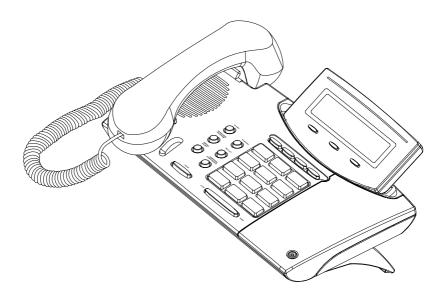


Avanti 3000D set User Guide





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Avanti 3000D set

User Guide

Telrad Connegy Inc., Farmingdale, New York

NOTICE

This publication refers to Telrad Connegy's Avanti 3000D set connected to the UNITe IP system, as of May, 2004.

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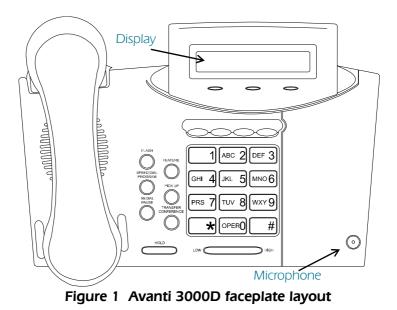
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ABOUT YOUR AVANTI TELEPHONE

The Avanti 3000D set is equipped with onhook dialing and hot dialpad capability, which enable you to dial or operate any feature by pressing the dialpad buttons. Only when you speak it is necessary to lift the handset.

NOTE

This guide describes the regular operation of the telephone. The configuration of your particular system and telephone may introduce differences in operation. For more information, ask your System Administrator.



TELEPHONE SET BUTTONS

The Avanti 3000 set has eight fixed feature buttons plus four programmable buttons above the dialpad.

NOTE

In this guide, fixed buttons appear in bold type, in capital lett6ers, within brackets, e.g., **[HOLD]**.

Fixed feature buttons

The following fixed feature buttons appear on your telephone set:

[HOLD]

This button places a call on hold.

[FEATURE]

Press **[FEATURE]** and then dial a feature access code to activate features (see the Feature codes table at the end of this guide).

[PICK UP]

Press this button to pick up calls.

[TRANSFER/CONFERENCE]

Press this button to transfer calls and when establishing and exiting conference calls.

NOTE

The **[TRANSFER/CONFERENCE]** button is referred to as **[TRANSFER]** or **[CONFERENCE]**, depending on the operation being described.

[SPEED DIAL/PROGRAM]

This button is used for speed dialing and for programming various features.

[REDIAL/PAUSE]

This buttons lets you automatically redial the last outside number you dialed, after first accessing an outside line.

Pressing this button while dialing on an external line inserts a pause in a dialing sequence.

[LO HI]

This button adjusts the volume of the speaker, handset, headset, ringer and background music when any of these is active.

[FLASH]

Depending on system programming, this button is used to disconnect or to send Flash Signal to the connected remote exchange.

Pre-programmed buttons

The following buttons on your set have already been programmed to perform specific functions. The System Administrator can program these buttons to perform other functions. If the function of certain buttons does not match those appearing in Figure 1 at the beginning of this guide, consult your System Administrator.

NOTE

With the default configuration, the following features are programmed on the four buttons above the dialpad: **[MSG]**, **[DND]**, **[MUTE]** and **[SPKR]**.

[MSG]

This button is used to send messages to other extensions and to reply to messages left at your extension.

[DND]

This button activates and deactivates Do Not Disturb.

[MUTE]

This button disables/enables your telephone microphones.

[SPKR]

For handsfree operation, press **[SPKR]** instead of lifting or replacing the handset.

Softkeys

Softkeys have several functions, which change according to the state of your telephone. A softkey's function, at any particular moment, is indicated on the telephone display.

To operate a displayed function, press the softkey beneath it.

DISTINCTIVE RINGING

You can program telephone sets located close to each other with distinctive rings, to enable you to identify which telephone is ringing. Nine different rings are available.

To change the ring for your telephone set

- 2. Press [*] and [#] simultaneously.
- 3. Press the *{RING}* softkey under the display.
- 4. Press one of the dialpad buttons ([1] [9]).

When you hear the ring that you want:

- 5. Press **[#]**.
- Lift and replace the handset.
 Your telephone set reinitializes and all telephone rings (internal, external, recall, etc.) sound with the distinctive ring selected.

MUTE

If you want to talk to someone in your office during a call, without the connected party hearing, you can disable the handset or telephone set microphone.

To enable or disable the microphone (MUTE)

• Press [MUTE] during a conversation.

ALLOWING OTHER PEOPLE TO HEAR YOUR CONVERSATION (SPEAKER MONITOR)

While you are speaking through the handset, the conversation can

be directed through your telephone speaker, so that people in your vicinity can hear the other end of the conversation.

 Press [SPKR]. The [SPKR] indicator turns on. The other party is heard via the speaker.

HOT DIALPAD

The hot dialpad enables you to dial and activate features without lifting the handset or pressing **[SPKR]** first.

NOTE

The instructions in this guide assume that you have hot dialpad capability.

INTERNAL CALLS

TO PLACE A NON-RINGING CALL

1. Dial the extension number.

When the called party answers:

2. Lift the handset to talk.

TO PLACE A RINGING CALL

1. Dial the TONE access code [1].

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2. Dial the extension number.

IF THE EXTENSION YOU CALLED IS BUSY (CALLBACK)

When you dial an extension and hear busy tone, you can activate the Callback feature:

1. Press **{CLLBCK}**.

When the called extension becomes available, your telephone rings. Then:

2. Press **[SPKR]** or lift the handset. You hear the called extension ringing.

To cancel Callback

• Press **{CL CBK}**.

TO BARGE INTO A CONVERSATION

Depending on system programming you may be able to break into another conversation. When you dial an extension and hear busy tone:

• Press **{BRG IN}**.

A warning tone is heard by all parties, depending on system programming.

PAGE CALLS

You can make announcements through an external page unit, or through the speakers of all UNITe extensions in a page zone.

- 1. Lift the handset.
- 2. Press [FEATURE].
- 3. Dial the PAGE zone access code ([4][1] [4][8]).
- 4. After the double tone burst, make your announcement.

To speak directly with a page initiator (MEET ME PAGE)

You can call a page initiator during a page call:

- 1. Lift the handset.
- 2. Press [FEATURE].
- 3. Dial the MEET ME PAGE access code ([6][6]).
- 4. Dial the PAGE zone access code.

ANSWERING CALLS

To answer a call

• Press [SPKR]

To answer an intercom call (coming through your telephone speaker)

• Talk through the microphone. If you prefer, you may lift the handset instead.

NOTE

On outside line calls, the system supports Caller Name and Caller Identification display.

CALL WAITING

You may hear a beep, indicating a second call, while already engaged in a conversation.

You can answer the call without disconnecting the first call.

To answer a second call

When you hear a call waiting tone during your conversation:

- 1. Press [FLASH]..
- 2. Dial [7][3][3].

You are now connected to the second caller and the first call is placed on hold.

NOTE

If the first call is internal, it is disconnected (not placed on hold).

Repeat the steps above to swap between the current call and the call

currently on hold.

To return to the first call

To disconnect the current call and return to the previous one:

- 1. Press [PICK UP].
- 2. Press **[HOLD]**.

OUTSIDE CALLS

To access an outside line, you may:

- Dial an outside line or outside line group number;
- Dial the LCR access code (usually **[9]**).

To place an outside call

- 1. Access an outside line.
- Dial the desired number.
 See also *Abbreviated dialing*, below.

When the called party answers:

3. Talk.

To redial the last outside number you dialed Press [REDIAL].

WAITING FOR AN AVAILABLE OUTSIDE LINE (TRUNK QUEUE)

When you try to select an outside line and hear busy tone:

1. Press **{TKOUE}**.

When an outside line becomes available, the system rings your extension. Then:

- 2. Press **[SPKR]** or lift the handset.
- 3. Listen for outside dial tone and dial the desired number.

To cancel trunk queue Press {CL TKO}

CIRCUMVENTING EXTENSION RESTRICTIONS (TRAVELING CLASS OF SERVICE)

You can dial an outside number from a toll-restricted telephone by temporarily assigning it your own extension's Class Of Service (COS) or a system-wide (Global) COS, accessible only to privileged users.

- 1. Dial the TRAVEL COS (Class Of Service) access code.
- Dial your extension number to apply your extension's COS, or Press [*] for a Global COS.
- Dial your ECC authorization code or a Global COS code. The [TC] indicator (if defined) lights. The Travel COS feature is active for a predefined period.
- 4. Access an outside line and place a call.

OBTAINING SPECIAL SERVICES VIA LINES DEFINED AS BEHIND AN EXCHANGE (CENTREX OR PBX)

You may be able to access special services provided by a CENTREX or PBX exchange.

To access services while connected to the outside line

- 1. Press [FEATURE].
- 2. Press [FLASH].

HOLD

There are two types of hold:

- *Exclusive hold:* the call can be retrieved only from your extension.
- *Inclusive hold:* the call can also be retrieved by other sets with a button for the ringing line.

You cannot transfer a call that is on hold.

When you place a call on hold, you automatically receive dial tone and can make a page call or dial to another extension.

To place a call on exclusive hold

• Press **[HOLD]** once. The indicator flashes green on your set and red on other sets with a button for that line.

To place a call on inclusive hold

• Press [HOLD] twice.

Depending on the programming of your extension, the first press of hold may activate Inclusive hold, and the second press, Exclusive hold. Ask your System Administrator for details about the Hold settings in your extension.

To pick up a call from hold

- 1. Press [PICK UP].
- 2. Press **[HOLD]**.

TRANSFERRING CALLS

To transfer a call to another extension:

- 1. Press [TRANSFER].
- 2. Dial the extension number.
- 3. Announce the call when the other party answers and then hang-up.

To retrieve a transferred call

If you have not yet hung up and the other party has not yet answered the transferred call, you may retrieve the transferred call.

• Press the line button associated with the call.

CONFERENCE CALLS

A total of eight parties, any of which may be on outside lines, can participate in a conference.

To establish a conference

- 1. Make the first call.
- 2. Press **{CONF}**.
- 3. Make the next call.
- 4. After the call is answered:
- 5. Press **{JOIN}**.

If there are more conference participants a **{NEXT}** softkey appears. Press it to view the rest of the list of participants. After pressing **{NEXT}** you can return to the previous display by pressing **{PREV}**.

PICKUP

You can answer a call at another extension without leaving your desk.

To pick up a call on hold or ringing at another extension

- 1. Press [PICK UP].
- 2. Dial the number of the extension at which the call is ringing or on hold.

To pick up a call ringing in your pickup group

- 1. Press [PICK UP].
- 2. Press **[*]**.

MESSAGES

If, after dialing an extension, there is no answer or you hear busy tone, you can send a basic message or a message from a predefined list, which appears on the display of the extension you called.

When you send a basic message, display telephones show "*CALL*" followed by your extension name or number (e.g. "*CALL STEVE*").

SENDING MESSAGES

To send a basic message

After dialing an extension:

- 1. Press **[MSG]**.
- Hang up The message is sent.

To select and send a defined message

You can select a message from a defined list (see a list of system messages at the end of this guide).

After dialing an extension:

- 1. Press [MSG].
- Enter a message number (two digits; e.g. 08). Alternatively, you can scroll through the message list with **[LO HI].** If the message includes asterisks (*), you may edit it using the dialpad. Enter the digits on the dialpad; they appear on the screen in place of the asterisks.
- 3. Press **{SND MG}**.
- 4. Hang up. The message is sent.

RECEIVING MESSAGES

When messages have been left at your extension, your **[MSG]** indicator lights and you hear a broken dial tone when you lift the handset or press **[SPKR]**. If your set has a display, it informs you of messages waiting for you.

To call the message sender

- 1. Press [SPKR].
- 2. Press [MSG].

DELETING ALL MESSAGES

To delete all messages left at your telephone

- 1. Press **[#]**.
- 2. Press [MSG].
- 3. Hang up.

DO NOT DISTURB (DND)

If you do not want calls to ring at your telephone, temporarily, you can activate the DND feature.

NOTE

If your telephone set is not programmed with DN buttons, the DND indication is slightly different.

If the **[DND]** button flashes red, this indicates that your set is programmed for Call forward. You can deactivate Call forward by pressing the flashing **[DND]** button.

To place your telephone in do not disturb mode

• Press [DND].

The DND indicator lights steady red, and no calls ring at your telephone. Internal callers hear busy tone and see your DND message, if programmed. If your set is programmed for DND call forwarding or for Call Forward, calls are forwarded.

To cancel DND mode

• Press **[DND]**. The DND indicator goes off and calls ring at your set.

DND MESSAGES

You can select a predefined message that appears on the display of telephones that call your extension, while it is in DND mode. You can also ask the System Administrator to program additional messages.

To program a DND message

- 1. Press [FEATURE].
- 2. Press [PROGRAM].
- 3. Press [DND] or *{DND MG}*.
- 4. Enter a message number (two digits; e.g. 08. See the DND messages table at the end of this guide for a complete list of available messages),

or,

Press [LO HI] repeatedly to scroll through the available mes-

sages (see the DND Messages table at the end of this guide for a complete list of available messages).

If the message includes asterisks (*), you may edit the message by pressing the desired digits on the dialpad. The numbers you dial appear in the message, in place of the asterisks.

5. Press **{SAVE}**.

To cancel your DND message

- 1. Press [#].
- 2. Press [PROGRAM].
- 3. Press [DND] or {DND MG}.
- 4. Hang up.

FORWARDING CALLS

You may program your telephone set to forward your calls to another extension.

TO PROGRAM CALL FORWARDING

1. Press **[FEATURE]** and dial the code that designates in which situation you want your calls forwarded:

In order to program	Dial
Call forward always	[F][L] or [3][5]
Call forward busy	[F][B] or [3][2]
Call forward no answer	[F][N] or [3][6]

2. Dial the code designating the calls you want forwarded:

In order	to	program
All calls		

Dial

[A] or [2]

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External calls	[E] or [3]
Internal calls	[I] or [4]

- 3. Enter the new destination for call forwarding.
- 4. Hang up.

TO CANCEL CALL FORWARDING

- 1. Press **[#]**.
- 2. Press [FEATURE].
- 3. Dial the code that designates in which situation you want your call forwarding canceled:

In order to program	Dial
Call forward always	[F][L] or [3][5]
Call forward busy	[F][B] or [3][2]
Call forward no answer	[F][N] or [3][6]

4. Dial the code designating the type of call forwarding that you want to cancel:

In order to program	Dial
All calls	[A] or [2]
External calls	[E] or [3]
Internal calls	[I] or [4]

5. Hang up.

CANCELING CALL FORWARD TO ME

If another set has programmed your telephone set as its forwarding destination and you do not wish to be disturbed by those calls, you can cancel your status as a call forwarding destination.

To cancel Call Forward to me

- 1. Press **[#]**.
- 2. Press **{FL 2ME}**.
- Dial the extension number whose calls you no longer want forwarded to your set. or

BROWSING THROUGH HISTORY (Call Log)

Your telephone enables you to view details of your external call history. Information about up to 90 calls (30 for eachof the categories: Outgoing, Incoming and Missed calls) is stored and can be displayed and dialed back.

To access the Call Log press the **{CALLS}** softkey (the leftmost softkey).

NOTE

Only incoming calls with Caller ID will be displayed under *{INCOMING}* or *{MISSED}*.

The displays shows *{INCOM}*, *{OUTGO}*, *{MISSED}*. Pressing each of these will display details of a call:

On the top left of the display are shown the ordinal number in the list, caller ID, time and date of the call. The following softkeys appear on the bottom side of the display:

- *{DETAIL}* Swaps between the date and time of call and the name of the caller, if available.
- *{CALL}* Enables you to call back the calling party.
- **{BACK}** Returns to the Call Log main menu.

NOTE

It is also possible to navigate through the calls in the list using the **[LO HI]** button.

To delete a call, press the **[#]** button.

ABBREVIATED DIALING

This section describes several ways of abbreviating dialing. Save/ Repeat and Redial are described in Outside Calls, above.

SPEED DIAL

Speed dial shortens the procedure of dialing outside numbers by using speed dial buttons and speed dial memories (called "bins").

To speed dial an outside number

 Press [SPEED DIAL] and dial the speed dial bin code (three digits), or

Press the appropriate SPEED DIAL button.

To program a speed dial memory code

- 1. Press [FEATURE].
- 2. Press [SPEED DIAL/PROGRAM].
- 3. Do one of the following: Dial a speed dial bin code (three digits; e.g. 003)
- 4. Dial an outside line access code followed by the number you want to store.
- 5. Hang up.

NOTE

Pauses may be entered in a speed dial sequence by pressing **[REDIAL/PAUSE]**.

PHONE BOOK

You can use the Phone Book feature to dial a number from your private Phone Book list (which you program), or from one of the ten Phone Book lists your System Administrator may have programmed.

The Phone Book entries are stored in speed dial bins in alphabetical order. When you program a Phone Book entry, it is stored in an available speed dial number and may have a name associated with it. If you change the number stored by the method described on the previous page (**"To program a speed dial memory code**"), you also change the number for the Phone Book entry.

You can use the Phone Book feature to dial a number only when your telephone set is in idle state. You can make entries into the Phone Book when the telephone is idle or during a conversation, by programming a speed dial bin with the number and name.

General key functions

Use the **[LO HI]** button to scroll through the menu of lists and through the entries in the Phone Book lists. If you only see the name, press the **[LO HI]** button to view the number.

- Press [FEATURE] to return to the previous display.
- Press **{EXIT}** to exit from the Phone Book feature.
- Press **[MUTE]** to delete the last character(s) you entered.
- Press **[HOLD]** to save your programming and continue programming another entry.

To save your programming and exit from the Phone Book feature: Press **[PROGRAM]**.

To dial a number from the Phone Book

(from idle state only)

- 1. Press **[FEATURE]** and the feature access code for the desired Phone Book list (see your System Administrator).
- 2. Press [HI] to view the list
- 3. Use the **[LO HI]** button to scroll through the list or use the dialpad to enter appropriate characters until the name appears on the display.
- 4. Press [PAUSE].

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The Phone Book feature automatically dials the number. Press **[TRANSFER]**. The display shows the name for the entry, the number of the speed dial bin (e.g. 003) where the entry is stored, and the telephone number for the entry.

You can then press **{DIAL}** to dial the number, **{UPDATE}** to change the name or number for the entry, or **{REMOVE}** to delete the entry from the Phone Book.

To program your private Phone Book list

For each entry in your private Phone Book list, you enter both a name and a telephone number.

- 1. Press the programmed button for the private Phone Book list, or press **[FEATURE]** and the feature access code for the private Phone Book list.
- 2. Press **{ADD}**.
- 3. Enter the characters in the name (up to 16) by using the dialpad. The table at the end of this section shows the dialpad equivalents of each character.
- 4. Press **{NUMBER}**.
- 5. Enter up to 16 digits for the telephone number.
- 6. Press [HOLD].

The previous display returns so that you can continue programming the next available speed dial bin.

 After programming all the entries for the list: Press *{EXIT}*.

To delete an entry from your private Phone Book

- Access Phone Book as if you are going to dial a number (steps 1-4 in "To dial a number from the Phone Book" above) for the entry you want to delete.
- 2. Press [TRANSFER].
- 3. Press **{REMOVE}**.

To edit an entry in your private Phone Book

- 1. Access the entry you want to edit.
- 2. Press [TRANSFER].
- 3. Press **{UPDATE}**.

Enter the correct characters for the name. Use **[MUTE]** for backspacing.

- If you want to change the number: Press *{NUMBER}*, or skip to step 6 to leave the number unchanged.
- 5. Enter the correct number.
- 6. Press [PROGRAM].

ALARM

Your telephone can sound an alarm ring at a pre-programmed time.

To program an alarm time

- 1. Press **{PROG}**.
- 2. Press **{TIME}**.
- 3. Dial the four-digit alarm time (HH:MM) using the 24 hour format (e.g. 1530 for 3:30 pm).
- 4. Press **{SAVE}**.

To cancel the alarm setting

Before the alarm rings:

- 1. Press **[#]**.
- 2. Press [FEATURE].
- 3. Dial the TIME ALARM access code ([8][2]).
- 4. Hang up.

To stop the alarm ring

• Press [SPKR] twice or lift and replace the handset.

TELEPHONE LOCK

You can prevent people from making outside calls from your telephone.

To lock your telephone

- 1. Dial the LOCK access code.. The display shows *ENTER CODE*:
- 2. Dial your Executive Credit Code (see your System Administrator).
- 3. Hang up. The telephone lock dialing restrictions are in effect.

To unlock your telephone

• Repeat the above procedure.

ADVANCED FEATURES

This section lists some advanced features which you can activate from your telephone. Details concerning the operation of these features can be found in the DIGITAL Systems Operating Instructions manual.

- Account code (voluntary, reminder, forced);
- Answering a second incoming call;
- Background music;
- Camp on;
- Conference loop;
- Confirmed transfer;
- Dial attendant;
- DISA;

- Executive Credit Code (ECC) programming;
- Executive intercom;
- External Call Forward;
- Hot line;
- Intrusion;
- Meet me conference;
- Pick up;
- Last hold;
- Page transfer;
- System speed dial;
- Trunk patch Retrieve trunk patch.

FEATURE CODES

Features can be activated by pressing the **[FEATURE]** button and then dialing a feature access code.

The default feature codes (see next page) reflect the feature initials, using the letters on the dialpad buttons.

For example: To access Barge In

 Press [FEATURE] followed by the dialpad buttons corresponding to the letters BI (Barge In). That is,

FEATURE	2	4
	ABC	GHI

The feature codes in your system may have been changed. If so, enter the updated feature access codes in the "Access method" column of the Feature codes table.

Feature name	Abbreviation	Access method
ACCOUNT CODE	AT	[FEATURE][2][8]
ACD LOGIN (1)	-	-
ACD LOGOUT (1)	-	-
ALL/GROUP	-	[*]
ATTENDANT	-	[0]
BACKGROUND MUSIC 1	BM	[FEATURE][2][6]
BACKGROUND MUSIC 2-4 (1) (3)	-	-
BARGE IN	BI	[FEATURE][2][4]
CALL ACCOUNT MONITOR (1)	-	-
CALLBACK/QUEUE	СВ	[FEATURE][2][2]
CALL FORWARD-ALWAYS	FL	[FEATURE][3][5]
CALL FORWARD-BUSY	FB	[FEATURE][3][2]
CALL FORWARD-NO ANSWER	FN	[FEATURE][3][6]
CANCEL	-	[#]
CLIR (1) (2)	-	-
CONFERENCE LOOP 1-10 (1)	-	-
DIRECTORY 1 THROUGH 9 (1)	-	-
DIRECTORY 10 (HELP) (1)	-	-
DROP (from conference) (1)	-	-
END OF DIALING/SEND	-	[FEATURE][#]
EXECUTIVE CREDIT CODE	EX	[FEATURE][3][9]
FEATURE	-	[7]
FLASH SIGNAL(1)	FS	[FEATURE][3][7]
FLIP FLOP	FF	[FEATURE][3][3]
GROUP PICKUP (1)	-	-
INTRUSION	-	[6]
last hold	LH	[FEATURE][5][4]
LEAST COST ROUTING (1)	-	-
LOCK (1)	-	-
MEET ME CONFERENCE 1-5 (1)	-	-

Feature codes

(1) Access method not assigned by default.

(2) Only available on ISDN PRI calls.

(3) In the DIGITAL 400 up to eight; in the DIGITAL 1000 up to 24.

Not all of the above features are available on every type of telephone set.

Feature codes	(Continued)
---------------	-------------

Feature name	Abbreviation	Access method
MEET ME PAGE	MM	[FEATURE][6][6]
MESSAGE	ME	[FEATURE][6][3]
NIGHT SERVICE (1)	-	-
PAGE - INTERNAL 1 through 8	I1 through I8	[FEATURE][4][1] through [4][8]
PAGE - EXTERNAL 1 through 8 (1)	X1 through X8	-
PICKUP	PU	[FEATURE][7][8]
PROGRAM	PM	[FEATURE][7][6]
REDIAL	RL	[FEATURE][7][5]
SAVE/REPEAT	SR	[FEATURE][7][7]
SPEED DIAL	SD	[FEATURE][7][3]
TIME ALARM	TA	[FEATURE][8][2]
TONE	-	[1]
TONE DIAL (DTMF) (1)	-	-
TRAVEL COS(1)	-	-
TRUNK PATCH	TP	[FEATURE][8][7]
TRUNK SPEED DIAL (1)	-	-
VOICE MESSAGE (1)	-	-

(1) Access method not assigned by default.

(2) Only available on ISDN PRI calls.(3) In the DIGITAL 400 up to eight; in the DIGITAL 1000 up to 24. Not all of the above features are available on every type of telephone set.

DND messages

Message number	Default message	Updated message
01	BE BACK SOON	
02	BE BACK AT * * : * * (1)	
03	BE BACK ON * * - * * (1)	
04	OUT UNTIL * * : * * (1)	
05	OUT FOR THE DAY	
06	OUT OF OFFICE	
07	OUT OF TOWN	
08	OUT ON A CALL	
09	OUT FOR LUNCH	
10	ON VACATION	
11	ON A TRIP	
12	ON BREAK	
13	AWAY FROM DESK	
14	GONE HOME	
15	BUSY UNTIL * * : * * (1)	
16	CALL * * * * * (1)	
17	CALL ME AT * * * * * (1)	
18	CALL LATER	
19	CALL TOMORROW	
20	do not disturb	
21	IN A MEETING	
22	IN CONFERENCE	
23	WITH A CLIENT	
24	WITH A GUEST	
25	WITH A PATIENT	
26	UNAVAILABLE	
27	LEAVE MSG AT * * * (1)	
28	TAKE MSG AT * * * * (1)	
29		
30		

(1) When editing messages, enter digits in place of the asterisks.

System messages

Message number	Default message	Updated message
01	CALL_ (Basic message)	
02	CALL * * * * * (1)	
03	CALL HOME	
04	CALL ME	
05	GONE OUT	
06	READ MAIL	
07	VOICE MAIL	
08	CALL BOSS	
09	TAKE MSGS	
10	GONE HOME	
11	JOB DONE	
12	IN TROUBLE	
13	CLIENT	
14	BRING WORK	
15	ANY NEWS?	
16	REPORT DUE	
17	COME HERE	
18	MEET. NOW	
19	MEMO READY	
20	TYPE LETTR	
21	WELL DONE	
22 (2)		
23		
24		
25		
25		
27		
28		
29		
30		

(1) When editing messages, enter digits in place of the asterisks.

(2) Messages 22 to 30 are to be defined by the customer.

Your speed dial codes

Name	Number	Code