

### **Telecommunication Peripheral Products**

# **Technical Practice**

## ACA-1

Single Port Automated
Call Attendant

August 25, 1997

# Give Your Company a Large Corporate Image



The ACA-1 Automated Attendant provides a professional solution for increasing call handling capacity without adding costly staff. The ACA-1 answers promptly and courteously on the first ring and allows callers to self-direct themselves, with a Touch Tone phone, to their desired extension or department. Callers without Touch Tone phones default to a live attendant.

The **ACA-1** is a single-port Automated Attendant with a user recordable digital voice announcer. One minute of non-volatile digital memory is available to provide a greeting and a menu of up to 8 departments or extensions.

## http://www.VikingElectronics.com E-mail...Sales@VikingElectronics.com

## **Features**

- Professionally greets and processes calls
- Compatible with Centrex, PBX, Hybrid Key and many electronic key systems with OPX or single line station capabilities
- Stores up to nine 12 digit speed dial numbers
- Processes approximately four calls per minute
- Record announcements with a standard handset or a tape player
- Separate announcements for greeting/menu, selection confirmation and busy extension
- Non-volatile E<sup>2</sup> voice memory
- Blocks 8+ and 9+ dialing
- Touch Tone interruptible announcement
- Default speed dial position for non Touch Tone phones

## **Applications**

- Replace costly, excess staff
- Operator back-up during high-traffic hours
- Use as the first level of a multi-level announcer with additional ACA-1's or ACA-2B's

## **Specifications**

Power: 120V AC/13.8 V AC UL listed adapter provided

Shipping Weight: 1.0 Kg (2 lbs 3 oz.)

Environmental: 0°C to 32°C (32°F to 90°F) with 5% to 95%

non-condensing humidity

Hook Switch Flash: 512 ms ± 50 milliseconds

Busy Detect Cadence: 200 ms - 300 ms or 450 ms - 550 ms Speed Dial Timing: 140 ms on/off ( $\pm$ 20 millisecond) Answer Message Default Time-out: 6 seconds Busy Message Default Time-out: 2.5 seconds

Message Length: 1 minute Sampling Rate: 64K (equivalent)

Battery Back-up: (1) Lithium 3V battery included

**Connections:** (1) RJ-11 jack, (1) 3.5mm (1/8") tape jack, (1)

modular handset jack

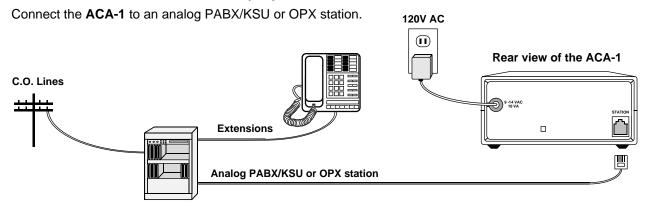
Sales...(715) 386 - 8861

Made in the U.S.A.

## Installation

- To protect the micro-processor and provide maximum efficiency, the installation of a surge protector is recommended.
- The ACA-1 uses non volatile message storage. In the event of a power loss, the messages will be retained
  indefinitely. For applications requiring full operation during power failures, use a commercially available uninterruptible power source (UPS).

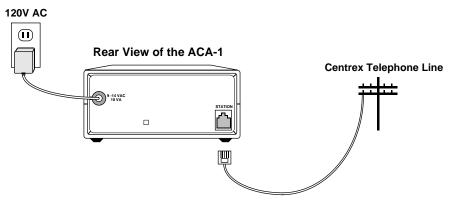
### A. Behind a PABX or Electronic Key System



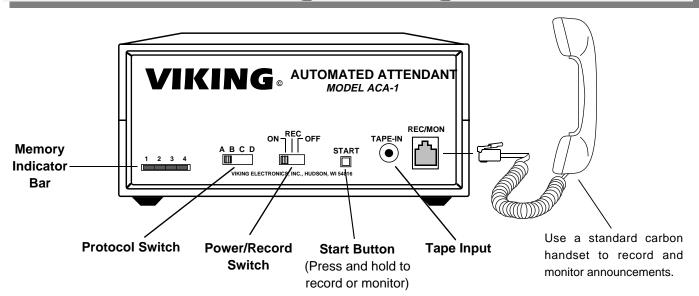
### **B.** Behind Centrex Telephone Lines

Connect the ACA-1 to a standard CENTREX line as shown below.

Note: Use ground start lines for fastest call processing.



## **Programming**



### A. Programming Speed Dial Numbers

Speed dial programming should be done from a phone (or test set) that can generate Touch Tones for as long as the button is depressed on the keypad. The rate of dialing from the programming phone must not be faster than 200 milliseconds for the "On" time of the Touch Tone, and 200 milliseconds for the "Off" time between Touch Tone digits. Speed dial programming must be entered slowly and deliberately. To program the speed dial memory positions, follow steps 1-5 below.

Caution: On power up, the Power/Record switch must NOT be in the REC position

- 1. Connect the ACA-1 to an analog PABX/KSU station or Centrex line.
- 2. Set the Power/Record switch to the ON position.
- 3. From a Touch Tone phone, call the ACA-1.
- **4.** When the unit answers, enter a ★.
- 5. When the recording stops, enter 63.
- **6.** Enter the extension or telephone number you wish to program (1 12 digits), followed by a ★, followed by the selected speed dial memory position (1-9).

Actual	Access	Department/	Actual	Access	Department/
Number	Code	Location	Number	Code	Location
	*1			<b>*</b> 6	
	<b>*2</b>			<b>★7</b> *	
	<b>*3</b>			<b>⊁8</b> *	
	<b>*4</b>			<b>★9</b> *	
	<b>*</b> 5			*see "Using Default Memory Positions"	

### **B.** Using Default Memory Positions

Memory positions 7, 8 and 9 are user programmable default positions that can be used for various features.

#### 1. Memory Position 7

Memory position 7 can be used to store the appropriate Touch Tone code needed to re-access a call transferred to a busy extension. The Protocol Selector (see **Diagram 3**) must be set to position **C** for this feature (see **C. Busy Extension Protocols**). This memory position may also be used as a standard speed dial position if this feature is not required.

### 2. Memory Position 8

Memory position 8 is reserved for the extension a caller will default to if a Touch Tone code is not entered during the "busy" announcement or within 2.5 seconds after. This memory position may be used as a standard speed dial position by dialing an **8**.

#### 3. Memory Position 9

Memory position 9 is reserved for the extension a caller will default to if a Touch Tone code is not entered during the "answer" announcement or within 6 seconds after. This is also the extension used when a **9** or **0** is entered.

**Note:** An internal shunt may be removed to force the **ACA-1** to hang-up if no selection is made. (Contact Viking Product Support...(715)386-8666)

#### 4. Unprogrammed Memory Positions

Unneeded speed dial memory positions should be programmed to duplicate Memory Position 9.

### 5. Extension Numbers that Begin with a "0"

Callers that attempt to dial an extension number that begins with a "0" will be transferred to the extension number programed into **Memory Position 9**.

#### 6. Maximum Busy Extension Attempts

After three attempts to a busy extension, the caller will be transferred to the extension number programmed in **memory position 8**.

### C. "Busy Extension" Protocols

The **Protocol Selector** (see **Diagram 3**) has 4 positions for various operational modes.

- **A** = Hook switch flash required to re-access a caller on hold after attempting to transfer to a busy extension.
- **B** = Hang up required to re-access a caller on hold after attempting to transfer to a busy extension.
- **C** = Hook switch flash and a touch tone code (**Memory Position 7**) required to re-access a caller on hold after attempting to transfer to a busy extension.
- **D** = Double hook switch flash required to re-access a caller on hold after attempting to reach a busy extension. (Centrex, AT&T System 75, etc.)

#### D. Recording

All recordings must be made consecutively in "Greeting" - "Transfer" - "Busy" order. To record these messages, use a carbon handset or a tape player. Follow steps **1-4**.

**Note:** All announcements must be recorded for the ACA-1 to operate properly. If no announcement is desired, a 3 second moment of silence must be recorded.

- 1. Set the **Power/Record** switch to the **REC** position.
- 2. Press and hold the START button and begin speaking. When finished release the button.

**Note:** The LED bar indicator displays the amount of memory used. Each bar segment represents approximately 16 seconds of record time.

- 3. Repeat step 2 for the remaining messages.
- To review all the announcements, set the Power/Record switch to the OFF position and press and hold the START button.

### Recording Tips & Hints

- Write a script for each announcement. Before recording, read the script while timing yourself. Remember, total record time cannot exceed 60 seconds.
- For fastest call processing, keep your "greeting" announcement short. The unit will not answer additional calls until a call has been transferred!
  - "Greeting" Example: "Viking Electronics. Please press 1 for sales, 2 for product support or 3 for customer service. If you do not have a Touch Tone phone, stay on the line for an operator."
  - "Transfer" Announcement Example: "Please hold while your call is transferred."
  - **"Busy" Announcement Example:** "That extension is busy. Please make another selection or dial 0 to talk to the operator."

## **Operation**

The **ACA-1** will process up to 4 calls a minute. When an inbound call is detected, the **ACA-1** will answer the call with a user recorded announcement, such as:

"Hello, you have reached ABC companies automated attendant. Using your Touch Tone phone, please dial 1 for sales, 2 for product support, 3 for customer service, or 0 for information. If you know the extension number of the party you wish to reach, you may enter it at any time."

The **ACA-1** allows you to reach up to eight departments by entering a single digit speed-dial memory location number. Callers familiar with the system can easily interrupt the menu announcement by entering the department code during the "greeting" announcement. If callers know the extension number they wish to reach, they may also enter it at any time. If the caller enters a "0" or fails to enter a number, the call will be sent to a user-programmable default number. After entering a department code or direct extension number, the **ACA-1** confirms the caller's selection with a "transfer" announcement, such as:

"Thank you, I'll transfer your call now"

If the incoming call is transferred to a busy extension, a "busy" announcement will give the caller instructions, such as:

"That line is busy. Please select another extension or enter 9 for assistance".

Note: Caller entered extensions or phone numbers longer than 8 digits will be truncated.

## **Bi-Lingual and Multi-Directory Software**

The optional **Bilingual Software** (**ASI-2LN**) allows all messages to be recorded in two languages. The user may then select the desired language from a common greeting announcement.

The optional **Multiple Directory Software** (**ASI-MDR**) provides multi-leveled directory announcements to help callers reach the correct extension.

For more information on these options, call Viking's Fax Back System at (715)386-4345 and retrieve document 017.

## Product Support Line...(715) 386-8666

Fax Back Line...(715) 386-4345

Due to the dynamic nature of the product design, the information contained in this document is subject to change without notice. Viking Electronics, its affiliates and/or subsidiaries assume no responsibility for errors and/or omissions contained in this information. Revisions of this document or new editions of it may be issued to incorporate such changes.