

SYSTEM PROGRAMMING

Strata XII & XX

SYSTEM PROGRAMMING

TABLE OF CONTENTS

PARAGRAPH	SUBJECT	PAGE
	TABLE of CONTENTS	i
	ILLUSTRATION LIST	ii
01	INTRODUCTION	1
02	PROGRAMMING PROCEDURES	1
02.00	General	1
02.10	Programming CO 18 ~ 21	2
02.20	Multiple Station Programming	. 2
02.30	Preparation	2
02.40	System Options	3
02.50	CO Line Options	. 4
02 .60	Station Options	5
	TABLE 1—SYSTEM RECORD SHEET	11
02.70	Initialization	22
00.00	TABLE 2-CRDU POSITIONS	22
02.80	System Data Entry	23
	TABLE 3-INTIALIZED DATA	23
22	TABLE LIST	25
03	SYSTEM DATA PRINTOUT	25
03.00	System Data Printout Via SMDR	25
•	TABLE 4-SYSTEM DATA PRINTOUT SELECTION CODES	26
	TABLE 5-SPEED DIAL MEMORY PRINTOUT SELECTION CODES	27
	TABLE 6-PROGRAM 01-SYSTEM ASSIGNMENTS (BASIC)	32
	TABLE 7-PROGRAM 02-SYSTEM ASSIGNMENTS (OPTIONS)	33
	TABLE 8-PROGRAM 03-SYSTEM ASSIGNMENTS (OPTIONS)	34
	TABLE 9-PROGRAM 04-MCOU OUTPULSING SELECTION	35
	TABLE 10-PROGRAM 05-AUTOMATIC RECALL FROM HOLD TIMING	36
	TABLE 11-PROGRAM 06-AUTOMATIC RELEASE ON HOLD ENABLE.	37
	TABLE 12-PROGRAM 07-AUTOMATIC RELEASE ON HOLD TIMING	38
	TABLE 13-PROGRAM 08-TENANT SERVICE SELECTION	39
	TABLE 14-PROGRAM 09-CO LINE "DIAL 9" GROUP SELECTION	40
	TABLE 15-PROGRAM 10—PBX BACK-UP	41
	TABLE 16-PROGRAM 1X-PBX ACCESS CODES	42
	TABLE 17-PROGRAM 20-TOLL RESTRICTION DISABLE	43
	TABLE 18-PROGRAM 2X-TOLL RESTRICTION EXCEPTION CODES	. 44
	TABLE 19-PROGRAM 3XX-STATION CO LINE ACCESS	. 45
	TABLE 20-PROGRAM 4XX-STATION TYPE & KEY ASSIGNMENT	. 46
	TABLE 21-PROGRAM 5XX-STATION CLASS OF SERVICE	. 47
	TABLE 22 PROGRAM 6XX-TOLL RESTRICTION CLASSIFICATION	. 48
	TABLE 23-PROGRAM 7XX-STATION OUTGOING RESTRICTION	. 49
	TABLE 24-PROGRAM 8XX-CO RINGING ASSIGNMENTS-DAY	. 50
	TABLE 25-PROGRAM 8#XX-CO RINGING ASSIGNMENTS DAY 2 TABLE 26-PROGRAM 9XX-CO RINGING ASSIGNMENTS NITE	. 51
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Strata XII & XX

SYSTEM PROGRAMMING

ILLUSTRATION LIST

IGURE	TITLE	PAGE
1	Program 4XX—Flexible Key Assignments	6
1A	Program 4XX-Flexible Key Assignments	. 7
2	Printout Sample (Programs $01 \sim 09$)	28
3	Printout Sample (Programs 10 & 1X)	. 28
4	Printout Sample (Programs 20 & 2X)	. 28
5	Printout Sample (Program 3XX, Station 10 ~41)	
5A	Printout Sample (Program 3XX, Station 42 ∼65)	. 30
6	Printout Sample (Speed Dial-System)	

01 INTRODUCTION

01.01 The data governing overall system operation and feature execution for the STRATA XII & XX systems is stored in read-only-memory (ROM) and cannot be altered in the field. However, the data controlling operation of the various options, both system and station, is stored in random-access-memory (RAM) and can easily be changed according to individual installation requirements.

01.02 All STRATA options are controlled by selections made in the system data tables. An initialization process is provided for verifying predetermined system assignments. The installer can then proceed with any necessary changes.

01.03 All system data changes are made via station 17 (as the input-output device), which must be equipped with a 20-key EKT. Whenever the system is placed in the programming mode, the keys on station 17 are used to enter data while its LEDs display the current data. While station 17 is in the programming mode, the remainder of the system may still be used in the usual fashion.

01.04 Internal battery power is provided to prevent loss of system data memory in the event of a power failure.

NOTE:

Whenever a system is installed or the MCAU/ AMMU are changed, the system must be initialized. See Paragraph 02.70.

02 PROGRAMMING PROCEDURES

02.00 General

02.01 The STRATA system must be in the programming mode before system data can be verified or altered. With the exception of station 17, normal system functions are not suspended while in the programming mode.

02.02 When the system is in the programming mode, station 17 is used to enter the system data in one of two ways:

NOTE:

Station 17 must be equipped with a 20-key EKT, and all tables and procedures that follow assume station 17 has the "standard" key pattern (INT, CO $1 \sim 17$, DND and MW/FL).

- In the majority of programs (Type 1), the nature and cookeys are used to change "bits" of system data. The LEDs associated with the nature and cookeys show the status of that "bit" before and after key depression. A particular key and LED will have a different meaning, depending upon the program number being used.
- In Type 2 programs, the dial pad is used to enter data. In this case, the system, using the INT and selected CO LEDs, verifies the entered data by displaying the number in Binary format.

02.03 The programming mode is activated by locking in the SET switch on the MCAU and then depressing the SPKR key on station 17. After the station has been activated, a program number is dialed on the station dial pad, and the system will respond as follows:

Type 1 programs:

Station 17 LEDs will display the existing data in these categories.

Type 2 programs:

CO 10 LED on station 17 will flash continuously. Actual data can be reviewed without alteration by multiple depressions of the key.

02.04 Data can be altered while it is being displayed. To input new data via station 17, perform the following:

Type 1 program:

The state of an LED is altered by depressing its associated key. Depressing the key while the LED is "on" will turn it off and vice-versa.

Type 2 program:

Data is entered via the dial pad. The LEDs will display the data and digit number in Binary format.

02.05 Once the desired data is entered and displayed, it is written into memory by depressing the HOLD key on station 17.

• System and CO line options are written into temporary storage when the HOLD key is depressed. After all changes in these categories have been made, transfer the data into working memory per Paragraph 02.06.

 Station option data (with the exception of CO line access assignments) are written into the main data memory; therefore, all changes are effective immediately after the HOLD key is depressed. However, it is recommended that the data transfer procedures per Paragraph 02.06 be utilized for added programming protection.

Data may be secured in working memory 02.06 in one of two ways:

- 1) If the system is not in service, release the SET switch on the MCAU, and cycle (rock) the MPRU power switch off and on to transfer all data into the main data memory. Note, all calls are dropped when this occurs.
- 2) If the system is in service and no calls should be dropped, depress the following keys, in the order given here, on station 17: SPKR # * 9 INT CO 1 CO 4 CO 5 CO 8 CO 9 CO 12 CO 13 HOLD . This code will secure the data in working memory without cancelling any calls. Release the SET switch on the MCAU.

Programming CO 18 ~21 02.10

Some Type 1 programs use the CO key/ LEDs to represent themselves. The EKT at station 17 has a maximum of 17 CO line keys in a STRATA XX system. In order to program CO 18~21, it is necessary to dial a

★ after the first digit of the program number. CO key/LEDs $1\sim4$ will then function as CO $18\sim21$. For example:

Dial O * 4 For Program 04:

Dial 7 * × × For Program 7XX:

Multiple Station Programming 02.20

- Programs 3XX through 9XX are used 02.21 to select options for individual stations (where XX represents the station number of the station being programmed). To save time, it is possible to program all stations simultaneously or in groups.
- 02.22 Multiple station programming is accomplished by substituting a special group code for the station number part of the program number (XX).

The codes are:

oo: All stations 回回: Stations 10∼17 [미교: Stations 18∼25 তিত্ৰি: Stations 26~33 © 4: Stations 34 ~41 [0] 5: Stations 42 ~49 回回: Stations 58~65

When the multiple station group code is entered, the LEDs will display existing data as follows:

Data is the same for all stations Steady LED: in dialed group.

Data is selected for at least one, Flashing LED:

but not all stations in that group.

The state of an LED is altered by depressing its associated key. LEDs that are flashing can be cycled through three states (flashing, on, off) by multiple key depressions. Other LEDs will cycle between on and off states only. Select data as follows:

Selects LED "ON" for all the LED on:

stations in the group.

Selects LED "OFF" for all LED off:

the stations in the group.

No change to any station in LED flash:

the group.

Once the proper data is selected, depress the HOLD key in the usual manner to write it into memory.

Preparation 02.30

- Before STRATA system data can be 02.31 programmed, option selections must be made and then indicated on the System Record Sheet (shown in Table 1). The Record Sheet, one of which accompanies each MKSU, will then serve as a programming guide and installation record.
- Programming options are grouped accord-02.32 ing to the three categories listed below, with several program numbers associated with each category. A different program number is used for each option or group of options being selected.

- a) System Options

- 01: System Assignments (Basic)
- 02: System Assignments (Options)
- 03: System Assignments (Options)
- 04: MCOU MF/DP Outpulsing Selection
- 05: Automatic Recall From Hold Timing

b) CO Line Options

- 06: Automatic Release On Hold (AROH)
- 07: Automatic Release on Hold Timing
- 08: Tenant Service Selection
- 09: CO "Dial 9" Group Selection (OPX)
- 10: PBX Backup
- 1X: PBX Access Codes
- 20: Toll Restriction Disable
- 2X: Toll Restriction Exception Codes

c) Station Options

- 3XX: Station CO Line Access
- 4XX: Station Type and Flexible Key Assignment
- 5XX: Station Class of Service
- 6XX: Toll Restriction Classification
- 7XX: Station Outgoing Restriction
- 8XX: CO Ringing Assignments-Day
- 8#XX: CO Ringing Assignments-Day #2
- 9XX: CO Ringing Assignments-Nite
- The System Record Sheet is used to record the assignment of each key/LED for any given program number. For Type 1 programs an "X" placed in the record indicates that the associated LED should be turned on (lit) during the programming process. For Type 2 programs the actual data is recorded.
- 02.34 After making the system option selections per the following instructions, record the various choices in the System Record Sheet. Use the tables at the end of this section for detailed programming instructions.

02.40 System Options:

01 Program-System Assignments (Basic)

Five options are selected with this program, using NT , CO 2 , CO 3 , CO 4 and CO 5 keys to change the status of their respective LEDs. For the options selected, mark an X as indicated.

1) Pause Timing (After Flash)-mark an X next to CO 5 if a 3-second pause (for dial tone

- delay) is required after a FLASH. Leave blank if a 1.5 second pause is sufficient.
- 2) Pause After Flash-mark an X next to CO 4 if the system is to insert a pause (defined by CO 5, this program) between a FLASH and an automatically dialed number.
- 3) Pause Timing (PBX Access Code)-mark an X next to CO 3 if a 3-second pause (for dial tone delay) is required after a PBX CO access code is dialed by the Automatic Dialing feature. Leave blank if a 1.5-second pause is sufficient.
- 4) Flash Time-mark an X next to CO 2 if the line-open interval produced by the MWFL key is to be 0.5 seconds for behind PBX operation. Leave blank if the 2.0-second pause for dial tone recall is required.
- 5) Tone First-mark an X next to INT if Tone First intercom signalling is required. Leave blank if Voice First signalling is required.

02 Program-System Assignments (Options)

Six options are selected with this program, using the NT , CO 1 , CO 2 , CO 8 , CO 9 and Co 10 keys to change the status of their respective LEDs. For the options selected, mark an X as indicated.

- 1) Station 24/25 OPX-mark an X next to CO 10 if MOPU #3 is equipped and only station 24 is to be used. (Has no meaning if MOPU #3 is not equipped.)
- 2) Station 22/23 OPX-mark an X next to CO 9 if MOPU #2 is equipped and only station 22 is to be used. (Has no meaning if MOPU #2 is not equipped.)
- 3) Station 20/21 OPX-mark an X next to CO 8 if MOPU #1 is equipped and only station 20 is to be used. (Has no meaning if MOPU #1 is not equipped.)
- 4) Nite Ring over External Page-mark an X next to CO 2 if Nite Ringing over External Page is required.
- 5) Background Music over External Page-mark an X next to CO 1 if BGM is to be heard over the External Page circuit.

 6) External Page with All Call—mark an X next to INT if the External Page circuit is to be included in an All Call Page

03 Program-System Assignments (Options)

Nine options are selected with this program using int and co keys to change the status of their respective LEDs. For the options selected, mark an X as indicated.

- 1) Station 10 DND/NITE Key-mark an X next to CO 9 if the DND/NITE key on station 10 is to be a DND key. Leave blank if NITE is required.
- 2) Nite Ringing Modes—mark an X next to CO 8 if three ringing modes are used, leave blank if two ringing modes are required.
- 3) Tenant Service-mark an X next to CO 7 if system is to be equipped with Tenant Service.
- Tone First-mark an X next to CO 6 if tone first signalling is to be used with the DSS.
- 5) Message Waiting Station 12—mark an X next to CO 4 if station 12 is to be the message waiting center.
- 6) Message Waiting Station 11—mark an X next to CO 3 if station 11 is to be the message waiting center.
- 7) Message Waiting Station 10—mark an X next to CO 2 if station 10 is to be the message waiting center.
- 8) DSS 2-mark an X next to CO 1 if the system is to be equipped with DSS 2.
- DSS 1-mark an X next to INT if the system is to be equipped with DSS 1.

NOTE:

Only one message center is permitted; if more than one station is chosen as a message waiting center, station 10 will have priority.

04 Program—MCOU MF/DP Outpulsing Selection

Selects MF or rotary dial outpulsing using each .hird CO line key to represent its group of three lines.

 Mark an X next to the appropriate key that represents its group (for example: CO 1=CO 1, CO 2 and CO 3; CO 4=CO 4, CO 5, CO 6; etc.) if DP is required. Leave blank if MF is required.

05 Program-Automatic Recall from Hold Timing

Sets the timing for the Automatic Recall from Hold feature.

- If recall is desired, select a time period of 16-160 seconds and mark an X next to the appropriate key in the System Record Sheet. The times are not accumulative—only one key can be selected.
- If no recall is required, mark an X next to INT.

02.50 CO Line Options:

06 Program-Automatic Release on Hold Enable

Selects whether or not the Automatic Release on Hold (AROH) feature is to function on a given CO line; the CO line keys represent themselves.

 Mark an X next to each CO line that requires AROH.

07 Program—Automatic Release on Hold Timing

Selects Cross Bar (XB) or ESS timing for the AROH feature using each CO line key to represent itself.

 Mark an X next to each CO line that requires XB timing; leave blank if ESS timing is required.

NOTE:

This selection will have no meaning if AROH was rejected in Program 06

08 Program—Tenant Service Selection

Informs the system which CO lines are assigned to which tenant. Night ringing transfer of lines assigned to Tenants #1 and #2 will be controlled by DSS #1 (station 10) and DSS #2 (station 11), respectively. Only lines assigned to Tenant #1 will activate Nite Ringing over External Page. Each CO key represents itself.

 Mark an X next to each key that is to belong to the second tenant.

. NOTE:

This selection will have no meaning if Tenant Service was not selected in Program 03.

09 Program-CO "Dial 9" Group Selection

Informs the system of the CO lines that should be considered for selection when an OPX dials "9". Each CO key represents itself.

 Mark an X next to each CO key that is to be included in the "Dial 9" group.

10 Program-PBX Backup

Informs the system if the CO line key is actually connected to a PBX station line. The system will recognize PBX access codes on selected line(s).

 Mark an X next to each CO line that is to be connected to a PBX station line.

1X Program—PBX Access Codes

Informs the system of the access codes used by the PBX that is connected to the lines selected a **Program 10**. STRATA will recognize the access .odes and react appropriately for Toll Restriction, Automatic Dialing and Repeat Last Number Dialed.

• Enter the actual access codes (maximum: 8).

NOTE:

If the access code is a single digit, enter "*" in the second column. If all combinations following a particular 1st digit are to be considered access codes (e.g. 91, 92, 93, etc), enter "D" (do not care) in the second column.

20 Program-Toll Restriction Disable

Selects whether or not the Toll Restriction feature is to function on a given CO line; the CO line keys represent themselves.

 Mark an X next to each CO line on which Toll Restriction is not to function.

2X Program-Toll Restriction Exception Codes

Informs the system of a maximum of five digit codes (area codes or office codes) that are allowed to be dialed by Toll Restricted stations.

• Enter the actual 4-digit codes (maximum: 5).

NOTE:

- 1. Stations allowed access to codes 1, 2 and 3 may dial up to seven digits following the 4-digit codes.
- 2. Stations allowed access to codes 4 and 5 may dial up to 29 digits (for MCI, SPRINT, etc.) following the 4-digit codes.

02.60 Station Options:

3XX Program—Station CO Line Access

The ability of an individual station to access any of the CO lines is determined by selections made using this program. A station denied access to a CO line by this program will have neither key nor LED functions for that CO line.

 Selections must be repeated for all stations mark an X next to each CO line that is to be accessed by the station in question.

4XX Program-Station Type and Flexible Key Assignment

Informs the system of what type and style telephone (or DSS) is being used at each station, also provides for flexible CO line assignment. (See Figures 1 and 1A for the various key designation strips.)

a) 10 key EKT:

- #5 Mark an X next to CO 17 if EKT is equipped with INT, CO 20~CO 14 (numbered in reverse order), DND, MW/FL.
- #4 Mark an X next to CO 16 if EKT is equipped with INT, CO 14 \sim CO 20, DND, MW/FL.
- #3 Mark an X next to CO 15 if EKT is equipped with INT, CO 10 ∼ CO 16, DND, MW/FL.
- #2 Mark an X next to CO 14 if EKT is equipped with INT, CO 6∼CO 12, DND, MW/FL.
- #1 Mark an X next to CO 13 if EKT is equipped with INT, CO $1 \sim$ CO 7, DND, MW/FL.

b) 20-key EKT:

#13 Mark an X next to CO 12 if EKT is equipped

PROGRAM 4XX STATION TYPE and KEY ASSIGNMENT

Below are representative Designation Strips with their respective assignment numbers for both 10- and 20-key EKTs.

10-key EKT

20-key EKT

#1	#2	#3	#4	#5	<u>#1</u>	#2	#3	#4
MW/FL	MW/FL	MW/FL	MW/FL	MW/FL	MW/FL	MW/ _{FL}	MW/FL	MW/ _{FL}
					DND	DND	DND	DND
DND	DND	DND	DND	DND	CO 17	CO 18	CO 19	CO 20
					CO 16	CO 16	CO 16	CO 16
CO 7	CO 12	CO 16	CO 20	CO 14	CO 15	CO 15	CO 15	CO 15
					CO 14	CO 14	CO 14	CO 14
CO 6	CO 11	CO 15	CO 19	CO 15	CO 13	CO 13	CO 13	CO 13
					CO 12	CO 12	CO 12	CO 12
CO 5	CO 10	CO 14	CO 18	CO 16	CO 11	CO 11	CO 11	CO 11
					CO 10	CO 10	CO 10	co.
CO 4	CO 9	CO 13	CO 17	CO 17	CO 9	CO 9	CO 9	CO 9
					CO 8	CO 8	CO 8	CO 8
CO 3	COS	CO 12	CO 16	CO 18	CO 7	CO 7	CO 7	CO 7
					CO 6	CO 6	CO 6	CO 6
CO 2	CO 7	CO 11	CO 15	CO 19	CO 5	CO 5	CO 5	CO 5
					CO 4	CO 4	CO 4	CO 4
CO 1	CO 6	CO 10	CO 14	CO 20	со з	CO 3	CO 3	CO 3
					CO 2	CO 2	CO 2	C O 2
INT	INT	INT	INT	INT	CO 1	CO 1	CO 1	CO 1
					INT	INT	INT	INT

PROGRAM 4XX (continued) STATION TYPE and KEY ASSIGNMENT

Below are representative Designation Strips with their respective assignment numbers for the 20-key EKT.

20-key EKT

#5	#6	#7	#8	#9	#10	#11	#12	#13
MW/FL	MW/ _{FL}	MW/FL	CO 20	CO 1	MW/FL	MW/ _{FL}	MW/FL	MW/ _{FL}
DND	DND	DND	CO 19	CO 2	DND	DND	DND	DND
CO 21	CO 21	CO 4	CO 18	CO 3	REP	REP	AD 5	AD 5
CO 16	CO 20	CO 5	CO 17	CO 4	RDL	RDL	AD 4	AD 4
CO 15	CO 19	CO 6	CO 16	CO 5	AD 7	AD 7	AD 3	AD 3
CO 14	CO 18	CO 7	CO 15	CO 6	AD 6	AD 6	AD 2	AD 2
CO 13	CO 13	CO 8	CO 14	CO 7	AD 5	AD 5	AD 1	AD 1
CO 12	CO 12	CO 9	CO 13	CO 8	AD 4	AD 4	CO 12	CO 9
CO 11	CO 11	CO 10	CO 12	CO 9	AD 3	AD 3	CO 11	CO 10
JO 10	CO 10	CO 11	CO 11	CO 10	AD 2	AD 2	CO 10	CO 11
CO 9	CO 9	CO 12	CO 10	CO 11	AD 1	AD1	CO 9	CO 12
CO 8	CO 8	CO 13	CO 9	CO 12	CO 8	CO 12	CO 8	CO 13
CO 7	CO 7	CO 14	CO 8	CO 13	CO 7	CO 11	CO 7	CO 14
CO 6	CO 6	CO 15	CO 7	CO 14	CO 6	CO 10	CO 6	CO 15
CO 5	CO 5	CO 16	CO 6	CO 15	CO 5	CO 9	CO 5	CO 16
CO 4	CO 4	CO 17	CO 5	CO 16	CO 4	CO 8	CO 4	CO 17
CO 3	CO 3	CO 18	CO 4	CO 17	CO 3	CO 7	CO 3	CO 18
CO 2	CO 2	CO 19	CO 3	CO 18	CO 2	CO 6	CO 2	CO 19
CO 1	CO 1	CO 20	CO 2	CO 19	CO 1	CO 5	CO 1	CO 20
INT	INT	INT	CO 1	CO 20	INT	INT	INT	INT
								150

FIGURE 1A

with INT, CO 20 \sim CO 9 (numbered in reverse order), AD 1 \sim AD 5, DND, MW/FL.

- #12 Mark an X next to CO 11 if EKT is equipped with INT, CO 1 ~ CO 12, AD 1 ~ AD 5, DND, MW/FL.
- #11 Mark an X next to CO 10 if EKT is equipped with INT, CO 5 ∼ CO 12, AD 1 ∼ AD 7, RDL, REP, DND, MW/FL.
- #10 Mark an X next to CO 9 if EKT is equipped with INT, CO 1∼ CO 8, AD 1∼AD 7, RDL, REP, DND, MW/FL.
- #9 Mark an X next to CO 8 if EKT is an attendant station (accompanies DSS console) and is equipped with CO $20 \sim CO$ 1 (numbered in reverse order).
- #8 Mark an X next to CO 7 if EKT is an attendant station (accompanies DSS console) and is equipped with CO $1\sim$ CO 20.
- #7 Mark an X next to CO 6 if EKT is equipped with INT, CO 20 ∼ CO 4 (numbered in reverse order), DND, MW/FL.
- #6 Mark an X next to CO 5 if EKT is equipped with INT, CO 1 \sim CO 13 plus CO 18 \sim CO 21, DND, MW/FL.
- #5 Mark an X next to CO 4 if EKT is equipped with INT, CO 1 \sim CO 16 plus CO 21, DND, MW/FL.
- #4 Mark an X next to CO 3 if EKT is equipped with INT, CO $1\sim$ CO 16 plus CO 20, DND, MW/FL.
- #3 Mark an X next to CO 2 if EKT is equipped with INT, CO $1\sim$ CO 16 plus CO 19, DND, MW/FL.
- #2 Mark an X next to CO 1 if EKT is equipped with INT, CO $1\sim$ CO 16 plus CO 18, DND, MW/FL.
- #1 Mark an X next to INT if EKT is equipped with INT, CO $1\sim$ CO 17, DND, MW/FL.

5XX Program-Station Class of Service

Ten options are selected with this program, using INT and CO keys to change the status of

their respective LEDs. The selections listed below must be repeated for each station. In all cases, mark an X where indicated,

 Privacy Override—mark an X next to CO 17 if the station is allowed the Privacy Override feature.

NOTE:

A maximum of two stations are permitted to use the Privacy Override feature. If more than two are programmed, only the two lowest numbered stations will be allowed to use this feature and the others will be ignored.

- DND override—mark an X next to CO 16 if the station is allowed the DND Override feature.
- 3) Group Page D-mark an X next to CO 7 if the station is to be included in Group Page D.
- 4) Group Page C-mark an X next to CO 6 if the station is to be included in Group Page C.
- 5) Group Page B-mark an X next to CO 5 if the station is to be included in Group Page B.
- 6) Group Page A-mark an X next to CO 4 if the station is to be included in Group Page A.
- 7) Speakerphone—mark an X next to CO 3 if the station is allowed to use the Speaker-phone feature.
- 8) Automatic Dialing—mark an X next to CO 2 if the station is allowed the Automatic Dialing feature.
- Automatic Line Preference—mark an X next to CO 1 if the station is allowed the Automatic Line Preference feature.
- 10) All Call—mark an X next to INT if the station is included in an All Call page.

6XX Program-Toll Restriction Classification

Defines type of Toll Restriction that will be functional on individual stations. Selections must



be made for each station:

- Mark an X next to CO 13 if the station will be allowed to dial the #5 4-digit exception code.
- Mark an X next to CO 12 if the station will be allowed to dial the #4 4-digit exception code.
- Mark an X next to CO 11 if the station will be allowed to dial the #3 4-digit exception code.
- 4) Mark an X next to CO 10 if the station will be allowed to dial the #2 4-digit exception code.
- 5) Mark an X next to CO 9 if the station will be allowed to dial the #1 4-digit exception code.
- 6) Mark an X next to CO 8 if the station will be allowed to dial 411.
- 7) Mark an X next to CO 7 if the station will be allowed to dial 911.
- 8) Mark an X next to CO 6 if the station will be allowed to dial 800.

NOTE:

A maximum of eleven digits are allowed if 411, 911, 800 or Exception Code #1, 2 or 3 was dialed first. A maximum of 29 digits are allowed if Exception Code 4 or 5 was dialed first.

- Mark an X next to CO 5 if the station will be restricted from dialing 0 as the first number.
- Mark an X next to CO 4 if the station will be restricted from dialing 0 as the second number.
- Mark an X next to CO 3 if the station will be restricted from dialing 1 as the first number.
- 12) Mark an X next to CO 2 if the station will be restricted from dialing 1 as the second number.
- 13) Mark an X next to CO 1 if the station will be allowed to dial 1 + 7-digit number.
- 4) Mark an X next to INT if the station will be restricted to dialing 7-digit numbers.

NOTES:

- 1. If "Allow 1 + 7 digits" and "Restrict 1 as 1st digit" LEDs are on, Program 6XX will restrict 1 as the first digit and will not allow 1 + 7 digits to be outpulsed.
- 2. If "Allow 1 + 7 digits" and "Allow 7 digits" LEDs are on, Program 6XX will allow 1 + 7 digits or any 7-digit number.
- 3. If "Allow 800" and "Restrict 0 as 2nd digit" LEDs are on, Program 6XX will allow 800 to be outpulsed, but will restrict any other number that has 0 as the second digit.

7XX Program-Station Outgoing Restriction

Restricts a station from outgoing access to any number of CO lines while leaving it free to answer these lines when they are ringing or on hold.

 Selections must be made for each station mark an X next to the CO line that is to have restricted access by the station in question.

8XX Program—CO Ringing Assignments-Day

Selects which CO lines will ring at a given station when the system is in the "DAY" mode.

 Selections must be made for each station mark an X next to each CO line that is to ring at the station in question.

NOTE:

Each line can ring on only eight stations. If more than eight are programmed, only the eight stations with the lowest station numbers will ring.

8#XX Program-CO Ringing Assignments-Day 2

Selects which CO lines will ring at a given station when the system is in the "DAY 2" mode. This program is applicable only when the three ring mode option was selected in Program 03.

 Selections must be made for each station mark an X next to each CO line that is to ring at the station in question.

NOTE:

Each line can ring on only eight stations. If more than eight are programmed, only the eight stations with the lowest station numbers will ring.

9XX Program—CO Ringing Assignment-Night

Selects which CO line will ring at a given station when the system is in the "NITE" mode.

 Selections must be made for each station mark an X next to each CO line that is to ring at the station in question.

NOTE:

Each line can ring on only eight stations. If more than eight are programmed, only the eight stations with the lowest station numbers will ring.

NOTES:

SYSTEM RECORD SHEET

PROGRAM 01-SYSTEM ASSIGNMENTS (BASIC)

KEY/LED		LED ON	LED OFF
CO 5		3-sec. Pause After Flash	1.5-sec. Pause
CO 4		Insert Pause After Flash	No Pause
CO 3	÷	3-sec. Pause After PBX Access Code	1.5-sec. Pause
CO 2		0.5-sec. Flash	2-sec. Flash
CO 1			
INT		Tone First	Voice First

X=Select (LED on) Initialized Data: All LEDS off

NOTE:

If any key/LED is not shown, it is not used.

PROGRAM 02-SYSTEM ASSIGNMENTS (OPTIONS)

KEY/LED	LED ON	LED OFF
CO 10	Sta. 24 is OPX	Sta. 24 & 25 are OPX
CO 9	Sta. 22 is OPX	Sta. 22 & 23 are OPX
CO 8	Sta. 20 is OPX	Sta. 20 & 21 are OPX
CO 2	Nite Ring/Ext. Page	Not Equipped
CO 1	BGM/Ext. Page	Not Equipped
INT	Ext. Page W/All Call	Ext. Page Not Included

X=Select (LED on) Initialized Data: All LEDs off

NOTE:

If any key/LED is not shown, it is not used.

PROGRAM 03-SYSTEM ASSIGNMENTS (OPTIONS)

KEY/LED	LED ON	LED OFF
CO 9	Sta. 10 DND key	Sta. 10 Nite key
CO 8	Three Ring Modes	Two Ring Modes
CO 7	Tenant Service§	Non-tenant
CO 6	Tone First (DSS)	Voice First (DSS)
CO 5		
CO 4	M.W. Sta. 12*	Not Equipped
CO 3	M.W. Sta. 11*	Not Equipped
CO 2	M.W. Sta. 10*	Not Equipped
CO 1	DSS #2	Not Equipped
INT	DSS#1	Not Equipped

*Message Waiting Center

Initialized Data: INT & CO 2 LEDs on; all other LEDS off §Tenant Service with DSS consoles 1 & 2

NOTE:

Only one message center is permitted; Station 10 will have priority over any other extension chosen. If any key/LED is not shown, it is not used.

PROGRAM 04-MCOU OUTPULSING SELECTION

KEY/LED	LED ON	LED OFF
CO 19	CO 19-21 have DP	CO 19-21 have MF
CO 16	CO 16-18 have DP	CO 16-18 have MF
CO 13	CO 13-15 have DP	CO 13-15 have MF
CC 10	CO 10-12 have DP	CO 10-12 have MF
CO 7	CO 7-9 have DP	CO 7-9 have MF
CO 4	CO 4-6 have DP	CO 4-6 have MF
CO 1	CO 1-3 have DP	CO 1-3 have MF

Initialized Data: All LEDs off

NOTE:

If any key/LED is not shown, it is not used.

PROGRAM 05-AUTOMATIC RECALL FROM HOLD TIMING

KEY/LED	TIME
CO 7	160 Seconds
CO 6	128 Seconds
CO 5	96 Seconds
CO 4	64 Seconds
CO 3	48 Seconds
CO 2	32 Seconds
CO 1	16 Seconds
INT	No Recall

X=Select (LED on) Initialized Data: CO 2 LED on

PROGRAM 06 AUTO RELEASE ON HOLD ENABLE

CO 21
CO 20
CO 19
CO 18
CO 17
CO 16
CO 15
CO 14
CO 13
CO 12
CO 11
CO 10
CO 9
CO 8
CO 7
CO 6
CO 5
CO 4
CO 3
CO 2
CO 1

X=enable (LED on) Initialized Data: All LEDs off

PROGRAM 07 AUTO RELEASE ON HOLD TIMING

CO 21	
CO 20	
CO 19	
CO 18	
CO 17	
CO 16	
CO 15	
CO 14	
CO 13	
CO 12	L
CO 11	
CO 10	
CO 9	
CO 8	
CO 7	
CO 6	
CO 5	
CO 4	
CO 3]
CO 2	
CO 1	

X=XB (LED on)
Blank=ESS
Initialized Data:
All LEDs off

PROGRAM 08 TENANT SERVICE SELECTION

CO 21	
CO 20	
CO 19	
CO 18	
CO 17	
CO 16	
CO 15	
CO 14	
CO 13	
CO 12	
CO 11	
CO 10	
CO 9	
CO 8	
CO 7	
CO 6]
CO 5	
CO 4	
CO 3]
CO 2	
CO 1	

X=Belongs to 2nd tenant Blank=Belongs to 1st tenant Init Data: All LEDs off

PROGRAM 09 CO LINE "DIAL 9" GROUP SELECTION (OPX)

	00	12	
(0	11	
	0.	10	ĺ
C	0	9	
C	Ö	8	
С	0	7	
С	0	6	
С	0	5	
C	0	4	
C	0	3	
С	0	2	
C	o	1	

_	
CO 21	
CO 20	
CO 19	
CO 18	
CO 17	
CO 16	
CO 15	
CO 14	
CO 13	

X=Include in "Dial 9" group (LED on) Init. Data: All LEDs on

PROGRAM 10-PBX BACKUP

_			
C	Ö	2	
C	0	11	
С	0	0	
Ç	0	9	
C	0	8	
С	0	7	
C	0	6	
C	0	5	
C	0	4	
C	0	3	
C	0	2	
C	ว	1	

CO 21
CO 20
CO 19
CO 18
CO 17
CO 16
CO 15
CO 14
CO 13

X=Connected to PBX Line (LED on) Init. Data: All LEDs off

PROGRAM 20 TOLL RESTRICTION DISABLE

CO 12	
CO 11	
CO 10	
∞ 9	
CO 8	
CO 7	
CO 6.	
CO 5	
CO 4	
CO 3	
CO 2	
CO 1	

CO 21	
CO 20	
CO 19	
CO 18	
CO 17	
CO 16	
CO 15	
CO 14	
CO 13	

X=disable (LED on) Init. Data: All LEDs off

PROGRAM 1X-PBX ACCESS CODES

Code	1st Digit	2nd Digit
#1(11)		<u> </u>
#2 (12)		
#3 (13)		
#4 (14)		
#5 (15)		
#6 (16)		
#7 (17)		
#8 (18)		

NOTE: Enter Access Codes (Max: 8)
Initialized Data: None

If the access code is a single digit, enter "*" in the second column. If all combinations following a particular 1st digit are to be considered access codes (e.g., 91, 92, 93, etc), enter "D" (don't care) in the 2nd column.

PROGRAM 2X TOLL RESTRICTION EXCEPTION CODES

Code		Dig	gits	
	1st	2nd	3rd	4th
#1 (21)				
#2 (22)				
#3 (23)			·	
#4 (24)				
#5 (25)				

Enter Actual Exception Codes (Max: 5) Initialized Data: None

NOTE:

If codes are less than four digits, enter "*" in the remaining spaces.

PROGRAM 3XX-STATION CO LINE ACCESS

KEY/LED	Feature			_		_									S	itat	ion	Nu	mb	er													
		10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41
CO 21	Allow										İ		1	1	1-						İ	_	-		 -		İ	 -	- ·	-	-	-	H
CO 20	Allow											_	1		\vdash	 		 	1	\vdash	\vdash		_	-	-	┢	 						\vdash
CO 19	Allow														\vdash		-	-		1		-	 		-	┪	 		-	-		 	Н
CO 18	Allow									_				一	İ		-			\vdash		-			 	-	\vdash	-				\vdash	\vdash
CO 17	Allow							•						-		_		-		 	\vdash				-	-	-				\dashv	 -	
CO 16	Allow										_					1	 		-	<u> </u>	_			-	-	-			-			H	\vdash
CO 15	Allow	П										_		-				<u> </u>	-					\vdash	-	\vdash		-	-		+		
CO 14	Allow						_						 				\vdash	_						-	-	_	-	\vdash		\vdash	-		\dashv
CO 13	Allow	П									-						-		-	 			-			-					\dashv		\vdash
CO 12	Allow													-		П				-						-				-i		-	\dashv
CO 11	Allow		\neg					_	\dashv	_			_		-	Н	-		-	<u> </u>		-		-	-			_			-	-	
CO 10	Ailow		一		$\neg \neg$		\neg															-1	\neg	-		-	Н		┪		- [-	\dashv
CO 9	Allow						一															-	1	_	-	_				┰	\dashv		-
CO 8	Allow							╗							\exists						1	-		\dashv	-1	-			-		-		\dashv
CO 7	Allow		7				7			寸					_	7			寸		_		\dashv			۳i						-	
CO 6	Allow															7				1		\dashv			-	-			\dashv		-	-+	
CO 5	Allow		\neg				1		T					Ī						\dashv	_		-	-	-	ᅱ		-			\dashv	\dashv	
CO 4	Allow	T	7			1	_		寸	_	T			1		1		T				\dashv		-+		-	\dashv		-	-+	+		\dashv
CO 3	Allow	_				7	1	1	1			_		\dashv	_		-			一		\dashv	-	\dashv	+		+	+	-	+	\dashv	\dashv	-
CO 2	Allow		1		T	1	7	1	1	1	1	7	一	- †	\dashv	+	\dashv	i	\dashv	-	\dashv	\dashv	\dashv	+	\dashv		-		\dashv	\dashv	\dashv	\dashv	\dashv
CO 1	Allow															_			+		\dashv	+	1	\dashv		\dashv	+	_	+	-+	\dashv	\dashv	\dashv

KEY/LED	Feature	42 43 44 45 46 47 48 49 50 51 52 53 54 55 55 57 58 59 60 61 62 63 64																							
		42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65
CO 21	Allow						-					-		_						-	-			-	
CO 20	Allow	Ī						-		-			-	 					-		-	_	-		
CO 19	Allow			i											<u> </u>				-		-		-	\vdash	
CO 18	Allow										_				-			_	-		-	-	-		H
CO 17	Allow													<u> </u>	 		_			 				 	
CO 16	Allow							_							<u> </u>		-				-			\vdash	-
CO 15	Allow								_											-					
CO 14	Allow											H							-		 				
CO 13	Allow																								
CO 12	Allow											_	\neg		-	\dashv					_	-		\vdash	\dashv
CO 11	Allow			┪						-			\dashv					j	_	\vdash				-	\dashv
CO 10	Allow			\neg						\exists					_	-		_	\dashv	-	\vdash	-	-		
CO 9	Allow				7		_		_	\neg		_	\dashv			_		_			-	-		\dashv	
CO 8	Allow			\neg		寸	7							_		寸		┰	寸			-+		\dashv	ᅱ
CO 7	Allow		T										一					_	\neg	_		-		-+	\dashv
CO 6	Allow			\neg		_	\exists		1							+	\dashv		_		\dashv		-	-+	\dashv
CO 5	Allow					_	1		_	\exists			1			_		-	-	7			-		
CO 4	Allow		寸	7	Ì	7	T			7	\dashv	7	-	\dashv			1		1	-	+	-	-+	-	\dashv
CO 3	Allow						7	-1	\dashv	_	-	7	_	7	_	\dashv	\dashv	-	\dashv	7	-	+	+	-+	\dashv
CO 2	Allow		\neg	寸		1	\dashv	_		_	_	寸	$\neg \dagger$	\dashv	7		\dashv		-	\dashv	+	-	1	\dashv	
CO 1	Allow										\exists		-	1		+	+	7	+	\dashv		-+	1	+	\dashv

PROGRAM 4XX-STATION TYPE & FLEXIBLE KEY ASSIGNMENT

KEY/LED	Feature	Station Number 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 4																															
		10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	30	40	41
CO 17	10-key #5								T-	1		1		1	ऻ				1	1		- -	\vdash	_			-						\vdash
CO 16	10-key #4	T				Ì	ļ .		i	Т	_	1	Ι-		 	1-		 		-			-		_	-	-	-					
CO 15	10-key #3											1 -	!	1	1	-	 				†	_	-		-		 					H	\vdash
CO 14	10-key #2					l						!	! -	1	t				 	 -	_	-	-										\vdash
CO 13	10-key #1							ļ —		1	Γ	1	<u> </u>	1		-			_	<u> </u>	:	$\overline{}$	\vdash					-				Н	\dashv
CO 12	20-key #13						_					İ		1		-		 	-						-	-		\dashv	-			\vdash	\dashv
CO 11	20-key #12	1										1		<u> </u>				 			-		-		-		-				_		\dashv
CO 10	20-key #11			_			_		Γ.			1	 -	 	<u> </u>		\vdash	-		_			_			_				{	\dashv	\vdash	
CO 9	20-key #10									\vdash		1					 		-	-		_					-		-	-	-	\dashv	\dashv
CO 8	20-key #9		-									1					-		 -				_		-			+	-	\dashv		\neg	
CO 7	20-key #8											-		_										-	_	_				┪			
CO 6	20-key #7			_										<u> </u>		-							-					-	-		-	+	\dashv
CO 5	20-key #6						_	-								-			_				-			-	_				-		┪
CO 4	20-key #5															_						-	_	-		\neg			+		-	+	
CO 3	20-key #4								_		_											_							-	+		-	\dashv
CO 2	20-key #3			-		寸				-										Ī		\dashv	\dashv	+		\dashv			+	+		\dashv	\dashv
CO 1	20-key #2																	+				\rightarrow					\dashv			+	\dashv	\dashv	\dashv
INT	20-key #1																			-	-	_				-	\dashv		-+	+	-	\dashv	\dashv

KEY/LED	Feature													Nш											
		142	43	44	45	46	47	48	19	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65
CO 17	10-key #5				i —			ī			ļ			.					\vdash	1	1	_	1	-	1
CO 16	10-key #4		i			1				\Box	-						!		\vdash	 				-	
CO 15	10-key #3	1					-								•		i—			-	-				 -
CO 14	10-key #2	1			-		-				_	•	• -				_			 	 				
CO 13	10-key #1						i	<u></u>				•	•	-	•				} 		-			 —	 -
CO 12	20-key #13		!					<u> </u>				•	•	•	• • •				-	-	\vdash			_	
CO 11	20-key #12	 				-					-		• -		-			_		 	-			_	
CO 10	20-key #11	<u> </u>				i .	-					•	•	•	•		-	i—	-	-	-	-	H		-
CO 9	20-key #10												•	• .						-	-				-
CO 8	20-key #9	_									_		-		•			_		-					\vdash
CO 7	20-key #8	_			_					i			•	• -		ہـــ، ا									-
CO 6	20-key #7								T				•	• •		-					-				
CO 5	20-key #6			_1			_		\neg					-		i								_	
CO 4	20-key #5												•		•	-	_						-		\vdash
CO 3	20-key #4								Ť		i	_	- •		-	\neg		-	-				-		-
CO 2	- 20-key #3		1			\exists		\Box	\dashv					•				\dashv		-	\dashv			-	
CO 1	20-key #2				1						<u>ن</u> ا						7	-+	-	┪	-		-	┪	\dashv
INT	20-key #1								_		.				1	-+	\dashv		_		-		+		\dashv

X=select (LED on)- Initialized Data: INT LED on; all others off

NOTE:

- 1) Select only one type of EKT per station.
- 2) If the system is equipped with a DSS, 20-key #8 type is selected automatically.

PROGRAM 5XX-STATION CLASS OF SERVICE

KEY/LED	Feature				_										S	tat	іоп	Nu	mbe	er													
		10	11	. 12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	21	22	22	24	25	36	133	120	20	140	T
CO 17	Privacy Override Allowed			1	1				t	-		1				- -			-	120	12.3	30	31	32	33	34	35	30	3/	38	39	40	41
CO 16	DND Override Allowed	\top	<u> </u>	\top	1	1	_	\vdash	<u> </u>	_		\vdash	 		<u> </u>	 -	 —	-		├	 	[├		-	├-		├	↓			Щ	<u> </u>
CO 7	Group Page D	1		 -	1	1	 	-	-	 	-		├	<u> </u>		-		-	ļ.,	_	-		<u> </u>	-			 	ļ	ـ			Щ	 -
CO 6	Group Page C		†	1						-		-	\vdash		_				_	-	-		<u> </u>	_	_	ļ			_	-		$\vdash \downarrow$	_
CO 5	Group Page B		†		-			-		\vdash	-	Н			\neg	-	-			_		<u> </u>	—	_		_	_	_	<u> </u>		_		
CO 4	Group Page A				 				Н		-			\dashv						-			_	Щ				_			_	_	
CO 3	Speakerphone Enable									-	-				\dashv				\dashv	-							_		\dashv	_		4	
CO 2	Automatic Dialing	_		-		\dashv	- †			-		1		-+	-		-+	\dashv		\dashv		-							_	-	_	\dashv	_
CO 1	Auto Line Preference						-			_	+		1	\dashv	-	+	-		-+	-					_		_		_	4	4	_	_
INT	Include in All Call					\dashv	-	1		-+		-+	-+	\dashv	-+	-+	-	\dashv			\dashv	-			\dashv		4			_	-1	\dashv	_

KEY/LED	Feature										S	tati	ion	Nur	nbe	E									
		42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	50	60	61	62	63	64	60
CO 17	Privacy Override Allowed		-		_	-	 		 				-	<u> </u>	-	-		100	33	3	101	02	03	04	03
CO 16	DND Override Allowed	<u> </u>	1-	 -	<u> </u>	 -		<u> </u>	 	H				_			_				┝		\vdash		-
CO 7	Group Page D	Ĺ	-		-	 	 	-					<u> </u>	_				_			⊢-	-	-		_
CO 6	Group Page C	+-	-	-						-	-		_			-	_				_				
CO 5	Group Page B				-			H			-						_			_		\sqcup		_	
CO 4	Group Page A	 	-	-	-		-		-								_							_	
CO 3	Speakerphone Enable									_			_		-	4	-				Ш		_		
CO 2	Automatic Dialing			\neg	\dashv		\dashv		-		+			\dashv		\dashv	-		\dashv		\dashv		_	_	
CO 1	Auto Line Preference			†				-+	-						-			-		_	,	_	_	_	
INT	Include in All Call	 		\dashv	-				-		+		_			4	_	_	_ <u>i</u>	_	_	_	_	_	

X=select (LED on) Initialized Data: CO 1, 2, 3 and INT LED on; all others off

PROGRAM 6XX-TOLL RESTRICTION CLASSIFICATION

KEY/LED	Classification						•														Nu																
		10	11	12	2 1	.3	14	15	16	6;1	17	18	19	20) 2	1 2	2 2	23	24	25	26	27	128	3 2	9 3	30	31	32	33	34	35	36	37	38	30	40	41
CO 13	Allow Exception Code #5*				T	Ī			İ	Ţ	Ì			T	†-	Ť	7	\dashv				1	T	†	$^{+}$	+					+-	-	 -	1	F	+ +	_
CO 12	Allow Exception Code #4*		_	T				-	T	i		_			1	+-	7	7					1	\dagger	+	+			t	-	 		-	 	-	+	
CO 11	Allow Exception Code #3**			T	1	╗				T	7		Г	1	T	+	†	1				_	┢	+	\dagger	+					┼-		-	-		+	
CO 10	Allow Exception Code #2**				T	i			i	†	1		_		1	+	+	1	7				+-	+	Ť	┪	-		-	-	1	-	╁	├	-	+	
CO 9	Allow Exception Code #1**	Ī	1	T	Ī	7			Г	1	_	1			T	1	†	\top	\dashv	T		-	†-	\dagger	+	7	1	_		-			1	-	-	++	
CO 8	Allow 411**				T	1				1					T	1	T	Ť	+	_		<u>. </u>	 	+	+	+	-				-	_		├-	-	 	_
CO 7	Aliow 911**		T		†	7				Ť	-	┪		-		+-	Ť	+	-†	-	_	-		+-	$^{+}$	+	+	-		_		-	-	-	_	-	-
CO 6	Allow 800**			1-	1	1		_		Ť	\dashv	 			1	$^{+}$	+	\dagger	1	- +	-		-	+	+-	- j-	-	\dashv	-				H	-		\vdash	\dashv
CO 5	Restrict 0 as 1st digit				T	1				+	\top	1		-		†	†	Ť	-+	+			\vdash	+	+	+-		_		_	-	-		_	_		\dashv
CO 4	Restrict 0 as 2nd digit				T	T	1		i	†	7	1		-		 	✝	+		-	-	_	┢	+	t	+	\dashv	-		\dashv			-	\dashv	_		\dashv
CO 3	Restrict 1 as 1st digit	-			1	1				+	7	1		_	-	\vdash	+-	t	+	+		_	\vdash		+		+	\dashv		-		_					\dashv
CO 2	Restrict 1 as 2nd digit			ļ	Τ	1	1		_	1	7	\dashv			1	\vdash	+-	\dagger	-+	+				-	╁	+	+	+	\dashv		Н			-		-	\dashv
CO 1	Allow I + 7 digits			<u> </u>	İ	T				+	T	1	-1			 	1	-	7	+		-		1-	+		+	_						-	-	\vdash	-1
INT	Allow 7 digits			-	 	Ť	7		_	T	+	+			_	+-	 	+	-+-	<u>}</u> -	-†	-	<u> </u>	-	+		+	-+	$-\frac{\cdot}{i}$		-					-	-

KEY/LED	Classification										S	tat	ion	Nui	mbe	<u>۲</u>									
	1	42	43	14	45	46	47	48	49	50	51	52	53	:54	55	56	57	58	59	60	61	62	63	64	65
CO 13	Allow Exception Code #5*		1	_			;	<u>† </u>	! i	<u> </u>	 -		†	 		-	-	-	-	-	-		00		-
CO 12	Allow Exception Code #4*	i		Ì	ļ			i—-		-	-	 	-			_		_	 	-	-	-	-	<u>-</u>	\vdash
CO 11	Allow Exception Code #3**		:					ļ			-					—		-			<u> </u>				⊢
CO 10	Allow Exception Code #2**														-			-			_			-	\vdash
CO 9	Allow Exception Code #1* *	ļ	1																\vdash					\dashv	\vdash
CO 8	Allow 411**		-			<u>_</u>		-1																\dashv	\vdash
CO 7	Allow 911**	-			\dashv	+										\dashv			-					\dashv	<u> </u>
CO 6	Allow 800**				- †		_	\dashv		_							\dashv		\dashv					\dashv	
CO 5	Restrict 0 as 1st digit				\neg		1		寸	i	寸	\dashv			- +	\dashv	- j		\dashv		-			\dashv	_
CO 4	Restrict 0 as 2nd digit	1			寸	+	_	\dashv	_		-+	一		+		-	\dashv		\dashv	-+				\dashv	
CO 3	Restrict 1 as 1st digit				寸	寸			\dashv		_			\dashv	-+	\dashv	-	+	\dashv	-+	\dashv	\dashv	-+	\rightarrow	
CO 2	Restrict 1 as 2nd digit			_	\dashv	-	1	-	\dashv	-	-	-		-	\dashv	\dashv	-+	\dashv	-+	-+	\dashv		-+	\dashv	
CO 1	Allow 1 + 7 digits				\dashv	_	7	\dashv	\dashv	_	\dashv	-+	\dashv	-+	1	+	+	+	+	\dashv	+	+	\dashv	\dashv	
INT	Allow 7 digits	-+	\dashv	+	+	\dashv	-+	+	-	+	-	+	\dashv		+	-+	\dashv	+	→.	-	-	\dashv	-	+	

X=Select (LED on) initialized Data: No restrictions

NOTE:

See Program 6XX explanation for order of preference.

^{*29} digits maximum allowed **11 digits maximum allowed

PROGRAM 7XX-STATION OUTGOING RESTRICTION

KEY/LED	Feature																		mb														
	,	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41
CO 21	Restricted		Π							\vdash	1		Π	П				1						_						П			
CO 20	Restricted													İ				1								T	_					\Box	
CO 19	Restricted	1	1				,					_	Г									_			\vdash				_		\neg	\Box	_
CO 18	Restricted			Ī				<u> </u>					Γ				 	1					_						_			\Box	_
CO 17	Restricted	1		Г							1	\Box					T		ļ					-						\dashv	┪		
CO 16	Restricted																-	\vdash	T					-								1	
CO 15	Restricted	7									Γ	<u> </u>		_		Г															一		-
CO 14	Restricted																	 	-			_			-						\rightarrow	\sqcap	-
CO 13	Restricted	1											_			-				1					_	H				寸	_		ᅥ
CO 12	Restricted																	_	-									_	7	1	\dashv	\dashv	ᅥ
CO 11	Restricted							_												1								-	7	\dashv	\dashv	\dashv	
CO 10	Restricted																					\exists	┪	_		一		_	┪	+	\dashv	\dashv	
CO 9	Restricted				\neg												_			_	T	7		-	\neg	寸	-		7	\dashv	+	_	\dashv
CO 8	Restricted					\Box				ī			i	Ť												\dashv	+		1	+	寸	\dashv	ᅱ
CO 7	Restricted			i																_	_					\dashv	1	\dashv	-	十	\dashv	\dashv	ㅓ
CO 6	Restricted			7		\sqcap						$\neg \neg$									1	_			\neg		_	+	\forall	-+	\dashv	\dashv	ヿ゙
CO 5	Restricted													\neg	\neg		٦		\neg	\neg	1	_		\dashv	+	_	\dashv	十	\dashv	+	+	+	ᅥ
CO 4	Restricted	T	Ī		T										\exists						1	7		1	_†	_	+	+	十	-	+	+	ᅱ
CO 3	Restricted					Ì		\neg			\neg			_							\top	7	十	7	7	十	-	+	\forall	-	+	\dashv	\dashv
CO 2	Restricted					T			Ī		7	寸			+		1		\exists	\dashv	1	7	\uparrow	1	一	1	+	_	+	\dashv	+	+	\dashv
CO 1	Restricted					T	\neg	_	1					1			7		7	7		Ť	+	+	+	\dashv	_	+	+	+	+	-+	\dashv

KEY/LED	Feature										S	Stat	ion	Nui	mbe	er									
		42	43	44	45	46	47	48	49	50							57	58	59	60	61	62	63	64	65
CO 21	Restricted					Γ				Г		1	 			_				 	-	-		-	1
CO 20	Restricted		Ì														_	_		 		\vdash			╁╌
CO 19	Restricted							_					┢	 	<u> </u>		 -	Η-		H		_		-	1
CO 18	Restricted									Г	_						Η-	-			\vdash			-	-
CO 17	Restricted						Г						_	-	\vdash		-			<u> </u>					
CO 16	Restricted										_	-		_	 					-	_	_			┝
CO 15	Restricted							-			_				\vdash		-								
CO 14	Restricted									_	_	-			Η,		-						-		-
CO 13	Restricted	1																Н	_						-
CO 12	Restricted												T							-		-			-
CO 11	Restricted												_			_	-	1			-	-		-	\vdash
CO 10	Restricted				一		\neg			┪	-				Ť		-	1		-	\dashv	- i	-		
CO 9	Restricted			1					\neg		1		7				-	_	-	-		-+	-		
CO 8	Restricted	1-1	一	_	T		7			寸				_†		一	-		-	-	-		-		
CO 7	Restricted		一	_	7		7	7			1			1		-+	T	+			-		\dashv	1	
CO 6	Restricted	\top	\neg		1	7	7				1	_†	+	1	+		\dashv	十	7	\dashv	- †	-	+	+	
CO 5	Restricted				寸		ヿ	7	\dashv		寸		$-\dagger$	\dashv	1	- †	_	7	-	\dashv		-	-	-	
CO 4	Restricted		\exists	-	\dashv		-	1		\dashv			\dashv	_	\dashv	_	1	-†	_	\dashv	+	\dashv	-	+	
CO 3	Restricted		1	1	_†	7	寸	+	\dashv	\dashv	-+	7	7	7	-+	7	+	_	+	-	_ <u>-</u>	+	+	+	
CO 2	Restricted			1	-		1	7	\exists	7	+	\dashv	7	-+	+	Ť	-+	-+	+	-	\dashv	+	_	+	-
CO i	Restricted	1-1			_			7	-+	\dashv	\dashv	+	\dashv	+		\dashv	\dashv	-+	\dashv	+	+	\dashv	+	+	

X=select (LED on) Initialized Data: All LEDs off

PROGRAM 8XX-CO RINGING ASSIGNMENTS-DAY

KEY/LED	Feature														S	Stat	ion	Nu	mb	er													
		10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	4:
CO 21	Ring in Day	T									Γ			ļ							1	_	-			1	 					-	긕
CO 20	Ring in Day													1								-	_		-	_	t	_		\vdash			\dashv
CO 19	Ring in Day								_		_				_					<u> </u>	-					 -	t	i i				-	\dashv
CO 18	Ring in Day																		_						-	_	_	<u> </u>			\dashv	_	ᅱ
CO 17	Ring in Day							-						_				† —									-					\dashv	\dashv
CO 16	Ring in Day																													-†	-	+	\dashv
CO 15	Ring in Day																	Г							_				_	┪	-	\dashv	-
CO 14	Ring in Day							1													\neg		7						_	-	-	\dashv	\dashv
CO 13	Ring in Day				Ī						-										i	_		-†				1	_	_	\dashv	+	-
CO 12	Ring in Day																_				\neg	T	\exists	1	_	_		1		\dashv	7	\dashv	\dashv
CO 11	Ring in Day																				1						_	\dashv	7	\dashv	+	_	┥
CO 10	Ring in Day												7		\neg	†			_		1		\exists	-	1	-+	\dashv		+	+	+	+	
CO 9	Ring in Day					Ĭ									T					1	1	1	_	+	7		+	-	十	+	+	+	\dashv
CO 8	Ring in Day									-			ĺ	٦	-		_			İ	1	1	7	\dashv			1		\dashv	+	+	- †	\dashv
CO 7	Ring in Day					Į		Ī			i				\neg			1		T i	 	1	7	Ť	*		-+		\top	-+	+	+	-
CO 6	Ring in Day						Ţ	- 1			Ī					7		ヿ		寸		1	1	1	_	一		+	-+	+	┪-	+	\dashv
CO 5	Ring in Day					$ \top $	Ī					Ţ	7			T		1	1	1	1	1	T	_	+	_	7	_	\dashv	+	+	+-	\dashv
CO 4	Ring in Day							Ī		Ī	Ţ	- 1					\neg	1	_		_		1	+	+	_	1	+	\dashv	_	+	+	\dashv
CO 3	Ring in Day	i						Ţ	Ī		7				1	\neg		\neg	_	+		\top	_	+	\dashv	\dashv	十		+	十	+	+	-
CO 2	Ring in Day					7	Ī	i		1			7	\neg	_	\dashv	T	\exists	7	+	+	+	+	\dagger	+	-+		+	+	+	+	+	\dashv
CO 1	Ring in Day	\Box										Ì					-	1			\exists	\top	1	\dashv	7	+	\dashv	+	+	+	+	+	7

KEY/LED	Feature										S	tat	іол	Nu	mbe	er									
		42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65
CO 21	Ring in Day		-				_				_					† 		_	T	\vdash	-	1	 	<u> </u>	
CO 20	Ring in Day							Г			\vdash	<u> </u>		\vdash		\vdash		t			\vdash	 	\vdash	 	\vdash
CO 19	Ring in Day							_		_		_		_		-			-	<u> </u>	 		-	╁	\vdash
CO 18	Ring in Day									_			-	-		-			1		-		-	-	\vdash
CO 17	Ring in Day							 					_	\vdash				-	-	_	-	-	-	├	\vdash
CO 16	Ring in Day									_		_		-		 		\vdash		-	-		-	 	\vdash
CO 15	Ring in Day						-				-		-			<u> </u>		 		_	-			\vdash	\vdash
CO 14	Ring in Day							-						<u> </u>										ļ	\vdash
CO 13	Ring in Day																					-			\vdash
CO 12	Ring in Day									_							\dashv	_		_		-		Н	-
CO 11	Ring in Day																1								\vdash
CO 10	Ring in Day												-								-			\vdash	
CO 9	Ring in Day								İ						_		7			-			\dashv		\vdash
CO 8	Ring in Day												_		7		ᅥ			-				-	\vdash
CO 7	Ring in Day			7										-1		T				-	\dashv			\dashv	\dashv
CO 6	Ring in Day										\neg				_	\dashv	一	\dashv		-	\dashv		\dashv	\dashv	
CO 5	Ring in Day								\neg	_	寸		7		_			\dashv		7	┪		\dashv	\dashv	
CO 4	Ring in Day			一									1	1	_	\neg	_				-+		-	+	ᅱ
CO 3	Ring in Day	•			_			- †	1		\exists	+		7	_		-+	+	-+	-+	\dashv		7	\dashv	-
CO 2	Ring in Day			\neg	7			1	_				1	\dashv	\dashv	_	\dashv	-	Ť	1	-	\dashv	-	-+	\dashv
CO 1	Ring in Day								_		7				\exists			7	1	1	1	+	_	+	\dashv

X=select (LED on) Initialized Data: Station 10. all LEDs on; all other LEDs off

NOTE:

Each line can ring on only eight stations. If more than eight are programmed, only the eight stations with the lowest station numbers will ring.

PROGRAM 8#XX-CO RINGING ASSIGNMENTS-DAY 2

KEY/LED	Feature														5	Stat	ion	Nu	mb	er													
		10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39 4	401	41
CO 21	Ring in Day 2					i				1	Ţ	1		_	\vdash		1	Ī	1	1	†		1				1		-		-	- -	_
CO 20	Ring in Day 2				1				1			1	1	1	†		†	 - -	┢╌	}	 -		 - 	-		-	t	⊢	 		+	\dashv	
CO 19	Ring in Day 2					-			_			†	_	 		_	\vdash	-	1			-	╁	-	-	-		-	 	-	\dashv	-	-
CO 18	Ring in Day 2	Г				Г				_			\vdash	_	†	-		-	-	<u> </u>	-	-	-	-		-	-		\vdash	 	+	\dashv	\dashv
CO 17	Ring in Day 2			\Box			-						-			-	 			-				-	-	-	-	-	-		+	-+	-
CO 16	Ring in Day 2																	_		<u> </u>	\vdash		1	-			 	_		\vdash	+	-	-
CO 15	Ring in Day 2					_																	-			-			-	-+	╅	+	\dashv
CO 14	Ring in Day 2			_							_						-						-		_				Н		+	+	\dashv
CO 13	Ring in Day 2				-	-					_														_		-	_			+	+	\dashv
CO 12	Ring in Day 2																			\dashv	-		-	-	-	_	H	-	\vdash	_	+	-+-	\dashv
CO 11	Ring in Day 2						7		T			\neg		7						-		-								\dashv	+	+	
CO 10	Ring in Day 2												_				f	\dashv	\dashv		-		-	-	\dashv	-		\dashv		+	+	\dashv	
CO 9	Ring in Day 2						_			1			_†			\dashv		\dashv	_	\dashv		\dashv			-	_		-	\dashv		+	+	\dashv
CO 8	Ring in Day 2						_†	_						\dashv		_		\dashv		+		\dashv		\dashv	-	-	\dashv	┪	\dashv		+	-	-
CO 7	Ring in Day 2				_		1		7	7			_+	_		-	+	_		-	\dashv	-+		\dashv	{	\dashv	\dashv		-		+	+	\dashv
CO 6	Ring in Day 2					\neg	- †		1		\dashv	_†	-	-	-	_	一		\dashv	-+	\dashv		\dashv	\dashv	+	\dashv			-	+	+	+	-
CO 5	Ring in Day 2		\neg		-					+	\dashv		+				<u>;</u>	\dashv	+	-	\dashv	-	\dashv	-	\dashv		\dashv	+	-		+-	+	\dashv
CO 4	Ring in Day 2				\neg		\dashv	T	1	-	_	T	- :	+		+		-	Ť	\dashv	-+	\dashv		\dashv	-		-		-		+	+	4
CO 3	Ring in Day 2		Ť	Ť	7	1		—+ 	7		1	-	+	- 	+		-		+		\dashv		\dashv		\dashv		-+	+		+	+	-	4
CO 2	Ring in Day 2		_				_	†	\dashv	_	-+	-+	+	_	-	1	-	-+	+	-	+		+	-	\dashv			+	+	+	+	+	4
CO 1	Ring in Day 2	7	1		一		1	1	+	-1	-+	_		-†	Ť		+	-+	+	-	-+	-		+		\dashv		+		+	+	+	-

KEY/LED	Feature				_						9	Stat	ខេត	Nui	mbe	er									
		42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65
CO 21	Ring in Day 2		1								,			1	-	-	<u> </u>		-		-	-			H
CO 20	Ring in Day 2						_				! - -	+		1	-	 					 -	-		\vdash	
CO 19	Ring in Day 2									_		+	-	•	<u> </u>	 - -	╁─	_			-				Н
CO 18	Ring in Day 2							-		-	-				-	-		-	-	\vdash	-				
CO 17	Ring in Day 2						_								<u> </u>		_					H			\dashv
CO 16	Ring in Day 2					_					-		-	_		-					-	-			\dashv
CO 15	Ring in Day 2						T							•	_	-					\dashv		-		
CO 14	Ring in Day 2				\neg		7				• ;	•			_		\dashv		+			\dashv		\dashv	
CO 13	Ring in Day 2					\neg	Ì												\dashv	-	-	+	+		\dashv
CO 12	Ring in Day 2						\dashv	T							_		-		\dashv	+				-	
CO 11	Ring in Day 2						7			_	_					\dashv			+	-	\dashv	\dashv	\dashv		
CO 10	Ring in Day 2		\neg	1	_	_	_	\dashv	_			-			-	\dashv		\dashv	-		+	- }	\dashv	+	\dashv
∞ 9	Ring in Day 2		7	_	7		7									+		+		-	+	╅	\dashv	\dashv	\dashv
CO 8	Ring in Day 2					1			-	┪		•		+	\dashv		\dashv	-+	-+	+		+	-+	\dashv	\dashv
CO 7	Ring in Day 2	\neg	_		\dashv		\dashv	十	\dashv		_		~ -•		-+	\dashv	\dashv	\dashv	+	-+	\dashv	+	-	\dashv	\dashv
CO 6	Ring in Day 2	7	寸	_	_	7	1	-	7			-		- i	-	\dashv		\dashv	十		-	\dashv	-+	-	-
CO 5	Ring in Day 2	1		7		7	+	7	\dashv	_	—			-	-	-	\dashv	-	+	+	\dashv	\dashv	-	\dashv	
CO 4	Ring in Day 2	_	\dashv	\dashv	+	_†	7	+	\dashv	\dashv				-	-	+	-+	+	\dashv	-	+	+	\dashv	+	-
CO 3	Ring in Day 2	7	1	十	_	\dashv	+	+	-+	\dashv			-		+	\dashv	-+	+	\dashv	+	+	+	+	+	\dashv
CO 2	Ring in Day 2			- 	+	_	\forall		\dashv	-+	-	*	-		\dashv	+	\dashv	+	\dashv	+	+	+	+	+	
CO 1	Ring in Day 2	\top	\dashv		\dashv	_	\top	_	\top	<u>:</u>		÷	+		+	\dashv	-+	+	+	\dashv	+	+	+	+	\dashv

X=select (LED on) Initialized Data: All LEDs off

NOTE:

Each line can ring on only eight stations. If more than eight are programmed, only the eight stations with the lowest station numbers will ring.

PROGRAM 9XX-CO RINGING ASSIGNMENTS-NITE

KEY/LED	Feature																ion																
		10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41
CO 21	Ring in Nite		Γ								i		1	"				1				-					<u> </u>				Γ.		ㅓ
CO 20	Ring in Nite						Ī	Ī				ļ _							_							 		-					ᅱ
CO 19	Ring in Nite																	Г			_				Ι-					_			\dashv
CO 18	Ring in Nite													<u> </u>	_	_	T						_	_		\vdash						Н	
CO 17	Ring in Nite							-									-		_						-	-	_			_		\vdash	-
CO 16	Ring in Nite										Ī					T-										_		_					\dashv
CO 15	Ring in Nite									_						-	1				\dashv						_					\Box	\dashv
CO 14	Ring in Nite																							_				-	_	-	\dashv	\vdash	\dashv
CO 13	Ring in Nite																			i				-					\dashv	\dashv	\dashv	\sqcap	ᅱ
CO 12	Ring in Nite																			1				_			_	_		\dashv	-	旪	ᅱ
CO 11	Ring in Nite																							-		_				1	-	\vdash	\dashv
CO 10	Ring in Nite						Γ												-		_†		T				_	-	\dashv	-	_	\dashv	ᅱ
CO 9	Ring in Nite						İ									_			_	i	_	1					\dashv		_+		1		\dashv
CO 8	Ring in Nite																	-	- ;		\dashv	_		-	\exists				1		\dashv		\dashv
CO 7	Ring in Nite								į				,								7				\dashv		1		7	\dashv		\dashv	\dashv
CO 6	Ring in Nite								1											T	\dashv	7	7	\dashv	寸		_	Ť	_	_	1	\dashv	寸
CO 5	Ring in Nite																				\dashv	\dashv			7		-	\dashv			+	-	\dashv
CO 4	Ring in Nite								j						_			1	i			_†	\neg		7	-		\dashv	十	\dashv	\dashv	\dashv	\dashv
CO 3	Ring in Nite								Ţ	_				_ !		_	 †			7	- j			1	_	_	T	-	\dashv	\dashv	1	\dashv	-
CO 2	Ring in Nite																	†	÷	_	_†	\dashv	_	_	-†	-	\dashv		+	\dashv	+	+	\dashv
CO 1	Ring in Nite											-1				i			1	7		\dashv	_†		7			_		7	\dashv	-	7

KEY/LED	Feature										5	tat	ion	Nu	mbi	er									
		42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65
CO 21	Ring in Nite													 		1						-			
CO 20	Ring in Nite										_					_	1	I^-				_			\vdash
∞ 19	Ring in Nite		Γ	Γ.	Ī			-									 			_		-	 		Н
CO 18	Ring in Nite								_			_	_											П	\vdash
CO 17	Ring in Nite								_		-	1	_	_		<u> </u>								-	
CO 16	Ring in Nite									_						\vdash		i		-		-		\Box	Н
CO 15	Ring in Nite										_			-				-					-	-	7
CO 14	Ring in Nite						·					-		_	_	-						-			
CO 13	Ring in Nite	T										_				_		-			_	\neg			T
CO 12	Ring in Nite										-							H			-				-
ÇO 11	Ring in Nite									_											\dashv			\dashv	ᅱ
CO 10	Ring in Nite																	Н			\dashv	-	\dashv	\dashv	-
CO 9	Ring in Nite					_													-		\dashv		_		၂
CO B	Ring in Nite					T			-				T		_	_					-		1	_	
CO 7	Ring in Nite				j														1	寸		_			\dashv
CO 6	Ring in Nite								T			_†				1		_		-	1		\dashv	_	7
CO 5	Ring in Nite			Ī									\exists	+		_	\neg	┪	-		7	-	1	_	
CO 4	Ring in Nite		_ 1	_		_	\neg		7	一		\dashv				_	\neg		1	_		\dashv		+	\dashv
CO 3	Ring in Nite								1				\neg			-			1	\dashv	-	7	\dashv	-+	-
CO 2	Ring in Nite							Ť								\dashv	_	\dashv	1		1	+	-	-	\dashv
CO 1	Ring in Nite																			_		+		-	-

X=select (LED on) Initialized Data: Station 11, all LEDs on, all other LEDs off

NOTE:

Each line can ring on only eight stations. If more than eight are programmed, only the eight stations with the lowest station numbers will ring.

02.70 Initialization

02.71 STRATA has a list of standard system data assignments stored in ROM that can be entered anytime by initializing the system. The system must be initialized when it is first installed or whenever the MCAU is changed. This will allow the system to be tested and any faults to be corrected before time is spent on programming. Standard data assignments are listed in Table 3.

02.72 To initialize the STRATA system:

- a) Make sure the power switch on the MPRU PCB is in the ON position.
- b) Verify that the battery is connected on the AMMU (and CRDUs if equipped) to ensure that data entered after the system is initialized will not be lost due to power failure. The MCAU SET LED will not function if the battery on the AMMU is not connected.
- c) Depress the INT switch on the MCAU, and hold it in.
- d) Depress the SET switch and allow it to lock.
- e) Depress and release the SET switch again.
- f) Release the INT switch.
- g) Cycle the MPRU power switch OFF and ON.
- 02.73 The Automatic Dialing memory will

contain random numbers when the system is powered up initially. Therefore, it is necessary to clear the memory to prevent meaningless numbers from being dialed.

02.74 The Automatic Dialing features occupy the same basic system memory and up to three optional modules (see Table 2 for the possible CRDU locations). It is necessary to clear the basic system memory and, if applicable, the optional modules individually as follows:

- a) Lock in the SET switch on the MCAU—the MCAU LED and the MW/FL LED on station 17 will go on.
- b) Depress the spkf key on station 17—SPKR LED will light steadily.
- c) Dial ## # on dial pad—the SPKR LED will flash continuously.
- d) Depress the following keys: NT CO 4 CO 8

 CO 12 the corresponding LEDs will light steadily.
- e) Depress the HOLD key—all station 17 LEDs (except MW/FL) will go off.
- f) Release the SET switch on the MCAU—the MCAU LED and the MW/FL LED on station 17 will go off.

02.75 To clear first optional Automatic Dialing memory (CRDU on MCBU #1):

TABLE 2 CRDU POSITIONS

	None	MCBU #1	MDSU	MCBU #1 MDSU	MCBU #2	MCBU #1 MCBU #2	MCBU #1 MCBU #2 MDSU
System List	24 (60~83)	40 (60√99)	24 (60∿83)	40 (60√99)	24 (60~83)	40 (60√99)	40 (60√99)
Stations 10∼46*.	_	20 (10√29)	20 (30√49)	40 (10√49)		20 (10~29)	40 (10~49)
Stations 47∼65				_	40 (10√49)	40 (10√49)	40 (10√49)

^{*}Stations 10 ∿ 41 for STRATA XII.

NOTE:

The quantity of Automatic Dialing numbers (STRATA XII & XX) provided the system and stations by the available options are listed in Table 2. A CRDU is equipped on each PCB mentioned and the respective address codes are indicated in parenthesis.

4

- a) Lock in the SET switch on the MCAU the MCAU LED and the MW/FL LED on station 17 will go on.
- b) Depress the SPKR key on station 17—SPKR LED will light steadily.
- c) Dial # # 1 on the dial pad—SPKR LED will flash continuously.
- d) Depress the following keys: CO 1 CO 5 CO 9
 CO 13 the corresponding LEDs will light steadily.
- e) Depress the HOLD key—all station 17 LEDs (except MW/FL) will go off.
- f) Release the SET switch on the MCAU—the MCAU LED and the MW/FL LED on station 17 will go off.

02.76 To clear second optional Automatic Dialing memory (CRDU on MDSU):

- a) Lock in the SET switch on the MCAU—the MCAU LED and the MW/FL LED on station 17 will go on.
- b) Depress the SPKR key on station 17—SPKR LED will light steadily.
- c) Dial # 2 on the dial pad—SPKR LED will flash continuously.
- d) Depress the following keys: CO 2 CO 6 CO 10 CO 14—the corresponding LEDs will light steadily.
- e) Depress the HOLD key-all station 17 LEDs (except MW/FL) will go off.
- f) Release the SET switch on the MCAU-the MCAU LED and the MW/FL LED on station 17 will go off.

02.77 To clear third optional Automatic Dialing memory (CRDU on MCBU #2):

- a) Lock in the SET switch on the MCAU— the MCAU LED and the MW/FL LED on station 17 will go on.
- Depress the SPKR key on station 17—SPKR LED will light steadily.

- c) Dial # * 3 on the dial pad-SPKR LED will flash continuously.
- d) Depress the following keys: CO 3 CO 7 CO 11
 CO 15 the corresponding LEDs will light steadily.
- e) Depress the HOLD key—all station 17 LEDs (except MW/FL) will go off.
- f) Release the SET switch on the MCAU— the MCAU LED and the MW/FL LED on station 17 will go off.

02.80 System Data Entry

02.81 System Data is entered via station 17 while the system is in the "Programming Mode".

02.82 The system is placed in the Programming Mode by locking in the SET switch on the MCAU. The MCAU LED and MW/FL LED on station 17 will light while the system is in the programming mode.

02.83 Once the system is in the programming mode, refer to the System Record Sheet for the changes that must be made and select the required program number. Refer to the proper table for detailed instructions for using each different program. Each program should be accomplished sequentially until all necessary changes are made.

TABLE 3

INITIALIZED DATA

SYSTEM OPTIONS

System Assignments (Basic): 01 Program
Pause Timing After Flash = 1.5-seconds
Pause After Flash = None
Pause Timing After PBX Access Code = 1.5seconds
Flash Key Timing = 2 seconds
Intercom Signalling = Voice first

System Assignments (Options): 02 Program
Stations 24 & 25 are OPX
Stations 22 & 23 are OPX
Stations 20 & 21 are OPX
Night Ringing = excluded from External Page
Background Music = excluded from External
Page
External Page = not included in All Call Page

System Assignments (Options): 03 Program
Station 10 DND/Nite Key = Nite key
Ringing Modes = 2
Tenant Service = Not equipped
DSS Console Signalling = Voice first
Message Waiting Center Station 12 = Not
equipped
Message Waiting Center Station 11 = Not
equipped
Message Waiting Center Station 10 = Equipped
DSS #2 = Not equipped
DSS #1 = Equipped

MCOU Outpulsing Selection: 04 Program DTMF = Equipped

Automatic Recall From Hold Timing: 05 Program 32 Seconds

CO LINE OPTIONS

Automatic Release On Hold Enable: 06 Program Disabled = all CO lines

Automatic Release On Hold Timing: 07 Program ESS Timing = all CO lines

Tenant Service Selection: 08 Program
Tenant #1 = all CO lines

CO Line "Dial 9" Group Selection: 09 Program Enable = all CO lines

PBX Backup: 10 Program
CO Operation = all CO lines

PBX Access Codes: 1X Program
No Codes Assigned

Toll Restriction Disable: 20 Program

Toll Restriction = all CO lines (ineffective if Program 6XX not utilized)

Toll Restriction Exception Codes: 2X Program
No Codes Assigned

STATION OPTIONS

Station CO Line Access: 3XX Program
Access Allowed = all lines, all stations

Station Key Assignment: 4XX Program
Assignment #1 20-key EKT = all stations

Station Class of Service: 5XX Program
Privacy Override = not allowed all stations
DND Override = not included
Group Page D = not included
Group Page B = not included
Group Page A = not included
Group Page A = not included
Speakerphones = allowed all stations
Automatic Dialing = allowed all stations
Automatic Line Preference = enable all stations
All Call = include all stations

Toll Restriction Classification: 6XX Program
No Restrictions = all stations

Station Outgoing Restrictions: 7XX Program
No Restrictions = all stations

CO Ringing Assignments-Day: 8XX Program All CO lines ring station 10

CO Ringing Assignments-Day 2: 8#XX Program
No CO ringing assigned

CO Ringing Assignments-Nite: 9XX Program
All CO lines ring station 11

02.84 The table numbers for the various programs are listed below:

TABLE LIST

Table 4	Title System Data Printout Codes	Program	Page 26
5	Speed Dial Memory Printout Selection Codes	_	27
6	System Assignments (Basic)	01	32
7	System Assignments (Options)	02	33
8	System Assignments (Options)	03	34
9	MCOU MF/DP Outpulsing Selection	04	35
10	Automatic Recall from Hold Timing	05	36
11	AROH Enable	06	37
12	AROH Timing	07	38
13	Tenant Service Selection	08	39
14	CO Line "Dial 9" Group Selection	⁷ 09	40
15	PBX Backup	10	41
16	PBX Access Codes	1X	42
17	Toll Restriction Disable	20	42 43
18	Toll Restriction Exception Codes	2X	
19	Station CO Access	3XX	44
20	Station Type & Flexible Key Assignment	4XX	45
21	Station Class of Service	5XX	46
22	Toll Restriction Classification		47
23	Station Outgoing Restriction	6XX	48
24	CO Ringing Assignments—Day	7XX	49
25	CO Ringing Assignments—Day 2	8XX	50
26	CO Ringing Assignments—Day 2	8#XX	51
	CO marging Assignments—Mite	9XX	52

03 SYSTEM DATA PRINTOUT

03.00 System Data Printout Via SMDR

03.01 If the STRATA system is equipped with an MSMU (SMDR) PCB, it is possible to obtain a printout of the system data and speed dialing memory via a printer that is connected to the SMDR output port.

03.02 The data printout should be done during a low traffic period since this procedure interferes with normal SMDR output. Any call records generated during a printout will be lost.

03.03 Commands to print system data are entered by station 17 while it is in the programming mode. It is possible to print out all or parts of the system data and speed dial memory. The possible choices are:

System Data:

1 = All data

2 = Programs 01 through 09

- 3 = Programs 10 and 1X
- 4 = Programs 20 and 2X
- 5 = Program 3XX
- 6 = Program 4XX
- 7 = Program 5XX
- 8 = Program 6XX
- 9 = Program 7XX
- 10 = Program 8XX
- 11 ≈ Program 8#XX
- 12 = Program 9XX

Speed Dial Memory:

- 1 = All data
- 2 = System list
- 3 = Any individual station list

03.04 To request a printout:

- a) Depress the SET switch on the MCAU:
 - SET LED = on
 - Station 17 MW/FL LED = on
- b) Depress the SPKA key on station 17:
 - SPKR LED = on

- c) Dial # #: • SPKR LED = flash
- d) INT and CO 1~8 LEDs will switch on and off in response to operations of the associated keys. Refer to Tables 4 & 5 and set the INT and CO 1~8 LEDs to the proper pattern for the printout required.
- e) Depress the HOLD key:
 - •SPKR LED = off
 - INT & CO LEDs = off
 - Printout will begin (see Figures 2 ~ 6 for examples of the printout format).
- f) Normal SMDR operation will return when the printout is complete.
- g) Repeat from step b until all printouts have been obtained.
- h) Release the SET switch on the MCAU.

03.05 To stop a printout before it is complete:

- a) Depress the SPKR key:
 - SPKR LED = on
- b) Dial # # :
 - SPKR LED = on
 - LEDs illuminated in the above step d will light
- c) Depress the appropriate int and/or co keys necessary to extinguish all LEDs.
- d) Depress the HOLD key:
 - SPKR LED = off
 - Printout will stop after a short delay
- e) Normal SMDR functions will return.

TABLE 4 SYSTEM DATA PRINTOUT SELECTION CODES

				1	PROGE	RAM N	UMBE	₹				
LED	01 09	10 & 1X	20 & 2X	зхх	4XX	5XX	6XX	7XX	8XX	8#XX	9XX	Print out all
CO 8	X	X	X	X	X	X	X	X	X	X	X	X
CO 7	Х	X	X	Х	X	X	X	X	X	X	Х	X
CO 6	Х	X	X	Х	X	Х	X	Χ	Χ	X	Х	X
CO 5	0	0	0	0	0	0	0	0	0	0	0	0
CO 4	0	0	0	0	0	0	0	0	0	0	0	0
CO 3	0	0	0	0	0	0	0	0	X	X	X	X
CO 2	0	0	0	0	X	X	X	X	0	0	0	X
CO 1	0	0	Х	Х	0	0	X	X	0	X	0	X
INT	0	Х	0	Х	0	Х	0	X	0	0	_ <u>x</u>	X

LED on=X LED off=0

TABLE 5

SPEED DIAL MEMORY PRINTOUT SELECTION CODES

SPEED DIAL LISTS

LED	SYS	#10	#11	#12	#13	#14	#15	#16	#17	#18	#19
CO 8	Х	X	χ	Х	Χ	X	Х	X	X	X	X
CO 7	0	0	0	0	0	0	0	0	0	0	0
CO 6	X	0	0	0	0	0	0	0	0	0	0
CO 5	Х	0	0	0	0	0	0	0	0	0	0
CO 4	Χ	Χ	Х	Χ	Χ	X	Х	Χ	Χ	Χ	X
CO 3	0	0	0	0	0	0	0	0	0	X	X
CO 2	0	0	0	0	0	Χ	Х	Χ	Х	0	0
CO 1	0	0	0	X	Χ	0	0	Χ	X	0	0
INT	0	0	Χ	0	Χ	0	Х	0	Х	0	X

LED on=X LED off=0

SPEED DIAL LISTS (Stations 20-29)

LED	#20	#21	#22	#23	#24	#25	#26	#27	#28	#29
CO 8	Х	X	Χ	X	Χ	Х	Х	Χ	Х	Х
CO 7	0	0	0	0	0	0	0	0	0	0
CO 6	Ö	0	0	0	0	0	Ô	0	0	0
CO 5	X	Х	X	X	X	Х	Χ	Х	X	Х
CO 4	0	0	0	0	0	0	0	0	0	0
CO 3	0	0	0	0	0	0	0	0	X	Х
CO 2	0	0	0	0	Χ	Χ	Х	Χ	0	0
CQ 1	0	0	X	Χ	0	0	Χ	Χ	0	0
T	0	Х	0	Χ	0	Х	0	Х	0	Х

[ED on=X LED off=0

SPEED DIAL LISTS (Stations 30-39)

LED	#30	#31	#32	#33	#34	#35	#36	#37	#38	#39
CO 8	Χ	Χ	X	Χ	Χ	X	Х	X	X	X
CO 7	0	0	0	0	0	0	0	0	0	0
CO 6	0	0	0	0	0	0	0	0	0	0
CO 5	X	X	X	X	X	X	X	X	X	X
CO 4	Χ	χ	Х	Х	Х	X	Χ	Х	X	X
CO 3	0	0	0	0	0	0	0	0	X	X
CO 2	0	0	٥	0	X	X	X	X	0	0
CO I	0	0	X	X	0	0	Х	X	Ô	0
INT	0	X	0	Х	0	X	0	X	0	 X

LED on=X LED off=0

SPEED DIAL LISTS (Stations 40-49)

LED	#40	#41	#42	#43	#44	#45	#46	#47	#48	#49
CO 8	X	Х	X	X	X	Х	Х	Х	X	X
CO 7	0	0	0	0	0	0	0	0	0	0
CO 6	Χ	Χ	Х	Х	Х	Х	Χ	X	X	Χ
CO 5	0	0	0	Ó	0	0	0	0	0	0
CO 4	0	0	Ö	0	Ö	0	0	0	0	0
CO 3	0	Ó	0	0	0	0	0	Ö	Х	X
CO 2	0	0	0	0	X	Х	X	Χ	0	0
CO 1	0	0	Х	Χ	0	0	Χ	Χ	0	0
INT	0	Χ	0	Χ	0	Χ	0	X	0	X

LED on=X LED off=0

SPEED DIAL LISTS (Stations 50-59)

				O L		25011011	3	7/		
LED	#50	#51	#52	#53	#54	#55	#56	#57	#58	#59
CO 8	Χ	Х	X	X	Х	Х	Х	Х	X	X
CO 7	0	0	0	0	0	0	0	0	0	0
CO 6	Х	Х	Χ	Х	X	Χ	Х	X	X	X
CO 5	0	0	0	0	0	0	0	0	0	Ö
CO 4	X	X	X	X	X	X	Х	X	X	X
CO 3	0	0	0	0	0	0	0	0	Χ	X
CO 2	0	0	0	0	X	Χ	Χ	Х	0	0
CO 1	0 .	Ō	Χ	X	0	Ö	X	X	0	0
INT	0	Х	0	X	0	X	Ö	X	0	X

LED on=X LED off=0

SPEED DIAL LISTS (Stations 60-65)

				J 1010.			
LED	#60	#61	#62	#63	#64	#65	All Output
CO 8	X	Х	X	Х	Х	X	Х
CO 7	0	0	0	0	0	0	0
CO 6	Х	X	X	X	Х	X	0
CO 5	X	X	Х	X	Х	Х	0
CO 4	0	0	0	0	0	0	0
CO 3	0	0	0	0	0	0	0
CO 2	0	0	0	0	X	Χ	0
COI	0	0	X	Х	0	Ö	0
INT	0	Х	0	Х	0	Х	0

LED on=X LED off=0

	······································
## SYSTEM PROGRAMMING ##	
21 16 15 8 7 1INT 0 1 000000 00000000 00000000 0 2 000000 00000000	1:SELECT (LED ON)
## END OF PRINT ##	
FIGURE 2-SAMPLE OF PRINTOUT FOR P	ROGRAMS 01 ~ 09
## SYSTEM PROGRAMMING ##	
21 16 15 8 7 1INT 1 0 000000 00000000 00000000	1:SELECT (LED ON)
(DATA = DIAL NUMBER)	
1 1 91 1 2 85 1 3 1 4 1 5 1 6 1 7 1 8	
## END OF PRINT ##	
FIGURE 3-SAMPLE PRINTOUT OF PROG	RAMS 10 & 1X
## SYSTEM PROGRAMMING ##	
21 16 15 8 7 1INT 2 0 000000 00000000 00000000	1:SELECT (LED ON)
(DATA = DIAL NUMBER) 2	
## END OF PRINT ## FIGURE 4SAMPLE PRINTOUT OF PROG	RAMS 20 & 2X

##	SYS	TEM PROG	RAMMING	##	
			•		1:SELECT (LED ON)
		21 16	15 8	7 1INT	1.022201 (220 014)
3	10	111111	11111111	11111110	
3	11	111111	11111111	11111110	
3	12	111111	11111111	11111110	
3	13	111111	11111111	11111110	
3	14	111111	11111111	11111110	
3	15	111111	11111111	11111110	
3	16	111111	11111111	11111110	
3	17	111111	11111111	11111110	
3	18	111111	11111111	11111110	
3	19	111111	11111111	11111110	
3	20	111111	11111111	11111110	
3	21	111111	11111111	11111110	
3	22	111111	11111111	11111110	
3	23	111111	11111111	11111110	
3	24	111111	11111111	11111110	
3	25	111111	11111111	11111110	
3	26	111111	11111111	11111110	
3	27	111111	11111111	11111110	
3	28	111111	11111111	11111110	
3	29	111111	11111111	11111110	
3	30	111111	11111111	11111110	
3	31	111111	11111111	11111110	
3	32	111111	11111111	11111110	
3	33	111111	11111111	11111110	
3	34	111111	11111111	11111110	
3	35	111111	1111111	11111110	
3	36	111111	11111111	11111110	
3333333333333333333333333333333333333	37	111111	11111111	11111110	
3	38	111111	11111111	11111110	
3	39	111111	11111111	11111110	
3	40	111111	11111111	11111110	
3	41	111111	11111111	11111110	

FIGURE 5 SAMPLE PRINTOUT OF PROGRAM 3XX (Stations 10 \sim 41)

(continued on next page)

	(S)	vstem Progra	mming Conti	inued)
MN	1/DD/	ΥΥ		
33333333333333333333333333333	42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60	111111 111111 111111 111111 111111 11111	11111111 11111111 11111111 11111111 111111	11111110 11111110 11111110 11111110 111111
3	61	111111 111111	11111111	11111110 111111110
3	62 63	111111 111111	11111111	11111110 111111110
3	64 65	111111 111111	11111111	11111110 111111110
##	END	OF PRINT		##

FIGURE 5A SAMPLE PRINTOUT OF PROGRAM 3XX (Stations 42 \sim 65)

##	REPERT	ORY DIAL	##
# ####################################	*60 *612 *62 *63 *64 *65 *67 *68 *70 *71 *77 *77 *78 *78 *81 *82 *83 *84 *85 *88 *89 *91 *92 *93 *94 *95	17147305000 19142731750 12135551212 17148531212 17145551212 17147305000 19142731750 12135551212 17148531212 17147305000 19142731750 12135551212 17147305000 19142731750 12135551212 17147305000 19142731750 12135551212 17148531212 17148531212 17148531212 17147305000 19142731750 12135551212 17147305000 19142731750 12135551212	##
#00 #00 #00 #00	-	12135551212 17148531212 17145551212	
	END OF		##

FIGURE 6
SAMPLE PRINTOUT OF SPEED DIAL-SYSTEM

TABLE 6 PROGRAM 01—SYSTEM ASSIGNMENTS (BASIC)

1. Operate S	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17					
2. Operate	SPKR LED steady on					
3. Dial 0 1 on dial pad		SPKR LED flashes continuously INT & CO LEDs will be on according to present data				
4. Refer to the System Record Sheet. Using the and co keys, turn the associated LEDs on or off, as required. The detailed meaning of each key/LED is shown below.		An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set				
NOTE: If any key/L	ED is not shown, it is not used.					
	Feature	Key/LED		Vieaning		
			LED on	LED off		
	Pausa Timina (Afr. 5)				₹	
	Pause Timing (After Flash)	CO 5	3.0 sec.	1.5 sec.		
	Pause After Flash	CO 4	Yes	No		
	Pause After Flash Pause Timing (After PBX Acc Code)	CO 4 CO 3	Yes 3.0 sec.	No 1.5 sec.		
	Pause After Flash Pause Timing (After PBX Acc Code) Flash Key Timing	CO 4 CO 3 CO 2	Yes	No		
	Pause After Flash Pause Timing (After PBX Acc Code) Flash Key Timing Not used	CO 4 CO 3 CO 2 CO 1	Yes 3.0 sec. 0.5 sec.	No 1.5 sec. 2.0 sec.		
	Pause After Flash Pause Timing (After PBX Acc Code) Flash Key Timing Not used Intercom Signalling	CO 4 CO 3 CO 2	Yes 3.0 sec.	No 1.5 sec.		
5. Operate th	Pause After Flash Pause Timing (After PBX Acc Code) Flash Key Timing Not used Intercom Signalling HOLD key to place new data	CO 4 CO 3 CO 2 CO 1	Yes 3.0 sec. 0.5 sec. Tone First	No 1.5 sec. 2.0 sec.	/FL)	
in memory 6A. Go to St	Pause After Flash Pause Timing (After PBX Acc Code) Flash Key Timing Not used Intercom Signalling HOLD key to place new data	CO 4 CO 3 CO 2 CO 1 INT All Stati	Yes 3.0 sec. 0.5 sec. Tone First	No 1.5 sec. 2.0 sec. — Voice First	/FL)	

TABLE 7 PROGRAM 02-SYSTEM ASSIGNMENTS (OPTIONS)

1. Operate S	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17				
2. Operate	SPKR LED steady on				
3 . Dial 0 [SPKR LED flashes continuously INT & CO LEDs will be on according to present data				
4. Refer to t Using the associated The detail is shown b	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set				
NOTE: If any key/L	ED is not shown, it is not used.				
	Feature	Key/LED	Data M	Data Meaning	
ļ			LED on	LED off	1
	Station 24/25 OPX	CO 10	24 only	24 & 25	1
	Station 22/23 OPX	CO 9	22 only	22 & 23	
	Station 20/21 OPX	CO 8	20 only	20 & 21	1
	Nite Ring over External Page	CO 2	Yes	No	
	BGM over External Page	CO 1	Yes	No	
	External Page with All Call	INT	Yes	No	
5. Operate the HOLD key to place new data in memory.		All Station 17 LEDs (except MW/FL) go off			
6A. Go to Step 2 in another program table or6B. Transfer data into working memory per Paragraph 02.06		LED on MCAU goes off Station 17 MW/FL LED goes off New data is stored, previous data is erased			

TABLE 8 PROGRAM 03—SYSTEM ASSIGNMENTS (OPTIONS)

1. Operate SE	T switch on MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17				
2. Operate se	key on Station 17	SPKR L	.ED steady o	on		
3. Dial 0 3 on dial pad			SPKR LED flashes continuously INT & CO LEDs will be on according to present data			
4. Refer to the Using the associated L. The detailed is shown be	should to If the L associate LEDs m	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set				
NOTE: If any key/LE	NOTE: If any key/LED is not shown, it is not used.					
	Feature	Key/LED	Data M			
	6 40 000 000		LED on	LED off		
	Station 10 DND/Nite Key	CO 9	DND	Nite		
	Ringing Modes Tenant Service	CO 8	3 Modes Yes	2 Modes		
Į	DSS Signalling	CO 6	Tone First	Voice First		
	Not Used	CO 5	Tone First	Voice First		
	Message Waiting Station 12	CO 4	Yes	No	·	
	Message Waiting Station 11	CO 3	Yes	No		
	Message Waiting Station 10	CO 2	Yes	No		
	DSS #2 Equipped (Station 11)	ÇO I	Yes	No		
	DSS #1 Equipped (Station 10)	INT	Yes	No		
5. Operate the in memory.	All Stati	ion 17 LEDs	(except MW	//FL)		
6A. Go to Step 2 in another program table or6B. Transfer data into working memory per Paragraph 02.06		Station		off .ED goes off previous data		

TABLE 9 PROGRAM 04-MCOU OUTPULSING SELECTION

1. Operate SET switch on MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17
2. Operate SPKH key on Station 17	SPKR LED steady on
3. Dial 0 4 on dial pad To program CO $18 \sim 21$, dial 0 * 4, then CO $1 \sim 4 = CO 18 \sim 21$.	SPKR LED flashes continuously CO LEDs will be on according to present data
4. Refer to the System Record Sheet. CO keys are divided into groups of three (CO 1~3 = Group 1, CO 4~6 = Group 2, etc). Any one key in the group can be used to control all three LEDs in the group. For example: If CO 1~3 LEDs are "on", depressing CO key 1, 2 or 3 will turn off all three LEDs. If the LEDs are on, DP will be outpulsed. If the LEDs are off, DTMF will be utilized.	An X on the record sheet means the LED should be on If the LEDs are already on, pushing the associated key will turn them off and vice-versa LEDs may be turned off and on until the desired pattern is set
5. Operate the HOLD key to place new data in memory.	All Station 17 LEDs (except MW/FL) go off
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 MW/FL LED goes off New data is stored, previous data is erased

TABLE 10 PROGRAM 05 – AUTOMATIC RECALL FROM HOLD TIMING

					
1. Operate SET switch on MCAU		LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17			
2. Operate SPKR key on Station 1	7	SPKR LE	D steady on		
3. Dial o 5 on dial pad		INT or CO	SPKR LED flashes continuously INT or CO LED will be on according to present data		
4. Refer to the System Record She Using an [NT] or [CO] key, turn its associated LED on as required The detailed meaning of each ke is shown below.	1.	LED shou Only one another ke	An X on the record sheet means the LED should be on Only one LED is permitted to be on, pushing another key will turn that LED on and turn off the previous LED		
NOTE: If any key/LED is not shown, it is	not used.				
	KEY/LED	TIME			
	CO 7	160 seconds			
	CO 6	128 seconds			
	CO 5	96 seconds			
	CO 4	64 seconds			
	CO 3	48 seconds			
	CO 2	32 seconds			
	CO 1	16 seconds			
	INT	No Recall			
5. Operate the HOLD key to place new data in memory.		All Station go off	17 LEDs (except MW/FL)		
6A. Go to Step 2 in another program or 6B. Transfer data into working men per Paragraph 02.06		Station 17	CAU goes off MW/FL LED goes off is stored, previous data is erased		

TABLE 11 PROGRAM 06 – AUTOMATIC RELEASE ON HOLD ENABLE

	
1. Operate SET switch on MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17
2. Operate SPKR key on Station 17	SPKR LED steady on
3. Dial 0 6 on dial pad To program CO 18 ~21, dial 0 ★ 6, then CO 1~4 = CO 18~21.	SPKR LED flashes continuously CO LEDs will be on according to present data
4. Refer to the System Record Sheet. Using the co keys, turn the associated LEDs on or off, as required. Each CO key/LED represents itself—that is, if CO 1 LED is on, CO 1 will have the AROH function during normal operation. If CO 1 LED is off, AROH will not function on that line.	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set
5. Operate the HOLD; key to place new data in memory.	All Station 17 LEDs (except MW/FL) go off
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 MW/FL LED goes off New data is stored, previous data is erased

TABLE 12
PROGRAM 07—AUTOMATIC RELEASE ON HOLD (AROH) TIMING

	T
1. Operate SET switch on MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17
2. Operate SPKR key on Station 17	SPKR LED steady on
3. Dial	SPKR LED flashes continuously CO LEDs will be on according to present data
4. Refer to the System Record Sheet. Using the co keys, turn the associated LEDs on or off, as required. Each CO key/LED represents itself—that is, if CO 1 LED is on, CO 1 will use XB (crossbar) timing for AROH. If CO 1 LED is off, ESS timing will be used on that line.	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set
5. Operate the HOLD key to place new data in memory.	All Station 17 LEDs (except MW/FL) go off
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 MW/FL LED goes off New data is stored, previous data is erased

NOTE:

This program will have no meaning unless AROH is enabled via Program 06.

TABLE 13 PROGRAM 08-TENANT SERVICE SELECTION

1. Operate SET switch on MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17		
2. Operate SPKR key on Station 17	SPKR LED steady on		
3. Dial ● on dial pad To program CO 18 ~ 21, dial ● ¥ 8, then CO 1 ~ 4 = CO 18 ~ 21.	SPKR LED flashes continuously CO LEDs will be on according to present data		
4. Refer to the System Record Sheet. Using the co keys, turn the associated LEDs on or off, as required. Each CO key/LED represents itself—that is, if CO 1 LED is on, CO 1 will belong to tenant #2. If CO 1 LED is off, CO 1 will belong to tenant #1.	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set		
5. Operate the HOLD key to place new data in memory.	All Station 17 LEDs (except MW/FL) go off		
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 NW/FL LED goes off New data is stored, previous data is erased		

NOTE:

This program will have no meaning unless Tenant Service was selected in Program 03.

TABLE 14 PROGRAM 09-CO LINE "DIAL 9" GROUP SELECTION

<u></u>	
1. Operate SET switch on MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17
2. Operate SPKR key on Station 17	SPKR LED steady on
3. Dial	SPKR LED flashes continuously CO LEDs will be on according to present data
4. Refer to the System Record Sheet. Using the co keys, turn the associated LEDs on or off, as required. Each CO key/LED represents itself—that is, if CO 1 LED is on, CO 1 will be included in the "Dial 9" Group for random selection by a single line (OPX) extension. If CO 1 LED is off, CO 1 can be accessed only by dialing	An X on the record sheet means the LED should be on If the LEDs are already on, pushing the associated key will turn them off and vice-versa LEDs may be turned off and on until the desired pattern is set
5. Operate the HOLD key to place new data in memory.	All Station 17 LEDs (except MW/FL) go off
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 MW/FL LED goes off New data is stored, previous data is erased

TABLE 15 PROGRAM 10 – PBX BACK-UP

1. Operate SET switch on MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17		
2. Operate SPKR key on Station 17	SPKR LED steady on		
3. Dial 1	SPKR LED flashes continuously CO LEDs will be on according to present data		
4. Refer to the System Record Sheet. Using the co keys, turn the associated LEDs on or off, as required. Each CO key/LED represents itself—that is, if CO 1 LED is on, the system assumes that CO 1 line is connected to a PBX line and will cause features such as Toll Restriction and Automatic Dialing to function accordingly.	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set		
5. Operate the HOLD key to place new data in memory.	All Station 17 LEDs (except MW/FL) go off		
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 MW/FL LED goes off New data is stored, previous data is erased		

TABLE 16 PROGRAM 1X-PBX ACCESS CODES

1. Operate the SET switch on the MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17			
2. Operate SPKR key on Station 17	SPKR LED	steady on		
3. Dial 1 x on the dial pad X = 1, 2, 3, 4, etc.—the system will store a maximum of 8 access codes. Dial 1 1 (X=1) to program 1st access code; 1 2 (X=2) to program the 2nd access code, etc.	SPKR LED flashes continuously CO 10 LED will flash			
4. Refer to the System Record Sheet. Using the dial pad, enter the required access code (two digits must be entered) • If access code is a single digit,	display data	in Binary fo LED will l	li <mark>ght s</mark> teadily t	
enter a <u>*</u> , as the second digit	Key	Start	1st Digit	2nd Digit
 If all combinations following a 	CO 12		1	Steady
particular 1st digit are to be	CO 10	Flash	Steady	
considered access codes (e.g., 91,	CO 8	•	Binary Data	Binary Data
92, 93, etc), operate the DND key	CO 4	·	Binary Data	Binary Data
(do not care) key for the second digit.	CO 2		Binary Data	Binary Data
uigit.	INT	· · · · · · · · · · · · · · · · · · ·	Binary Data	Binary Data
a) Depressing the ** key displays the data without the 1st digit; the second ** will display the 2. b) To clear existing data without entering a new 1 2 3 4 5 6 7 8 9 0 BND	nd digit. number, depri X = LI All LE	ess * key ED on Ds off = no c	two times.	/
new data in memory.	go off			
6A. Return to Step 2 in order to continue with this program				
6C. Transfer data into working memory per Paragraph 02.06	LED on MCA Station 17 M New data is s	W/FL LED	goes off ious data is er	ased

TABLE 17 PROGRAM 20-TOLL RESTRICTION DISABLE

1. Operate SET switch on MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17		
2. Operate SPKR key on Station 17	SPKR LED steady on		
3. Dial 2 o on dial pad To program CO 18~21, dial 2 * o, then CO 1~4 = CO 18~21.	SPKR LED flashes continuously CO LEDs will be on according to present data		
4. Refer to the System Record Sheet. Using the	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set		
5. Operate the HOLD key to place new data in memory.	All Station 17 LEDs (except MW/FL) go off		
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 MW/FL LED goes off New data is stored, previous data is erased		

TABLE 18
PROGRAM 2X-TOLL RESTRICTION EXCEPTION CODES

1. Operate the SET switch on the MCAU					LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17			
2. Operate	PKR key	on Statio	n 17		SPKR	LED steady o	n	
3. Dial 2 × on the dial pad. X = 1, 2, 3, 4 or 5— the system will store a maximum of 5 access codes. Dial 2 1 (X=1) to program 1st access code; 2 2 (X=2) to program the 2nd access code, etc.				SPKR LED flashes continuously CO 10 LED will flash				
 4. Refer to the System Record Sheet. Using the dial pad, enter the 4-digit exception code (4 digits must be entered). If less than 4 digits are used, enter * for remaining digits. 				INT & CO 2, 4, & 6 LEDs will light to display data in Binary format CO 10, 12 or 14 LEDs will light steadily to indicate which digit is being displayed				
	KEY	Start	1st Digit	2r	od Digit	3rd Digit	4th Digit	
	CO 14						Steady	
ł	CO 12				Steady	Steady		
	CO 10	Flash	Steady			Steady		
	CO 8						, <u> </u>	
	CO 6		Binary Data		ary Data	Binary Data	Binary Data	
	CO 4		Binary Data		ary Data	Binary Data	Binary Data	
	CO 2		Binary Data		ary Data	Binary Data	Binary Data	
	INT		Binary Data	Bin	ary Data	Binary Data	Binary Data	
NOTE: a) Depressing the # key displays the data without digit; the second # will display the 2nd digit, eb) To clear existing data without entering a new numbers CO 6 CO 4 CO 2 INT X X X X X X				tc. Imber, de X L		four times.	the 1st	
5. Operate the HOLD key to place new data in memory.				All Station 17 LEDs (except MW/FL) go off			L)	
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table 								
6C. Transfer data into working memory per Paragraph 02.06				Station	n MCAU goes 17 MW/FL L uta is stored, p	ED goes off	s erased	

PROGRAM 3XX – STATION CO LINE ACCESS

1. Operate SET switch on the MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17		
2. Operate the SPKR key on Station 17	SPKR LED steady on		
3. Dial ③ ★ ★ on the dial pad XX = the station number of the station to be programmed. To program CO 18~21, dial ③ ★ ★ ★ ★ , then CO 1~4 = CO 18~21. NOTE: For multiple station programming, refer to Paragraph 02.22.	SPKR LED flashes continuously CO LEDs will be on according to present data		
 4. Refer to the System Record Sheet. Using the CO keys, turn the associated LEDs on or off, as required. LED on = Access allowed Each CO key/LED represents itself—that is, if CO 1 LED is on, station being programmed (X X) is allowed access to CO 1. 	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set		
5. Operate the ного key to place new data in memory.	All Station 17 LEDs (except MW/FL) go off		
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 MW/FL LED goes off New data is stored, previous data is erased		

TABLE 20

PROGRAM 4XX-STATION TYPE and KEY ASSIGNMENT

1. Operate the SET switch on the MCAU			LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17		
2. Operate the SPKR key on Station 17			SPKR L	ED steady on	
3. Dial 4 × × on the dial.pad XX = the station number of the station to be programmed. Note: For multiple station programming, refer to Paragraph 02.22.					inuously be on according to
4. Refer to the System Record Sheet. Using the INT or CO key turn the associated LED on as required, depending upon the type and style of the telephone being used at that station. The detailed meaning of each key is shown below. NOTE:			the LED Only on station. on and t	Pushing a key w turn off the prev	ted to be on for each ill turn that LED ious LED
If any key/LED is not sho If a station is equipped w	wn, it is not us iith a DSS (Pro	sed. See Pai Igram 031	r. 02.37 for kev assign	the definition o	f the assignment numbers. be selected automatically.
	KEY ASSIGN. 10-key #5 10-key #4 10-key #3 10-key #2 10-key #1 20-key #13 20-key #12 20-key #10 20-key #10 20-key #8 20-key #8 20-key #6 20-key #5 20-key #4 20-key #3 20-key #2 20-key #1	KEY CO 17 CO 16 CO 15 CO 14 CO 13 CO 12 CO 10 CO 9 CO 8 CO 7 CO 6 CO 5 CO 4 CO 3 CO 2 CO 1 INT	LED ON Equipped	LED OFF Not equipped	De selected automatically.
5. Operate the HOLD key to place			on 17 LEDs (exc	cept MW/FL)	
Paragraph 02.06			Station 1	MCAU goes off 7 MW/FL LED (is stored, previo	goes off ous data is erased

TABLE 21 PROGRAM 5XX-STATION CLASS OF SERVICE

1. Operate the SET switch on the MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17
2. Operate the SPKR key on Station 17	SPKR LED steady on
3. Dial 5 × × on the dial pad XX = the station number of the station to be programmed NOTE: For multiple station programming, refer to Paragraph 02.22.	SPKR LED flashes continuously INT & CO LEDs will be on according to present data
4. Refer to the System Record Sheet. Using the <u>st</u> and <u>co</u> keys, turn the associated LEDs on or off, as required. The detailed meaning of each key is shown below.	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set

	Feature	KEY	LED ON	LEDOFF
	Privacy Override Allowed	. CO 17	Yes	LED OFF No
	DND Override Allowed	CO 16	Yes	No
	Group Page D	CO 7	Included	Excluded
	Group Page C	CO 6	Included	Excluded
	Group Page B	CO 5	Included	Excluded
	Group Page A	CO 4	Included	Excluded
	Speakerphone	CO 3	Allowed	Not Allowed
	Automatic Dialing	CO 2	Allowed	Not Allowed
	Auto Line Preference	CO 1	Allowed	Not Allowed
	Include in All Call	INT	Included	Excluded
	e the HOLD key to place ta in memory.	All sta		s (except MW/F
with	this programor o Step 2 in order to continue this programor			
6C. Transfer data into working memory per Paragraph 02.06		Station	n MCAU goe n 17 MW/FL ata is stored, p	s off LED goes off revious data is e

TABLE 22 PROGRAM 6XX-TOLL RESTRICTION CLASSIFICATION

1. Operate the SET switch on the MCAU		LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17	
2. Operate the SPKR key on Station 17		SPKR LED steady on	
3. Dial (a) (a) (b) on the dial pad XX = the station number of the station to be programmed. NOTE: For multiple station programming, refer to Paragraph 02.22.		SPKR LED flashes continuously INT & CO LEDs will be on according to present data	
4. Refer to the System Record Sheet. Using the NT & CO keys, turn the associated LEDs on or off, as required. The detailed meaning of each key is shown below.		An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set	
	KEY		Meaning (LED on)
	CO 13	7	xception Code #5*
_	CO 12		xception Code #4*
I	CO 11		xception Code #3**
!	CO 9 Allow Ex		xception Code #2**
·			xception Code #1**
<u>.</u> -	CO 8	Allow 4	
l	CO 7	Allow 9	
!	CO 6 Allow 80 CO 5 Restrict		0 as first digit
<u> </u>	CO 4		
<u> </u>			0 as second digit 1 as first digit
			1 as first digit 1 as second digit
		7	+ 7 digits
			digits only
5. Operate the HOLD key to place new data in memory.			All Station 17 LEDs (except MW/FL) go off
6A. Return to Step 2 in order to continue with this program		inue	
6B. Go to Step 2 in another program table		able	
6C. Transfer data into working memory per Paragraph 02.06		per	LED on MCAU goes off Station 17 MW/FL LED goes off New data is stored, previous data is erased

^{*29} digits maximum allowed

TABLE 23 PROGRAM 7XX-STATION OUTGOING RESTRICTION

1. Operate the SET switch on the MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17
2. Operate the SPKR key on Station 17	SPKR LED steady on
3. Dial → × × on the dial pad XX = the station number of the station to be programmed. NOTE: For multiple station programming, refer to Paragraph 02.22.	SPKR LED flashes continuously CO LEDs will be on according to present data
 4. Refer to the System Record Sheet. Using o keys, turn the associated LEDs on or off, as required. • LED on = Restricted outgoing calls • Each CO key/LED represents itself— that is, if CO 1 LED is on, the station being programmed (x x) is restricted from outgoing calls on CO 1. 	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set
5. Operate the HOLD key to place new data in memory.	All Station 17 LEDs (except MW/FL) will go off New data is stored, old data is erased
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 MW/FL LED goes off

TABLE 24 PROGRAM 8XX-CO RINGING ASSIGNMENTS-DAY

1. Operate the SET switch on the MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17			
2. Operate the SPKR key on Station 17	SPKR LED steady on			
3. Dial 8 × × on the dial pad XX = the station number of the station to be programmed. NOTE: For multiple station programming, refer to Paragraph 02.22	SPKR LED flashes continuously CO LEDs will be on according to present data			
NOTE: a) Station designated to ring must be allowed access by Program 3XX. b) A maximum of 8 stations may be assigned to ring for any given CO line. If more are assigned, the lowest 8 station numbers will ring—others will be ignored.				
4. Refer to the System Record Sheet. Using co keys, turn the associated LEDs on or off, as required. LED on = Ring in DAY mode Each CO key/LED represents itself— that is, if CO 1 LED is on, the station being programmed (x x) will ring when a call comes in on CO 1 in the DAY mode.	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set			
5. Operate the ного key to place new data in memory.	All Station 17 LEDs (except MW/FL) will go off New data is stored, old data is erased			
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 				
6C. Transfer data into working memory per Paragraph 02.06	LED on MCAU goes off Station 17 MW/FL LED goes off			

TABLE 25 PROGRAM 8#XX-CO RINGING ASSIGNMENTS-DAY 2

1. Operate the SET switch on the MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17			
2. Operate the SPKR key on Station 17	SPKR LED steady on			
3. Dial 8 * × × on the dial pad XX = the station number of the station to be programmed. NOTE: For multiple station programming, refer to Paragraph 02.22	SPKR LED flashes continuously CO LEDs will be on according to present data			
NOTE: a) Station designated to ring must be allowed access by Program 3XX. b) A maximum of 8 stations may be assigned to ring for any given CO line. If more are assigned, the lowest 8 station numbers will ring—others will be ignored.				
4. Refer to the System Record Sheet. Using co keys, turn the associated LEDs on or off, as required. LED on = Ring in DAY 2 mode Each CO key/LED represents itself— that is, if CO 1 LED is on, the station being programmed (x x) will ring when a call comes in on CO 1 in the DAY 2 mode.	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set			
5. Operate the HOLD key to place new data in memory.	All Station 17 LEDs (except MW/FL) will go off New data is stored, old data is erased			
 6A. Return to Step 2 in order to continue with this program or 6B. Go to Step 2 in another program table or 6C. Transfer data into working memory per Paragraph 02.06 	LED on MCAU goes off Station 17 MW/FL LED goes off			

TABLE 26 PROGRAM 9XX—CO RINGING ASSIGNMENTS—NITE

1. Operate the SET switch on the MCAU	LED on MCAU on Station 17 MW/FL LED on System is in program mode Normal functions halt on Station 17			
2. Operate the SPKR key on Station 17	SPKR LED steady on			
3. Dial 9 × × on the dial pad XX = the station number of the station to be programmed. NOTE: For multiple station programming, refer to Paragraph 02.22	SPKR LED flashes continuously CO LEDs will be on according to present data			
NOTE: a) Station designated to ring must be allowed access by Program 3XX. b) A maximum of 8 stations may be assigned to ring for any given CO line. If more are assigned, the lowest 8 station numbers will ring—others will be ignored.				
4. Refer to the System Record Sheet. Using co keys, turn the associated LEDs on or off, as required. LED on ≈ Ring in NITE mode Each CO key/LED represents itself— that is, if CO 1 LED is on, the station being programmed (x x) will ring when a call comes in on CO 1 in the NITE mode.	An X on the record sheet means the LED should be on If the LED is already on, pushing the associated key will turn it off and vice-versa LEDs may be turned off and on until the desired pattern is set			
5. Operate the ного key to place new data in memory.	All Station 17 LEDs (except MW/FL) will go off New data is stored, old data is erased			
6A. Return to Step 2 in order to continue with this programor 6B. Go to Step 2 in another program tableor				
6C. Transfer data into working memory per Paragraph 02.06	LED on MCAU goes off Station 17 MW/FL LED goes off			