> (51), <b>esp</b> (50), <b>pcp</b> (108), and <b>pim</b> (103). The IP number is displayed in parentheses. Use the keyword <b>ip</b> to match any Internet Protocol.</p> <p>ICMP packets that are matched by ICMP message type can also be matched by the ICMP message code.</p> <p>Valid names for <i>icmp_type</i> and <i>icmp_code</i> are administratively-prohibited, alternate-address, conversion-error, dod-host-prohibited, dod-net-prohibited, echo, echo-reply, general-parameter-problem, host-isolated, host-precedence-unreachable, host-redirect, host-tos-redirect, host-tos-unreachable, host-unknown, host-unreachable, information-reply, information-request, mask-reply, mask-request, mobile-redirect, net-redirect, net-tos-redirect, net-tos-unreachable, net-unreachable, network-unknown, no-room-for-option, option-missing, packet-too-big, parameter-problem, port-unreachable, precedence-unreachable, protocol-unreachable, reassembly-timeout, redirect, router-advertisement, router-solicitation, source-quench, source-route-failed, time-exceeded, timestamp-reply, timestamp-request, traceroute, ttl-exceeded, and unreachable.</p> <p>If the operator is positioned after the source and source-wildcard, it must match the source port. If the operator is positioned after the destination and destination-wildcard, it must match the destination port. The range operator requires two port numbers. All other operators require one port number.</p> <p>TCP port names can be used only when filtering TCP. Valid names for TCP ports are bgp, chargen, daytime, discard, domain, echo, finger, ftp, ftp-data, gopher, hostname, irc, klogin, kshell, lpd, nntp, pop2, pop3, smtp, sunrpc, syslog, tacacs-ds, talk, telnet, time, uucp, whois, and www.</p> <p>UDP port names can be used only when filtering UDP. Valid names for UDP ports are biff, bootpc, bootps, discard, dns, dnsix, echo, mobile-ip, nameserver, netbios-dgm, netbios-ns, ntp, rip, snmp, snmptrap, sunrpc, syslog, tacacs-ds, talk, tftp, time, who, and xdmcp.</p> <p>The number listed with the protocol type is the layer protocol number (for example, <b>udp</b>   17).</p>

---

**Examples**

This example shows how to display VACL log information:

```
Console> (enable) show security acl log config
VACL LOG Configuration
-----
Max Flow Pattern      : 512
Redirect Rate (pps)  : 1000
Console> (enable)
```

This example shows how to display the flow information:

```
Console> (enable) show security acl log flow ip vlan 1
Total matched entry number = 1
Entry No. #1, IP Packet
-----
Vlan Number          : 1
Mod/Port Number     : 2/1
Source IP address    : 21.0.0.0
Destination IP address : 255.255.255.255
TCP Source port      : 2000
TCP Destination port : 3000
Received Packet Number : 10
Console> (enable)
```

---

**Related Commands**

[clear security acl log flow](#)  
[set security acl log](#)

# show security acl map

Use the **show security acl map** command set to display VACL-to-VLAN mapping for a specified VACL or VLAN.

```
show security acl map acl_name
```

```
show security acl map vlan
```

Syntax Description		
	<i>acl_name</i>	Name of the VACL to be displayed.
	<i>vlan</i>	Number of the VLAN to be displayed; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the mappings of a specific VACL:

```
Console> (enable) show security acl map IPACL1
ACL IPACL1 is mapped to VLANs:
1
Console> (enable)
```

This example shows how to display the mappings of a specific VLAN:

```
Console> (enable) show security acl map 1
VLAN 1 is mapped to IP ACL IPACL1.
VLAN 1 is mapped to IPX ACL IPXACL1.
VLAN 1 is mapped to MAC ACL MACACL1.
Console> (enable)
```

**Related Commands**

- [commit](#)
- [rollback](#)
- [clear security acl map](#)
- [set security acl map](#)

# show security acl resource-usage

Use the **show security acl resource-usage** command to display VACL management information.

**show security acl resource-usage**

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The switch interface mapping table that associates an interface (for example, VLANs) into flows programmed in TCAM.

Hardware resources are used to calculate Layer 4 port operation; for example, if you enter the **permit tcp any lt 20 host 1.2.3.4 gt 30** command, “lt 20” and “gt 30” are the Layer 4 port operation.

**Examples** This example shows how to display VACL management information:

```
Console> (enable) show security acl resource-usage
ACL resource usage:
ACL storage (mask/value) :(50%/19%)
ACL to switch interface mapping table :2%
ACL layer 4 port operators :0%
Console> (enable)
```

[Table 2-73](#) describes the possible fields in the **show security acl resource-usage** command output.

**Table 2-73** show security acl resource-usage Command Output Fields

Field	Description
ACL storage (mask/value)	Status of mask entry usage, where mask is the percentage of mask entries used, and value is the percentage of value entries currently used.
ACL to switch interface mapping table	Percentage of ACL to switch interface mapping table usage.
ACL layer 4 port operators	Percentage of ACL Layer 4 port operators.

**Related Commands**

- [commit](#)
- [rollback](#)
- [clear security acl](#)

# show snmp

Use the **show snmp** command to display SNMP information.

**show snmp** [**noalias**]

<b>Syntax Description</b>	<b>noalias</b> (Optional) Keyword that forces the display to show IP addresses, not IP aliases.
---------------------------	---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal and privileged.
----------------------	------------------------

<b>Usage Guidelines</b>	If you enter <b>show snmp</b> in privileged mode, the output display includes information for the read-only, the read-write, and the read-write-all community strings. If you enter <b>show snmp</b> in normal mode, the display includes only information for the read-only community string.
-------------------------	--

<b>Examples</b>	This example shows SNMP information when you enter the <b>show snmp</b> command in normal mode:
-----------------	---

```

Console> show snmp
RMON:                               Disabled
Extended RMON Netflow Enabled : None.
Memory usage limit for new RMON entries: 85 percent
Traps Enabled:
None
Port Traps Enabled: None

Community-Access      Community-String
-----
read-only              public

Trap-Rec-Address      Trap-Rec-Community
-----
192.122.173.42        public
Console>

```

	This example shows SNMP information when you enter the <b>show snmp</b> command in privileged mode:
--	---

```

Console> (enable) show snmp
RMON: Enabled
Extended Rmon: Extended RMON module is not present
Traps Enabled: Chassis
Port Traps Enabled: None

```



```

Community-Access      Community-String
-----
read-only             public
read-write           private
read-write-all       secret

Trap-Rec-Address      Trap-Rec-Community
-----
192.122.173.42       public
Console>

```

Table 2-74 describes the possible fields (depending on the port type queried) in the **show snmp** command output.

**Table 2-74** *show snmp Command Output Fields*

Field	Description
RMON	Status of whether RMON is enabled or disabled.
Extended RMON	Status of whether extended RMON is enabled or disabled.
Traps Enabled	Trap types that are enabled.
Port Traps Enabled	Set of ports whose linkup/linkdown trap is enabled.
Community-Access	Configured SNMP communities.
Community-String	SNMP community strings associated with each SNMP community.
Trap-Rec-Address	IP address or IP alias of trap receiver hosts.
Trap-Rec-Community	SNMP community string used for trap messages to the trap receiver.

#### Related Commands

[set snmp rmon](#)  
[set snmp trap](#)

## show snmp access

Use the **show snmp access** command set to display SNMP access information.

```
show snmp access [volatile | nonvolatile | read-only]
```

```
show snmp access [-hex] groupname security-model {v1 | v2c}
```

```
show snmp access [-hex] groupname security-model v3 {noauthentication | authentication |
  privacy} [context [-hex] contextname]
```

Syntax Description		
<b>volatile</b>	(Optional) Keyword to display information for volatile storage types.	
<b>nonvolatile</b>	(Optional) Keyword to display information for nonvolatile storage types.	
<b>read-only</b>	(Optional) Keyword to display information for read-only storage types.	
<b>-hex</b>	(Optional) Keyword to display <i>groupname</i> , <i>username</i> , and <i>contextname</i> as a hexadecimal character.	
<i>groupname</i>	Name of the SNMP group or collection of users who have a common access policy.	
<b>security-model v1   v2c   v3</b>	Keywords to specify security model v1, v2c, or v3.	
<b>noauthentication</b>	Keyword to display information for security models not set to use authentication protocol.	
<b>authentication</b>	Keyword to display information for authentication protocol.	
<b>privacy</b>	Keyword to display information regarding messages sent on behalf of the user that are protected from disclosure.	
<b>context contextname</b>	(Optional) Keyword and variable to specify the name of a context string.	

**Defaults** The default storage type is **volatile**.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you use special characters for the *groupname* (nonprintable delimiters for these parameters), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

If you do not enter a context name, a NULL context string is used.

There are three versions of SNMP:

- Version 1 (SNMPv1)—This is the initial implementation of SNMP. Refer to RFC 1157 for a full description of functionality.
- Version 2 (SNMPv2c)—The second release of SNMP, described in RFC 1902, has additions and enhancements to data types, counter size, and protocol operations.
- Version 3 (SNMPv3)—This is the most recent version of SNMP and is fully described in RFC 2571, RFC 2572, RFC 2573, RFC 2574, and RFC 2575. SNMPv3 has significant enhancements to administration and security.

The SNMP functionality on the Catalyst enterprise LAN switches for SNMP v1 and SNMP v2c remains intact; however, the functionality has greatly expanded for SNMPv3. Refer to the “Configuring SNMP” chapter of the *Catalyst 6000 Family Software Configuration Guide* for more information on SNMPv3.

The **read-only** keyword is supported for security model v3 only.

---

### Examples

This example shows how to display all SNMP access information:

```
Console> (enable) show snmp access
Group Name:defaultROgroup
Context:
Security Model:v1
Security Level:noauthentication
Context Match:vlan-1
Read View:defaultAdminView
Write View:
Notify View:defaultAdminView
Storage Type:read-only
Row Status:active

Group Name:defaultROgroup
Context:
Security Model:v2c
Security Level:noauthentication
Context Match:vlan-55
Read View:defaultAdminView
Write View:
Notify View:defaultAdminView
Storage Type:read-only
Row Status:active
```

---

### Related Commands

[clear snmp access](#)  
[set snmp access](#)  
[show snmp context](#)

# show snmp community

Use the **show snmp community** command to display SNMP context information.

**show snmp community**

**show snmp community** [**read-only** | **volatile** | **nonvolatile**]

**show snmp community index** [**-hex**] {*index name*}

Syntax Description		
<b>read-only</b>	(Optional) Keyword to specify that the community is defined as read only.	
<b>volatile</b>	(Optional) Keyword to specify the community type is defined as temporary memory and the content is deleted if the device is turned off.	
<b>nonvolatile</b>	(Optional) Keyword to specify the community type is defined as persistent memory and the content remains after the device is turned off and on again.	
<b>index</b>	Keyword to specify the index of community names.	
<b>-hex</b>	(Optional) Keyword to display <i>index name</i> as a hexadecimal character.	
<i>index name</i>	Name of the community index.	

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal and privileged.

**Usage Guidelines** If you enter the **show snmp community** command in privileged mode, the output display includes information for the read-only, the read-write, and the read-write-all community strings. If you enter the **show snmp community** command in normal mode, the display includes only information for the read-only community string.

**Examples** This example shows the output when you enter the **show snmp community** command for the read-only community string in normal mode:

```
Console> show snmp community
Community Index: sysCommunityRo.0
Community Name: public
Security Name: public
Context Name:
```

```
Transport Tag:  
Storage Type: read-only  
Row Status: active  
Console>
```

This example shows the display output when you enter the **show snmp community** command for the read-only, the read-write, and the read-write-all community strings in privileged mode:

```
Console> (enable) show snmp community  
Community Index: sysCommunityRo.0  
Community Name: public  
Security Name: public  
Context Name:  
Transport Tag:  
Storage Type: read-only  
Row Status: active  
  
Community Index: sysCommunityRw.0  
Community Name: private  
Security Name: private  
Context Name:  
Transport Tag:  
Storage Type: read-only  
Row Status: active  
  
Community Index: sysCommunityRwa.0  
Community Name: secret  
Security Name: secret  
Context Name:  
Transport Tag:  
Storage Type: read-only  
Row Status: active  
  
Console> (enable)
```

---

**Related Commands**

[clear snmp community](#)  
[set snmp community](#)

# show snmp context

Use the **show snmp context** command to display SNMP context information.

**show snmp context**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display SNMP context information:

```
Console> (enable) show snmp context
Index Context
-----
 0
 1 vlan-1
 2 vlan-55
 3 vlan-1002
 4 vlan-1003
 5 vlan-1004
 6 vlan-1005
Console> (enable)
```

---

**Related Commands** [clear snmp access](#)  
[set snmp access](#)  
[show snmp access](#)

# show snmp counters

Use the **show snmp counters** command set to display SNMP counter information.

```
show snmp counters [v3 | {{mod/port}} {dot1d | dot3 | hcrmon | ifmib | rmon}]
```

Syntax Description	
<b>v3</b>	(Optional) Keyword to specify SNMPv3 counters.
<i>mod/port</i>	Module number and port number.
<b>dot1d</b>	Keyword to specify dot1d counters.
<b>dot3</b>	Keyword to specify dot3 counters.
<b>hcrmon</b>	Keyword to specify HCRMON counters.
<b>ifmib</b>	Keyword to specify if-MIB counters.
<b>rmon</b>	Keyword to specify RMON counters.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal

**Usage Guidelines** There are three versions of SNMP:

- Version 1 (SNMPv1)—This is the initial implementation of SNMP. Refer to RFC 1157 for a full description of functionality.
- Version 2 (SNMPv2c)—The second release of SNMP, described in RFC 1902, has additions and enhancements to data types, counter size, and protocol operations.
- Version 3 (SNMPv3)—This is the most recent version of SNMP and is fully described in RFC 2571, RFC 2572, RFC 2573, RFC 2574, and RFC 2575. SNMPv3 has significant enhancements to administration and security.

The SNMP functionality on the Catalyst enterprise LAN switches for SNMP v1 and SNMP v2c remains intact; however, the functionality has greatly expanded for SNMPv3. Refer to the “Configuring SNMP” chapter of the *Catalyst 6000 Family Software Configuration Guide* for more information on SNMPv3.

**Examples** This example shows how to display all SNMP counters:

```
Console> show snmp counters
mib2 SNMP group counters:
snmpInPkts           = 13993
snmpOutPkts          = 13960
snmpInBadVersions    = 0
snmpInBadCommunityNames = 33
snmpInBadCommunityUses = 0
snmpInASNParseErrs   = 0
```

## show snmp counters

```

snmpInTooBig          = 0
snmpInNoSuchNames    = 0
snmpInBadValues      = 0
snmpInReadOnlys      = 0
snmpInGenErrs        = 0
snmpInTotalReqVars   = 61747
snmpInTotalSetVars   = 0
snmpInGetRequests    = 623
snmpInGetNexts       = 13337
snmpInSetRequests    = 0
snmpInGetResponses   = 0
snmpInTraps          = 0
snmpOutTooBig        = 0
snmpOutNoSuchNames   = 230
snmpOutBadValues     = 0
snmpOutGenErrs       = 0
snmpOutGetRequests   = 0
snmpOutGetNexts      = 0
snmpOutSetRequests   = 0
snmpOutGetResponses  = 13960
snmpOutTraps         = 0
Console>

```

Table 2-75 describes the fields in the **show snmp counters** command output.

**Table 2-75** *show snmp counters Command Output Fields*

Field	Description
snmpInPkts	Number of messages delivered to the SNMP entity from the transport service.
snmpOutPkts	Number of SNMP messages passed from the SNMP protocol entity to the transport service.
snmpInBadVersions	Number of SNMP messages delivered to the SNMP entity for an unsupported SNMP version.
snmpInBadCommunityNames	Number of SNMP messages delivered to the SNMP entity that used an SNMP community name not known to said entity.
snmpInBadCommunityUses	Number of SNMP messages delivered to the SNMP entity that represented an SNMP operation not allowed by the SNMP community named in the message.
snmpInASNParseErrs	Number of ASN.1 or BER errors encountered by the SNMP entity when decoding received SNMP messages.
snmpInTooBig	Number of SNMP PDUs delivered to the SNMP protocol entity with the value of the error-status field as “tooBig.”
snmpInNoSuchNames	Number of SNMP PDUs delivered to the SNMP protocol entity with the value of the error-status field as “noSuchName.”
snmpInBadValues	Number of SNMP PDUs delivered to the SNMP protocol entity with the value of the error-status field as “badValue.”
snmpInReadOnlys <sup>1</sup>	Number of valid SNMP PDUs delivered to the SNMP protocol entity with the value of the error-status field as “readOnly.”
snmpInGenErrs	Number of SNMP PDUs delivered to the SNMP protocol entity with the value of the error-status field as “genErr.”



**Table 2-75** *show snmp counters Command Output Fields (continued)*

Field	Description
snmpInTotalReqVars	Number of MIB objects retrieved successfully by the SNMP protocol entity as the result of receiving valid SNMP Get-Request and Get-Next PDUs.
snmpInTotalSetVars	Number of MIB objects altered successfully by the SNMP protocol entity as the result of receiving valid SNMP Set-Request PDUs.
snmpInGetRequests	Number of SNMP Get-Request PDUs accepted and processed by the SNMP protocol entity.
snmpInPkts	Number of messages delivered to the SNMP entity from the transport service.
snmpOutPkts	Number of SNMP messages passed from the SNMP protocol entity to the transport service.
snmpInBadVersions	Number of SNMP messages delivered to the SNMP entity for an unsupported SNMP version.
snmpInBadCommunityNames	Number of SNMP messages delivered to the SNMP entity that used an SNMP community name not known to said entity.
snmpInBadCommunityUses	Number of SNMP messages delivered to the SNMP entity that represented an SNMP operation not allowed by the SNMP community named in the message.
snmpInASNParseErrs	Number of ASN.1 or BER errors encountered by the SNMP entity when decoding received SNMP messages.
snmpInTooBig	Number of SNMP PDUs delivered to the SNMP protocol entity with the value of the error-status field as “tooBig.”
snmpInNoSuchNames	Number of SNMP PDUs delivered to the SNMP protocol entity with the value of the error-status field as “noSuchName.”
snmpInBadValues	Number of SNMP PDUs delivered to the SNMP protocol entity with the value of the error-status field as “badValue.”
snmpInGenErrs	Number of SNMP PDUs delivered to the SNMP protocol entity with the value of the error-status field as “genErr.”
snmpInTotalReqVars	Number of MIB objects retrieved successfully by the SNMP protocol entity as the result of receiving valid SNMP Get-Request and Get-Next PDUs.
snmpInTotalSetVars	Number of MIB objects altered successfully by the SNMP protocol entity as the result of receiving valid SNMP Set-Request PDUs.
snmpInGetRequests	Number of SNMP Get-Request PDUs accepted and processed by the SNMP protocol entity.
snmpInGetNexts	Number of SNMP Get-Next PDUs accepted and processed by the SNMP protocol entity.
snmpInSetRequests	Number of SNMP Set-Request PDUs accepted and processed by the SNMP protocol entity.
snmpInGetResponses	Number of SNMP Get-Response PDUs accepted and processed by the SNMP protocol entity.

Table 2-75 show snmp counters Command Output Fields (continued)

Field	Description
snmpInTraps	Number of SNMP Trap PDUs accepted and processed by the SNMP protocol entity.
snmpOutTooBig	Number of SNMP PDUs generated by the SNMP protocol entity with the value of the error-status field as “tooBig.”
snmpOutNoSuchNames	Number of SNMP PDUs generated by the SNMP protocol entity with the value of the error-status as “noSuchName.”
snmpOutBadValues	Number of SNMP PDUs generated by the SNMP protocol entity with the value of the error-status field as “badValue.”
snmpOutGenErrs	Number of SNMP PDUs generated by the SNMP protocol entity with the value of the error-status field as “genErr.”
snmpOutGetRequests	Number of SNMP Get-Request PDUs generated by the SNMP protocol entity.
snmpOutGetNexts	Number of SNMP Get-Next PDUs generated by the SNMP protocol entity.
snmpOutSetRequests	Number of SNMP Set-Request PDUs generated by the SNMP protocol entity.
snmpOutGetResponses	Number of SNMP Get-Response PDUs generated by the SNMP protocol entity.
snmpOutTraps	Number of SNMP Trap PDUs generated by the SNMP protocol entity.

1. It is a protocol error to generate an SNMP PDU that contains the value “readOnly” in the error-status field. This object is provided as a means of detecting incorrect implementations of the SNMP.

This example shows how to display the SNMPv3 counters:

```

Console> show snmp counters v3
snmpv3 MPD statistics:
snmpUnknownSecurityModels      = 0
snmpInvalidMsgs                = 0
snmpUnknownPDUHandlers        = 0

snmpv3 TARGET statistics:
snmpUnavailableContexts       = 0
snmpUnknownContexts          = 0

snmpv3 USM statistics:
usmStatsUnsupportedSecLevels   = 0
usmStatsNotInTimeWindows      = 0
usmStatsUnknownUserNames      = 0
usmStatsUnknownEngineIDs      = 0
usmStatsWrongDigests          = 0
usmStatsDecryptionErrors      = 0
Console>

```

# show snmp engineid

Use the **show snmp engineid** command to display the SNMP local engine ID.

## **show snmp engineid**

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If the SNMP engine ID is cleared, the system automatically regenerates a local SNMP engine ID. The SNMP engine and the SNMP entity have a one-to-one mapping. You can also identify the SNMP entity, which is represented as hexadecimal numbers only, and must be from 5 to 32 bytes long; for example, 00:00:00:09:0a:fe:ff:12:97:33:45:12.

**Examples** This example shows how to display the SNMP engine ID:

```
Console> (enable) show snmp engineid
EngineId: 00:00:00:09:00:d0:00:4c:18:00
Engine Boots: 1234455
Console> (enable)
```

[Table 2-76](#) describes the fields in the **show snmp engineid** command output.

**Table 2-76** *show snmp engineid* Command Output Fields

Field	Description
EngineId	String identifying the name of the SNMP copy on the device.
Engine Boots	Number of times an SNMP engine has been started or reinitialized.

**Related Commands** [show snmp](#)

# show snmp group

Use the **show snmp group** command set to display the name of the SNMP group or collection of users who have a common access policy.

```
show snmp group [volatile | nonvolatile | read-only]
```

```
show snmp group [-hex] {groupname} [-hex] user {username}
[security-model {v1 | v2c | v3}]
```

## Syntax Description

<b>volatile</b>	(Optional) Keyword to specify the storage type is defined as temporary memory and the content is deleted if the device is turned off.
<b>nonvolatile</b>	(Optional) Keyword to specify the storage type is defined as persistent memory and the content remains after the device is turned off and on again.
<b>read-only</b>	(Optional) Keyword to specify that the storage type is defined as read only.
<b>-hex</b>	(Optional) Keyword to display <i>groupname</i> and <i>username</i> as a hexadecimal character.
<i>groupname</i>	Name of the SNMP group or collection of users who have a common access policy.
<b>user</b> <i>username</i>	Keyword and variable to specify the SNMP group username.
<b>security-model</b> <b>v1   v2c   v3</b>	(Optional) Keywords to specify security model v1, v2c, or v3.

## Defaults

The default storage type is **volatile**.

## Command Types

Switch command.

## Command Modes

Normal.

## Usage Guidelines

If you use special characters for the *groupname* and *username* (nonprintable delimiters for these parameters), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

There are three versions of SNMP:

- Version 1 (SNMPv1)—This is the initial implementation of SNMP. Refer to RFC 1157 for a full description of functionality.
- Version 2 (SNMPv2c)—The second release of SNMP, described in RFC 1902, has additions and enhancements to data types, counter size, and protocol operations.
- Version 3 (SNMPv3)—This is the most recent version of SNMP and is fully described in RFC 2571, RFC 2572, RFC 2573, RFC 2574, and RFC 2575. SNMPv3 has significant enhancements to administration and security.

The SNMP functionality on the Catalyst enterprise LAN switches for SNMP v1 and SNMP v2c remains intact; however, the functionality has greatly expanded for SNMPv3. Refer to the “Configuring SNMP” chapter of the *Catalyst 6000 Family Software Configuration Guide* for more information on SNMPv3.

The **read-only** keyword is supported for security model v3 only.

## Examples

This example shows how to display the SNMP group:

```

Console> (enable) show snmp group
Security Model: v1
Security Name: public
Group Name: defaultROgroup
Storage Type: volatile
Row Status: active

Security Model: v1
Security Name: secret
Group Name: defaultRWALLgroup
Storage Type: volatile
Row Status: active

Security Model: v1
Security Name: private
Group Name: defaultRWgroup
Storage Type: volatile
Row Status: active

Security Model: v2c
Security Name: public
Group Name: defaultROgroup
Storage Type: volatile
Row Status: active
Console> (enable)

```

[Table 2-77](#) describes the fields in the **show snmp group** command output.

**Table 2-77** *show snmp group* Command Output Fields

Field	Description
Security Model	Security model used by the group.
Security Name	Security string definition.
Group Name	Name of the SNMP group or collection of users who have a common access policy.
Storage Type	Keyword to indicate whether the settings are volatile or nonvolatile.
Row Status	Status of the entry.

## Related Commands

**set snmp group**  
**clear snmp group**

# show snmp notify

Use the **show snmp notify** command set to display the snmpNotifyTable configuration.

```
show snmp notify [volatile | nonvolatile | read-only]
```

```
show snmp notify [-hex] {notifyname}
```

<b>Syntax Description</b>	<b>volatile</b>	(Optional) Keyword to specify the storage type is defined as temporary memory and the content is deleted if the device is turned off.
	<b>nonvolatile</b>	(Optional) Keyword to specify the storage type is defined as persistent memory and the content remains after the device is turned off and on again.
	<b>read-only</b>	(Optional) Keyword to specify that the storage type is defined as read only.
	<b>-hex</b>	(Optional) Keyword to display <i>notifyname</i> as a hexadecimal character.
	<i>notifyname</i>	A unique identifier to index the snmpNotifyTable.

**Defaults** The default storage type is **nonvolatile**.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you use special characters for the *notifyname* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

The **read-only** keyword is supported for security model v3 only.

**Examples** This example shows how to display the SNMP notify information for a specific *notifyname*:

```
Console> (enable) show snmp notify snmpV1Notification
Notify Name: snmpV1Notification
Notify Tag: snmpV1Trap
Notify Type: trap
Storage Type: volatile
Row Status: active
Console> (enable)
```

Table 2-78 describes the fields in the **show snmp notify** command output.

**Table 2-78** *show snmp notify Command Output Fields*

Field	Description
Notify Name	Unique identifier used to index the snmpNotifyTable.
Notify Tag	Name of the entry in the snmpNotifyTable.
Notify Type	Type of notification.
Storage Type	Storage type (volatile or nonvolatile).
Row Status	Status of the entry.

#### Related Commands

[set snmp notify](#)  
[clear snmp notify](#)

# show snmp rmonmemory

Use the **show snmp rmonmemory** command to display the memory usage limit in percentage.

**show snmp rmonmemory**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Usage Guidelines** The percentage value displayed indicates that you cannot create new RMON entries or restore entries from the NVRAM if the specified memory usage is exceeded.

---

**Examples** This example shows how to display the RMON memory limit use:

```
Console> (enable) show snmp rmonmemory
85 percent
Console> (enable)
```

---

**Related Commands** [set snmp rmonmemory](#)



# show snmp targetaddr

Use the **show snmp targetaddr** command to display the SNMP target address entries in the snmpTargetAddressTable.

```
show snmp targetaddr [volatile | nonvolatile | read-only]
```

```
show snmp targetaddr [-hex] {addrname}
```

<b>Syntax Description</b>	<b>volatile</b>	(Optional) Keyword to specify the storage type is defined as temporary memory and the content is deleted if the device is turned off.
	<b>nonvolatile</b>	(Optional) Keyword to specify the storage type is defined as persistent memory and the content remains after the device is turned off and on again.
	<b>read-only</b>	(Optional) Keyword to specify that the storage type is defined as read only.
	<b>-hex</b>	(Optional) Keyword to display <i>addrname</i> as a hexadecimal character.
	<i>addrname</i>	Name of the target agent; the maximum length is 32 bytes.

**Defaults** The default storage type is **nonvolatile**.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you use special characters for the *addrname* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

The **read-only** keyword is supported for security model v3 only.

**Examples** This example shows how to display specific target address information in the snmpTargetAddressTable:

```
Console> (enable) show snmp targetaddr cisco
Target Address Name: cisco
IP Address: 170.0.25.1
UDP Port#: 165
Timeout: 100
Retry count: 5
Tag List: tag1 tag2 tag3
Parameters: jeorge
Storage Type: nonvolatile
Row Status: active
Console> (enable)
```

Table 2-79 describes the fields in the **show snmp targetaddr** command output.

*Table 2-79 show snmp targetaddr Command Output Fields*

Field	Description
Target Address Name	Name of the target address.
IP Address	Target IP address.
UDP Port #	Number of the UDP port of the target host to use.
Timeout	Number of timeouts.
Retry count	Number of retries.
Tag List	Tags that point to target addresses to send notifications to.
Parameters	Entry in the snmpTargetParamsTable; the maximum length is 32 bytes.
Storage Type	Storage type (volatile or nonvolatile).
Row Status	Status of the entry.

#### Related Commands

**set snmp targetaddr**  
**clear snmp targetaddr**

# show snmp targetparams

Use the **show snmp targetparams** command set to display the SNMP parameters used in the snmpTargetParamsTable when generating a message to a target.

```
show snmp targetparams [volatile | nonvolatile | read-only]
```

```
show snmp targetparams [-hex] {paramsname}
```

<b>Syntax Description</b>	<b>volatile</b>	(Optional) Keyword to specify that the storage type is defined as temporary memory and that the content is deleted if the device is turned off.
	<b>nonvolatile</b>	(Optional) Keyword to specify the storage type is defined as persistent memory and that the content remains after the device is turned off and on again.
	<b>read-only</b>	(Optional) Keyword to specify that the storage type is defined as read only.
	<b>-hex</b>	(Optional) Keyword to display <i>paramsname</i> as a hexadecimal character.
	<i>paramsname</i>	Name of the parameter in the snmpTargetParamsTable; the maximum length is 32 bytes.

**Defaults** The default storage type is **volatile**.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you use special characters for the *paramsname* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

The **read-only** keyword is supported for security model v3 only.

**Examples** This example shows how to display specific target parameter information in the snmpTargetParamsTable:

```
Console> (enable) show snmp targetparams snmpV1TrapParams
Target Parameter Name: snmpV1TrapParams
Message Processing Model: v1
Security Name: public
Security Level: noauthentication
Storage Type: volatile
Row Status: active
Console> (enable)
```

Table 2-80 describes the fields in the **show snmp targetparams** command output.

*Table 2-80 show snmp targetparams Command Output Fields*

Field	Description
Target Parameter Name	A unique identifier used to index the snmpTargetParamsTable.
Message Processing Model	Version number used by the Message Processing Model.
Security Name	Security string definition.
Security Level	Type of security level: <ul style="list-style-type: none"> <li>• Authentication—The security level is set to use the authentication protocol.</li> <li>• Noauthentication—The security level is not set to use the authentication protocol.</li> </ul>
Storage Type	Status of whether the settings are volatile or nonvolatile.
Row Status	Status of the entry.

#### Related Commands

[set snmp targetparams](#)  
[clear snmp targetparams](#)

# show snmp user

Use the **show snmp user** command set to display SNMP information for a specific user.

**show snmp user** [**volatile** | **nonvolatile** | **read-only**]

**show snmp user** [**-hex**] {*user*} [**remote** {*engineid*}]

**show snmp user summary**

## Syntax Description

<b>volatile</b>	(Optional) Keyword to specify the storage type is defined as temporary memory and the content is deleted if the device is turned off.
<b>nonvolatile</b>	(Optional) Keyword to specify the storage type is defined as persistent memory and the content remains after the device is turned off and on again.
<b>read-only</b>	(Optional) Keyword to specify that the storage type is defined as read only.
<b>-hex</b>	(Optional) Keyword to display <i>user</i> as a hexadecimal character.
<i>user</i>	Name of the SNMP user.
<b>remote</b> <i>engineid</i>	(Optional) Keyword and variable to specify the username on a remote SNMP engine.
<b>summary</b>	Keyword to specify a summary of SNMP users.

## Defaults

The default storage type is **nonvolatile**, and the local SNMP engine ID is used.

## Command Types

Switch command.

## Command Modes

Normal.

## Usage Guidelines

If you use special characters for *user* (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

The **read-only** keyword is supported for security model v3 only.

## Examples

This example shows how to display specific user information:

```
Console> (enable) show snmp user joe
EngineId: 00:11:22:33:44
User Name: joe
Authentication Protocol: md5
Privacy Protocol: des56
Storage Type: volatile
Row Status: active
Console> (enable)
```

Table 2-81 describes the fields in the **show snmp user** command output.

**Table 2-81 show snmp user Command Output Fields**

Field	Description
EngineId	String identifying the name of the copy of SNMP on the device.
User Name	String identifying the name of the SNMP user.
Authentication Protocol	Type of authentication protocol.
Privacy Protocol	Type of privacy authentication protocol.
Storage Type	Status of whether the settings are volatile or nonvolatile.
Row Status	Status of the entry.

#### Related Commands

**set snmp user**  
**clear snmp user**

# show snmp view

Use the **show snmp view** command set to display the SNMP MIB view configuration.

```
show snmp view [volatile | nonvolatile | read-only]
```

```
show snmp view [-hex] {viewname} {subtree}
```

<b>Syntax Description</b>	<b>volatile</b>	(Optional) Keyword to specify the storage type is defined as temporary memory and the content is deleted if the device is turned off.
	<b>nonvolatile</b>	(Optional) Keyword to specify the storage type is defined as persistent memory and the content remains after the device is turned off and on again.
	<b>read-only</b>	(Optional) Keyword to specify that the storage type is defined as read only.
	<b>-hex</b>	(Optional) Keyword to display the <i>viewname</i> as a hexadecimal character.
	<i>viewname</i>	Name of a MIB view.
	<i>subtree</i>	Name of the subtree.

**Defaults** The default view is **volatile**.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you use special characters for the *viewname* value (nonprintable delimiters for this parameter), you must use a hexadecimal keyword, which is one or two hexadecimal digits separated by a colon (:); for example, 00:ab:34.

A MIB subtree used with a mask defines a view subtree; it can be in OID format or a text name mapped to a valid OID.

The **read-only** keyword is supported for security model v3 only.

**Examples** This example shows how to display the SNMP MIB view:

```
Console> (enable) show snmp view
View Name: defaultUserView
Subtree OID: 1.3.6.1
Subtree Mask:
View Type: included
Storage Type: volatile
Row Status: active
Control> (enable)
```

Table 2-82 describes the fields in the **show snmp view** command output.

*Table 2-82 show snmp view Command Output Fields*

Field	Description
View Name	Name of a MIB view.
Subtree OID	Name of a MIB subtree in OID format or a text name mapped to a valid OID.
Subtree Mask	Subtree mask can be all ones, all zeros, or a combination of both.
View Type	Status of whether the MIB subtree is included or excluded.
Storage Type	Storage type (volatile or nonvolatile).
Row Status	Status of the entry.

---

**Related Commands**

**set snmp view**  
**clear snmp view**



# show span

Use the **show span** command to display information about the current SPAN configuration.

**show span [all]**

<b>Syntax Description</b>	<b>all</b> (Optional) Keyword to display local and remote SPAN configuration information.
<b>Defaults</b>	This command has no default settings.
<b>Command Types</b>	Switch command.
<b>Command Modes</b>	Normal.

## Examples

This example shows how to display SPAN information for the switch. In this example, the SPAN source is port 2/1 and the SPAN destination is port 2/12. Only transmit traffic is monitored. Normal incoming packets are disabled on the SPAN destination port. Monitoring multicast traffic is enabled.

```

Console> (enable) show span
-----
Destination      : Port 4/1
Admin Source     : Port 2/2
Oper Source      : Port 2/2
Direction        : transmit/receive
Incoming Packets : enabled
Learning         : -
Multicast        : enabled
Filter           : 10,20,30,40,50,60,70,80,90,100
Status           : inactive
Console> (enable)

```

[Table 2-83](#) describes the fields in the **show span** command output.

**Table 2-83** *show span Command Output Fields*

Field	Description
Destination	Destination port for SPAN information.
Admin Source	Source port or VLAN for SPAN information.
Oper Source	Operator port or VLAN for SPAN information.
Direction	Status of whether transmit, receive, or transmit and receive information is monitored.
Incoming Packets	Status of whether reception of normal incoming packets on the SPAN destination port is enabled or disabled.

*Table 2-83 show span Command Output Fields (continued)*

Field	Description
Learning	Status of whether learning is enabled or disabled for the SPAN destination port.
Multicast	Status of whether monitoring multicast traffic is enabled or disabled.
Filter	Monitored VLANs in source trunk ports.
Max. Bandwidth	Bandwidth limits for SPAN traffic, in Mbps.

**Related Commands**

[clear config](#)  
[set spantree root](#)

# show spantree

Use the **show spantree** command set to display spanning tree information for a VLAN or port.

**show spantree** [*vlan*] [**active**]

**show spantree** *mod/port*

Syntax Description	
<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1001</b> and from <b>1025</b> to <b>4094</b> .
<b>active</b>	(Optional) Keyword to display only the active ports.
<i>mod/port</i>	Number of the module and the port on the module.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify the VLAN number, VLAN 1 is displayed.  
 If you are in MISTP mode, instance information is not displayed.  
 The maximum length of the channel port list can be 47. The spaces in the Port(s) column may not be enough to display the entire list in one line. If this is the case, the port list is split into multiple lines. For example, in the following display, ports 6/5-8, 6/13, 6/15, 6/17, 6/19 are channeling:

```

...
Port(s)                Vlan Port-State      Cost      Prio Portfast Channel_id
-----
6/5-8,6/13,6/15,6/17,6/1 1    not-connected 2684354   32   disabled 0
9
...

```

**Examples** This example (while in PVST+ mode) shows how to display the active spanning tree port configuration for VLAN 1:

```

Console> (enable) show spantree 1 active
VLAN 1
Spanning tree mode          PVST+
Spanning tree type          ieee
Spanning tree enabled

Designated Root             00-60-70-4c-70-00
Designated Root Priority     16384
Designated Root Cost        19
Designated Root Port        2/3
Root Max Age    14 sec  Hello Time 2 sec  Forward Delay 10 sec

```

```
show spantree
```

```
Bridge ID MAC ADDR          00-d0-00-4c-18-00
Bridge ID Priority          32768
Bridge Max Age 20 sec      Hello Time 2 sec      Forward Delay 15 sec

Port              Vlan Port-State      Cost      Prio Portfast Channel_id
-----
2/3               1    forwarding         19       32 disabled 0
2/12              1    forwarding         19       32 disabled 0
Console> (enable)
```

This example (while in MISTP mode) shows how to display the active spanning tree port configuration for VLAN 1:

```
Console> (enable) show spantree 1 active
VLAN 1
Spanning tree mode          MISTP
Spanning tree type          ieee
Spanning tree enabled
VLAN mapped to MISTP Instance: 1

Port              Vlan Port-State      Cost      Prio Portfast Channel_id
-----
2/3               1    forwarding        200000    32 disabled 0
2/12              1    forwarding        200000    32 disabled 0
Console> (enable)
```

Table 2-84 describes the fields in the **show spantree** command output:

**Table 2-84 show spantree Command Output Fields**

Field	Description
VLAN	VLAN for which the spanning tree information is shown.
Spanning tree	Status of whether Spanning Tree Protocol is enabled or disabled.
Designated Root	MAC address of the designated spanning tree root bridge.
Designated Root Priority	Priority of the designated root bridge.
Designated Root Cost	Total path cost to reach the root.
Designated Root Port	Port through which the root bridge can be reached (shown only on nonroot bridges).
Root Max Age	Amount of time a BPDU packet should be considered valid.
Hello Time	Number of times the root bridge sends BPDUs.
Forward Delay	Amount of time the port spends in listening or learning mode.
Port	Port number.
Vlan	VLAN to which the port belongs.
Port-State	Spanning tree port state (disabled, inactive, not-connected, blocking, listening, learning, forwarding, bridging, or type-pvid-inconsistent).
Cost	Cost associated with the port.
Prio	Priority associated with the port.
Portfast	Status of whether the port is configured to use the PortFast feature.
Channel_id	Channel ID number.

---

**Related Commands**

**show spantree backbonefast**  
**show spantree blockedports**  
**show spantree portvlancost**  
**show spantree statistics**  
**show spantree summary**  
**show spantree uplinkfast**

# show spantree backbonefast

Use the **show spantree backbonefast** command to display whether the spanning tree BackboneFast Convergence feature is enabled.

**show spantree backbonefast**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Usage Guidelines** This command is not available in MISTP mode.

---

**Examples** This example shows how to display whether the spanning tree BackboneFast Convergence feature is enabled:

```
Console> show spantree backbonefast
Backbonefast is enabled.
Console>
```

---

**Related Commands** [set spantree backbonefast](#)  
[show spantree defaultcostmode](#)

# show spantree blockedports

Use the **show spantree blockedports** command to display only the blocked ports on a per-VLAN or per-instance basis.

**show spantree blockedports** [*vlan*s]

**show spantree blockedports mistp-instance** [*instance*]

<b>Syntax Description</b>	<i>vlan</i> s	(Optional) Number of the VLANs.
	<b>mistp-instance</b> <i>instance</i>	Keyword and optional variable to display instance-specific information; valid values are from <b>1</b> to <b>16</b> .

**Defaults** The default is all blocked ports in all VLANs are displayed.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If you do not specify a VLAN number, all blocked ports in the system are displayed.

**Examples** This example shows how to display the blocked ports for VLAN 1002:

```
Console> show spantree blockedports 1002
Number of blocked ports (segments) in VLAN 1002 : 0
Console>
```

This example shows how to display the blocked ports for an instance:

```
Console> show spantree blockedports mistp-instance 1
Number of blocked ports (segments) in Instance 1 : 0
Console>
```

**Related Commands** [show spantree](#)

# show spantree bpdu-skewing

Use the **show spantree bpdu-skewing** command to display BPDU skewing detection status.

```
show spantree bpdu-skewing vlan [mod/port]
```

```
show spantree bpdu-skewing { mistp-instance instance } mod/port
```

Syntax Description		
<i>vlan</i>	Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .	
<i>mod/port</i>	(Optional) Number of the module and the port on the module.	
<b>mistp-instance</b> <i>instance</i>	Keyword and variable to display instance-specific information; valid values are from <b>1</b> to <b>16</b> .	

**Defaults** The default is the BPDU skew status for all VLANs is displayed.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** This command is not supported by the NAM.

The **mistp-instance** *instance* options are available in MISTP mode only.

You can use this command to troubleshoot slow network convergence due to skewing. Skewing occurs when spanning tree timers lapse, expected BPDUs are not received, and spanning tree detects topology changes. The difference between the expected result and the BPDUs actually received is a *skew*. The skew causes BPDUs to reflow the network to keep the spanning tree topology database up to date.

**Examples** This example shows how to display the BPDU skew status for a VLAN:

```
Console> show spantree bpdu-skewing 1
```

```
Bpdu skewing statistics for vlan 1
```

Port	Last Skew (ms)	Worst Skew (ms)	Worst Skew Time
8/2	5869	108370	Tue Nov 21 2000, 06:25:59
8/4	4050	113198	Tue Nov 21 2000, 06:26:04
8/6	113363	113363	Tue Nov 21 2000, 06:26:05
.			
.			
8/24	4111	113922	Tue Nov 21 2000, 06:26:05
8/26	113926	113926	Tue Nov 21 2000, 06:26:05
8/28	4111	113931	Tue Nov 21 2000, 06:26:05

```
Console> (enable)
```



This example shows how to display the BPDU skew status for a specific module and port on a VLAN:

```
Console> (enable) show spantree bpd-skewing 1 5/9
Bpd skewing statistics for vlan 1

Port           Last Skew (ms)  Worst Skew (ms)  Worst Skew Time
-----
5/9            3992           4407             Mon Mar 26 2001, 11:31:37
Console> (enable)
```

[Table 2-85](#) describes the fields in the **show spantree bpd-skewing** command output.

**Table 2-85** show spantree bpd-skewing Command Output Fields

Field	Description
Last Skew (ms)	Duration of the last skew; absolute time in milliseconds.
Worst Skew (ms)	Duration of the worst skew; absolute time in milliseconds.
Worst Skew Date	Date and time of the worst skew duration.

#### Related Commands

[set spantree bpd-skewing](#)  
[show spantree summary](#)

## show spantree conflicts

Use the **show spantree conflicts** command to display the MAC address of the root switch in the instance, the time remaining before the VLAN joins the instance, and the number of seconds left before the entry expires and is removed from the table.

**show spantree conflicts** *vlan*

Syntax Description	<i>vlan</i>	Number of the VLAN.
--------------------	-------------	---------------------

Defaults	This command has no default settings.
----------	---------------------------------------

Command Types	Switch command.
---------------	-----------------

Command Modes	Normal.
---------------	---------

Usage Guidelines	This command is available in MISTP or MISTP/PVST+ mode only.
------------------	--

When only one entry is printed (or when all the entries are associated to the same instance), the VLAN is mapped to that instance. If two or more entries are associated with different instances, then the VLAN has a conflict, is blocked, and is not mapped to any instance.

The time left timers associated with the mapping of a VLAN to an MISTP instance are started with the maximum age of the BPDU and can be up to the maximum age. This field can show “inactive” to indicate the MAC address is the same as the MAC address of the switch (for example, the switch is the root). In all the other cases, the entry is a number, and the timer restarts every time an incoming BPDU confirms the mapping.

The delay timer field can display the following:

- Number in seconds that represents the timer running; this timer can be up to the maximum forward delay. The timer is initialized with the fwd delay.
- If the timer is not running, “inactive” is displayed because the VLAN is already mapped to the instance or a conflict is in progress.

Examples	This example shows the output if there are no conflicts on the specified VLAN:
----------	--

```
Console> (enable) show spantree conflicts 1
No conflicts for vlan 1
Inst MAC          Delay      Time left
-----
 1 00-30-a3-4a-0c-00 inactive      35
Console> (enable)
```

This example shows the output if there are conflicts on the specified VLAN:

```
Console> (enable) show spantree conflicts 1
Inst MAC                Delay      Time left
-----
 1  00-30-a3-4a-0c-00  inactive   35
 3  00-30-f1-e5-00-01  inactive   23
Console> (enable)
```

Table 2-86 describes the fields in the **show spantree conflict** command output.

**Table 2-86** *show spantree conflict Command Output Fields*

Field	Description
Inst	Instance number that is requesting to map the VLAN.
MAC	MAC address of the root sending the BPDU claiming the VLAN, taken from the root ID of the BPDU.
Delay	Time remaining before the VLAN joins the instance.
Time left	Age of the entry, as time in seconds left before the entry expires and is removed from the table.

**Related Commands** [show spantree mistp-instance](#)

# show spantree defaultcostmode

Use the **show spantree defaultcostmode** to display the current default port cost mode.

**show spantree defaultcostmode**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display the default port cost mode:

```
Console> (enable) show spantree defaultcostmode  
Portcost and portvlancost set to use 802.1d default values.  
Console> (enable)
```

---

**Related Commands** [set spantree defaultcostmode](#)

# show spantree guard

Use the **show spantree guard** command set to display spanning tree guard information for the VLANs or instances on a port.

**show spantree guard** [*vlan*]

**show spantree guard** [*mod/port*]

**show spantree guard mistp-instance** [*instance*]

**show spantree guard mistp-instance** [*mod/port*]

Syntax Description		
	<i>vlan</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .
	<i>mod/port</i>	(Optional) Number of the module and the port on the module.
	<b>mistp-instance</b> <i>instance</i>	Keyword and optional variable to display instance-specific information; valid values are from <b>1</b> to <b>16</b> .

**Defaults** The default is VLAN 1, and the default port list is “all the ports” in the specified or default VLAN.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** When you enable the spanning tree root guard or loop guard feature, the command works on a per-port basis. When you enable the feature on a port, a logical port is blocked on a per-VLAN basis. This means that you can specify a port (or a list of ports) and specify a VLAN, but you cannot specify both.

**Examples** This example shows how to display spanning tree guard information for a specific VLAN:

```

Console> show spantree guard 1004
Port Vlan Port-State      Guard type
-----
1/1  1004  root-inconsistent      root
1/2  1004  not-connected          none
2/1  1004  loop-inconsistent      loop
2/2  1004  forwarding              loop
.
.
.
Console>

```

This example shows how to display spanning tree guard information for a specific instance:

```
Console> show spantree guard mistp-instance 3
Port                Inst Port-State  Guard Type
-----
1/1                 3    listening   root
1/2                 3    listening   root
Console>
```

**Related Commands**    [set spantree guard](#)

# show spantree mapping

Use the **show spantree mapping** to display VLAN and instance mapping information.

**show spantree mapping [config]**

<b>Syntax Description</b>	<b>config</b> (Optional) Keyword to display mappings configured on the local switch.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	<p>If you do not enter the optional <b>config</b> keyword, the mapping information propagated from the root switch in the instance is displayed. This runtime command is available in MISTP or MISTP-PVST+ mode only. If you enter the <b>config</b> keyword, the list of mappings configured on the local switch is displayed. It is available in PVST+ mode.</p>
-------------------------	--

If you enter this command in PVST mode, this message displays:

```
Runtime vlan and instance mapping information is only available in MISTP
or
MISTP-PVST mode. Use 'show spantree mapping config' to view mappings
configured on the local switch.
```

<b>Examples</b>	This example shows how to display runtime VLAN and instance mapping information:
-----------------	--

```
Console> (enable) show spantree mapping
Inst Root Mac          Vlans
-----
1    00-50-3e-78-70-00  1
2    00-50-3e-78-70-00  -
3    00-50-3e-78-70-00  -
4    00-50-3e-78-70-00  -
5    00-50-3e-78-70-00  -
6    00-50-3e-78-70-00  -
7    00-50-3e-78-70-00  -
8    00-50-3e-78-70-00  -
9    00-50-3e-78-70-00  -
10   00-50-3e-78-70-00  -
11   00-50-3e-78-70-00  -
12   00-50-3e-78-70-00  -
13   00-50-3e-78-70-00  -
14   00-50-3e-78-70-00  -
15   00-50-3e-78-70-00  -
16   00-50-3e-78-70-00  -
Console> (enable)
```

This example shows how to display mappings configured on the local switch:

```
Console> (enable) show spantree mapping config
```

```
Inst Root Mac Vlan
```

```
-----  
1 - 1  
2 - -  
3 - -  
4 - -  
5 - -  
6 - -  
7 - -  
8 - -  
9 - -  
10 - -  
11 - -  
12 - -  
13 - -  
14 - -  
15 - -  
16 - -
```

```
Console> (enable)
```

**Related Commands** [set vlan](#)



# show spantree mistp-instance

Use the **show spantree mistp-instance** command set to display instance information.

**show spantree mistp-instance** [*instance*] [**active**]

**show spantree mistp-instance** *mod/port*

Syntax Description	
<i>instance</i>	(Optional) Instance number; valid values are from <b>1</b> to <b>16</b> .
<b>active</b>	(Optional) Keyword to display only active ports.
<i>mod/port</i>	Number of the module and the port on the module.

**Defaults** The default instance is 1.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** This command is available in MISTP mode only.  
If you specify the *mod/port* number only, the VLAN mapping information is not displayed.

**Examples** This example shows how to display information regarding active instances only:

```

Console> show spantree mistp-instance active
Instance 1
Spanning tree mode          MISTP
Spanning tree type          ieee
Spanning tree instance enabled

Designated Root             00-d0-00-4c-18-00
Designated Root Priority     32769 (root priority: 32768, sys ID ext: 1)
Designated Root Cost        0
Designated Root Port        none
VLANs mapped:               1
Root Max Age 20 sec Hello Time 2 sec Forward Delay 15 sec

Bridge ID MAC ADDR          00-d0-00-4c-18-00
Bridge ID Priority           32769 (bridge priority: 32768, sys ID ext: 1)
VLANs mapped:               1
Bridge Max Age 20 sec Hello Time 2 sec Forward Delay 15 sec

Port              Inst Port-State      Cost      Prio Portfast Channel_id
-----
2/3                1 forwarding      200000    32 disabled 0
2/12               1 forwarding      200000    32 disabled
Console>

```

Table 2-87 describes the fields in the **show spantree mistp-instance** command output:

**Table 2-87 show spantree mistp-instance Command Output Fields**

Field	Description
Instance	Instance for which spanning tree information is shown.
Spanning tree mode	Spanning tree mode.
Spanning tree type	Spanning tree type.
Spanning tree instance	Status of whether spanning tree instance is enabled or disabled.
Designated Root	MAC address of the designated spanning tree root bridge.
Designated Root Priority	Priority of the designated root bridge.
Designated Root Cost	Total path cost to reach the root.
Designated Root Port	Port through which the root bridge can be reached (shown only on nonroot bridges).
VLANs mapped	Number of VLANs mapped.
Root Max Age	Amount of time a BPDU packet should be considered valid.
Hello Time	Number of times the root bridge sends BPDUs.
Forward Delay	Amount of time the port spends in listening or learning mode.
Bridge ID MAC ADDR	Bridge MAC address.
Bridge ID Priority	Part of the bridge identifier and is taken as the most significant part of the bridge ID comparisons.
Bridge Max Age	Bridge maximum age.
Hello Time	Amount of time the bridge sends BPDUs.
Forward Delay	Amount of time the bridge spends in listening or learning mode.
Port	Port number.
Instance	Instance to which the port belongs.
Port-State	Spanning tree port state (disabled, inactive, not-connected, blocking, listening, learning, forwarding, bridging, or type-pvid-inconsistent).
Cost	Cost associated with the port.
Prio	Priority associated with the port.
Portfast	Status of whether the port is configured to use the PortFast feature.
Channel_id	Channel ID number.

#### Related Commands

**set spantree portinstancecost**  
**set spantree portinstancepri**

# show spantree portfast

Use the **show spantree portfast** command to display PortFast information.

## **show spantree portfast**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display PortFast information:

```
Console> show spantree portfast
Portfast BPDU guard is disabled.
Portfast BPDU filter is disabled.
Console>
```

---

**Related Commands**

- [set spantree portfast](#)
- [set spantree portfast bpdu-filter](#)
- [set spantree portfast bpdu-guard](#)

# show spantree portinstancecost

Use the **show spantree portinstancecost** command to show the path cost for the instances on a port.

**show spantree portinstancecost** *mod/port*

<b>Syntax Description</b>	<i>mod/port</i> Number of the module and the port on the module.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to display the path cost for the MISTP instances on port 1/1:
-----------------	--

```
Console> show spantree portinstancecost 1/1
Port 1/1 instances 1-16 have path cost 20000.
Console>
```

<b>Related Commands</b>	<a href="#">set spantree portinstancecost</a> <a href="#">clear spantree portinstancecost</a>
-------------------------	--

# show spantree portvlancost

Use the **show spantree portvlancost** command to show the path cost for the VLANs or extended-range VLANs.

**show spantree portvlancost** *mod/port* | **extended-range**

<b>Syntax Description</b>	<i>mod/port</i>	Number of the module and the port on the module.
	<b>extended-range</b>	Keyword to specify extended-range VLANs.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** This command is valid in PVST+ mode only.  
Extended-range VLANs are from 1025 to 4094 and cannot be managed using VTP.

**Examples** This example shows how to display the path cost for the VLANs on port 2/12:

```
Console> show spantree portvlancost 2/12
Port 2/12 VLANs 1-1005 have path cost 19.
Console>
```

**Related Commands** [set spantree portvlancost](#)  
[clear spantree portvlancost](#)

# show spantree statistics

Use the **show spantree statistics** command set to show spanning tree statistical information.

```
show spantree statistics mod/port [vlan]
```

```
show spantree statistics mod/port mistp-instance [instance]
```

Syntax Description		
<i>mod/port</i>		Number of the module and the port on the module.
<i>vlan</i>		(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1001</b> and from <b>1025</b> to <b>4094</b> .
<b>mistp-instance</b> <i>instance</i>		Keyword and optional variable to display instance-specific information; valid values are from <b>1</b> to <b>16</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display statistical information:

```
Console> (enable) show spantree statistics 1/2 1005
```

```
SpanningTree enabled for vlanNo = 1005
```

```

                BPDU-related parameters
port spanning tree          enabled
state                       disabled
port_id                     0xcccf
port number                  0x7eb
path cost                    80
message age (port/VLAN)     0(10)
designated_root              00-10-2f-52-eb-ec
designated_cost              0
designated_bridge            00-10-2f-52-eb-ec
designated_port              0xcccf
top_change_ack              FALSE
config_pending              FALSE

```

```

                PORT based information & statistics
config bpdu's xmitted (port/VLAN)  0(0)
config bpdu's received (port/VLAN) 0(0)
tcn bpdu's xmitted (port/VLAN)     0(0)
tcn bpdu's received (port/VLAN)    0(0)
forward trans count              0

```

```

                Status of Port Timers
forward delay timer             INACTIVE
forward delay timer value      0

```

```

message age timer                INACTIVE
message age timer value          0
topology change timer           INACTIVE
topology change timer value     0
hold timer                      INACTIVE
hold timer value                0
delay root port timer           INACTIVE
delay root port timer value     0

```

VLAN based information & statistics

```

spanningtree type                ibm
spanningtree multicast address   c0-00-00-00-01-00
bridge ID priority               32768 (bridge priority: 32768, sys ID ext:
64)
bridge mac address              00-10-2f-52-eb-ec
bridge hello time                2 sec
bridge forward delay            4 sec
topology change initiator:      1/0
topology change                 FALSE
topology change time            14
topology change detected        FALSE
topology change count           0

```

Other port-specific info

```

dynamic max age transitions      0
port bpdu ok count              0
msg age expiry count            0
link loading                     1
bpdu in processing              FALSE
num of similar bpdus to process 0
next state                      0
src mac count                   0
total src mac count             0
curr_src_mac                    00-00-00-00-00-00
next_src_mac                    00-00-00-00-00-00
channel_src_mac                 00-00-00-00-00-00
channel src count               0
channel ok count                0
Console> (enable)

```

This example shows how to display instance-specific information:

```

Console> (enable) show spantree statistics 2 mistp-instance 2
Port 2/1 Instance 2

```

SpanningTree enabled for instance = 2

BPDU-related parameters

```

port spanning tree              enabled
state                          forwarding
port_id                        0x8041
port number                    0x41
path cost                      20000
message age (port/inst)        1(20)
designated_root                 00-50-3e-8f-8c-00
designated_cost                 0
designated_bridge               00-50-3e-8f-8c-00
designated_port                 0x8001
top_change_ack                 FALSE
config_pending                 FALSE
port_inconsistency             none

```

## show spantree statistics

```

                                PORT based information & statistics
config bpdu's xmitted (port/inst)  0(0)
config bpdu's received (port/inst) 102(490)
tcn bpdu's xmitted (port/inst)    0(0)
tcn bpdu's received (port/inst)    0(0)
forward trans count                 0
scp failure count                   0

                                Status of Port Timers
forward delay timer                 INACTIVE
forward delay timer value           15
message age timer                   ACTIVE
message age timer value             1
topology change timer              INACTIVE
topology change timer value         0
hold timer                          INACTIVE
hold timer value                    0
delay root port timer              INACTIVE
delay root port timer value         0
delay root port timer restarted is  FALSE

                                Instance based information & statistics
spanningtree type                   ieee
spanningtree multicast address      01-80-c2-00-00-00
bridge priority                     32770
bridge mac address                  00-d0-00-b3-68-00
bridge hello time                   2 sec
bridge forward delay                15(15) sec
topology change initiator:          15/63
last topology change occurred:      Sun Jun 7 2000, 09:00:03
topology change                     FALSE
topology change time                 35
topology change detected             FALSE
topology change count                0
topology change last recvd. from    00-00-00-00-00-00

                                Other port-specific info
dynamic max age transitions          0
port bpdu ok count                  0
msg age expiry count                 0
link loading                         1
bpdu in processing                   FALSE
num of similar bpdus to process      0
received_inferior_bpdu              FALSE
next state                           3
src mac count:                       0
total src mac count                  0
curr_src_mac                         00-00-00-00-00-00
next_src_mac                         00-00-00-00-00-00
channel_src_mac                      00-00-00-00-00-00
channel src count                    0
channel ok count                     0
Console>

```



Table 2-88 describes the possible fields in the **show spantree statistics** command output.

**Table 2-88 show spantree statistics Command Output Fields**

Field	Description
<b>BPDU-related parameters</b>	
port spanning tree	Status of whether Spanning Tree Protocol is enabled or disabled on the port.
state	Spanning tree port state (disabled, listening, learning, forwarding, or blocking).
port_id	Port identifier of the associated port.
port number	Port number.
path cost	Contribution of the path through this root port. This applies to the total path cost to the root for this bridge.
message age (port/VLAN)	Age of the received protocol information recorded for a port and the value of the Max Age parameter (shown in parentheses) recorded by the switch.
designated_root	MAC address of the designated spanning tree root bridge.
designated_cost	Cost of the path to the root offered by the designated port on the LAN to which this port is attached.
designated_bridge	Bridge identifier of the bridge assumed to be the designated bridge for the LAN associated with the port.
designated_port	Port identifier of the bridge port assumed to be the designated port for the LAN associated with the port.
top_change_ack	Value of the Topology Change Acknowledgement flag in the next configured BPDU to be transmitted on the associated port. The flag is set in reply to a Topology Change Notification BPDU.
config_pending	Boolean parameter set to record that a configured BPDU should be transmitted on expiration of the hold timer for the associated port.
port_inconsistency	Status of whether the port is in an inconsistent (PVID or port type) state or not.
<b>PORT-based information and statistics</b>	
config bpdu's xmitted (port/VLAN)	Number of BPDUs transmitted from the port. The number in parentheses is the number of configured BPDUs transmitted by the switch for this instance of spanning tree.
config bpdu's received (port/VLAN)	Number of BPDUs received by this port. The number in parentheses is the number of configured BPDUs received by the switch for this instance of spanning tree.
tcn bpdu's xmitted (port/VLAN)	Number of TCN BPDUs transmitted on this port.
tcn bpdu's received (port/VLAN)	Number of TCN BPDUs received on this port.
forward trans count	Number of times the port state transitioned to FORWARDing state.
scp failure count	Number of SCP failures.
<b>Status of Port Timers</b>	
forward delay timer	Status of the forward delay timer. This timer monitors the time spent by a port in the listening and learning states.
forward delay timer value	Current value of the forward delay timer.

```
show spantree statistics
```

**Table 2-88** *show spantree statistics Command Output Fields (continued)*

Field	Description
<b>Status of Port Timers (continued)</b>	
message age timer	Status of the message age timer. This timer measures the age of the received protocol information recorded for a port.
message age timer value	Current value of the message age timer.
topology change timer	Status of the topology change timer. This timer determines the time period in which configured BPDUs are transmitted with the topology change flag set by the bridge when it is the root following the detection of a topology change.
topology change timer value	Current value of the topology change timer.
hold timer	Status of the hold timer. This timer ensures that configured BPDUs are not transmitted too frequently through any bridge port.
hold timer value	Current value of the hold timer.
delay root port timer	Status of the delay root port timer. This timer enables fast convergence on linkup when the UplinkFast feature is enabled.
delay root port timer value	Current value of the delay root port timer.
<b>VLAN-based information and statistics</b>	
spanningtree type	Type of spanning tree (IEEE, IBM, CISCO).
spanningtree multicast address	Destination address used to send out configured BPDUs on a bridge port.
bridge ID priority	Part of the bridge identifier and is taken as the most significant part bridge ID comparisons.
bridge mac address	Bridge MAC address.
bridge hello time	Value of the Hello Time parameter when the bridge is the root or is attempting to become the root.
bridge forward delay	Value of the Forward Delay parameter when the bridge is the root or is attempting to become the root.
topology change initiator:	Number of the port that caused the topology change.
topology change	Boolean parameter set to record the value of the topology change flag in config BPDUs to be transmitted by the bridge on LANs for which the bridge is the designated bridge.
topology change time	Time period for which BPDUs are transmitted with the topology change flag set by the bridge when it is the root following the detection of a topology change. It is equal to the sum of the bridge's Max Age and Forward Delay parameters.
topology change detected	Boolean parameter set to TRUE when a topology change has been detected by or notified to the bridge.
topology change count	Number of times the topology change has occurred.
topology change last recvd. from	MAC address of the bridge that transmitted the last TCN BPDU.

Table 2-88 show spantree statistics Command Output Fields (continued)

Field	Description
<b>Other port-specific info</b>	
dynamic max age transitions	Number of dynamic max age transitions.
port bpdu ok count	Number of reported port BPDU counts.
msg age expiry count	Number of message age expires.
link loading	Status of whether the link is oversubscribed.
bpdu in processing	Status of whether the BPDU is under processing.
num of similar bpdus to process	Number of similar BPDUs to process that are received on a specific port.
received_inferior_bpdu	Status of whether the port received an inferior BPDU or in response to an RLQ BPDU.
next state	Port state before it is actually set by spanning tree, to facilitate other tasks in using the new value.
src mac count:	Number of BPDUs with the same source MAC address.
total src mac count	Number of BPDUs with all the source MAC addresses.
curr_src_mac	Source MAC address of the configured BPDU received on a particular port. It should always be set to NULL for the Catalyst 6000 family switches.
next_src_mac	MAC address from the different source. It should always be set to NULL for the Catalyst 6000 family switches.
channel_src_mac	Source MAC address of the channel port. It is used to detect channel misconfiguration and avoid spanning tree loops.
channel src count	Number of times channel_src_mac gets changed and if the limit is exceeded, a channel misconfiguration is detected.
channel ok count	Number of times the channel ok condition was detected.

**Related Commands**

[show spantree](#)  
[clear spantree statistics](#)

# show spantree summary

Use the **show spantree summary** command set to display a summary of spanning tree information.

**show spantree summary [novlan]**

**show spantree summary mistp-instance [noinstance]**

<b>Syntax Description</b>	<b>novlan</b> (Optional) Keyword to display non-VLAN-specific information only.
	<b>mistp-instance</b> Keyword to display instance-specific information only.
	<b>noinstance</b> (Optional) Keyword to display non-instance-specific information only.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** If the switch is not the root for any VLANs, “none” is displayed in the “Root switch for vlans” field.

**Examples** This example shows how to display a summary of spanning tree information:

```

Console> show spantree summary
MAC address reduction: disabled
Root switch for vlans: none.
BPDU skewing detection disabled for the bridge
BPDU skewed for vlans: none.
Portfast bpdu-guard disabled for bridge.
Portfast bpdu-filter disabled for bridge.
Uplinkfast disabled for bridge.
Backbonefast disabled for bridge.

Summary of connected spanning tree ports by vlan

VLAN  Blocking Listening Learning Forwarding STP Active
-----
      1          0          0          0          3          3

          Blocking Listening Learning Forwarding STP Active
          -----
Total          0          0          0          3          3
Console>

```

This example shows how to display non-VLAN-specific information only:

```

Console> (enable) show spantree summary novlan
MAC address reduction:disabled
Root switch for vlans:1-8,10-500,911.
BPDU skewing detection enabled for the bridge
BPDU skewed for vlans:1-8,10-500,911.
Portfast bpdu-guard disabled for bridge.
Portfast bpdu-filter disabled for bridge.
Uplinkfast disabled for bridge.
Backbonefast disabled for bridge.

          Blocking Listening Learning Forwarding STP Active
-----
Total      506          0          0          506          1012
Console> (enable)

```

This example shows how to display a summary of spanning tree instance information:

```

Console> show spantree summary mistp-instance
MAC address reduction:disabled
Root switch for vlans:1-8,10-500,911.
BPDU skewing detection enabled for the bridge
BPDU skewed for vlans:1-8,10-500,911.
Portfast bpdu-guard disabled for bridge.
Portfast bpdu-filter disabled for bridge.
Uplinkfast disabled for bridge.
Backbonefast disabled for bridge.

Summary of connected spanning tree ports by mistp-instance

Inst  Blocking Listening Learning Forwarding STP Active
-----
  1      0          0          0          8          0
  2      4          0          0          4          8
  3      4          0          0          4          8
  4      4          0          0          4          8
  5      4          0          0          4          8
  6      4          0          0          4          8
  7      4          0          0          4          8
  8      4          0          0          4          8
  9      4          0          0          4          8
 10     4          0          0          4          8
 11     4          0          0          4          8
 12     4          0          0          4          8
 13     4          0          0          4          8
 14     4          0          0          4          8
 15     4          0          0          4          8
 16     0          0          0          0          0

          Blocking Listening Learning Forwarding STP Active
-----
Total      56          0          0          64          112
Console>

```

**Related Commands**    [show spantree](#)

# show spantree uplinkfast

Use the **show spantree uplinkfast** command to show the UplinkFast feature settings.

```
show spantree uplinkfast [{mistp-instance instances} | vlangs]
```

Syntax Description	<b>mistp-instance</b> <i>instances</i>	(Optional) Keyword and (optional) variable to display instance-specific information; valid values are from <b>1</b> to <b>16</b> .
	<i>vlangs</i>	(Optional) Number of the VLAN; valid values are from <b>1</b> to <b>1005</b> and from <b>1025</b> to <b>4094</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The **mistp-instance** *instances* keyword and optional variable are available in MISTP or MISTP/PVST+ mode only.

The *vlangs* variable is available in PVST+ mode only.

You can enter a single VLAN or instance or a range of VLANs or instances separated by commas.

If you do not specify a VLAN or instance, all VLANs or instances are displayed.

**Examples** This example shows how to display the UplinkFast feature settings for all VLANs:

```
Console> show spantree uplinkfast
Station update rate set to 15 packets/100ms.
uplinkfast all-protocols field set to off.
VLAN port list
-----
1-20   1/1(fwd),1/2-1/5
21-50  1/9(fwd), 1/6-1/8, 1/10-1/12
51-100 2/1(fwd), 2/12
Console>
```

This example shows how to display the UplinkFast feature settings for a specific instance:

```
Console> show spantree uplinkfast mistp-instance 1
Station update rate set to 15 packets/100ms.
uplinkfast all-protocols field set to off.
Inst  port list
-----
1      4/1(fwd)
Console>
```

---

**Related Commands**

[set spantree uplinkfast](#)  
[clear spantree uplinkfast](#)

# show startup-config

Use the **show startup-config** command to display the startup configuration file contained in NVRAM or specified by the CONFIG\_FILE environment variable.

## show startup-config

**Syntax Description** This command has no arguments or keywords.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** To view specific information within the **show startup-config** output, if you enter */text* and press the **Return** key at the --More-- prompt, the display starts two lines above the line containing the *text* string. If the text string is not found, “Pattern Not Found” is displayed. You can also enter “**n**” at the --More-- prompt to search for the last entered *text* string.

**Examples** This example shows how to display the switch startup configuration:

```

Console> (enable) show startup-config
This command shows non-default configurations only.
Use 'show config all' to show both default and non-default configurations.
.....

.....

..

begin
!
# ***** NON-DEFAULT CONFIGURATION *****
!
!
#time: Mon Jun 11 2001, 06:56:10
!
#version 6.3(0.56)PAN
!

!
#!

```



```

#vtp
set vtp domain dan
set vtp mode transparent
set vlan 1 name default type ethernet mtu 1500 said 100001 state active
set vlan 1002 name fddi-default type fddi mtu 1500 said 101002 state active
set vlan 1004 name fddinet-default type fddinet mtu 1500 said 101004 state active
set stp ieee
set vlan 1005 name trnet-default type trbrf mtu 1500 said 101005 state active
set vtp mode transparent
set vlan 2,10-11
set vlan 1003 name token-ring-default type trcrf mtu 1500 said 101003 state active
set mode srb aremaxhop 7 stemaxhop 7 backupcrf off
!
#ip
set interface sc0 1 172.20.52.19/255.255.255.224 172.20.52.31

set ip route 0.0.0.0/0.0.0.0 172.20.52.1
!
#set boot command
set boot config-register 0x10f
set boot system flash bootflash:cat6000-sup2-d.6-3-0-56-PAN.bin
set boot system flash bootflash:cat6000-sup2-d.6-3-0-54-PAN.bin
set boot system flash bootflash:cat6000-sup2-d.6-3-0-46-PAN.bin
set boot system flash bootflash:cat6000-sup2-d.6-3-0-44-PAN.bin
set boot system flash bootflash:
!
#qos
set qos wred lp2q2t tx queue 1 60:80 80:100
set qos wred lp2q2t tx queue 2 60:80 80:100
set qos wred lp3qlt tx queue 1 80:100
set qos wred lp3qlt tx queue 2 80:100
set qos wred lp3qlt tx queue 3 80:100
!
#mmls nonrpf
set mmls nonrpf timer 0
!
#security ACLs
clear security acl all
#pbf set
set pbf mac 00-01-64-61-39-c3
#adj set
set security acl adjacency ADJ2 10 00-00-00-00-00-0a 00-00-00-00-00-0b mtu 9600
#
commit security acl all
!
# default port status is enable
!
!
#module 1 empty
!
#module 2 : 2-port 1000BaseX Supervisor
!
#module 3 : 48-port 10/100BaseTX Ethernet
set vlan 10 3/1
set vlan 11 3/2
!
#module 4 empty
!
#module 5 : 0-port Switch Fabric Module
!
#module 6 empty
!
#module 7 empty
!

```

**show startup-config**

```
#module 8 empty
!  
#module 9 empty
!  
#module 15 empty
!  
#module 16 empty
end  
Console> (enable)
```

---

**Related Commands**    [show running-config](#)

# show summertime

Use the **show summertime** command to display the current status of the **summertime** feature.

## **show summertime**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display the current status of the **summertime** feature:

```
Console> show summertime
Summertime is disabled and set to ''
Start : Thu Apr 13 2000, 04:30:00
End   : Mon Jan 21 2002, 05:30:00
Offset: 1440 minutes (1 day)
Recurring: no
Console>
```

---

**Related Commands** [set summertime](#)

# show system

Use the **show system** command to display system information.

## show system

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The switching bus traffic values displayed apply to a single bus.

**Examples** This example shows how to display system information:

```

Console> show system
PS1-Status PS2-Status
-----
none      ok

Fan-Status Temp-Alarm Sys-Status Uptime d,h:m:s Logout
-----
ok         off          ok          1,22:38:21  20 min

PS1-Type          PS2-Type
-----
none              WS-CAC-1300W
Modem  Baud  Traffic Peak Peak-Time
-----
disable 9600  0%      0% Mon Jan 10 2000, 15:23:31

PS1 Capacity: 1153.32 Watts (27.46 Amps @42V)

System Name          System Location          System Contact          CC
-----
Information Systems  Closet 230 4/F           Xena ext. 24
Console>

```

This example shows how to display system information on a system configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2):

```

Console> show system
PS1-Status PS2-Status
-----
none      ok

Fan-Status Temp-Alarm Sys-Status Uptime d,h:m:s Logout
-----
ok        off      ok        0,00:02:52    20 min

PS1-Type          PS2-Type
-----
none              WS-CAC-1300W

Modem  Baud  Backplane-Traffic Peak Peak-Time
-----
disable 9600 0%                0% Thu Jul 27 2000, 14:03:27

PS1 Capacity:852.60 Watts (20.30 Amps @42V)

System Name          System Location          System Contact          CC
-----
-----

Fab Chan Input Output
-----
0      0%    0%
1      0%    0%
2      0%    0%
3      0%    0%
4      0%    0%
5      0%    0%
6      0%    0%
7      0%    0%
8      0%    0%
9      0%    0%
10     0%    0%
11     0%    0%
12     0%    0%
13     0%    0%
14     0%    0%
15     0%    0%
16     0%    0%
17     0%    0%
Console>

```

[Table 2-89](#) describes the fields in the **show system** command output.

**Table 2-89** *show system* Command Output Fields

Field	Description
PS1-Status	Status of power supply 1 (ok, fan failed, faulty, or none).
PS2-Status	Status of power supply 2 (ok, fan failed, faulty, or none).
Fan-Status	Status of the fan (ok, faulty, or other).
Temp-Alarm	Status of whether the temperature alarm is off or on.
Sys-Status	System status (ok or faulty). Corresponds to system LED status.

**Table 2-89** *show system Command Output Fields (continued)*

Field	Description
Uptime d, h:m:s	Amount of time in days, hours, minutes, and seconds, that the system has been up and running.
Logout	Amount of time after which an idle session is disconnected.
PS1-Type	Part number of the power supply.
PS2-Type	Part number of the redundant power supply, if present.
Modem	Status of the modem status (enable or disable).
Baud	Baud rate to which the modem is set.
Traffic	Current traffic percentage.
Peak	Peak percentage of traffic on the backplane.
Peak-Time	Time stamp when peak percentage was recorded.
PS1 Capacity	Power supply 1 maximum capacity.
PS2 Capacity	Power supply 2 maximum capacity.
PS Configuration	Power supply configuration.
System Name	System name.
System Location	System location.
System Contact	System contact information.
CC	Country code string.
Backplane-Traffic	Current traffic percentage.
Fabric Chan	Number of the fabric channel.
Input	Percentage of fabric channel utilization for input.
Output	Percentage of fabric channel utilization for output.

**Related Commands**

[set system baud](#)  
[set system contact](#)  
[set system location](#)  
[set system modem](#)  
[set system name](#)

# show system highavailability

Use the **show system highavailability** command to display the system high-availability configuration settings.

## **show system highavailability**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display the system high-availability configuration settings:

```
Console> (enable) show system highavailability
Highavailability:disabled
Highavailability versioning:disabled
Highavailability Operational-status:OFF(high-availability-not-enabled)
Console> (enable)
```

---

**Related Commands** [set system highavailability](#)  
[set system highavailability versioning](#)

# show system switchmode

Use the **show system switchmode** command to display the system switching mode setting.

**show system switchmode**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display the system switching mode:

```
Console> show system switchmode
Switching-mode allow:truncated
Switching-mode threshold:2
Console>
```

---

**Related Commands** [set system switchmode](#)



# show tacacs

Use the **show tacacs** command to display the TACACS+ protocol configuration.

**show tacacs [noalias]**

Syntax Description	<b>noalias</b> (Optional) Keyword to force the display to show IP addresses, not IP aliases.
--------------------	--

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the TACACS+ protocol configuration:

```

Console> show tacacs
Login Authentication: Console Session  Telnet Session
-----
tacacs                disabled          disabled
local                 enabled(primary)  enabled(primary)

Enable Authentication: Console Session  Telnet Session
-----
tacacs                disabled          disabled
local                 enabled(primary)  enabled(primary)

Tacacs login attempts:3
Tacacs timeout:5 seconds
Tacacs direct request:disabled

Tacacs-Server                Status
-----
171.69.193.114                primary
Console>

```

[Table 2-90](#) describes the fields in the **show tacacs** command output.

**Table 2-90 show tacacs Command Output Fields**

Field	Description
Login authentication	Display of the login authentication types.
Console Session	Status of whether the console session is enabled or disabled.
Telnet Session	Status of whether the Telnet session is enabled or disabled.
Enable Authentication	Display of the enable authentication types.
Tacacs login attempts	Number of failed login attempts allowed.

*Table 2-90 show tacacs Command Output Fields (continued)*

Field	Description
Tacacs timeout	Time in seconds to wait for a response from the TACACS+ server.
Tacacs direct request	Status of whether TACACS+ directed-request option is enabled or disabled.
Tacacs-Server	IP addresses or IP aliases of configured TACACS+ servers.
Status	Primary TACACS+ server.

**Related Commands**

[set tacacs attempts](#)  
[set tacacs directedrequest](#)  
[set tacacs key](#)  
[set tacacs server](#)  
[set tacacs timeout](#)

# show tech-support

Use the **show tech-support** command to display system and configuration information you can provide to the Cisco Technical Assistance Center when reporting a problem.

```
show tech-support [{module mod} | {port mod/port}] [vlan vlan] [mistp-instance instance]
[memory] [config]
```

Syntax Description		
<b>module</b> <i>mod</i>	(Optional) Keyword and variable to specify the module number of the switch ports.	
<b>port</b> <i>mod/port</i>	(Optional) Keyword and variable to specify the module and port number of the switch ports.	
<b>vlan</b> <i>vlan</i>	(Optional) Keyword and variable to specify the VLAN; valid values are from <b>1</b> to <b>1001</b> and from <b>1025</b> to <b>4094</b> .	
<b>mistp-instance</b> <i>instance</i>	(Optional) Keyword and variable to specify the instance number; valid values are from <b>1</b> to <b>16</b> .	
<b>memory</b>	(Optional) Keyword to display memory and processor state data.	
<b>config</b>	(Optional) Keyword to display switch configuration.	

## Defaults

By default, this command displays the output for technical-support-related **show** commands. Use keywords to specify the type of information to be displayed. If you do not specify any parameters, the system displays all configuration, memory, module, port, instance, and VLAN data.

## Command Types

Switch command.

## Command Modes

Normal.

## Usage Guidelines



### Caution

Avoid running multiple **show tech-support** commands on a switch or multiple switches on the network segment. Doing so may cause spanning tree instability.

The **show tech-support** command may time out if the configuration file output takes longer to display than the configured session timeout time. If this happens, enter a **set logout timeout** value of 0 to disable automatic disconnection of idle sessions or enter a longer *timeout* value.

The **show tech-support** command output is continuous; it does not display one screen at a time. To interrupt the output, press **Ctrl-C**.

If you specify the **config** keyword, the **show tech-support** command displays the output of these commands:

- **show config**
- **show flash**
- **show log**
- **show microcode**
- **show module**
- **show port**
- **show spantree active**
- **show spantree summary**
- **show system**
- **show test**
- **show trunk**
- **show version**
- **show vlan**

**Note**

---

If MISTP is running, the output from the **show spantree mistp-instance active** and **show spantree summary mistp-instance** commands are displayed instead of the output from the **show spantree active** and **show spantree summary** commands.

---

If you specify the **memory** keyword, the **show tech-support** command displays the output of these commands:

- **ps**
- **ps -c**
- **show cam static**
- **show cam system**
- **show flash**
- **show memory buffers**
- **show microcode**
- **show module**
- **show proc**
- **show proc mem**
- **show proc cpu**
- **show system**
- **show spantree active**
- **show version**

If you specify a module, port, or VLAN number, the system displays general system information and information for the component you specified.

**Related Commands** See the commands listed in the “Usage Guidelines” section.

# show test

Use the **show test** command to display the errors reported from the diagnostic tests and the diagnostic level.

**show test** [*mod*]

**show test** [**diaglevel**]

<b>Syntax Description</b>	<i>mod</i>	(Optional) Number of the module. If you do not specify a number, test statistics are given for the general system as well as for the supervisor engine.
<b>diaglevel</b>		(Optional) Keyword to display the diagnostic level.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** Only error conditions are displayed. If there are no errors, PASS is displayed in the Line Card Status field.

**Examples** This example shows the error display for module 2:

```

Console> show test 2

Module 2 : 2-port 1000BaseX Supervisor
Network Management Processor (NMP) Status: (. = Pass, F = Fail, U = Unknown)
  ROM: .   Flash-EEPROM: .   Ser-EEPROM: .   NVRAM: .   EOBC Comm: .

Line Card Status for Module 2 : PASS

Port Status :
  Ports 1  2
  -----
  .   .

Line Card Diag Status for Module 2  (. = Pass, F = Fail, N = N/A)

Module 2
Cafe II Status :
  NewLearnTest:          .
  IndexLearnTest:       .
  DontForwardTest:      .
  DontLearnTest:        .
  ConditionalLearnTest: .
  BadBpduTest:          .
  TrapTest:             .

```

```

Loopback Status [Reported by Module 2] :
Ports 1 2
-----
. .

Channel Status :
Ports 1 2
-----
. .

```

This example shows the error display for module 3:

```

Console> show test 3

Module 3 : 12-port 1000BaseX Ethernet

Line Card Status for Module 3 : PASS

Port Status :
Ports 1 2 3 4 5 6 7 8 9 10 11 12
-----
. . . . . . . . . . . . . .

Line Card Diag Status for Module 3 (. = Pass, F = Fail, N = N/A)
Loopback Status [Reported by Module 3] :
Ports 1 2 3 4 5 6 7 8 9 10 11 12
-----
. . . . . . . . . . . . . .

Channel Status :
Ports 1 2 3 4 5 6 7 8 9 10 11 12
-----
. . . . . . . . . . . . . .

```

This example shows the display when errors are reported by the LCP for module 3:

```

Console> show test 3

Module 3 : 12-port 1000BaseX Ethernet

Line Card Status for Module 3 : FAIL
Error                                     Device Number
-----
Port asic error                           1,2,5,12
CPU error                                   0
Line Card Diag Status for Module 3 (. = Pass, F = Fail, N = N/A)
Loopback Status [Reported by Module 1] :
Ports 1 2 3 4 5 6 7 8 9 10 11 12
-----
. . . . . . . . . . . . . .

Channel Status :
Ports 1 2 3 4 5 6 7 8 9 10 11 12
-----
. . . . . . . . . . . . . .

```

This example shows the display if you do not specify a module:

```

Console> show test

Environmental Status (. = Pass, F = Fail, U = Unknown, N = Not Present)
  PS1:.      PS2:N      PS1 Fan:..    PS2 Fan:N
  Chassis-Ser-EEPROM:..  Fan:.
  Clock(A/B):A          Clock A:..    Clock B:..
  VTT1:..    VTT2:..    VTT3:..

Module 1 :2-port 1000BaseX Supervisor
Network Management Processor (NMP) Status:(. = Pass, F = Fail, U =
Unknown)
  ROM: .    Flash-EEPROM:..  Ser-EEPROM:..  NVRAM:..  EOBC Comm:..

Line Card Status for Module 1 :PASS

Port Status :
  Ports 1 2
  -----
  . .

Line Card Diag Status for Module 1 (. = Pass, F = Fail, N = N/A)

Module 1
  Earl IV Status :
    NewLearnTest:      .
    IndexLearnTest:    .
    DontForwardTest:   .
    DontLearnTest:     .
    ConditionalLearnTest: .
    BadBpduTest:       .
    TrapTest:          .
    MatchTest:         .
    SpanTest:          .
    CaptureTest:       .
Loopback Status [Reported by Module 1] :
  Ports 1 2
  -----
  . .

Channel Status :
  Ports 1 2
  -----
  . .

```

This example shows how to display diagnostic level status:

```

Console> (enable) show test diaglevel
Diagnostic mode at last bootup : minimal
Diagnostic mode at next reset  : bypass
Console> (enable)

```



Table 2-91 describes the possible fields in the **show test** command output. The fields shown depend on the module type queried.

**Table 2-91 show test Command Output Fields**

Field	Description
Environmental Status	Test results that apply to the general system environment.
PS (3.3V)	Test results for the 3.3V power supply.
PS (12V)	Test results for the 12V power supply.
PS (24V)	Test results for the 24V power supply.
PS1	Test results for power supply 1.
PS2	Test results for power supply 2.
Temperature	Test results for the temperature.
Fan	Test results for the fan.
Module #	Test results that apply to the module #. The module type is indicated as well.
Network Management Processor (NMP) Status	Test results that apply to the NMP on the supervisor engine module.
ROM	Test results for the ROM.
Flash-EEPROM	Test results for the Flash EEPROM.
Ser-EEPROM	Test results for the serial EEPROM.
NVRAM	Test results for the NVRAM.
EARL Status	Fields that display the EARL status information.
NewLearnTest	Test results for the NewLearn test (EARL).
IndexLearnTest	Test results for the IndexLearn test (EARL).
DontForwardTest	Test results for the DontForward test (EARL).
MonitorTest	Test results for the Monitor test (EARL).
DontLearn	Test results for the DontLearn test (EARL).
FlushPacket	Test results for the FlushPacket test (EARL).
ConditionalLearn	Test results for the ConditionalLearn test (EARL).
EarlLearnDiscard	Test results for the EarlLearnDiscard test (EARL).
EarlTrapTest	Test results for the EarlTrap test (EARL).
LCP Diag Status for Module 1	Test results for the specified module.
CPU	Test results for the CPU.
Sprom	Test results for the serial PROM.
Bootsum	Test results for the Boot ROM checksum.
Archsum	Test results for the archive Flash checksum.
RAM	Test results for the RAM.
LTL	Test results for the local-target logic.
CBL	Test results for the color-blocking logic.

**Table 2-91** *show test Command Output Fields (continued)*

Field	Description
DPRAM	Test results for the dual-port RAM.
SAMBA	Test results for the SAMBA chip.
Saints	Test results for the SAINT chips.
Pkt Bufs	Test results for the packet buffers.
Repeater	Test results for the repeater module.
FLASH	Test results for the Flash memory.
EOBC	Channel through which a module exchanges control messages with the other modules in the system.
Local Power	Status of the DC converter on a module that supplies power to the entire module except the power management block on the module.
Phoenix	Test results for the Phoenix.
TrafficMeter	Test results for the TrafficMeter.
UplinkSprom	Test results for the Uplink SPROM.
PhoenixSprom	Test results for the Phoenix SPROM.
MII Status	Test results for the MII ports.
SAINT/SAGE Status	Test results for the individual SAINT/SAGE chip.
Phoenix Port Status	Test results for the Phoenix ports.
Packet Buffer Status	Test results for the individual packet buffer.
Phoenix Packet Buffer Status	Test results for the Phoenix packet buffer.
Loopback Status	Test results for the loopback test.
Channel Status	Test results for the channel test.

**Related Commands** [set test diaglevel](#)

# show time

Use the **show time** command to display the current time of day in the system clock.

## **show time**

---

**Syntax Description** This command has no keywords or arguments.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display the current time:

```
Console> show time
Wed Jan 12 2000, 14:18:52
Console>
```

The output shows the day of the week, month, day, year, hour, minutes, and seconds.

---

**Related Commands** [set time](#)

# show timezone

Use the **show timezone** command to display the current time zone and offset.

**show timezone**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to display the current time zone and offset:

```
Console> show timezone
Timezone set to 'pst', offset from UTC is -8 hours
Console>
```

---

**Related Commands** [clear timezone](#)  
[set timezone](#)

# show top

Use the **show top** command to start the TopN process.

```
show top [N] [metric] [interval interval] [port_type] [background]
```

Syntax Description	
<i>N</i>	(Optional) Number of ports displayed; valid values are <b>1</b> to a maximum number of physical ports.
<i>metric</i>	(Optional) Port statistic to sort on; valid values are as follows: <b>util</b> —utilization <b>bytes</b> —in/out bytes <b>pkts</b> —in/out packets <b>best</b> —in/out broadcast packets <b>mcst</b> —in/out multicast packets <b>in-errors</b> —in errors <b>buf-ovflw</b> —buffer overflow
<b>interval</b>	(Optional) Keyword to specify duration of sample (in seconds).
<i>interval</i>	(Optional) Number of seconds for sample; valid values are <b>0</b> and from <b>10</b> to <b>999</b> seconds. If the value is 0, the N topmost ports by absolute counter values are displayed.
<i>port_type</i>	(Optional) Type of switch ports to use for report; valid values are as follows: <b>all</b> —All port types are used <b>eth</b> —All Ethernet port types are used <b>10e</b> —10-Mbps Ethernet ports types are used <b>fe</b> —Fast Ethernet port types are used <b>ge</b> —Gigabit Ethernet port types are used
<b>background</b>	(Optional) Keyword to specify the TopN report not to print to the screen when the task is done. Instead, a notification is sent out when the reports are ready.

## Defaults

The defaults are as follows:

- Number of ports displayed is **20**.
- Port statistics to report on is **util**.
- Sample duration is **30** seconds.
- Switch port type is **all**.

## Command Types

Switch command.

## Command Modes

Normal.

**Usage Guidelines**

You can terminate TopN processes with the **background** option specified only by using the **clear top** [*report\_num*] command.

TopN reports with the **background** option specified are not displayed on the screen unless you enter a **show top report** [*report\_num*] command.

If you do not specify the **background** option, the output TopN results are dumped to the screen when the task is done, and the results are printed one time only and are not saved.

You can terminate TopN processes (without the **background** option) by pressing **Ctrl-C** in the same Telnet/console session, or by entering a **clear top** [*report\_num*] command from a separate Telnet/console session. The prompt is not printed before the TopN report completely displays. Other commands are blocked until the report has displayed.

**Examples**

This example shows how to start the TopN process with the **background** option:

```
Console> show top 10 util interval 600 background
03/09/2000,14:05:38:MGMT-5: TopN report 2 started by telnet/172.20.22.7/.
Console>
03/09/2000,14:15:38:MGMT-5: TopN report 2 available.
```

This example shows how to start the TopN process without the **background** option:

```
Console> show top 10 util interval 600
Start Time:    03/19/2000,12:04:16
End Time:     03/19/2000,12:14:18
PortType:    all
Metric:     util
Port  Band-  Uti  Tx/Rx-bytes      Tx/Rx-pkts  Tx/Rx-bcst  Tx/Rx-mcst  In-  Buf-
      width %                               (Tx + Rx)   (Tx + Rx)   (Tx + Rx)  err  Ovflw
-----
1/1  100    0  65433            824          0           719         0    0
5/48 10    0  3543             45           0           34          0    0
5/47 10    0  45367            124          0           219         0    0
5/46 10    0  23456            49           0           108         0    0
Console>
```

This example shows how to start the TopN process for a specific port type:

```
Console> show top 5 10e interval 0
Start Time:    03/09/2000,11:03:21
End Time:     03/09/2000,11:03:21
PortType:    10Mbps Ethernet
Metric:     util
Port  Band-  Uti  Bytes           Pkts           Bcst           Mcst           Error  Over
      width %  (Tx + Rx)      (Tx + Rx)      (Tx + Rx)      (Tx + Rx)      (Rx)  flow
-----
2/1   10    0           0           0           0           0           0    0
3/12  auto  0           0           0           0           0           0    0
3/11  auto  0           0           0           0           0           0    0
3/10  auto  0           0           0           0           0           0    0
3/9   auto  0           0           0           0           0           0    0
Console>
```

**Related Commands**

[clear top](#)  
[show top report](#)

# show top report

Use the **show top report** command to list all TopN processes and specific TopN reports.

**show top report** [*report\_num*]

<b>Syntax Description</b>	<i>report_num</i> (Optional) TopN report number for each process.
---------------------------	---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	<p>If you do not specify <i>report_num</i>, this command lists all the active TopN processes and all the available TopN reports for the switch. Each process is associated with a unique report number. All TopN processes (both with and without a background option) are shown in the list.</p> <p>An asterisk displayed after the pending status field indicates that it is not a background TopN and the results are not saved.</p>
-------------------------	---

<b>Examples</b>	<p>This example shows how to display all the active TopN processes and all the available TopN reports for the switch:</p>
-----------------	---

```

Console> show top report
Rpt  Start time          Int N  Metric      Status  Owner (type/machine/user)
-----
  1  03/09/2000,11:34:00  60  20  Tx/Rx-Bytes  done    telnet/172.20.22.7/
  2  03/09/2000,11:34:08  600  10  Util         done    telnet/172.34.39.6/
  4  03/09/2000,11:35:17  300  20  In-Errors    pending Console//
  5  03/09/2000,11:34:26  60  20  In-Errors    pending* Console//
Console>

```

This example shows an attempt to display a TopN report 5 (shown in the first example) that is still in pending status:

```

Console> show top report 5
Rpt  Start time          Int N  Metric      Status  Owner (type/machine/user)
-----
  5  03/09/2000,11:34:26  60  20  In-Errors    pending* Console//
Console>

```

## ■ show top report

This example shows how to display the available TopN report 2 (shown in the first example) for the switch:

```

Console> show top report 2
Start Time:      03/09/2000,11:34:00
End Time:       03/09/2000,11:34:33
PortType:      all
Metric:        util
Port  Band-  Uti  Tx/Rx-bytes          Tx/Rx-pkts  Tx/Rx-bcst  Tx/Rx-mcst  In-  Buf-
      width %                                     -----
-----
 /15  100   88  98765432109876543210 9876543210 98765      12345      123  321
5/48  10    75  44532                5389       87         2         0   0
5/47  10    67  5432                 398        87         2         0   0
5/46  10    56  1432                 398        87         2         0   0
5/45  10    54  432                  398        87         2         0   0
5/44  10    48  3210                 65         10         10        15   5
5/43  10    45  432                  5398       87         2         2   0
5/42  10    37  5432                 398        87         2         0   0
5/41  10    36  1432                 398        87         2         0   0
5/40  10    14  2732                 398        87         2         0   0
Console>

```

---

**Related Commands**

[clear top](#)  
[show top](#)



# show traffic

Use the **show traffic** command to display traffic and peak information.

## show traffic

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows the traffic and peak information display on a system configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC:

```
Console> (enable) show traffic
Threshold: 100%
Traffic Peak Peak-Time
-----
0%      0% Tue Apr 25 2000, 12:07:32
Console> (enable)
```

This example shows the traffic and peak information display on a system configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC II):

```
Console> (enable) show traffic
Threshold:100%
Backplane-Traffic Peak Peak-Time
-----
0%      0% Thu Jul 27 2000, 14:03:27

Fab Chan Input Output
-----
      0      0%      0%
      1      0%      0%
      2      0%      0%
      3      0%      0%
      4      0%      0%
      .
      .
      .
     14      0%      0%
     15      0%      0%
     16      0%      0%
     17      0%      0%
```

**Related Commands** [show system](#)

# show trunk

Use the **show trunk** command to display trunking information for the switch.

```
show trunk [mod[/port]] [detail] [extended-range]
```

<b>Syntax Description</b>	<i>mod</i>	(Optional) Number of the module.
	<i>port</i>	(Optional) Number of the port on the module.
	<b>detail</b>	(Optional) Keyword to show detailed information about the specified trunk port.
	<b>extended-range</b>	(Optional) Keyword to show trunking information for extended-range VLANs.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** Entering the **show trunk** command without specifying a module or port number displays only the actively trunking ports. To display the trunking configuration for a port that is not actively trunking, specify the module and port number of the port you want to display. The MSM port displays as a port that is always trunking, with allowed and active VLANs for each VLAN configured on the MSM.

Entering the **show trunk** command displays untagged traffic received over the dot1q trunk. For ISL trunks, packets are tagged on all VLANs (including native VLANs).

In the **show trunk detail** command output, the Peer-Port field displays either the module and port number of the peer connection or multiple or unknown. Multiple is displayed if connected to shared media, and unknown is displayed if DTP is not running on the other side.

If you enter the **show trunk** command on a trunk where a VTP domain mismatch exists, an asterisk is displayed after the trunk status and this message appears:

```
* - indicates vtp domain mismatch.
```

In the **show trunk** command output, the ports and VLANs listed in the spanning tree forward state and not pruned fields are the same regardless of whether or not VTP or GVRP is running.

**Examples**

This example shows how to display trunking information for the switch:

```

Console> (enable) show trunk
* - indicates vtp domain mismatch
Port      Mode           Encapsulation  Status      Native vlan
-----
15/1      nonegotiate    isl            trunking    1

Port      Vlans allowed on trunk
-----
15/1      1-1005,1025-4094

Port      Vlans allowed and active in management domain
-----
15/1

Port      Vlans in spanning tree forwarding state and not pruned
-----
15/1
Console> (enable)

```

This example shows how to display detailed information about the specified trunk port:

```

Console> (enable) show trunk 1/1 detail
Port      Mode           Encapsulation  Status      Native vlan
-----
1/1      auto          negotiate      not-trunking 1

Port      Peer-Port  Mode           Encapsulation  Status
-----
1/1      2/3        auto          n-isl          not-trunking

Port      TrunkFramesTx  TrunkFramesRx  WrongEncap
-----
1/1      0              0              0

Port      Vlans allowed on trunk
-----
1/1      1-1005

Port      Vlans allowed and active in management domain
-----
1/1      1

Port      Vlans in spanning tree forwarding state and not pruned
-----
1/1
Console> (enable)

```

This example shows how to display detailed information about the specified trunk port that has a VTP domain mismatch:

```

Console> (enable) show trunk 3/1 detail
Port      Mode      Encapsulation  Status      Native vlan
-----
 3/1      auto      negotiate      not-trunking*  1

Port      Peer-Port  Mode      Encapsulation  Status
-----
 3/1      2/3      auto      n-isl         not-trunking

Port      TrunkFramesTx      TrunkFramesRx      WrongEncap
-----
 3/1      0                  0                  0

Port      Vlans allowed on trunk
-----
 3/1      1-1005

Port      Vlans allowed and active in management domain
-----
 3/1      2

Port      Vlans in spanning tree forwarding state and not pruned
-----
 3/1
Console> (enable)

```

This example shows how to include information about extended-range VLANs:

```

Console> (enable) show trunk extended-range
Port      Status      Vlans allowed on trunk
-----
 1/2      Trunking    1-1005, 2000-4094
 2/2      Trunking    1-1005, 2100-4094
 2/3      Non-Trunking 1-1005, 1025-2000, 3001-4094
.....
Console> (enable)

```

Table 2-92 describes the fields in the **show trunk** command outputs.

**Table 2-92** *show trunk Command Output Fields*

Field	Description
Port	Module and port numbers.
Mode	Trunk administrative status of the port (on, off, auto, desirable, or nonegotiate).
Encapsulation	Trunking type configured by administration.
Status	Status of whether the port is trunking or nontrunking.
Native vlan	Number of the native VLAN for the trunk link (the VLAN for which untagged traffic can be transmitted and received over the dot1q trunk).
Vlans allowed on trunk	Range of VLANs allowed to go on the trunk (default is 1 to 1000).
Vlans allowed and active in management domain	Range of active VLANs within the allowed range.

*Table 2-92 show trunk Command Output Fields (continued)*

Field	Description
Vlans in spanning tree forwarding state and not pruned	Range of VLANs that actually go on the trunk with Spanning Tree Protocol forwarding state.
Peer-Port	Peer connection information (module and port number of peer connection, multiple, or unknown).
TrunkFramesTx	Number of ISL/802.1Q frames transmitted on a port.
TrunkFramesRx	Number of ISL/802.1Q frames received on a port.
WrongEncap	Number of frames with the wrong encapsulation received on a port.

Related Commands [set trunk](#)

# show udld

Use the **show udld** command to display UDLD information.

**show udld**

**show udld port** [*mod*[/*port*]]

Syntax Description	port	Keyword to specify module and ports or just modules.
	<i>mod</i>	(Optional) Number of the module for which UDLD information is displayed.
	<i>port</i>	(Optional) Number of the port for which UDLD information is displayed.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to find out whether or not UDLD is enabled:

```
Console> show udld
UDLD      : enabled
Message Interval :15 seconds
Console>
```

This example shows how to display UDLD information for a specific module and port:

```
Console> show udld port 2/1
UDLD      :enabled
Message Interval :15 seconds
Port      Admin Status  Aggressive Mode  Link State
-----  -
2/1      enabled          disabled         undertermined
Console>
```

This example shows how to display UDLD information for all ports on a specific module:

```
Console> (enable) show udld port 1
UDLD      :enabled
Message Interval :15 seconds
Port      Admin Status  Aggressive Mode  Link State
-----  -
1/1      disabled         disabled         not applicable
1/2      disabled         enabled          not applicable
Console>
```

Table 2-93 describes the fields in the **show uddl** command output.

**Table 2-93** *show uddl Command Output Fields*

Field	Description
UDLD	Status of whether UDLD is enabled or disabled.
Port	Module and port numbers.
Admin Status	Status of whether administration status is enabled or disabled.
Aggressive Mode	Status of whether aggressive mode is enabled or disabled.
Link State	Status of the link: undetermined (detection in progress, UDLD has been disabled on the neighbors), not applicable (UDLD is not supported on the port, UDLD has been disabled on the port, or the port is disabled), shutdown (unidirectional link has been detected and the port disabled), bidirectional (bidirectional link has been detected).

#### Related Commands

[set uddl](#)  
[set uddl aggressive-mode](#)  
[set uddl interval](#)

# show users

Use the **show users** command to show if the console port is active and to list all active Telnet sessions with the IP address or IP alias of the originating host.

**show users [noalias]**

<b>Syntax Description</b>	<b>noalias</b> (Optional) Keyword to force the display to show IP addresses, not IP aliases.
---------------------------	--

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display the users of the active Telnet sessions:

```

Console> show users
Console Port
-----
Active

Telnet Sessions                User
-----
172.16.10.75
172.16.10.75
171.31.1.203
Console>

```

**Related Commands** [disconnect](#)



# show version

Use the **show version** command to display software, hardware, and web interface version information.

**show version** [*mod*]

<b>Syntax Description</b>	<i>mod</i> (Optional) Number of the module.
---------------------------	---

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to display the software and hardware versions on systems configured with the Supervisor Engine 1 with Layer 3 Switching Engine WS-F6K-PFC:
-----------------	---

```

Console> show version
WS-C6009 Software, Version NmpSW: 6.2(0.11)KEY
Copyright (c) 1995-2000 by Cisco Systems
NMP S/W compiled on Oct 5 2000, 01:18:33

System Bootstrap Version: 5.2(1)

Hardware Version: 1.0 Model: WS-C6009 Serial #: SCA030900JA

Mod Port Model Serial # Versions
-----
1 2 WS-X6K-SUP1A-2GE SAD03392376 Hw : 1.0
Fw : 5.2(1)
Fw1: 5.1(1)CSX
Sw : 6.2(0.11)KEY
Sw1: 6.2(0.11)KEY
3 2 L3 Switching Engine SAD03365068 Hw: 1.0
WS-X6380-NAM JAB0343055Y Hw : 0.201
Fw : 4B4LZ0XA
Fw1: 4.2(0.24)DAY68
Sw : 1.1(0.20)
Sw1: 6.2(0.11)KEY
5 48 WS-X6248-RJ-45 SAD03181291 Hw : 1.0
Fw : 4.2(0.24)VAI78
Sw : 6.2(0.11)KEY
15 1 WS-F6K-MSFC SAD03366264 Hw : 1.2
Fw : 12.1(2)E,
Sw : 12.1(2)E,

DRAM FLASH NVRAM
Module Total Used Free Total Used Free Total Used Free
-----
1 65408K 45402K 20006K 16384K 8683K 7701K 512K 253K 259K

```

## show version

```
Uptime is 1 day, 19 hours, 54 minutes
Console> (enable)
```

This example shows how to display version information for a specific module:

```
Console> (enable) show version 3
Mod Port Model                Serial #    Versions
-----
3   2   WS-X6380-NAM                JAB0343055Y Hw : 0.201
                                       Fw : 4B4LZ0XA
                                       Fw1: 4.2(0.24)DAY68
                                       Sw : 1.1(0.20)
                                       Sw1: 6.2(0.11)KEY
```

```
Console> (enable)
```

This example shows how to display the software and hardware versions on systems configured with the Supervisor Engine 2 with Layer 3 Switching Engine II (PFC2):

```
Console> show version
WS-C6506 Software, Version NmpSW:6.1(0.142-Eng)
Copyright (c) 1995-2000 by Cisco Systems
NMP S/W compiled on Jul 27 2000, 18:36:52

System Bootstrap Version:6.1(194)

Hardware Version:2.0 Model:WS-C6506 Serial #:TBA04140397

Mod Port Model                Serial #    Versions
-----
2   2   WS-X6K-SUP2-2GE            SAD041104M3 Hw :0.212
                                       Fw :6.1(194)
                                       Fw1:4.2(0.24)DAY84-Eng
                                       Sw :6.1(0.142-Eng)
                                       Sw1:6.1(0.142)
                                     L3 Switching Engine SAD04130E6X Hw :0.303
3   48  WS-X6248-RJ-45            SAD04140BZ1 Hw :1.2
                                       Fw :5.1(1)CSX
                                       Sw :6.1(0.142)
16  1   WS-F6K-MSFC2              SAD04040BP6 Hw :0.201
                                       Fw :12.1(0.11)EP1(0.43)
                                       Sw :12.1(0.11)EP1(0.43)

          DRAM                FLASH                NVRAM
Module Total  Used   Free   Total  Used   Free   Total Used   Free
-----
2          130944K 57916K 73028K 16384K 12003K 4381K 512K 257K 255K
```

```
Uptime is 0 day, 0 hour, 34 minutes
Console>
```

[Table 2-94](#) describes the fields in the **show version** command output.

**Table 2-94** show version Command Output Fields

Field	Description
NmpSW	Version number of the NMP software.
NMP S/W compiled on	Date and time that the NMP software was compiled.
System Bootstrap Version	System bootstrap version number.

**Table 2-94** *show version Command Output Fields (continued)*

Field	Description
Web Interface Version	Web interface version number.
Hardware Version	Hardware version number.
Model	Switch model number.
Serial #	Switch serial number.
Module	Module number.
Port	Number of ports on the module.
Model	Model number of the module.
Serial #	Serial number of the module.
Versions	Hardware, software, and firmware versions of the module.
Hw	Hardware version of the module.
Fw	Version of the boot code (for switching modules) or bootstrap (for the supervisor engine).
Fw1	Version of the firmware boot code (on the supervisor engine).
Sw	Version of the firmware runtime installed (on the switching module) or the software version (on the supervisor engine).
Sw1	Version of the firmware runtime (on the supervisor engine).
DRAM Total	Total dynamic RAM installed on the module.
Used	Amount of DRAM in use.
Free	Amount of available DRAM.
FLASH Total	Total Flash memory installed on the module.
Used	Amount of Flash memory in use.
Free	Amount of available Flash memory.
NVRAM Total	Total NVRAM installed on the module.
Used	Amount of NVRAM in use.
Free	Amount of available NVRAM.
Uptime is	Number of uninterrupted days, hours, minutes, and seconds the system has been up and running.

# show vlan

Use the **show vlan** command set to display VLAN information.

**show vlan** [**trunk**]

**show vlan** *vlan*s [**notrunk**]

**show vlan mapping**

**show vlan** *type*

Syntax Description	
<b>trunk</b>	(Optional) Keyword to force the display to show information only on trunk ports.
<i>vlan</i> s	Number or range of VLANs; valid values are from <b>1</b> to <b>1000</b> and from <b>1025</b> to <b>4094</b> .
<b>notrunk</b>	(Optional) Keyword to force the display to show information only on nontrunk ports.
<b>mapping</b>	Keyword to display VLAN mapping table information.
<i>type</i>	Type of the VLAN; valid values are <b>ethernet</b> , <b>fddi</b> , <b>fddinet</b> , <b>trbrf</b> , or <b>trcrf</b> .

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** Each Ethernet switch port and Ethernet repeater group belong to only one VLAN. Trunk ports can be on multiple VLANs.

If you do not specify the VLAN number, all VLANs are displayed.

**Examples** This example shows how to display information for all VLAN trunks:

```

Console> show vlan trunk
VLAN Name                Status    IfIndex Mod/Ports, Vlan
-----
1    default                active    5      2/1-2
                                6/4-8
10   VLAN0010               active    18     6/1,6/3
11   VLAN0011               active    19     6/2
20   VLAN0020               active    20
21   VLAN0021               active    21
30   VLAN0030               active    22
31   VLAN0031               active    23
1002 fddi-default           active    6

```

```

1003 token-ring-default          active  9
1004 fddinet-default            active  7
1005 trnet-default              active  8      8

VLAN Type  SAID      MTU  Parent RingNo BrdgNo Stp  BrdgMode Trans1 Trans2
-----
1    enet  100001    1500 -      -      -      -      -      0      0
10   enet  100010    1500 -      -      -      -      -      0      0
11   enet  100011    1500 -      -      -      -      -      0      0
20   enet  100020    1500 -      -      -      -      -      0      0
21   enet  100021    1500 -      -      -      -      -      0      0
30   enet  100030    1500 -      -      -      -      -      0      0
31   enet  100031    1500 -      -      -      -      -      0      0
1002 fddi  101002    1500 -      -      -      -      -      0      0
1003 trcrf 101003    1500 0      0x0    -      -      -      0      0
1004 fdnet 101004    1500 -      -      0x0    ieee  -      0      0
1005 trbrf 101005    1500 -      -      0x0    ibm   -      0      0

```

```

VLAN Inst DynCreated  RSPAN
-----
1    1    static  disabled
10   -    static  disabled
11   -    static  disabled
20   -    static  disabled
21   -    static  disabled
30   -    static  disabled
31   -    static  disabled
1002 -    static  disabled
1003 1    static  disabled
1004 2    static  disabled
1005 -    static  disabled

```

```

VLAN AREHops STEHops Backup CRF lq VLAN
-----
1003 7          7      off

```

```

Primary Secondary Secondary-Type Ports
-----
10    20      isolated    6/1,6/3
11    21      isolated    6/2
30    -       -
-     31      isolated

```

This example shows how to display the VLAN mapping table information:

```

Console> show vlan mapping
802.lq vlan      ISL vlan      Effective
-----
3000             300           true
Console>

```

This example shows how to display information for a specific VLAN and type:

```

Console> show vlan 2 fddi
VLAN Name                               Status    IfIndex Mod/Ports, Vlans
-----
1002 fddi-default                        active    6

VLAN Type  SAID      MTU   Parent RingNo BrdgNo  Stp   BrdgMode Trans1 Trans2
-----
2   fddi  101002   1500  -      -      -     -        0      0

VLAN Inst DynCreated  RSPAN
-----
2   -   static    disabled
Console>

```

This example shows how to display information for nontrunk ports only on a specific VLAN:

```

Console> (enable) show vlan 2 notrunk
VLAN Name                               Status    IfIndex Mod/Ports, Vlans
-----
2   VLAN0002                            active    60

VLAN Type  SAID      MTU   Parent RingNo BrdgNo  Stp   BrdgMode Trans1 Trans2
-----
2   enet  100002   1500  -      -      -     -        0      0

VLAN Inst DynCreated  RSPAN
-----
2   -   static    disabled

VLAN AREHops STEHops Backup CRF lq VLAN
-----

Console>

```

This example shows how to display extended-range VLANs:

```

Console> (enable) show vlan 4000
VLAN Name                               Status    IfIndex Mod/Ports, Vlans
-----
Unable to access VTP Vlan 4000 information.

VLAN Type  SAID      MTU   Parent RingNo BrdgNo  Stp   BrdgMode Trans1 Trans2
-----
Unable to access VTP Vlan 4000 information.

VLAN Inst DynCreated  RSPAN
-----
Unable to access VTP Vlan 4000 information.

VLAN AREHops STEHops Backup CRF lq VLAN
-----

Console> (enable)

```

Table 2-95 describes the fields in the **show vlan** command output.

**Table 2-95 show vlan Command Output Fields**

Field	Description
VLAN	VLAN number.
Name	Name, if configured, of the VLAN.
Status	Status of the VLAN (active or suspend).
IfIndex	Number of the ifIndex.
Mod/Ports, VLANs	Ports that belong to the VLAN.
Type	Media type of the VLAN.
SAID	Security association ID value for the VLAN.
MTU	Maximum transmission unit size for the VLAN.
Parent	Parent VLAN, if one exists.
RingNo	Ring number for the VLAN, if applicable.
BrdgNo	Bridge number for the VLAN, if applicable.
Stp	Spanning Tree Protocol type used on the VLAN.
BrdgMode	Bridging mode for this VLAN. Possible values are SRB and SRT; the default is SRB.
Inst	Instance number.
DynCreated	Status of whether the VLAN is created statically or dynamically.
RSPAN	Status of whether RSPAN is enabled or disabled.
AREHops	Maximum number of hops for All-Routes Explorer frames. Possible values are 1 through 13; the default is 7.
STEHops	Maximum number of hops for Spanning Tree Explorer frames. Possible values are 1 through 13; the default is 7.
Backup CRF	Status of whether the TrCRF is a backup path for traffic.
802.1Q Vlan	Number of the 802.1Q VLAN.
ISL Vlan	Number of the ISL VLAN.
Effective	Status of the VLAN. If the VLAN is active and its type is Ethernet, true is displayed; if not, false is displayed.
Primary	Number of the primary VLAN in a private VLAN.
Secondary	Number of the secondary VLAN in a private VLAN.
Secondary-Type	Type of secondary VLAN port. Possible values are isolated, community, or -.
Ports	Number of the module and ports associated to a specific private VLAN pair.

■ show vlan

---

**Related Commands**

**set trunk**  
**set vlan**  
**show trunk**



# show vmps

Use the **show vmps** command to display VMPS configuration information.

**show vmps [noalias]**

<b>Syntax Description</b>	<b>noalias</b> (Optional) Keyword to force the display to show IP addresses, not IP aliases.
---------------------------	--

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display VMPS configuration information:

```

Console> show vmps
VMPS Server Status:
-----
Management Domain: (null)
State: disabled
Operational Status: inactive
TFTP Server: default
TFTP File: vmps-config-database.1
Fallback VLAN: (null)
Secure Mode: open
VMPS No Domain Req: allow

VMPS Client Status:
-----
VMPS VQP Version: 1
Reconfirm Interval: 60 min
Server Retry Count: 3
VMPS domain server:

No dynamic ports configured.
Console>

No dynamic ports configured.
Console>

```

Table 2-96 describes the fields in the **show vmips** command output.

**Table 2-96 show vmips Command Output Fields**

Field	Description
VMPS Server Status	Status of VMPS server.
Management Domain	Management domain supported by this server.
State	Status on whether VMPS is enabled or disabled.
Operational Status	VMPS status (active, inactive, or downloading).
TFTP Server	IP address of the VMPS server.
TFTP File	VMPS configuration filename.
Fallback VLAN	VLAN assigned if a VLAN is not assigned to a MAC address in the database.
Secure Mode	Secure mode status (open or secure).
VMPS No Domain Req	Status on whether the server accepts requests from clients with no domain name.
VMPS Client Status	Status of the VMPS client.
VMPS VQP Version	Version of VMPS VQP.
VMPS domain server	VMPS domain server name.

#### Related Commands

[set vmips server](#)  
[set vmips state](#)  
[download vmips](#)

# show vmpls mac

Use the **show vmpls mac** command to display the MAC-address-to-VLAN mapping table.

**show vmpls mac** [*mac\_addr*]

<b>Syntax Description</b>	<i>mac_addr</i> (Optional) MAC address that allows you to see mapping information.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Usage Guidelines</b>	If you do not specify a MAC address, the entire mapping table is displayed.
-------------------------	---

<b>Examples</b>	This example shows the entire MAC-address-to-VLAN mapping table:
-----------------	--

```

Console> show vmpls mac
MAC Address      VLAN Name Last Requestor  Port ID Last Accessed Last Response
-----
00-00-c0-23-c8-34 Hardware  198.4.222.111  3/5    0, 01:25:30  Success
00-00-c0-25-c9-42 --NONE--  198.4.222.111  2/1    0, 05:20:00  Denied
Console>

```

[Table 2-97](#) describes the fields in the **show vmpls mac** command output.

**Table 2-97 show vmpls mac Command Output Fields**

Field	Description
MAC Address	MAC address.
VLAN Name	VLAN name assigned to the MAC address.
Last Requestor	IP address of the client that last requested a VLAN assignment for this MAC address.
Port ID	Port ID in the last request.
Last Accessed	Time when the last request was processed for this MAC address.
Last Response	Response sent by the server for the last request.

<b>Related Commands</b>	<a href="#">show vmpls</a>
-------------------------	----------------------------

# show vmps statistics

Use the **show vmps statistics** command to display the VMPS statistics.

## show vmps statistics

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Usage Guidelines** The statistics shown are based on the results of the **reconfirm vmps** command.

**Examples** This example shows how to display the VMPS statistics:

```
Console> show vmps statistics
VMPS Statistics:
Last Enabled At:                2,01:30:05
Config Requests:                20
Invalid Requests:               0
Status 'Error' Responses:       0
Status 'Deny' Responses:       5
MAC Address of Last Failed Request: 00-60-00-cc-01-02
Console>
```

[Table 2-98](#) describes the fields in the **show vmps statistics** command output.

**Table 2-98** show vmps statistics Command Output Fields

Field	Description
Last Enabled At	Time when the VMPS was enabled.
Config Requests	Number of configuration requests.
Invalid Requests	Number of invalid requests.
Status 'Error' Responses	Number of error responses.
Status 'Deny' Responses	Number of "Access Denied" and "Port Shutdown" responses.
MAC Address of Last Failed Request	MAC address of the last request for which the response was not successful.

**Related Commands** [clear vmps statistics](#)

# show vmps vlan

Use the **show vmps vlan** command to display all the MAC addresses assigned to a VLAN in the VMPS table.

**show vmps vlan** *vlan\_name*

<b>Syntax Description</b>	<i>vlan_name</i> Name or number of the VLAN.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Normal.
----------------------	---------

<b>Examples</b>	This example shows how to display all MAC addresses assigned to the VLAN named Hardware:
-----------------	--

```
Console> show vmps vlan Hardware
```

```
MAC Address      VLAN Name Last Requestor Port ID Last Accessed Last Response
-----
00-00-c0-23-c8-34 Hardware 198.4.222.111 3/5 0, 01:25:30 Success
Console>
```

[Table 2-99](#) describes the fields in the **show vmps vlan** command output.

**Table 2-99 show vmps vlan Command Output Fields**

Field	Description
MAC Address	MAC address.
VLAN Name	VLAN name assigned to the MAC address.
Last Requestor	IP address of the client that last requested a VLAN assignment for this MAC address.
Port ID	Port ID in the last request.
Last Accessed	Time when the last request was processed for this MAC address.
Last Response	Response sent by the server for the last request.

<b>Related Commands</b>	<a href="#">show vmps</a>
-------------------------	---------------------------

# show vtp domain

Use the **show vtp domain** command to display VTP domain information.

**show vtp domain**

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display VTP domain information:

```

Console> show vtp domain
Domain Name                               Domain Index VTP Version Local Mode Password
-----
                                           1             2             server      -

Vlan-count Max-vlan-storage Config Revision Notifications
-----
15          1023             5             disabled

Last Updater V2 Mode Pruning PruneEligible on Vlans
-----
172.20.44.30 enabled disabled 2-1000
Console>

```

[Table 2-100](#) describes the fields in the **show vtp domain** command output.

**Table 2-100 show vtp domain Command Output Fields**

Field	Description
Domain Name	Name of the VTP domain.
Domain Index	Domain index number of the domain.
VTP Version	VTP version number.
Local Mode	VTP mode (server, client, or transparent).
Password	Password required or not.

*Table 2-100 show vtp domain Command Output Fields (continued)*

Field	Description
Vlan-count	Total number of VLANs in the domain.
Max-vlan-storage	Maximum number of VLANs allowed on the device.
Config Revision	VTP revision number used to exchange VLAN information.
Notifications	Notifications to SNMP (enabled or disabled).
Last Updater	IP address through which VTP was last updated.
V2 Mode	Status on whether VTP V2 mode is enabled or disabled.
Pruning	Status on whether VTP pruning is enabled or disabled.
PruneEligible on Vlans	VLANs on which pruning is allowed.

**Related Commands**[set vtp](#)[show vtp statistics](#)

# show vtp statistics

Use the **show vtp statistics** command to display VTP statistics.

## show vtp statistics

**Syntax Description** This command has no keywords or arguments.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Normal.

**Examples** This example shows how to display VTP statistics:

```

Console> show vtp statistics
VTP statistics:
summary advts received          0
subset advts received           0
request advts received          0
summary advts transmitted       72
subset advts transmitted        7
request advts transmitted       0
No of config revision errors    0
No of config digest errors      0

VTP pruning statistics:

Trunk      Join Transmitted  Join Received  Summary advts received from GVRP PDU
-----  -----
4/2        0                0                0                non-pruning-capable device  Received
-----  -----

```

[Table 2-101](#) describes the fields in the **show vtp statistics** command output.

**Table 2-101 show vtp statistics Command Output Fields**

Field	Description
summary advts received	Total number of summary advts received.
subset advts received	Total number of subset advts received.
request advts received	Total number of request advts received.
summary advts transmitted	Total number of summary advts transmitted.
subset advts transmitted	Total number of subset advts transmitted.
request advts transmitted	Total number of request advts transmitted.



*Table 2-101 show vtp statistics Command Output Fields (continued)*

Field	Description
No of config revision errors	Number of config revision errors.
No of config digest errors	Number of config revision digest errors.
Trunk	Trunk port participating in VTP pruning.
Join Transmitted	Number of VTP-Pruning Joins transmitted.
Join Received	Number of VTP-Pruning Joins received.
Summary advts received from nonpruning-capable device	Number of Summary advts received from nonpruning-capable devices.
GVRP PDU Received	Number of GVRP messages received on VTP trunks.

**Related Commands**

[set vtp](#)  
[clear vtp statistics](#)

# slip

Use the **slip** command to attach or detach SLIP for the console port.

**slip {attach | detach}**

Syntax Description	attach	detach
	Keyword to activate SLIP for the console port.	Keyword to deactivate SLIP for the console port.

**Defaults** The default is SLIP is not active (detached).

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** You can use the **slip** command from a console port session or a Telnet session.

**Examples** This example shows how to enable SLIP for a console port during a console port session:

```
Console> (enable) slip attach
Console port now running SLIP.
<console port running SLIP>
```

This example shows how to disable SLIP for a console port during a Telnet session:

```
Console> (enable) slip detach
SLIP detached on Console port.
<console port back to RS-232 Console>
Console> (enable)
```

**Related Commands** [set interface](#)

# squeeze

Use the **squeeze** command to delete Flash files permanently.

**squeeze** [*m/*]*device*:

<b>Syntax Description</b>	<i>m/</i>	(Optional) Module number of the supervisor engine containing the Flash device.
	<i>device</i> :	Device where the Flash resides.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** A colon (:) is required after the specified device.

**Examples** These examples show how to use the **squeeze** command to delete the slot0 Flash files and then use the **show flash** command to confirm the deletion:

```

Console> squeeze slot0:
All deleted files will be removed, proceed (y/n) [n]?y
Squeeze operation may take a while, proceed (y/n) [n]?y
.....
Console> show flash
-#- ED --type-- --crc--- -seek-- nlen -length- -----date/time----- name
  1 .. 2          f3a3e7c1 607f80  24 6061822 Mar 31 2000 15:42:49 cat6000-sup.
5-5-1.bin
7336000 bytes available (1052608 bytes used)
Console>

```

**Related Commands** [dir—switch](#)  
[undelete](#)  
[show flash](#)

# stack

Use the **stack** command to dump a stack trace of frames.

```
stack [-d | -m] [num]
```

<b>Syntax Description</b>	<b>-d</b>	(Optional) Keyword to dump the ROM monitor stack.
	<b>-m</b>	(Optional) Keyword to specify addresses to dump.
	<i>num</i>	(Optional) Number of frames.

**Defaults** The default for *num* is five frames.

**Command Types** ROM monitor command.

**Command Modes** Normal.

**Usage Guidelines** The frames are dumped from the kernel stack and the process stack (if one is available) of a booted image. Use the **frame** command to display an individual stack frame.

The minus sign (-) is required with the **-d** and **-m** options.

**Examples** This example shows how to use the **stack** command to dump a stack trace of eight frames:

```
rommon 5 > stack 8
Kernel Level Stack Trace:
Initial SP = 0x60276a98, Initial PC = 0x60033054, RA = 0x6006d380
Frame 0 : FP= 0x60276a98, PC= 0x60033054, 0 bytes
Frame 1 : FP= 0x60276a98, PC= 0x6006d380, 24 bytes
Frame 2 : FP= 0x60276ab0, PC= 0x600e5218, 40 bytes
Frame 3 : FP= 0x60276ad8, PC= 0x600dcd48, 32 bytes
Frame 4 : FP= 0x60276af8, PC= 0x60033fdc, 0 bytes

Process Level Stack Trace:
Initial SP = 0x80007ce8, Initial PC = 0x600dfd38, RA = 0x600dfd20
Frame 0 : FP= 0x80007ce8, PC= 0x600dfd38, 24 bytes
Frame 1 : FP= 0x80007d00, PC= 0x6005b260, 32 bytes
Frame 2 : FP= 0x80007d20, PC= 0x6005c05c, 192 bytes
Frame 3 : FP= 0x80007de0, PC= 0x6005b54c, 24 bytes
Frame 4 : FP= 0x80007df8, PC= 0x600e82e0, 56 bytes
Frame 5 : FP= 0x80007e30, PC= 0x600e9484, 40 bytes
Frame 6 : FP= 0x80007e58, PC= 0x600e8b28, 24 bytes
Frame 7 : FP= 0x80007e70, PC= 0x600de224, 72 bytes
```

**Related Commands** [frame](#)

# switch

Use the **switch** command to switch the clock from the supervisor clock to the internal clock or from the active supervisor engine to the standby supervisor engine.

**switch** { **clock** | **supervisor** }

<b>Syntax Description</b>	<b>clock</b>	Keyword to switch the clock from the supervisor clock to the internal clock.
	<b>supervisor</b>	Keyword to switch from the active supervisor engine to the standby supervisor engine.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to switch the clock:

```
Console> (enable) switch clock
This command will reset system and force a clock switch-over.
Do you want to continue (y/n) [n]?
Console> (enable)
```

This example shows how to switch to the standby supervisor engine:

```
Console> (enable) switch supervisor
This command will force a switch-over to the standby Supervisor module.
Do you want to continue (y/n) [n]?
Console> (enable)
```

# switch console

Use the **switch console** command to switch the console connection physically to the MSFC on the active supervisor engine.

**switch console** [*mNo*]

<b>Syntax Description</b>	<i>mNo</i> (Optional) Module number.
---------------------------	--------------------------------------

<b>Defaults</b>	The default is supervisor engine console.
-----------------	---

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	This command is not supported on Telnet sessions.
-------------------------	---

The **switch console** command allows you to change to the MSFC that shares the slot with the active supervisor engine. To use this command, it is necessary to have active and standby supervisor engine consoles. Otherwise, you cannot use the **switch console** command to switch to the console of the MSFC placed in the standby supervisor engine slot.

If you place the MSFC on a supervisor engine installed in slot 1, the MSFC is recognized as module 15. If you install the supervisor engine in slot 2, the MSFC is recognized as module 16. If the optional argument *mNo* is excluded, the console will switch to MSFC on the active supervisor engine.

To exit from the router CLI back to the switch CLI, press **Ctrl-C** three times at the Router> prompt.

<b>Examples</b>	This example shows how to switch the console connection to the MSFC on the active supervisor engine:
-----------------	--

```
Console> (enable) switch console 15
Trying Router-15...
Connected to Router-15.
Type ^C^C^C to switch back...
```

# switch fabric

Use the **switch fabric** command to reset the active Switch Fabric Module and allow the standby Switch Fabric Module to take over.

**switch fabric** [*mNo*]

<b>Syntax Description</b>	<i>mNo</i> (Optional) Switch Fabric Module number.
---------------------------	--

<b>Defaults</b>	This command has no default settings.
-----------------	---------------------------------------

<b>Command Types</b>	Switch command.
----------------------	-----------------

<b>Command Modes</b>	Privileged.
----------------------	-------------

<b>Usage Guidelines</b>	This command is not supported on Telnet sessions.
-------------------------	---

<b>Examples</b>	This example shows how to reset the active Switch Fabric Module:
-----------------	--

```
Console> (enable) switch fabric  
This command will force a switch-over to the standby fabric module.  
Do you want to continue (y/n) [n]?  
Console> (enable)
```

# sync

Use the **sync** command to write the working in-core copy of environment variables and the aliases out to NVRAM so they are read on the next reset.

**sync**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** ROM monitor command.

---

**Command Modes** Normal.

---

**Examples** This example shows how to use the **sync** command:

```
rommon 10 > sync  
rommon 11 >
```



# sysret

Use the **sysret** command to display the return information from the last booted system image.

**sysret**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** ROM monitor command.

---

**Command Modes** Normal.

---

**Usage Guidelines** The stack dump information displayed has a maximum of eight frames.

---

**Examples** This example shows how to use the **sysret** command to display the return information from the last booted system image:

```
rommon 8 > sysret
System Return Info:
count: 19, reason: user break
pc:0x60043754, error address: 0x0
Stack Trace:
FP: 0x80007e78, PC: 0x60043754
FP: 0x80007ed8, PC: 0x6001540c
FP: 0x80007ef8, PC: 0x600087f0
FP: 0x80007f18, PC: 0x80008734
```

# telnet

Use the **telnet** command to start a Telnet connection to a remote host.

**telnet** *host* [*port*]

<b>Syntax Description</b>	<i>host</i>	Name or IP address of the remote host to which you want to connect.
	<i>port</i>	(Optional) Specific port connection on the remote host.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to open and close a Telnet session with the host elvis:

```

Console> (enable) telnet elvis
Trying 192.122.174.11...
Connected to elvis.
Escape character is '^]'.

UNIX(r) System V Release 4.0 (elvis)

login: fred
Password:
Last login: Thu Oct 15 09:25:01 from forster.cisc.rum
Sun Microsystems Inc. SunOS 5.4 Generic July 1994
You have new mail.
% logout

Console> (enable)

```

**Related Commands** [disconnect](#)

# test snmp trap

Use the **test snmp trap** command to send an SNMP trap message to the trap receivers.

```
test snmp trap trap_num [specific_num]
```

<b>Syntax Description</b>	<i>trap_num</i>	Number of the trap.
	<i>specific_num</i>	(Optional) Number of a predefined trap.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Examples** This example shows how to run trap 0:

```
Console> (enable) test snmp trap 0  
SNMP trap message sent. (4)  
Console> (enable)
```

**Related Commands** [set snmp trap](#)  
[show snmp](#)

# tracert

Use the **tracert** command to display a hop-by-hop path through an IP network from the Catalyst 6000 family switch to a specific destination host.

```
tracert [-n] [-w wait_time] [-i initial_ttl] [-m max_ttl] [-p dest_port] [-q nqueries] [-t tos]
        host [data_size]
```

Syntax Description	
<b>-n</b>	(Optional) Option that prevents <b>tracert</b> from performing a DNS lookup for each hop on the path. Only numerical IP addresses are printed.
<b>-w</b> <i>wait_time</i>	(Optional) Option used to specify the amount of time (in seconds) that <b>tracert</b> will wait for an ICMP response message. The allowed range for <i>wait_time</i> is from <b>1</b> to <b>300</b> seconds.
<b>-i</b> <i>initial_ttl</i>	(Optional) Option that causes <b>tracert</b> to send ICMP datagrams with a TTL value equal to <i>initial_ttl</i> instead of the default TTL of 1. This causes <b>tracert</b> to skip processing for hosts that are less than <i>initial_ttl</i> hops away.
<b>-m</b> <i>max_ttl</i>	(Optional) Option used to specify the maximum TTL value for outgoing ICMP datagrams. The allowed range for <i>max_ttl</i> is from <b>1</b> to <b>255</b> .
<b>-p</b> <i>dest_port</i>	(Optional) Option used to specify the base UDP destination port number used in <b>tracert</b> datagrams. This value is incremented each time a datagram is sent. The allowed range for <i>dest_port</i> is from <b>1</b> to <b>65535</b> . Use this option in the unlikely event that the destination host is listening to a port in the default tracert port range.
<b>-q</b> <i>nqueries</i>	(Optional) Option used to specify the number of datagrams to send for each TTL value. The allowed range for <i>nqueries</i> is from <b>1</b> to <b>1000</b> .
<b>-t</b> <i>tos</i>	(Optional) Option used to specify the ToS to be set in the IP header of the outgoing datagrams. The allowed range for <i>tos</i> is from <b>0</b> to <b>255</b> .
<i>host</i>	IP alias or IP address in dot notation ( <i>a.b.c.d</i> ) of the destination host.
<i>data_size</i>	(Optional) Number of bytes, in addition to the default of 40 bytes, of the outgoing datagrams. The allowed range is from <b>0</b> to <b>1420</b> .

## Defaults

Entering the **tracert** *host* command without options sends three 40-byte ICMP datagrams with an initial TTL of 1, a maximum TTL of 30, a timeout period of 5 seconds, and a ToS specification of 0 to destination UDP port number 33434. For each host in the processed path, the initial TTL for each host and the destination UDP port number for each packet sent are incremented by one.

## Command Types

Switch command.

## Command Modes

Privileged.

---

**Usage Guidelines**

To interrupt **traceroute** after the command has been issued, press **Ctrl-C**.

The **traceroute** command uses the TTL field in the IP header to cause routers and servers to generate specific return messages. Traceroute starts by sending a UDP datagram to the destination host with the TTL field set to 1. If a router finds a TTL value of 1 or 0, it drops the datagram and sends back an ICMP “time-exceeded” message to the sender. The traceroute facility determines the address of the first hop by examining the source address field of the ICMP time-exceeded message.

To identify the next hop, traceroute again sends a UDP packet but this time with a TTL value of 2. The first router decrements the TTL field by 1 and sends the datagram to the next router. The second router sees a TTL value of 1, discards the datagram, and returns the time-exceeded message to the source. This process continues until the TTL is incremented to a value large enough for the datagram to reach the destination host (or until the maximum TTL is reached).

To determine when a datagram has reached its destination, traceroute sets the UDP destination port in the datagram to a very large value that the destination host is unlikely to be using. When a host receives a datagram with an unrecognized port number, it sends an ICMP “port unreachable” error to the source. This message indicates to the traceroute facility that it has reached the destination.

Catalyst 6000 family switches can participate as the source or destination of the **traceroute** command. However, because they are Layer 2 devices, Catalyst 6000 family switches do not examine the TTL field in the IP header and do not decrement the TTL field or send ICMP time-exceeded messages. Thus, a Catalyst 6000 family switch does not appear as a hop in the **traceroute** command output.

Use the *tos* option to see if different types of service cause routes to change.

---

**Examples**

This example shows how to use the **traceroute** command to determine the path from the source to the destination host server10:

```
Console> (enable) traceroute server10
traceroute to server10.company.com (172.16.22.7), 30 hops max, 40 byte packets
 1 engineering-1.company.com (172.31.192.206) 2 ms 1 ms 1 ms
 2 engineering-2.company.com (172.31.196.204) 2 ms 3 ms 2 ms
 3 gateway_a.company.com (172.16.1.201) 6 ms 3 ms 3 ms
 4 server10.company.com (172.16.22.7) 3 ms * 2 ms
Console> (enable)
```

Table 2-102 describes the fields in the **tracert** command output.

**Table 2-102 tracert Command Output Fields**

Field	Description
30 hops max, 40 byte packets	Maximum TTL value and the size of the ICMP datagrams being sent.
2 ms 1 ms 1 ms	Total time (in milliseconds) for each ICMP datagram to reach the router or host plus the time it took for the ICMP time-exceeded message to return to the host.  An exclamation point following any of these values (for example, 20 ms !) indicates that the port-unreachable message returned by the destination had a TTL of 0 or 1. Typically, this occurs when the destination uses the TTL value from the arriving datagram as the TTL in its ICMP reply. The reply does not arrive at the source until the destination receives a tracert datagram with a TTL equal to the number of hops between the source and destination.
3 ms * 2 ms	“*” indicates that the timeout period (default of 5 seconds) expired before an ICMP time-exceeded message was received for the datagram.

If **tracert** receives an ICMP error message other than a time-exceeded or port-unreachable message, it prints one of the error codes shown in Table 2-103 instead of the round-trip time or an asterisk (\*).

**Table 2-103 tracert Error Messages**

ICMP Error Code	Meaning
!N	No route to host. The network is unreachable.
!H	No route to host. The host is unreachable.
!P	Connection refused. The protocol is unreachable.
!F	Fragmentation needed but do not fragment (DF) bit was set.
!S	Source route failed.
!A	Communication administratively prohibited.
?	Unknown error occurred.

#### Related Commands [ping](#)

# unalias

Use the **unalias** command to remove the alias name and associated value from the alias list.

**unalias** *name*

## Syntax Description

<i>name</i>	Name of the alias.
-------------	--------------------

## Defaults

This command has no default settings.

## Command Types

ROM monitor command.

## Command Modes

Normal.

## Usage Guidelines

You must issue a **sync** command to save your change. Otherwise, the change is not saved and the **reset—ROM monitor** command removes your change.

## Examples

This example shows how to use the **unalias** command to remove the **s** alias and then check to ensure it was removed:

```
rommon 5 > alias
r=repeat
h=history
?=help
b=boot
ls=dir
i=reset
k=stack
s=set
rommon 6 > unalias s
rommon 7 > alias
r=repeat
h=history
?=help
b=boot
ls=dir
i=reset
k=stack
rommon 8 > s
monitor: command "s" not found
=====
```

## Related Commands

**alias**

# undelete

Use the **undelete** command to recover a deleted file on a Flash memory device. The deleted file can be recovered using its index (because there could be multiple deleted files with the same name).

**undelete** *index* *[[m/]device:]*

Syntax Description	<i>index</i>	Index number of the deleted file.
	<i>m/</i>	(Optional) Module number of the supervisor engine containing the Flash device.
	<i>device:</i>	(Optional) Device where the Flash resides.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** A colon (:) is required after the specified device. See the **dir—switch** command to learn the index number of the file to be undeleted. A file cannot be undeleted if a valid file with the same name exists. You must delete the existing file before you can undelete the target file. A file can be deleted and undeleted up to 15 times. To delete all deleted files permanently on a device, use the **squeeze** command.

**Examples** This example shows how to recover the deleted file with index 1 and use the **show flash** command to confirm:

```

Console> (enable) undelete 1 bootflash:
Console> (enable)
Console> (enable) show flash
-#- ED --type-- --crc--- -seek-- nlen -length- -----date/time----- name
   1 .. ffffffff fec05d7a 4b3a4c   25  4667849 Mar 03 2000 08:52:09 cat6000-sup-
5-3-4-CSX.bin
   2 .. ffffffff 4e5efc31 c0fadc   30  7716879 May 19 2000 06:50:55 cat6000-sup-
d.6-1-0.bin

3605796 bytes available (12384988 bytes used)
Console> (enable)

```

**Related Commands**

- [delete](#)
- [show flash](#)
- [squeeze](#)



## unset=varname

Use the **unset=varname** command to remove a variable name from the variable list.

**unset=varname**

---

**Syntax Description**

*varname* Name of the variable.

---

---

**Defaults**

This command has no default settings.

---

**Command Types**

ROM monitor command.

---

**Command Modes**

Normal.

---

**Usage Guidelines**

You must enter the **sync** command to save your change to NVRAM. Otherwise, the change is not saved and a **reset** removes your change.

---

**Examples**

This example shows how to use the **set** command to display the variable list, remove a variable name from the variable list, and then display the variable list to verify:

```
rommon 2 > set
PS1=rommon ! >
BOOT=
?=0
rommon 3 > unset=0
rommon 4 > set
PS1=rommon ! >
BOOT=
```

---

**Related Commands**

[varname=](#)

varname=

## varname=

Use the *varname=* command to set the variable *VARNAME* to *varvalue*. Note that the syntax *varname=* sets the variable to a NULL string.

*varname=value*

Syntax Description	<i>varname=</i>	Name of the variable.
	<i>value</i>	Any ROM monitor command.

**Defaults** This command has no default settings.

**Command Types** ROM monitor command.

**Command Modes** Normal.

**Usage Guidelines** Do not put a space before or after the equal (=) sign. If there are spaces, you must place the *value* in quotes. Spell out variable names in uppercase letters to make them conspicuous.

**Examples** This example shows how to assign a variable name to a value:

```
rommon 1 > s=set
rommon 2 > s
PS1=rommon ! >
BOOT=
?=0
```

**Related Commands** [unset=varname](#)

# verify

Use the **verify** command to confirm the checksum of a file on a Flash device.

**verify** *[[m/]device:] filename*

<b>Syntax Description</b>	<i>m/</i>	(Optional) Module number of the supervisor engine containing the Flash device.
	<i>device:</i>	(Optional) Device where the Flash resides.
	<i>filename</i>	Name of the configuration file.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** A colon (:) is required after the specified device.

**Examples** This example shows how to use the **verify** command:

```
Console> verify cat6k_r47_1.cbi
.....
File cat6k_r47_1.cbi verified OK.
```

# wait

Use the **wait** command to cause the CLI to pause for a specified number of seconds before executing the next command. This command might be included in a configuration file.

**wait** *seconds*

<b>Syntax Description</b>	<i>seconds</i>	Number of seconds for the CLI to wait before executing the next command.
---------------------------	----------------	--

<b>Defaults</b>	This command has no default settings.	
-----------------	---------------------------------------	--

<b>Command Types</b>	Switch command.	
----------------------	-----------------	--

<b>Command Modes</b>	Normal.	
----------------------	---------	--

<b>Examples</b>	This example shows how to pause the CLI for 5 seconds:	
-----------------	--	--

```
Console> wait 5
```

```
Console>
```

# whichboot

Use the **whichboot** command to determine which file booted.

## **whichboot**

---

**Syntax Description** This command has no arguments or keywords.

---

**Defaults** This command has no default settings.

---

**Command Types** Switch command.

---

**Command Modes** Privileged.

---

**Examples** This example shows how to use the **whichboot** command:

```
Console> whichboot  
Boot image name is 'slot0:cat6000-sup.6-1-1.bin'.  
Console>
```

# write

Use the **write** command set to upload the current configuration to the network or display the configuration information currently in running memory.

**write network** [**all**]

**write terminal** [**all**]

**write** {*host file*} [**all**] [**rcp**]

**write memory**

Syntax Description		
	<b>network</b>	Keyword to specify interactive prompting for the IP address or IP alias of the host and the filename to upload.
	<b>all</b>	(Optional) Keyword to specify default and nondefault configuration settings.
	<b>terminal</b>	Keyword to display the nondefault configuration file on the terminal.
	<i>host</i>	IP address or IP alias of the host.
	<i>file</i>	Name of the configuration file.
	<b>rcp</b>	(Optional) Keyword to upload a software image to a host using rcp.
	<b>memory</b>	Keyword that specifies to upload the current configuration to a specified location.

**Defaults** This command has no default settings.

**Command Types** Switch command.

**Command Modes** Privileged.

**Usage Guidelines** The **write terminal** command is exactly the same as the **show config** command. The **write host file** command is a shorthand version of the **write network** command.

You cannot use the **write network** command to upload software to the ATM module.

With the **write network** command, the file must already exist on the host (use the UNIX **touch filename** command to create it).

Before you can enter the **write memory** command, you must enter text configuration mode. Enter text configuration mode by entering the **set config mode text** command.

**Examples**

This example shows how to upload the system5.cfg file to the mercury host:

```
Console> (enable) write network
IP address or name of host? mercury
Name of configuration file to write? system5.cfg
Upload configuration to system5.cfg on mercury (y/n) [y]? y
/
Done. Finished Network Upload. (9003 bytes)
Console> (enable)
```

This example shows how to upload the system5.cfg file to the mercury host:

```
Console> (enable) write mercury system5.cfg
Upload configuration to system5.cfg on mercury (y/n) [y]? y
/
Done. Finished Network Upload. (9003 bytes)
Console> (enable)
```

This example shows how to display the configuration file on the terminal (partial display):

```
Console> (enable) write terminal
!
....
.....

.....

.....

begin
!
#version 4.2(0.24)VAI58 set password $1$FMFQ$HfZR5DUszVHIRhrz4h6V70
set enablepass $1$FMFQ$HfZR5DUszVHIRhrz4h6V70
set prompt Console>
set length 24 default
set logout 20
set banner motd ^C^C
!
#system
set system baud 9600
set system modem disable
set system name
set system location
set system contact
!
#power
set power redundancy enable
!
#snmp
set snmp community read-only public
set snmp community read-write private
set snmp community read-write-all secret
set snmp rmon disable
set snmp trap disable module

...
<<<< output truncated >>>>
```

This example shows how to upload the running system configuration to a prespecified location:

```
Console> (enable) write memory
Upload configuration to bootflash:switch.cfg
7165844 bytes available on device bootflash, proceed (y/n) [n]? y
Console> (enable)
```

---

**Related Commands**

[set config mode](#)  
[show config](#)  
[copy](#)



# write tech-support

Use the **write tech-support** command set to generate a report that contains status information about your switch or upload the output of the command to a TFTP server, where you can send it to the Technical Assistance Center.

**write tech-support** *host file* [**module** *mod*] [**vlan** *vlan*] [**memory**] [**config**]

**write tech-support** *host file* [**port** *mod/port*] [**vlan** *vlan*] [**memory**] [**config**]

Syntax Description	
<i>host</i>	IP address or IP alias of the host.
<i>file</i>	Name of the configuration file.
<b>module</b> <i>mod</i>	(Optional) Keyword and variable to specify the module number.
<b>vlan</b> <i>vlan</i>	(Optional) Keyword and variable to specify the VLAN; valid values are from <b>1</b> to <b>1001</b> and from <b>1025</b> to <b>4094</b> .
<b>port</b> <i>mod/port</i>	(Optional) Keyword and variables to specify the module and port on the module.
<b>memory</b>	(Optional) Keyword to specify memory and processor state information.
<b>config</b>	(Optional) Keyword to specify switch configuration information.

**Defaults** By default, this command displays the output for technical-support-related **show** commands. Use keywords to specify the type of information to be displayed. If you do not specify any parameters, the system displays all configuration, memory, module, port, instance, and VLAN data.

**Command Types** Switch command.

**Command Modes** Privileged.

## Usage Guidelines



Caution

Avoid running multiple **write tech-support** commands on a switch or multiple switches on the network segment. Doing so may cause spanning tree instability.



Note

If you press **Ctrl-C** while the **write tech-support** is outputting, the output file to the TFTP server might be incomplete.

**Note**

---

If you are uploading the information to a file, make sure the file already exists in the TFTP server, the file has appropriate permissions, and the network connections are good before you issue the **write tech-support** command.

---

If you specify the **config** keyword, the **write tech-support** command displays the output of these commands:

- **show config**
- **show flash**
- **show log**
- **show microcode**
- **show module**
- **show port**
- **show spantree active**
- **show spantree summary**
- **show system**
- **show test**
- **show trunk**
- **show version**
- **show vlan**

**Note**

---

If MISTP is running, the output from the **show spantree mistp-instance active** and **show spantree summary mistp-instance** commands are displayed instead of the output from the **show spantree active** and **show spantree summary** commands.

---

If you specify the **memory** keyword, the **write tech-support** command displays the output of these commands:

- **ps**
- **ps -c**
- **show cam static**
- **show cam system**
- **show flash**
- **show memory buffers**
- **show microcode**
- **show module**
- **show proc**
- **show proc mem**
- **show proc cpu**
- **show system**

- **show spantree active**
- **show version**

**Note**

---

If MISTP is running, the output from the **show spantree mistp-instance active** command is displayed instead of the output from the **show spantree active** command.

---

If you specify a module, port, or VLAN number, the system displays general system information and information for the component you specified.

---

**Examples**

This example shows how to upload the technical report:

```
Console> (enable) write tech-support 172.20.32.10 tech.txt
Upload tech-report to tech.txt on 172.20.32.10 (y/n) [n]? y
/
Finished network upload. (67784 bytes)
Console> (enable)
```

---

**Related Commands****show tech-support**

See the commands listed in the “Usage Guidelines” section.

■ write tech-support



## Acronyms

Table A-1 defines the acronyms used in this publication.

**Table A-1** List of Acronyms

Acronym	Expansion
AAA	authentication, authorization, accounting
AAL	ATM adaptation layer
ACE	access control entry
ACL	access control list
AFI	authority and format identifier
AMP	active monitor present
APaRT	automated packet recognition and translation
ARP	Address Resolution Protocol
ASLB	accelerated server load balancing
ATM	Asynchronous Transfer Mode
BES	bursty errored seconds
BIA	bottom interface adapter
BPDU	bridge protocol data unit
BRF	bridge relay function
BUS	broadcast and unknown server
CAM	content-addressable memory
CDP	Cisco Discovery Protocol
CEF	Cisco Express Forwarding
CLI	command-line interface
COPS	Common Open Policy Service
COPS-DS	COPS Differentiated Services
COPS-PR	COPS for Provisioning
CoS	class of service
CPLD	Complex Programmable Logic Device
CRC	cyclic redundancy check

**Table A-1 List of Acronyms (continued)**

<b>Acronym</b>	<b>Expansion</b>
CRF	concentrator relay function
DCC	Data Country Code
DEC	Digital Equipment Corporation
DFI	Domain-Specific Part Format Identifier
DHCP	Dynamic Host Configuration Protocol
DISL	Dynamic Inter-Switch Link
DMP	data movement processor
DNS	Domain Name System
DRAM	dynamic RAM
DRiP	Dual Ring Protocol
DSAP	destination service access point
DSBM	Designated Subnet Bandwidth Manager
DSCP	differentiated services code point
DSP	digital signal processing or processor
DTP	Dynamic Trunking Protocol
EAP	Extensible Authentication Protocol
EARL	Enhanced Address Recognition Logic
EEPROM	electrically erasable programmable read-only memory
ESI	end-system identifier
FCS	frame check sequence
FEFI	far end fault indication
GARP	General Attribute Registration Protocol
GBIC	Gigabit Interface Converter
GMRP	GARP Multicast Registration Protocol
GSR	Gigabit Switch Router
GVRP	GARP VLAN Registration Protocol
HCRMON	High Capacity RMON
HDD	hard disk drive driver
HTTP	HyperText Transfer Protocol
ICD	International Code Designator
ICMP	Internet Control Message Protocol
IETF	Internet Engineering Task Force
IDP	initial domain part
IDS	Intrusion Detection System Module
IGMP	Internet Group Management Protocol
ILMI	Integrated Local Management Interface

**Table A-1** *List of Acronyms (continued)*

<b>Acronym</b>	<b>Expansion</b>
IP	Internet Protocol
IPC	interprocessor communication
IPX	Internetwork Packet Exchange
ISL	Inter-Switch Link
ISO	International Organization of Standardization
KDC	Key Distribution Center
LAN	local-area network
LANE	LAN Emulation
LCP	Link Control Protocol
LCV	line code violation seconds
LD	LocalDirector
LEC	LAN Emulation Client
LECS	LAN Emulation Configuration Server
LEM	link error monitor
LER	link error rate
LES	LAN Emulation Server or line errored seconds
LLC	logical link control
MAC	Media Access Control
MDG	multiple default gateway
MIB	Management Information Base
MII	media-independent interface
MISTP	Multi-Instance Spanning Tree Protocol
MLS	Multilayer Switching
MMLS	Multicast Multilayer Switching
MOP	Maintenance Operation Protocol
MOTD	message-of-the-day
MSFC	Multilayer Switch Feature Card
MSM	Multilayer Switch Module
MTP	Media Termination Point
MTU	maximum transmission unit
MVAP	multiple VLAN access port
NAM	Network Analysis Module
NDE	NetFlow Data Export
NMP	Network Management Processor
NSAP	network service access point
NTP	Network Time Protocol

**Table A-1** *List of Acronyms (continued)*

<b>Acronym</b>	<b>Expansion</b>
NVRAM	nonvolatile RAM
OAM	Operation, Administration, and Maintenance
OSI	Open System Interconnection
OUI	organizational unique identifier
PAE	port access entity
PAgP	Port Aggregation Protocol
PBF	policy-based forwarding
PCM	pulse code modulation
PCR	peak cell rate
PDP	policy decision point
PDU	protocol data unit
PEP	policy enforcement point
PFC	Policy Feature Card
PHY	physical sublayer
PIB	policy information base
PPP	Point-to-Point Protocol
PRID	policy rule identifiers
PROM	programmable read-only memory
PVID	port VLAN identifier
PVST+	per VLAN spanning tree
QoS	quality of service
RADIUS	Remote Access Dial-In User Service
RAM	random-access memory
rcp	Remote Copy Protocol
RGMP	Router-Ports Group Management Protocol
RIF	Routing Information Field
RMON	Remote Monitoring
ROM	read-only memory
RSA	Rivest, Shamir, and Adleman (a public-key cryptographic system)
RSPAN	remote SPAN
RST	reset
RSVP	ReSerVation Protocol
SAID	Security Association Identifier
SAP	service access point
SIMM	single in-line memory module
SLCP	Supervisor Line-Card Processor



**Table A-1** *List of Acronyms (continued)*

<b>Acronym</b>	<b>Expansion</b>
SLIP	Serial Line Internet Protocol
SMP	standby monitor present
SMT	station management
SNAP	Subnetwork Access Protocol
SNMP	Simple Network Management Protocol
SPAN	Switched Port Analyzer
SRB	source-route bridging
SRT	source-route transparent bridging
SSH	Secure Shell
STE	Spanning Tree Explorer
STP	Spanning Tree Protocol
SVC	switched virtual circuit
TAC	Technical Assistance Center (Cisco)
TACACS+	Terminal Access Controller Access Control System Plus
TCP/IP	Transmission Control Protocol/Internet Protocol
TFTP	Trivial File Transfer Protocol
TGT	ticket granting ticket
TOS	type of service
TLV	type-length-value
TrBRF	Token Ring Bridge Relay Function
TrCRF	Token Ring Concentrator Relay Function
TTL	time to live
UART	Universal Asynchronous Receiver/Transmitter
UDLD	UniDirectional Link Detection
UDLP	UniDirectional Link Protocol
UDP	User Datagram Protocol
UNI	User-Network Interface
UTC	Coordinated Universal Time
VACL	VLAN access control list
VCC	virtual channel connection (in ATM technology), virtual channel circuit
VCI	virtual circuit identifier
VCR	virtual configuration register
VIP	virtual IP address
VLAN	virtual LAN
VMPS	VLAN Membership Policy Server
VoIP	Voice over IP

*Table A-1 List of Acronyms (continued)*

Acronym	Expansion
VTP	VLAN Trunk Protocol
VID	VLAN ID
VVID	voice VLAN identifier
WRED	weighted random early detection
WRR	weighted round-robin



---

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